

LABORATORY ACTIVITY 1:
MSP432
MICROCONTROLLER

EMBEDDED SYSTEMS

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Introduction

The aim of this laboratory activity is to understand how the different programmable interfaces of the MSP-EXP432P401R LaunchPad™ work. For this purpose, a program has been implemented that allows the microcontroller, MSP432P401R, to generate a Pulse Width Modulated (PWM) signal with a width that is proportional to an analog input signal.

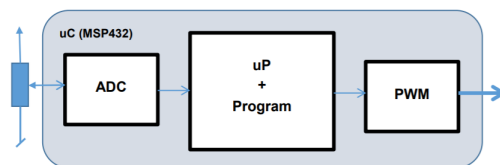


Figure 1: General system block schematic

The hardware needed to carry out this project were: MSP-EXP432P401R LaunchPad™[1], Keyes_SJoys joystick and MG90S micro servo motor[2].

The connections between the different devices is shown in the Figure 2

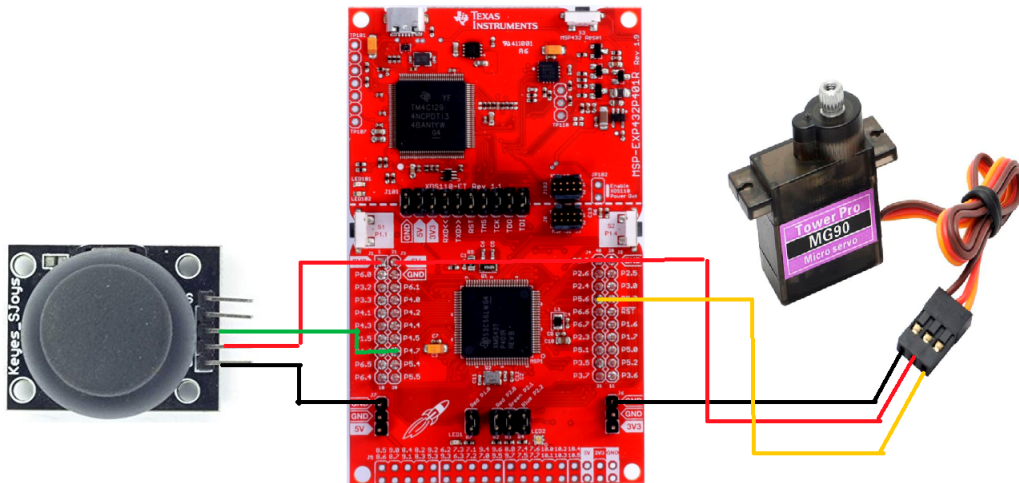


Figure 2: Hardware interconnections

A summary of the pinout used in this activity is shown in Table 1.

Pin	Function
P4.7	Analog input
P5.6	Digital output

Table 1. Pinout used

Finally, the Integrated Development Environment (IDE) used to program the board was Code Composer Studio v8.2.0. This IDE comprises a suite of tools used to develop and debug embedded applications. It includes an optimizing C/C++ compiler, source code editor, project build environment, debugger, profiler, and many other features. The intuitive IDE provides a single user interface taking you through each step of the application development flow.

1. Implementation

1.1 Clock System

First of all, it was very important to know the clock frequency. As I readed in the datasheet [1], the default clock frequency is $f_{clk} = 1.5MHz$. I decided to work with tha value because I did not have any requirements related to the speed or low power consumption.

1.2 Periodic capture of the analog signal from the joystick

I decided to use the **Timer A0** to generate periodical interrupts that enables the ADC converter to start a new conversion of the analog signal generated by the joystick. The Timer A0 configuration is shown in the **Figure 1.1**.

```
40
41 void ADC0_InitTA0TriggerCh6(void(*task)(uint16_t result), uint16_t period) {
42     FinishedTask = task;
43     TIMER_A0->CTL &= TIMER_A_CTL_MC_MASK;
44     TIMER_A0->CTL = TIMER_A_CTL_SSEL_SMCLK | // SMCLK
45                   TIMER_A_CTL_ID_8 | // /8
46                   TIMER_A_CTL_MC_STOP; // Stop mode
47
48     TIMER_A0->CCTL[1] = TIMER_A_CCTLN_CM_NONE | //No capture mode
49                      TIMER_A_CCTLN_OUTMOD_3; //Set/Reset output mode
50
51     TIMER_A0->CCR[0] = (period - 1);
52     TIMER_A0->CCR[1] = (period - 1) / 2;
53
54     TIMER_A0->EX0 = TIMER_A_EX0_IDEX_1; //input CLK divider /1
55 }
```

Figure 1.1. Timer A0 configuration

I used the SMCLK clock whose frequency, as I said before, is by default $1.5MHz$. Then I divided that value by 8, obtaining a clock resolution:

$$Resolution(\mu s) = \frac{8}{1.5Mhz} = 5.33\mu s \quad (1.1)$$

The **Timer A0** is configured in **UP mode** (last line of code of the **Figure 1.3**) and it enables to start a new conversion in the ADC each $\sim 50ms$.

Previous to configure de ADC, I have used the Reference Module, **Reference_A**, a general-purpose reference system that is used to generate voltage references required for other analog modules available on a given device such as ADCs, DACs, comparators, or LCD controller.

1. IMPLEMENTATION

The reference voltage selected was 2.5 V and the temperature sensor connected directly to the ADC was disabled because I did not use it in my project.

```
55
56 while (REF_A->CTL0 & REF_A_CTL0_GENBUSY) {}; // wait for the reference to be idle before reconfiguring
57
58 REF_A->CTL0 = REF_A_CTL0_VSEL_3 | // voltage level select=2.5V
59             REF_A_CTL0_TCOFF | // temperature sensor disabled
60             REF_A_CTL0_ON; // reference enabled in static mode
61
62 while ((REF_A->CTL0 & REF_A_CTL0_GENRDY) == 0) {}; // wait for the reference to stabilize before continuing
63
```

Figure 1.2. REF_A configuration

To convert the analog input signal of the joystick I used the **channel 6** of the ADC. It generates an interrupt by itself each time it has converted the sampled value of the joystick. The ADC configuration is showed in Figure 1.3.

```
63
64 ADC14->CTL0 &= ~ADC14_CTL0_ENC; // ADC14ENC = 0 to allow programming
65
66 while (ADC14->CTL0 & ADC14_CTL0_BUSY) {}; //wait for BUSY to be zero
67
68 ADC14->CTL0 = ADC14_CTL0_PDIV_0 | // Pre-divided by 1
69             ADC14_CTL0_SHS_1 | //TIMER_A0 bit
70             ADC14_CTL0_SHP | // SAMPCON the sampling timer
71             ADC14_CTL0_DIV_1 | // /1
72             ADC14_CTL0_SSEL_SMCLK | // SMCLK
73             ADC14_CTL0_CONSEQ_2 | //Repeat single channel
74             ADC14_CTL0_SHT1_16 | //Sample and hold time 16 CLKs
75             ADC14_CTL0_SHT0_16 | //Sample and hold time 16 CLKs
76             ADC14_CTL0_ON; //powered up
77
78 ADC14->CTL1 = ADC14_CTL1_RES_14BIT; //14 bit resolution
79
80 ADC14->MCTL[0] = ADC14_MCTLN_VRSEL_1 | // V(R+) = VREF, V(R-) = AVSS
81             ADC14_MCTLN_EOS | //End of Sequence
82             ADC14_MCTLN_INCH_6; //A6, P4.7
83
84 ADC14->IER0 |= ADC14_IER0_IE0; //enable ADC14IFG0 interrupt
85 ADC14->IER1 = 0; //disable ADC14IFG1 interrupt
86
87 P4->SEL0 |= 0x80; // analog mode on A6, P4.7
88 P4->SEL1 |= 0x80;
89
90 ADC14->CTL0 |= ADC14_CTL0_ENC; // Enable
91
92 NVIC->IP[6] = (NVIC->IP[6] & 0xFFFFF000) | 0x00000040; // priority 2
93 NVIC->ISER[0] = 0x01000000; // enable interrupt 24 in NVIC
94
95 TIMER_A0->CTL |= TIMER_A_CTL_MC_1 | TIMER_A_CTL_CLR; // reset and start Timer A0 in up mode
96
```

Figure 1.3. ADC configuration

As I used the pin P4.7 for the analog input, I programmed the ADC to make a sequence of conversions of that channel. I decided to use the full resolution of the ADC (14 bits) and a sample and hold time of 16 clock cycles, long enough for the input to stabilize.

When the ADC has finished the conversion, an interrupt is generated and the value readed is stored in the register MEM0 as you can see in the Figure 1.4.


```

98
99 void ADC14_IRQHandler(void) {
100     uint16_t value_readed;
101     if ((ADC14->IFGR0 & ADC14_IFGR0_IFG0) == ADC14_IFGR0_IFG0) {
102         value_readed = ADC14->MEM[0];
103         (*FinishedTask)(value_readed);
104     }
105 }
106

```

Figure 1.4. ADC IRQ Handler

1.3 Pulse Width Modulation signal generated

Once the ADC conversion is obtained, the valued readed is passed to a **task** to generate a PWM signal whose duty cycle depends on that value readed. To generate this signal I used the **Timer A2**, its configuration is showed in the **Figure 1.5**.

```

1 #include "msp.h"
2
3 #define PERIOD_PWM 3750 //generate a PWM signal of ~20ms
4 #define PERIOD_ADC 9000 // to activate the ADC acquisition each ~50ms
5 #define MIN_DUTY 5 //[%]
6 #define MAX_DUTY 10 //[%]
7 #define MAX_ADC_VAL 16383 //2^16
8 #define LIMIT 5700
9
10 void(*FinishedTask)(uint16_t result); //user function called when conversion complete
11
12
13 void task(uint16_t result) {
14
15     P1->OUT ^= 0x01; // toggle P1.0 built-in LED1
16
17     int difference;
18
19     TIMER_A2->CTL = TIMER_A_CTL_SSEL_SMCLK | // SMCLK
20                     TIMER_A_CTL_ID_8 | // /1
21                     TIMER_A_CTL_MC_UPDOWN; // Up-Down Mode
22
23     TIMER_A2->CCTL[0] = TIMER_A_CCTLN_OUTMOD_4; // OUTMOD:Toggle
24     TIMER_A2->EX0 = TIMER_A_EX0_INDEX_1; //
25     TIMER_A2->CCR[0] = PERIOD_PWM;
26     TIMER_A2->CCTL[1] = TIMER_A_CCTLN_OUTMOD_2; // OUTMOD:Toggle/Reset
27
28     difference = MAX_ADC_VAL - result;
29     if (difference >= LIMIT) {
30         TIMER_A2->CCR[1] = (PERIOD_PWM*MIN_DUTY)/100;
31     }
32     else TIMER_A2->CCR[1] = (PERIOD_PWM*MAX_DUTY)/100;
33 }

```

Figure 1.5. Timer A2 configuration

Timer A2 also uses the SMCLK and the same divisor (/8) but now it is configured in **Up-Down** count mode. The value saved in the CCR0 is the period of the PWM signal, ~20ms, meanwhile the value saved in the CCR1 is the period in which the pwm signal is on and its value depends on the conversion done by the ADC.

1.4 Demostration

Taking into account all the previous steps in the **Figure 1.6** it is shown the main function of my program.

1. IMPLEMENTATION

```
106
107 void main(void) {
108
109     WDT_A->CTL = WDT_A_CTL_PW | WDT_A_CTL_HOLD;
110
111     P5->DIR = 0x40; // Select P5.6 as output
112     P5->SEL0 |= 0x40; //Associate Timer0A function to P5.6 pin
113     P5->SEL1 &= ~0x40;
114
115     ADC0_InitTA0TriggerCh6(&task, PERIOD_ADC); // initialize ADC sample P4.7/A6
116
117     P1->SEL0 &= ~0x01;
118     P1->SEL1 &= ~0x01; // configure built-in LED1 as GPIO
119     P1->DIR |= 0x01; // make built-in LED1 out
120     P1->OUT &= ~0x01; // LED1 = off
121
122     __enable_interrupt();
123     while (1) {
124
125     }
126
127 }
```

Figure 1.6. Main function

The values of the macros **PERIOD_PWM** and **PERIOD_ADC** are the values stored in the CCRx timers' registers. They have been calculated using the following equation:

$$(T_{signal} - 1) = Resolution \times CCRx \quad (1.2)$$

Using the logical analyzer I checked if the signal generated was the desired one and I obtained the following results:



Figure 1.7. Logic analyzer results

The result shows us when the joystick is pressed it generates a signal are summarized in the **Table 1.1**

	Joystick ON	Joystick OFF
T_ON	1.989 ms	0.992 ms
T	20.39 ms	19.89 ms
Duty Cycle	10%	5%

Table 1.1. Results obtained

After seeing the results obtained, I can conclude this report by saying that I have achieved the proposed objectives.

Bibliography

- [1] Texas Instrument. Msp432p401r simplelink™ microcontroller launchpad™ development kit (msp-exp432p401r) user guide. <http://www.ti.com/lit/ug/slau597f/slau597f.pdf>.
- [2] Metal gear servo. <https://engineering.tamu.edu/media/4247823/ds-servo-mg90s.pdf>.