KA YING **KAREN** LIN

SOFTWARE ENGINEER | HONOURS BACHELOR OF **COMPUTER SCIENCE** | GPA: 89 | www.linkedin.com/in/karenlinky/ WEBSITE: https://kykarenlin.com | GITHUB: https://github.com/karenlinky | EMAIL: karenlinky@gmail.com COURSES: Object-Oriented Software Development, Database Management, Architecture, Algorithm, OS, Software Testing

Work Experience

Software Engineering Intern, Meta

May 2022 – Aug 2022

- Used ReactJS and Hack to build new features
- Upgraded the alert-inbox page of the developer communication platform using a new React component library
 - ➤ Increased consistency of the UI styling across the platform
- ☐ Developed the test-launch feature of the developer communication platform
 - > Enhanced efficiency by preventing users from wasting time waiting for content approvals
 - Implemented logic to validate and restrict the recipient type of a test-launch
 - Designed the UI using Figma
- Added the alert-template feature to the developer communication platform
 - > Increased efficiency by eliminating the need for users to compose a message from scratch

Software Engineering Intern, Achievers

Sept 2021 – Dec 2021

- Used ReactJS, SCSS to develop the frontend
 - Used Formik and Yup to validate user-input
 - > Placed a larger and blurred copy of images/GIFs behind the original copy
- Used Python to develop the backend
 - ➤ Wrote scripts to crop image/GIFs size, and upload them to a GCS Bucket
 - > Fixed bug occurred while fetching data from GCS
 - > Fixed permission issue

Software Engineering Intern, Achievers

Jan 2021 – Apr 2021

- Used PHP to develop the backend of the Listen product
- Performed unit testing

Programmer, KGS Research

Jan 2020 - Aug 2020

■ Used HTML tags and CSS to format question text and JavaScript to randomize answer options

Summary of Qualifications

Languages/Technologies:

ReactJS, JavaScript, CSS, Python, Git, Bash, SQL, PHP, Java, Kotlin, C, C#, C++

Education

University of Waterloo, ON, CA Major: Computer Science (Sept 2018 – Apr 2023)

Interest

Swimming | Wing Chun
Table Tennis | 3D Modeling
Paddle Boarding | Basketball
Foosball | Ultimate Frisbee
Juggling | Soccer | Basketball

Relevant Projects •

Gen S (Android App)

- Designed the architecture and UI; built the app in Kotlin
- Built the UI of the auto-generate plan and manually generate plan page; created date and time fragments

Secret Gifta (Web App)

- Used ReactJS to develop the frontend
 - Responsive UI
 - Used Formik and Yup to validate user-input
 - Used useContext hook to manage modal type message
- Used Python and SQL to manage the backend
- ☐ Wrote queries to store and fetch matching results from DB
- Match participants randomly using a graph data structure

Chef's Hat (Web App)

- Handled user authentication with PHP
- Designed SQL table structures
- Wrote queries to search for recipes from DB based on keywords