



FFT Libraries

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- Use of Libraries
- FFT Libraries
 - General usage notes
- FFTW
 - Overview
 - Using the Library
 - Performance
- FFT Practical

- What is a library?
 - Collection of pre-implemented routines available in some sort of package (static archive, shared library, Framework, DLL...)
 - Defined (and hopefully documented) API
 - Often provided with operating system (e.g. Scientific Linux), available via package managers, or binary/source downloads
 - Can be combined with your code by linking (and perhaps `#including` header files)

- Why use libraries?
 - Easier - save effort and time, no duplicated code
 - Avoid bugs – libraries are (hopefully) well tested
 - Performance – usually contain efficient implementations, perhaps optimised for a given system (vendor-specific architectures), or auto-tuning

- FFTs do not normalise
 - Each FFT/Inverse FFT pair scales by a factor of N
 - Usually left as an exercise for the programmer.
- DFTs are complex-to-complex transforms, however, most applications require real-to-complex transforms
 - Simple solution: set imaginary part of input data to be zero
 - This will be relatively slow
 - May be better to pack and unpack data
 - Place all the real data into all slots of the input, complex array (of length $n/2$) and then unpack the result on the other side ($O(n)$)
 - Around twice as fast as the simple solution
 - Good details in Numerical Recipes
 - Some libraries have real-to-complex wrappers

- Multidimensional FFTs
 - simply successive FFTs over each dimension
 - order immaterial: linearly independent operations
 - pack data into 1D array – see practical
 - strided FFTs
 - some libraries have multidimensional FFT wrappers
- Parallel FFTs
 - performing FFT on distributed data
 - 1D FFTs are cumbersome to parallelise
 - Suitable only for huge N
 - parallel, array transpose operation
 - distributed data is collated on one processor before FFT
 - more in next lecture
 - some libraries have parallel FFT wrappers

- Fastest Fourier Transform in the West
 - www.fftw.org
- The FFTW package was developed at MIT by Matteo Frigo and Steven G. Johnson
- Free under GNU General Public License
- Portable, self-optimising C code
 - Runs on a wide range of platforms
- Arbitrary sized FFTs of one or more dimensions
 - Fastest routines where extents are composed of powers of 2, 3, 5 and 7 (other sizes can be optimised for at configuration time)

- Previous version: “FFTW2”
 - Many legacy codes employ FFTW2
 - Simple(r) C interface, with wrappers for many other languages
 - Supports MPI
 - Rest of this lecture assumes “FFTW2”
- New version: “FFTW3”
 - Different interface to FFTW2 – to allow planner more freedom to optimise
 - Users must rewrite code
 - Doesn’t support MPI (currently in beta release)
 - Most codes implement the parallel transpose, and perform the 1D FFTs using FFTW3
 - Somewhat faster than FFTW2 (~10% or more)

- Can perform FFTs on distributed data
 - MPI for distributed memory platforms
 - OpenMP or POSIX for SMPs
- If users rewrite their code to this FFT just once then the user is saved from
 - learning platform dependent, proprietary FFT routines
 - rewriting their code every time they port their code
 - No standard interface to FFTs
 - drastically rewriting their makefiles
 - location of FFTW libraries may vary
- FORTRAN wrappers for the majority of routines
 - Currently FORTRAN FFTs are not “in-place”
 - The input and output arrays must be separate and distinct
 - Nor are the strided FFT calls (in FFTW 2)
 - The input/output arrays must be contiguous

- All FFT libraries pre-compute the *twiddle factors*
- FFTW ‘plans’ also generates the FFT code from *codelets*
 - Codelets compiled when FFTW configured
- Two forms of plans
 - Estimated
 - The best numerical routines are guessed, based on information gleaned from the configuration process.
 - Measured
 - Different numerical routines are actually run and timed with the fastest being used for all future FFTW calls using this plan.
- Old plans can be reused or even read from file: *wisdom*

- Download library from the website and unpack (gzipped tar file)
- `./configure; make; make install`
 - Probes the local environment
 - Compiles many small C object codes called *codelets*
 - User can provide non-standard compiler optimisation flags
 - Libraries (both static and dynamic) are then installed along with online documentation and header files
- Includes test suite
 - Very important for any numerical library
- Pre-installed with Scientific Linux

- **gfortran fft_code.f -O3 -lfftw**
 - If using C, FFTW must be linked with `-lfftw -lm`
 - If the FFTW library configured for both single and double precision, then link with `-lsfftw` and `-lfftw`, respectively.

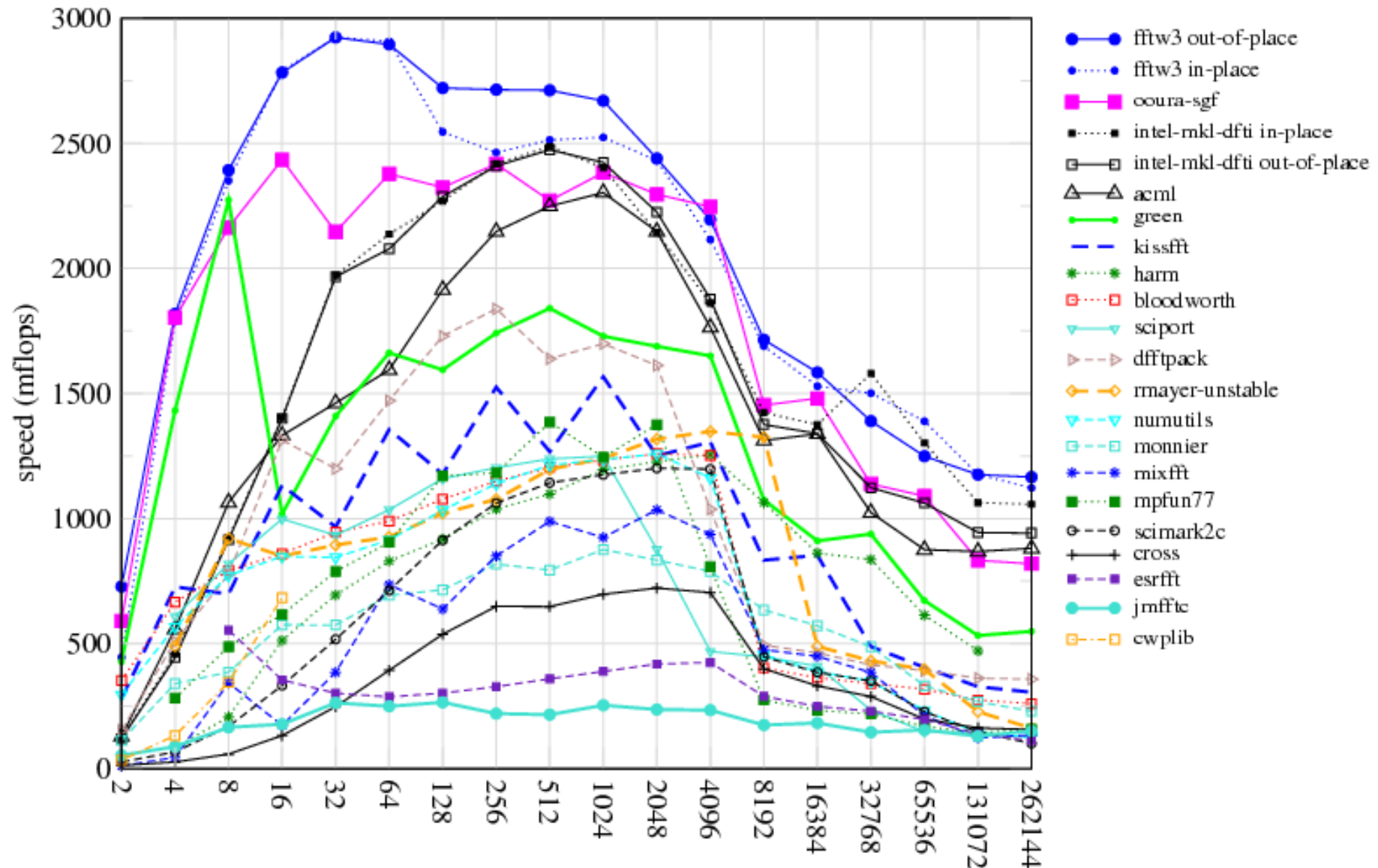
- **Example FORTRAN code:**

```
integer plan
integer, parameter :: n = 1024
complex in(n), out(n)
! plan the computation
call fftw_f77_create_plan(...)
! execute the plan
call fftw_f77_one(...)
```

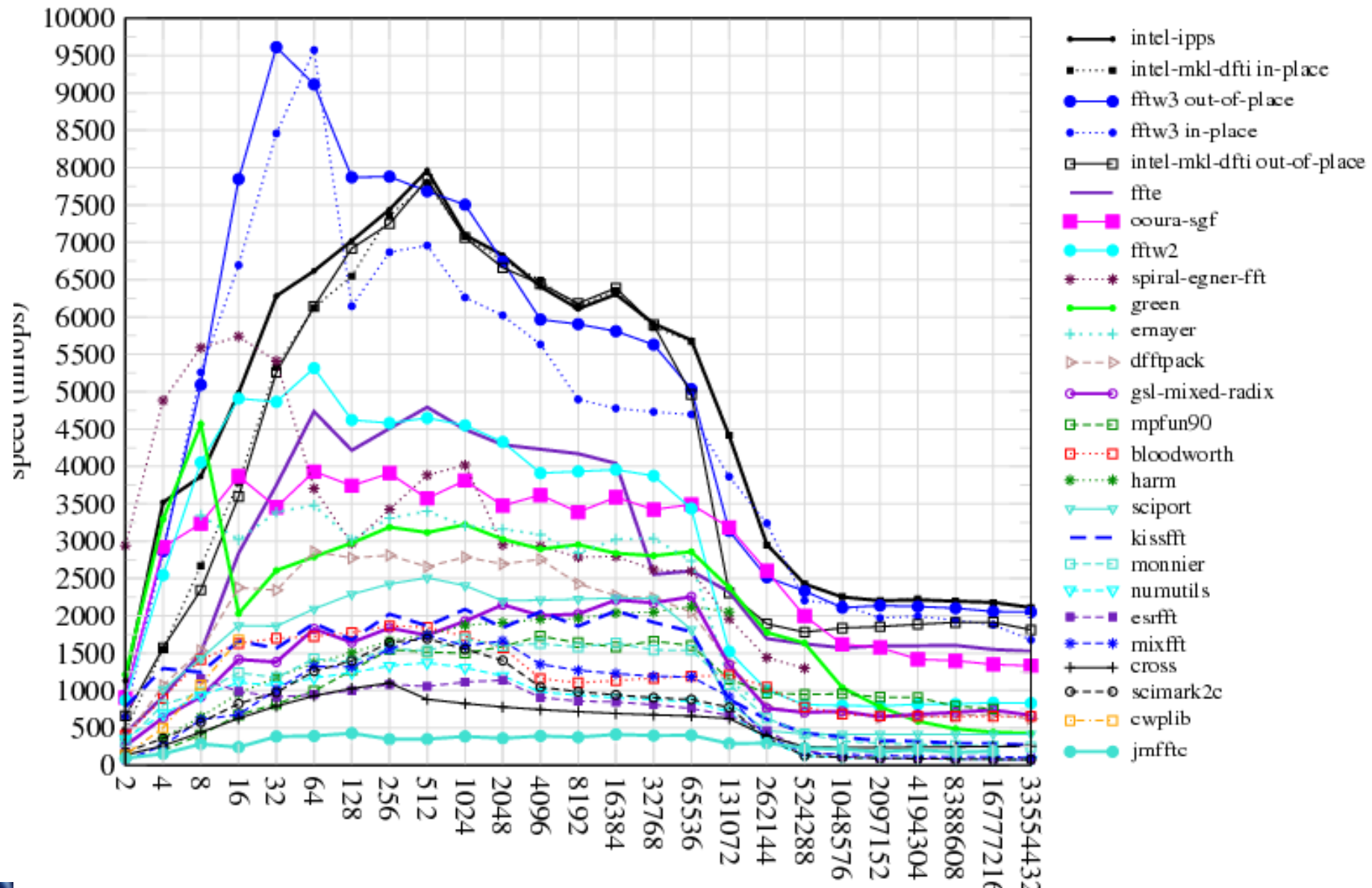
- NB: actual incantations are not given here as reading documentation is integral to utilising any numerical library

- The FFTW homepage, www.fftw.org, details the performance of the library compared to proprietary FFTs on a wide range of platforms.
- The FFTW library is faster than any other portable FFT library
- Comparable with machine-specific libraries provided by vendors
- Performance results from <http://www.fftw.org/speed/>

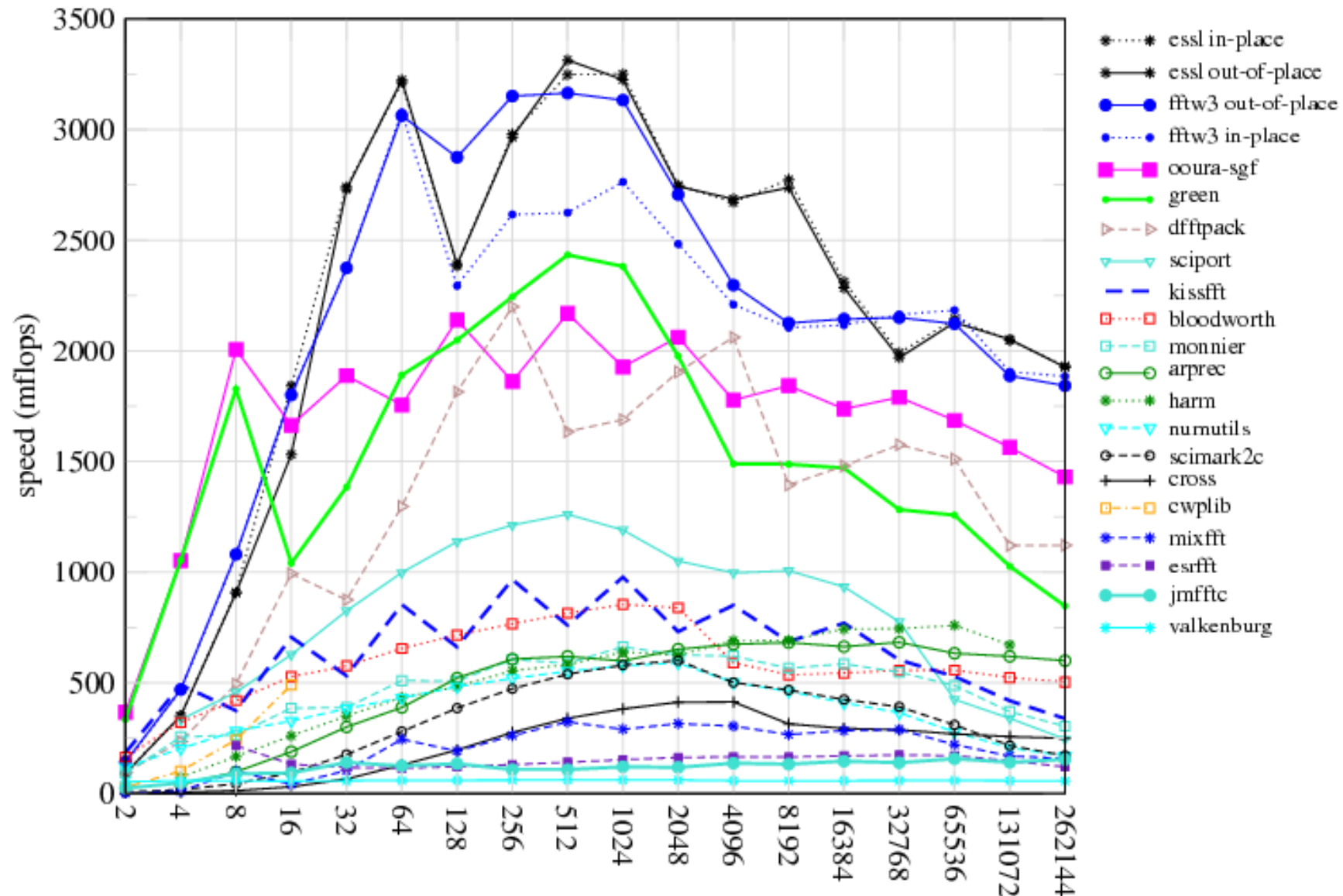
FFTW: AMD Opteron 275 2.2 GHz



FFTW: Intel Core Duo 3.0 GHz



FFTW: IBM POWER5 1.65 GHz



- Winner of the 1998 J.H. Wilkinson Prize for Numerical Software
 - awarded every four years to the software that "best addresses all phases of the preparation of high quality numerical software."
- Quotes from www.fftw.org.
 - "It's the best FFT package I have ever seen"
 - "It performs my standard 256 iterations of 1024pt complex FFT about 20 times faster than the previous one I used."
 - "FFTW is the best thing since microwave popcorn"
- Dr. Richard Field
 - Former Vice-principal of University of Edinburgh and Chairman of NAG
 - "I think FFTW is terrific. It's the best piece of software I've seen written in a bunch of years. [...] I give FFTW very high marks (probably as high marks as I would ever give)."

- First lecture:
 - Introduced both the continuous and discrete forms of the Fourier Transform
 - Stated the translation theorems of the Fourier transform
 - Scaling, Shifting, Convolution and Correlation
 - Fast Fourier Transform
- Second lecture:
 - FFTW
 - Fast, robust and portable
 - FORTRAN and C, serial and parallel.
 - Simple to use
 - Recommended and used in major projects by EPCC

- FFTs are also employed in JPEG image compression/smoothing
 - MPEG also utilises FFTs along with other graphical techniques
- Examine how manipulating image data in Fourier space alters the transformed image using FFTW 2



- Full instructions in practical handout sheet
- Two main image transformations to attempt:
 - How many higher frequencies can be removed, reducing the size of the image in memory, without visibly altering the image?
 - Performing edge detection by removing only lower frequencies.
- Hint: remember that Fourier space is periodic
- Begin with an estimated plan and a 1D, non-strided, complex-to-complex transform

- F90, C, and Java makefiles and templates available
- For exercises
 - FORTRAN routines:
 - `fftw_f77_create_plan`, `fftw_f77_one`
 - C routines:
 - `fftw_create_plan`, `fftw_one`
 - Java
 - `new Plan()`, `Plan.transform()`
 - NB: Read the documentation for arguments, usage etc.
- Online documentation on FFTW
 - the `info fftw` command or www.fftw.org

- How competitive is FFTW compared to other FFT libraries?
 - Alter previous code and time sections for plans and FFTs for FFTW and FFTPACK, say.
 - At present, FFTW is the only FFT library available
 - If interested, install FFTPACK in your home space
 - Extend data array to compare FFT libraries over a range of N
 - Including non-power-of-two N
 - fill array with zeros first
- Convert image manipulation code to use
 - 2D FFTW
 - Investigate the use of “wisdom”

FFT Practical: Mel Gibson in Fourier Space

