

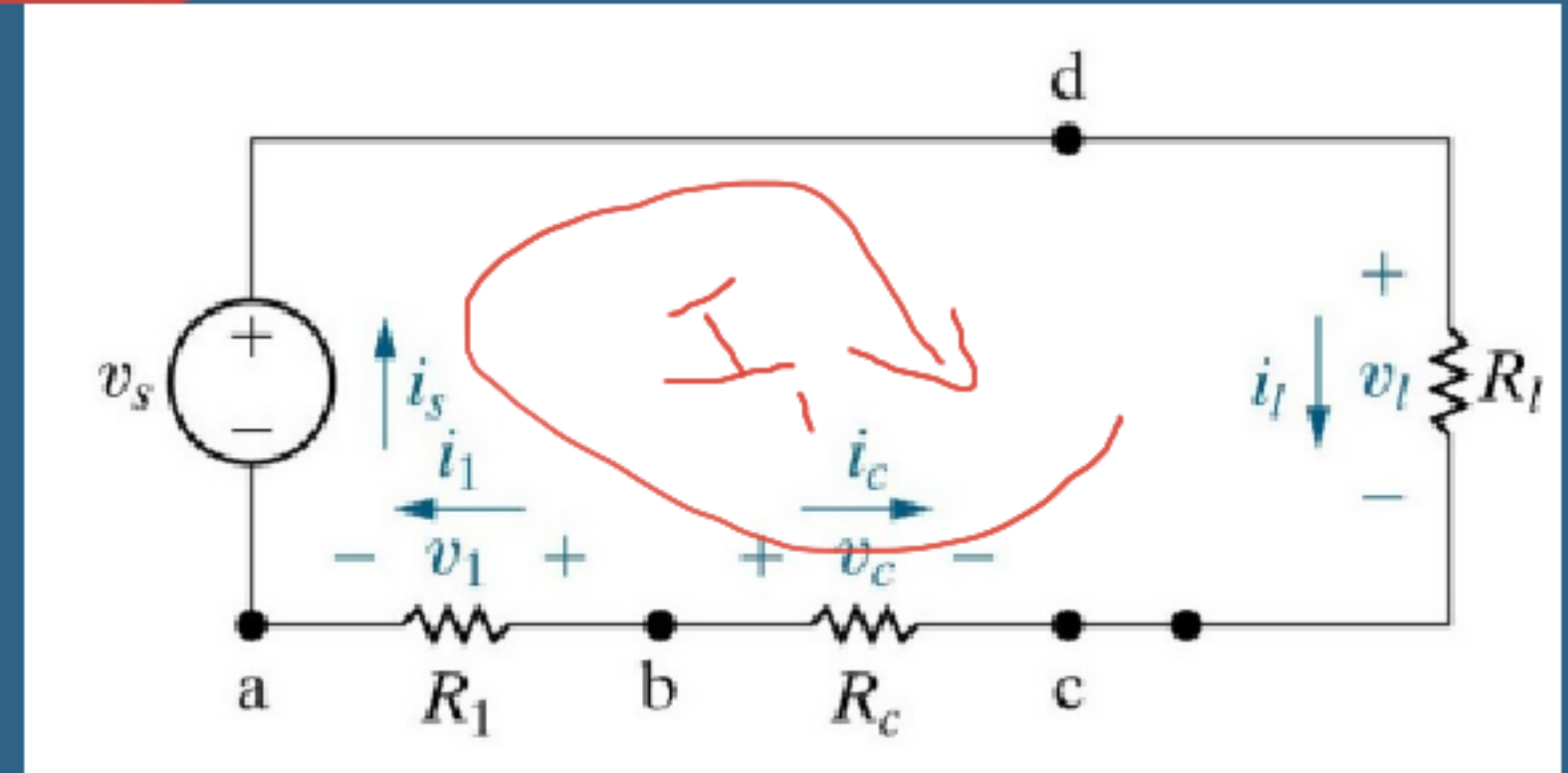
Kirchhoff's Voltage law (KVL)

- The algebraic sum of all the voltages around any closed path in a circuit equals zero.

$$\sum_{i=1}^n V_i = 0$$

$$-V_s + I_1 R_1 + I_1 R_c + I_1 R_l = 0$$

$$I_c = -I_1$$



Kirchhoff's current law (KCL)

The algebraic sum of all the currents at any node in a circuit equals zero.

$$\sum_{j=1}^n I_j = 0$$

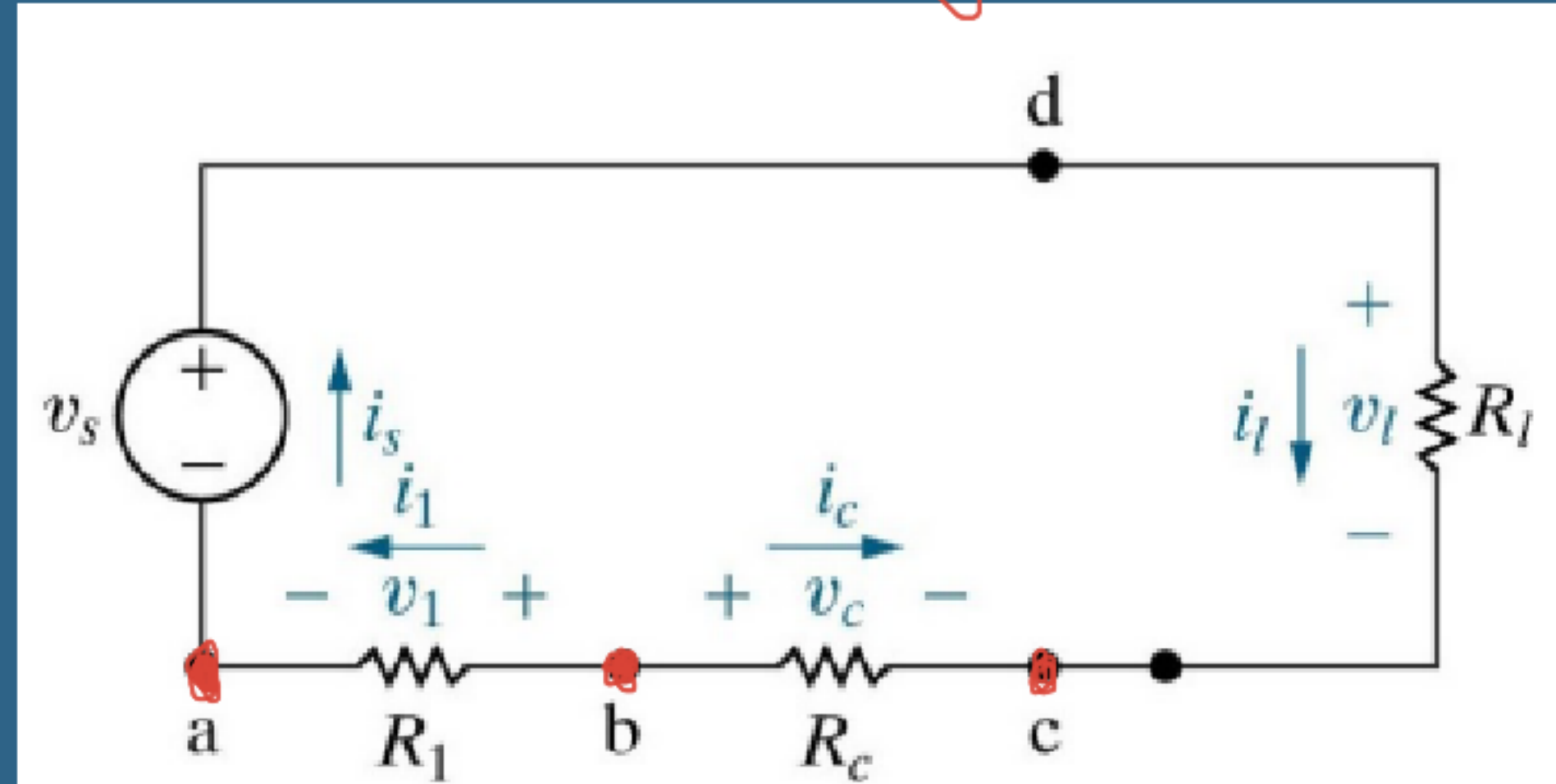
in \Rightarrow -ve

out \Rightarrow +ve

$$+i_s - i_1 = 0$$

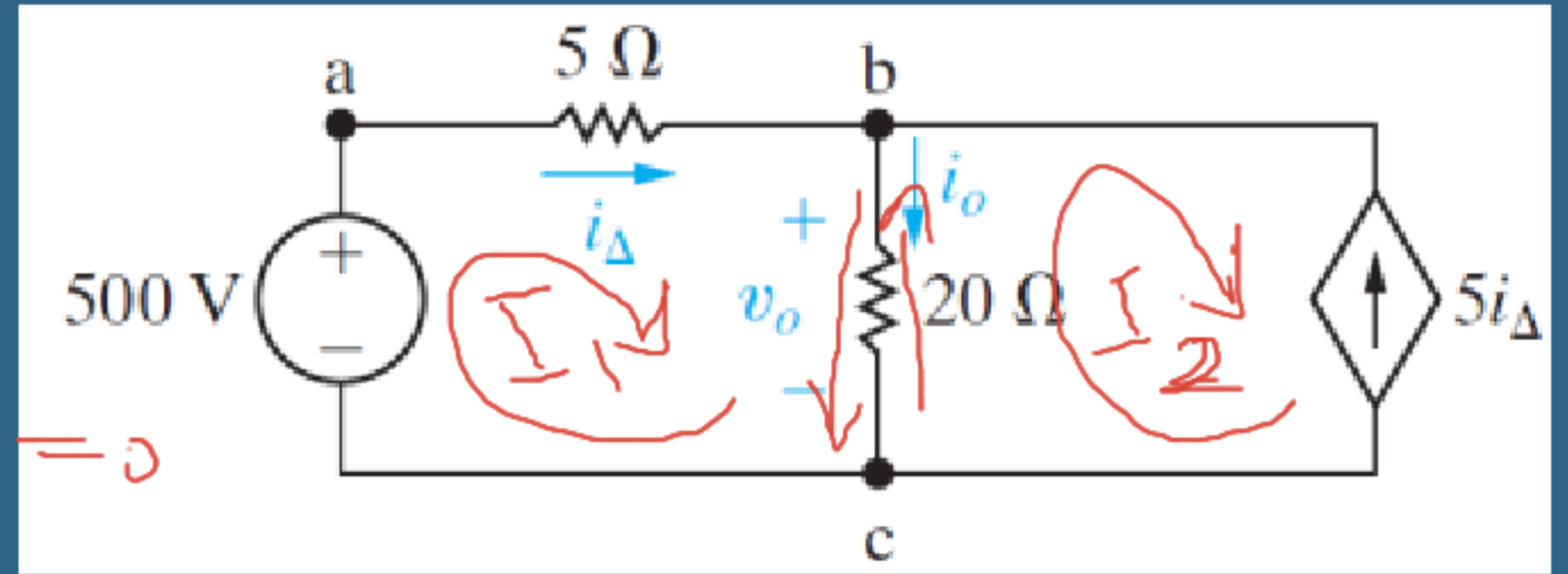
$$i_1 + i_c = 0$$

$$-i_c - i_l = 0$$



Analyzing a Circuit Continuing Dependent Source

Solve using KVL



$$-500 + 5I_1 + 20(I_1 - I_2) = 0$$

$$25I_1 - 20I_2 = 500$$

$I_2 = -5i_\Delta$

$$I_2 = -5i_\Delta$$

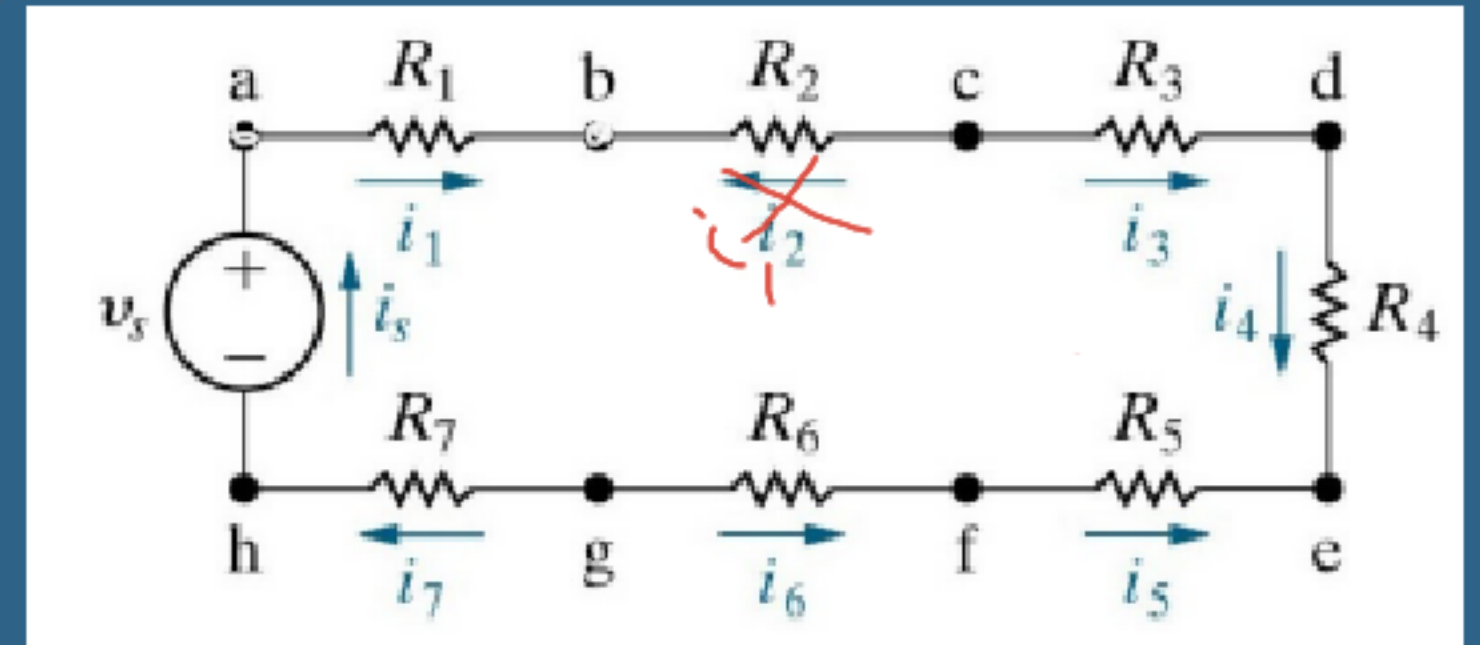
$$i_\Delta = \dots$$

$$25i_\Delta + 10i_\Delta = 500$$

Resistors in Series

$$i_s = i_1 = i_2 = \dots$$

$$v_s = i_s (R_1 + R_2 + R_3 + \dots)$$



$$v_s = i_s(R_1 + R_2 + R_3 + R_4 + R_5 + R_6 + R_7).$$

$$R_{eq} = R_1 + R_2 + R_3 + R_4 + R_5 + R_6 + R_7$$

$$R_{eq} = \sum_{i=1}^k R_i = R_1 + R_2 + \dots + R_k.$$

$$R_{eq} = \sum_{i=1}^k R_i$$

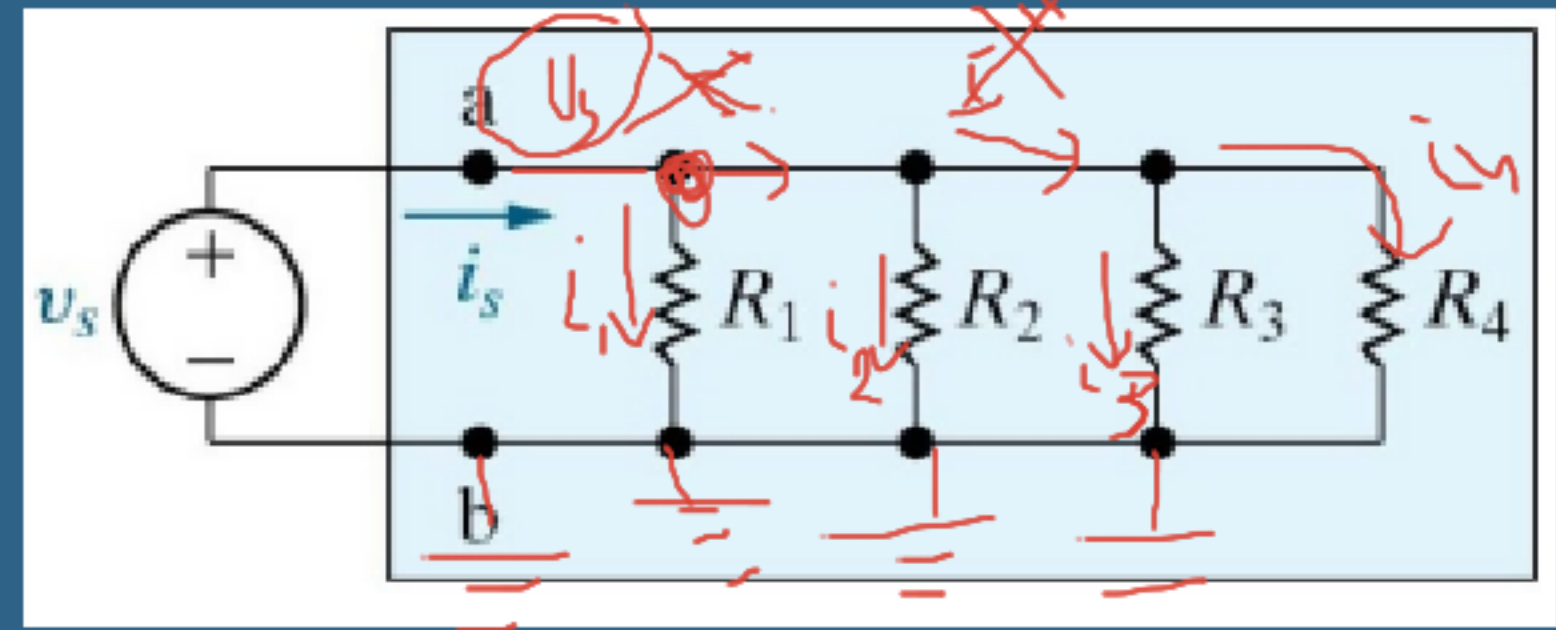
Resistors in Parallel

$$V = iR$$

$$i_s = i_1 + i_2 + i_3 + i_4$$

$$i_s = \frac{v_s}{R_1} + \frac{v_s}{R_2} + \frac{v_s}{R_3} + \frac{v_s}{R_4}$$

$$\frac{i_s}{v_s} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \frac{1}{R_4}$$



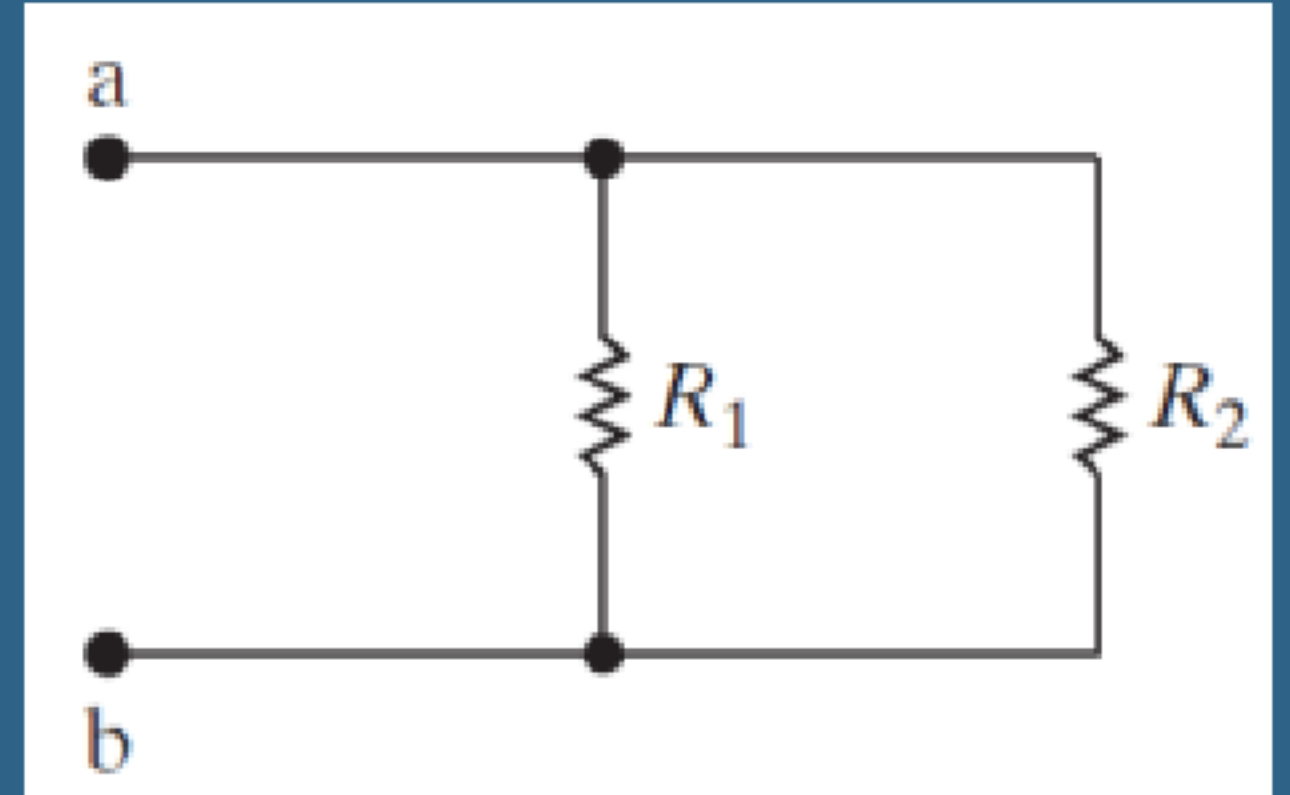
$$\frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \frac{1}{R_4}$$

$$\frac{1}{R_{eq}} = \sum_{i=1}^k \frac{1}{R_i} = \frac{1}{R_1} + \frac{1}{R_2} + \dots + \frac{1}{R_k}$$

2 Resistors in Parallel

$$\frac{1}{R_{\text{eq}}} = \frac{1}{R_1} + \frac{1}{R_2}$$
$$\frac{1}{R_{\text{eq}}} = \frac{R_2 + R_1}{R_1 R_2}$$

$$R_{\text{eq}} = \frac{R_1 R_2}{R_1 + R_2}$$



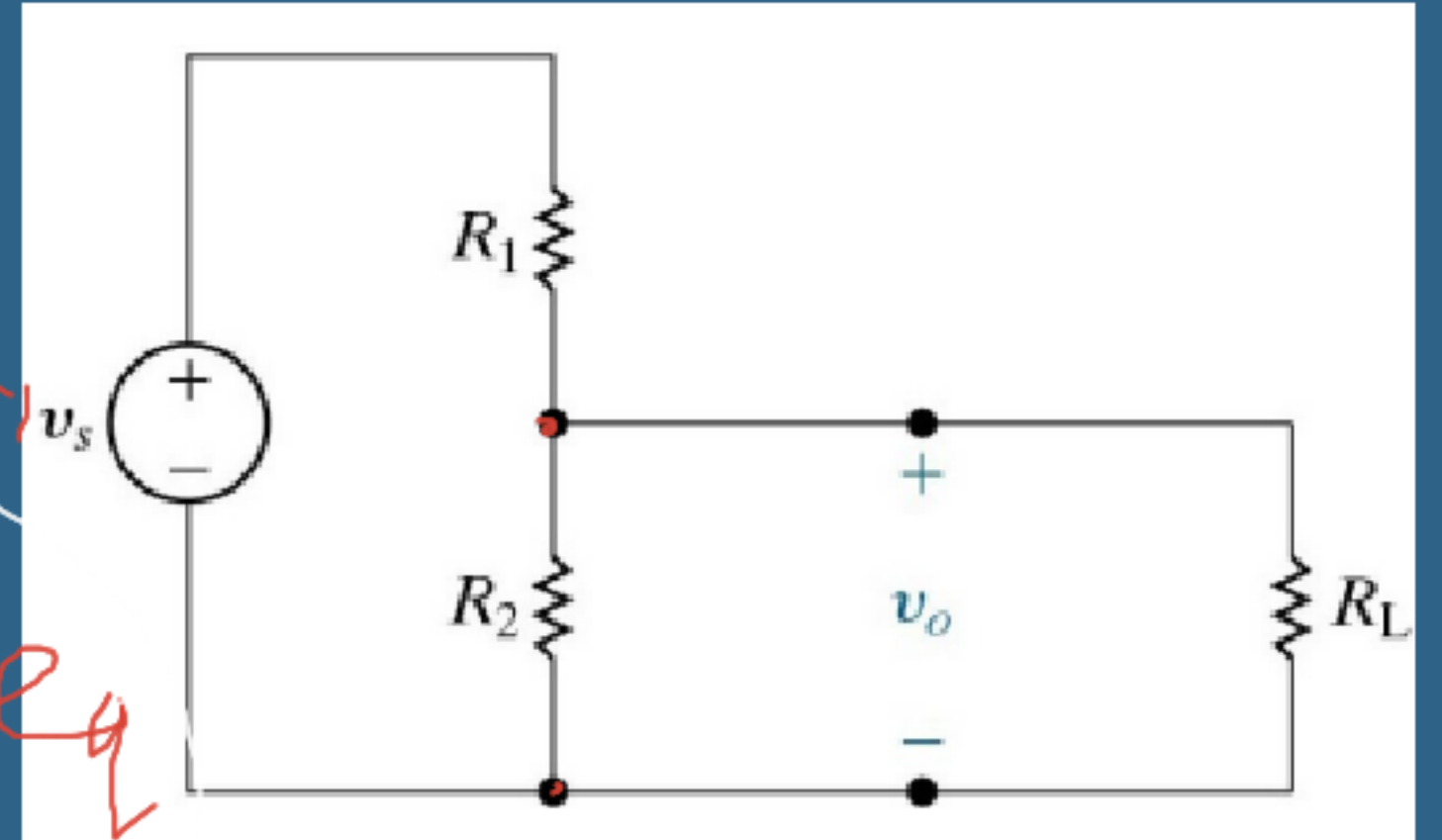
Voltage divider

$$R_{eq} = \frac{R_2 R_L}{R_2 + R_L}$$

$$R_{eq} = R_1 + R_{eq}$$

$$i_s = \frac{v_s}{R_1 + R_{eq}}$$

$$v_o = i_s R_{eq} = \frac{R_{eq} v_s}{R_1 + R_{eq}}$$



$$v_o = \frac{R_{eq}}{R_1 + R_{eq}} v_s$$

$$R_{eq} = \frac{R_2 R_L}{R_2 + R_L}$$

$$v_j = i R_j = \frac{R_j v}{R_{eq}}$$

The Current-Divider Circuit

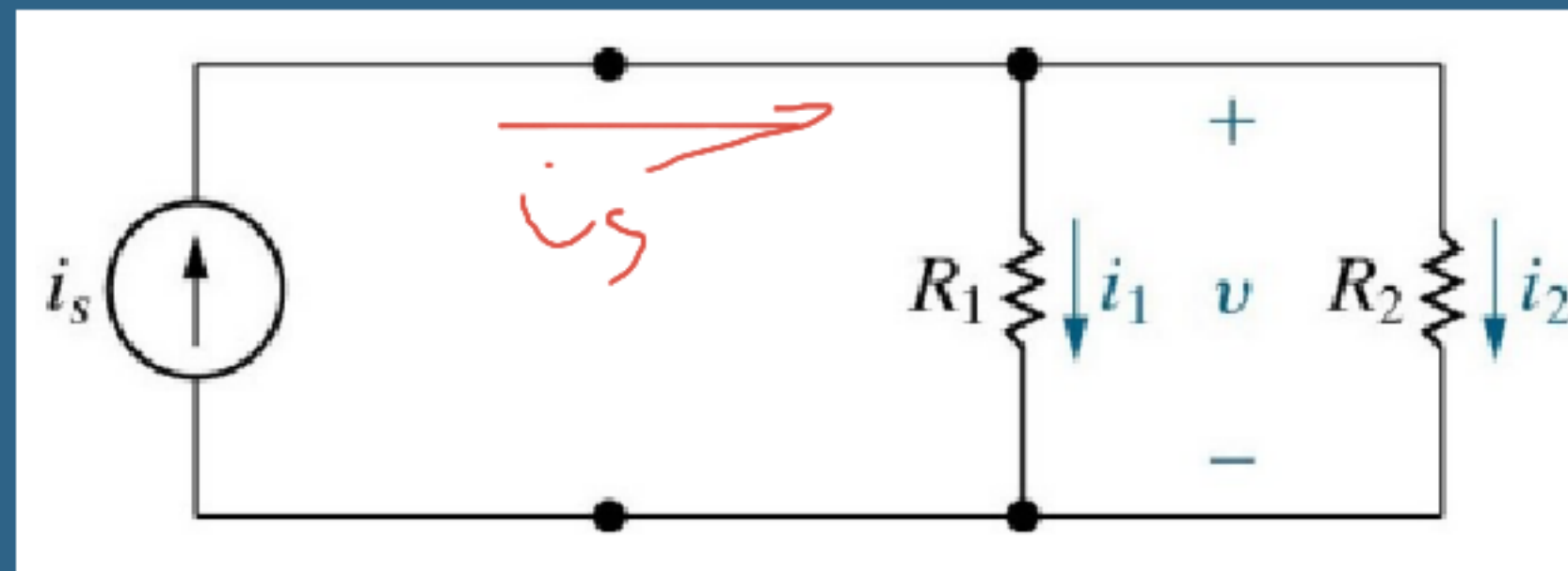
$$i_s = i_1 + i_2$$

$$V = i_1 R_1 = i_2 R_2$$

$$R_{eq} = \frac{R_1 R_2}{R_1 + R_2} \quad i_1 R_1 = i_s \frac{R_1 R_2}{R_1 + R_2}$$

$$V = i_s R_{eq}$$

$$i_1 = i_s \frac{R_2}{R_1 + R_2}$$



$$v = i_1 R_1 = i_2 R_2 = \frac{R_1 R_2}{R_1 + R_2} i_s$$

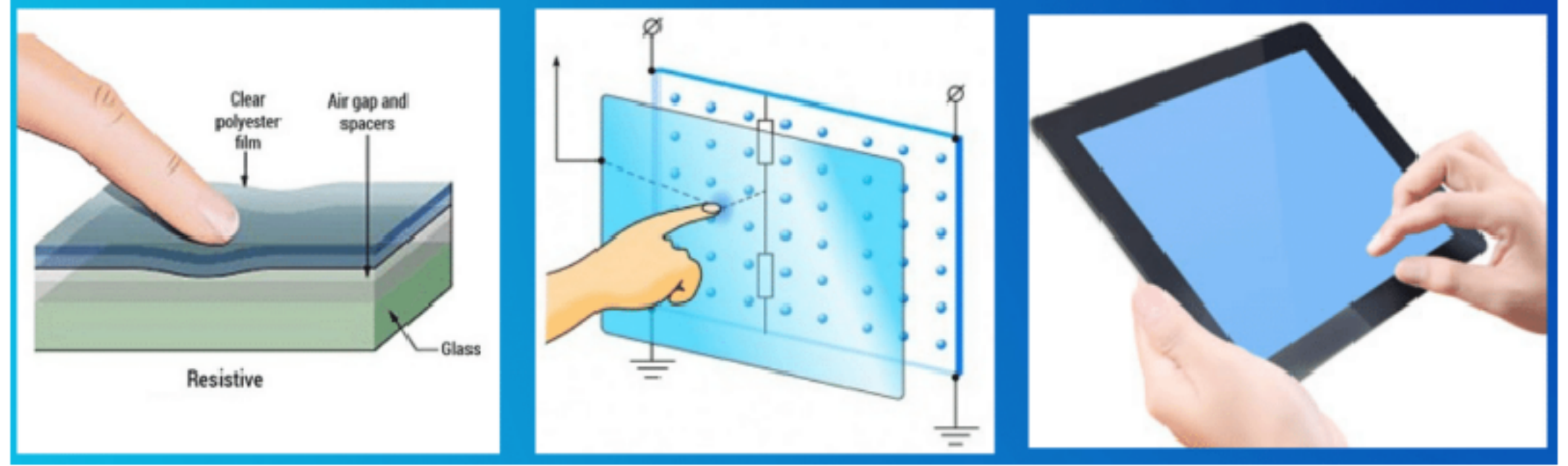
$$i_1 = \frac{R_2}{R_1 + R_2} i_s$$

$$i_2 = \frac{R_1}{R_1 + R_2} i_s$$

$$i_j = \frac{v}{R_j} = \frac{R_{eq}}{R_j} i_s$$

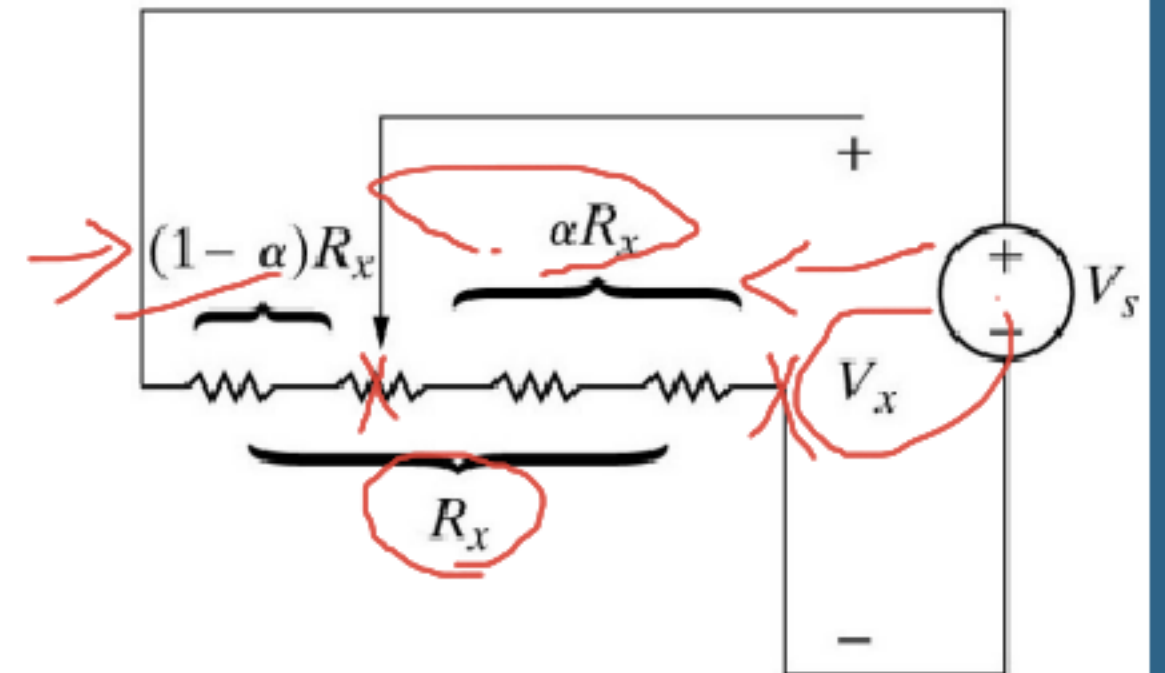
Real-World Applications

Resistive touch screen



$$V_x = \frac{\alpha R_x}{\alpha R_x + (1 - \alpha) R_x} V_s = \frac{\alpha \cancel{R_x}}{\cancel{R_x}} V_s = \alpha V_s.$$

$$\alpha = \frac{V_x}{V_s}$$



$$x = (1 - \alpha)p_x$$

p_x pixels in the x -direction
 p_y pixels in the y -direction.

α represents the location of the touch point with respect to the right side of the screen,
 $(1 - \alpha)$ represents the location of the touch point with respect to the left side of the screen

