Karima OUADAH

Seeking Internship in Game Development 2nd Year Master's

@ouadkarima@outlook.com   ☎ **+33 635098184**   in **karima ouadah**

 karimasoul   **karimasoul**   ✉ **Portfolio**

SKILLS

Game Engines and Languages

Unreal , Unreal Engine 5 , Godot , Unity , GDScript , Blueprints , C , C++ , C# , Git , Visual Studio Code , Visual Studio , Pycharm , Python , Java , POO , Dart , Javascript , PHP , HTML , CSS , Dart , Flutter , IHM

Database

SQL , UML , NoSQL , Base de données , Analyse de données , Business Inteligence , Base de données avancé

Network

Routing Protocols , Switching & Routing , CISCO , CCNA , Systèmes Client Server , Equipement cisco

Automatism

Factory IO , Tia Portal , MATLAB , MATLAB Simulink

Machine Learning

Machine Learning , IA , Supervised Learning , Unsupervised Learning , Gradient Boosting Machines , GBM , LightGBM , KNN , Random Forest , Naive Bayes , Support Vector Machines

LANGUAGES

French: **DALF C1**
- Advanced Diploma in French Language. 2024

English:
- **English for IT 1** 2024 - 2025
- **EF SET** 2024

INTERESTS

- **Video Games:** Valorant, Slay The Princess , Hadess 2 , LEAGUE Of Legends , Assassin's Creed , Clash Of Clans , PUBG Mobile
- **Literature:** Sherlook Holmes , L'alchimiste de Paulo COELHO | Le Bleu de tes yeux de Mary HIGGINS CLARK , Et soudain tout change de Gilles LEGARDINIER

ABOUT ME

Passionate about video game development, holding a Master's degree in Networks and Information Systems and currently pursuing a Master's (M2) in Video Game Engineering at Gamagora, I have demonstrated strong adaptability.

PERSONNELS PROJECTS

MistyVR

A **VR** game developed in **Unreal Engine**, created by our team during a game jam, and designed for **Meta Quest 3**.
- **Project Itch Link**
- **Project Git Link**

Gamagora Game Jam Halloween   Lucidicium Finale

Project developed in **Godot** for the second edition of Gamagora's internal Game Jam.

- **Project Itch Link**
- **Project Git Link**

EDUCATION & EXPERIENCES

Master's Degree M2 Video Game Engineering GAMAGORA   Lyon 2 Lumiere University

2025 – In progress   Lyon, France
- Game Engines (Unreal, Unity, Godot)
- IA for Video Game
- Geometric Modeling / Virtual Worlds
- 3D Computer Graphics
- Real-Time Rendering / Shading

Master's Degree M2 Networks and Information Systems   Oran 1 University

2022 - 2024
- Final Year Thesis: **Intelligent Profiling System in Urology**   Project developed using **Python PHP Apache**

Bachelor's Degree in Computer Systems   Oran 1 University

2019 - 2022
- Final Year Thesis: **Employe Attendance System Using QR Code**   Project developed using **Dart**

Internship in Networks and Information Systems   Sonatrach Oran

2024

Internship in Computer Lab Setup and Maintenance   CEDI Systems

2024

Internship in Network Rack Deployment and Configuration   CEDI Systems

2023

Cisco CCNA3: Enterprise Networking, Security, and Automation   INSFP Es-Senia

2024 - 2025
- **Certification CCNA3 v7**

Cisco CCNA2: Switching, Routing, and Wireless Essentials   INSFP Es-Senia

2024
- **Certification CCNA2 v7**

Cisco CCNA1: Introduction to Networks   INSFP Es-Senia

2024 - 2025
- **Certification CCNA1 v7**

More details about my projects can be found on my portfolio: ✉ **portfolio**