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Section	3
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Lab 3

```
"use strict";
```

```
// required npm install blind-signatures
```

```
const blindSignatures = require('blind-signatures');
```

```
const { Coin, COIN_RIS_LENGTH, IDENT_STR, BANK_STR } = require('./coin.js');
```

```
const utils = require('./utils.js');
```

```
// Generate bank key
```

```
const BANK_KEY = blindSignatures.keyGeneration({ b: 2048 });
```

```
const N = BANK_KEY.keyPair.n.toString();
```

```
const E = BANK_KEY.keyPair.e.toString();
```

```
/**
```

```
 * Sign a coin using the bank's private key.
```

```
*/
```

```
function signCoin(blindedCoinHash) {
```

```
  return blindSignatures.sign({
```

```
    blinded: blindedCoinHash,
```

```
    key: BANK_KEY,
```

```
  });
```

```
}
```

```
/**
```

```
 * Parse coin string into left/right hash arrays.
```

```
 */
```

```
function parseCoin(s) {
```

```
  let [cnst, amt, guid, leftHashes, rightHashes] = s.split('-');
```

```
  if (cnst !== BANK_STR) {
```

```
    throw new Error(`Invalid identity string: ${cnst} received, but ${BANK_STR} expected`);
```

```
  }
```

```
  return [leftHashes.split(','), rightHashes.split(',')];
```

```
}
```

```
/**
```

```
 * Simulate merchant accepting a coin and selecting one side of the RIS.
```

```
 */
```

```
function acceptCoin(coin) {
```

```
  // Verify signature
```

```
  const isValid = blindSignatures.verify({
```

```
    unblinded: coin.signature,
```

```
    key: BANK_KEY,
```

```
    message: coin.toString(),
```

```
  });
```

```
  if (!isValid) {
```

```
    return new Error("Signature verification failed!");
```

```
}
```

```
const [leftHashes, rightHashes] = parseCoin(coin.toString());
```

```
const selectLeft = Math.random() > 0.5;
```

```
const selectedSide = selectLeft ? leftHashes : rightHashes;
```

```
console.log(`\n[Merchant] Accepting coin ${coin.guid}`);
```

```
console.log(`[Merchant] Selected side: ${selectLeft ? 'Left' : 'Right'}`);
```

```
console.log(`[Merchant] RIS sample: ${selectedSide.slice(0, 3).join(', ')}...`);
```

```
return selectedSide;
```

```
}
```

```
/**
```

```
 * Determine who cheated (merchant or purchaser).
```

```
 */
```

```
function determineCheater(guid, ris1, ris2) {
```

```
  console.log(`\n[Bank] Checking double-spend for coin: ${guid}...`);
```

```
  if (JSON.stringify(ris1) === JSON.stringify(ris2)) {
```

```
    console.log("[Bank] No double spending detected or RIS values are identical.");
```

```
    return;
```

```
  }
```

```
  for (let i = 0; i < ris1.length; i++) {
```

```
    const xorResult = utils.hash(utils.decryptOTP({
```

```
key: Buffer.from(ris1[i], 'hex'),  
ciphertext: Buffer.from(ris2[i], 'hex'),  
returnType: 'string'  
}});
```

```
if (xorResult.startsWith(utils.hash(IDENT_STR))) {  
  console.log(`[Bank] Purchaser is the cheater! Identity: ${xorResult}`);  
  return;  
}  
}
```

```
console.log("[Bank] RIS mismatch doesn't reveal identity. Merchant may be the cheater.");  
}
```

```
// -----
```

```
// Main flow
```

```
// -----
```

```
let coin = new Coin('alice', 20, N, E);  
coin.signature = signCoin(coin.blinded);  
coin.unblind();
```

```
let ris1 = acceptCoin(coin);
```

```
let ris2 = acceptCoin(coin);
```

```
// Case 1: Same coin used twice
```

```
determineCheater(coin.guid, ris1, ris2);
```

```
// Case 2: Compare same RIS (no cheating)
```

```
determineCheater(coin.guid, ris1, ris1);
```