Karishma Shah

Computer Engineering Student

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Toronto, ON

Education

University of Toronto Graduating May 2024

Bachelor of Applied Science, Computer Engineering Co-op

Work Experience

Virtual Software Engineering Internship, JPMorgan Chase & Co.

Sept 2020 - Jan 2021

- Created an interface with a stock price data feed using Typescript, React, and JPMorgan Chase frameworks and tools to allow traders to visualize and analyze data in real time
- Successfully added functionality to a trader's dashboard to allow them to input specific information so that can monitor a new trading strategy, which increased R-multiple by 200% compared to traditional trading strategies

CIBC, Summer Intern | Associate Processor, Operations Management

May - Aug 2020

- Worked on CIBC Student Leadership Academy summer project on finding AI Fintech startups beneficial for CIBC and pitched solution to senior leaders
- Identified and recommended changes to existing processes to save an average employee 30% of their time per day

eyesUp, Co-Founder

Nov 2018 – April 2019

- Managed a team of 29 employees to create a facial tracking device that helps combat distracted driving using the Viola-Jones Algorithm, raspberry pi zero, in **Python**
- Most Innovative Company of the Year Award Winner competing with Global JA companies, President of the Year Award Winner – Provincial
- Achieved entry into market, with several eager investors including the former CEO of TMX Global Solutions

Team Lead, Engineering Strategies and Practices Team at University of Toronto

Sept 2019 – May 2020

- Researched, designed, managed, and proposed a flood mitigation system to combat Toronto Island Floods proven to improve transportation within the Island by 35%
- Proposed a lifting mechanism to reduce the difficulties that people with mobility issues face while using VIA rail and pitched it to the CEO of Left Turn Right Turn Ltd., using SolidWorks and Computer Renderings

Projects

The Posity Company

 Developing an iOS application that filters news through top 10 conventional news channels and display only the positive ones in order to improve mental health

Reversi Computer Algorithm

- Created an algorithm that strategically played the game Reversi in C by utilizing minimax algorithm and won 100% of times
- Defeated the 'smartest' algorithm programmed by upper year students which few people were able to do

Award-winning Marketing Campaign

 Created a campaign for a local daycare resulting in 10% increase in child enrollment, 5% increase in referral rate/quarter placed top 10 at ICDC in Florida, USA.

Skills

Python CSS
C/C++ Git
Java Matlab
HTML5 SolidWorks

Awards

- U of T COVID-19 Student Engagement Award \$3000 [2020]
- Dean Merit Scholarship \$5000 [2020]
- President of the Year Junior Achievement [2020]
- Top 5 Space Hacks SPARK Hackathon [2019]
- DECA International Career Development Conference Finalist [2019]