

## Calculations:

$$f_{\text{wave}} = f_{\text{cpu}} / [( \text{prescalar of timer} ) * ( \text{steps in timer} ) * ( \text{steps in wave form} )]$$

$$\text{Sawtooth high: } f_{\text{sawtooth}} = 16 \text{ million} / (64 * 1 * 255) = 980.39 \text{ Hz}$$

$$\text{Sawtooth low: } f_{\text{sawtooth}} = 16 \text{ million} / (64 * 255 * 255) = 3.844 \text{ Hz}$$

$$\text{Triangle high: } f_{\text{triangle}} = 16 \text{ million} / (64 * 1 * 510) = 490.16 \text{ Hz}$$

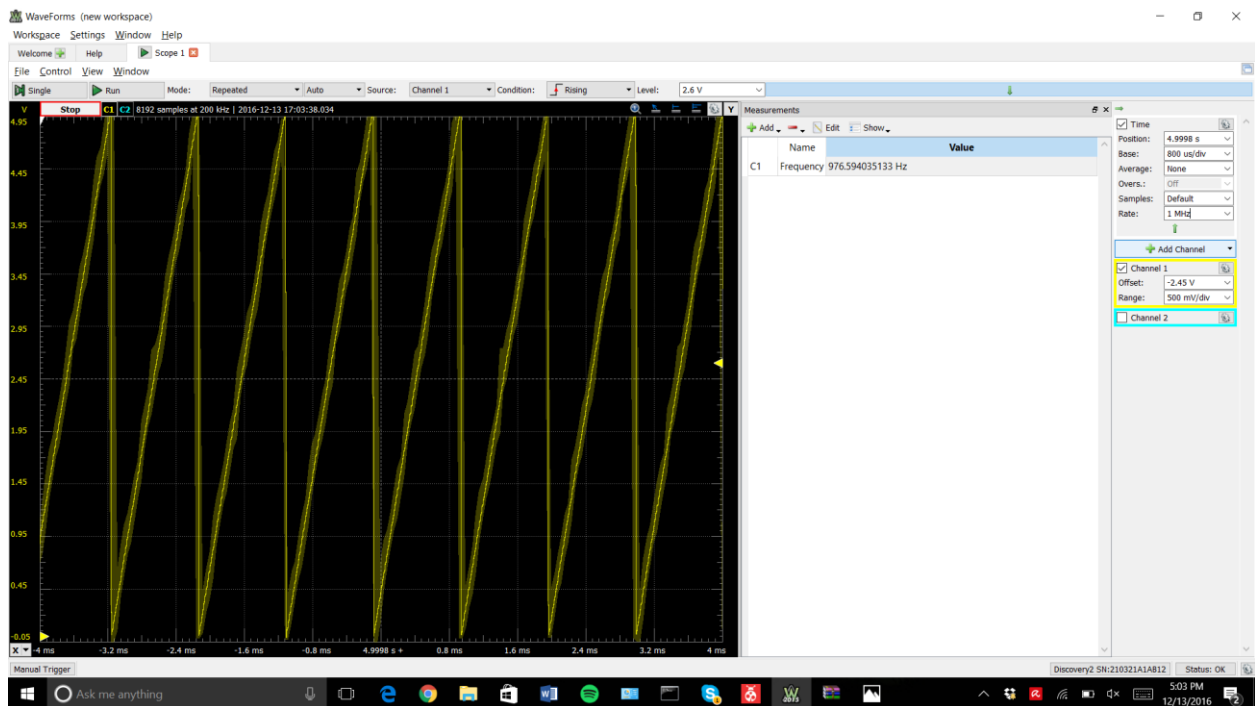
$$\text{Triangle low: } f_{\text{triangle}} = 16 \text{ million} / (64 * 255 * 510) = 1.922 \text{ Hz}$$

$$\text{Sine high: } f_{\text{sine}} = 16 \text{ million} / (64 * 1 * 255) = 980.39 \text{ Hz}$$

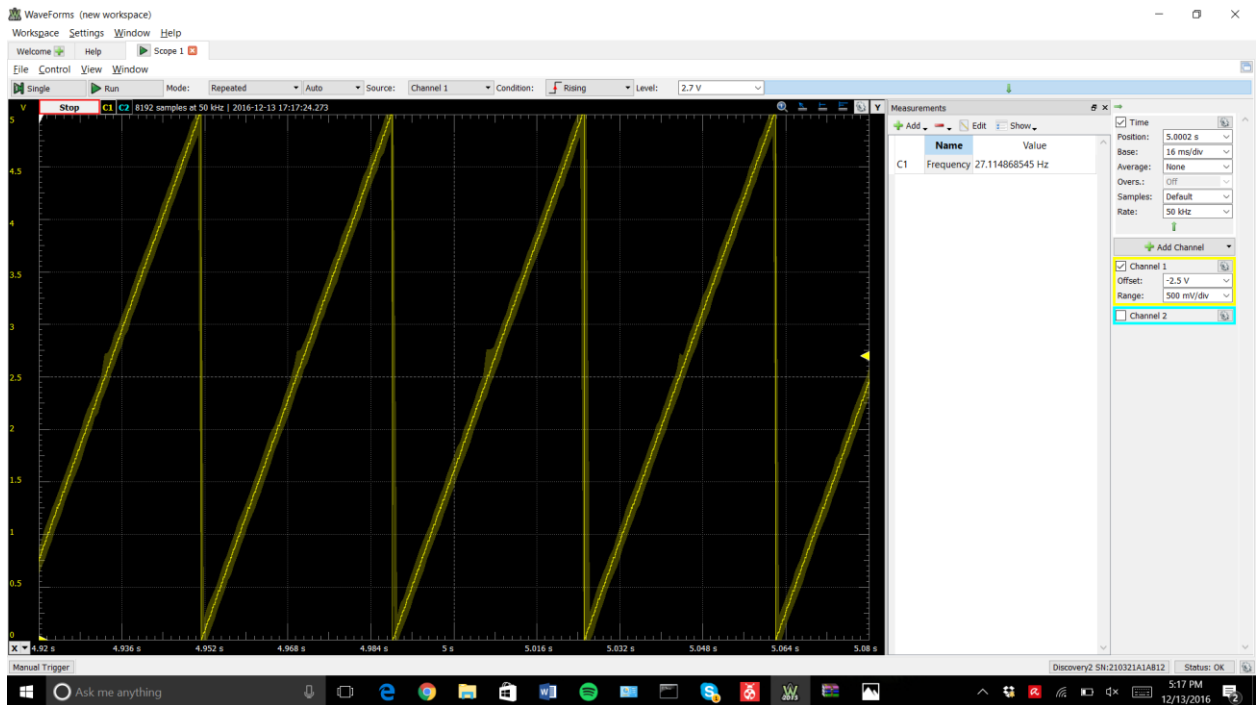
$$\text{Sine low: } f_{\text{sine}} = 16 \text{ million} / (64 * 255 * 255) = 3.844 \text{ Hz}$$

## Screenshots:

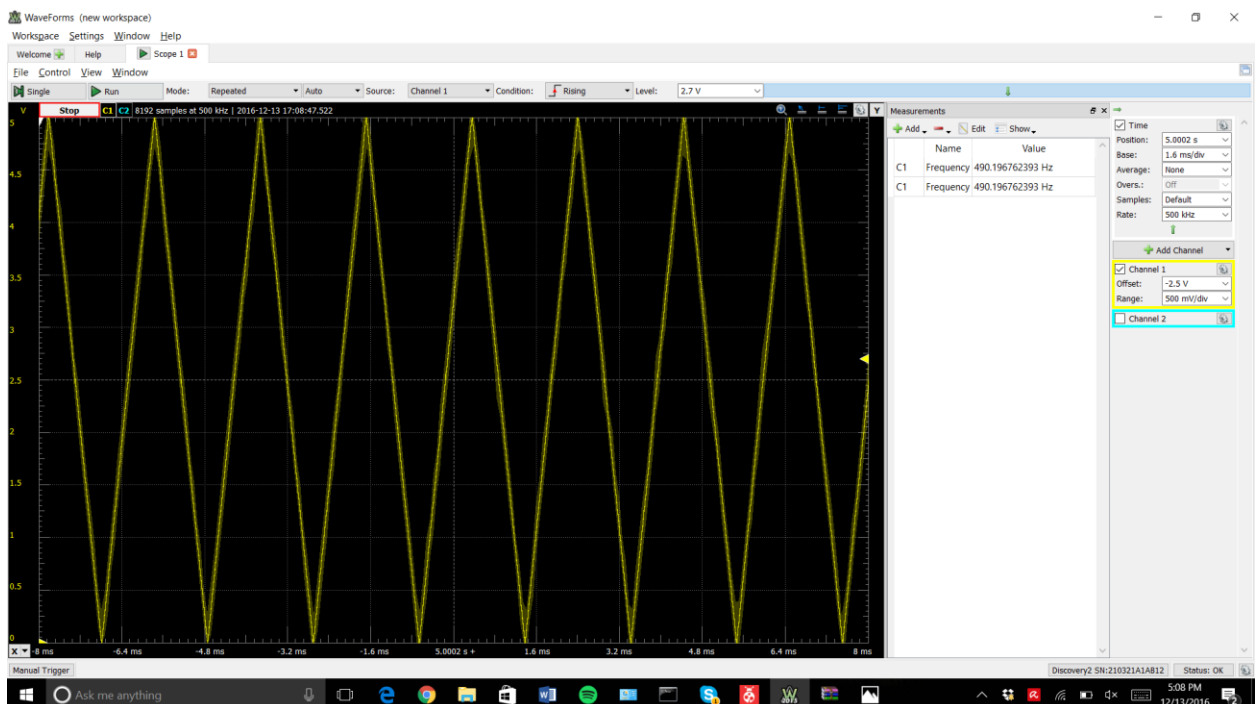
Sawtooth high:



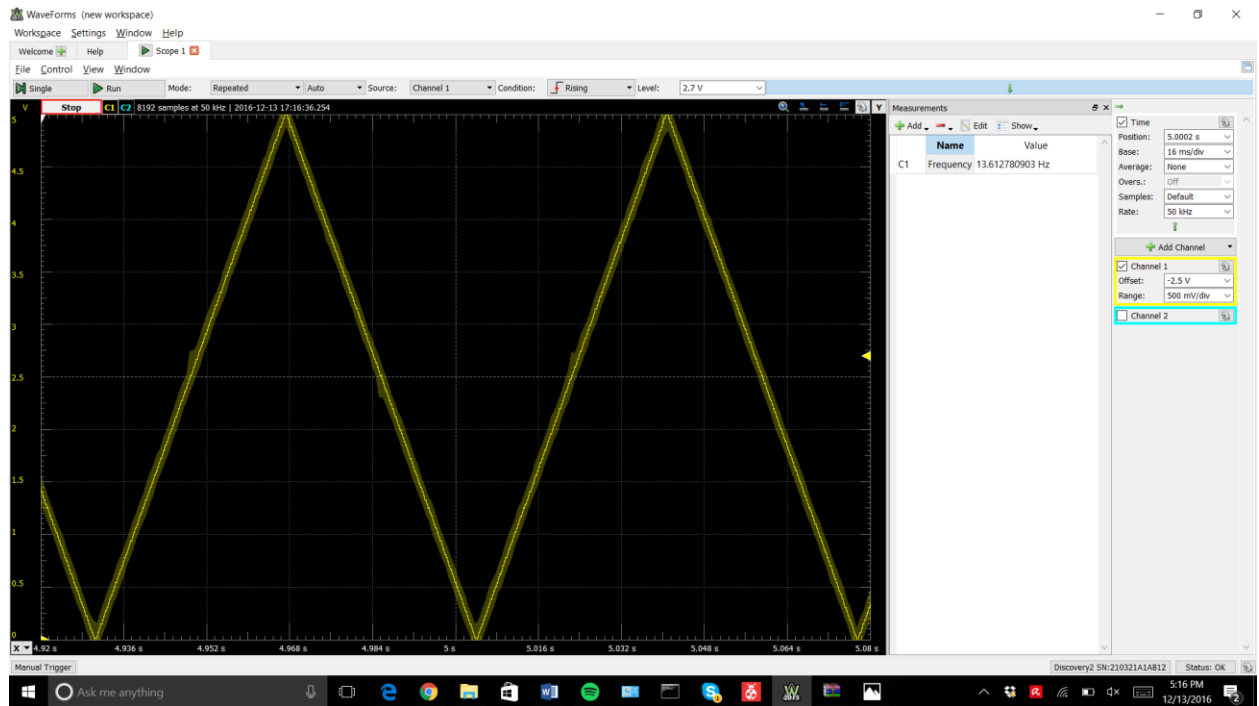
Sawtooth low:



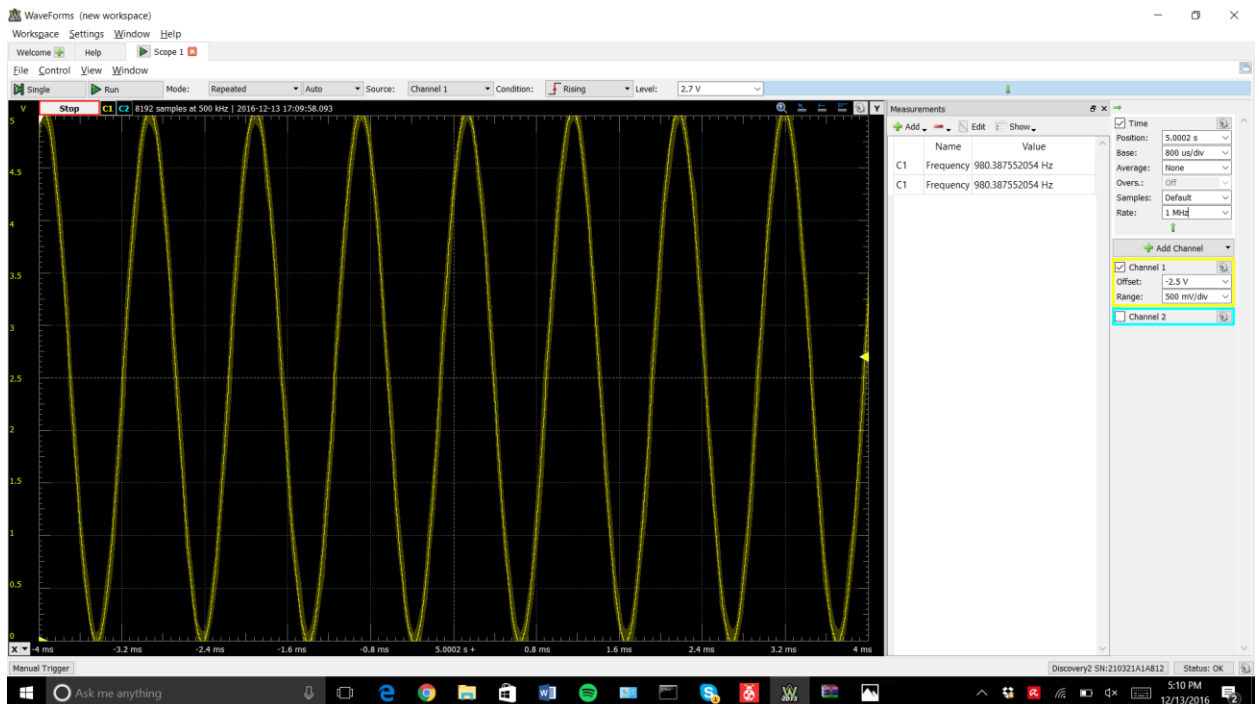
Triangle High:



Triangle Low:



Sine High:



Sine Low:

