There should be a section where it is possible to crud (create, read, update and delete) cars.

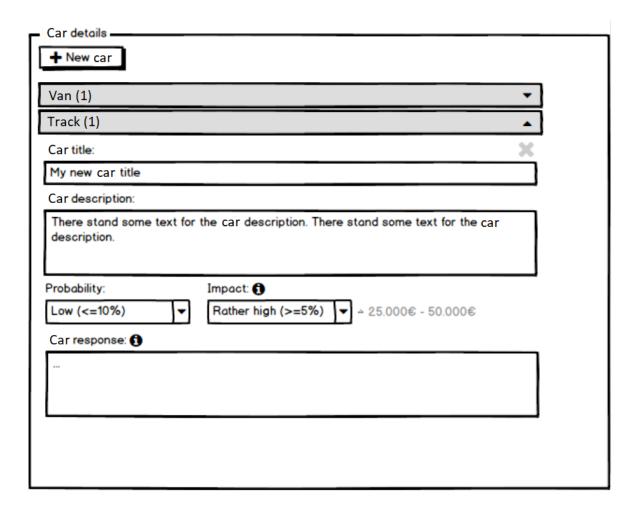
Following data you would get from backend as json:

- 1. Already created cars
- 2. Available cars category
- 3. Cars probability (for simplicity can be ignored)
- 4. Cars Impact (for simplicity can be ignored)

In the following probability and impact properties can be ignored for simplicity

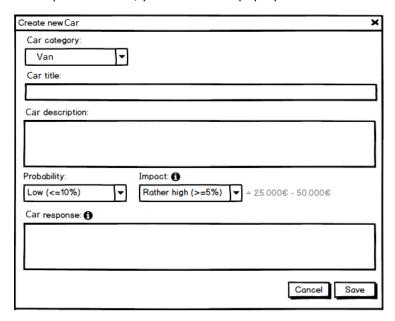
In the picture below, you can see this section. The cars are collected (panel) by their category (e.g. Van or Track). You can open and close the panel. The title of a panel includes the category of the car and the quantity of created cars of this category. You can delete the car record by clicking the X on the right.

Each car record has some properties like title and descript like you can see also in this picture.



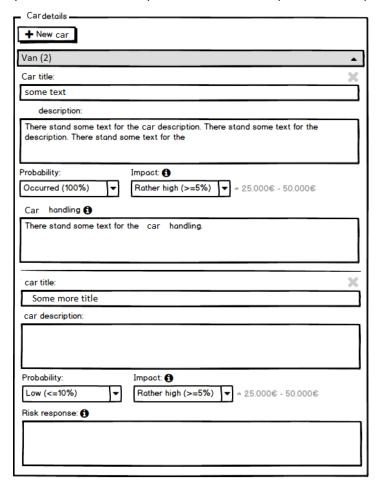
If you click on the "New Car" button a window will pop up.

In the picture below, you can see the pop-up window:



You can set a car category and other car properties. By setting the car category you decide in which list (panel) the car will be appended.

If you have created e.g. two cars of the same category and have opened the panel of this category, you will see the list of your created cars like you see in the picture below:



## General notes:

I would like to see how you "feel" the design and "look and feel", plus how you write the result.

Since quality is important for us, I would like to see if you know how to test your code properly by setting up a very easy unit test - e.g. check that if the save button was clicked make sure that a new entry was created.