

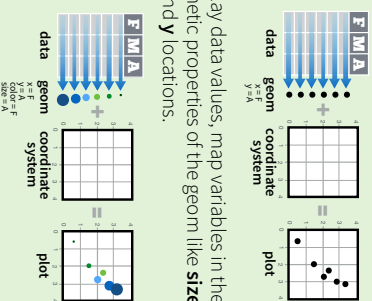
# Data Visualization with ggplot2

## Cheat Sheet



## Basics

**ggplot2** is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a **data** set, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.

Build a graph with **qplot()** or **ggplot()**

**aesthetic mappings**

**data**

**geom**

**qplot(x = cty, y = hwy, color = cty, data = mpg, geom = "point")**  
Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

**ggplot(data = mpg, aes(x = cty, y = hwy))**

Begins a plot that you finish by adding layers to. No defaults, but provides more control than qplot().

**data**

**ggplot(mpg, aes(hwy, cty)) +  
geom\_point(aes(color = cty)) +  
geom\_smooth(method = "lm") +  
coord\_cartesian() +  
scale\_color\_gradient() +  
theme\_bw()**

**additional elements**

Add a new layer to a plot with a **geom\_\*()** or **stat\_\*()** function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

**last\_plot()**

Returns the last plot

**ggsave("plot.png", width = 5, height = 5)**

Saves last plot as 5 x 5 file named "plot.png" in working directory. Matches file type to file extension.

**Geoms** - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

## One Variable

### Continuous

**a <- ggplot(mpg, aes(hwy))**

**a + geom\_area(stat = "bin")**

x, y, alpha, color, fill, linetype, size

b + geom\_area(aes(y = ..density..), stat = "bin")

**a + geom\_density(kernel = "gaussian")**

x, y, alpha, color, fill, linetype, size, weight

b + geom\_density(aes(y = ..county..))

**a + geom\_dotplot()**

x, y, alpha, color, fill

**a + geom\_freqpoly()**

x, y, alpha, color, linetype, size

b + geom\_freqpoly(aes(y = ..density..))

**a + geom\_histogram(binwidth = 5)**

x, y, alpha, color, fill, linetype, size, weight

b + geom\_histogram(aes(y = ..density..))

### Discrete

**b <- ggplot(mpg, aes(fit))**

**b + geom\_bar()**

x, alpha, color, fill, linetype, size, weight

## Graphical Primitives

**c <- ggplot(map, aes(long, lat))**

**c + geom\_polygon(aes(group = group))**

x, y, alpha, color, fill, linetype, size

**d <- ggplot(economics, aes(date, unemploy))**

**d + geom\_path(linetype="butt",  
linejoin="round", linemitre=1)**

x, y, alpha, color, linetype, size

**d + geom\_ribbon(aes(ymin=unemploy - 900,  
ymax=unemploy + 900))**

x, ymax, ymin, alpha, color, fill, linetype, size

**e <- ggplot(seals, aes(x = long, y = lat))**

**e + geom\_segment(aes(  
xend = long + delta\_long,  
yend = lat + delta\_lat))**

x, xend, y, yend, alpha, color, linetype, size

**e + geom\_rect(aes(xmin = long, ymin = lat,  
xmax = long + delta\_long,  
ymax = lat + delta\_lat))**

xmax, xmin, ymax, ymin, alpha, color, fill,  
linetype, size

## Two Variables

### Continuous X, Continuous Y

**f <- ggplot(mpg, aes(cty, hwy))**

**f + geom\_blank()**

**f + geom\_jitter()**

x, y, alpha, color, fill, shape, size

**f + geom\_point()**

x, y, alpha, color, fill, shape, size

**f + geom\_quantile()**

x, y, alpha, color, linetype, size, weight

**f + geom\_rug(sides = "bl")**

alpha, color, linetype, size

**f + geom\_smooth(model = lm)**

x, y, alpha, color, fill, linetype, size, weight

**f + geom\_text(aes(label = cty))**

x, y, label, alpha, angle, color, family, fontface,  
hjust, linewidth, size, vjust

### Discrete X, Continuous Y

**g <- ggplot(mpg, aes(class, hwy))**

**g + geom\_bar(stat = "identity")**

x, y, alpha, color, fill, linetype, size, weight

**g + geom\_boxplot()**

lower, middle, upper, x, ymax, ymin, alpha,  
color, fill, linetype, shape, size, weight

**g + geom\_dotplot(binaxis = "y",  
stackdir = "center")**

x, y, alpha, color, fill

**g + geom\_violin(scale = "area")**

x, y, alpha, color, fill, linetype, size, weight

### Discrete X, Discrete Y

**h <- ggplot(diamonds, aes(cut, color))**

**h + geom\_jitter()**

x, y, alpha, color, fill, shape, size

### Continuous Bivariate Distribution

**i <- ggplot(movies, aes(year, rating))**

**i + geom\_bin2d(binwidth = c(5, 0.5))**

xmax, xmin, ymax, ymin, alpha, color, fill,  
linetype, size, weight

**i + geom\_density2d()**

x, y, alpha, colour, linetype, size

**i + geom\_hex()**

x, y, alpha, colour, fill size

### Continuous Function

**j <- ggplot(economics, aes(date, unemploy))**

**j + geom\_area()**

x, y, alpha, color, fill, linetype, size

**j + geom\_line()**

x, y, alpha, color, linetype, size

**j + geom\_step(direction = "hv")**

x, y, alpha, color, linetype, size

### Visualizing error

**df <- data.frame(grp = c("A", "B"), fit = 4.5, se = 1.2)**

**k <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))**

**k + geom\_crossbar(fatten = 2)**

x, y, ymax, ymin, alpha, color, fill, linetype,  
size

**k + geom\_errorbar()**

x, ymax, ymin, alpha, color, linetype, size,  
width (also **geom\_errorbarh()**)

**k + geom\_linerange()**

x, ymin, ymax, alpha, color, linetype, size

**k + geom\_pointrange()**

x, y, ymin, ymax, alpha, color, fill, linetype,  
shape, size

### Maps

**data <- data.frame(murder = USArrests\$Murder,  
state = tolower(rownames(USArrests)))**

**map <- map\_data("state")**

**l <- ggplot(data, aes(fill = murder))**

**l + geom\_map(aes(map\_id = state), map = map) +  
expand\_limits(x = map\$long, y = map\$lat)**

map\_id, alpha, color, fill, linetype, size

## Three Variables

**sealsSz <- with(seals, sqrt(delta\_long^2 + delta\_lat^2))**

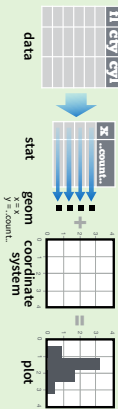
**m <- ggplot(seals, aes(long, lat))**

**m + geom\_contour(aes(z = z))**

x, y, z, alpha, colour, linetype, size, weight

## Stats - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize, e.g. **a + geom\_bar(stat = "bin")**



Each stat creates additional variables to map aesthetics to. These variables use a common **.name, syntax**.

stat functions and geom functions both combine a stat with a geom to make a layer, i.e. **stat\_bin(geom="bar")** does the same as **geom\_bar(stat="bin")**



**i + stat\_density2d(aes(fill = .level, ), geom = "polygon", n = 100)**

stat function layer specific mappings variable created by transformation parameters for stat

**a + stat\_bin(bwidth = 1, density = 10)**

**x, y | .count, .ncount, .density, .ndensity, .n**

**a + stat\_binodot(bwidth = 1, binaxis = "x")**

**x, y | .count, .ncount**

**a + stat\_density(adjust = 1, kernel = "gaussian")**

**x, y | .count, .density, .scaled**

**f + stat\_bin2d(bins = 30, drop = TRUE)**

**x, y, fill | .count, .density**

**f + stat\_binhex(bins = 30)**

**x, y, fill | .count, .density**

**f + stat\_density2d(contour = TRUE, n = 100)**

**x, y, color, size | .level**

**m + stat\_contour(aes(z = z))**

**x, y, z, order | .level**

**m + stat\_spoke(aes(radius = z, angle = z))**

**angle, radius, x\_end, y\_end | .x, .y\_end, .y, .y\_end**

**m + stat\_summary\_hex(aes(z = z), bins = 30, fun = mean)**

**x, y, z, fill | .value**

**m + stat\_summary2d(aes(z = z), bins = 30, fun = mean)**

**x, y, z, fill | .value**

**g + stat\_boxplot(coef = 1.5)**

**x, y | .lower, .middle, .upper, .outliers**

**g + stat\_ydensity(adjust = 1, kernel = "gaussian", scale = "area")**

**x, y | .density, .scaled, .count, .n, .vminwidth, .width**

**f + stat\_qq(n = 40)**

**x, y | .x, .y**

**f + stat\_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y ~ x, se = TRUE, n = 80, method = "rq")**

**x, y | .quantile, .x, .y**

**f + stat\_smooth(method = "auto", formula = y ~ x, se = TRUE, n = 80, fullrange = FALSE, level = 0.95)**

**x, y | .se, .x, .y, .ymin, .ymax**

**ggplot() + stat\_function(aes(x = 3:3))**

**fun = dnorm, n = 101, args = list(sd = 0.5))**

**x | .y**

**f + stat\_identity()**

**ggplot() + stat\_qq(aes(sample = 1:100), distribution = qt, dparams = list(df = 5))**

**sample, x, y | .x, .y**

**f + stat\_sum()**

**x, y, size | .size**

**f + stat\_summary(fun.data = "mean\_cl\_boot")**

**f + stat\_unique()**

## Scales

**Scales** control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.



**n <- b + geom\_bar(aes(fill = fi))**

**scale\_** aesthetic to adjust prepackaged scale to use scale specific arguments

**n + scale\_fill\_manual()** values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks = c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "P", "R")

range of values to include in mapping title to use in legend/axis labels to use in legend/axis breaks to use in legend/axis

### General Purpose scales

Use with any aesthetic:

alpha, color, fill, linetype, shape, size

**scale\_\*\_continuous()** - map cont values to visual values

**scale\_\*\_discrete()** - map discrete values to visual values

**scale\_\*\_identity()** - use data values as visual values

**scale\_\*\_manual(values = c(), map discrete values to manually chosen visual values)**

### X and Y location scales

Use with x or y aesthetics (x shown here)

**scale\_x\_date(labels = date\_format("%m/%d"), breaks = date\_breaks("2 weeks"))** - treat x values as dates. See ?strptime for label formats.

**scale\_x\_datetime()** - treat x values as date times. Use same arguments as scale\_x\_date().

**scale\_x\_log10()** - Plot x on log10 scale

**scale\_x\_reverse()** - Reverse direction of x axis

**scale\_x\_sqrt()** - Plot x on square root scale

### Color and fill scales

Discrete Continuous

**n <- b + geom\_bar(aes(fill = fi))**

**scale\_fill\_brewer()** palette = "Blues" For palette choices: library(RColorBrewer) display.brewer.all()

**scale\_fill\_grey()** start = 0.2, end = 0.8, na.value = "red"

**scale\_fill\_gradient()** low = "red", high = "yellow"

**scale\_fill\_gradient2()** low = "red", mid = "white", high = "blue"

**scale\_fill\_gradientn()** colors = terrain.colors(6) topo.colors(5), cm.colors(5), RColorBrewer::brewer.pal()

**n <- b + geom\_point(aes(fill = fi))**

**scale\_shape\_manual()** solid = FALSE

**scale\_shape\_manual()** Shape values shown in chart on right

### Shape scales

Manual shape values

**p <- f + geom\_point(aes(shape = fi))**

**scale\_shape\_manual()** solid = FALSE

**scale\_shape\_manual()** Shape values shown in chart on right

### Size scales

**q <- f + geom\_point(aes(size = ci))**

**scale\_size\_area(max = 6)** values mapped to area of circle (not radius)

## Coordinate Systems

**r <- b + geom\_bar()**

**r + coord\_cartesian(xlim = c(0, 5))**

**xlim, ylim**

The default cartesian coordinate system

**r + coord\_fixed(ratio = 1/2)**

**ratio, xlim, ylim**

Cartesian coordinates with fixed aspect ratio between x and y units

**r + coord\_flip()**

**xlim, ylim**

Flipped Cartesian coordinates

**r + coord\_polar(theta = "x", direction = 1)**

**theta, start, direction**

Polar coordinates

**r + coord\_trans(trans = "sqrt")**

**xtrans, ytrans, xlim, ylim**

Transformed cartesian coordinates. Set extras and strains to the name of a window function.

**z + coord\_map(proj = "ortho", orientation = c(4, -74, 0))**

Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)



Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

## Position Adjustments

**s <- ggplot(mpg, aes(fl, fill = drv))**

**s + geom\_bar(position = "dodge")**

**Arrange elements side by side**

**s + geom\_bar(position = "fill")**

**Stack elements on top of one another, normalize height**

**s + geom\_bar(position = "stack")**

**Stack elements on top of one another**

**f + geom\_point(position = "jitter")**

**Add random noise to X and Y position of each element to avoid overplotting**

**s + geom\_bar(position = "dodge")**

**Each position adjustment can be recast as a function with manual width and height arguments**

**s + geom\_bar(position = position\_dodge(width = 1))**

## Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

**t <- ggplot(mpg, aes(cty, hwy)) + geom\_point()**

**t + facet\_grid(~ fl)**

**facet into columns based on fl**

**t + facet\_grid(year ~ .)**

**facet into rows based on year**

**t + facet\_grid(year ~ fl)**

**facet into both rows and columns**

**t + facet\_wrap(~ fl)**

**wrap facets into a rectangular layout**

Set **scales** to let axis limits vary across facets

**t + facet\_grid(y ~ x, scales = "free")**

**x and y axis limits adjust to individual facets**

**"free\_x"** - x axis limits adjust

**"free\_y"** - y axis limits adjust

Set **labeller** to adjust facet labels

**t + facet\_grid(~ fl, labeller = label\_both)**

**fl: c fl: d fl: e fl: p fl: r**

**t + facet\_grid(~ fl, labeller = label\_bquote(alpha ~ ., {x}))**

**alpha alpha alpha alpha alpha alpha**

**t + facet\_grid(~ fl, labeller = label\_parsed)**

**c d e p r**

**t + ggtitle("New Plot Title")**

**Add a main title above the plot**

**t + xlab("New X label")**

**Change the label on the X axis**

**t + ylab("New Y label")**

**Change the label on the Y axis**

**t + labs(title = "New title", x = "New x", y = "New y")**

**All of the above**

## Legends

Use scale functions to update legend labels

**t + theme(legend\_position = "bottom")**

**Place legend at "bottom", "top", "left", or "right"**

**t + guides(color = "none")**

**Set legend type for each aesthetic: colorbar, legend, or none (no legend)**

**t + scale\_fill\_discrete(name = "Title", labels = c("A", "B", "C"))**

**Set legend title and labels with a scale function.**

## Zooming

**Without clipping (preferred)**

**t + coord\_cartesian(xlim = c(0, 100), ylim = c(10, 20))**

**With clipping (removes unseen data points)**

**t + xlim(0, 100) + ylim(10, 20)**

**t + scale\_x\_continuous(limits = c(0, 100))**

**scale\_y\_continuous(limits = c(0, 100))**