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Section	3
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Lab 5

```
"use strict";
```

```
// required: npm install blind-signatures
```

```
const blindSignatures = require('blind-signatures');
```

```
const { Coin, COIN_RIS_LENGTH, IDENT_STR, BANK_STR } = require('./coin.js');
```

```
const utils = require('./utils.js');
```

```
// Details about the bank's key.
```

```
const BANK_KEY = blindSignatures.keyGeneration({ b: 2048 });
```

```
const N = BANK_KEY.keyPair.n.toString();
```

```
const E = BANK_KEY.keyPair.e.toString();
```

```
/**
```

```
 * Function signing the coin on behalf of the bank.
```

```
 *
```

```
 * @param blindedCoinHash - the blinded hash of the coin.
```

```
 *
```

```
 * @returns the signature of the bank for this coin.
```

```
 */
```

```
function signCoin(blindedCoinHash) {
  return blindSignatures.sign({
    blinded: blindedCoinHash,
    key: BANK_KEY,
  });
}
```

```
/**
```

```
* Parses a string representing a coin, and returns the left/right identity string hashes.
```

```
*
```

```
* @param {string} s - string representation of a coin.
```

```
*
```

```
* @returns {[[string]]} - two arrays of strings of hashes, committing the owner's identity.
```

```
*/
```

```
function parseCoin(s) {
  let [cnst, amt, guid, leftHashes, rightHashes] = s.split('-');
  if (cnst !== BANK_STR) {
    throw new Error(Invalid identity string: ${cnst} received, but ${BANK_STR} expected);
  }
  let lh = leftHashes.split(',');
  let rh = rightHashes.split(',');
  return [lh, rh];
}
```

```
/**
```

```
* Procedure for a merchant accepting a token. The merchant randomly selects
```

* the left or right halves of the identity string.

*

* @param {Coin} coin - the coin that a purchaser wants to use.

*

* @returns {[String]} - an array of strings, each holding half of the user's identity.

*/

```
function acceptCoin(coin) {
```

```
  // 1) Verify the signature.
```

```
  const valid = blindSignatures.verify({
```

```
    unblinded: coin.signature,
```

```
    N: coin.N,
```

```
    E: coin.E,
```

```
    message: coin.hashed
```

```
  });
```

```
  if (!valid) {
```

```
    throw new Error("Invalid coin signature.");
```

```
  }
```

```
  // 2) Randomly choose left or right half.
```

```
  const [leftHashes, rightHashes] = parseCoin(coin.toString());
```

```
  const ris = [];
```

```
  for (let i = 0; i < leftHashes.length; i++) {
```

```
    const useLeft = Math.random() < 0.5;
```

```
    const reveal = useLeft ? coin.identity[i][0] : coin.identity[i][1];
```

```

const hash = useLeft ? leftHashes[i] : rightHashes[i];
const computedHash = utils.hashString(reveal);

if (computedHash !== hash) {
  throw new Error("Hash mismatch - coin may be tampered with.");
}

ris.push(reveal);
}

return ris;
}

/**
 * If a token has been double-spent, determine who is the cheater
 * and print the result to the screen.
 *
 * @param guid - Globally unique identifier for coin.
 * @param ris1 - Identity string reported by first merchant.
 * @param ris2 - Identity string reported by second merchant.
 */
function determineCheater(guid, ris1, ris2) {
  for (let i = 0; i < ris1.length; i++) {
    if (ris1[i] === ris2[i]) continue;

    let xorResult = "";

```

```

    for (let j = 0; j < ris1[i].length; j++) {
        xorResult += String.fromCharCode(ris1[i].charCodeAt(j) ^ ris2[i].charCodeAt(j));
    }

    if (xorResult.startsWith(IDENT_STR)) {
        const realId = xorResult.slice(IDENT_STR.length);
        console.log(Coin ${guid} was double-spent by user ${realId});
        return;
    } else {
        console.log(Coin ${guid} was reused fraudulently by a merchant.);
        return;
    }
}

console.log(Coin ${guid}: RIS strings are identical. Merchant is likely cheating.);
}

// =====
// Example Execution
// =====

let coin = new Coin('alice', 20, N, E);

coin.signature = signCoin(coin.blinded);

coin.unblind();

```

```
// Merchant 1 accepts the coin.
```

```
let ris1 = acceptCoin(coin);
```

```
// Merchant 2 accepts the same coin.
```

```
let ris2 = acceptCoin(coin);
```

```
// The bank detects double spending and identifies Alice.
```

```
determineCheater(coin.guid, ris1, ris2);
```

```
console.log();
```

```
// If both RIS are the same, the merchant is the cheater.
```

```
determineCheater(coin.guid, ris1, ris1);
```