CENG311: Web Technology Applications

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12/05/2022 Activity#7

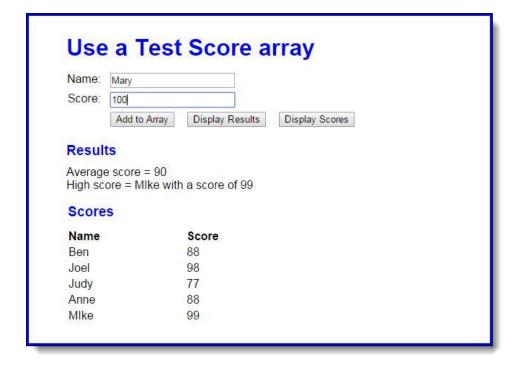
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Activity 7: Test Score Array DUE 14/05/2023 23.59

The goal of this activity is to work with an array and you'll add nodes to the DOM to display the Results and the Scores.

Part 0: Download files

- 1. Download Activity7.zip file which contains Activity7.html, Activity7.css and Activity7.js.
- 2. Then, run the application to see the user interface shown below, although that interface won't do anything until you develop the JavaScript for it.
- 3. Verify there are no errors in the HTML and CSS files.
- 4. Rename the files to Lastname-Activity7.html, Lastname-Activity7.css and Lastname-Activity7.js.



Part 1: Make the following modifications

- 1. At the start of the JavaScript file, you'll see the declarations for two arrays: one for names and one for scores, and each array contains four elements. You'll also see the code for the \$ function as well as an onload event handler that attaches three functions named addScore(), displayResults(), and displayScores() to the click events of the buttons.
- 2. Write the displayResults function(). It should derive the average score and the highest score from the arrays and then display the results in the div element with "results" as its id, as shown above. To display the results, you need to add nodes to the DOM with the heading as an h2 element and the average and highest scores as elements. The easiest way to do that is to use the innerHTML property.
- 3. Write the displayScores() function. It should get the names and scores from the arrays and display them as rows in the HTML table element with "scores_table" as its id, as shown above.
- 4. Write the addScore() function. It should add a name and score to the two arrays. To test whether this works, you can click the Display Scores button and see if the new name and score have been added to the table.
- 5. If you haven't already done it, add data validation to addScore() function. The Name entry must not be empty and the Score entry must be a positive number from 0 through 100. If either entry is invalid, use the alert() method to display this error message: "You must enter a name and a valid score".
- 6. Make sure that your application moves the cursor to the Name field when the application starts and after a name and score have been added to the array.
- 7. Verify there are no errors.

Part 2: Turn in your activity

Upload a zip file from the .html, .js and .css files to Aybuzem, and place in the notes the URL of your website.

SUBMISSIONS WITHOUT THE URLS WILL AUTOMATICALLY RECEIVE ZERO/