DOD AND DOR

- "Definition of Done" refers to the set of criteria that a product increment must meet in order to be considered complete, fully functional, and ready for release. The
- Definition of Done (DoD) is a shared agreement among the development team, product owner, and other stakeholders regarding the quality standards that must be met for the product to be considered done.
- The Definition of Done typically includes various types of requirements, such as functional requirements (e.g., features implemented, bugs fixed), non-functional requirements (e.g., performance, security, accessibility), testing requirements (e.g., test cases passed, automated tests created), documentation requirements (e.g., user manuals, release notes), and any other criteria that the team agrees are necessary to deliver a high-quality product.
  - Having a clear and well-defined Definition of Done helps ensure that everyone on the team understands what is expected and what needs to be done to deliver a product that meets the expected quality standards.
  - It also provides transparency and clarity for the product owner and stakeholders, who can use the
  - Definition of Done to evaluate the progress of the project and determine when a product increment is truly complete and ready for release.
  - When I told I am done.....When I am considered "done" when I have completed all the tasks defined in the user story, met the acceptance criteria, and satisfied the Definition of Done.
  - The Definition of Done sets the standard for what is expected to be completed to consider the work as done, and it usually includes criteria such as code review, unit testing, integration testing, documentation, and user acceptance testing. Once I have met these requirements, I can consider the work as done and ready to be reviewed and potentially released.

  - "Definition of Ready" is a set of criteria that a user story or a backlog item must meet before it is eligible to be worked on by the development team. The definition of ready criteria ensures that the user story is well-defined and that the team has a clear understanding of the requirements, the acceptance criteria, and the scope of the work.

- The definition of ready can vary depending on the team's needs and the project's complexity. However, some common criteria that can be included in the definition of ready are:

  - The user story has been written or reviewed by the product owner and stakeholders.
  - The user story has a clear and concise title that reflects its intent.
  - The user story has clear and concise acceptance criteria that define how the story will be tested
  and verified.
  - The user story is small enough to be completed in a single sprint.
  - The user story has no dependencies on other stories or components that are not yet ready.
  - The user story is estimated and prioritized appropriately.
  - The team has a clear understanding of the user story's value and its impact on the project's goals.

- By having a clear definition of ready, the development team can ensure that they are working on high- quality user stories that are well-understood and ready to be implemented. This can lead to more efficient development and a higher likelihood of meeting project goals and stakeholder expectations.