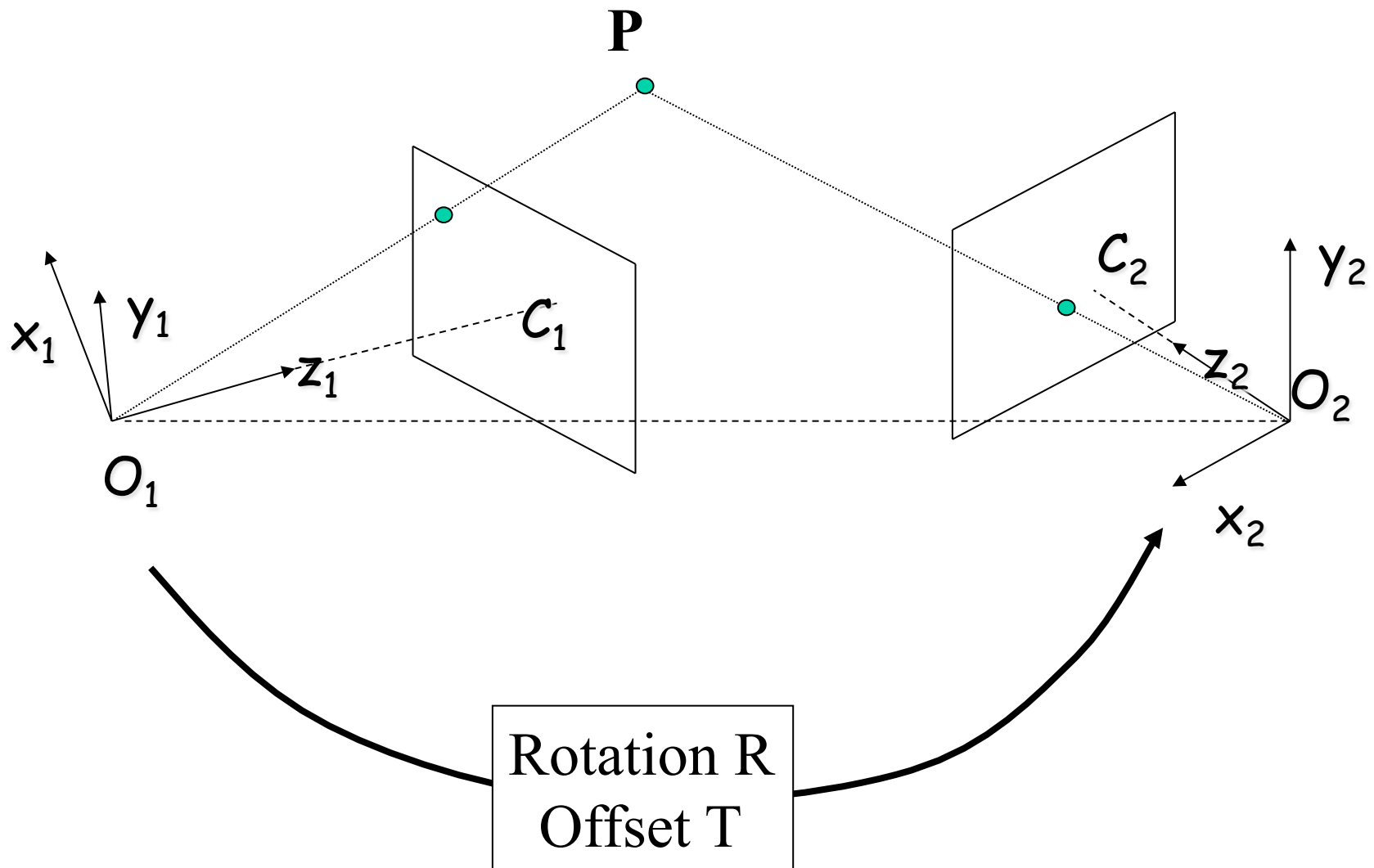


Generalized Stereo: Essential and Fundamental Matrices

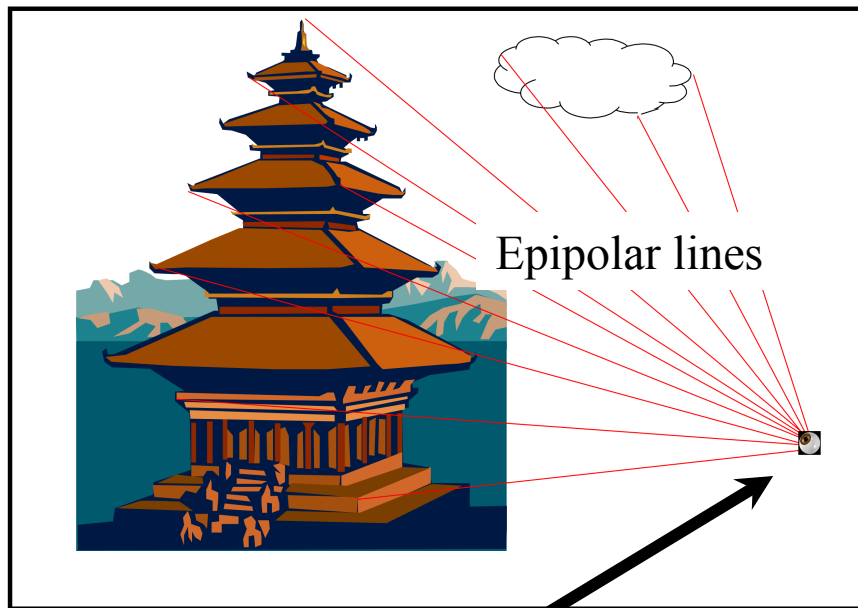


Review: General Stereo



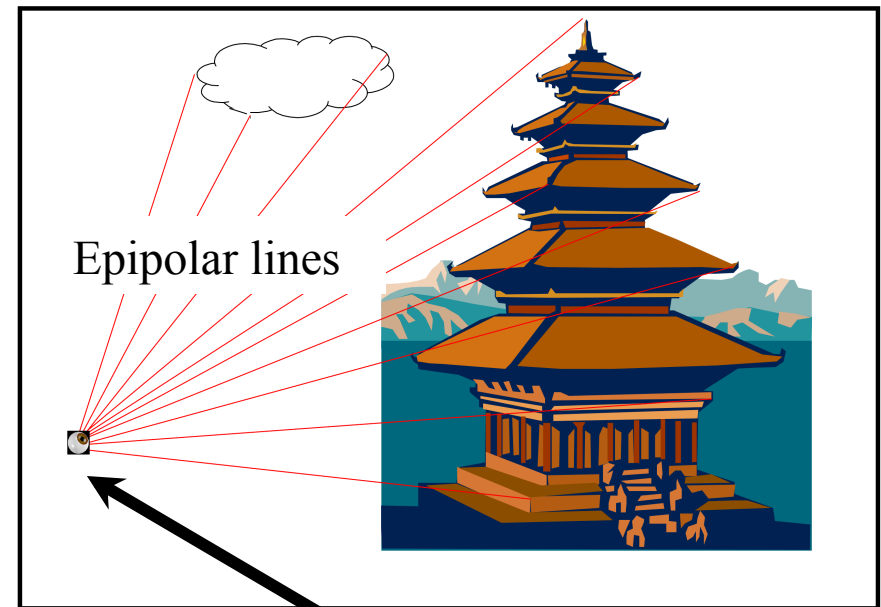
Review: General Stereo

image1



Epipole : location of cam2
as seen by cam1.

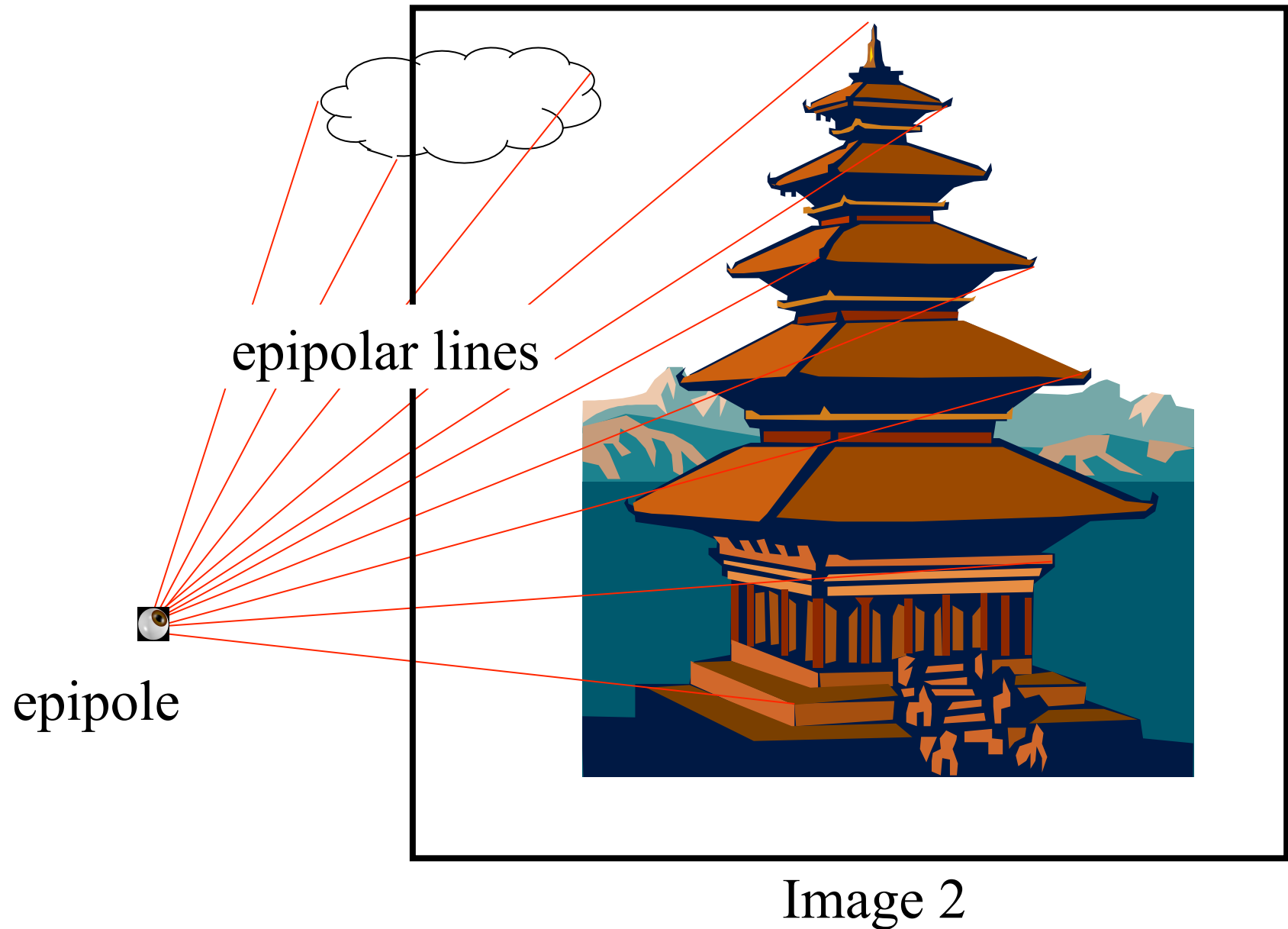
image 2



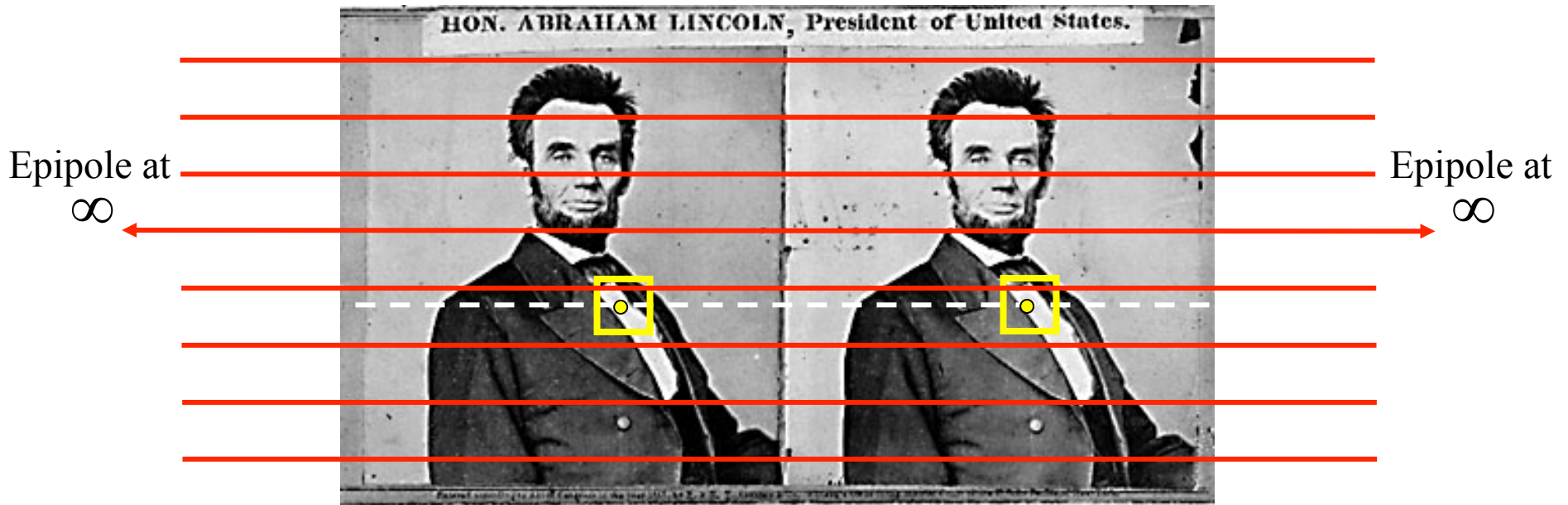
Epipole : location of cam1
as seen by cam2.

Corresponding points lie on conjugate **epipolar lines**.

Note: Epipole Does not Have to be in the Image



Simple Stereo



For simple stereo, epipolar lines are parallel and the epipoles are thus “at infinity.”

Note, in homogenous coordinates, $(x \ y \ 0)$ is a point at infinity and it can be manipulated like any other point.

Preview for Today:

Essential/Fundamental Matrices

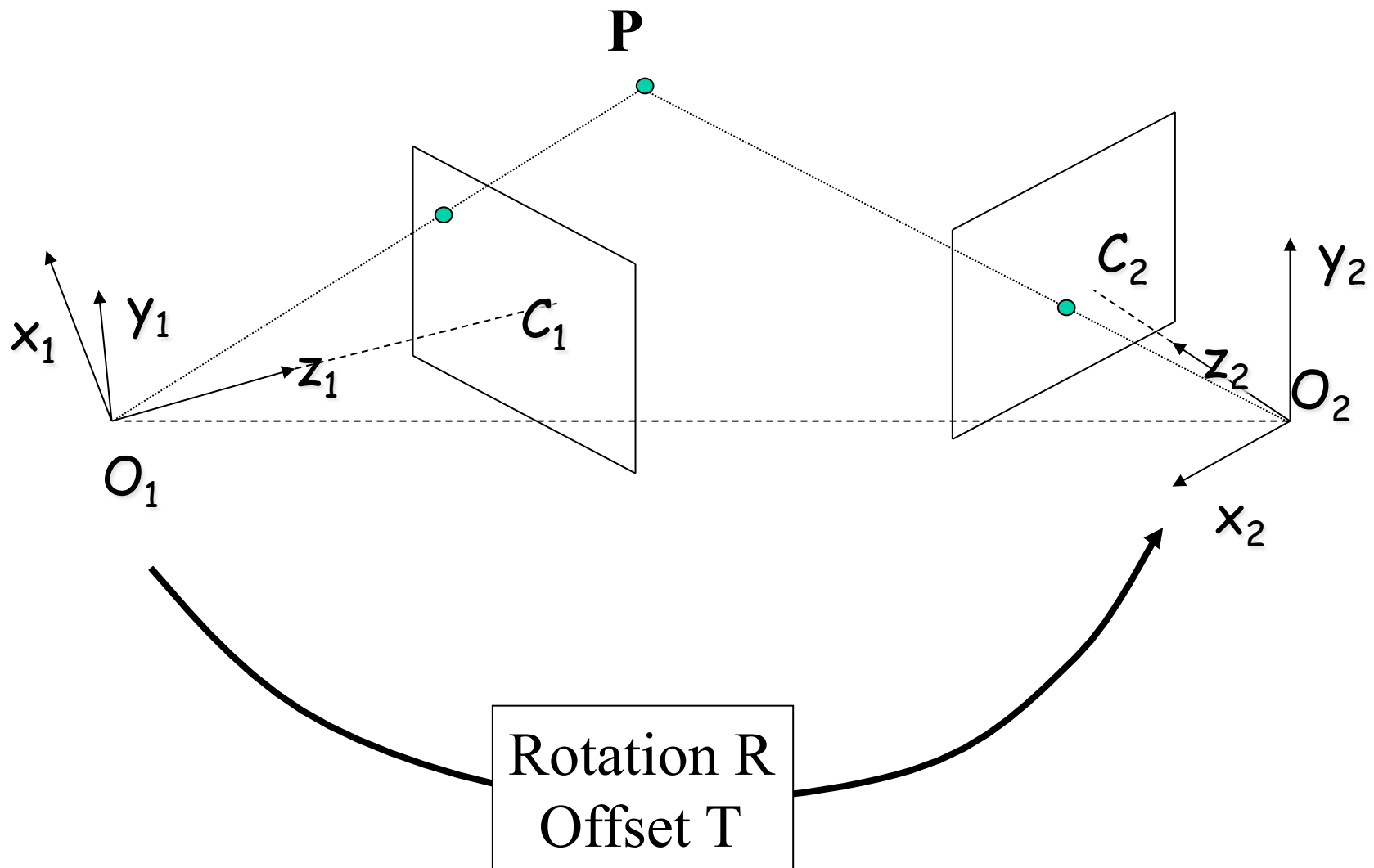
The essential and fundamental matrices are 3×3 matrices that “encode” the epipolar geometry of two views.

Motivation: Given a point in one image, multiplying by the essential/fundamental matrix will tell us which epipolar line to search along in the second view.

Furthermore: Finding the left and right nullspaces of E/F tells us where the epipoles are.

Deriving Essential Matrix

On blackboard (or see previous lecture's slides)



Essential Matrix

$$P_r^T E P_l = 0$$

$$E = RS$$

Where $S = \begin{bmatrix} 0 & -T_z & T_y \\ T_z & 0 & -T_x \\ -T_y & T_x & 0 \end{bmatrix}$

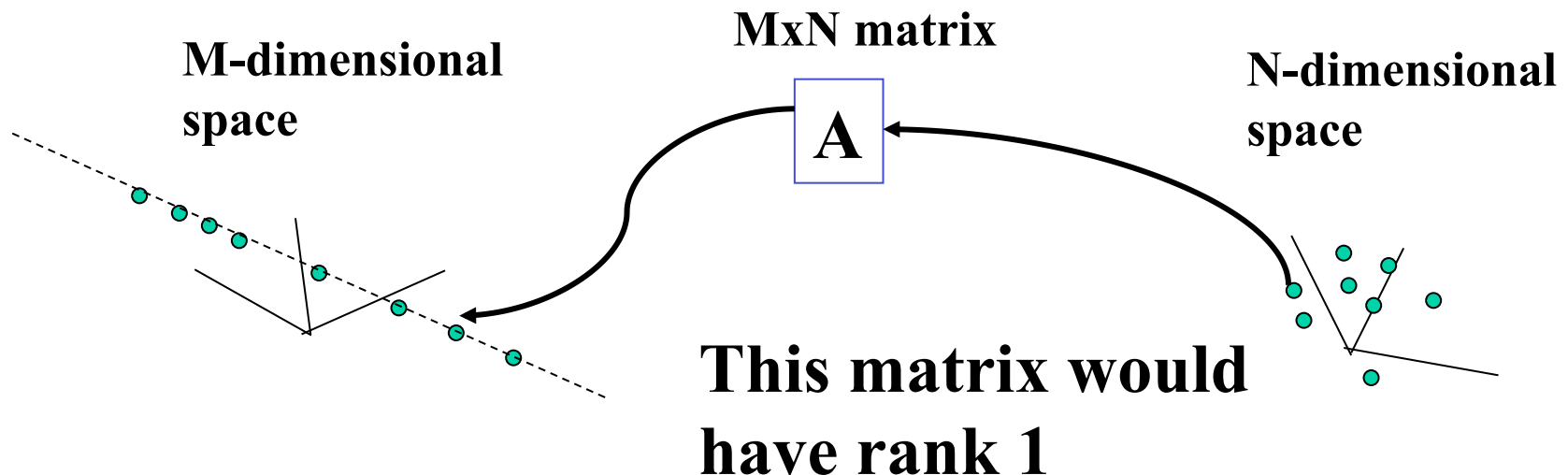
- has rank 2 (because S does)
- depends only on the **EXTRINSIC** Parameters (R & T)

Review: Rank of a Matrix

What is rank of a matrix?

Number of columns (rows) that are linearly independent.

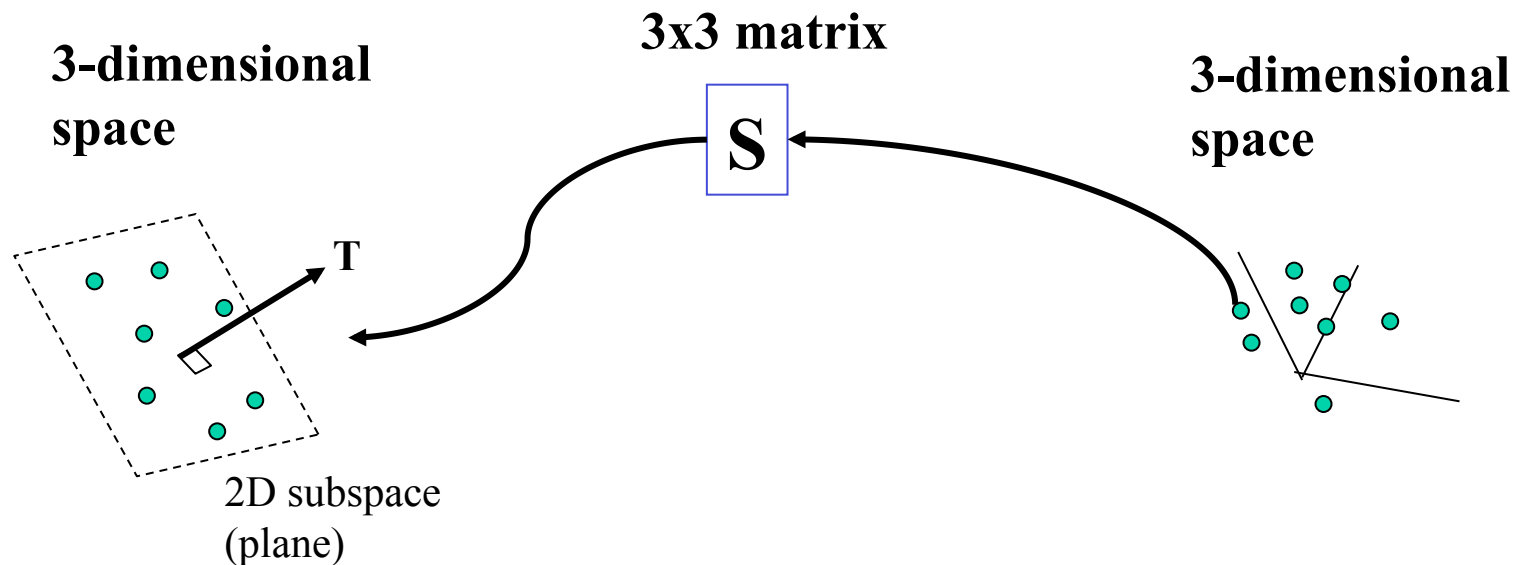
If matrix A is treated as a linear mapping, it is the intrinsic dimension of the space that is mapped into.



Rank of S is 2

S is carefully constructed to map vector v into vector $T \times v$ (cross product of T and v)

Therefore it maps vectors into a 2D plane perpendicular to T



Nullspace(s) of S

Since 3x3 matrix S has rank 2, it has 1D nullspaces

$$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 & -T_z & T_y \\ T_z & 0 & -T_x \\ -T_y & T_x & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} \quad \begin{array}{l} \text{Right} \\ \text{nullspace} \end{array}$$

$$\begin{array}{l} \text{Left} \\ \text{nullspace} \end{array} \begin{bmatrix} p & q & r \end{bmatrix} \begin{bmatrix} 0 & -T_z & T_y \\ T_z & 0 & -T_x \\ -T_y & T_x & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$$

Question: what are the left and right nullspaces of S?

Longuet-Higgins equation

$$P_r^T E P_l = 0$$

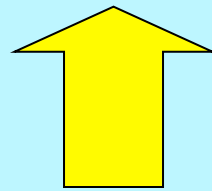
$$p_l = \frac{f_l}{Z_l} P_l \quad p_r = \frac{f_r}{Z_r} P_r$$

$$\left(\frac{Z_r}{f_r} p_r\right)^T E \left(\frac{Z_l}{f_l} p_l\right) = 0$$

$$p_r^T E p_l = 0$$

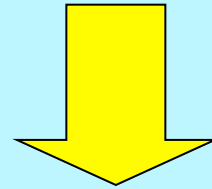
Longuet-Higgins equation

$$P_r^T E P_l = 0$$



This relates
viewing rays

Importance of Longuet-Higgins ...



This relates
2D film points

$$p_r^T E p_l = 0$$

Fundamental Matrix

The essential matrix uses film plane coordinates

To use image (pixel) coordinates we must consider the INTRINSIC camera parameters:

Pixel coord (row,col) Affine transform matrix Camera (film) coord

$$\bar{p}_l = M_l p_l \qquad p_l = M_l^{-1} \bar{p}_l$$
$$\bar{p}_r = M_r p_r \qquad p_r = M_r^{-1} \bar{p}_r$$

Fundamental Matrix

$$\begin{aligned} p_l &= M_l^{-1} \bar{p}_l \\ p_r &= M_r^{-1} \bar{p}_r \end{aligned} \quad p_r^T E p_l = 0$$

$$(M_r^{-1} \bar{p}_r)^T E (M_l^{-1} \bar{p}_l) = 0$$

$$\bar{p}_r^T (M_r^{-T} E M_l^{-1}) \bar{p}_l = 0$$

$$\boxed{\bar{p}_r^T F \bar{p}_l = 0}$$

short version: The same equation works in pixel coordinates too!

Fundamental Matrix Properties

$$F = M_r^{-T} R S M_l^{-1}$$

- has rank 2 (because S does)
- depends on the **INTRINSIC** and **EXTRINSIC** Parameters
(f,sx,sy,ox,oy ; R & T)

Essential / Fundamental Matrices

The essential and fundamental matrices are 3×3 matrices that “encode” the epipolar geometry of two views.

Motivation: Given a point in one image, multiplying by the essential/fundamental matrix will tell us which epipolar line to search along in the second view.

Essential Matrix -
works in film plane coordinates
(calibrated cameras)

Fundamental Matrix -
works in pixel coordinates
(uncalibrated cameras)

Background: Point on a Line in Homogeneous Coordinates

- Let l be a line in the image:

$$au + bv + c = 0$$

- Using homogeneous coordinates:

$$\tilde{p} = \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} \quad \tilde{l} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \quad \boxed{\tilde{p}^T \tilde{l} = \tilde{l}^T \tilde{p} = 0}$$

Vector equation representing
that point p lies on line l

Epipolar Lines

- Given point in left image, what is corresponding epipolar line in right image?

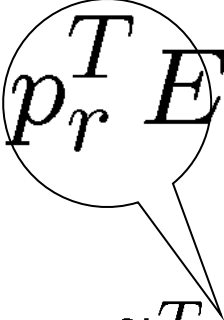
$$p_r^T \textcircled{Ep_l} = 0$$
$$\tilde{l}_r = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

p_r belongs to epipolar line in the right image defined by

$$\tilde{l}_r = Ep_l$$

Epipolar Lines

- Similarly:

$$p_r^T E p_l = 0$$

$$\tilde{l}_l^T = \begin{bmatrix} a \\ b \\ c \end{bmatrix}^T$$

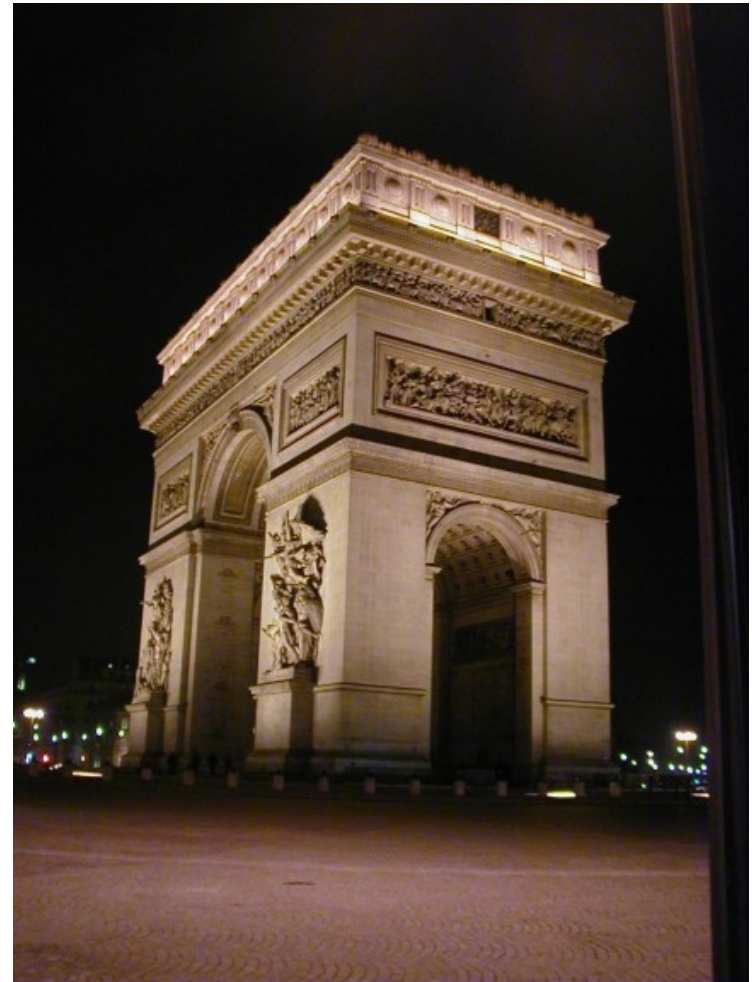
p_l belongs to epipolar line in the left image defined by

$$\tilde{l}_l = E^T p_r$$

Example



“Left” image

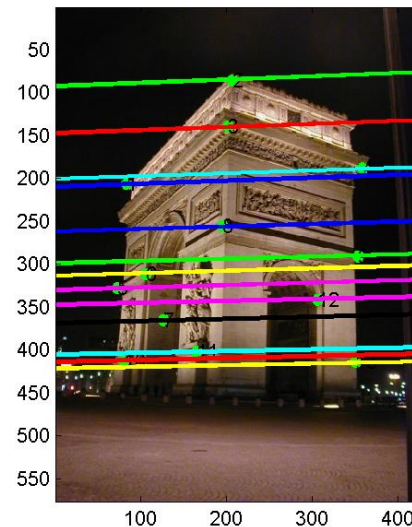
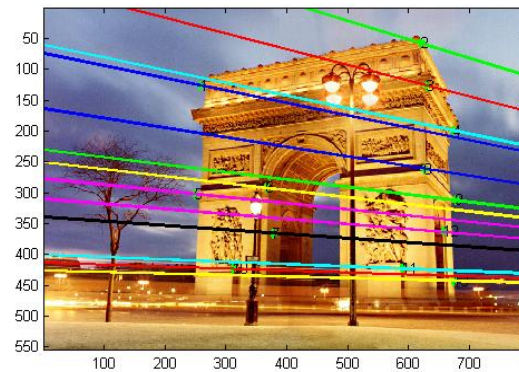


“Right” image

Example

$$F = \begin{pmatrix} -0.00310695 & -0.0025646 & 2.96584 \\ -0.028094 & -0.00771621 & 56.3813 \\ 13.1905 & -29.2007 & -9999.79 \end{pmatrix}$$

We will discuss how to compute this matrix in a future lecture.



Example

$$F = \begin{pmatrix} -0.00310695 & -0.0025646 & 2.96584 \\ -0.028094 & -0.00771621 & 56.3813 \\ 13.1905 & -29.2007 & -9999.79 \end{pmatrix} \begin{pmatrix} 343.53 \\ 221.70 \\ 1.0 \end{pmatrix}$$



$$u = 343.5300 \quad v = 221.7005$$

$$\begin{matrix} 0.0001 & 0.0295 \\ 0.0045 & \rightarrow 0.9996 \\ -1.1942 & -265.1531 \end{matrix}$$

normalize so sum of squares
of first two terms is 1 (optional)

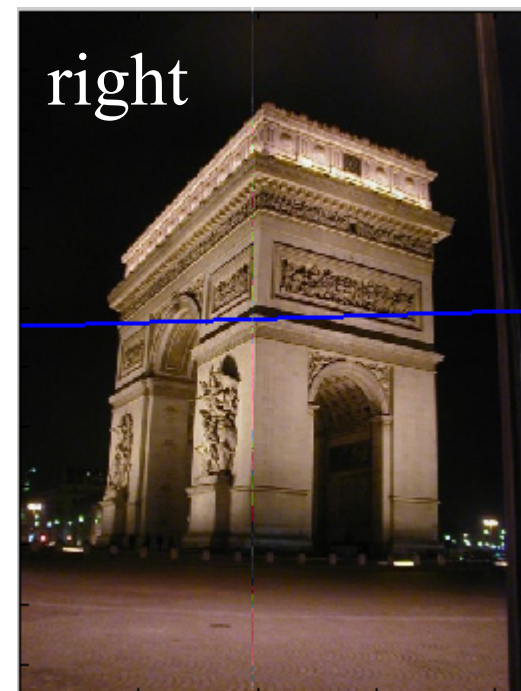
Example

$$F = \begin{pmatrix} -0.00310695 & -0.0025646 & 2.96584 \\ -0.028094 & -0.00771621 & 56.3813 \\ 13.1905 & -29.2007 & -9999.79 \end{pmatrix} \begin{pmatrix} 343.53 \\ 221.70 \\ 1.0 \end{pmatrix}$$



$$u = 343.5300 \quad v = 221.7005$$

$$\begin{pmatrix} 0.0295 \\ 0.9996 \\ -265.1531 \end{pmatrix}$$

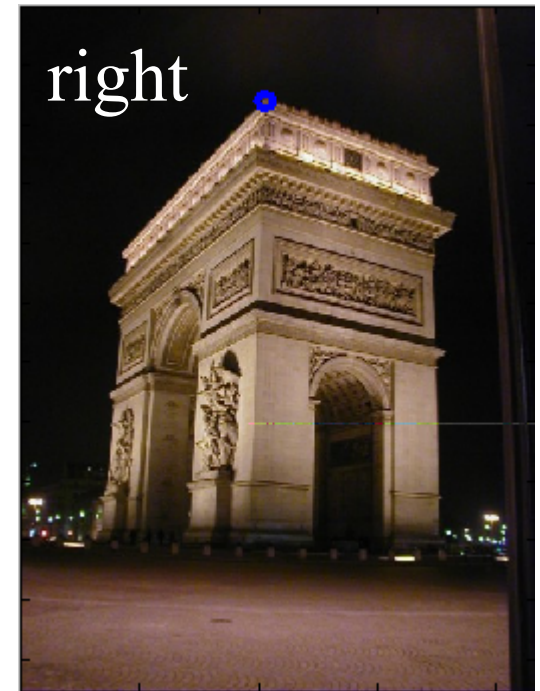


Example

$$(205.5526 \quad 80.5 \quad 1.0) \begin{pmatrix} -0.00310695 & -0.0025646 & 2.96584 \\ -0.028094 & -0.00771621 & 56.3813 \\ 13.1905 & -29.2007 & -9999.79 \end{pmatrix}$$

$$L = (0.0010 \quad -0.0030 \quad -0.4851)$$

$$\rightarrow (0.3211 \quad -0.9470 \quad -151.39)$$

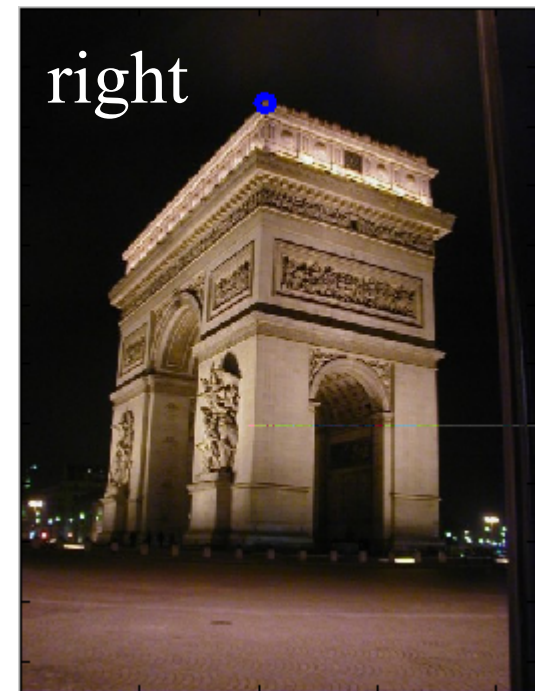
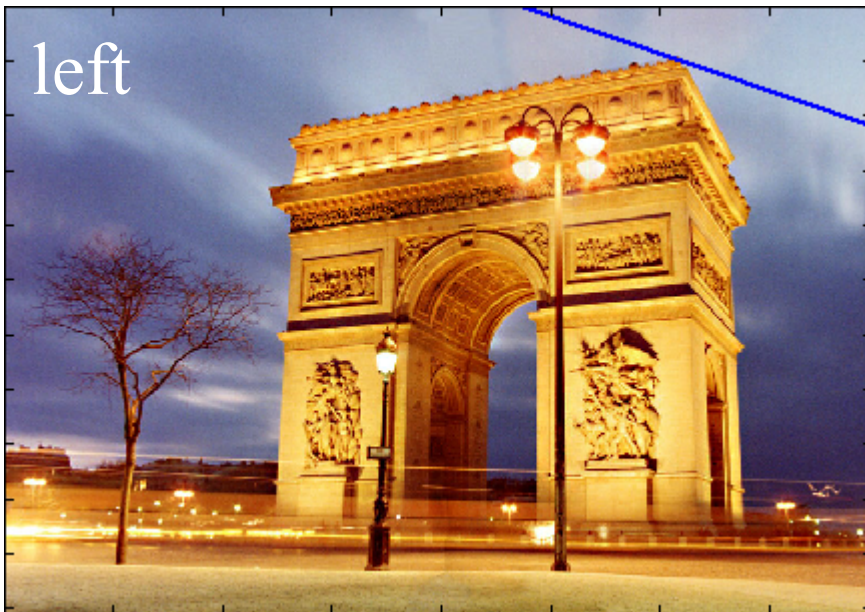


$$u = 205.5526 \quad v = 80.5000$$

Example

$$(205.5526 \quad 80.5 \quad 1.0) \begin{pmatrix} -0.00310695 & -0.0025646 & 2.96584 \\ -0.028094 & -0.00771621 & 56.3813 \\ 13.1905 & -29.2007 & -9999.79 \end{pmatrix}$$

$$L = (0.3211 \quad -0.9470 \quad -151.39)$$



$$u = 205.5526 \quad v = 80.5000$$

Finding the Epipoles

- Epipoles belong to each epipolar line:

$$e_r^T E p_l = 0 \qquad p_r^T E e_l = 0$$

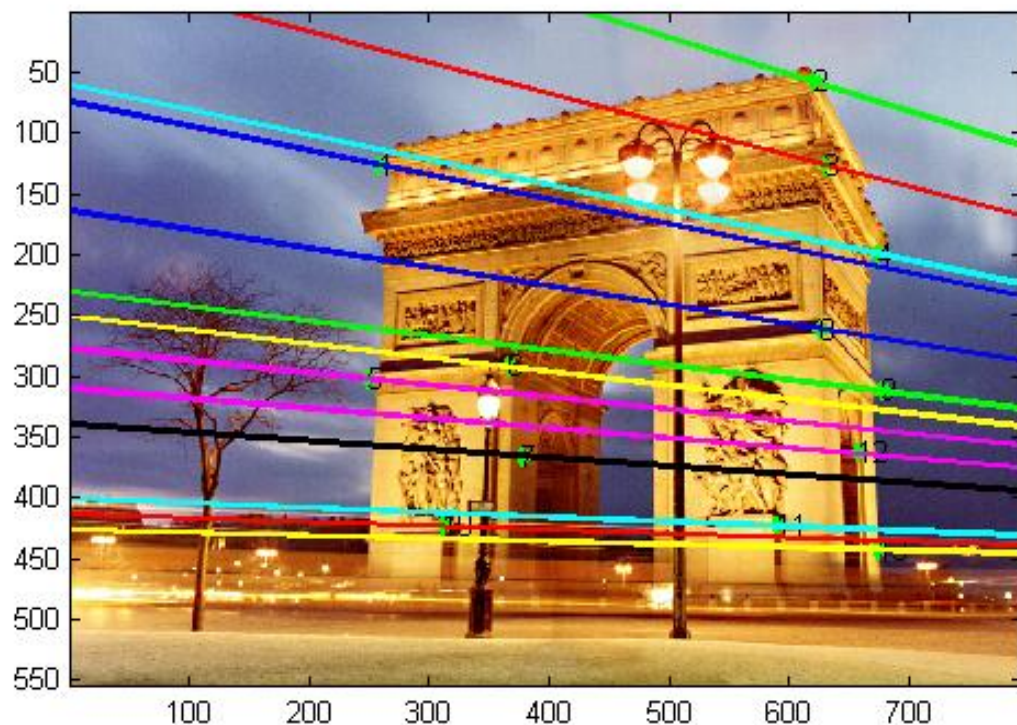
- And they belong to all the epipolar lines, therefore:

$$e_r^T E = 0 \qquad E e_l = 0$$

Aka left and right nullspaces of E!

Example

where is the epipole?



$$F * e_L = 0$$

vector in the right
nullspace of matrix F

However, due to noise,
 F may not be singular.
So instead, next best
thing is eigenvector
associated with smallest
eigenvalue of $F' * F$

Math Background

assume v is in right null-space of F so that

$$F v = 0$$

then $(F v)^T (F v) = 0$

$$v^T F^T F v = 0$$

and $F^T F$ is a real, symmetric matrix. So v is an eigenvector of $F^T F$ with eigenvalue 0.

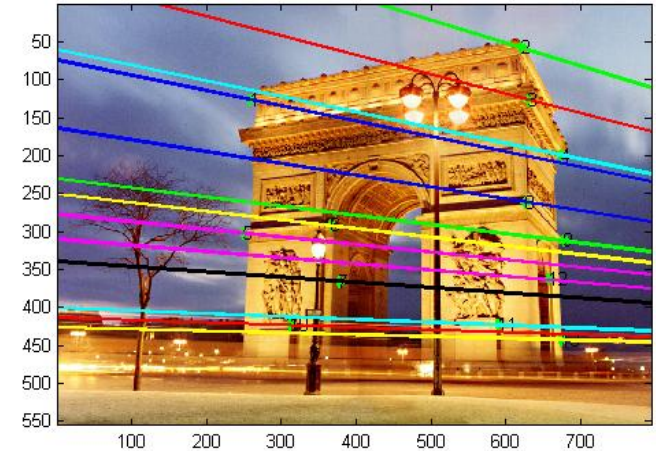
similarly, if v is in left null-space of F , then

$v^T F = 0$ implies v is zero-eigenvector of $F F^T$

Example

```
>> [u,d] = eigs(F' * F)
```

```
u =  
  -0.0013    0.2586  -0.9660  
   0.0029  -0.9660  -0.2586  
   1.0000    0.0032  -0.0005  
d = 1.0e8*  
  -1.0000    0    0  
    0  -0.0000    0  
    0    0  -0.0000
```



eigenvector associated with smallest magnitude eigenvalue

```
>> uu = u(:,3)
```

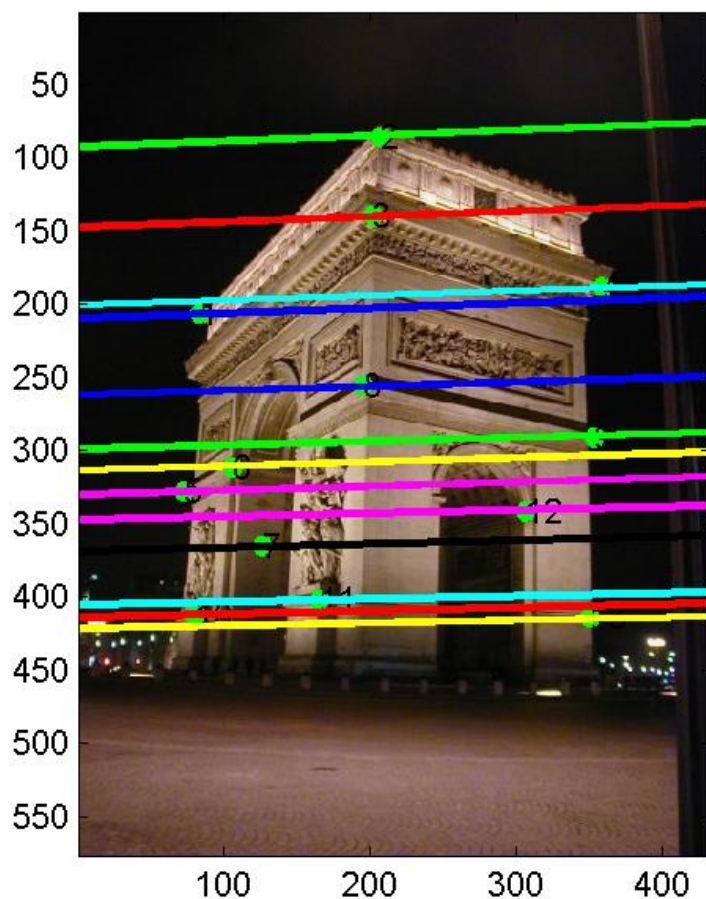
```
uu = ( -0.9660  -0.2586  -0.0005)
```

```
>> uu / uu(3) : to get pixel coords
```

```
(1861.02  498.21  1.0)
```


Example

where is the epipole?



$$\begin{aligned} e'_r * F &= 0 \\ \rightarrow F' * e_r &= 0 \end{aligned}$$

vector in the right
nullspace of matrix F'

However, due to noise,
 F' may not be singular.
So instead, next best
thing is eigenvector
associated with smallest
eigenvalue of $F * F'$

Example

```
>> [u,d] = eigs(F * F')
```

```
u =  
  -0.0003  -0.0618  -0.9981  
  -0.0056  -0.9981   0.0618  
   1.0000  -0.0056   0.0001  
d = 1.0e8*  
  -1.0000    0    0  
    0  -0.0000    0  
    0    0  -0.0000
```

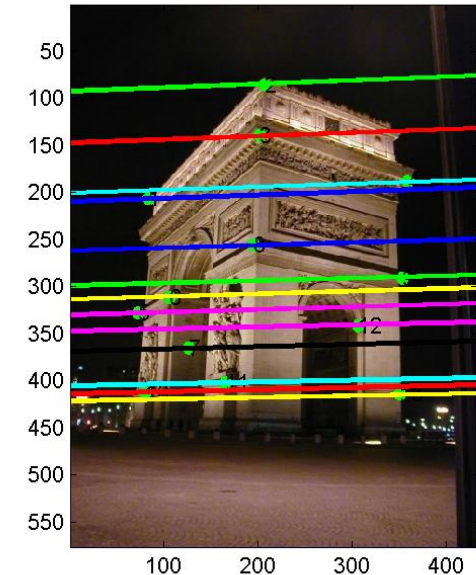
eigenvector associated with smallest magnitude eigenvalue

```
>> uu = u(:,3)
```

```
uu = (-0.9981  0.0618  0.0001)
```

```
>> uu / uu(3) : to get pixel coords
```

```
(-19021.8  1177.97  1.0)
```



Summary:

Essential/Fundamental Matrices

The essential and fundamental matrices are 3×3 matrices that “encode” the epipolar geometry of two views.

Motivation: Given a point in one image, multiplying by the essential/fundamental matrix will tell us which epipolar line to search along in the second view.

Furthermore: Finding the left and right nullspaces of E/F tells us where the epipoles are.

E/F Matrix Summary

Longuet-Higgins equation $p_r^T E p_l = 0$

Epipolar lines: $\tilde{p}_r^T \tilde{l}_r = 0$ $\tilde{p}_l^T \tilde{l}_l = 0$
 $\tilde{l}_r = E p_l$ $\tilde{l}_l = E^T p_r$

Epipoles: $e_r^T E = 0$ $E e_l = 0$

E vs F: E works in film coords (calibrated cameras)
F works in pixel coords (uncalibrated cameras)