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#101 272 665

Client.js :

This is to use requests from server.js and get elements from the pug files to send to the server so they can update the db and the client receives back something from the server so they update the display page for a certain pug file

Server.js:

This is used to create requests and make routes and also connect to the database. This file has all the requests used for this term project.

db.js

This is using gallery.json to create an artwork collection which adds each object from the json file. It also creates all the artists as users and gives them their artworks.

Models: there are 2 model files artwork.js and user.js these files each contain a Schema and a stringto name the model, these are used to represent each object from the collections users and artworks

Views: This contains all the pug files used, for example to display the profile page, the partist page, the artwork page, the search page, login page, home page, etc

Style.css:

Simple styling to make sure the header is centeredand the divs don't get into each other.

To start the project:

- npm install
- then node ./models/artwork.js
- node ./models/user.js
- node db.js
- node server.js

The only error I know of is client side I created user in the first line and it says it is already initialized.

Here is the video link: https://youtu.be/4FqIe6-tJSc

My only critique is that I didn't do much design I could definitely improve on that area.