



University of  
Pittsburgh

# Algorithms and Data Structures 2

## CS 1501



Fall 2022

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(Slides are adapted from Dr. Ramirez's and Dr. Farnan's CS1501 slides.)

# Announcements

- Upcoming Deadlines
  - Lab 9 and Homework 9:
    - reopened till this Friday @ 11:59 pm
  - Homework 10: this Friday 12/2 @ 11:59 pm
  - Lab 11: Monday 12/5 @ 11:59 pm
  - Homework 11: Friday 12/9 @ 11:59 pm
  - Assignment 3: ~~Monday 11/28~~ Friday 12/9 @ 11:59 pm
  - Assignment 4: Friday 12/9 @ 11:59 pm

# Previous Lecture

- Dynamic Programming Examples
  - Subset Sum
  - Edit Distance
  - Longest Common Subsequence

# This Lecture

- Back to Graph Algorithms
- Network Flow Problem

# Muddiest Points

- **Q: I would like another example of the edit distance algorithm. I did not quite understand what was going on too well**
- **Sure!**

# Muddiest Points

- **Q: Subset Sum Problem**
- Let's have another example!

# Muddiest Points

- **Q: LCS**
- Let's have another example!

# Problem of the Day: Finding Bottlenecks

- Let's assume that we want to send a large file from point A to point B over a computer network as fast as possible over multiple network links if needed
- Input:
  - A computer network
    - Network nodes and links
    - Links are labeled by link capacity in Mbps
  - Starting node and destination node
- Output:
  - The maximum network speed possible for sending a file from source to destination



# Defining network flow

- Consider a directed, weighted graph  $G(V, E)$ 
  - Weights are applied to edges to state their *capacity*
    - $c(u, w)$  is the capacity of edge  $(u, w)$
    - if there is no edge from  $u$  to  $w$ ,  $c(u, w) = 0$
- Consider two vertices, a *source*  $s$  and a *sink*  $t$ 
  - Let's determine the maximum flow that can run from  $s$  to  $t$  in the graph  $G$

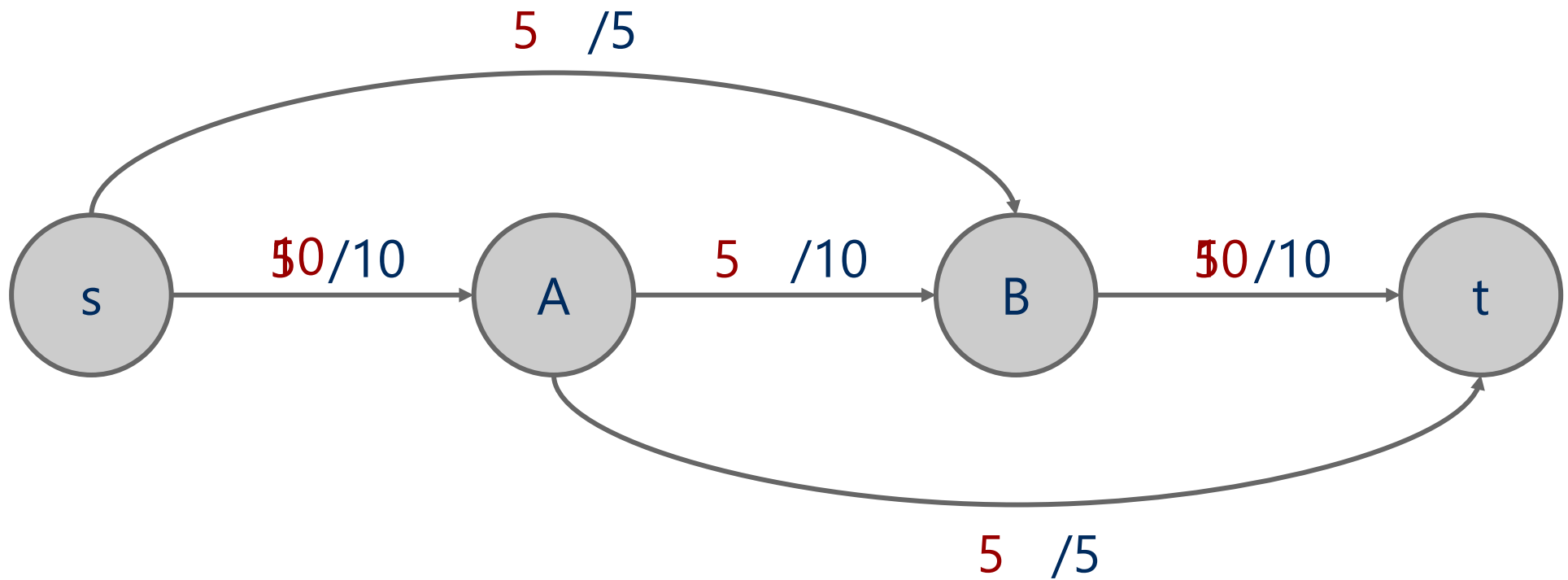
# Flow

- Let the  $f(u, w)$  be the amount of flow being carried along the edge  $(u, w)$
- Some rules on the flow running through an edge:
  - $\forall (u, w) \in E \ f(u, w) \leq c(u, w)$
  - $\forall u \in (V - \{s, t\}) \ (\sum_{w \in V} f(w, u) - \sum_{w \in V} f(u, w)) = 0$

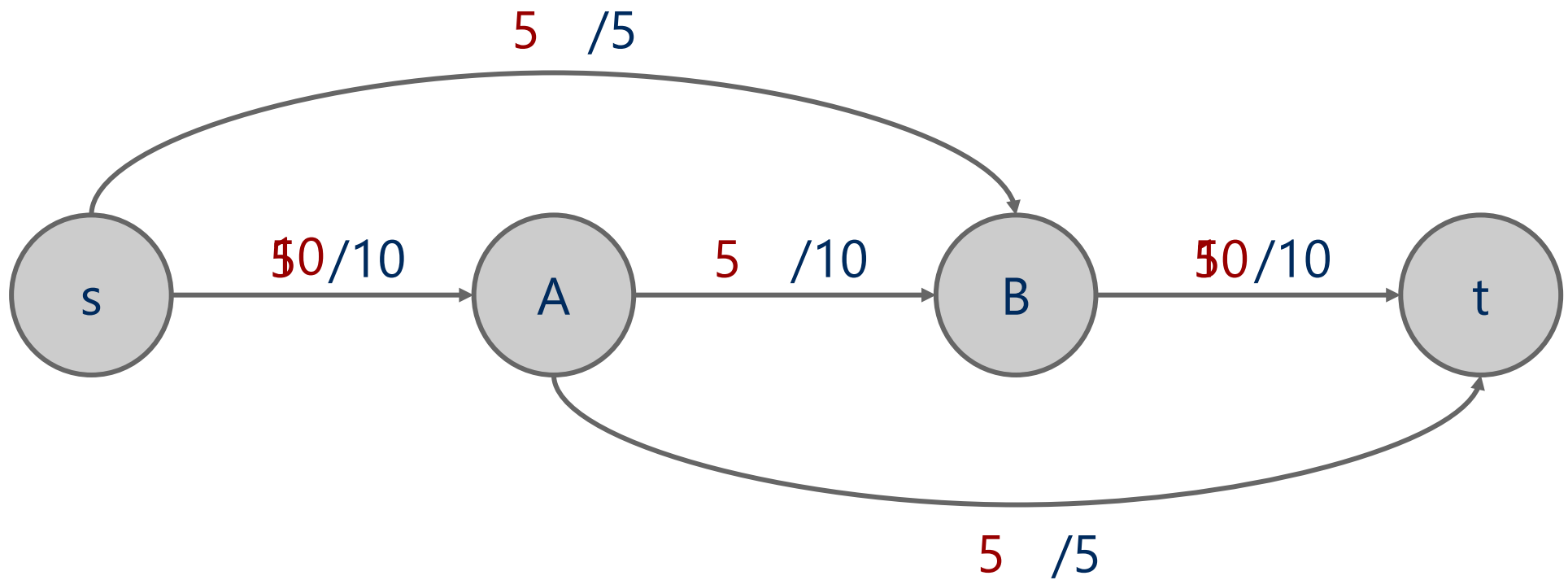
# Ford Fulkerson

- Let all edges in  $G$  have an allocated flow of 0
- While there is path  $p$  from  $s$  to  $t$  in  $G$  s.t. all edges in  $p$  have some *residual capacity* (i.e.,  $\forall (u, w) \in p \ f(u, w) < c(u, w)$ ):
  - (Such a path is called an *augmenting path*)
  - Compute the residual capacity of each edge in  $p$ 
    - Residual capacity of edge  $(u, w)$  is  $c(u, w) - f(u, w)$
  - Find the edge with the minimum residual capacity in  $p$ 
    - We'll call this residual capacity *new\_flow*
  - Increment the flow on all edges in  $p$  by *new\_flow*

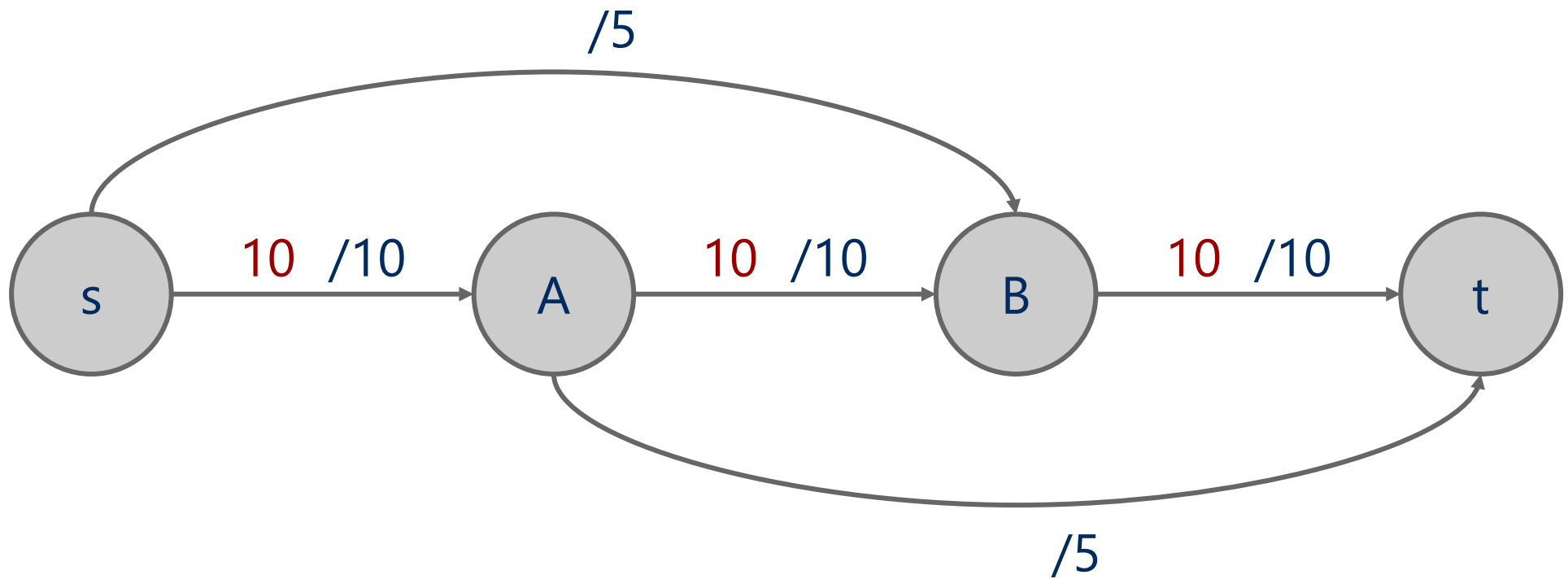
# Ford Fulkerson example



# Ford Fulkerson example



## Another Ford Fulkerson example



# Expanding on residual capacity

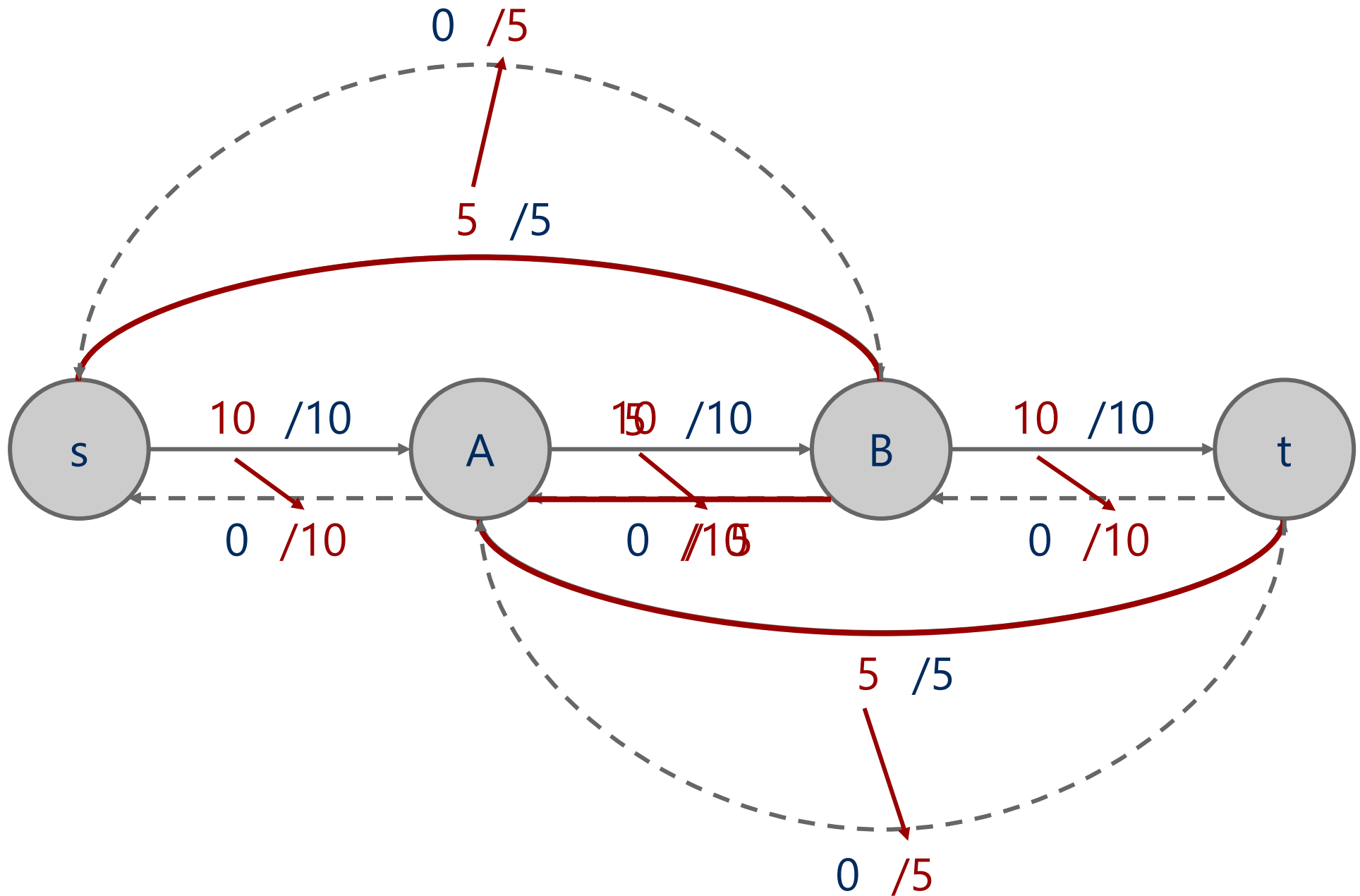
- To find the max flow we will have to consider re-routing flow we had previously allocated
  - This means, when finding an augmenting path, we will need to look not only at the edges of  $G$ , but also at *backwards edges* that allow such re-routing
    - For each edge  $(u, w) \in E$ , a backwards edge  $(w, u)$  must be considered during pathfinding if  $f(u, w) > 0$ 
      - The capacity of a backwards edge  $(w, u)$  is equal to  $f(u, w)$

# The residual graph

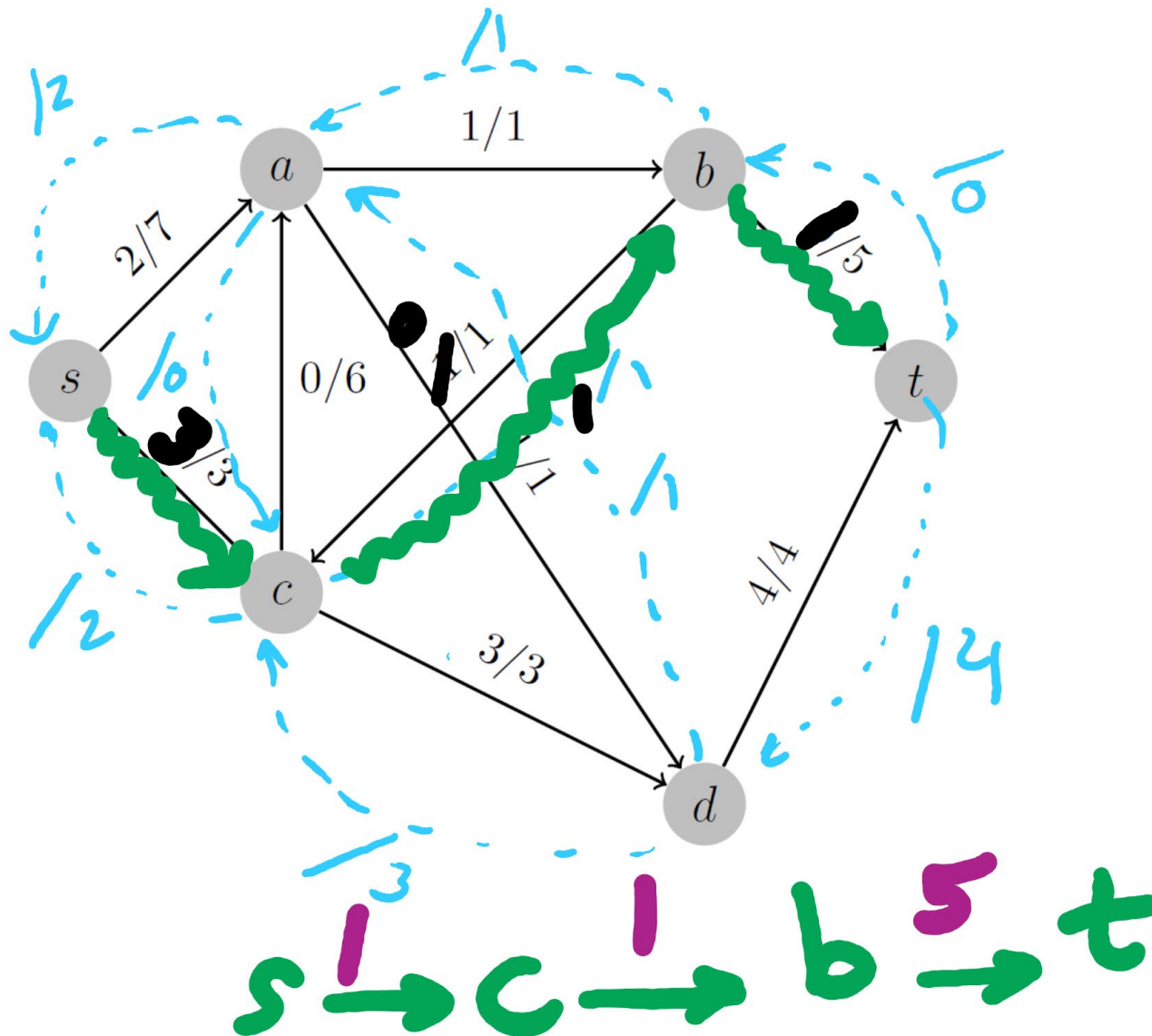
- We will perform searches for an augmenting path not on  $G$ , but on a residual graph built using the current state of flow allocation on  $G$
- The residual graph is made up of:
  - $V$
  - An edge for each  $(u, w) \in E$  where  $f(u, w) < c(u, w)$ 
    - $(u, w)$ 's mirror in the residual graph will have 0 flow and a capacity of  $c(u, w) - f(u, w)$
  - A backwards edge for each  $(u, w) \in E$  where  $f(u, w) > 0$ 
    - $(u, w)$ 's backwards edge has a capacity of  $f(u, w)$
    - All backwards edges have 0 flow



# Residual graph example



# 2<sup>nd</sup> Tophat Question



# Backwards edges

- Adding flow to a backwards edge means rerouting flow from the corresponding forward edge

