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## Function 1

given: I got scholarship, and I got an "A" in math. I'm not good at logic or I got an "A" in math. Therefore, I'm good at logic or I don't get a scholarship

Breaking Down the statement

1. Propositions:

•  $n1$ : "I got a scholarship" •  $n2$ : "I got 'A' in math" •  $n3$ : "I'm good at logic"

2. Logical Transition:

• Premises:

•  $p1 = n1 \wedge n2 \rightarrow$  "I got a scholarship, and I got 'A' in math"

•  $p2 = !n3 \vee n2 \rightarrow$  "I'm not good at logic or I got an 'A' in math"

• Calculation:

•  $C = n3 \vee !n1 \rightarrow$  "I'm good at logic or I don't get a scholarship"

→ Step 1: Truth Table

$n1$	$n2$	$n3$	$p1: n1 \wedge n2$	$p2: !n3 \vee n2$	$C: n3 \vee !n1$
0	0	0	0	1	1
0	0	1	0	1	1
0	1	0	0	1	1
0	1	1	0	1	1
1	0	0	0	1	0
1	0	1	0	1	1
1	1	0	1	1	0
1	1	1	1	1	1

\* Steps to Create C++ Function to implement

This code :-

1. Calculate Rows: Total rows or <sup>Variable H</sup> 2  
(all possible combinations of 0 and 1)

2. Resize The Table: Create 2D vector  
<sup># of variables</sup>  
with rows and numVars columns

3. Generate Truth Values:

• loop through each row and variable

• uses bitwise shifting to extract the binary values (0 or 1) for each variable in current row by this rule:

$truthTable[i][j] = (i \gg (numVars - j - 1)) \& 1;$

4. output: A 2D Table where each row represents a unique combination of truth values (0 or 1)

→ Step 2: Analyze Premises & Calculation

Steps Create C++ Function to evaluate expressions:

• This is a function it takes the row and expression and apply the expression and return the result in (0 or 1), I need this to evaluate expressions in each row for the premises and calculation to implement full truth table and to

check for satisfiability and validity in the next steps.



→ Step 3: evaluate Truth table to ~~go~~ check satisfiability and Validity :-

Satisfiability: At least one assignment of truth ~~table~~ values that make all premises and The Calculation true

• in our example The Row ( $p_1=1, p_2=1, p_3=1$ ) → all are true so Satisfiable ✓✓

Steps in Validity: an argument is ~~valid~~ if, whenever the premises are true, the calculation is also true

• in our example The Row ( $p_1=1, p_2=1, p_3=0$ ): premises are true, but calculation are false so it's not Valid ✓✓

→ Conclusion:- in This statement: Satisfiable but Falsifiable

Steps to Create C++ function to evaluate satisfiability and Validity

1. function take The implemented Truth Table and premises1 and premises2 and Calculation

2. evaluate all values for premises1 and premises2 and Calculation

3. check for each row if  $(p_1 \wedge p_2 \wedge C) = 1$ , then satisfiable, else not Satisfiable

4. Check for each row if  $(p_1 \wedge p_2 \wedge !C) = 1$ , then Falsifiable, else Valid

5. print result

finally test all functions on Main to make sure that the hand written results is equivalent to The program results ✓✓