#### Client Side and Presentation

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August 28, 2013

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#### HTML

- HyperText Markup Language
  - markup language to define web pages
- defines structure and content (.html, .htm)
- HTML (SGML)
- XHTML (XML)
- 4.01 .. 5
- Document Object Model (DOM)

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <title>This is a title</title>
5 </head>
6 <body>
7 <hl>Hello world!</hl>
8 </body>
9 </html>
```

#### **CSS**

- Cascading Style Sheets
  - style sheet language to describe how to display HTML elements
- in <style>..</style> tags or external style sheets (.css)

```
<!DOCTYPE html>
 <html>
    <head>
      <title>This is a title</title>
      <stvle>
        h1 {
6
7
           text-align:center;
8
      </style>
10
    </head>
    <body>
11
      <h1>Hello world!</h1>
12
    </body>
13
 </html>
```

### CSS, cont.

```
1 /* basic.css */
2 h1 {
3 text-align: center;
4 }
```

## **Javascript**

- Javascript (JS)
  - interpreted programming language
  - implemented as part of browsers to enable client-side processing
  - multi-paradigm: OO, imperative, functional
- Allows web page to interact with user directly
  - without another client-server round-trip
- Can manipulate the DOM
- Server-side processing (Node.js)

## Javascript, cont.

```
1 <!DOCTYPE html>
 <html>
   <head>
     <title>This is a title</title>
     <link rel="stylesheet" type="text/css" href="basic.css">
   </head>
    <body>
7
      <h1 id="main-header">Hello world!</h1>
      <script>
10
        document.getElementById("main-header").innerHTML = "Hello ←
11
            Javascript!";
      </script>
12
13
   </body>
14
 </html>
```

# Javascript, cont.

```
<!DOCTYPE html>
 <html>
   <head>
      <title>This is a title</title>
      <link rel="stylesheet" type="text/css" href="basic.css">
   </head>
6
    <body>
7
      <h1 id="main-header">Hello world!</h1>
      <script src="basic.js"></script>
10
11
12
   </body>
 </html>
13
    basic.js
2 document.getElementById("main-header").innerHTML = "Hello ↔
```

Javascript!":

#### AJAX

- Asynchronous JavaScript and XML
  - enables communication with the server in the background
  - group of technologies: HTML, CSS, DOM, XML, JSON
- Typically JSON is used
- Requests need not be asynchronous
- Javascript XMLHttpRequest object

```
// This is the client side
// Initialize the Ajax request
svar xhr = XMLHttpRequest();
xhr.open('get', 'send-ajax-data.txt', false);
// Send the request to send-ajax-data.php
xhr.send(null);
svar response = xhr.responseText;
alert(response); // 'This is the returned text.'
```

#### More CSS: SASS

- Syntactically Awesome Stylesheets
  - CSS metalanguage; scripting language that is interpreted into CSS
- CSS deficiencies:
  - no variables: colour #ffcc33 needs to be repeated
  - code blocks cannot be nested (although logical nesting is allowed)
  - no mixin support: repeated code blocks needs to be repeated in every location
  - ...
- Two syntaxes
  - the indented syntax; haml-like (.sass)
  - SCSS: the newer syntax; CSS block formatting (.scss)

### More CSS: SASS, cont.

```
1 $ gem install sass
2 $ sass style.scss style.css
```

```
// style.scss
  /* style.css */
  $blue: #3bbfce;
  $margin: 16px;
  .content-navigation {
    border-color: $blue;
    color.
      darken($blue, 9%);
10
11
12
  .border {
    padding: $margin / 2;
    margin: $margin / 2;
14
    border-color: $blue;
15
16
```

```
/* style.css */
content-navigation {
 border-color: #3bbfce;
 color: #2ca2af; }

.border {
 padding: 8px;
 margin: 8px;
 border-color: #3bbfce; }
```

#### More CSS: LESS

- LESS: metalanguage that is interpreted into CSS
- Similar to SASS
  - main difference is that real-time compilation can be accomplished via LESS.js
- Current implementation is in Javascript
  - Can run on both the server (Node.js) and the client (browsers)
  - Prerequisites: Node.js and NPM (Node Package Manager)

# More Javascript

- jQuery
  - cross-browser Javascript library
  - easier client-side scripting
    - document navigation
    - DOM element selection
    - event handling
    - animations
    - AJAX
- Jquery Mobile
- Prototype
- •

# More Javascript: jQuery Example

```
1 <! doctype html>
 <html lang="en">
    <head>
      <meta charset="utf-8">
      <title>ready demo</title>
      <script src="http://code.jquery.com/jquery -1.9.1.js">//script↔
      <script>
        $(document).ready(function () {
          $("p").text("The DOM is loaded and can be manipulated.");
10
        });
      </script>
12
    </head>
13
14
   <body>
15
       Not loaded yet. 
16
   </body>
17
18
19
 </html>
```

## More Javascript: CoffeeScript

- Is an alternative syntax for Javascript
- Compiles to Javascript
- Offers syntactic sugar
- Is indentation-based no curly braces
- 2/3 lines of equivalent JS file

Dart (by Google)

# More Javascript: Web Application Frameworks

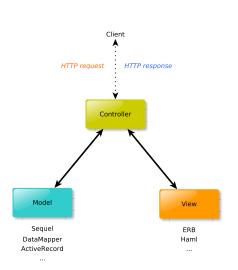
- Web Application Frameworks
  - Angular
  - Ember
  - YUI
  - Dojo
  - ExtJS
  - Meteor
  - ..

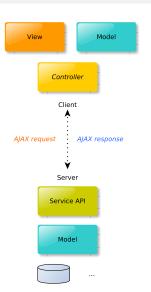
## Single-Page Applications

- Up and coming
- Server
  - API (REST)
  - models, DB, migrations, etc.
  - but **no** views
- Client
  - templates for views
  - models for updating the views
  - controllers
  - MV\*



### MVC - MV\*





## AngularJS: why?

- Backed by Google
- Actively maintained
- Comprehensive feature set
- It doesn't get in the way
- Large and quickly growing community
- Built for testability
- Get started in minutes
- Built with REST in mind
- Fast

## AngularJS: Introduction

- Features:
  - Client-side MVC
  - Templating
  - Two way data-binding
  - Routing
  - Event dispatching
  - Extensibility
  - Dependency Injection



## AngularJS: Example 1

```
1 <! doctype html>
  <html ng-app>
    <head>
      <script src="https://ajax.googleapis.com/ajax/libs/angularjs←</pre>
           /1.0.7/angular.min.js" \times /script >
    </head>
    <body>
      <div>
        < label> Name : < / label>
        <input type="text" ng-model="yourName" placeholder="Enter a↔</pre>
              name here">
        <hr>>
10
        < h1>Hello \{\{yourName\}\}!</h1>
11
      </div>
12
    </body>
13
 </html>
```

## AngularJS: Example 1, cont.

← → C	🗋 file:///home/karask/unis/city/client_side/code/angular/hello.html
RWD Bookmar	
Name: Kos	

#### Hello Kos!

# AngularJS: Example 2

```
1 <! doctype html>
 <html ng-app>
   <head>
      <script src="https://ajax.googleapis.com/ajax/libs/angularjs↔
          /1.0.7 / angular.min.js"\times/script>
      <script src="controllers/names.js"></script>
    </head>
6
    <body ng-controller="NamesController">
      <div ng-repeat="name in names">
        <span>{{name.first}}<span>
        <span>{{name.last | uppercase}}<span>
10
      </div>
11
    </body>
12
13
 </html>
```

## AngularJS: Example 2, cont.

## AngularJS: Example 2, cont.





file:///home/karask/unis/city/client\_side/code/angular/repeat\_angualr.html



Kostas KARASAVVAS John DOE Larry SMITH

## Web Design

- ... is an art
- Requires a whole different expertise
  - not just HTML, CSS and Javascript
- Which colours look good combined?
- What button sizes?
- How to layout our application?
- How to make menus? Vertical? Horizontal?
- Device heterogeneity? Responsive design?
- Cross-browser?
- Consistency?
- Images?
- Fortunately, there are tools to help



## Front-end Frameworks: Easier web development!

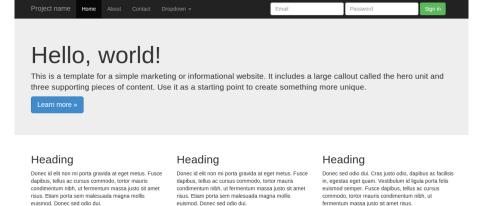
- Twitter Bootstrap
- Foundation
- GroundworkCSS
- Gubmy
- HTML KickStart
- Kube
- Bootmetro
- Bootstrap-based
  - Fbootstrapp
  - Kickscrap
  - FlatUI



### Twitter Bootstrap

- Developed by Twitter's developers
- Features:
  - Grid system with support for Responsive Design
  - CSS classes for buttons, forms, tables, icons, navigation bars, labels, progress bars, etc.
  - Javascript UI widgets for modals, menu dropdowns, images slider, accordions, notifications, etc.
- Highly customizable using LESS

## Twitter Bootstrap: Example



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