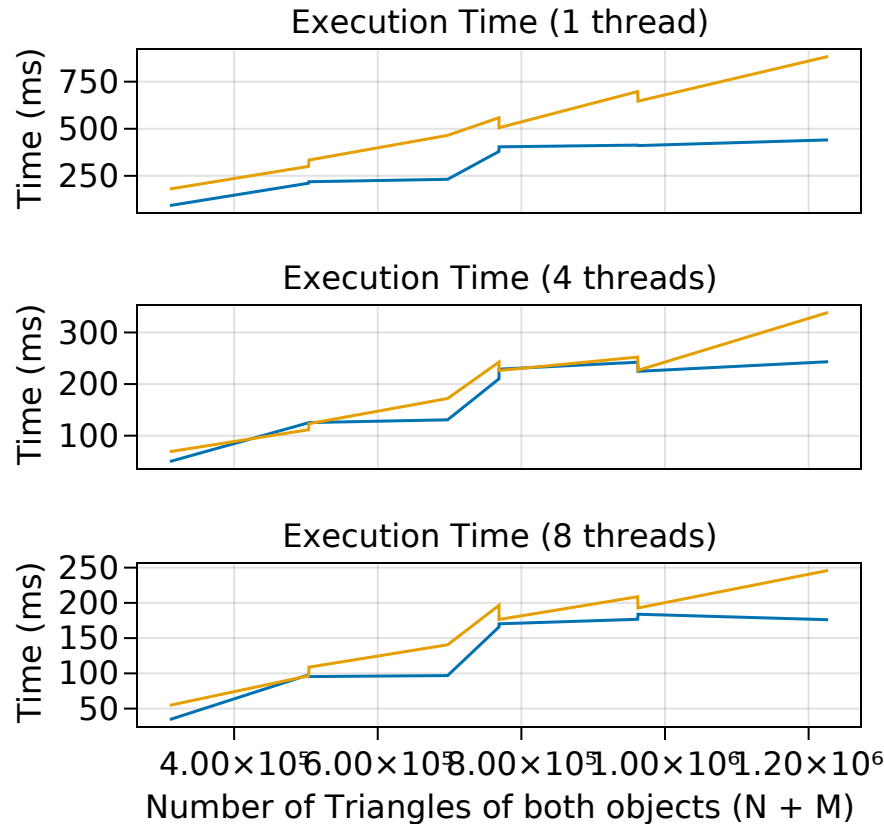


## Total Execution Time for Scene: "colliding\_tori"



— One Tree Algorithm  
— Two Trees Algorithm