

Parallel Numerical Algorithms

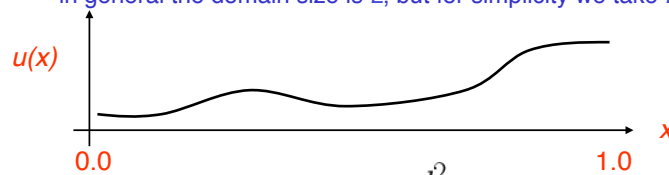
Discretised Partial Differential Equations

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- ▶ **Pollution problem as a Partial Differential Equation**
 - equations in one and two dimensions
 - boundary conditions
- ▶ **Discretised equations**
 - putting problem onto a lattice
 - PDE as a matrix problem
 - the five-point stencil
 - mapping between the 2D continuous and discrete problems
 - introducing a wind
- ▶ **Notes**
- ▶ **Summary**

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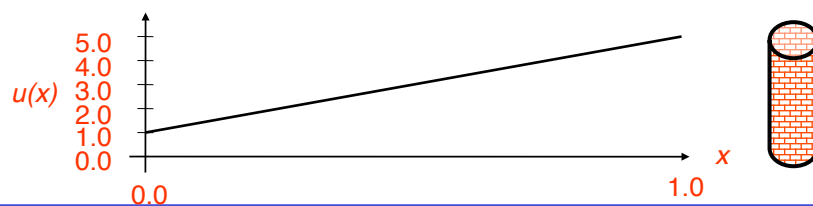
- ▶ Imagine one-dimensional problem *with no wind*
 - eg pollution in a valley
- ▶ Call the density of pollution u
 - distance along the valley is x which is in the range $[0.0, 1.0]$
 - in general the domain size is L , but for simplicity we take $L = 1.0$



- ▶ Differential equation is: $-\frac{d^2}{dx^2} u(x) = 0$
 - initial minus sign is a useful convention (see later)
 - equation is for steady state solution that does not vary in time

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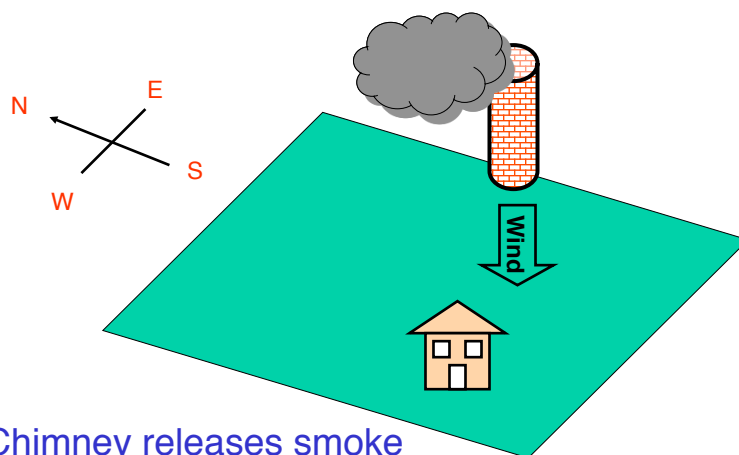
- ▶ In one dimension, solution is a straight line
 - equation is: $u(x) = m x + c$
 - but what are the values of gradient m and intercept c ?
- ▶ Actual solution depends on *boundary conditions*
 - differential equation gives the behaviour in the interior $(0.0, 1.0)$
 - must also specify the behaviour at boundaries $x=0.0$ and $x=1.0$
 - for example, $u(0.0) = 1.0$ and $u(1.0) = 5.0$



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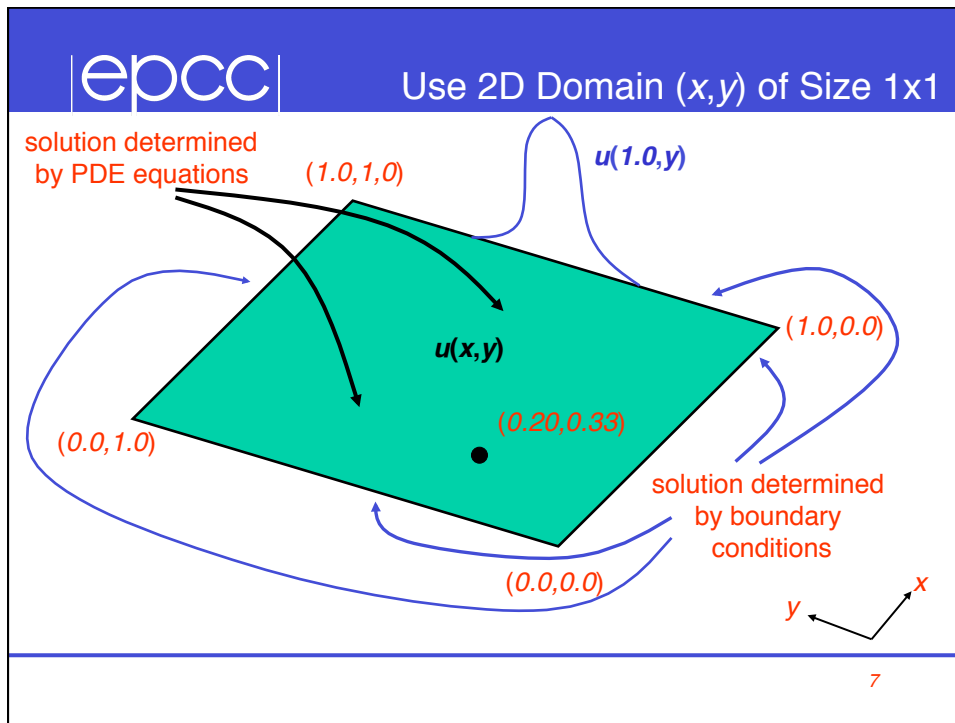
- ▶ We solved the equation: $-\frac{d^2}{dx^2} u(x) = 0$
 - with $u(0.0) = 1.0$ and $u(1.0) = 5.0$, the answer is $u(x) = 4.0x + 1.0$
- ▶ In general
 - “What is the pollution in a valley” is a meaningless question
 - must ask: “What is the pollution in a valley when the pollution levels are **one** at the western end and **five** at the eastern end”
- ▶ Same applies in our two-dimensional problem
 - equations will determine solution $u(x,y)$ in the **interior** region
 - we must independently specify behaviour on all the **boundaries**
- ▶ For this reason, steady state problems like this are called *Boundary Value Problems*

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- ▶ Chimney releases smoke
 - how much arrives at house with prevailing north-easterly wind?

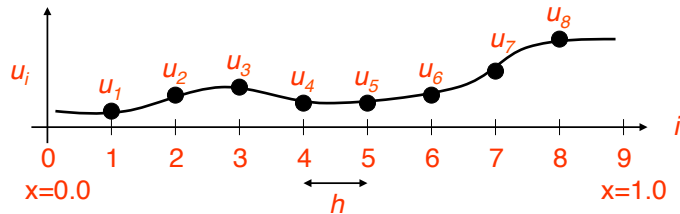
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epcc | Mathematical Problem in 2D

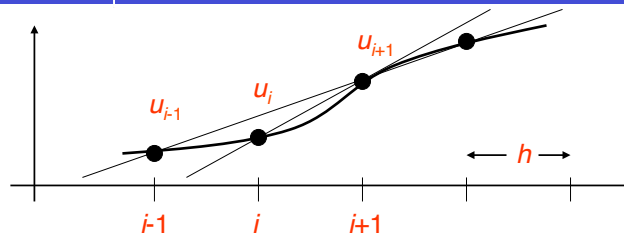
- ▶ PDE with no wind is
$$-\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}\right)u(x, y) = 0$$
 - all solutions obey this Partial Differential Equation (PDE) in interior region
- ▶ Must also specify Boundary Conditions (BCs)
 - BCs must be **appropriate to our specific problem**
- ▶ In this case, a simple choice is:
 - set pollution on boundary to zero **everywhere** except at chimney
 - assume domain is large enough that no pollution gets to the edges
 - specify $u(1.0, y)$ as a hump concentrated around $(1.0, 0.5)$
 - this is a guess at the way pollution is emitted by the chimney
 - a single sharp peak at $(1.0, 0.5)$ causes technical problems later!
- ▶ Solve the equations somehow ...
 - and the pollution level at the house is the value of $u(0.20, 0.33)$

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- ▶ Replace continuous real x by discrete integer i
 - divide domain into a lattice containing $M+1$ sections each of width h
 - eg in above diagram, $M=8$ and $h = 1.0/(M+1) = 0.11$
- ▶ Solve for N different variables u_i , $i = 1, 2, \dots, N$
 - in one dimension, $N = M$ but not true in general (in 2D problem $N=M^2$)
 - boundary values are u_0 and u_{N+1} (above, u_0 and u_9)
- ▶ But what equations do the u_i variables satisfy?
 - and how do we decide on the boundary values?

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- ▶ Approximate gradients with lines,
 - eg a forward difference: $\frac{d}{dx} u(x) \approx \frac{u_{i+1} - u_i}{h}$
 - or a central difference: $\frac{d}{dx} u(x) \approx \frac{u_{i+1} - u_{i-1}}{2h}$
- ▶ All become more accurate as we reduce h
 - but for a given value of h , some will be more accurate than others
 - eg forward difference has errors proportional to h
 - central has errors proportional to h^2 and is therefore **more accurate**
 - can estimate errors by doing a Taylor expansion about $u(x)$...

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- Write second derivative as: $\frac{d^2}{dx^2} u(x) = \frac{d}{dx} \left(\frac{d}{dx} u(x) \right)$
- use forward difference for first derivative, then a backward for second

$$\frac{d^2}{dx^2} u(x) \approx \frac{u_{i-1} - 2u_i + u_{i+1}}{h^2}$$

- Boundary conditions are straightforward
- $u(0.0) = 1.0$: $u_0 = 1.0$
 - $u(1.0) = 5.0$: $u_{M+1} = 5.0$
- This gives us N equations in N unknowns
- $-u_{i-1} + 2u_i - u_{i+1} = 0$, $i = 1, 2, \dots, N$
- Converted differential equations into difference equations
- larger M means a smaller h and more accurate equations
 - but also a larger N and much more work, especially in 2D or 3D problems!

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- Writing the eight equations out in full

$$\begin{aligned} 2u_1 - u_2 &= 1 \\ -u_1 + 2u_2 - u_3 &= 0 \\ -u_2 + 2u_3 - u_4 &= 0 \\ -u_3 + 2u_4 - u_5 &= 0 \\ -u_4 + 2u_5 - u_6 &= 0 \\ -u_5 + 2u_6 - u_7 &= 0 \\ -u_6 + 2u_7 - u_8 &= 0 \\ -u_7 + 2u_8 &= 5 \end{aligned}$$

– Notes

- have multiplied all the equations by h^2 for simplicity
- first and last equations are different as we know u_0 and u_9
- we write the known values on the right-hand-side for convenience

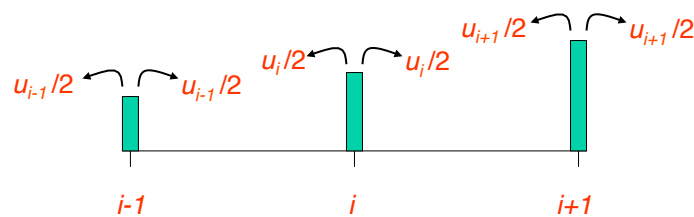
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► Simple interpretation

- every point equals the average of its nearest neighbours
- what has this got to do with diffusion?

► Imagine pollution particles do “a random walk”

- each step, particles at every lattice point move randomly left or right
- let u_i be the number of particles at lattice point i



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► At each step

- population u_i is replaced by $u_{i-1}/2$ (from left) and $u_{i+1}/2$ (right)
- for a steady state, $u_i = (u_{i-1} + u_{i+1})/2$
- same equations as before: $-u_{i-1} + 2u_i - u_{i+1} = 0$, $i = 1, 2, \dots, N$

► Perhaps easier to understand than: $-\frac{d^2}{dx^2} u(x) = 0$

► Note that this is a dynamic equilibrium

- just because pollution level $u(x)$ is constant doesn't mean that the pollution particles are static
- eg density of air is constant even though molecules are moving!

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- These can be written in standard form $Au = b$

$$\begin{bmatrix} 2 & -1 & & & & & & \\ -1 & 2 & -1 & & & & & \\ & -1 & 2 & -1 & & & & \\ & & -1 & 2 & -1 & & & \\ & & & -1 & 2 & -1 & & \\ & & & & -1 & 2 & -1 & \\ & & & & & -1 & 2 & -1 \\ & & & & & & -1 & 2 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \\ u_5 \\ u_6 \\ u_7 \\ u_8 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 5 \end{bmatrix}$$

- in this case, A is sparse and symmetric

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- Simple extension to two dimensions

- impose a square lattice of size $M+1$ by $M+1$, spacing h
- replace real continuous coordinates (x,y) by integers i,j
- solution is now $u_{i,j}$ with $i = 1, 2, \dots, M$ and $j = 1, 2, \dots, M$
- the number of unknowns N is now M^2

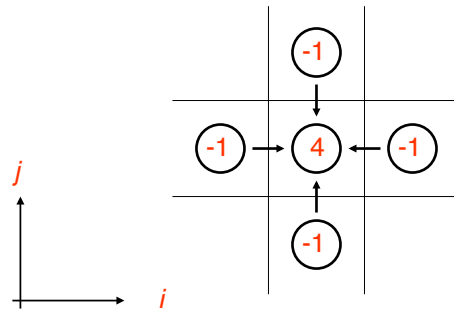
– in 1D $\frac{d^2}{dx^2} u(x) \approx \frac{u_{i-1} - 2u_i + u_{i+1}}{h^2}$

– in 2D: $\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) u(x, y) \approx \frac{u_{i,j-1} + u_{i-1,j} - 4u_{i,j} + u_{i+1,j} + u_{i,j+1}}{h^2}$

- every point is averaged with its **four nearest neighbours**

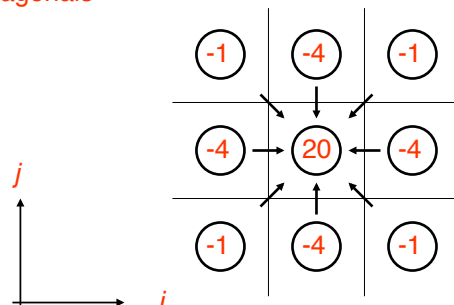
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- ▶ The equation can be represented graphically
 - (remember the initial minus sign!)
 - again, can easily be interpreted as a random walk



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- ▶ More accuracy means more complicated shape
 - eg a nine-point stencil for the same equation includes $u_{i+1,j+1}, \dots$
 - can be understood as a random walk, now also including diagonals



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- ▶ The vector b is often called the *source*
 - remember that it contains all the fixed boundary values of u
 - for 2D problem, corresponds to hump function around chimney
 - the hump is clearly the *source* of the pollution
- ▶ The 2D diffusion operator is very common
 - has a special name, “Grad Squared”, and symbol: ∇^2
- ▶ Can write the 2D equations as: $-\nabla^2 u(x,y) = 0$
 - the five-point stencil is a standard discretisation of ∇^2
 - different discretisations (or different equations) will lead to a different form for the matrix A
- ▶ Another notation indicates derivatives by ‘

$$\frac{d}{dx} u(x) \rightarrow u'(x), \quad \frac{d^2}{dx^2} u(x) \rightarrow u''(x)$$

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- ▶ We store values on a discrete grid
 - $u_0, u_1, u_2, \dots, u_{N-1}, u_N$
- ▶ What points do these represent in real space?
 - in 1D: $x = i^*h$ $u_i \rightarrow u(i^*h)$
 - in 2D: $x = i^*h, y = j^*h$ $u_{i,j} \rightarrow u(i^*h, j^*h)$
- ▶ Converting from real space to grid points?
 - much harder as coordinate x will not sit exactly on the grid
 - to get the value of $u(x)$ from the grid, must do some sort of interpolation of u_i from the nearby grid points
 - simplest solution is a weighted average – see exercise notes

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- ▶ More pollution moves in same direction as wind
 - in 1D, the equations for a wind of strength a (from the right) are

$$-\frac{d^2}{dx^2} u(x) - a \frac{d}{dx} u(x) = 0$$

$$\frac{-u_{i-1} + 2u_i - u_{i+1}}{h^2} - a \left(\frac{u_{i+1} - u_i}{h} \right) = 0$$

$$-\left(\frac{1}{h^2}\right)u_{i-1} + \left(\frac{2}{h^2} + \frac{a}{h}\right)u_i - \left(\frac{1}{h^2} + \frac{a}{h}\right)u_{i+1} = 0$$

- more particles move left (from u_{i+1} to u_i) than right
 - makes the associated matrix A non-symmetric
 - straightforward to extend to two dimensions

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- ▶ 2D equations for a NE wind of strength (a_x, a_y)

$$-\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}\right)u(x, y) - a_x \frac{\partial}{\partial x} u(x, y) - a_y \frac{\partial}{\partial y} u(x, y) = 0$$

- ▶ Use forward differences for first derivatives, eg:

$$\frac{\partial}{\partial x} u(x, y) \approx \frac{u_{i+1,j} - u_{i,j}}{h}$$

- now straightforward to write out difference equations in full
- on the computer we deal with the values a_x^*h and a_y^*h

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- ▶ What about different boundary conditions?
 - fixed boundary conditions are called Dirichlet conditions
 - might want to specify the gradient at a boundary
 - eg “the slope of the pollution curve should be zero at the edges”
 - these are called Neumann boundary conditions
- ▶ Dirichlet conditions affect the right-hand-side b
 - Neumann conditions alter the matrix A near domain boundaries
- ▶ Non-Linear Equations
 - can easily be discretised using standard recipes
 - this will lead to equations like: $u_1^2 + 2 u_2 + u_3 = 0$
 - this CANNOT be expressed as a matrix equation with constant A
 - ie not possible to solve using methods like Gaussian Elimination

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- ▶ Many physical problems are expressed as PDEs
 - impose a regular lattice on the problem
 - discretise the differential equations using standard techniques
- ▶ This leads to set of N difference equations
 - converts PDE to a set of linear equations $Au=b$ which we can solve
 - A depends on the PDE, b on boundary conditions, solution is u
 - N may be very large indeed for 2D or 3D problems!
- ▶ We are solving an approximation to the PDE
 - even if we solve linear equations accurately, there is still an error
 - can reduce this error using a more accurate discretisation of PDE
 - or a larger M (ie smaller value of h) with the same discretisation
 - both these approaches require additional work

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