**Summary**

I am a highly motivated web developer with strong Javascript/HTML/CSS skills along with experience building MERN stack apps. Previously, I was a Product Manager working in the digital space for a variety of products, each with an audience of millions.[expand] Currently I’m working on building out a rock climbing app that allows users to generate routes for others to find and climb them too.

**Skills**

**Languages**: Javascript, HTML5, CSS3, Ruby **Web-Application Frameworks**: Node.js, React, Ruby on Rails

**Front-end Libraries**: jQuery, Bootstrap, P5 **Databases**: PostgreSQL, MongoDB

**Version Control**: Git & GitHub **Project Management:** Jira, Confluence

API Integration and Web Sockets **Product Management:** Scrum, Agile

**UX/UI**: Gliffy, User Testing

**Projects**

**Route Finder June 2017**

Allows people to search for user generated rock climbing routes. Utilizes the Mapbox API to display a map that is searchable and where markers can be placed on the exact longitude latitude coordinate of a route.

Node.js | Express | React | Javascript | MongoDB | HTML | CSS

**Date Knight May 2017**

A random dinner and movie generator that utilizes the Yelp and CinePass API. Built in a group setting in a one week sprint. The app contains full CRUD, RESTful routes, and utilizes Bcrypt for secure logins.

Node.js | Javascript | jQuery | MongoDB | Bootstrap | HTML | CSS

**Chatr April 2017**

A messaging app where you can post comments in a group chat and add friends to conversations.

Ruby | Rails | Javascript | jQuery | HTML5 | CSS3 | PostgreSQL | Bootstrap

**Experience**

**Product Manager at Kantar Added Value Oct-2016 - Feb 2017 / Universal City**

* Meticulously defined release plans and priorities for local and remote dev teams for our weekly (enhance) releases
* Created and pitched SOWs, then upon signing, saw them through the SDLC to production. )to whom?)

**Associate Product Manager at Guthy Renker May 2014 - Sept 2016 / Santa Monica**

* Collaborated with business and marketing teams to build products, and then developed them by working with a scrum team that included developers, UX/UI, creative, and QA leads.

**Education**

* **General Assembly:** Web Development Immersive, 2017
* **University of California Santa Cruz**: B.A. in Economics & Psychology, 2013