Web Technologies – Assignment 1 – Project Proposal Template
GRIFFITH COLLEGE CORK

Student names:				
Student numbers:				
Faculty:	**Computing Science**			
Course:	**WT**		**Stage/year:**	**3**
Subject:	**Web Technology**			
Study Mode:	Full time			Part time		
Lecturer Name:	**Martin Dow**			
Assignment Title:	**Assignment 1: Design Document**			
Date due:				
Date submitted:				

Plagiarism disclaimer:

I understand that plagiarism is a serious offence and have read and understood the college policy on plagiarism. I also understand that I may receive a mark of zero if I have not identified and properly attributed sources which have been used, referred to, or have in any way influenced the preparation of this assignment, or if I have knowingly allowed others to plagiarise my work in this way.

I understand that unauthorised AI usage as outlined by the assignment brief is forbidden, and I may be subject to the disciplinary procedures listed in the Academic Integrity and Misconduct policy if I am found to misuse AI.

I hereby certify that this assignment is my own work, based on my personal study and/or research, and that I have acknowledged all material and sources used in its preparation. I also certify that the assignment has not previously been submitted for assessment and that I have not copied in part or whole or otherwise plagiarised the work of anyone else, including other students.

Signed: _____   **Date: _____**

Please note: Students MUST retain a hard / soft copy of ALL assignments as well as a receipt issued and signed by a member of Faculty as proof of submission.

TITLE

1 Contents

Web Technologies – Assignment 1 – Project Proposal Template

1 Introduction

1.1 Description of the project and purpose of document (1-2 paragraphs)

2 Functionality

2.1 Functional Requirements
Functional requirements are a key aspect of software development and system design. They define the specific behaviours and functions that a system or software should exhibit to meet the needs and expectations of its users.

3 Research

3.1 User Analysis

3.2 Personas

3.3 Competitive Analysis

3.4 Content Inventory

4 Design specifications

4.1 Site map

4.2 Wireframe templates

4.3 Colour

4.4 Fonts

5 The project timeline/schedule