

## **COP1210C Team Project**

*25 points*

### **Who Wants to Be a Java Programmer? v.2**

*Decision Structures*

**File name:** *javaGamev2.java*

- (3) Create an algorithm.
- (2) Add 2 more sets of questions and answers. These questions should come from the topics in Chapter 3.
- (6) Use a decision structure to determine the path of the game based on the user's main menu choice.
- (6) Use a decision structure to indicate to the user whether each answer is correct or incorrect.
- (6) Add a point value to each question and include an accumulator to add to the total points when the user answers.
- (2) Include documentation in your code to explain the updates that were made to this version.