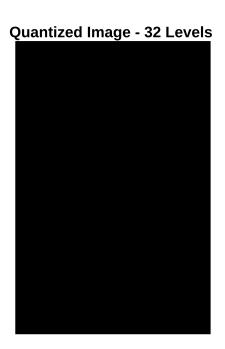
```
% Here i am taking the moon built-in image
original_image = imread('moon.tif');
if size(original_image, 3) == 3
    original_image = rgb2gray(original_image);
end

small_image = imresize(original_image, [1, 1]);
quantized_image = imresize(small_image, size(original_image));
quantized_image = round(quantized_image / 255 * 31) * (255 / 31);

figure;
subplot(1, 2, 1);
imshow(original_image);
title('Original Image');
subplot(1, 2, 2);
imshow(quantized_image);
title('Quantized_image - 32 Levels ');
```





```
% In this code, I begin by using imread to load the built-in moon.tif image
% into a variable called original_image, which is essential as it provides
```

- % the data for my operations. I then check if the image is in RGB format
  % by verifying if it has three channels if it does, I convert it to grayscale
  % using rgb2gray to ensure a consistent format for quantization.
  % Next, I resize the image to a lxl pixel to obtain an average
  % representation of its color, which aids in the quantization process.
  % After calculating the average pixel value, I resize it back to the
  % original image's dimensions to prepare for quantization.
  % I then scale the pixel values to reduce them to 32 grayscale levels,
  % normalizing and rounding the values to the nearest corresponding level.
  % To visualize the results, I open a new figure window and create a subplot
  % to display the original image, providing a point of reference for
  comparison.
- % Finally, I create another subplot for the quantized image and display it
  % alongside the original image, allowing me to visually assess the effect of
  % the quantization process.

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