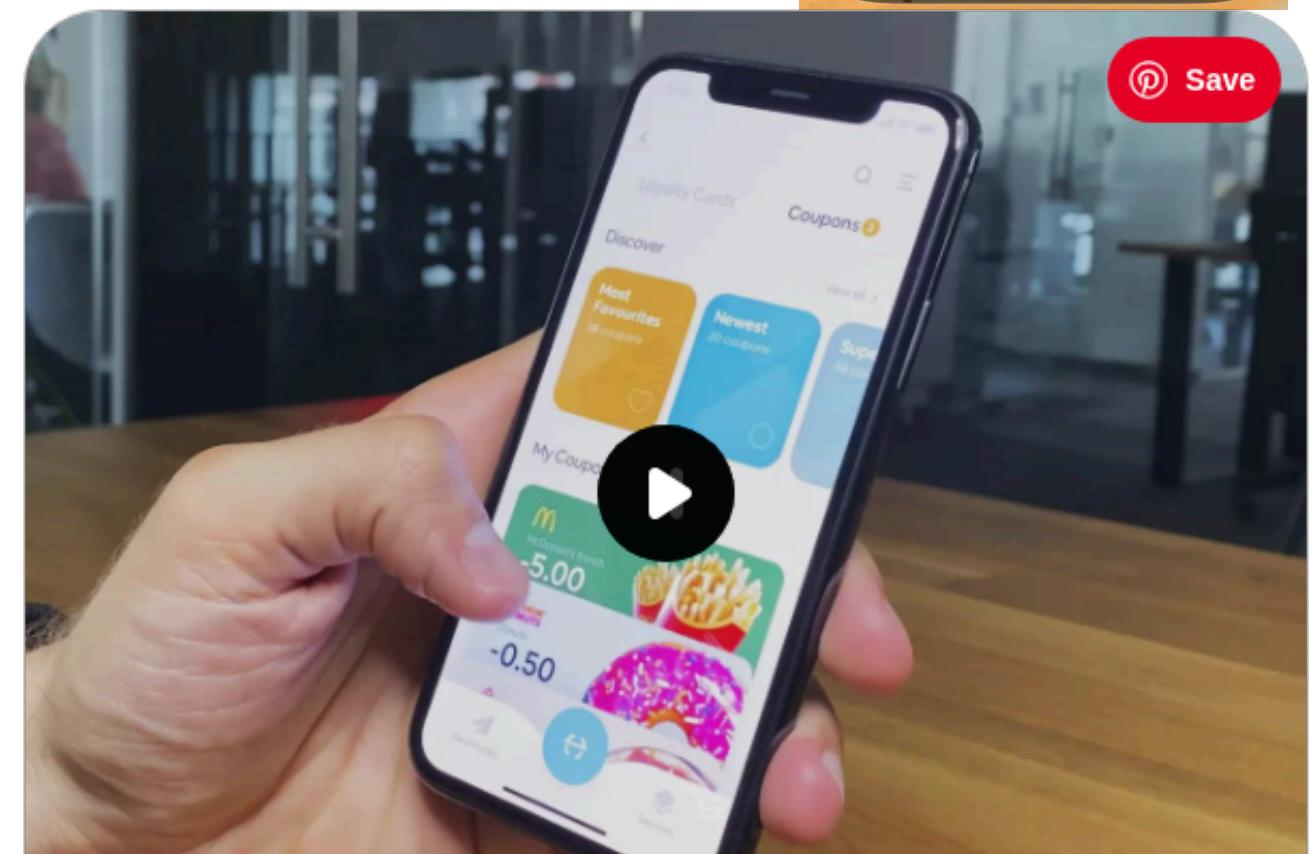
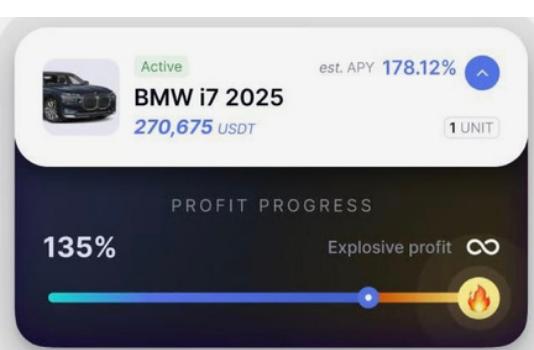
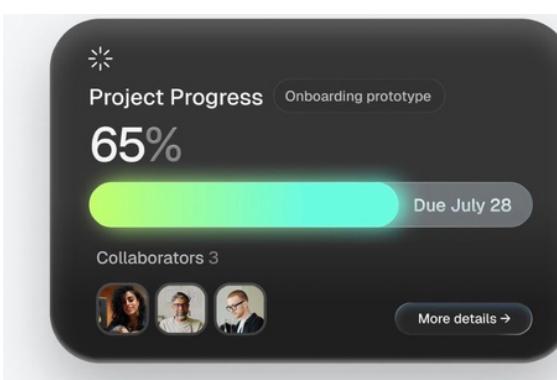
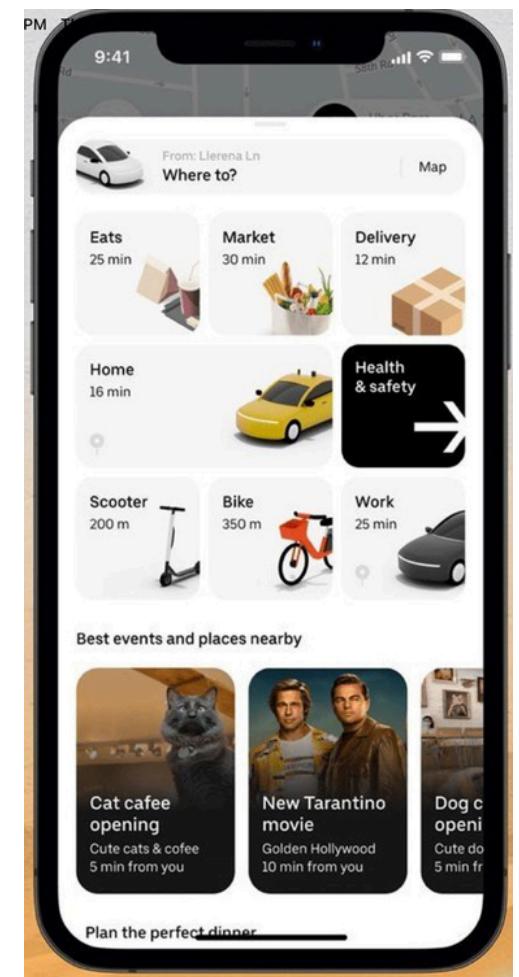
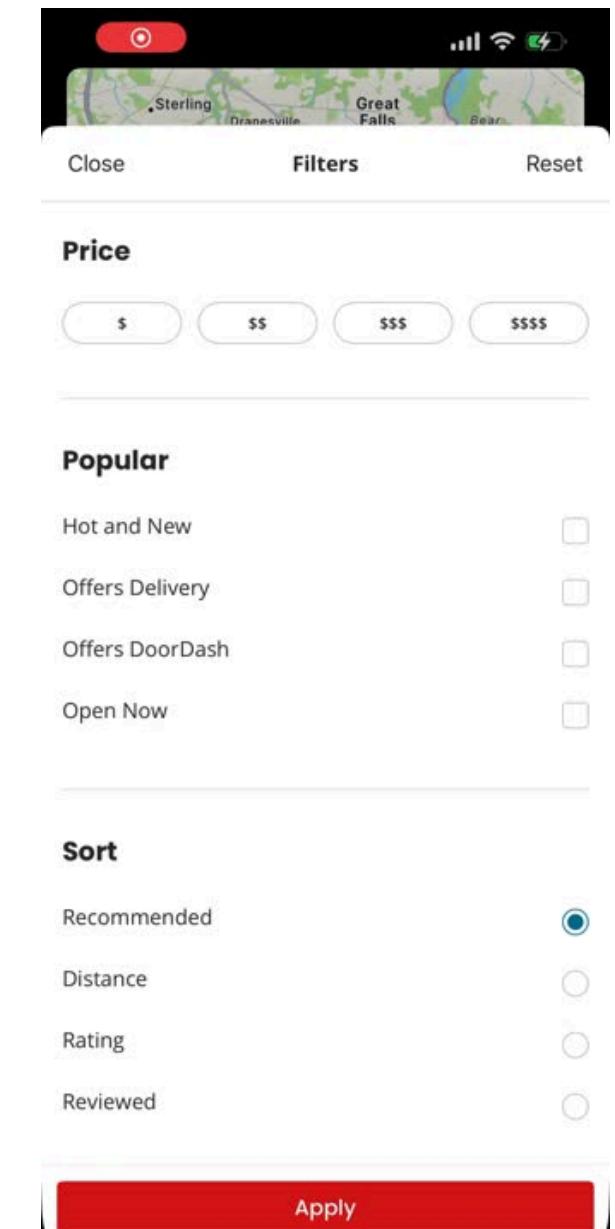


Home / Main Screen

Required

- Profile Picture (navigate to profile setup)
- User Greeting
- Search Field
- Banner (Carousel)
- Create Game Room (Prefer Floating Button)
 - Menu/restaurant
 - Appointment
- Explore
 - Trendy Menu / Restaurant ในช่วงเวลาบันกลางวัน (เช่น “รวมร้านมัตตะ”, “รวมร้านอาหารเปิดใหม่เดือนนี้”)
 - → พาไปที่หน้าเล่นเกม setting ตามที่เลือก
- Game Room Shortcut
 - เป็น set กิจกรรมที่มีอยู่แล้ว แต่ลำดับของข้อมูลจะแสดงเปลี่ยนไปตาม preference ของแต่ละ user หรือตามช่วงเวลาต่างๆ (เช่น ห้อง “บุฟเฟ่”, “Halal”, “Vegan”, “Japanese” // “Breakfast” ขึ้นช่วงเช้า)
 - → พาไปที่หน้าเล่นเกม setting ตามที่เลือกเลย (skip หน้า game setup)
- Current Game Status
 - ขึ้นมาเฉพาะตอนที่เล่นเกมค้างไว้
 - once clicked, navigates to the game room
 - แสดงรายละเอียดของห้องเกม
 - ชื่อห้อง / member / Current Status

Design Ref.

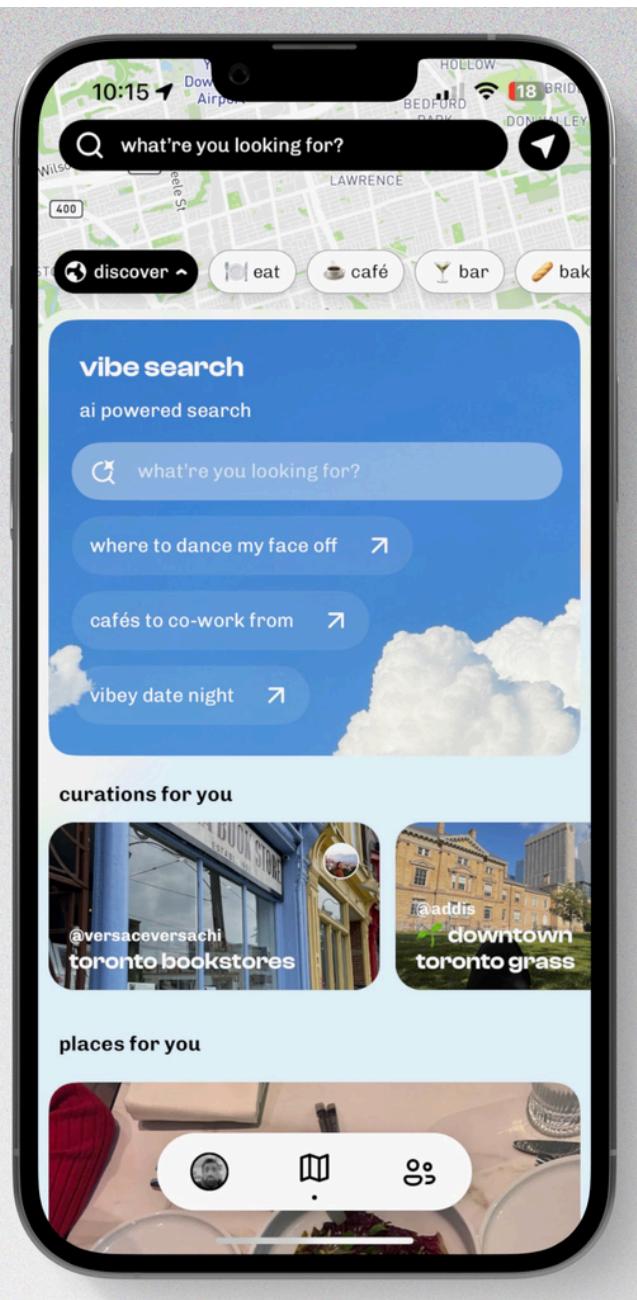
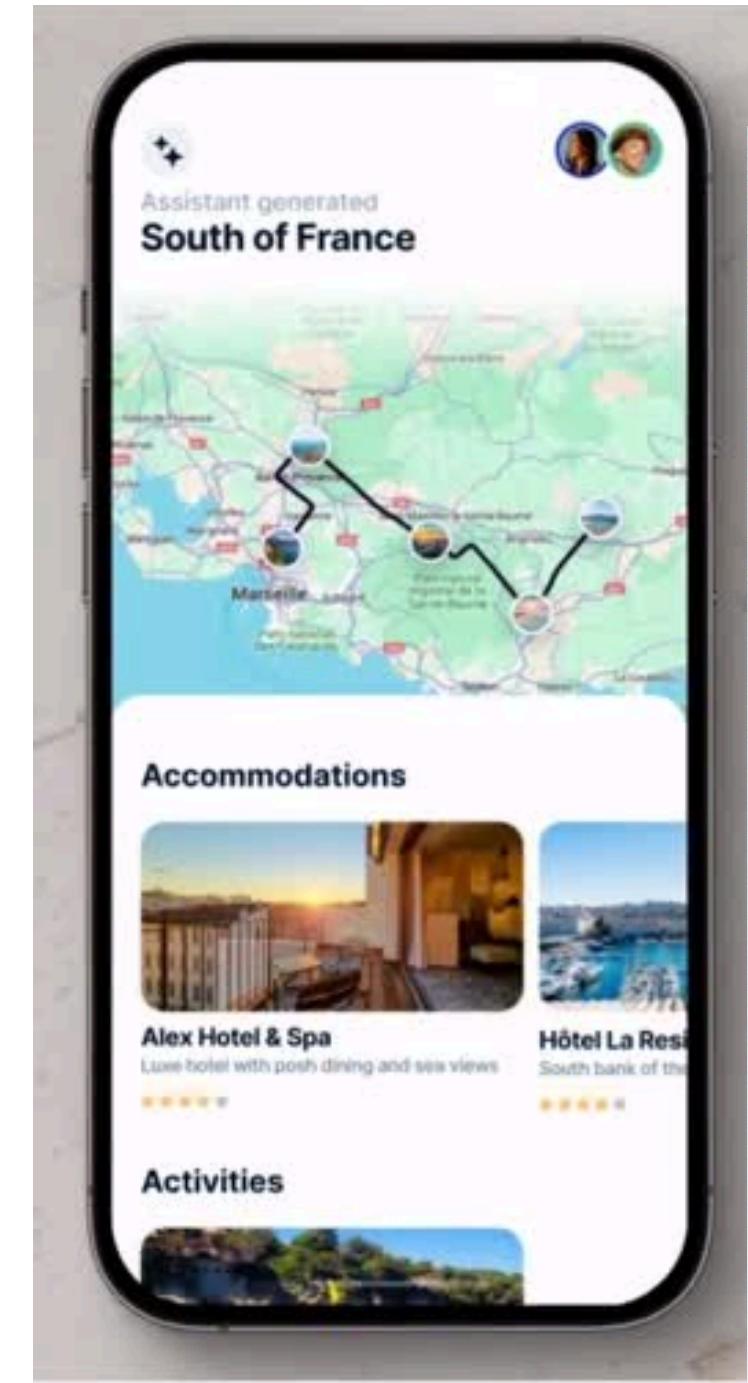
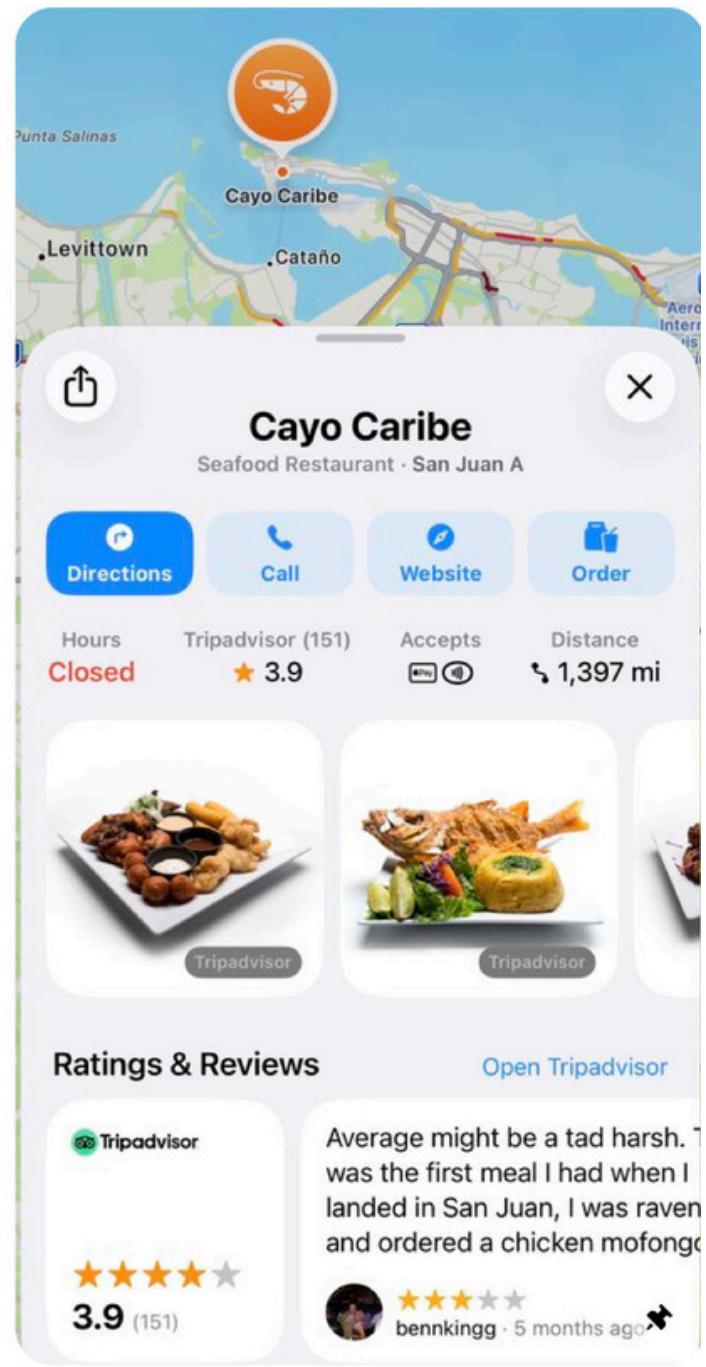


Map Screen

Map to click and view Food types in the area

Detail

- Search Field
 - By area
 - By restaurant name
 - Sorting & filtering: restaurant type, preferences
- Map
 - My location
 - Area name
 - can zoom in and out
 - View restaurant locations on the map
- Once click the restaurant on the map, the system displays the Restaurant Details



Ref.

Game Setup

- ໄວ້ຕັ້ງຄ່າຫ້ອງເກມກ່ອນສ້າງຫ້ອງ

Required

- Room Name
- Player:
 - Single Player → Skip waiting room
 - Play with Friends
 - Join the game via Line group: This group will be displayed as the default and cannot be changed.
 - If entering through Line OA: A selection box will display all the user's line group

Game Mode:

- Select Restaurant
- Select Menu

Sorting & filter *Select Restaurant Mode only

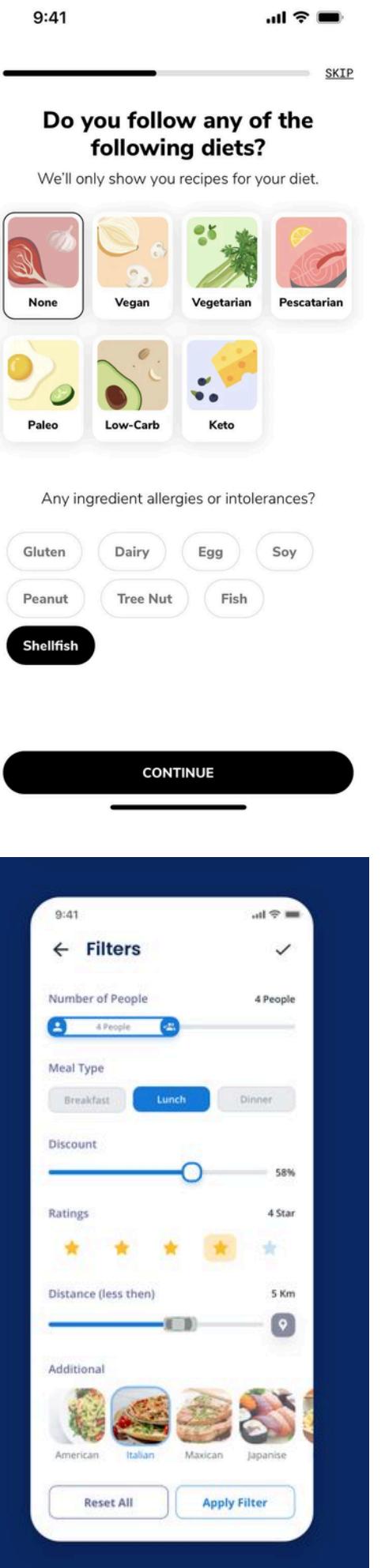
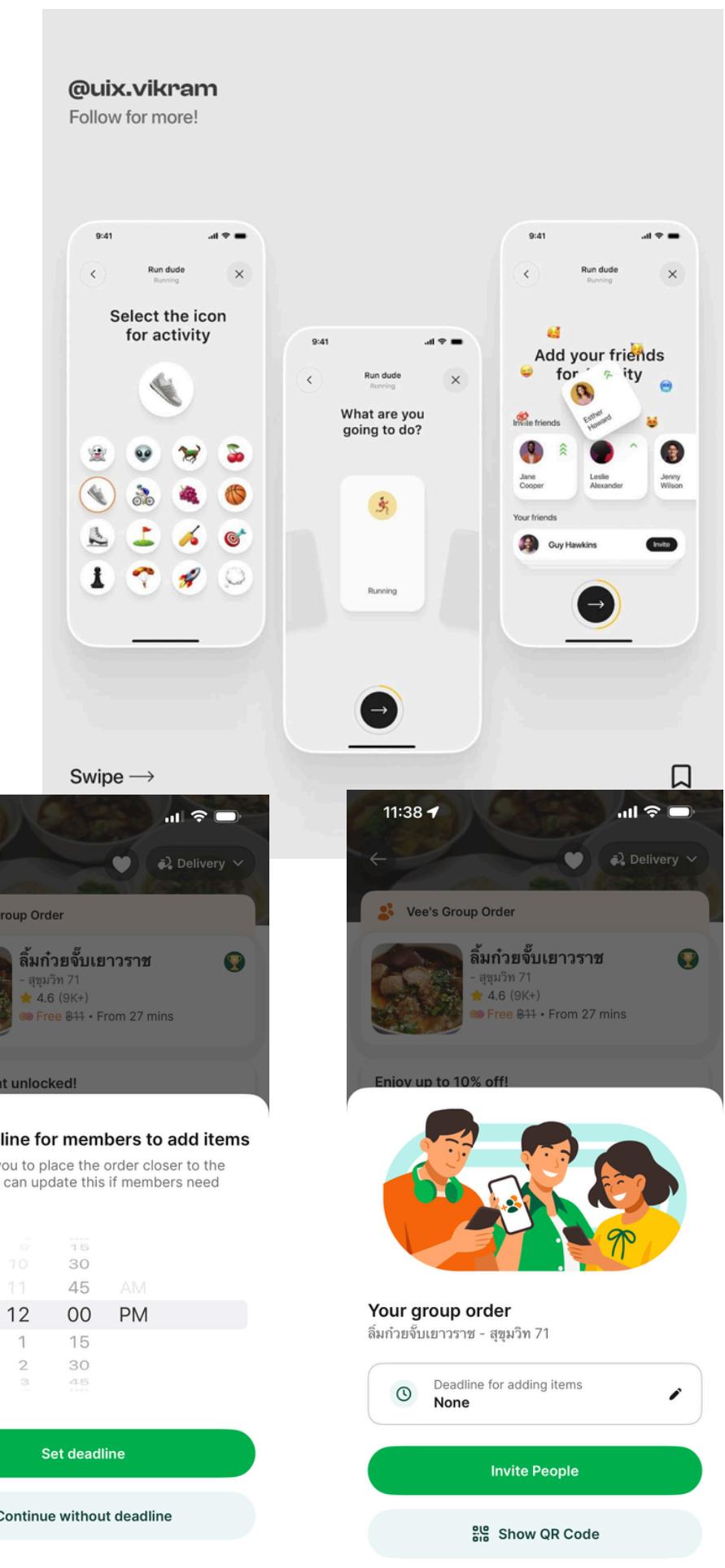
- example:
 - Meal Type: ມື້ອໃໝ່ / ຂອງຫວານ / ມື້ອຈ່າຍາ / ປາກຕີ
 - Cuisine: ລູ່ປຸ່ນ / ໄກຍ / ບຸພິເພ
 - Preferences: halal / vegan / no beef
 - Location*: ໃນໜ້າງ / ໄກລ້ອນ / select location
 - Others* ເຊັ່ນ range ຮາຄາ / ມີກ່ອດຮົດ / ໄກລ້ອດໄພພໍາ

"include your friends' preferences?" check box

- if checked, all the participated member's preferences will included in the game

Ready / continue button

Skip button (Play without setup) = Select Menu Mode by default



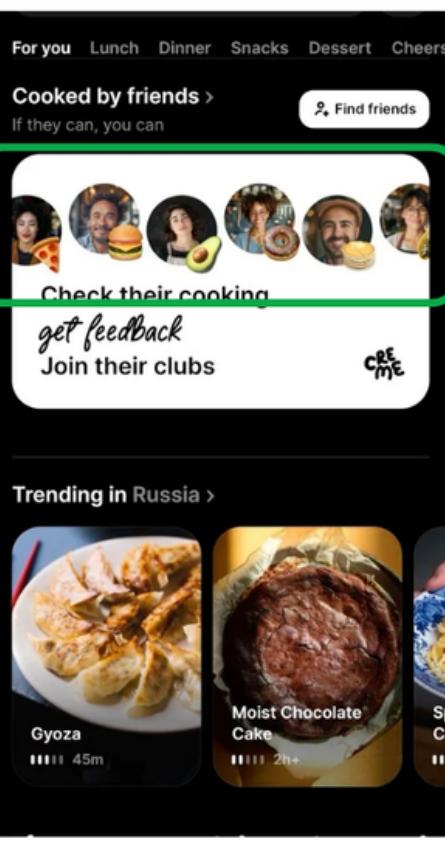
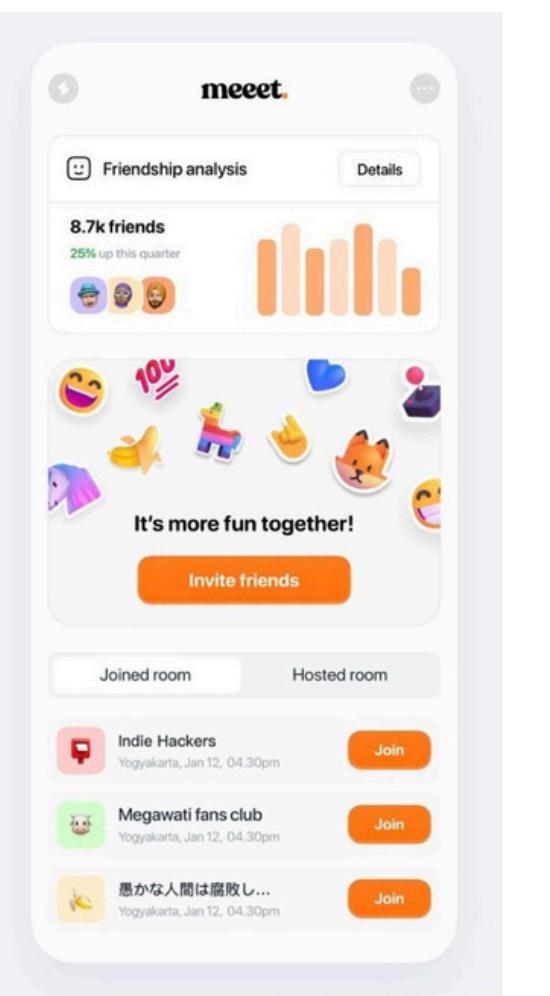
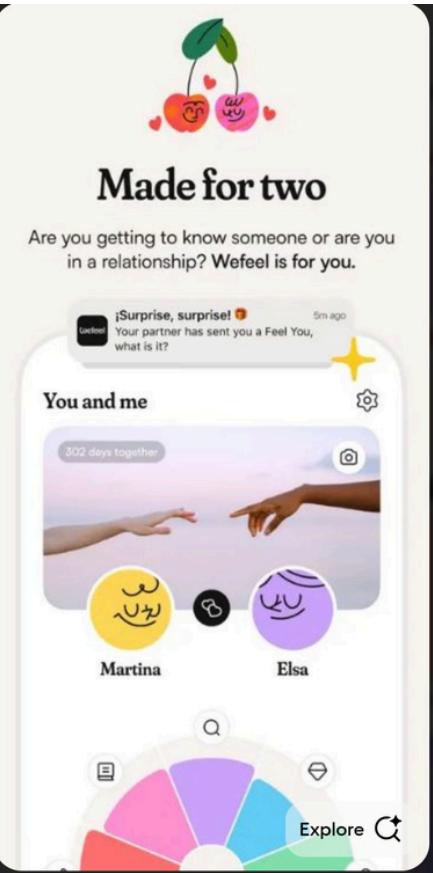
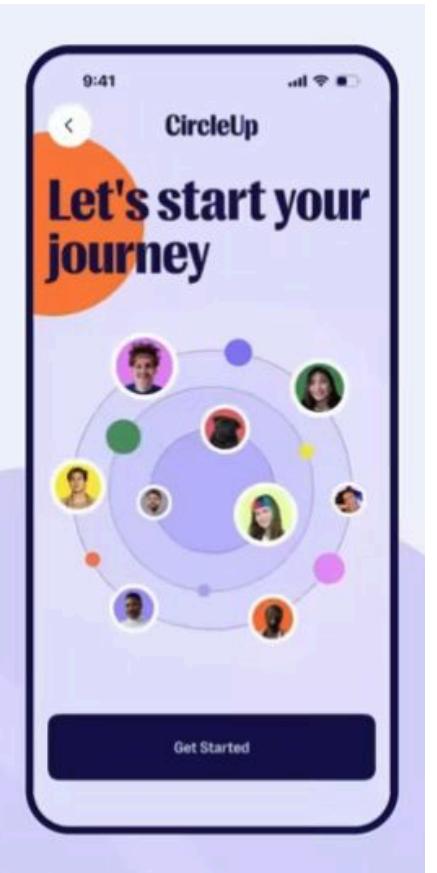
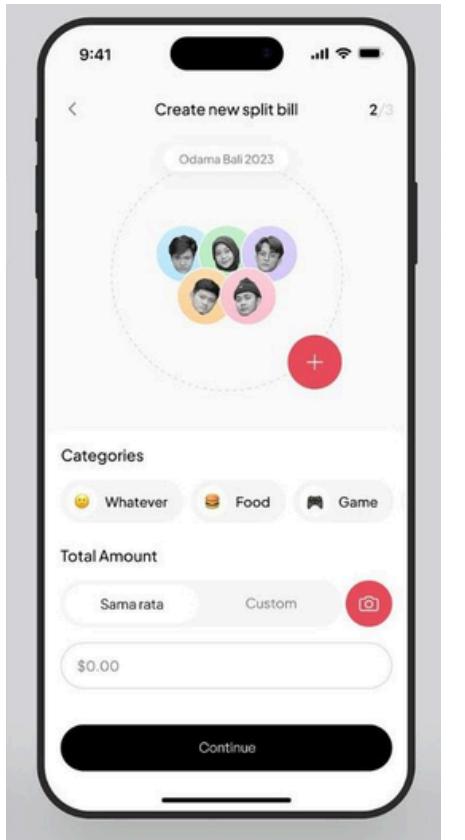
Waiting Room

- มี sense ของความเป็น community ที่มี interaction กัน
- profile picture ของเพื่อนแต่ละคนใน group

Required

- Informative Text: Waiting for your friends
- URL link sharing
- Members list
- Nudge Friend - This is a button to send notification to friends who did not join the game session yet - LINE noti or in web app
- Time Countdown
- Ready / continue button → display only for the host user
- play modes
 - Time limit: 3 minutes, 5 minutes, 15 minutes
 - The final result will based on the menu/restaurant with the highest number of matching selections
 - All Match: Play until a super match is found → not available for single play

Ref.



More:

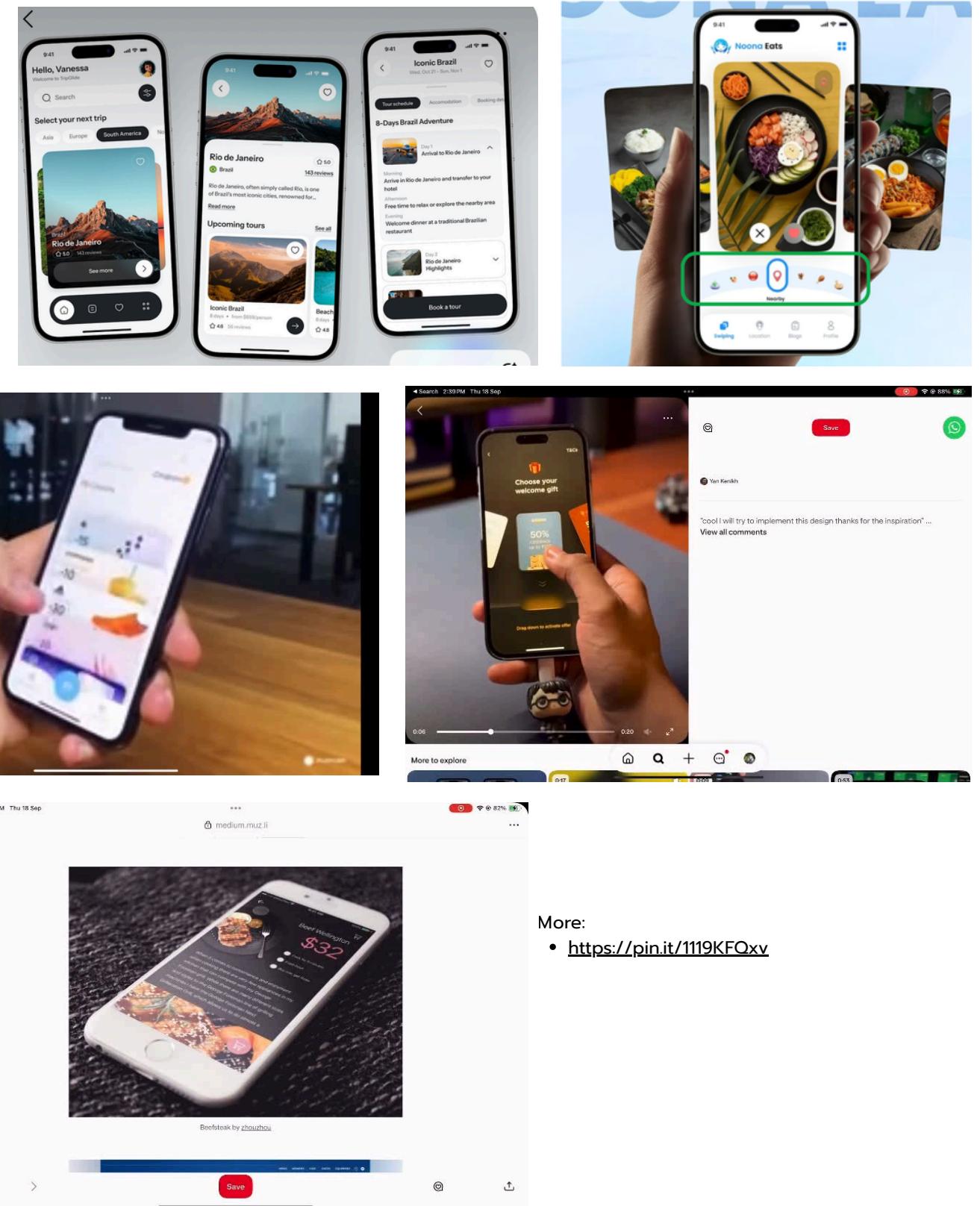
- <https://pin.it/VddiMSjWc>
- <https://www.pinterest.com/pin/3377768468296232/>

Swipe Screen

Ref

Requirements

- **Restaurant Mode / Menu Mode / Saved Mode**
- **"Include My Preferences?" Checkbox**
 - When checked, all preferences from participating members will be incorporated into the game.
- **Filter/Sorting Options (Single Player Mode / Accessed via Shortcut or Explore)**
 - Examples: Near Me / Japanese Cuisine / No Beef
- **Invite Friends Button (Single Player Mode / Accessed via Shortcut or Explore)**
 - When clicked, this will direct the host user to the game setup room.
 - The created room will be based on the entry point, allowing for:
 - Additional filter settings, but some filters may be restricted based on whether it's created through Explore or Shortcut. For example:
 - If the active room is "Matcha Café" accessed via *Explore*, the new room will exclusively focus on finding matcha cafés.
 - Accessing the "Restaurants in CTW" category will fix the location, but all other options remain flexible.
 - Accessing the "Noodle Dishes" category will fix the food type, while other selections remain open.
 - Accessing the "End-of-Month Menu" category will fix the price range, but other options remain flexible.
- **End Game Button (Host Only)**
 - This option allows the host to end the game forcefully and navigate members to the results screen.



More:

- <https://pin.it/1119KFQxv>

Swipe Screen

- **Swipe Features**

- Swipe Actions:

- Swipe right = Like
 - Swipe left = Dislike
 - Swipe up = View a list of related restaurants *(Available in Select Menu Mode only)*

- **Craving Boost Highlight** button:

- Click to notify members that you are craving this specific menu/restaurant.
 - When a member views this particular menu/restaurant, the system will alert them that a specific user is craving it.

- **Save for Later** button:

- Clicking this will store the selected item in the user's "Save for Later" session.

- **Match Features**

- If the user matches with other members in the group:
 - The system will display those who have also selected this menu/restaurant.

- **Super Match:**

- If there's a menu/restaurant that everyone likes:
 - The game ends immediately.
 - The system shows a "Super Match" animation to all members.
 - Users are automatically directed to the results screen.

- **Time Countdown** (*Time Limit Mode* only)

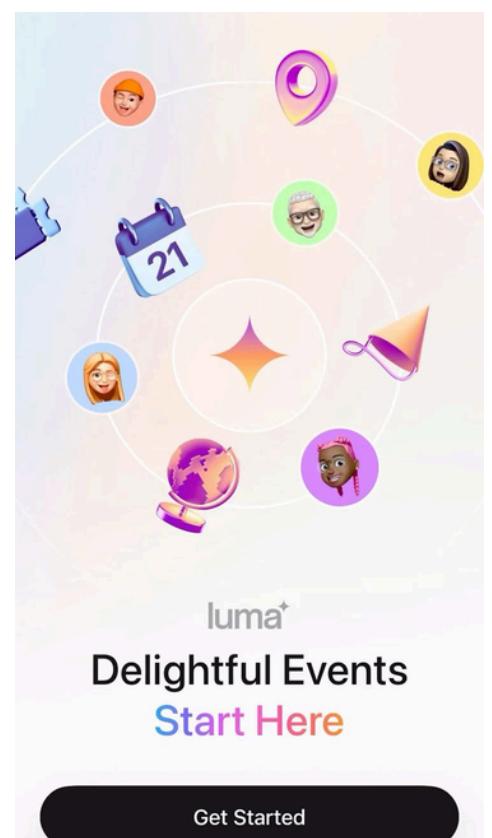
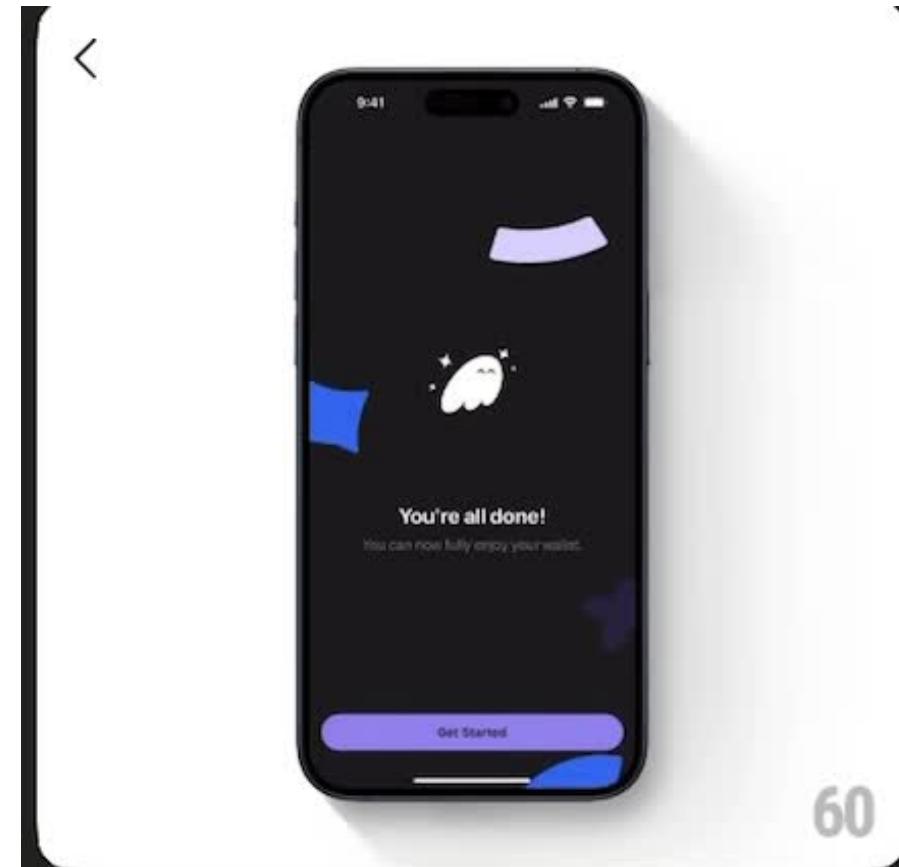
- **Promotions** (*Select Restaurant Mode* only)

- Displays promotions for the restaurant currently shown on the card.

Animations when the user found the **Super Match**:

- <https://pin.it/6Q0zdelbL>

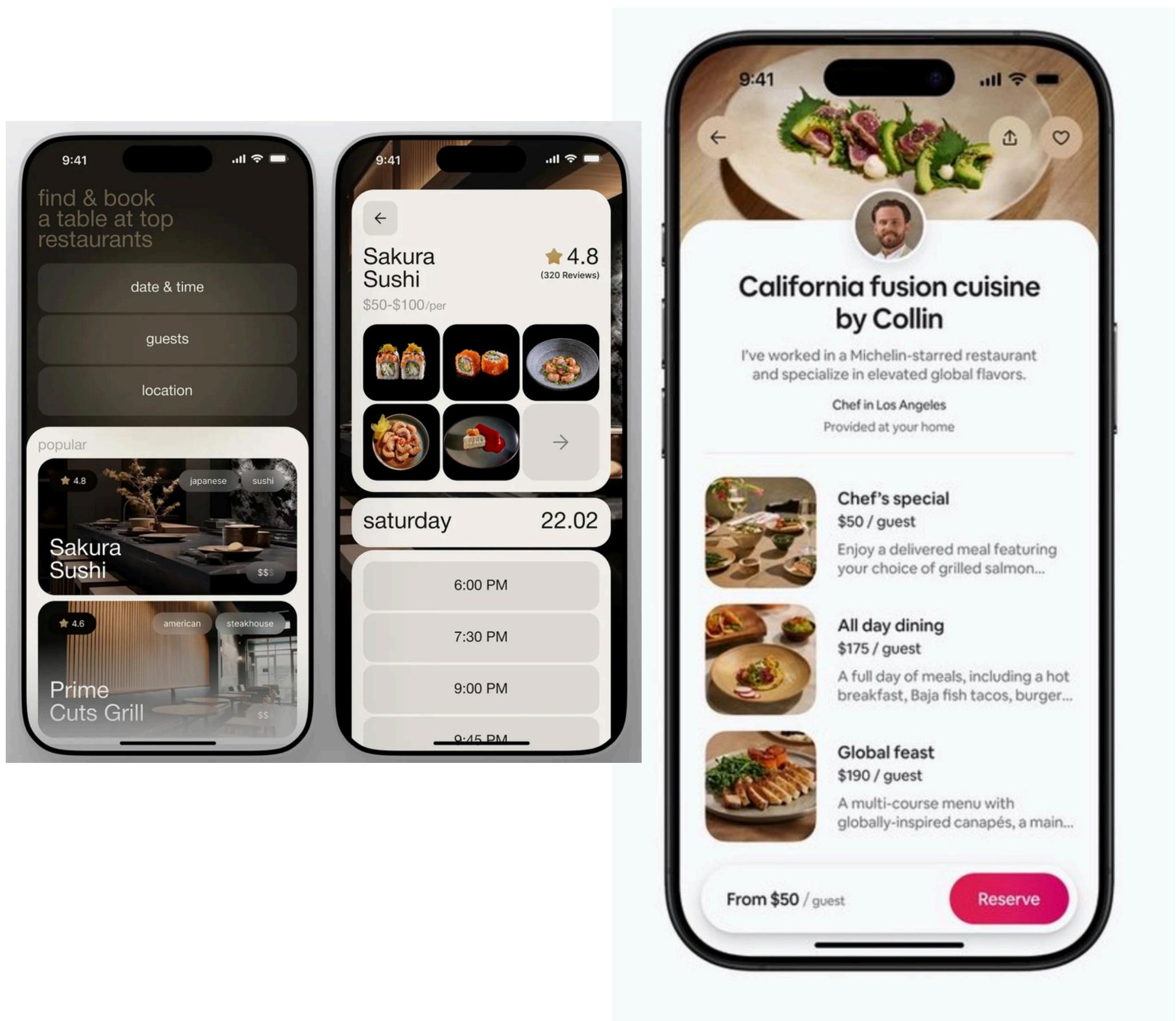
ใช้รูปร่าง / ingredient ของอาหาร (เช่น เลมอน มะเขือเทศ) หลากระเบิดเป็นตัว confetti แบบประดายกันไป



Restaurant Detail

Detail

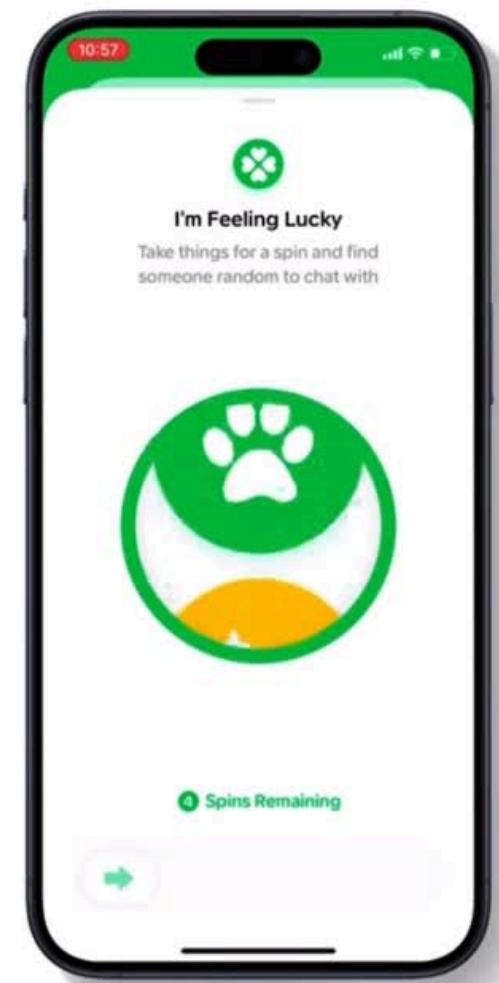
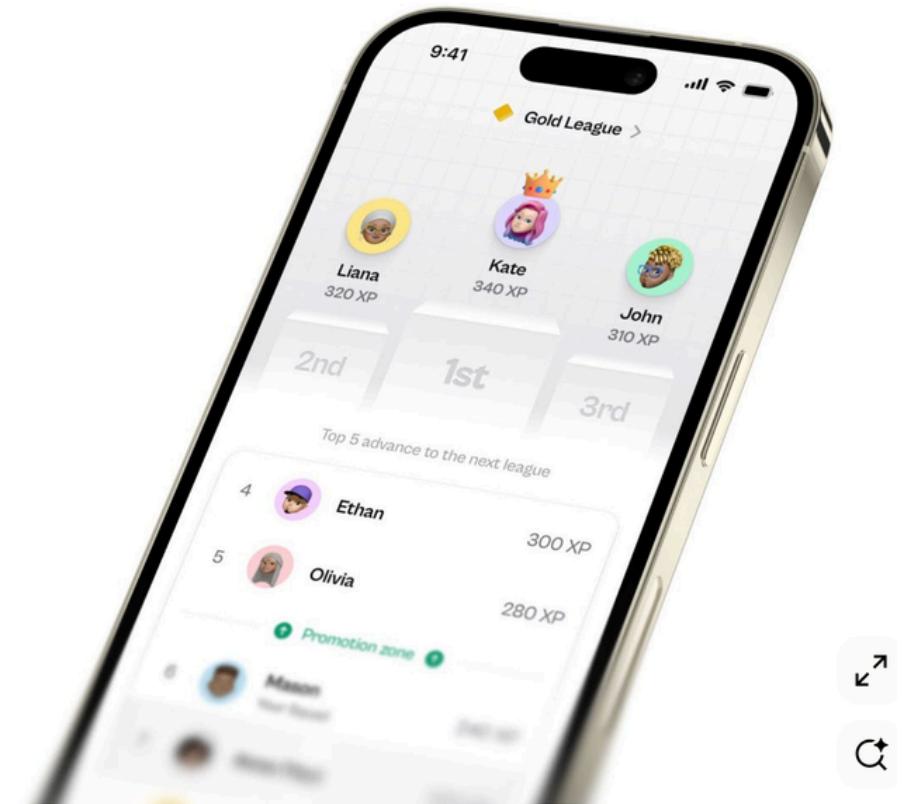
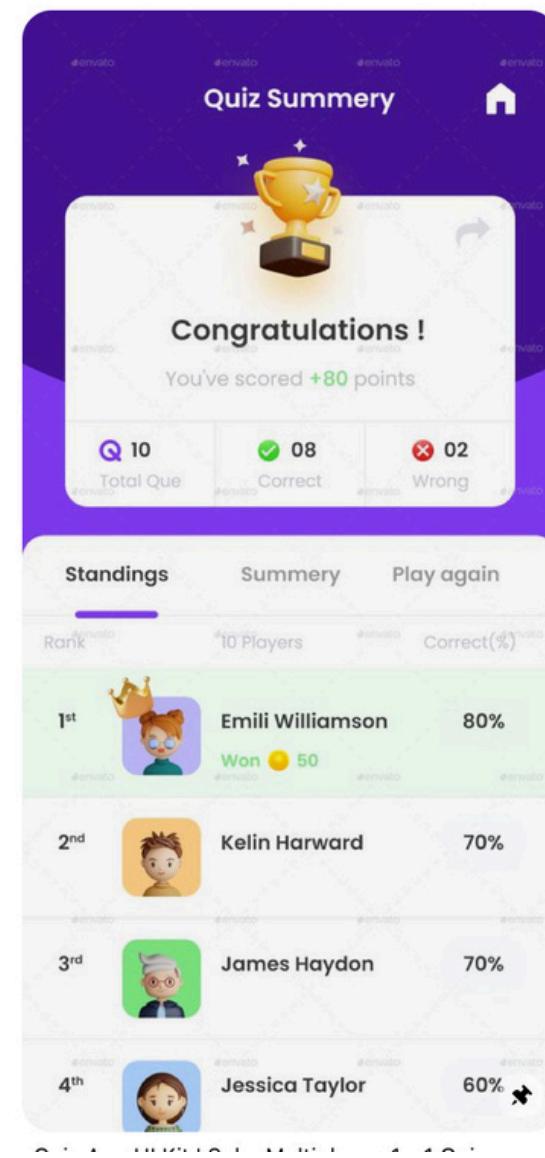
- restaurant name
- categories ex. Italian / Fast food / Buffet
- Highlight Menu
 - Picture
 - Menu Name
 - Price
 - Menu Description
- Opening Hours
- Promotion ex. Seasonal Menu, ນາ 4 ຈ້າຍ 3, birthday discount
- location → can have multiple location
- other detail: parking, per friendly
- information
- review → integrating with 3rd party platforms
- reservation button
- Bookmark / Save button
- Share button



Result Screen

Required

- Result
 - Winning Restaurant / Menu **Play with Friends* only
 - Display top 1 - 3 results
 - Each result voters
- Share button → send notification to Line group
- Select restaurant button → navigate to restaurant list that match the results (*Select Menu Mode* only)
- End Game → go back to Home Screen



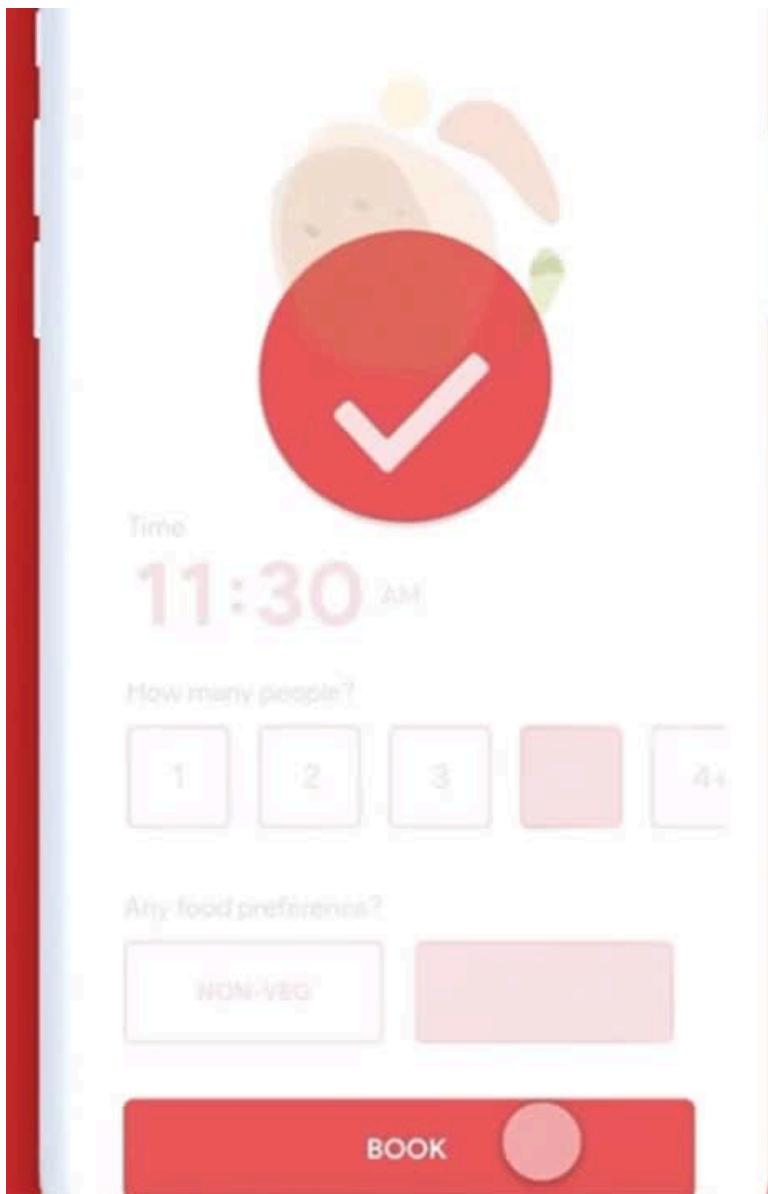
Additional

- **Tie-break voting:** If there're multiple highest results (have the same score), the user must vote again
 - Each person can vote only once
 - The voting will be done in a pop-up
 - Notifications will be sent to group members to come and vote.
 - *Time Limit mode:* Countdown for 1 minute
 - *All Match:* until everyone cast their vote
- Let Toast Choose - Random (but has logic based on preferences and location)

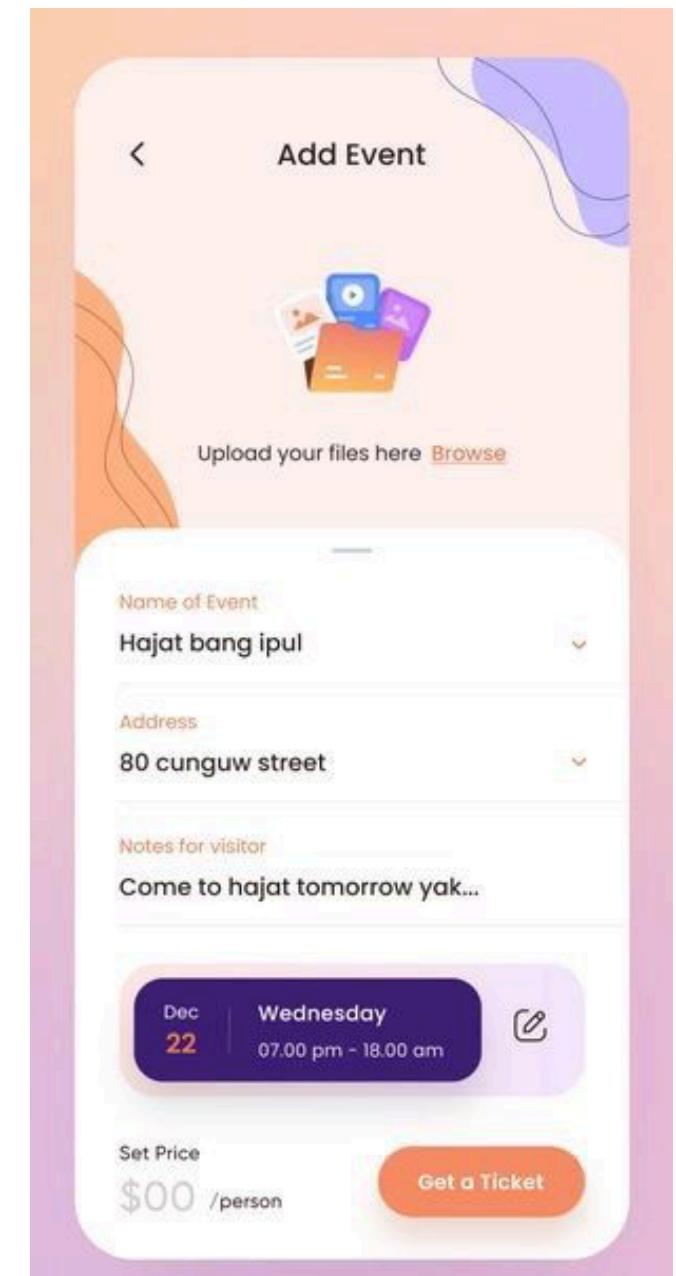
Appointment Selection Setup

Required

- Appointment Name
- Select Group of Member
 - Join the game via Line group: This group will be displayed as the default and cannot be changed.
 - If entering through Line OA: A selection box will display all the user's line group
- Date Range *31 days max
 - Start date
 - End Date
- When choosing a date, each member can suggest a time and the app will find a common date and time for everyone
- Ready / continue button



Ref.

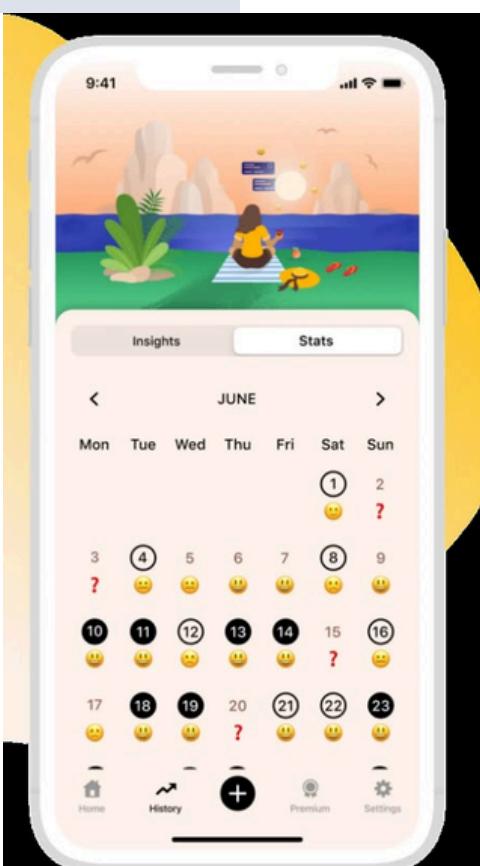
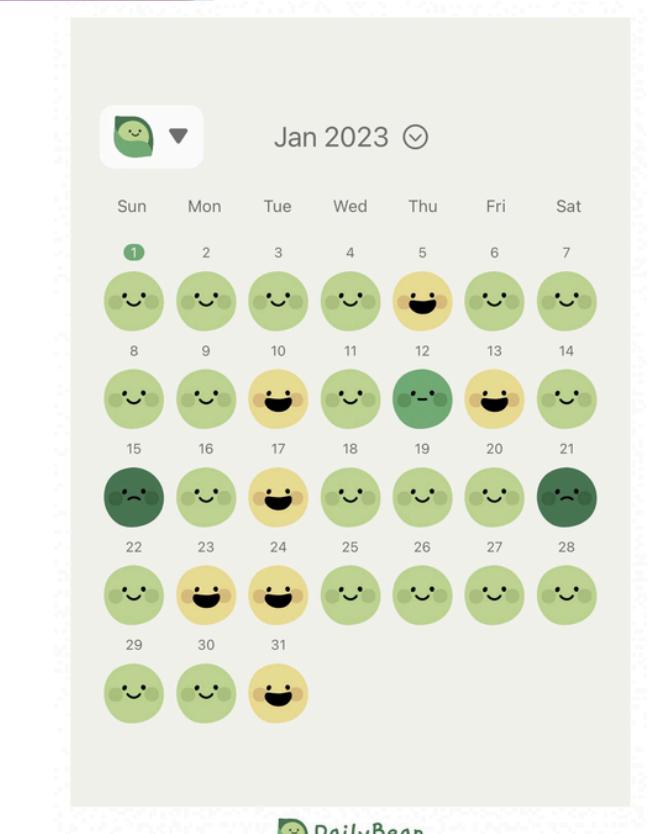
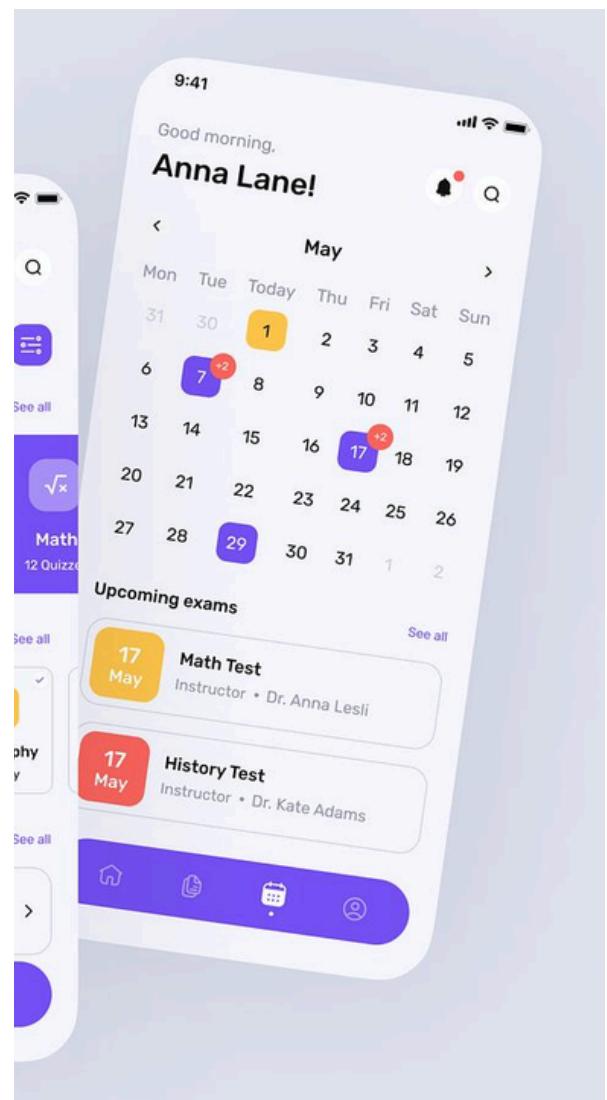


Appointment Selection

Objectives: Find out when each person is free so the group can pick the best date.

Features

- Calendar: Monthly view
- Mark the dates
 - The user can mark their *Available* / *Maybe* / *Unavailable* dates
 - once they finished, they can click “submit”
 - The user can mark multiple dates at the same time
 - for example: they can select 5 dates in the calendar and make it all as “*Available*”
- Members list
- Nudge button



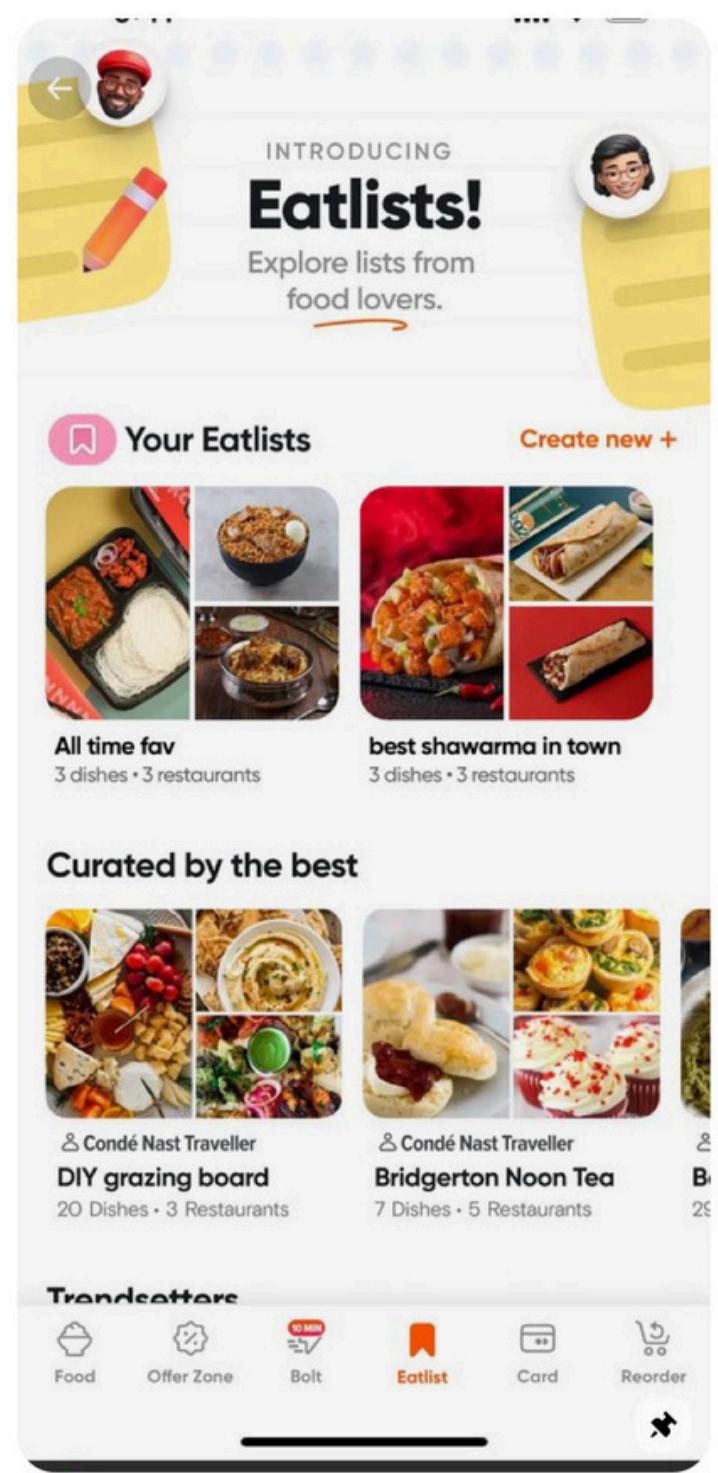
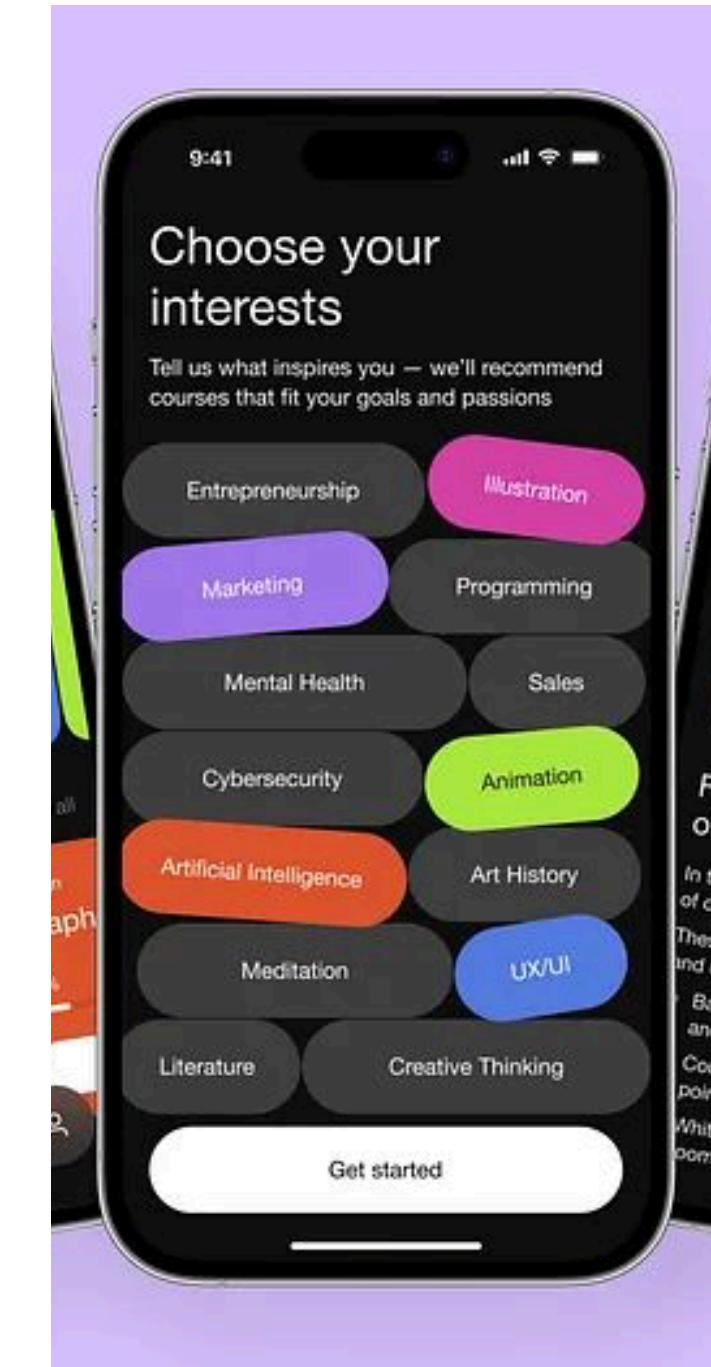
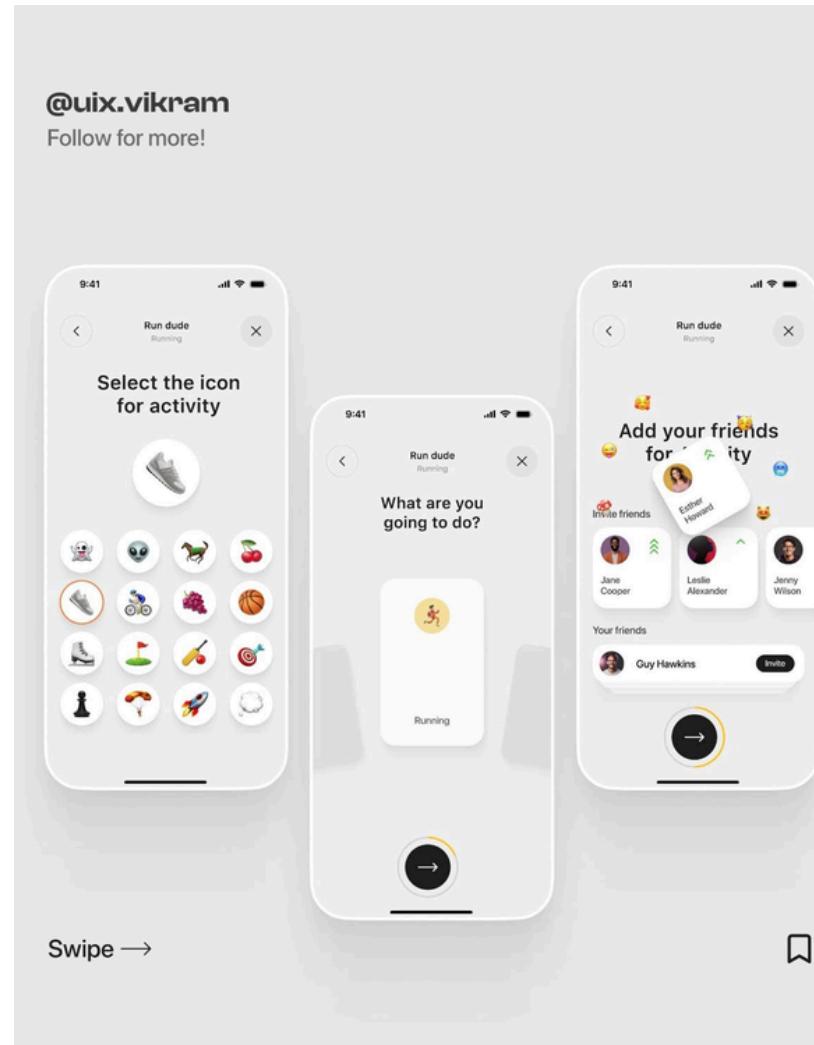
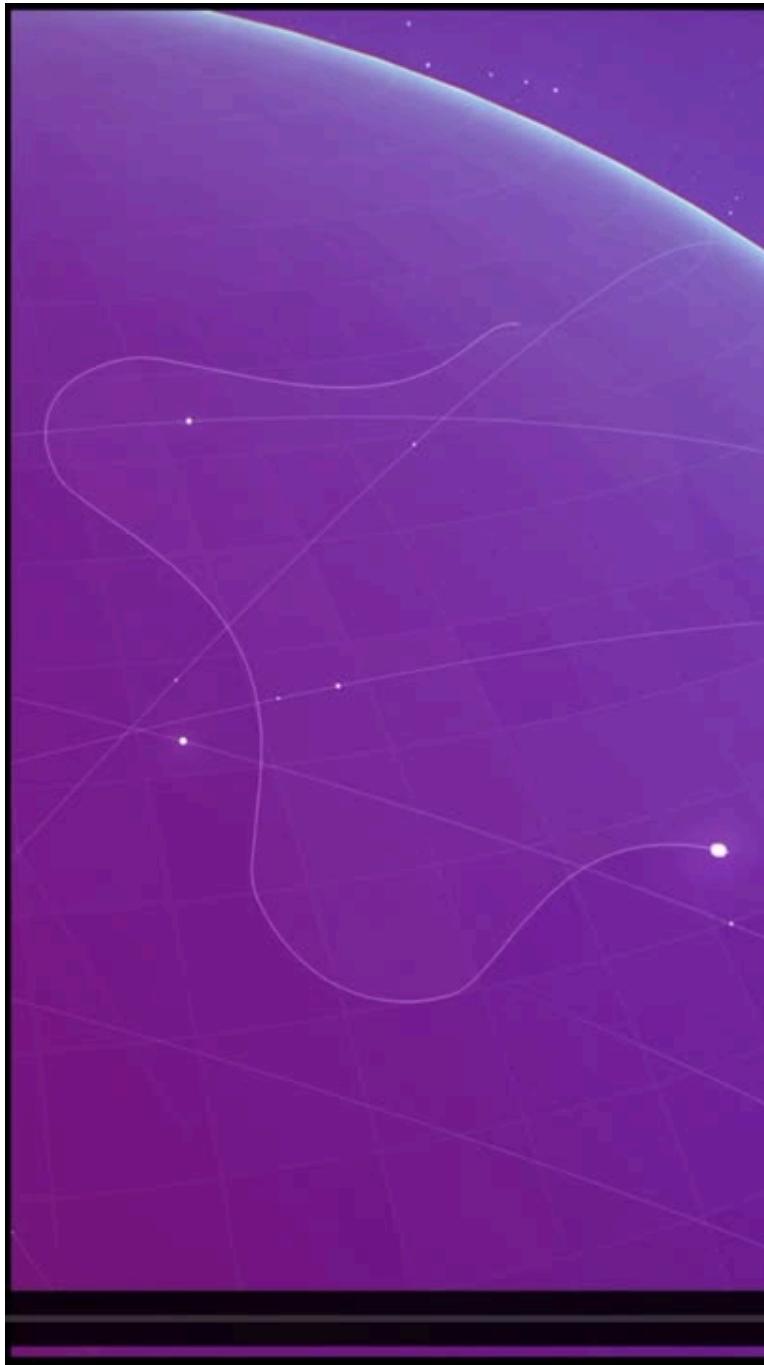
Appointment Results

Features

- Once all the member submitted, the system display the best date for the group
 - The best date criteria:
 - the dates that everyone are *Available*, or
 - the date that almost everyone (70% or more of the member) are *Available*, or
 - the date that even on are either *Available*, or *Maybe*
 - if there were non best date (the match is less than 70%), the system display the appropriate date: "There's no best date for the selected time"
 - the system notified the member via line group
- There can be more than one best dates

Preferences Setup

Ref.



Under Profile