

# Geography 485L/585L - Internet Mapping

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# Chapter 1

## Week 1 - Module 1 - Introduction and Outline

### Overview

- Introductions
- Review of the Syllabus
- Topics to be Covered
- Basics/Definitions

### Introductions

- Who am I?
- Who are you?
- What brought you here?

### Syllabus Review ([link](#))

### Class Topics

- Internet Mapping Clients: Basic HTML, Javascript, CSS; Google Maps API; OpenLayers javascript library
- Geospatial Services Oriented Architectures (SOA)
- Open Standards: Open Geospatial Consortium (OGC - [WMS](#), [WFS](#), [WCS](#), [KML](#)); Extensible Markup Language ([XML](#))
- Desktop client use of Open Standards
- Data sharing/publication using Open Standards

## Basics

### Outline

- What is Internet Mapping?
- Definitions
- Tools

### What is Internet Mapping

**Extended Desktop Mapping** Use of open standards based remote data and map services in desktop applications

**Geospatial Data Sharing** Establishing open standards based services to share geospatial data and mapping capabilities over the Internet

**Web-client Mapping** The delivery of mapping and geospatial data tools through web browsers, again based upon open standards

### Definitions

**Internet** The global computer network of computers that typically connect with each other over TCP/IP

**World Wide Web** The subset of applications that are run over the Internet, typically using the HTTP protocol in combination with data (HTML, XML, XHTML), presentation (CSS), and behavior (JavaScript) components

**Mapping** The generation of cartographic products that include map images (pictures of geospatial data) and other elements (e.g. legends, tools, scale information, north-arrow)

### Definitions

**Analysis** The development of models (statistical and otherwise) that enable the exploration of geospatial data and testing of hypotheses using those data

**Open Standards** While the definition varies from one organization to the next, Open Standards are often characterized by the following:

- Developed through a public process by a national or international standards group
- May be implemented royalty-free

### Definitions

**Interoperability** Ability of systems to share data and information with each other

**COTS** Commercial Off-the-Shelf Software. Applications that are “purchased” from vendors, often with license terms that restrict the use of the software to the specific platform for which it is licensed. Often comes with implicit or explicit technical support

**Open Source** Software licensed under terms that are consistent with the Open Source definition, which includes access to source code, and freedom to modify and redistribute

## Definitions

**Data** Actual values associated with geographic locations. For example - numeric elevation values associated with locations within a Digital Elevation Model.

**Metadata** Data about a particular data product or service. Metadata provide critical documentation that supports the discovery and use of data products and data and mapping services

## Tools

### Computer Hardware Requirements

- At least 2 GB RAM
- At least 20 GB of available disk space
- Internet Connection (broadband [>728 Kb/sec] recommended)

### Software Requirements

- Supported Operating System
- Geographic Information System (GIS)
- Text Editor
- Secure File Transfer Protocol Client
- Secure Shell (SSH) Client
- Web Browser (at least one of the following)
- A desktop Git/GitHub client for your operating system of choice



# Chapter 2

## Week 2 - Module 2a - Web-based Mapping Clients. HTML, CSS & Javascript

### Overview

- Web Development
- Parts of a web page
- Web Site Components
  - Structure (X/HTML)
  - Presentation (CSS)
  - Behavior (Javascript)
- Simple Web Pages
- More Complete Web Page Example

### Web Development

- Requirements
  - Web Server
  - File location that the web server accesses for requested content
  - Files must be readable by all users
- General Process
  - Create basic content in HTML or XHTML (structure)
  - Change appearance of content through the definitions of styles using CSS (presentation)
  - Add dynamic capabilities to content through Javascript (behavior)
  - REPEAT over and over and over and over again

### Parts of a Web Page

```
1  <html>
2      <!-- The HTML block is the container for all of your page content -->
3      <head>
```

```

4      <!-- The head is where you include pointers to external resources
5      (i.e. style sheets and javascript files), blocks of Javascript code
6      , styles, etc. -->
7      <title>The page title also goes in here</title>
8  </head>
9  <body>
10     <!-- The body is where you put all of the content for the page
11     (i.e. the material that will be displayed in the web browser) -->
12     <h1>Headers</h1>
13     <div>Generic blocks of content</div>
14     <p>Paragraphs</p>
15     <table>Tables</table>
16     <img ...>Images</img>
17     <form ...>Forms</form>
18     <ul>Unordered Lists</ul>
19     <ol>Ordered Lists</ol>
20     <li>List Items</li>
21
22     <!-- Javascript can go here as well -->
23 </body>
24 </html>

```

[Link to example/Preview](#)

## Web Site Components - Structure

Content is defined in terms of the structural elements available in HTML/XHTML

- Sample HTML/XHTML Tags
  - Paragraphs (i.e. blocks of text) are contained within `<p>...</p>` tags
  - Headings (i.e. section headings, sub-headings) are contained within numerically defined header tags: `<h1>...</h1>`, `<h2>...</h2>`, `<h3>...</h3>`, etc.
  - Tabular data are within `<table>...</table>` tags
  - Lists are specified within `<ol>...</ol>` or `<ul>...</ul>` tags, depending upon whether the list is ordered (numbered) or unordered (e.g. bulleted)
  - User input elements are put within `<form>...</form>` tags
  - Blocks of content (i.e. sections or divisions) are defined within `<div>...</div>` tags
- Structure is translated into the Document Object Model (DOM) for later use by CSS and Javascript

## Web Site Components - Presentation

Modifications to default rendering of HTML/XHTML elements are made through styles defined in CSS

- Styles may be
  - defined in an external file that is referenced within the `<head>` block (the preferred method when doing “real” web development)
  - directly defined within the `<head>` block of a web page
  - directly embedded in the elements to which they apply (generally not a “Good Thing”)
- When not embedded within an element, a style definition consists of

- A selector
- The style definition, enclosed in “curly-brackets”, separated by “semi-colons”
- For example: `h1 {color:red; font-size:18px;}`

## CSS Selectors

Selectors may be based on several criteria

- Element name: `h1, p, table, ul`, etc.
  - Element: `<h1>A top level heading</h1>`
  - Selector: `h1 {color:red; font-size:18px;}`
- Element ID: a unique name assigned to HTML/XHTML elements within the structure of the document
  - Element: `<p id="para01">Some text goes here</p>`
  - Selector: `#para01 {color:blue; font-size:12px;}`
- Class ID: a name assigned to multiple elements which may be modified through reference to their class
  - Element: `<p class="instructions">Here are some instructions</p>`
  - Another Element: `<p class="instructions">Here are some more instructions</p>`
  - Selector: `.instructions {color:red; font-size:12px; text-decoration:blink;}`
- Selectors may be combined in a variety of ways

## Web Site Components - Behavior

The most interoperable language for adding dynamic behavior to web sites is *Javascript* - supported by most browsers on most operating systems

- A full-fledged programming language
  - A non-trivial undertaking to become proficient in
  - Experience in other programming languages can contribute to learning Javascript
- Defines actions that may be taken on/by DOM elements
- Allows for modification of existing DOM elements, creation of new DOM elements after the page has finished loading from the server, retrieval of new content after page loads
  - An interactive web page that may behave like a local desktop application

## Reference Links

- w3schools.com
  - [HTML 4.0 / XHTML 1.0 Tag Reference](#)
  - [Cascading Style Sheet \(CSS\) selectors and elements](#)
  - [Javascript reference](#)
- World Wide Web Consortium (W3C)
  - [HTML and CSS Background](#)
  - [HTML and CSS Tutorial Links Page](#)
  - [Validators Page](#)
- Webmonkey.com
  - [HTML Cheat Sheet](#)
  - [CSS Guide](#)

## Simple Web Page

```

1  <html>
2      <head>
3          <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
4          <title>This is a simple web page</title>
5      </head>
6      <body>
7          <h1>They don't get any simpler than this!</h1>
8          <p>OK, not much simpler than this.</p>
9          <p>Hello World?</p>
10     </body>
11 </html>
```

[link to example/Preview](#)

## Simple Web Page with CSS

```

1  <html>
2      <head>
3          <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
4          <title>This is a simple web page - with styling</title>
5          <style type="text/css">
6              h1 {color:blue; font-size:large}
7              p.para {color:#777777; font-size:small}
8              #annoying {color:red; text-decoration:line-through}
9          </style>
10     </head>
11     <body>
12         <h1>They don't get any simpler than this!</h1>
13         <p class="para">OK, not much simpler than this.</p>
14         <p id="annoying" class="para">Hello World?</p>
15     </body>
16 </html>
```

[link to example/Preview](#)

## Simple Web Page with Javascript

```

1  <html>
2      <head>
3          <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
4          <title>This is a simple web page with Javascript</title>
5          <script type="text/javascript">
6              function genericAlert() {
7                  alert("You just did something ...")
8                  document.getElementById("clickMe").style.color = "red"
9              }
10         </script>
11     </head>
12     <body>
13         <h1>They don't get any simpler than this!</h1>
```

```

14    <p>OK, not much simpler than this.</p>
15    <p>Hello World?</p>
16    <p id="clickMe" onclick="genericAlert();">What happens when you click me?</p>
17  </body>
18 </html>

```

[link to example/Preview](#)

## More Complete Web Page Example

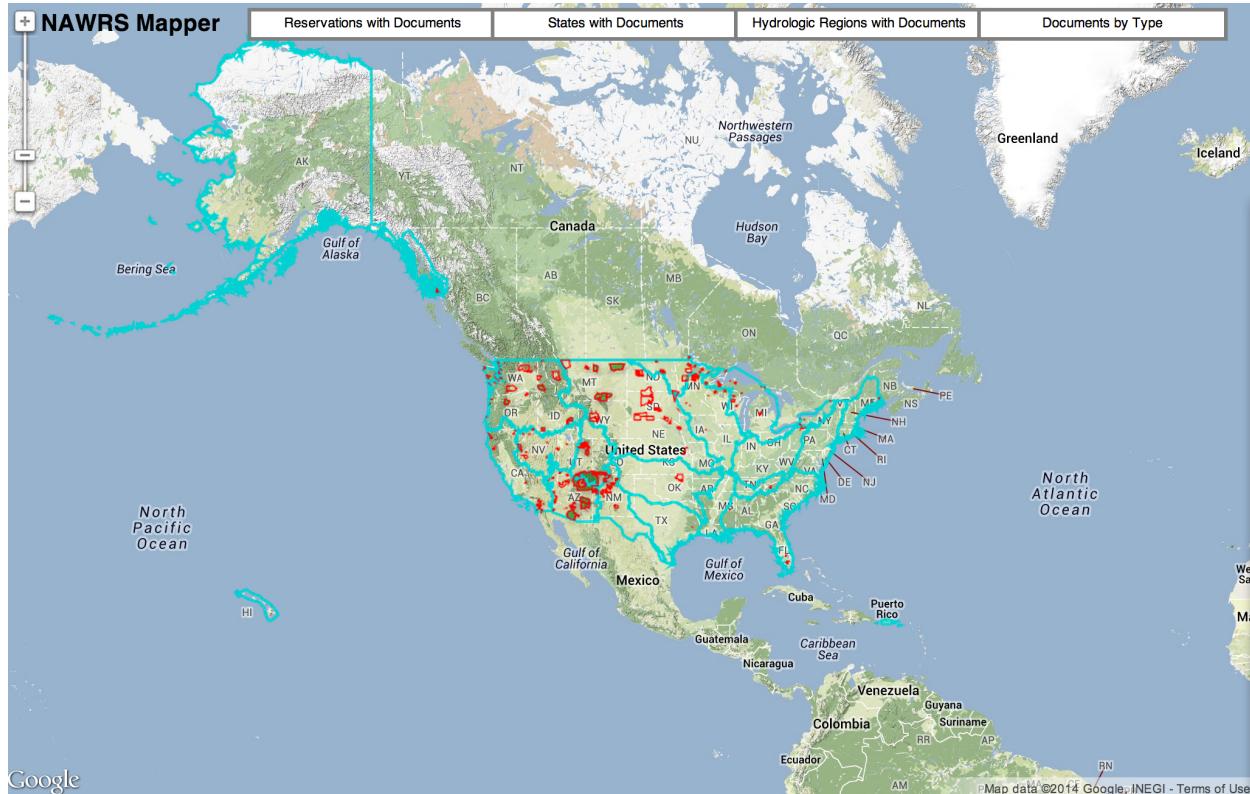


Figure 2.1: [NAWRS Mapper](#). *HTML*: 39 Lines; *CSS*: 136 Lines; *core.js*: 515 Lines + Google Maps API and JQuery Framework



# Chapter 3

## Week 3- Module 2a - Web-based Mapping Clients. Google Maps API

### Outline

- What is an API
- The Google Maps API
  - Version
  - Reference Information
  - Key Components
  - Examples

### What is an API

- API Stands for Application Programming Interface

An Application Programming Interface (API) is a particular set of rules and specifications that a software program can follow to access and make use of the services and resources provided by another particular software program that implements that API. It serves as an interface between different software programs and facilitates their interaction, similar to the way the user interface facilitates interaction between humans and computers. – From Wikipedia: <http://en.wikipedia.org/wiki/API>

- The Google Maps API provides an interface for interacting with Google's mapping services from external web applications

### Google Maps API Version

- The version of the Google Maps API used in this class is v3 of the Javascript API
  - Freely usable for free applications
  - Subject to Google's Terms of Service
  - Google [API key is optional for our work](#)
- Key capabilities in v3
  - Interactive maps based on Google's mapping engine (contrast w. static maps API)
  - Optimized for desktop and mobile platforms and applications

## Reference Information

**Google Maps API Family** <http://code.google.com/apis/maps/>

**Javascript API Home Page** <http://code.google.com/apis/maps/documentation/javascript/>

**Javascript API v3 Tutorial Page** <http://code.google.com/apis/maps/documentation/javascript/tutorial.html>

## Key Components

- Map object options

**Types (required)** ROADMAP

SATELLITE

HYBRID

TERRAIN

**Latitude and Longitude (required)** specification of where the map should initially be centered

**Zoom Level (required)** 0=global, higher values increasingly local. Limited by map type

## Controls

- Available Controls (enabled through map options) [default controls](#)
  - Zoom Control
  - Pan Control
  - Scale Control
  - MapType Control
  - Street View Control
  - Rotate (for maps that contain 45-degree imagery)
- Different control styles may be defined
- Controls may be positioned [positioning options](#)
- Custom controls may be defined and attached to fixed location in the map

## Overlays

Overlay Types [documentation](#)

**Marker** points depicted by specified or defined icons at locations within the map

**Polyline** linear features defined by multiple points with a defined style for the line

**Polygon** closed features defined by multiple points. Supports multi-polygons, and donuts. Line and fill styles may be specified.

**(Ground) Overlay Maps** Image-based map layers that replace or overlay Google layers - registered to the map coordinates

## Overlays (continued)

**Info Windows** floating content windows for displaying content defined as HTML, a DOM element, or text string

**Layers** Grouped display content assigned to a specific layer type: Data (including GeoJSON), KmlLayer (& GeoRSS), Heatmap, FusionTablesLayer, TrafficLayer, TransitLayer BicyclingLayer

**Custom Overlays** definition of programmatically controlled layers

## Services

- Geocoding Service
  - Forward and reverse geocoding:
    - \* address to LatLon
    - \* LatLon to Nearest Address
  - May be biased to current viewport, region
- Directions
  - Based upon an origin, destination, and a variety of additional options
  - Available directions and rendered route
- Distance Matrix
  - Travel distance and duration given a specific mode of travel

## Services

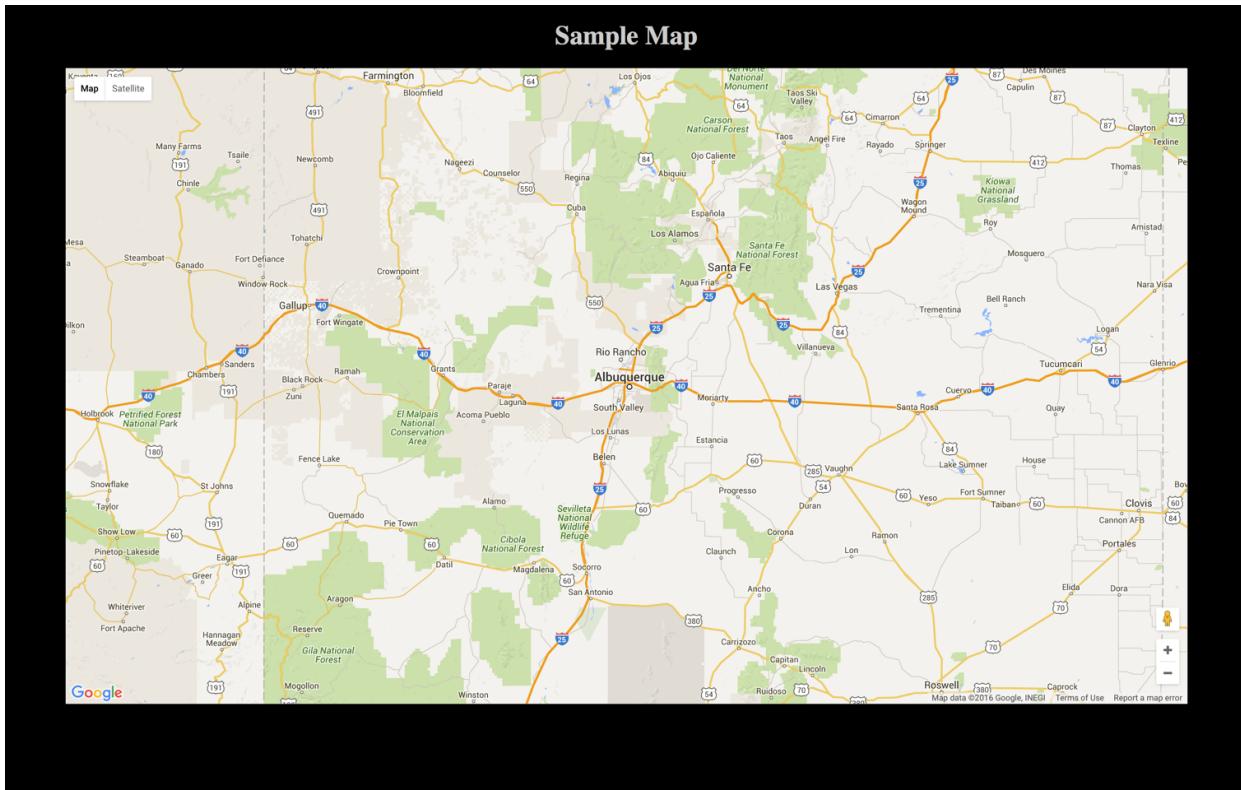
- Elevation
  - Delivery of elevation data for locations or paths
- Streetview
  - Integration of Google Streetview within a DOM element
- Maximum Zoom
  - Provides information about the maximum available zoom level

## Events

- Events provide the ability to attach custom behaviors to events in the interface. For example:
  - Changing items in the interface as the user zooms in on a map
  - Displaying additional information outside the map when the user clicks a location in the map
  - Synchronizing the behavior of multiple maps as the user interacts with one map
- Requires higher-level Javascript than we will cover in this course

## Examples

### Simple - Roadmap



### Simple - Roadmap Code

gmmaps01.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11         <!-- Let's put our JavaScript down here -->
12         <!-- Load the external JavaScript file with the map definition code -->
13         <script src="js/mapPage_01.js"></script>
14
15         <!-- Load the API in asynchronous mode and execute the initialize
16             function when done -->
17         <!-- The optional 'key=<API Key>' parameter is not used here but should be
18             for a production map -->
19         <script async defer

```

```

20      src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21    </script>
22  </body>
23</html>
```

## mapPage.css

```

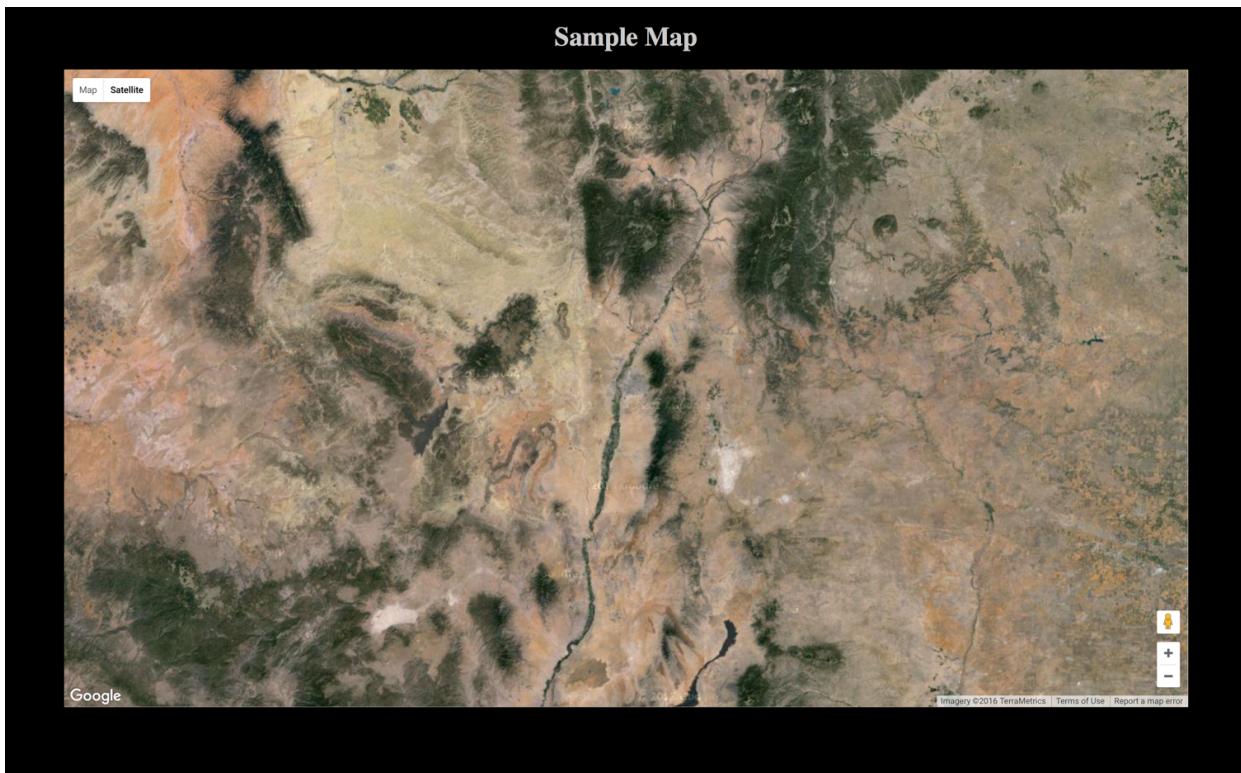
1  /* You must set the height of either the 'html' or 'body' elements for some
2   browsers to properly render the map with a height taller than 0px */
3  html {
4    height: 100%
5
6  body {
7    height: 100%;
8    margin: 0px;
9    padding: 0px;
10   background-color: black;
11   color: #CCCCCC;
12   text-align: center}
13
14 #map_canvas {
15   width:90%;
16   height:80%;
17   margin-left:auto;
18   margin-right: auto }
19
20 .infoBox {
21   color:black }
```

## mapPage\_01.js

```

1 function initialize() {
2     var classroom = new google.maps.LatLng(35.084280,-106.624073)
3     var mapOptions = {
4         zoom: 8,
5         center: classroom,
6         mapTypeId: google.maps.MapTypeId.ROADMAP
7     };
8     var map = new google.maps.Map(
9         document.getElementById("map_canvas"),
10        mapOptions);
11 }
```

## Simple - Satellite



## Simple - Satellite Code

gmaps02.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here -->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_02.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>

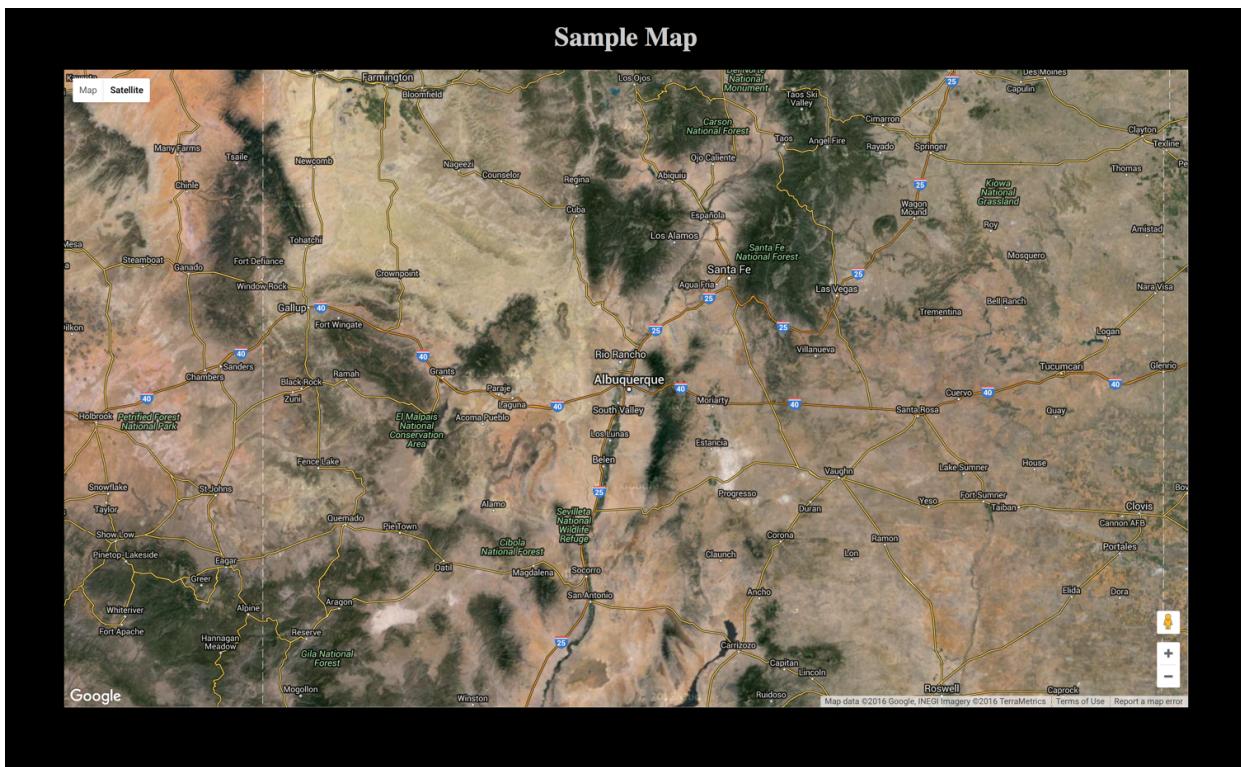
```

```
22   </body>
23 </html>
```

mapPage\_02.js

```
1 function initialize() {
2     var classroom = new google.maps.LatLng(35.084280,-106.624073)
3     var mapOptions = {
4         zoom: 8,
5         center: classroom,
6         mapTypeId: google.maps.MapTypeId.SATELLITE
7     };
8     var map = new google.maps.Map(
9         document.getElementById("map_canvas"),
10        mapOptions);
11 }
12 }
```

## Simple - Hybrid



## Simple - Hybrid Code

gmaps03.html

```
1 <!DOCTYPE html>
2 <html>
```

```

3   <head>
4     <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5   </head>
6
7   <body>
8     <h1>Sample Map</h1>
9     <div id="map_canvas"></div>
10
11    <!-- Let's put our JavaScript down here ----->
12    <!-- Load the external JavaScript file with the map definition code -->
13    <script src="js/mapPage_03.js"></script>
14
15    <!-- Load the API in asynchronous mode and execute the initialize
16        function when done -->
17    <!-- The optional 'key-<API Key>' parameter is not used here but should be
18        for a production map -->
19    <script async defer
20      src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21    </script>
22  </body>
23 </html>

```

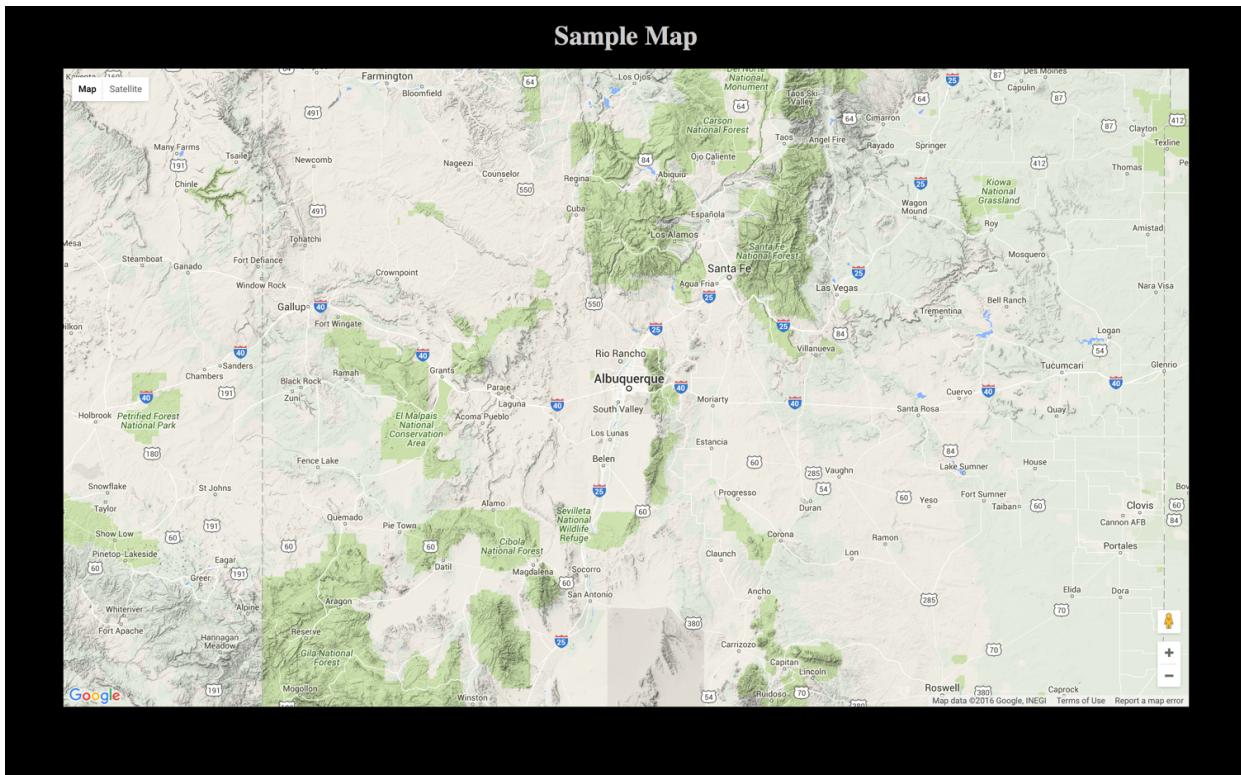
mapPage\_03.js

```

1  function initialize() {
2    var classroom = new google.maps.LatLng(35.084280,-106.624073)
3    var mapOptions = {
4      zoom: 8,
5      center: classroom,
6      mapTypeId: google.maps.MapTypeId.HYBRID
7    };
8    var map = new google.maps.Map(
9      document.getElementById("map_canvas"),
10     mapOptions);
11 }

```

## Simple - Terrain



## Simple - Terrain Code

gmaps04.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here -->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_04.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>

```

```
22   </body>
23 </html>
```

mapPage\_04.js

```
1 function initialize() {
2     var classroom = new google.maps.LatLng(35.084280,-106.624073)
3     var mapOptions = {
4         zoom: 8,
5         center: classroom,
6         mapTypeId: google.maps.MapTypeId.TERRAIN
7     };
8     var map = new google.maps.Map(
9         document.getElementById("map_canvas"),
10        mapOptions);
11 }
12 }
```

### Simple - Hybrid - Zoomed



### Simple - Hybrid - Zoomed Code

gmmaps05.html

```
1  <!DOCTYPE html>
2 <html>
```

```

3   <head>
4     <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5   </head>
6
7   <body>
8     <h1>Sample Map</h1>
9     <div id="map_canvas"></div>
10
11    <!-- Let's put our JavaScript down here ----->
12    <!-- Load the external JavaScript file with the map definition code -->
13    <script src="js/mapPage_05.js"></script>
14
15    <!-- Load the API in asynchronous mode and execute the initialize
16        function when done -->
17    <!-- The optional 'key-<API Key>' parameter is not used here but should be
18        for a production map -->
19    <script async defer
20      src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21    </script>
22  </body>
23 </html>

```

mapPage\_05.js

```

1  function initialize() {
2    var classroom = new google.maps.LatLng(35.084280,-106.624073)
3    var mapOptions = {
4      zoom: 18,
5      center: classroom,
6      mapTypeId: google.maps.MapTypeId.TERRAIN
7    };
8    var map = new google.maps.Map(
9      document.getElementById("map_canvas"),
10     mapOptions);
11 }

```

## Simple - Zoomed - Modified Controls



## Simple - Zoomed - Modified Controls Code

gmaps06.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here -->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_06.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>

```

```
22   </body>
23 </html>
```

mapPage\_06.js

```
1  function initialize() {
2  var classroom = new google.maps.LatLng(35.084280,-106.624073)
3  var myOptions = {
4      zoom: 18,
5      center: classroom,
6      mapTypeId: google.maps.MapTypeId.HYBRID,
7      zoomControl: true,
8      zoomControlOptions: {style: google.maps.ZoomControlStyle.SMALL},
9      mapTypeControl: true,
10     mapTypeControlOptions: {
11         style: google.maps.MapTypeControlStyle.DROPDOWN_MENU},
12     streetViewControl: false
13 };
14 var map = new google.maps.Map(
15     document.getElementById("map_canvas"),
16     myOptions);
17 }
18
```

## Markers



## Markers Code

gmaps07.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here ----->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_07.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>
22     </body>
23 </html>
```

mapPage\_07.js

```

1  function initialize() {
2      var classroom = new google.maps.LatLng(35.084280,-106.624073)
3      var office = new google.maps.LatLng(35.084506,-106.624899)
4      var myOptions = {
5          zoom: 18,
6          center: classroom,
7          mapTypeId: google.maps.MapTypeId.HYBRID
8      };
9      var map = new google.maps.Map(
10         document.getElementById("map_canvas"),
11         myOptions);
12
13      var classroomMarker = new google.maps.Marker({
14          position: classroom,
15          title:"Geography 485L/585L Classroom, Bandelier East, Room 106"
16      );
17      classroomMarker.setMap(map);
18
19      var officeMarker = new google.maps.Marker({
20          position: office,
21          title:"Office, Bandelier West, Room 107"
22      );
23      officeMarker.setMap(map);
```

```
24    }
25
```

## Polyline



## Polyline Code

gmaps08.html

```
1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11         <!-- Let's put our JavaScript down here -->
12         <!-- Load the external JavaScript file with the map definition code -->
13         <script src="js/mapPage_08.js"></script>
14
15         <!-- Load the API in asynchronous mode and execute the initialize
16             function when done -->
17         <!-- The optional 'key-<API Key>' parameter is not used here but should be
18             for a production map -->
```

```

19      <script async defer
20          src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21      </script>
22  </body>
23</html>

```

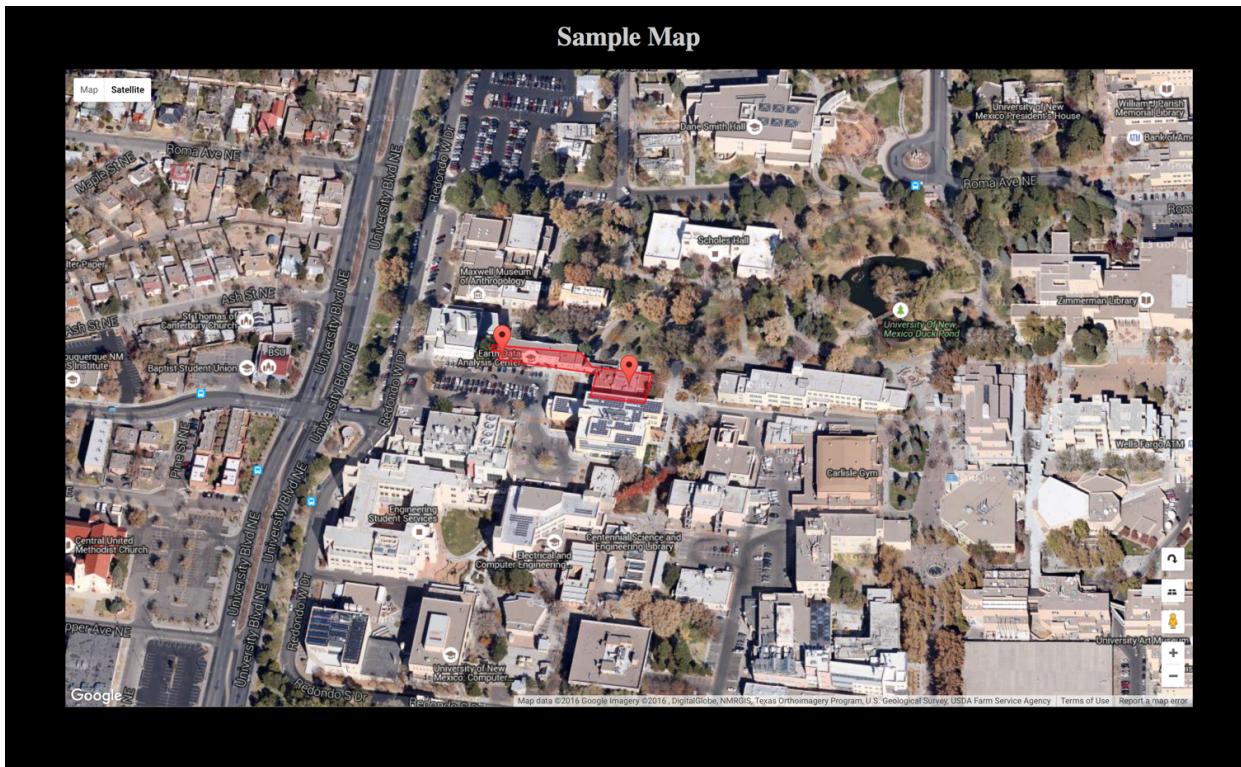
mapPage\_08.js

```

1  var classroom = new google.maps.LatLng(35.084280,-106.624073)
2  var office = new google.maps.LatLng(35.084506,-106.624899)
3  var myOptions = {
4      zoom: 18,
5      center: classroom,
6      mapTypeId: google.maps.MapTypeId.HYBRID
7  };
8  var map = new google.maps.Map(
9      document.getElementById("map_canvas"),
10     myOptions);
11
12 var classroomMarker = new google.maps.Marker({
13     position: classroom,
14     title:"Geography 485L/585L Classroom, Bandelier East, Room 106"
15 });
16 classroomMarker.setMap(map);
17
18 var officeMarker = new google.maps.Marker({
19     position: office,
20     title:"Office, Bandelier West, Room 107"
21 });
22 officeMarker.setMap(map);
23
24 var officeVisitCoordinates = [
25     office,
26     new google.maps.LatLng(35.084445,-106.624327),
27     new google.maps.LatLng(35.084309,-106.624308),
28     classroom
29 ];
30 var officePath = new google.maps.Polyline({
31     path: officeVisitCoordinates,
32     strokeColor: "#FF0000",
33     strokeOpacity: 1.0,
34     strokeWeight: 2
35 });
36 officePath.setMap(map)
37 }
38

```

## Polygon



## Polygon Code

gmaps09.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here -->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_09.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>

```

```

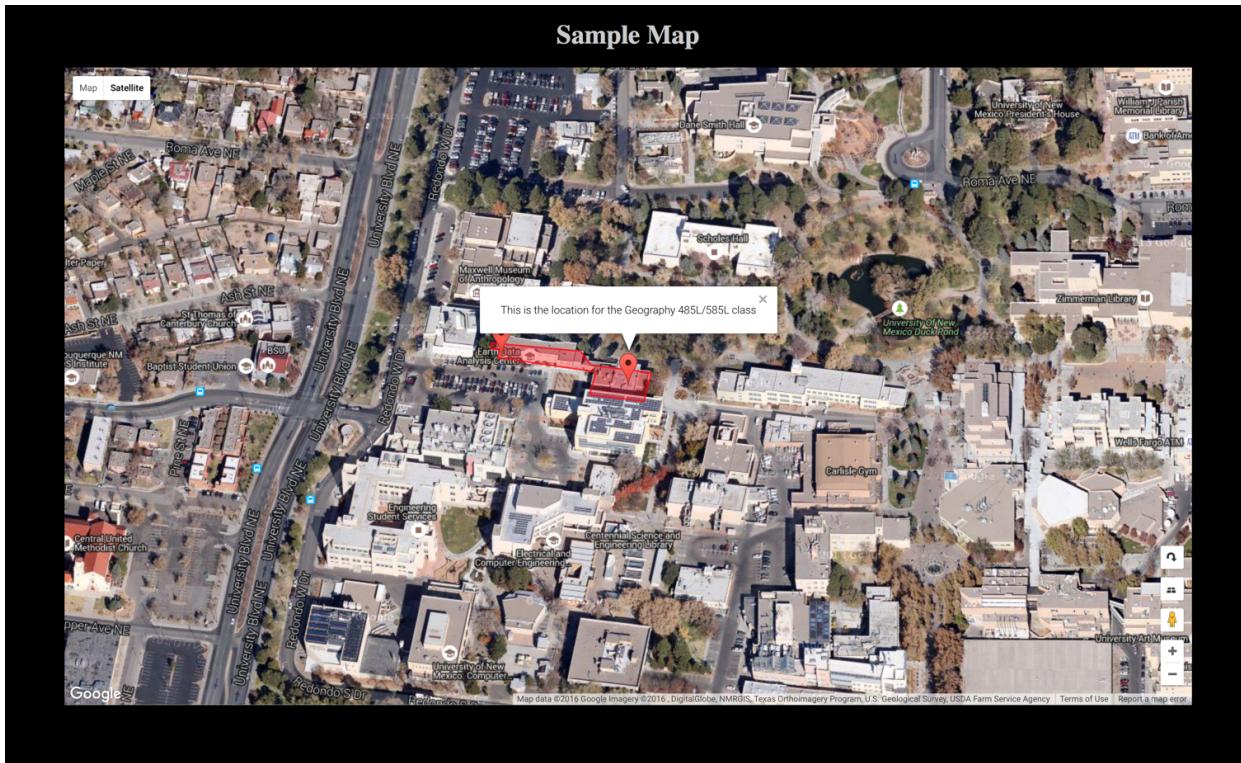
22   </body>
23 </html>
```

## mapPage\_09.js

```

1  function initialize() {
2      var classroom = new google.maps.LatLng(35.084280,-106.624073)
3      var office = new google.maps.LatLng(35.084506,-106.624899)
4      var myOptions = {
5          zoom: 18,
6          center: classroom,
7          mapTypeId: google.maps.MapTypeId.HYBRID
8      };
9      var map = new google.maps.Map(
10         document.getElementById("map_canvas"),
11         myOptions);
12      var classroomMarker = new google.maps.Marker({
13         position: classroom,
14         title:"Geography 485L/585L Classroom, Bandelier East, Room 106"
15     });
16      classroomMarker.setMap(map);
17      var officeMarker = new google.maps.Marker({
18         position: office,
19         title:"Office, Bandelier West, Room 107"
20     });
21      officeMarker.setMap(map);
22      var buildingCoordinates = [
23         new google.maps.LatLng(35.084498,-106.624921),
24         new google.maps.LatLng(35.084558,-106.624911),
25         new google.maps.LatLng(35.084566,-106.624970),
26         new google.maps.LatLng(35.084609,-106.624966),
27         new google.maps.LatLng(35.084544,-106.624383),
28         new google.maps.LatLng(35.084438,-106.624317),
29         new google.maps.LatLng(35.084384,-106.623922),
30         new google.maps.LatLng(35.084164,-106.623970),
31         new google.maps.LatLng(35.084214,-106.624324),
32         new google.maps.LatLng(35.084214,-106.624324),
33         new google.maps.LatLng(35.084391,-106.624284)
34     ];
35      var bldgPoly = new google.maps.Polygon({
36         paths: buildingCoordinates,
37         strokeColor: "#FF0000",
38         strokeOpacity: 0.8,
39         strokeWeight: 2,
40         fillColor: "#FF0000",
41         fillOpacity: 0.35
42     );
43     bldgPoly.setMap(map)
44 }
```

## Adding an Info Window



## Adding an Info Window Code

gmaps10.html

```

1  <!DOCTYPE html>
2  <html>
3      <head>
4          <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5      </head>
6
7      <body>
8          <h1>Sample Map</h1>
9          <div id="map_canvas"></div>
10
11     <!-- Let's put our JavaScript down here -->
12     <!-- Load the external JavaScript file with the map definition code -->
13     <script src="js/mapPage_10.js"></script>
14
15     <!-- Load the API in asynchronous mode and execute the initialize
16         function when done -->
17     <!-- The optional 'key-<API Key>' parameter is not used here but should be
18         for a production map -->
19     <script async defer
20         src="https://maps.googleapis.com/maps/api/js?callback=initialize">
21     </script>

```

```

22   </body>
23 </html>

mapPage_10.js

1  function initialize() {
2      var classroom = new google.maps.LatLng(35.084280,-106.624073)
3      var office = new google.maps.LatLng(35.084506,-106.624899)
4      var myOptions = {
5          zoom: 18,
6          center: classroom,
7          mapTypeId: google.maps.MapTypeId.HYBRID
8      };
9      var map = new google.maps.Map(
10         document.getElementById("map_canvas"),
11         myOptions);
12      var classroomMarker = new google.maps.Marker({
13          position: classroom,
14          title:"Geography 485L/585L Classroom, Bandelier East, Room 106"
15      });
16      classroomMarker.setMap(map);
17      var officeMarker = new google.maps.Marker({
18          position: office,
19          title:"Office, Bandelier West, Room 107"
20      });
21      officeMarker.setMap(map);
22      var buildingCoordinates = [
23          new google.maps.LatLng(35.084498,-106.624921),
24          new google.maps.LatLng(35.084558,-106.624911),
25          new google.maps.LatLng(35.084566,-106.624970),
26          new google.maps.LatLng(35.084609,-106.624966),
27          new google.maps.LatLng(35.084544,-106.624383),
28          new google.maps.LatLng(35.084438,-106.624317),
29          new google.maps.LatLng(35.084384,-106.623922),
30          new google.maps.LatLng(35.084164,-106.623970),
31          new google.maps.LatLng(35.084214,-106.624324),
32          new google.maps.LatLng(35.084214,-106.624324),
33          new google.maps.LatLng(35.084391,-106.624284)
34      ];
35      var bldgPoly = new google.maps.Polygon({
36          paths: buildingCoordinates,
37          strokeColor: "#FF0000",
38          strokeOpacity: 0.8,
39          strokeWeight: 2,
40          fillColor: "#FF0000",
41          fillOpacity: 0.35
42      });
43      bldgPoly.setMap(map);
44      var classInfoContent = '<div class="infoBox">' +
45          '<p>This is the location for the Geography 485L/585L class</p>' +
46          '</div>';
47      var classInfoWindow = new google.maps.InfoWindow({
48          content: classInfoContent
49      });

```

```
50     google.maps.event.addListener(classroomMarker, 'click', function() {
51         classInfoWindow.open(map, classroomMarker);
52     });
53 }
54
```



# Chapter 4

## Week 4 - Module 2a - Web-based Mapping Clients. Google Maps API (pt. 2)

### Overview

- Additional Google Maps API Capabilities to be Aware of
  - Styling of the base maps with custom preferences
  - Fusion Tables
- Bringing it all together in a “real” web page

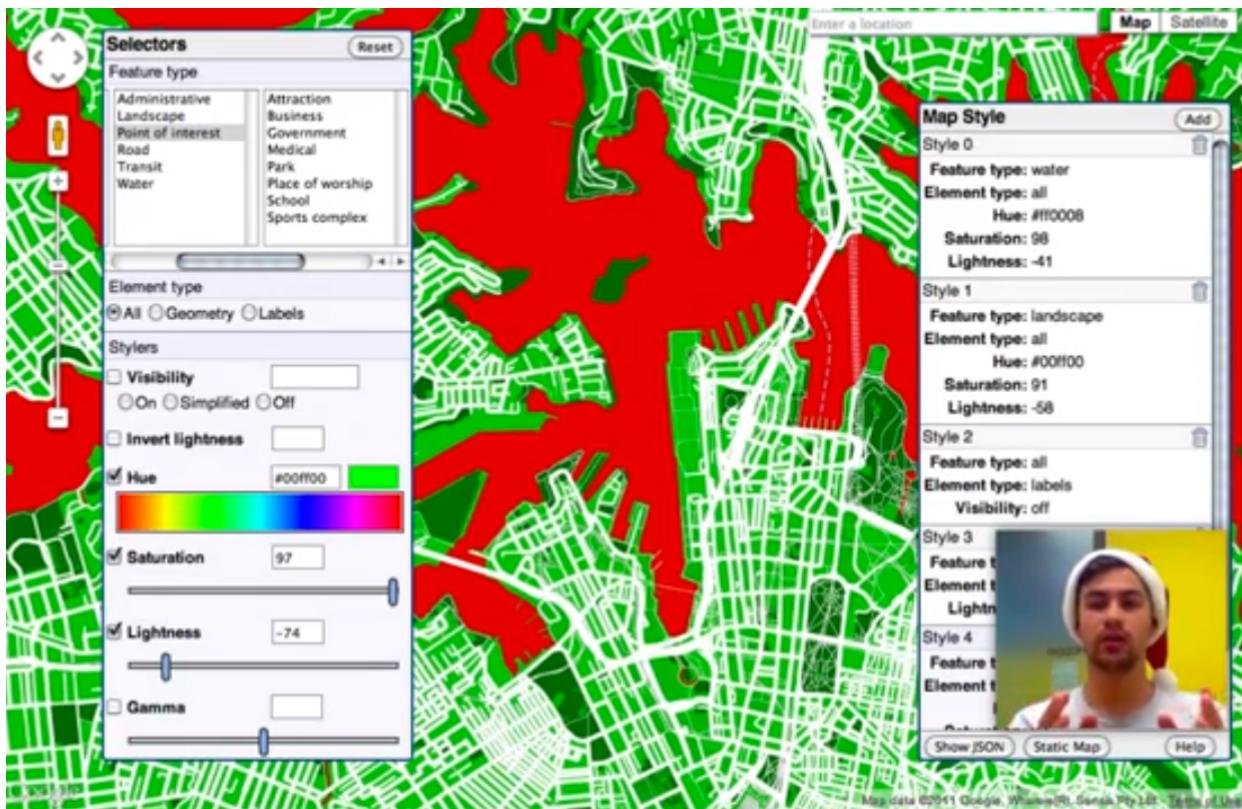
### *Getting Started with Styled Maps* - Video

[Styled Maps Documentation](#) | [Styled Maps Wizard](#)

### Map Example: Simple - Styled

gmap\_styled.html

```
1 <!DOCTYPE html>
2 <html>
3   <head>
4     <link rel="stylesheet" type="text/css" href="css/mapPage.css">
5   </head>
6
7   <body>
8     <h1>Sample Map - Styled (POIs Highlighted)</h1>
9     <div id="map_canvas"></div>
10
11    <!-- Let's put our JavaScript down here ----->
12    <!-- Load the external JavaScript file with the map definition code -->
13    <script src="js/mapPage_styled.js"></script>
14
```

Figure 4.1: Google Maps Styled Maps Wizard [link](#)

```

15    <!-- Load the API in asynchronous mode and execute the initialize function when done -->
16    <!-- The optional 'key-<API Key>' parameter is not used here but should be for a production map
17    <script async defer
18        src="https://maps.googleapis.com/maps/api/js?callback=initialize">
19    </script>
20    </body>
21 </html>
```

mapPage\_styled.js

```

1  function initialize() {
2      var classroom = new google.maps.LatLng(35.084280,-106.624073)
3      var myOptions = {
4          zoom: 8,
5          center: classroom,
6          mapTypeId: google.maps.MapTypeId.ROADMAP,
7          styles: [
8              {
9                  featureType: "water",
10                 stylers: [
11                     { visibility: "on" },
12                     { hue: "#0008ff" }
13                 ]
14             },
15             { featureType: "road.highway",
```

```

16     stylers: [
17         { hue: "#ff1a00" }
18     ]
19 },{
20     featureType: "road.arterial",
21     stylers: [
22         { hue: "#ffa200" },
23         { visibility: "simplified" }
24     ]
25 },{
26     featureType: "road.local",
27     stylers: [
28         { visibility: "off" }
29     ]
30 },{
31     featureType: "administrative",
32     stylers: [
33         { visibility: "simplified" }
34     ]
35 },{
36     featureType: "poi",
37     stylers: [
38         { visibility: "on" },
39         { hue: "#00ffff" }
40     ]
41 },{
42     featureType: "poi",
43     stylers: [
44         { visibility: "on" }
45     ]
46 }
47 ]
48
49 };
50 var map = new google.maps.Map(
51     document.getElementById("map_canvas"),
52     myOptions);
53 }

```

## *Google I/O 2011: Managing and visualizing your geospatial data with Fusion Tables - Video*

Some particularly relevant sections: [Introduction \(0:00 - 10:30\)](#) | [Google Maps API Integration \(21:40 - 34:42\)](#) | [Summary and Links \(52:00 52:40\)](#)

[Fusion Tables Documentation/Help](#)

## Bringing It All Together

gmaps\_events.html

```

1  <!DOCTYPE html>
2  <html>

```

# Managing and Visualizing your Geospatial Data with Fusion Tables

Kathryn Hurley, James McGill

Guest Speaker: Simon Rogers, Guardian Datablog

May 10, 2011



Figure 4.2: Google Fusion Tables Introduction Video [link](#)

```

3   <head>
4     <link rel="stylesheet" type="text/css" href="css/event_mapPage.css">
5     <title>Karl's Event Diary</title>
6   </head>
7
8   <body>
9     <h1>My diary of endurance events that I've participated in since joining Team in Training
10    </h1>
11
12    <p>In 2008 Cynthia and I joined the Leukemia and Lymphoma Society's
13      (<a href="http://www.lls.org/">LLS</a>) Team in Training
14      (<a href="http://www.teamintraining.org/">TNT</a>,
15      <a href="http://youtu.be/GMSKG8L6K78">info video</a>) program as
16      participants to train for the Animas Valley/Steamworks Half Marathon
17      and raise money for blood cancer research and patient services. In spite of
18      our not having any direct connection to blood cancer (at that time),
19      we found the goals of LLS admirable, the combined training and fund-raising
20      program of TNT a great idea, and have made many new friends over the many
21      seasons that we've been involved with TNT.</p>
22
23    <p>From 2008 through early 2015 we continued to volunteer with TNT, as
24      participants, mentors, and since 2010 I was a coach (check out my
25      <a href="http://youtu.be/GMSKG8L6K78#t=2m13s">half-second</a> of fame in the
26      info video) for TNT with an emphasis on training walkers for full- or
27      half-marathons. This page provides a summary of the events that I've participated
28      in in some capacity since we became involved with TNT. </p>
```

```
29 <div id="event-map" name="event-map"></div>
30
31
32 <h2>
33   <span class="date">11/13/2015</span>
34   Avengers Half Marathon
35   <span class="time">3:17:55</span>
36   (<a href="#event-map" onclick="recenter(map, eventPlaces[5].point, 12)">map</a>)
37 </h2>
38
39 <h2>
40   <span class="date">1/11/2015</span>
41   Disney World Marathon (Goofy - Day 2)
42   <span class="time">6:21:01</span>
43   (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
44 </h2>
45   <p class="eventDescription">blah, blah, blah ...</p>
46
47 <h2>
48   <span class="date">1/10/2015</span>
49   Disney World Half Marathon (Goofy - Day 1)
50   <span class="time">2:45:55</span>
51   (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
52 </h2>
53 <h2>
54   <span class="date">10/19/2014</span>
55   Duke City Half Marathon
56   <span class="time">2:45:17</span>
57   (<a href="#event-map" onclick="recenter(map, eventPlaces[0].point, 11)">map</a>)
58 </h2>
59   <p class="eventDescription">blah, blah, blah ...</p>
60 <h2>
61   <span class="date">2/23/2014</span>
62   Princess Half Marathon
63   <span class="time">3:07:11</span>
64   (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
65 </h2>
66 <h2>
67   <span class="date">2/22/2014</span>
68   Princess Enchanted 10k
69   <span class="time">1:42:43</span>
70   (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
71 </h2>
72 <h2>
73   <span class="date">9/1/2013</span>
74   Disneyland Half Marathon
75   <span class="time">2:56:57</span>
76   (<a href="#event-map" onclick="recenter(map, eventPlaces[5].point, 12)">map</a>)
77 </h2>
78   <p class="eventDescription">blah, blah, blah ...</p>
79
80 <h2>
81   <span class="date">1/13/2013</span>
82   Disney World Marathon (Goofy - Day 2)
```

```

83      <span class="time">6:46:57</span>
84      (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
85    </h2>
86    <p class="eventDescription">blah, blah, blah ...</p>
87
88    <h2>
89      <span class="date">1/12/2013</span>
90      Disney World Half Marathon (Goofy - Day 1)
91      <span class="time">3:22:48</span>
92      (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
93    </h2>
94    <p class="eventDescription">blah, blah, blah ...</p>
95
96    <h2>
97      <span class="date">9/29/2012</span>
98      Hot Chocolate 15k
99      <span class="time">1:56:46</span>
100     (<a href="#event-map" onclick="recenter(map, eventPlaces[6].point, 10)">map</a>)
101   </h2>
102   <p class="eventDescription">blah, blah, blah ...</p>
103
104   <h2>
105     <span class="date">6/9/2012</span>
106     Animas Valley/Steamworks Half Marathon
107     <span class="time">no time: coached</span>
108     (<a href="#event-map" onclick="recenter(map, eventPlaces[1].point, 10)">map</a>)
109   </h2>
110   <p class="eventDescription">blah, blah, blah ...</p>
111
112   <h2>
113     <span class="date">1/9/2012</span>
114     Disney World Marathon (Goofy - Day 2)
115     <span class="time">6:56:28</span>
116     (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
117   </h2>
118   <p class="eventDescription">blah, blah, blah ...</p>
119
120   <h2>
121     <span class="date">1/8/2011</span>
122     Disney World Half Marathon (Goofy - Day 1)
123     <span class="time">3:29:00</span>
124     (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
125   </h2>
126   <p class="eventDescription">blah, blah, blah ...</p>
127
128   <h2>
129     <span class="date">6/19/2010</span>
130     Animas Valley/Steamworks Half Marathon
131     <span class="time">no time: coached</span>
132     (<a href="#event-map" onclick="recenter(map, eventPlaces[1].point, 10)">map</a>)
133   </h2>
134   <p class="eventDescription">blah, blah, blah ...</p>
135
136   <h2>
```

```

137   <span class="date">6/6/2010</span>
138   San Diego Rock 'n' Roll Marathon
139   <span class="time">no time: coached</span>
140   (<a href="#event-map" onclick="recenter(map, eventPlaces[2].point, 11)">map</a>)
141 </h2>
142   <p class="eventDescription">blah, blah, blah ...</p>
143
144 <h2>
145   <span class="date">10/18/09</span>
146   Nike Women's Marathon
147   <span class="time">7:13:05</span>
148   (<a href="#event-map" onclick="recenter(map, eventPlaces[3].point, 12)">map</a>)
149 </h2>
150   <p class="eventDescription">blah, blah, blah ...</p>
151
152 <h2>
153   <span class="date">9/6/2009</span>
154   Disneyland Half Marathon
155   <span class="time">3:43:05</span>
156   (<a href="#event-map" onclick="recenter(map, eventPlaces[5].point, 12)">map</a>)
157 </h2>
158   <p class="eventDescription">blah, blah, blah ...</p>
159
160 <h2>
161   <span class="date">1/11/2009</span>
162   Disney World Marathon
163   <span class="time">6:57:42</span>
164   (<a href="#event-map" onclick="recenter(map, eventPlaces[4].point, 10)">map</a>)
165 </h2>
166   <p class="eventDescription">blah, blah, blah ...</p>
167
168 <h2>
169   <span class="date">10/19/2008</span>
170   Duke City Half Marathon
171   <span class="time">3:09:42</span>
172   (<a href="#event-map" onclick="recenter(map, eventPlaces[0].point, 11)">map</a>)
173 </h2>
174   <p class="eventDescription">blah, blah, blah ...</p>
175
176 <h2>
177   <span class="date">6/21/2008</span>
178   Animas Valley/Steamworks Half Marathon
179   <span class="time">3:14:52</span>
180   (<a href="#event-map" onclick="recenter(map, eventPlaces[1].point, 10)">map</a>)
181 </h2>
182   <p class="eventDescription">blah, blah, blah ...</p>
183
184 </body>
185
186 <!-- Let's put our JavaScript down here ----->
187 <!-- Load the external JavaScript file with the map definition code -->
188 <script src="js/mapPage_events.js"></script>
189
190 <!-- Load the API in asynchronous mode and execute the initialize function

```

```

191      when done -->
192      <!-- The optional 'key-<API Key>' parameter is not used here but should
193          be for a production map -->
194      <script async defer
195          src="https://maps.googleapis.com/maps/api/js?callback=initialize">
196          </script>
197      </body>
198  </html>
```

gmaps\_events.js

```

1  var map;
2  var eventPlaces;
3
4  function initialize() {
5      // Define a set of global coordinates for use throughout the web site
6      // Place coordinates derived from GNIS database: http://geonames.usgs.gov/pls/gnispublic
7      eventPlaces = [
8          {
9              name: "Albuquerque",
10             point: new google.maps.LatLng(35.0889356,-106.5747462),
11             label: "Albuquerque: Duke City Half Marathon"
12         },
13         {
14             name: "Durango",
15             point: new google.maps.LatLng(37.2752800,-107.8800667),
16             label: "Durango: Animas Valley/Steamworks Half Marathon"
17         },
18         {
19             name: "San Diego",
20             point: new google.maps.LatLng(32.7153292,-117.1572551),
21             label: "San Diego: San Diego Rock 'n' Roll Marathon"
22         },
23         {
24             name: "San Francisco",
25             point: new google.maps.LatLng(37.7749295,-122.4194155),
26             label: "San Francisco: Nike Women's Marathon"
27         },
28         {
29             name: "Orlando",
30             point: new google.maps.LatLng(28.5383355,-81.3792365),
31             label: "Orlando: Walt Disney World half- and full-marathon"
32         },
33         {
34             name: "Anaheim",
35             point: new google.maps.LatLng(33.8352932,-117.9145036),
36             label: "Anaheim: Disneyland Half Marathon"
37         },
38         {
39             name: "Albuquerque",
40             point: new google.maps.LatLng(35.0889356,-106.5747462),
41             label: "Hot Chocolate 15k"
42         }
43 }
```

```
44 ];
45
46 var myOptions = {
47   zoom: 4,
48   center: eventPlaces[0].point,
49   mapTypeId: google.maps.MapTypeId.ROADMAP};
50
51 map = new google.maps.Map(
52   document.getElementById("event-map"),
53   myOptions);
54
55 addMarkers(map,eventPlaces)
56 }
57
58 function recenter(mapName, latlon, zoomLevel) {
59   mapName.setCenter(latlon);
60   mapName.setZoom(zoomLevel)
61 }
62
63 function addMarkers(mapName, markerArray) {
64   for (index = 0; index < markerArray.length; index++) {
65     myMarker = new google.maps.Marker({
66       position: markerArray[index].point,
67       title: markerArray[index].label
68     });
69     myMarker.setMap(mapName)
70   }
71 }
```



# Chapter 5

## Week 5 - Module 3 - GIS and Services Oriented Architectures

### Overview

- Geographic Information Systems
  - Data Types
  - Coordinate Systems
- Services Oriented Architectures
  - Historic Context
  - Current Model - Network Computing
  - Components
  - Interoperability Standards

### Geographic Information Systems

#### Data Types - Vector

- Vector data represent phenomena that are associated with specific bounded locations, typically represented by:
  - Points
  - Lines
  - Polygons
- Vector data include:
  - The geometries that describe the area being referenced, and
  - Attributes associated with that area

For example, a census vector data product might include the geometries that define census tracts and attributes associated with each geometry: population, income, etc.

## Data Types - Raster

- Raster data are frequently used to represent values for phenomena that vary continuously across space (e.g. elevation, concentration of air pollutants, depth to ground water, etc. )
- These values are encoded over a regular grid of observation locations with a specified grid spacing - often referred to as the spatial resolution of the dataset (i.e. 10m resolution for a standard USGS Digital Elevation Model product)
- Often parts of data collections that are repeated (i.e. remote sensing data products)

## Accessing and Processing Raster and Vector Data

- ArcGIS - ArcCatalog
- QGIS - Dataset properties available through the “Metadata” tab
- Through metadata files available from the provider web site or embedded in the downloaded file

## Accessing and Processing Raster and Vector Data - Programmatically

- Two geospatial libraries and their related utility programs provide information about and tools for modifying vector and raster data sets

**OGR** vector data access and information

**GDAL** raster data access and information

These libraries are the data access and processing foundation for a growing number of open source and commercial mapping systems

Information and documentation: [GDAL Home Page](#) | [OGR Home Page](#)

## Coordinate Systems/Projections

- To convert locations from a 3-dimensional oblate spherical coordinate system (such as is commonly used to represent the surface of the earth) to a 2-dimensional representation in a map, a coordinate transformation must be performed.
- There are a limitless number of potential coordinate transformations possible, and a large number have been named and defined that meet specific cartographic or other requirements

## EPSG Codes

- A catalog of numeric codes and associated coordinate transformation parameters is maintained by the International Association of Oil & Gas Producers (OGP) - the successor scientific organization to the European Petroleum Survey Group (EPSG)
- These numeric codes are used by many desktop and online mapping systems to document and represent the coordinate systems of available data and services
- Links to an online version of the registry and downloadable databases of the registry are available from: <http://www.epsg.org/Geodetic.html>.

## Projection Parameters

The parameters that define a map projection may be looked up in a number of online locations:

**EPSG registry** Helpful if you already know the EPSG code of the projection you are looking for - <http://www.epsg-registry.org/>

**GeoTIFF Projection List** Helpful if you know the name of one of the broadly used projections - uneven performance of links - [http://www.remotesensing.org/geotiff/proj\\_list/](http://www.remotesensing.org/geotiff/proj_list/)

**SpatialReference.org** Decent search tool, includes non-EPSG as well as EPSG projection information, multiple descriptions of projection parameters - <http://spatialreference.org/>

## Services Oriented Architectures

### Where have we come from - ENIAC (1946)

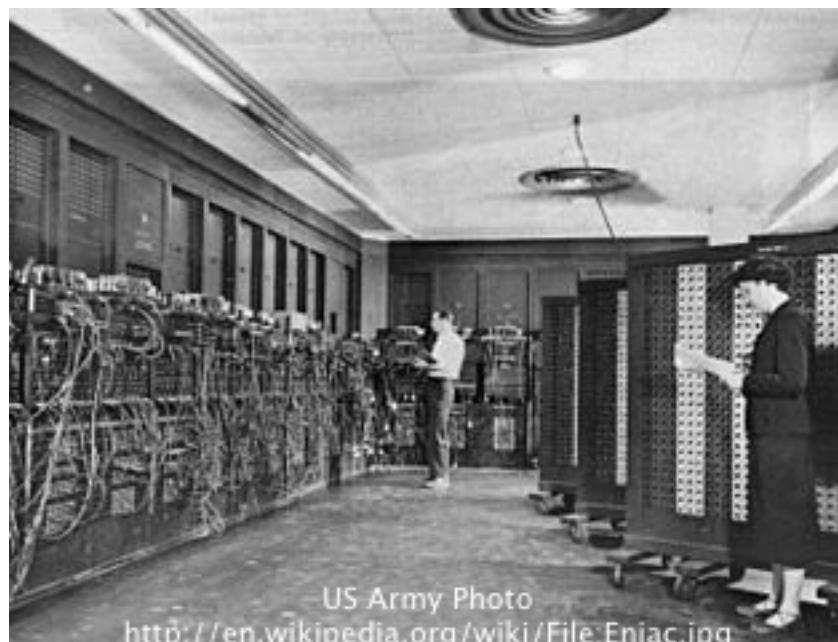


Figure 5.1: ENIAC Computer

- First general purpose electronic computer
- Programmable, but could not store programs

### Where have we come from - Early Client-Server Computing (1960s)

- Mainframe computers to which client terminals connected over a local network
- Computing performed by server, client purely a display device

### Where have we come from - Personal Computers (1970s)

- Desktop computers capable of running a variety of operating systems and applications
- In some environments can be interconnected to a central local server

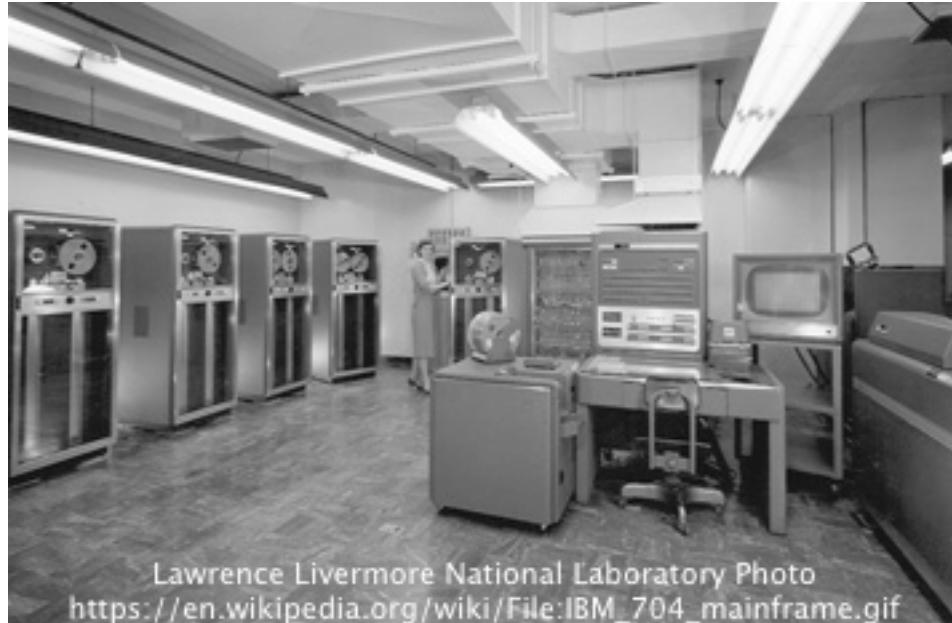


Figure 5.2: IBM 704 Mainframe Computer



Photo courtesy of Dominic's Pics  
<http://www.flickr.com/photos/dominicspics/>

Figure 5.3: Model 33 ASR Teletype



Figure 5.4: TeleVideo 925 ASCII Terminal



Figure 5.5: IBM 5150 Personal Computer



Figure 5.6: Apple I Personal Computer

## Now - Network computing

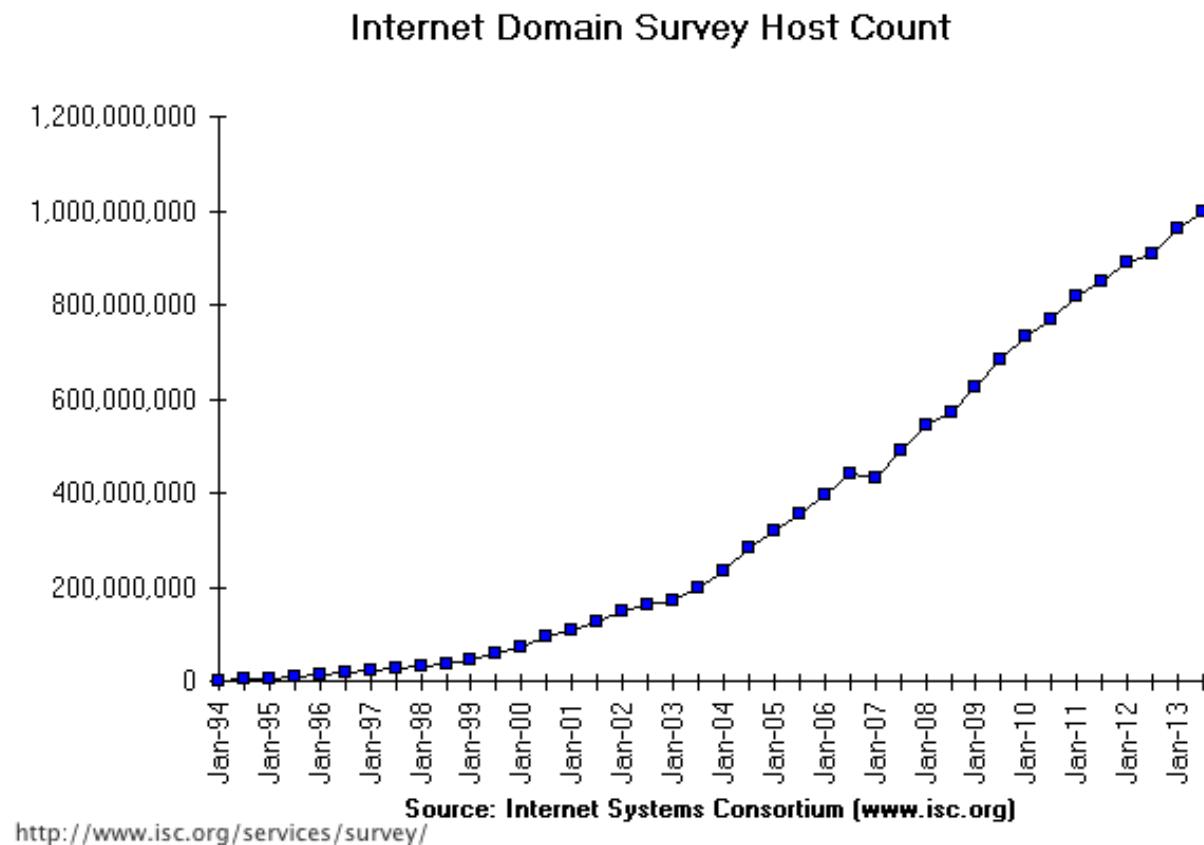


Figure 5.7: World Internet Hosts 1/94-1/13. Image courtesy IWS - <http://www.isc.org/services/survey/>

## Network Computing Timeline

- Predecessor to the Internet - ARPANET (1969). Interconnection between UCLA and SRI (Menlo Park)
- Adoption of TCP/IP as next generation protocol for ARPANET (1983)
- NSF commissions construction of NSFNET, also based upon TCP/IP (1983)
- NSFNET opened to commercial connections (1988). Led to interconnection of multiple, previously separate networks into an “Internet”
- Growth of internet users has expanded rapidly over the past decade

## In a Phrase ...

The current networking computing model consists of *Components Interacting with Each Other*

## So - We Need to Answer the Following Questions

What are components?

What does it mean to interact?

## The Big Picture - Services Oriented Architectures

- Services Oriented Architecture (SOA) for Geospatial Data and Processing
  - Data, Processing & Client Tiers
- Open Geospatial Consortium Interoperability Standards
  - WMS, WFS, WCS
- Geospatial Metadata Standards
  - ISO 19115, FGDC
- Internet Standards
  - Web: HTML, CSS, JavaScript, XML
  - SOAP - Simple Object Access Protocol
  - REST - Representation State Transformation

## The Pieces - Components

### Key Components - Data

Database systems

- Optimized for storing massive quantities of tabular data
- May be spatially enabled to support the storage of geometries (points, lines, polygons) in addition to related attribute data
- Standard language (Structured Query Language [SQL]) for interacting with many databases
- Broad support for accessing the contents of databases from many other applications and programming languages, for example:
  - Spreadsheets
  - Statistical Software
  - Geographic Information Systems (GIS)

### Key Components - Data

File-based data

- Often stored on the file system
- Sometimes difficult represent data within a database structure (i.e. binary data)
- May be in a wide variety of formats
  - XML
  - ASCII Text (e.g. CSV, tab-delimited)
  - Binary files
  - Excel Spreadsheets
  - Word Processing Documents
  - Geospatial data (e.g. imagery)
- Remotely Accessible Data
  - Some data may be provided through reference to an external network resource (i.e. a web address, or other identifier) or service



Figure 5.8: SOA Illustration

## Key Components - Processing Services

- Perform modification of source data to generate a new data product
- May be “chained” together to create a processing “workflow”. Output from one processing service may be used as the input to another
- May be simple OGC services; or complex data processing, analysis, or visualization services. Examples include
  - Extraction of a subset of a large data set based upon provided search criteria
  - Generation of a map from a collection of data
  - Fusion of two data products into a single derived product (e.g. vegetation indices calculated from multiple remote sensing images)
  - Calculation of statistical information for an input product, and delivery of the statistical summary

## Key Components - Clients

- Any system that accesses the services provided by the system may be considered a “client”
- That system may be manually operated by a human user, or triggered automatically by software
- Human operated clients include
  - Web-based applications
  - Desktop applications such as Geographic Information Systems and Statistical Analysis tools
- Machine clients include
  - Data processing services that translate requests to them into requests for other system services
  - Regularly scheduled requests that are automatically triggered by external computer systems.

## The Glue - Interoperability Standards / Service Interfaces

### Open Geospatial Consortium Interoperability Standards

#### Open Geospatial Consortium (OGC) Standards

- Two Classes of Standards Considered Here
  - Geospatial Product Access Standards
  - Geospatial Data and Representation Standards
- Product Access Standards
  - Web Map Services (WMS)
  - Web Feature Services (WFS)
  - Web Coverage Services (WCS)
- Data and Representation Standards
  - Geography Markup Language (GML)
  - KML (formerly known as Keyhole Markup Language)

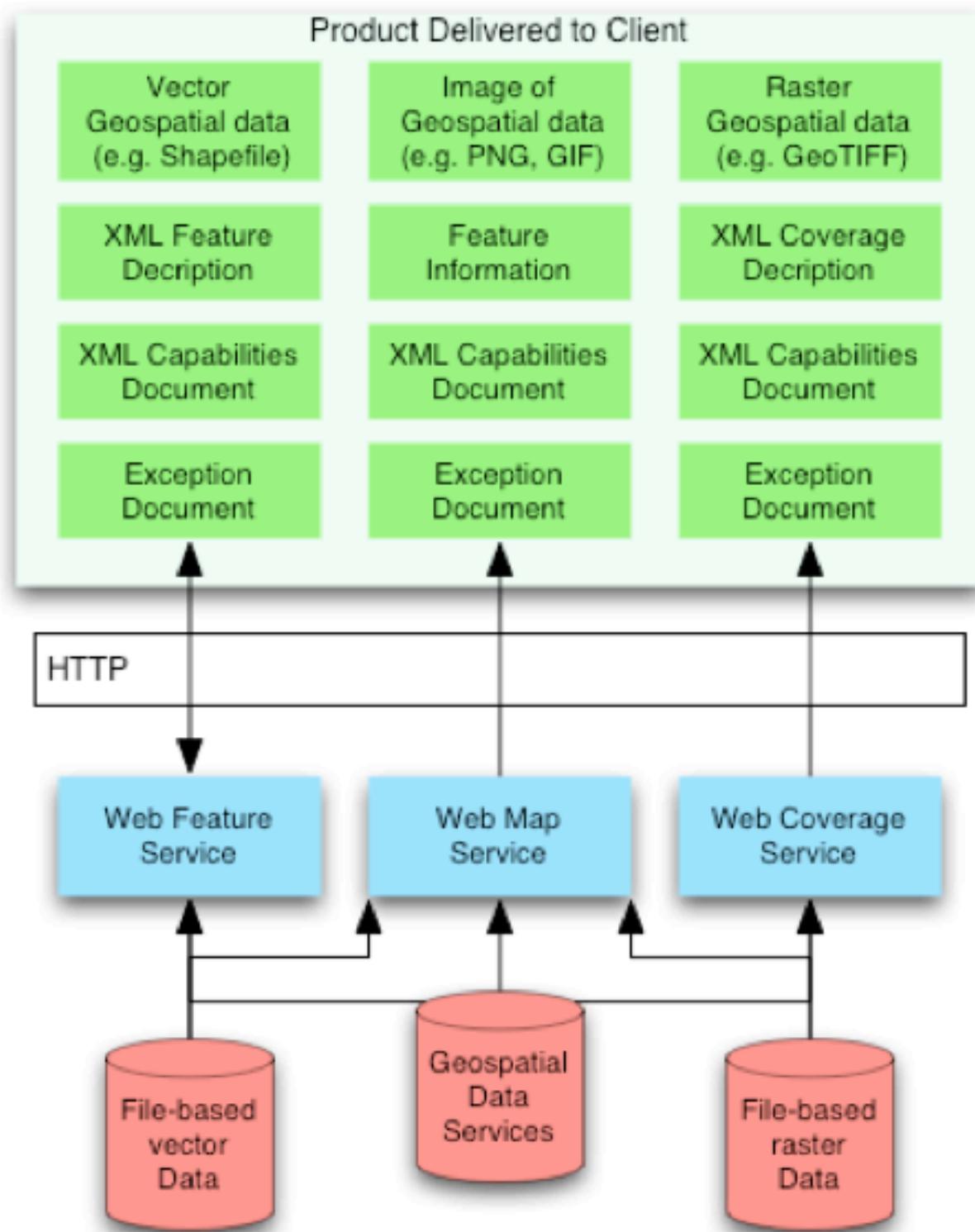


Figure 5.9: Comparison of OGC Service Models



Figure 5.10: WMS request result for Bernalillo County Landsat Mosaic from NM RGIS [link](#)

## Comparison of OGC Service Models

### OGC Web Map Services (WMS)

```
http://gstore.unm.edu/apps/rgis/datasets/
b030ab7b-86e3-4c30-91c0-f427303d5c77/
services/ogc/wms?
VERSION=1.1.1&#
SERVICE=WMS&#
REQUEST=GetMap&#
SRS=EPSG:4326&#
FORMAT=image/jpeg&#
STYLES=&#
LAYERS=bernalillo_tm2011&#
TRANSPARENT=TRUE&#
WIDTH=521&#
HEIGHT=200&#
bbox=-107.207,34.8404,-106.143,35.2487
```

### OGC Web Feature Services (WFS) Characteristics

- HTTP GET (required), HTTP POST (optional)
- Requests:
  - `GetCapabilities`
  - `GetMap`
  - `GetFeatureInfo`
- Returns
  - Mapped data
  - XML Capabilities Document, Feature Attributes
- Includes support for time-based requests

## OGC Web Feature Services (WFS) Characteristics

- Either HTTP GET or POST required
- Requests
  - `GetCapabilities`
  - `DescribeFeatureType`
  - `GetFeature/GetFeatureWithLock`
  - `GetGmlObject`
  - `LockFeature`
  - `Transaction`
- Returns
  - XML (GML)
  - Capabilities
  - Feature Data

## OGC Web Coverage Services (WCS) Characteristics

- Either HTTP GET or POST required
- Requests
  - `GetCapabilities`
  - `DescribeCoverage`
  - `GetCoverage`
- Returns
  - Geospatial data for coverage
  - XML Capabilities
- Includes support for time-based requests

## OGC Geography Markup Language (GML)

- GML is an XML grammar for representing geospatial features and their associated attributes
- In its generic form it can encode points, lines, and polygons and their associated attributes
- As an XML schema GML was designed to be extensible by communities of practice for consistent encoding of geographic data more richly than allowed by the generic default model
- GML documents representing large complex geometries can be quite large - therefore slow to transfer over the Internet

## OGC KML

- An XML specification that supports the encoding of representation and embedding of geospatial data for use in geospatial viewers
- Began as the underlying representation language of Google Earth (originally developed by Keyhole for their virtual Earth viewer)
- Adopted as an OGC standard in 2008
- Supports data linkage through
  - Embedding
  - Reference through external URLs - with WMS specifically supported through *parameterization*
- Includes support for the representation of time in relation to data objects

## Implementation of the OGC Standards

- WMS
  - 1.3.0 - 351 implementations
  - 1.1.1 - 524
  - 1.1 - 257
  - 1.0 - 293
- WFS
  - 2.0 - 62
  - 2.0 transactional - 14
  - 1.1.0 - 280
  - 1.1.0 transactional - 76
  - 1.0.0 - 340
  - 1.0.0 transactional - 127
- WCS
  - 2.0 - Core - 7
  - 1.1.2 - 22
  - 1.1.1 Corregendum 1- 56
  - 1.1.0 - 30
  - 1.0.0 Corregendum - 210

Implementation information based upon [OGC Implementation Statistics](#) - Accessed 2/2016

## Implementation of the OGC Standards

- KML
  - 2.2.0 - 106
  - 2.2 Reference (Best Practice) - 11
  - 2.1 Reference (Best Practice) - 77
- GML
  - 3.3 - 6
  - 3.2.1 - 140
  - 3.1.1 - 161
  - 3.0 - 145
  - 2.1.2 - 168
  - 2.1.1 - 117
  - 2.0 - 82
  - 1.0 - 20

Implementation information based upon [OGC Implementation Statistics](#) - Accessed 2/202016

## OGC Summary

The OGC web service specifications support key geospatial data access requirements

**WMS** visualization of geospatial data through simple web requests

**WFS** delivery of geospatial data (typically points, lines, and polygons) in a format that is usable in GIS and other applications

**WCS** delivery of geospatial data (typically, but not limited to, raster data) usable in other applications

## OGC Summary

The OGC data and representation standards support data exchange and higher level representation

**GML** XML schema for the representation of features and associated attributes. It may be extended for use by specific communities of users (i.e. ecological data models)

**KML** XML schema that supports the combination of embedded data and external data into a complete representation model that may be used by client applications to present the data through a user interface (e.g. Google Earth, WorldWind)

# Chapter 6

## Week 6 - Module 4a - Interoperability Standards. WMS, KML and XML

### Overview

- Extensible Markup Language - XML
  - Definition of a markup language
  - Requirements
  - Extensible ???
- KML - AKA Keyhole Markup Language
  - An XML Document Format
  - Combined representation of spatial data and time
- OGC Web Map Services (WMS)
  - Requests and Results
  - GetCapabilities, GetMap, GetFeatureInfo
- Integration of WMS into KML

### Extensible Markup Language - XML

#### XML Background

- Defined as a markup language profile of Standard Generalized Markup Language (SGML - ISO 8879:1986)
- XML 1.0 released as a W3C Recommendation in 1998
  - currently in [5th edition](#), released in 2008
  - version 1.1 released in 2004, but is [not recommended](#) for use unless the “[new characters in XML names, new line-end conventions, and references to control characters enabled with XML version 1.1 are needed](#)”.

#### XML Design Goals

- XML shall be straightforwardly usable over the Internet.

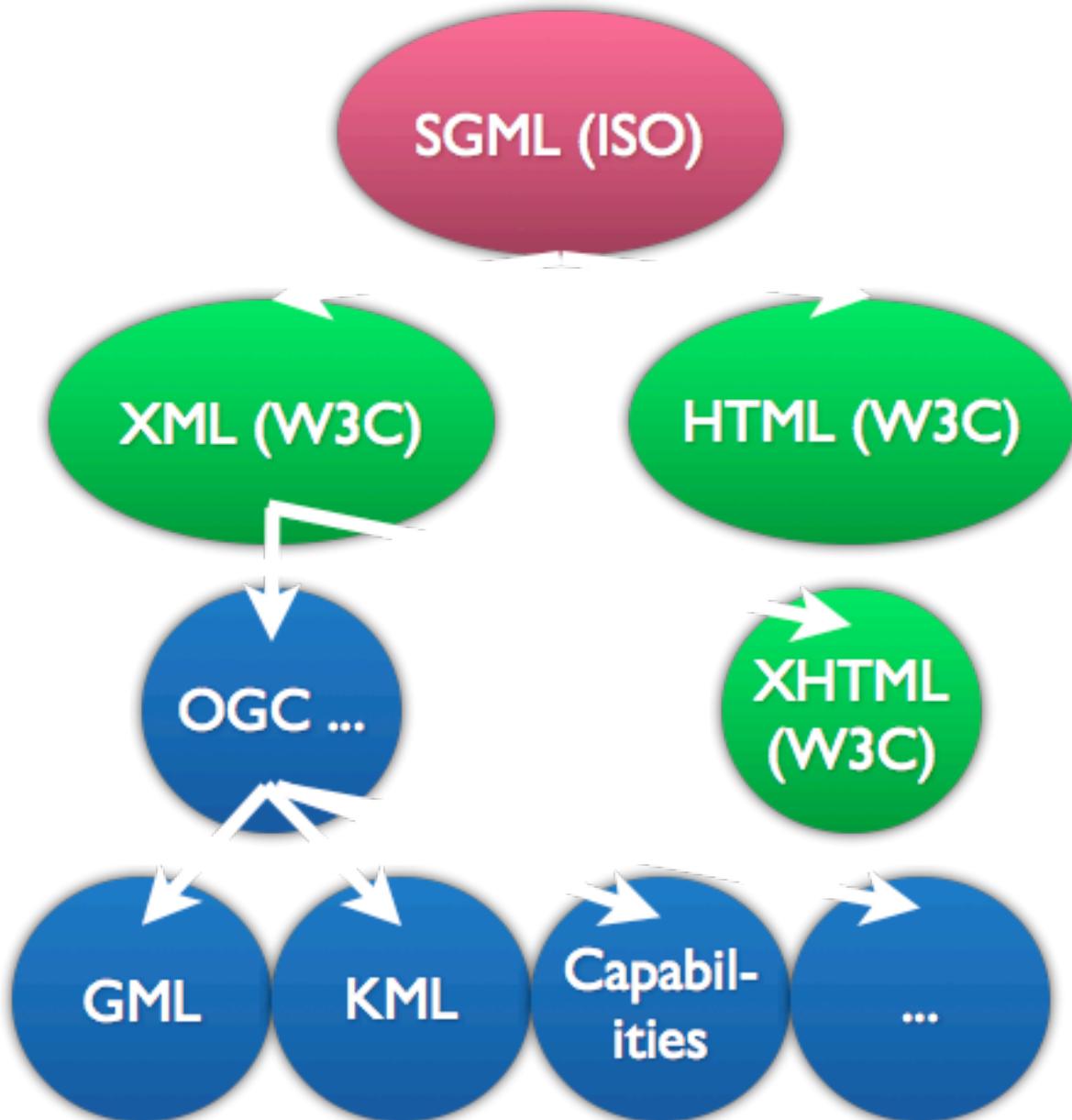


Figure 6.1: SGML Relationship with XML and HTML

- XML shall support a wide variety of applications.
- XML shall be compatible with SGML.
- It shall be easy to write programs which process XML documents.
- The number of optional features in XML is to be kept to the absolute minimum, ideally zero.
- XML documents should be human-legible and reasonably clear.
- The XML design should be prepared quickly.
- The design of XML shall be formal and concise.
- XML documents shall be easy to create.
- Terseness in XML markup is of minimal importance.

From XML 1.0 (5th ed.) [Recommendation](#)

## XML Structure - Well Formed / Valid

- [Well Formed XML](#) - a document that conforms to the structural definition of XML. Either well-formed, or not XML
- [Valid XML](#) - a document that is both well-formed and conforms to a specific content structure defined by
  - A [Document Type Definition \(DTD\)](#) - the original XML specification for the definition of the content of a specific XML document
  - A [Schema document](#) - defined in a variety of languages (e.g. W3C Schema, RELAX NG, Schematron, ISO DSDL, etc.)

[XML Wikipedia Article](#)

## Simple XML Document

```

1  <?xml version="1.0" encoding="ISO-8859-1"?>
2  <!-- Some comment would go here to describe this document ... -->
3  <note>
4    <to>Tove</to>
5    <from>Jani</from>
6    <heading>Reminder</heading>
7    <body type="instruction" >Don't forget me this weekend!</body>
8  </note>
```

XML Source (modified from original): [w3schools](#)

## XML Prolog

Includes XML Declaration and Comment

```

1  <?xml version="1.0" encoding="ISO-8859-1"?>
2  <!-- Some comment would go here to describe this document ... -->
```

## XML Elements

Define blocks of content

```

3  <note>
4      <to>Tove</to>
5      <from>Jani</from>
6      <heading>Reminder</heading>
7      <body type="instruction" >Don't forget me this weekend!</body>
8  </note>
```

## XML Root Element

- Required
- There is only one
- It must be a pair of opening and closing tags

```

3  <note>
4      ...
5      ...
6      ...
7      ...
8  </note>
```

## XML Content Elements

- Contain all other document content
- May be paired opening and closing tags, *or*
- May be self-closing with a terminal “/” in the element, e.g. <br />

```

4      <to>Tove</to>
5      <from>Jani</from>
6      <heading>Reminder</heading>
7      <body type="instruction" >Don't forget me this weekend!</body>
```

## XML Attributes

Define additional information about elements as *name=value* pairs.

```
7      <body type="instruction" >Don't forget me this weekend!</body>
```

## XML Element Content

The material contained between the opening and closing tags of an *Element*.

```
7      <body type="instruction" >Don't forget me this weekend!</body>
```

## Valid XML?

Why is this XML *well-formed* but not *valid*?

*There is no DTD or Schema defined for the document against which it can be validated*

```

1  <?xml version="1.0" encoding="ISO-8859-1"?>
2  <!-- Edited by XMLSpy® -->
3  <note>
4      <to>Tove</to>
5      <from>Jani</from>
6      <heading>Reminder</heading>
7      <body type="instruction" >Don't forget me this weekend!</body>
8  </note>
```

## Common XML Constructs

**Document Type Declaration (DTD) references (PROLOG)** definition, either by reference or by direct inclusion, the allowed structure of an XML document, for example:

```
<!DOCTYPE greeting SYSTEM "hello.dtd">
```

**CDATA Sections** blocks of XML that contain characters that would otherwise be recognized as XML markup, for example:

```
<! [CDATA [<greeting>Hello, world!</greeting>]]>
```

**XML Namespace Declarations** additional information included in elements to distinguish between duplicate element names, for example (declared in lines 1-3, used in lines 5-17):

```

1  <root
2      xmlns:h="http://www.w3.org/TR/html4/"
3      xmlns:f="http://www.w3schools.com/furniture">
4
5  <h:table>
6      <h:tr>
7          <h:td>Apples</h:td>
8          <h:td>Bananas</h:td>
9      </h:tr>
10     </h:table>
11     <f:table>
12         <f:legs>4</f:legs>
13         <f:cost>300</f:cost>
14         <f:width>3</f:width>
15         <f:length>5</f:length>
16         <f:height>4</f:height>
17     </f:table>
18 </root>
```

## KML

### KML Background

- An XML grammar originally developed as Keyhole Markup Language by Keyhole, Inc. for use in their Keyhole Earth Viewer.
- Google acquired Keyhole, Inc. in 2004
- KML version 2.2 became an OGC standard in 2008
- Two delivered KML file formats

**KML** an XML document, with a “.kml” extension that is directly readable and editable

**KMZ** a compressed (zipped) file with a “.kmz” extension<sup>1</sup>, that contains at least a KML document, but may contain other files as well.

### KML Capabilities

- Annotate the Earth
- Specify icons and labels to identify locations on the surface of the planet
- Create different camera positions to define unique views for KML features
- Define image overlays to attach to the ground or screen
- Define styles to specify KML feature appearance
- Write HTML descriptions of KML features, including hyperlinks and embedded images
- Organize KML features into hierarchies using **folder** elements
- Locate and update retrieved KML documents from local or remote network locations
- Define the location and orientation of textured 3D objects

### KML Content

- Model for encoding 2- and 3-dimensional geometries for use in 2-D mappers and 3-D virtual globe applications
- Uses latitude-longitude (based upon WGS84 datum) for encoding horizontal position
- Represents altitude in Meters (based upon the WGS84 ellipsoid and EGM96 geoid)

### 2D and 3D KML Sample

```

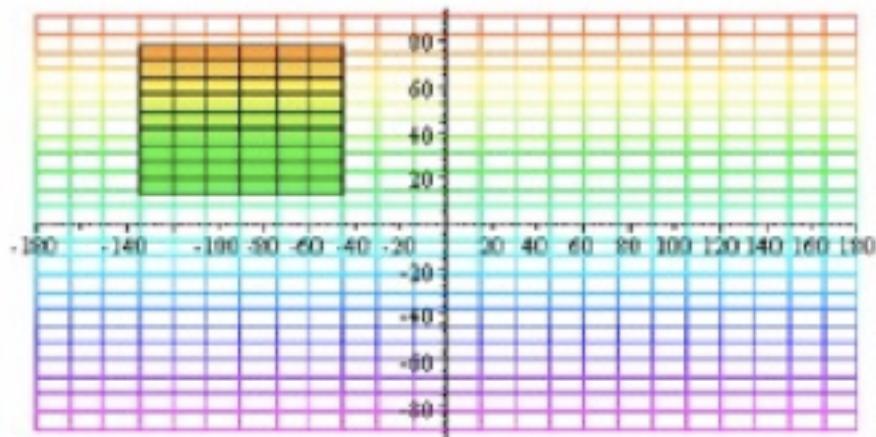
1 <kml xmlns="http://www.opengis.net/kml/2.2">
2   <Document>
3     <Placemark>
4       <Polygon>
5         <altitudeMode>
6           clampToGround
7         </altitudeMode>
8         <outerBoundaryIs>
9           <LinearRing>
10          <coordinates>
11            -135,78.5,300000
12            -135,12.5,300000
13            -45,12.5,300000

```

---

<sup>1</sup>A KMZ file may be extracted and its contents examined by many zipfile utilities if you replace the .kmz extension with .zip prior to trying to extract

### Polygon in plate carrée (long,lat) plane



### Polygon mapped to terrain surface

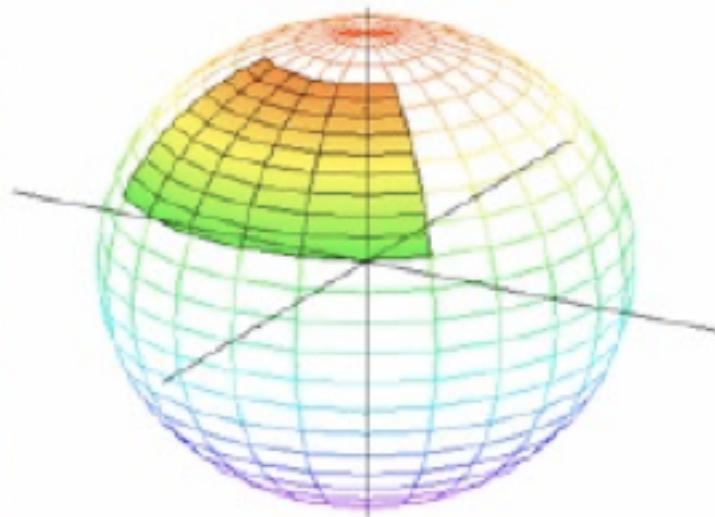


Figure 6.2: Illustration of polygon in both planar and terrain surface

```

14           -45,78.5,300000
15           -135,78.5,300000
16       </coordinates>
17   </LinearRing>
18 </outerBoundaryIs>
19 </Polygon>
20 </Placemark>
21 </Document>
22 </kml>
```

### KML Example

Example from: [KML 2.2 Specification \(fig. 6, pg. 21\)](#)

## High-Level KML Content Types

**Features** including documents, folders, placemarks, network links

**Geometries** including points, linestrings, polygons, models, locations

**Overlays** including ground overlays, lat-lon boxes, photo overlays, screen overlays

**Styles** styles, substyles, icons, label styles

**Links** read, update, create, delete, change

**Views** camera, look at

**Time** time span, timestamp

## KML Demonstration and References

New Mexico State Boundary [KML File](#) | [KMZ File](#) (from [NM RGIS](#))

[Google Code KML Documentation](#)

[OGC KML Implementation specification](#)

## OGC Web map Services - WMS

### WMS - Overview

- Open Geospatial Consortium standard for requesting
  - Service Metadata ([GetCapabilities](#)) - an XML file representing information about a specific WMS service and its component layers
  - Map Images ([GetMap](#)) - graphic files representing one or more layers from a single WMS service for a specified area of interest, and, optionally, for a specified point in time
  - Feature Information ([GetFeatureInfo](#)) - a basic representation (in a variety of formats) of the attributes associated with a specific pixel location in a map image
- A WMS will return to the requesting system one of the above products OR an error message (in XML by default)
- Related [Style Layer Descriptor](#) standard supports dynamic updating of visualization options
- [OGC WMS Documentation Access Page](#)

### WMS *GetCapabilities* Request

Request Parameter	1.0	1.1	1.1.1	1.3.0	Description
WMTVER = 1.0.0	R				Request version
VERSION = version		O	O	O	Request version
SERVICE = WMS	R	R	R	R	Service type
REQUEST = capabilities	R				Request name
REQUEST = GetCapabilities		R	R	R	Request name
UPDATESEQUENCE = string		O	O	O	Sequence number or string for cache control
Vendor-specific parameters	O				Vendor-specific parameters

R=Required / O=Optional

## WMS *GetMap* Request (Core)

Request Parameter	1.0	1.1	1.1.1	1.3.0	Description
WMTVER = 1.0.0	R				Request version
VERSION = version		R	R	R	Request version.
REQUEST = map	R				Request name.
REQUEST = GetMap		R	R	R	Request name.
LAYERS = layer_list	R	R	R		Comma-separated list of one or more map layers. Optional (ver. 1.1, 1.1.1) if SLD parameter is present.
STYLES = style_list	R	R	R	R	Comma-separated list of one rendering style per requested layer. Optional if SLD parameter is present.
SRS = namespace:identifier	R	R	R		Spatial Reference System.
CRS = namespace:identifier				R	Spatial Reference System.
BBOX = minx,miny,maxx,maxy	R	R	R	R	Bounding box corners (lower left, upper right) in SRS units.
WIDTH = output_width	R	R	R	R	Width in pixels of map picture.
HEIGHT = output_height	R	R	R	R	Height in pixels of map picture.
FORMAT = output_format	R	R	R	R	Output format of map.
TRANSPARENT = TRUE or FALSE	O	O	O	O	Background transparency of map (default = FALSE).
BGCOLOR = color_value	O	O	O	O	Hexadecimal red-green-blue color value for the background color (default = 0xFFFFFF).
EXCEPTIONS = exception_format	O	O	O	O	The format in which exceptions are to be reported by the WMS (default = XML).
TIME = time	O	O	O		Time value of layer desired.
ELEVATION = elevation	O	O	O		Elevation of layer desired.
Other sample dimensions	O	O	O		Values of other dimensions as appropriate.
Vendor specific parameters	O	O	O	O	Vendor specific parameters

## WMS GetFeatureInfo Request

Request Parameter	1.0	1.1	1.1.1	1.3.0	Description
WMTVER = 1.0.0	R				Request version.
VERSION = version		R	R	R	Request version.
REQUEST = feature_info	R				Request name.
REQUEST = GetFeatureInfo		R	R	R	Request name.
<map_request_copy>	R	R	R	R	Partial copy of the Map request parameters that generated the map for which information is desired
QUERY_LAYERS = layer_list	R	R	R	R	Comma-separated list of one or more layers to be queried.
INFO_FORMAT = output_format	O	O	O	R	Return format of feature information (MIME type).
FEATURE_COUNT = number	O	O	O	O	Number of features about which to return information (default = 1).
X = pixel_column	R	R	R		X coordinate in pixels of feature (measured from upper left corner = 0)
I = pixel_column				R	i coordinate in pixels of feature in Map CS
Y = pixel_row	R	R	R		Y coordinate in pixels of feature (measured from upper left corner = 0)
J = pixel_row				R	j coordinate in pixels of feature in Map CS
EXCEPTIONS = exception_format	O	O	O	O	The format in which exceptions are to be reported by the WMS (default = XML).
Vendor-specific parameters	O	O	O		Optional experimental parameters.

## WMS GetCapabilities

<sup>1</sup> <http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120->

<sup>2</sup> da70dc92f2cc/services/ogc/wms?

<sup>3</sup> SERVICE=wms&

```

4 REQUEST=GetCapabilities&
5 VERSION=1.1.1

```

### [Live Link](#)

```

1 <?xml version='1.0' encoding="ISO-8859-1" standalone="no" ?>
2 <!DOCTYPE WMT_MS_Capabilities SYSTEM "http://schemas.opengis.net/wms/1.1.1/
3 WMS_MS_Capabilities.dtd">
4 [
5   <!ELEMENT VendorSpecificCapabilities EMPTY>
6 ]> <!-- end of DOCTYPE declaration -->
7
8 <WMT_MS_Capabilities version="1.1.1">
9
10 <!-- MapServer version 6.0.3 OUTPUT=GIF OUTPUT=PNG OUTPUT=JPEG OUTPUT=KML SUPPORTS=PROJ
11 SUPPORTS=AGG SUPPORTS=FREETYPE SUPPORTS=ICONV SUPPORTS=WMS_SERVER SUPPORTS=WMS_CLIENT
12 SUPPORTS=WFS_SERVER SUPPORTS=WFS_CLIENT SUPPORTS=WCS_SERVER SUPPORTS=SOS_SERVER
13 INPUT=POSTGIS INPUT=OGR INPUT=GDAL INPUT=SHAPEFILE -->
14
15 <Service>
16   <Name>OGC:WMS</Name>
17   <Title>t1_2010_35_state10</Title>
18   <Abstract>WMS Service for RGIS dataset State Boundary - 2010
19 (6ca5428a-a78c-4c82-8120-da70dc92f2cc)</Abstract>
20     <KeywordList>
21       <Keyword>RGIS</Keyword>
22       <Keyword> New Mexico</Keyword>
23     </KeywordList>
24   <OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
25     xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
26     da70dc92f2cc/services/ogc/wms"/>
27   <ContactInformation>
28     <ContactPersonPrimary>
29       <ContactPerson>GStore Support</ContactPerson>
30       <ContactOrganization>Earth Data Analysis Center</ContactOrganization>
31     </ContactPersonPrimary>
32     <ContactPosition>technical support</ContactPosition>
33   <ContactAddress>
34     <AddressType>Mailing address</AddressType>
35     <Address>Earth Data Analysis Center, MSC01 1110,
36     1 University of New Mexico</Address>
37     <City>Albuquerque</City>
38     <StateOrProvince>NM</StateOrProvince>
39     <PostCode>87131</PostCode>
40     <Country>US</Country>
41   </ContactAddress>
42     <ContactVoiceTelephone>(505) 277-3622</ContactVoiceTelephone>
43     <ContactFacsimileTelephone>(505) 277-3614</ContactFacsimileTelephone>
44   <ContactElectronicMailAddress>gstore@edac.unm.edu</ContactElectronicMailAddress>
45   </ContactInformation>
46   <Fees>None</Fees>
47   <AccessConstraints>none</AccessConstraints>
48 </Service>
49

```

```
50 <Capability>
51   <Request>
52     <GetCapabilities>
53       <Format>application/vnd.ogc.wms_xml</Format>
54       <DCPType>
55         <HTTP>
56           <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
57             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
58             8120-da70dc92f2cc/services/ogc/wms?" /></Get>
59           <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
60             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
61             8120-da70dc92f2cc/services/ogc/wms?" /></Post>
62         </HTTP>
63       </DCPType>
64     </GetCapabilities>
65     <GetMap>
66       <Format>image/png</Format>
67       <Format>image/gif</Format>
68       <Format>image/jpeg</Format>
69       <Format>image/png; mode=8bit</Format>
70       <Format>image/tiff</Format>
71       <Format>application/vnd.google-earth.kml+xml</Format>
72       <Format>application/vnd.google-earth.kmz</Format>
73       <DCPType>
74         <HTTP>
75           <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
76             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
77             8120-da70dc92f2cc/services/ogc/wms?" /></Get>
78           <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
79             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
80             8120-da70dc92f2cc/services/ogc/wms?" /></Post>
81         </HTTP>
82       </DCPType>
83     </GetMap>
84     <GetFeatureInfo>
85       <Format>text/plain</Format>
86       <Format>application/vnd.ogc.gml</Format>
87       <DCPType>
88         <HTTP>
89           <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
90             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
91             8120-da70dc92f2cc/services/ogc/wms?" /></Get>
92           <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
93             xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-
94             8120-da70dc92f2cc/services/ogc/wms?" /></Post>
95         </HTTP>
96       </DCPType>
97     </GetFeatureInfo>
98     <DescribeLayer>
99       <Format>text/xml</Format>
100      <DCPType>
101        <HTTP>
102          <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
103            xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
```

```

104         da70dc92f2cc/services/ogc/wms?"/></Get>
105     <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
106     xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
107     da70dc92f2cc/services/ogc/wms?"/></Post>
108   </HTTP>
109 </DCPType>
110 </DescribeLayer>
111 <GetLegendGraphic>
112   <Format>image/png</Format>
113   <Format>image/gif</Format>
114   <Format>image/jpeg</Format>
115   <Format>image/png; mode=8bit</Format>
116 <DCPType>
117   <HTTP>
118     <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
119     xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
120     da70dc92f2cc/services/ogc/wms?"/></Get>
121     <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
122     xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
123     da70dc92f2cc/services/ogc/wms?"/></Post>
124   </HTTP>
125 </DCPType>
126 </GetLegendGraphic>
127 <GetStyles>
128   <Format>text/xml</Format>
129   <DCPType>
130     <HTTP>
131       <Get><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
132       xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
133       da70dc92f2cc/services/ogc/wms?"/></Get>
134       <Post><OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink"
135       xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-
136       da70dc92f2cc/services/ogc/wms?"/></Post>
137     </HTTP>
138   </DCPType>
139 </GetStyles>
140 </Request>
141 <Exception>
142   <Format>application/vnd.ogc.se_xml</Format>
143   <Format>application/vnd.ogc.se_inimage</Format>
144   <Format>application/vnd.ogc.se_blank</Format>
145 </Exception>
146 <VendorSpecificCapabilities />
147 <UserDefinedSymbolization SupportSLD="1" UserLayer="0" UserStyle="1" RemoteWFS="0"/>
148 <Layer>
149   <Name>tl_2010_35_state10</Name>
150   <Title>tl_2010_35_state10</Title>
151   <Abstract>WMS Service for RGIS dataset State Boundary - 2010
152   (6ca5428a-a78c-4c82-8120-da70dc92f2cc)</Abstract>
153 <KeywordList>
154   <Keyword>RGIS</Keyword>
155   <Keyword> New Mexico</Keyword>
156 </KeywordList>
157 <SRS>EPSG:4269</SRS>

```

```

158     <SRS>EPSG:4326</SRS>
159     <SRS>EPSG:4267</SRS>
160     <SRS>EPSG:26913</SRS>
161     <SRS>EPSG:26912</SRS>
162     <SRS>EPSG:26914</SRS>
163     <SRS>EPSG:26713</SRS>
164     <SRS>EPSG:26712</SRS>
165     <SRS>EPSG:26714</SRS>
166     <SRS>EPSG:3857</SRS>
167     <LatLonBoundingBox minx="-109.05" miny="31.3322" maxx="-103.002" maxy="37.0003" />
168     <BoundingBox SRS="EPSG:4326"
169         minx="-109.05" miny="31.3322" maxx="-103.002" maxy="37.0003" />
170     <Layer queryable="1" opaque="0" cascaded="0">
171         <Name>tl_2010_35_state10</Name>
172         <Title>tl_2010_35_state10</Title>
173         <Abstract>State Boundary - 2010</Abstract>
174         <KeywordList>
175             <Keyword></Keyword>
176         </KeywordList>
177         <SRS>epsg:4326</SRS>
178         <LatLonBoundingBox minx="-109.05" miny="31.3322" maxx="-103.002" maxy="37.0003" />
179         <BoundingBox SRS="epsg:4326"
180             minx="-109.05" miny="31.3322" maxx="-103.002" maxy="37.0003" />
181         <MetadataURL type="FGDC-STD-001-1998">
182             <Format>text/xml</Format>
183             <OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink" xlink:type="simple"
184                 xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-da70dc92f2cc/metadata.xml" />
185         </MetadataURL>
186         <Style>
187             <Name>default</Name>
188             <Title>default</Title>
189             <LegendURL width="72" height="22">
190                 <Format>image/png</Format>
191                 <OnlineResource xmlns:xlink="http://www.w3.org/1999/xlink" xlink:type="simple"
192                     xlink:href="http://gstore.unm.edu/apps/rgis/datasets/6ca5428a-a78c-4c82-8120-da70dc92f2cc/legend.png" />
193             </LegendURL>
194         </Style>
195     </Layer>
196     </Layer>
197 </Capability>
198 </WMT_MS_Capabilities>

```

## WMS GetMap

```

1 http://gstore.unm.edu/apps/rgis/datasets/
2 6ca5428a-a78c-4c82-8120-da70dc92f2cc/
3 services/ogc/wms?
4     VERSION=1.1.1&
5     SERVICE=WMS&
6     REQUEST=GetMap&
7     BBOX=-109,31,-102.9,37.1&
8     LAYERS=tl_2010_35_state10&
9     WIDTH=200&

```

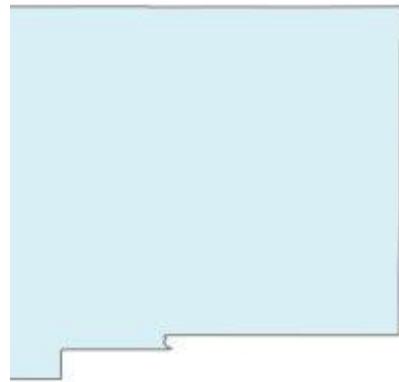


Figure 6.3: Sample WMS response #1

```
10 HEIGHT=200&
11 SRS=EPSG:4326&
12 FORMAT=image/jpeg&
13 STYLES=
```

[link](#)



Figure 6.4: Sample WMS response #2

```
1 http://gstore.unm.edu/apps/rgis/datasets/
2 6ca5428a-a78c-4c82-8120-da70dc92f2cc/
3 services/ogc/wms?
4     VERSION=1.1.1&
5     SERVICE=WMS&
6     REQUEST=GetMap&
7     BBOX=-109,31,-102.9,37.1&
8     LAYERS=t1_2010_35_state10&
9     WIDTH=300&
```

```

10    HEIGHT=300&
11    SRS=EPSG:4326&
12    TRANSPARENT=TRUE&
13    FORMAT=image/png&
14    STYLES=

```

[link](#)

## Integraton of WMS and KML

- The KML GroundOverlay element may be used to integrate a network accessible map image into a client
- A WMS service may be used to as the source of a KML GroundOverlay element
- KML includes parameterizations that allow for dynamic generation of WMS requests using client bounding box information
- Time-enabled WMS may be accessed through use of manually configured time parameters in WMS URLs and TimeStamp or TimeSpan KML elements

## Sample WMS-KML Integration

```

1 <?xml version="1.0" encoding="UTF-8"?>
2 <kml xmlns="http://www.opengis.net/kml/2.2" xmlns:gx="http://www.google.com/kml/ext/2.2"
3   xmlns:kml="http://www.opengis.net/kml/2.2" xmlns:atom="http://www.w3.org/2005/Atom">
4   <GroundOverlay>
5     <name>RGIS Counties WMS</name>
6     <Icon>
7       <href>http://gstore.unm.edu/apps/rgis/datasets/107046/services/ogc/wms?
8         VERSION=1.1.1&amp;SERVICE=WMS&amp;REQUEST=GetMap&amp;BBOX=-109,31,-102.9,37.1
9         &amp;LAYERS=t1_2010_35_state10&amp;WIDTH=800&amp;HEIGHT=800&amp;SRS=EPSG:4326
10        &amp;FORMAT=image/png&amp;STYLES=</href>
11        <viewRefreshMode>onStop</viewRefreshMode>
12      </Icon>
13      <LatLonBox>
14        <north>37.32753828398865</north>
15        <south>30.86418272137246</south>
16        <east>-101.3630220689848</east>
17        <west>-110.6891149310152</west>
18      </LatLonBox>
19    </GroundOverlay>
20  </kml>

```

[Sample KML File](#)

---