MLRF Lecture 02

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Clustering

Lecture 02 part 03

Clustering: finding groups in data (1/2)

Many techniques:

Useful for Practice session 2

- Connectivity models: hierarchical clustering, ...
 cluster = set of neighbors
- Centroid models: k-means, ...cluster = centroid point
- Distribution model: Gaussian mixtures models est. w. Expectation Maxim., ... cluster = statistical distribution (center + spread in each direction)
- Density models: DBSCAN, ...

 Cluster = dense region

 Useful for Practice session 4
 (eventually)
- Graph-based models: HCS (Highly Connected Subgraphs) algorithms, ... cluster = clique in the graph

- ...

Clustering: finding groups in data (2/2)

Always the same goal:

- Minimise the differences between elements within the same cluster
- Maximise the differences between elements within different clusters

Number of clusters:

- Many methods require to choose it beforehand
- Several techniques to adjust the number of clusters automatically

Outliers rejection:

- Some techniques do not assign lonely points to any cluster
- ⇒ Focus on HAC and K-Means today

Hierarchical Agglomerative Clustering (HAC)

Hierarchical Agglomerative Clustering

Algorithm

Initialization:

- Create a cluster from each element

While more than 1 cluster:

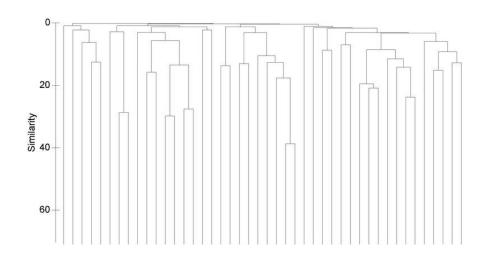
Merge the two closest clusters

Challenge: distance between clusters

- New center = mean of points
- or distance = maximal distance
- or...

Time complexity: O(n²) for fastest method

Output: Dendrogram



K-Means

The K-means algorithm aims to choose centroids that minimise the inertia, or within-cluster sum-of-squares criterion:

$$\sum_{i=0}^n \min_{\mu_j \in C} (||x_i-\mu_j||^2)$$

- ie it does not maximizes inter-cluster distance
- ie it puts centers so as to get the best coverage (may not be on a density peak!)

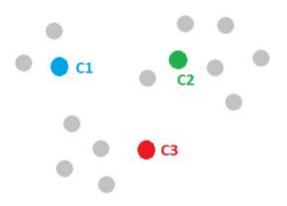
Algorithm



Algorithm

Initialization:

- <u>(randomly) select cluster centers</u>

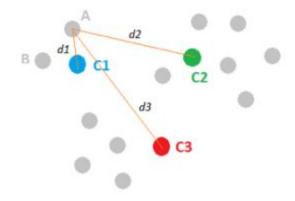


Algorithm

Initialization:

- (randomly) select cluster centers

Calculate distance points ⇔ centers

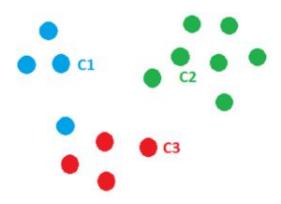


Algorithm

Initialization:

- (randomly) select cluster centers

- Calculate distance points ⇔ centers
- Assign each point to closest center

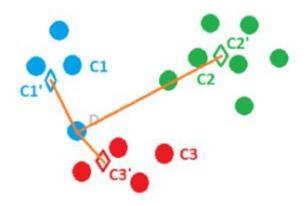


Algorithm

Initialization:

- (randomly) select cluster centers

- Calculate distance points ⇔ centers
- Assign each point to closest center
- Update cluster centers: avg of points



Algorithm

Initialization:

(randomly) select cluster centers

Loop until converged:

- Calculate distance points ⇔ centers
- Assign each point to closest center
- Update cluster centers: avg of points

Result: centroid centers

- local maximas
- tessellation / Voronoi set over the dataset

The previous algorithm is called "Batch K-Means", or simply "K-Means", because it considers the whole the dataset at each iteration.

Batch K-Means is not only **sensible to outliers** and **initialization**, it is also **very slow** to compute on large datasets. (I got OOM errors with the *Twin it!* poster!!)

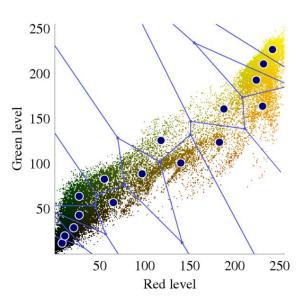
It is possible to avoid this speed / memory issue by randomly sampling the dataset at each step.

- Results are only slightly worse
- Speed and memory requirements make it usable on bigger datasets
- This approach is call "Online K-Means" or "MiniBatch K-Means"

Application: Color quantization

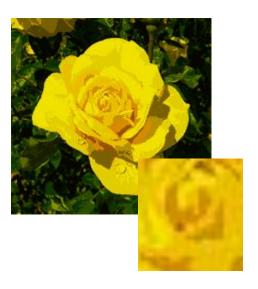


Original RG image (no blue channel)



Color quantization showing original colors, target colors and boundaries (Voronoi cells here)





Color-indexed image (no dithering)

Many clustering techniques to play with!

https://scikit-learn.org/stable/auto_examples/cluster/plot_cluster_comparison.html

