

Engineering Internet Applications

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CITY College

October 15, 2014

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- Background
 - about me
 - about you

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- Aims/Objectives
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 - Understand the architectural aspects
 - Describe in detail web development (using Ruby and Sinatra)
 - Understand the development process and organisation

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 - 2 hours lectures
 - 1 hour practical sessions (laptops/labs)

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 - 1 hour practical sessions (laptops/labs)
- Assessment
 - Group project in Ruby/Sinatra (70%)
 - Quiz in Java (30%)

Module Introduction, cont.

- Resources

- Why's (Poignant Guide) to Ruby
 - <http://mislav.uniqpath.com/poignant-guide/>
- Mr. Neighborly's Humble Little Ruby Book
 - <http://humblelittlerubybook.com/>
- Sinatra: Up and Running (<http://it-ebooks.info/book/547/>)
- <https://www.ruby-lang.org/en/>
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• Contact

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• Ask, ask, and when in doubt ask!!!

Expected Skills

- For the module
 - Basic knowledge of desired OS
 - Unix-based (recommended)
 - Windows

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 - Start a personal project
 - Be passionate (work hard!)

Course Outline

- Week 1: Introduction to EIA and Ruby
- Week 2: Introduction to Ruby
- Week 3: Sinatra, MVC, (++) and Tiny App demonstrating Web Dev.
- Week 4: Environments, Sessions, Error handling, (++)
- Week 5: Associations, Migrations, Web Authentication, Web Services
- Week 6: Consolidation Week
- Week 7: Client-side / Presentation
- Week 8: Unit Testing, Functional Testing (++)
- Week 9: Web Development with Java
- Week 10: Web Development with Java
- Week 11: Web Development with Java
- Week 12: Revision Week

Coursework

- One project, in three phases / courseworks
 - requirement analysis and design (group)
 - basic implementation (group)
 - advanced implementation (individual)

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- Hard deadlines — no delays!
- Feedback is essential for following phases

Basics (Technical)

- Hypertext Transfer Protocol (HTTP)
 - request-response protocol
 - application layer (TCP/IP & OSI)
 - client-server model
 - GET, POST, DELETE, ...

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1 $ telnet www.example.com 80
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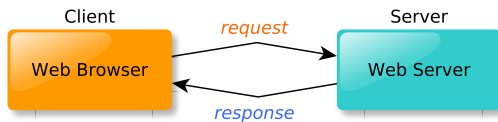
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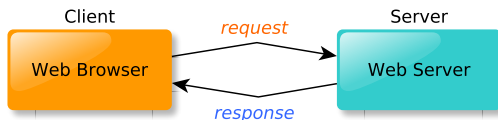
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5 GET / HTTP/1.1
6
7 HTTP/1.0 302 Found
8 Location: http://example.iana.org
9 Server: BigIP
10 Connection: Keep-Alive
11 Content-Length: 0
```


Basics (Technical), cont.

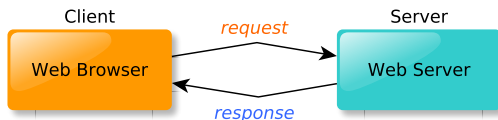


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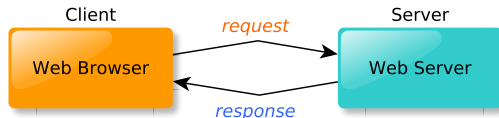
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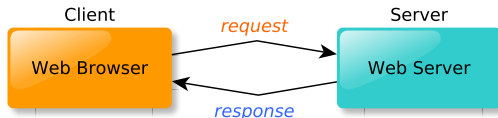
- Uniform Resource Identifier (URI)
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- Web Browser
 - GET
 - `http://example.com/path?param1=value1&p2=v2`

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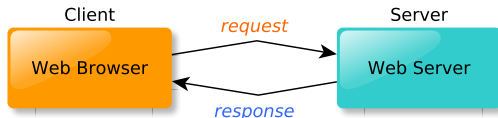
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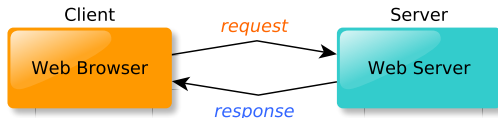
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- More details later during architectural discussions

Software Engineering: Abstraction & Reuse

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 - Libraries
 - C, Pascal, Basic, Modula, ...
- Object-oriented programming
 - Encapsulation (inheritance/polymorphism)
 - Interfaces
 - Powerful class libraries
 - Java, C++, C#, Python, *Ruby*, ...

Software Engineering: Abstraction & Reuse, cont.

- *Component-oriented programming*
 - Defined rules and contracts for deployment and reuse
 - Potentially distributed
 - CORBA, COM/DCOM, EJB, CCA, ...

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- *Web Services*
 - Design focus is on services interface
 - Loosely coupled (distributed) applications
 - Integration at the interface (contract) level
 - ...no implementation dependencies

Web Services

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“Web Service; just a Web page that is meant to be consumed by an autonomous program as opposed to a human.”

— me :)

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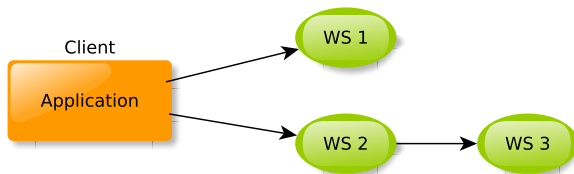
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 - HTTP, REST or SOAP ?

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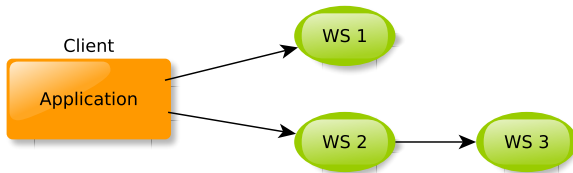
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 - allows login (personalisation, state, ...) ?

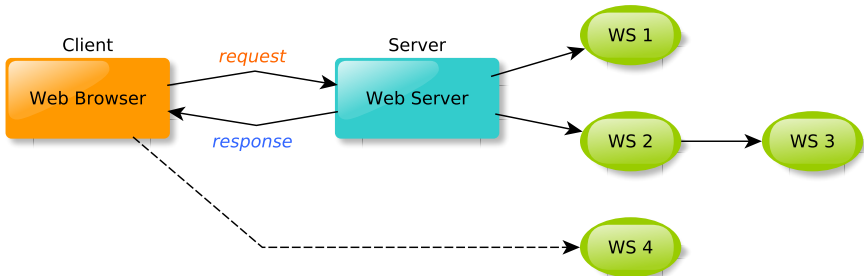
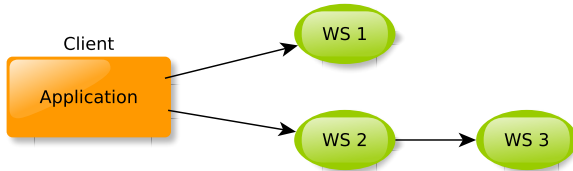
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- Difference is lost nowadays

Web Applications, cont.



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- Security and privacy

Web Application Frameworks (Ruby)

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 - Spree
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Coursework

- Coursework 1