

# Find a Fancy Title

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This is the abstract that should summarize your work in a few sentences.

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## 1 A First Section

Think about how to structure your thesis into sections and subsections.

### 1.1 Some Examples of Useful Features

Citing work by Knuth [Knu97] as an example.

Also possible without author names [Knu97]. The bibtex entry in the file `references.bib` was copied from DBLP.

**Definition 1.** An example definition.

Example of how to cite Definition 1 above. There are also environments for theorems, lemmas, and such.

Moreover, you can define your own environments. See the preamble of the L<sup>A</sup>T<sub>E</sub>X source for details.

You may use the `\todo` macro to write “todos” for yourself.

Todos can also be written inline.

Don't forget to remove them before submission!

## 1.2 A Second Subsection

content of subsection a

...

## 2 A Second Section

...

## References

- [Knu97] Donald Ervin Knuth. *The art of computer programming, Volume I: Fundamental Algorithms, 3rd Edition*. Addison-Wesley, 1997. ISBN: 0201896834. URL: <https://www.worldcat.org/oclc/312910844>.