



University of
Pittsburgh

Algorithms and Data Structures 2

CS 1501



Fall 2022

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(Slides are adapted from Dr. Ramirez's and Dr. Farnan's CS1501 slides.)

Announcements

- Upcoming Deadlines
 - Lab 9 and Hw 9: reopened till this Friday @ 11:59 pm
 - Lab 10: tonight @ 11:59 pm
 - Homework 10: this Friday 12/2 @ 11:59 pm
 - Lab 11: Monday 12/5 @ 11:59 pm
 - Homework 11: Friday 12/9 @ 11:59 pm
 - Assignment 3: ~~Monday 11/28~~ Friday 12/9 @ 11:59 pm
 - Assignment 4: Friday 12/9 @ 11:59 pm

Previous Lecture

- Dynamic Programming Examples
 - Unbounded Knapsack
 - 0/1 Knapsack

This Lecture

- Dynamic Programming Examples
 - Subset Sum
 - Edit Distance
 - Longest Common Subsequence

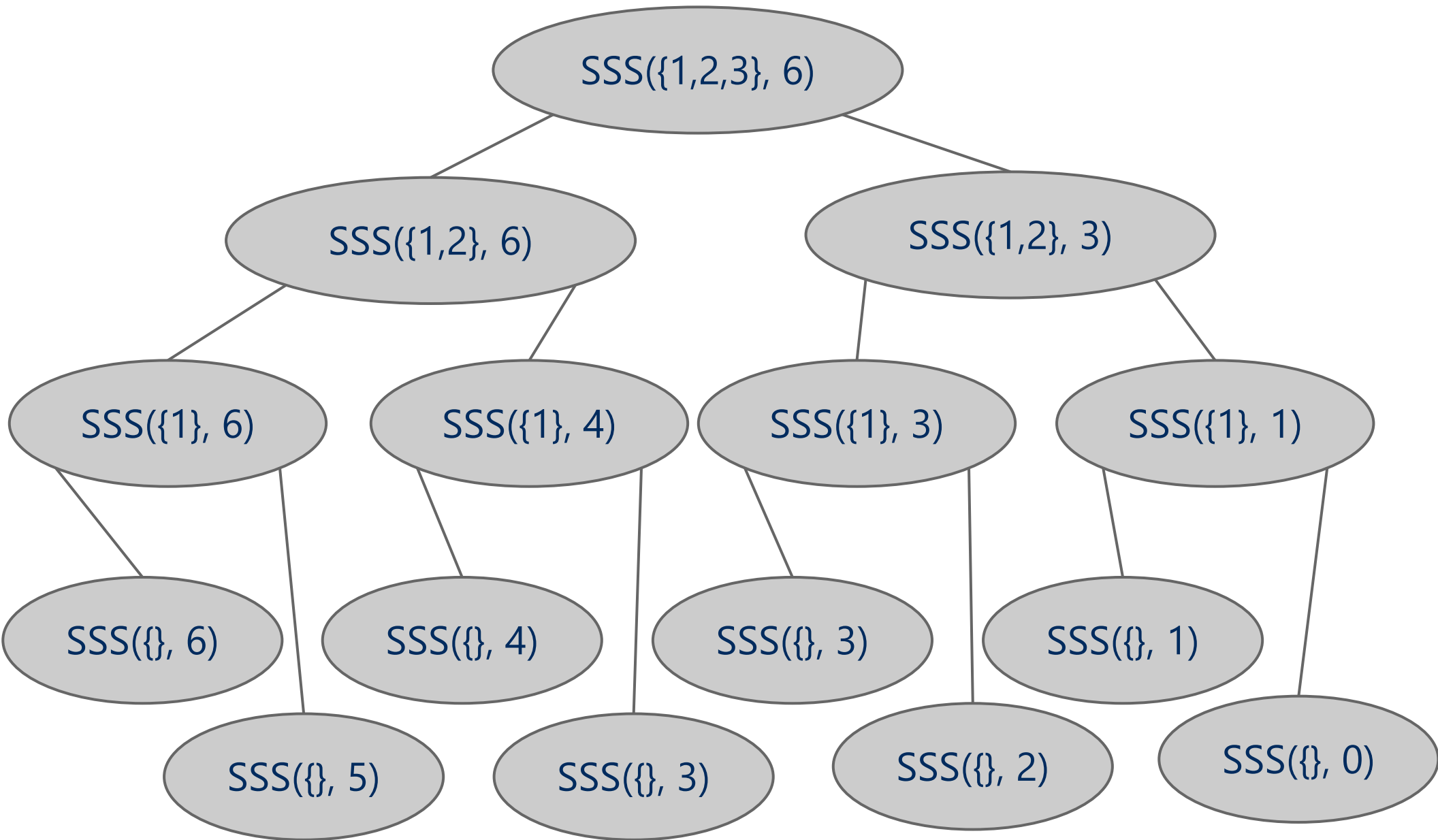
Muddiest Points

- **Q: Is the unbounded knapsack solution different from backtracking with pruning state repeats, or is there some fundamental difference b/w the 2?**
- backtracking with pruning state repeats is pretty much the same as memoization
- The fundamental difference is that backtracking is recursive but dynamic programming is iterative

Subset sum

- Given a set of non-negative integers S and a value k , is there a subset of S that sums to exactly k ?

Subset sum calls



Subset sum recursive solution

```
boolean SSS(int set[], int sum, int n) {  
    if (sum == 0)  
        return true;  
    if (sum != 0 && n == 0)  
        return false;  
    //try adding item n-1  
    if (set[n-1] > sum)  
        return SSS(set, sum, n-1);  
    return SSS(set, sum, n-1)  
        || SSS(set, sum-set[n-1], n-1);  
}
```

- What would a dynamic programming table look like?

The Subset Sum dynamic programming solution

set = [1, 2, 3]

subset[n+1][sum+1]

i\j	0	1	2	3	4	5	6
0							
1							
2							
3							

subset[i][j] is true iff a subset of the first *i* items sums up to *j*

The Subset Sum dynamic programming solution

set = [1, 2, 3]

subset[n+1][sum+1]

i\j	0	1	2	3	4	5	6
0	true	false	false	false	false	false	false
1	true						
2	true						
3	true						

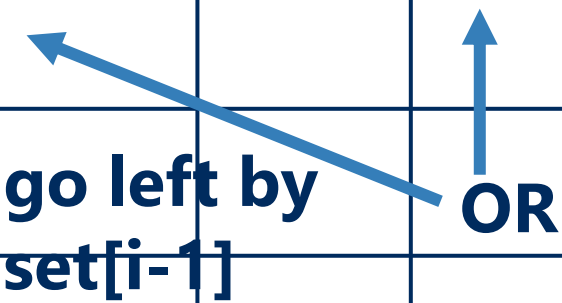
subset[i][j] is true iff a subset of the first *i* items sums up to *j*

The Subset Sum dynamic programming solution

set = [1, 2, 3]

subset[n+1][sum+1]

i\j	0	1	2	3	4	5	6
0	true	false	false	false	false	false	false
1	true						
2	true						
3	true						



Subset sum bottom-up dynamic programming

```
boolean SSS(int set[], int sum, int n) {  
    boolean[][] subset = new boolean[n+1][sum+1];  
    for (int i = 0; i <= n; i++) subset[i][0] = true;  
    for (int i = 1; i <= sum; i++) subset[0][i] = false;  
    for (int i = 1; i <= n; i++) {  
        for (int j = 1; j <= sum; j++) {  
            subset[i][j] = subset[i-1][j];  
            //try adding item i-1  
            if (j >= set[i-1])  
                subset[i][j] ||= subset[i-1][j-set[i-1]];  
        }  
    }  
    return subset[n][sum];  
}
```

Edit Distance

- Given two strings
 - a string S of length n
 - a string T of length m
- We want to find the minimum number of character changes to convert one string to the other
 - called Levenshtein Distance (LD)
- Consider changes to be one of the following:
 - Change a character in a string to a different char
 - Delete a character from one string
 - Insert a character into one string

Edit Distance

- For example:
 $LD("WEASEL", "SEASHELL") = 3$
 - Why? Consider "WEASEL":
 - Change the W in position 1 to an S
 - Add an H in position 5
 - Add an L in position 8
 - Result is SEASHELL
 - We could also do the changes from the point of view of SEASHELL if we prefer
- How can we determine this?
 - We can define it in a recursive way initially
 - Then we will use dynamic programming to improve the run-time

Edit Distance

- We want to calculate $D[n, m]$ where n is the length of S and m is the length of T
 - From this point of view we want to determine the distance from $S \rightarrow T$
 - If we reverse the arguments, we get the (same) distance from T to S (but the edits may be different)
- If $n = 0$ **// BASE CASES**
 return m (m appends will create T from S)
- else if $m = 0$
 return n (n deletes will create T from S)
- else
 Consider character n of S and character m of T
 - Now we have some possibilities

Edit Distance

- If characters **match**
 - **return $D[n-1, m-1]$**
 - Result is the same as for the strings with the last character removed (since it matches)
 - Recursively solve the same problem with both strings one character smaller
- If characters **do not match** -- more poss. here
 - We could have a **mismatch** at that char:
 - **return $D[n-1, m-1] + 1$**
 - Example:
 - S = -----X
 - T = -----Y
 - Change X to Y, then recursively solve the same problem but with both strings one character smaller

Edit Distance

- S could have an **extra** character
 - return $D[n-1, m] + 1$
 - Example:
 - S = -----XY
 - T = -----X
 - Delete Y, then recursively solve the same problem, with S one char smaller but with T the same size
- S could be **missing** a character there
 - return $D[n, m-1] + 1$
 - Example:
 - S = -----Y
 - T = -----YX
 - Add X onto S, then recursively solve the same problem with S the original size and T one char smaller

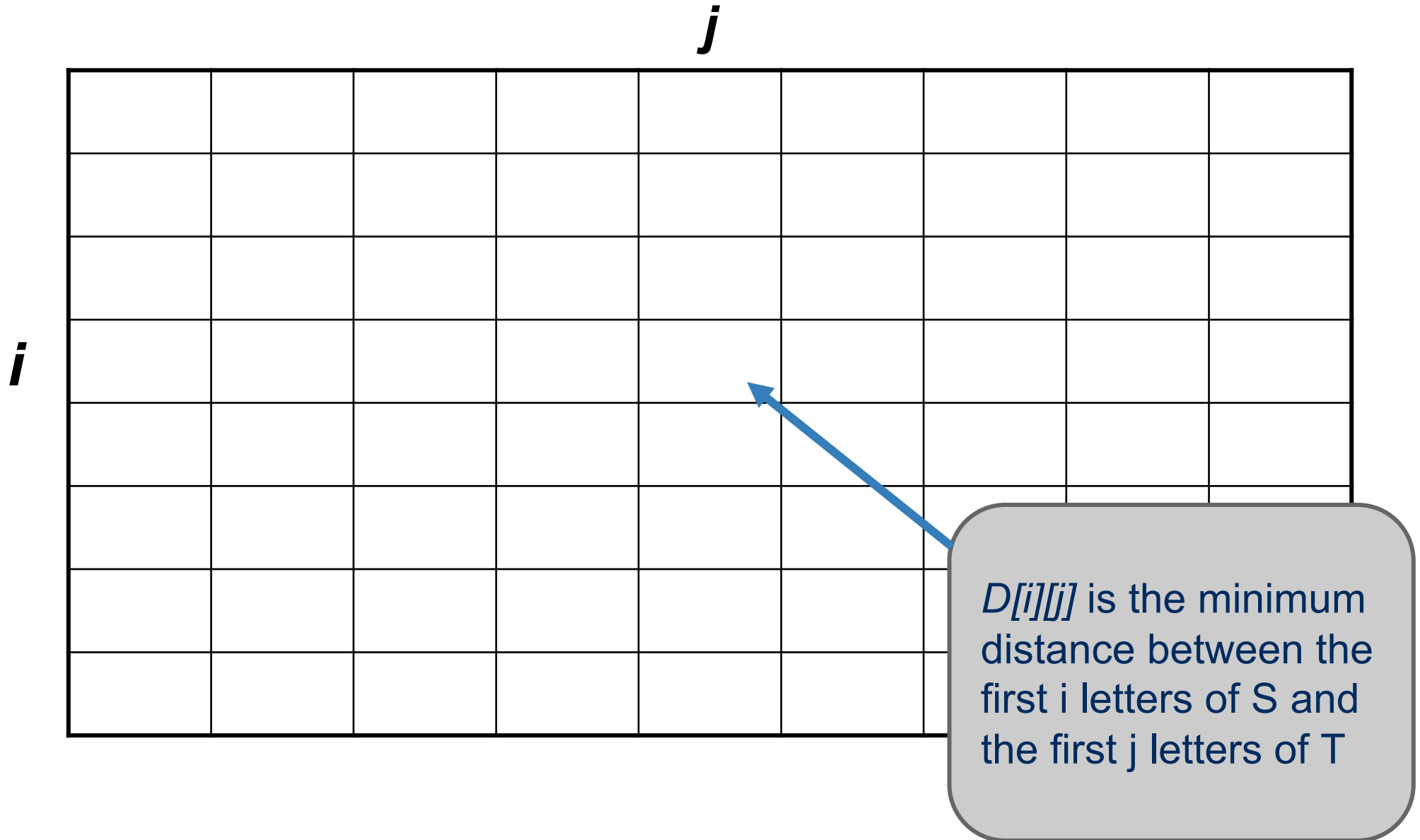
Edit Distance

- Unfortunately, we don't know which of these gives the minimum distance until we try them all!
- So to solve this problem we must try them all and choose the one that gives the **minimum** result
 - This yields 3 recursive calls for each original call (in which a mismatch occurs)
 - and thus can give a worst-case run-time of $\Theta(3^n)$
- How can we do this more efficiently?
 - Let's build a table of all possible values for n and m using a two-dimensional array
 - Basically we are calculating the same $D[i][j]$ values but from the bottom up rather than from the top down

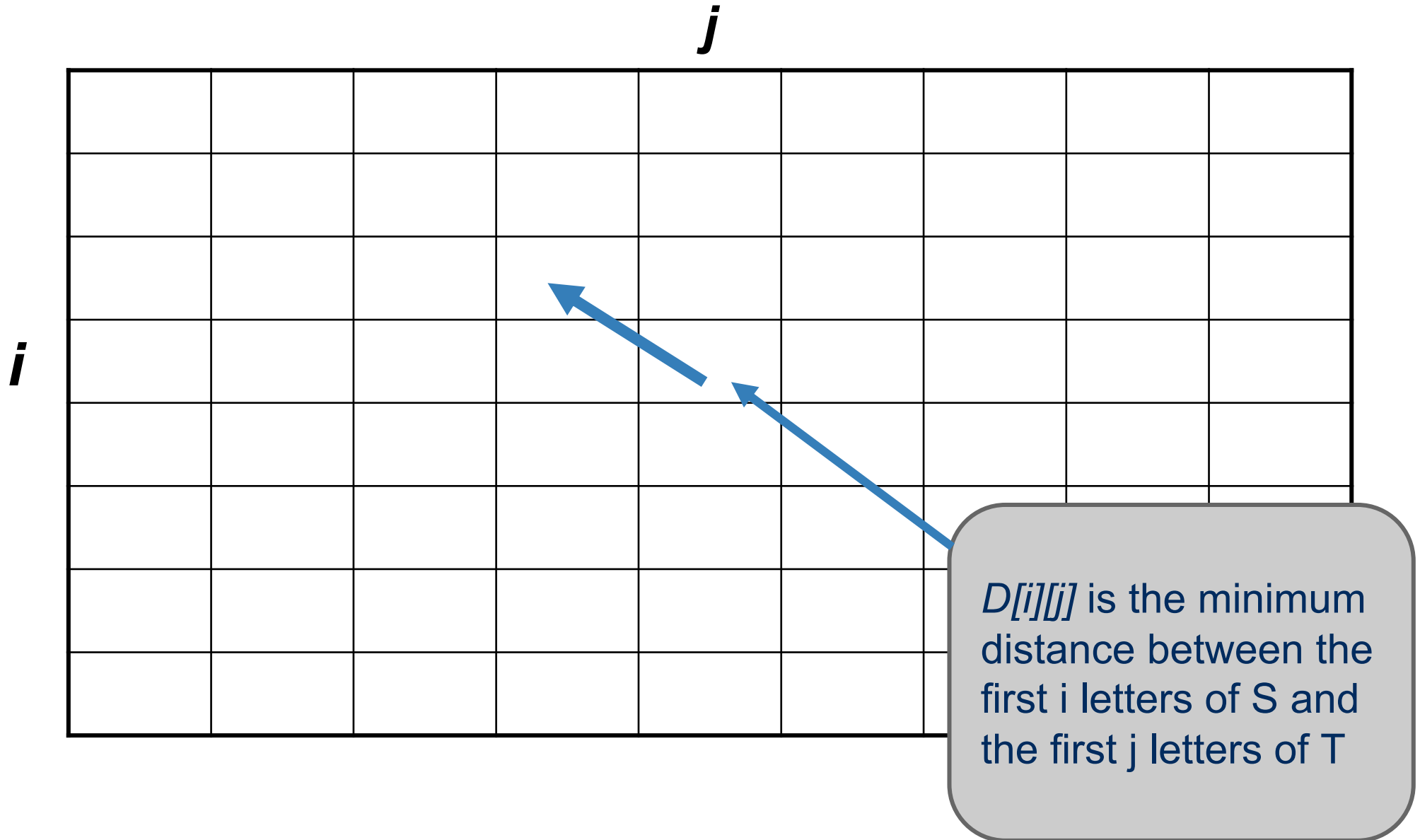
Edit Distance

- For each new cell $D[i, j] = D[i-1, j-1]$ if we have a match
- For each new cell $D[i, j]$ when we have a mismatch we are taking the minimum of the cells
 - $D[i-1, j] + 1$
 - Delete a char from S
 - $D[i, j-1] + 1$
 - Append a char to S
 - $D[i-1, j-1] + 1$
 - Change char at this point in S if necessary

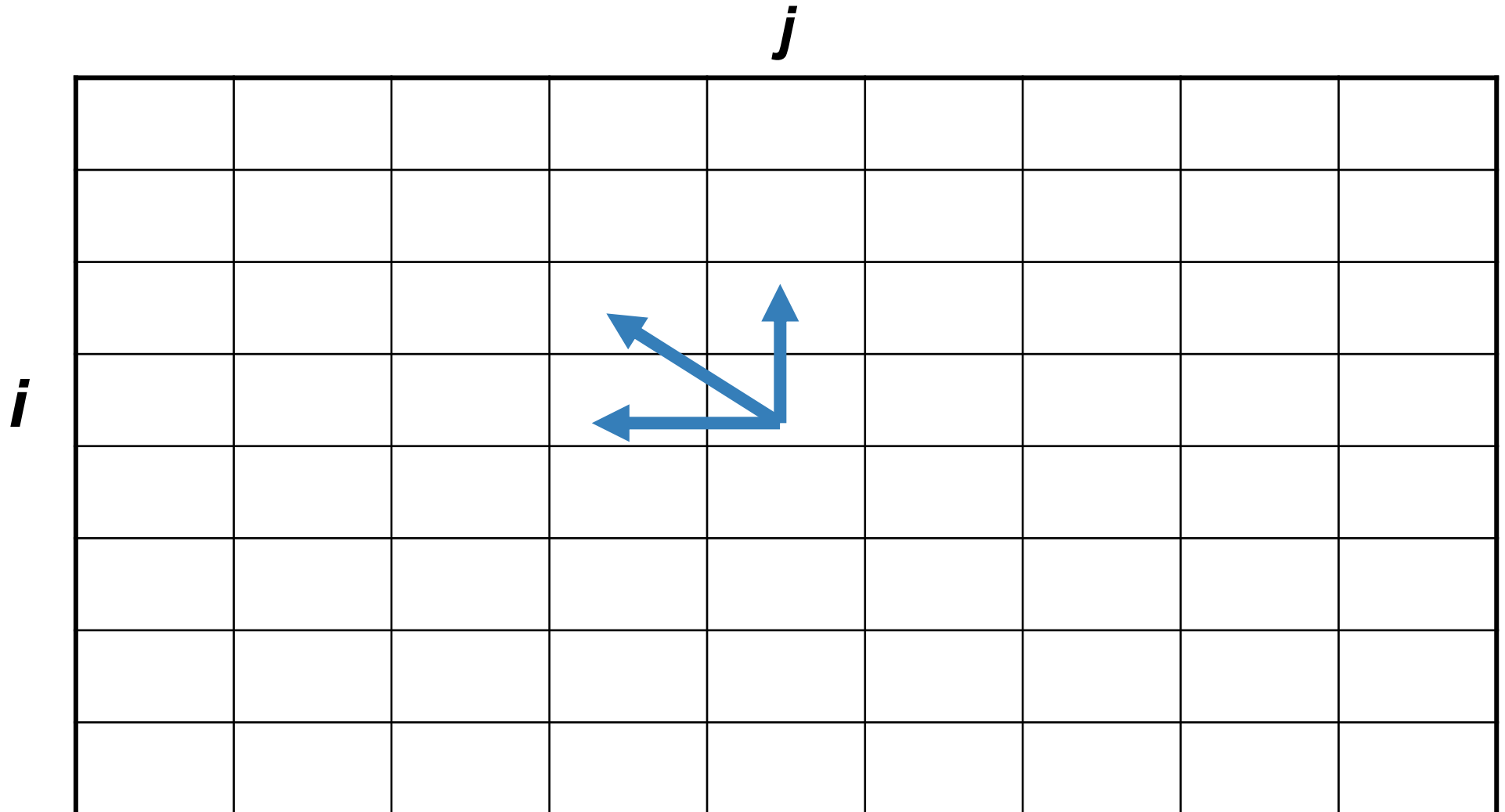
Edit Distance in case of matching letters i and j



Edit Distance in case of matching letters i and j



Edit Distance in case of mismatching letters i and j



Edit Distance

- At the end the value in the **bottom right corner** is our edit distance
- Example:
 - We are starting with PROTEIN
 - We want to generate ROTTEN
 - Note the initialization of the first row and column
 - Let's fill in the remaining squares

Edit Distance

		P	R	O	T	E	I	N
R								
O								
T								
T								
E								
N								

Edit Distance

		P	R	O	T	E	I	N
	0	1	2	3	4	5	6	7
R	1							
O	2							
T	3							
T	4							
E	5							
N	6							

Edit Distance

		P	R	O	T	E	I	N
	0	1	2	3	4	5	6	7
R	1	1	1	2	3	4	5	6
O	2	2	2	1	2	3	4	5
T	3	3	3	2	1	2	3	4
T	4	4	4	3	2	2	3	4
E	5	5	5	4	3	2	3	4
N	6	6	6	5	4	3	3	3

Edit Distance

- Why is this cool?
 - Run-time is **Theta(MN)**
 - As opposed to the 3^n of the recursive version
 - Unlike the pseudo-polynomial subset sum and knapsack solutions, this solution does not have any anomalous worst-case scenarios
 - There is a price, which is the space required for the matrix
 - Optimized versions can reduce this from Theta(MN) space to Theta(M+N) space

Longest Common Subsequence

- Given two sequences, return the longest common subsequence
 - A **Q** S R **J** K **V** B **I**
Q B W F **J** **V** **I** T U
- We'll consider a relaxation of the problem and only look for the *length* of the longest common subsequence

LCS dynamic programming example

x = A Q S R J B I

y = Q B I J T U T

i\j	0	Q	B	I	J	T	U	T
0								
A								
Q								
S								
R								
J								
B								
I								

LCS dynamic programming solution

```
int LCSLength(String x, String y) {  
    int[][] m = new int[x.length + 1][y.length + 1];  
    for (int i=0; i <= x.length; i++) {  
        for (int j=0; j <= y.length; j++) {  
            if (i == 0 || j == 0) m[i][j] = 0;  
            if (x.charAt(i) == y.charAt(j))  
                m[i][j] = m[i-1][j-1] + 1;  
            else  
                m[i][j] = max(m[i][j-1], m[i-1][j]);  
        }  
    }  
    return m[x.length][y.length];  
}
```

Change making problem

Consider a currency with n different denominations of coins d_1, d_2, \dots, d_n . What is the minimum number of coins needed to make up a given value k ?

So, how can we solve the change making problem optimally?

We will see a dynamic programming algorithm in the recitations