



Tigo([中文文档点击此处](#))

A web framework developed in go language.

Install

```
go get github.com/karldeenitz/Tigo/...
```

Demo

Hello Tigo

```
package main

import "github.com/karldeenitz/Tigo/TigoWeb"

// handler
type HelloHandler struct {
    TigoWeb.BaseHandler
}

func (helloHandler *HelloHandler)Get() {
    helloHandler.ResponseAsHtml("<p1 style='color: red'>Hello Tigo!</p1>")
}

// url路由配置
var urls = map[string]interface{}{
    "/hello-tigo": &HelloHandler{},
}

// 主函数
func main() {
```

```
application := TigoWeb.Application{
    IPAddress:  "127.0.0.1",
    Port:      8888,
    UrlPattern: urls,
}
application.Run()
}
```

Compile

Open terminal, cd to target directory, input the command:

```
go build main.go
```

Run

After compiled, there will be a runnable file named `main`, input the command:

```
./main
```

The info will display in terminal:

```
INFO: 2018/07/09 15:02:36 Application.go:22: Server run on: 0.0.0.0:8888
```

Open web browser and visit `http://127.0.0.1:8888/hello-tigo`, you will see **Hello Tigo**.

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Tigo.TigoWeb

TigoWeb is the core part of Tigo framework, it contains Handler,URLpattern and Application.

type BaseHandler

```
type BaseHandler struct {  
    ResponseWriter http.ResponseWriter  
    Request        *http.Request  
}
```

`BaseHandler` is the base structure of all handlers, the handlers developed by developers must extend this structure.

func (*BaseHandler)InitHandler

```
func (baseHandler *BaseHandler)InitHandler(responseWriter http.ResponseWriter,
```

`InitHandler` is the method to initialize handler, all the `Handle` method must call this method in handlers.

func (*BaseHandler)GetJsonValue

```
func (baseHandler *BaseHandler)GetJsonValue(key string) (interface{})
```

`GetJsonValue` is the method to get json object value in http body, the request's Content-Type must be application/json.

func (*BaseHandler)GetParameter

```
func (baseHandler *BaseHandler)GetParameter(key string) (value string)
```

`GetParameter` is the method to get value by key.

- Get the value in url, form or json.

func (*BaseHandler)GetHeader

```
func (baseHandler *BaseHandler)GetHeader(name string) (value string)
```

`GetHeader` is the method to get http header.

func (*BaseHandler)SetHeader

```
func (baseHandler *BaseHandler)SetHeader(name string, value string)
```

`SetHeader` is the method to set http header.

func (*BaseHandler)GetCookie

```
func (baseHandler *BaseHandler)GetCookie(name string) (value string)
```

`GetCookie` is the method to get cookie value.

func (*BaseHandler)SetCookie

```
func (baseHandler *BaseHandler)SetCookie(name string, value string)
```

`SetCookie` is the method to set cookie value.

func (*BaseHandler)GetSecureCookie

```
func (baseHandler *BaseHandler)GetSecureCookie(name string, key ...string) (vali
```

`GetSecureCookie` is the method to get cookie's security value.

- The key pass to method will instead of the key in configuration;

- This method can decrypt cookie value without key.

func (*BaseHandler)SetSecureCookie

```
func (baseHandler *BaseHandler)SetSecureCookie(name string, value string, key .
```

SetSecureCookie is the method to set cookie's security value.

- The key pass to method will instead of the key in configuration;
- This method can encrypt cookie value without key.

func (*BaseHandler)GetCookieObject

```
func (baseHandler *BaseHandler)GetCookieObject(name ...string) (Cookie, error)
```

GetCookieObject is the method to get cookie object by name.

func (*BaseHandler)SetCookieObject

```
func (baseHandler *BaseHandler)SetCookieObject(cookie Cookie)
```

SetCookieObject is the method to set cookie object by name.

func (*BaseHandler)ClearCookie

```
func (baseHandler *BaseHandler)ClearCookie(name string)
```

ClearCookie is the method to clear cookie.

func (*BaseHandler)ClearAllCookie

```
func (baseHandler *BaseHandler)ClearAllCookie()
```

ClearAllCookie is the method to clear all cookie.

func (*BaseHandler)Redirect

```
func (baseHandler *BaseHandler)Redirect(url string, expire ...time.Time)
```

`Redirect` is the method to redirect client to another url.

func (*BaseHandler)RedirectPermanently

```
func (baseHandler *BaseHandler)RedirectPermanently(url string)
```

`RedirectPermanently` is the method to redirect client to another url permanently.

func (baseHandler *BaseHandler)Render

```
func (baseHandler *BaseHandler)Render(data interface{}, templates ...string)
```

`Render` is the method to compile html template and response the result to client.

parameters:

- data: the instance of any type structure;
- templates: the name of html templates.

Attention:

If not configure base path of templates in configuration, this method will use relative path.

func (*BaseHandler)ResponseAsHtml

```
func (baseHandler *BaseHandler)ResponseAsHtml(result string)
```

`ResponseAsHtml` is the method to response with html.

func (*BaseHandler)ResponseAsText

```
func (baseHandler *BaseHandler)ResponseAsText(result string)
```

`ResponseAsText` is the method to response with text.

func (*BaseHandler)ResponseAsJson

```
func (baseHandler *BaseHandler)ResponseAsJson(response interface{})
```

`ResponseAsJson` is the method to response with json, this method will response empty string if convert response object to json failed.

func (*BaseHandler)ToJson

```
func (baseHandler *BaseHandler)ToJson(response interface{}) (result string)
```

`ToJson` is the method to convert response object to json string.

func (*BaseHandler)DumpHttpRequestMsg

```
func (baseHandler *BaseHandler)DumpHttpRequestMsg(logLevel int) (result string)
```

`DumpHttpRequestMsg` is the method to dump http request message to console or log file.
The parameter `logLevel`'s value:

- 1: dump message to trace level // logger.TraceLevel
- 2: dump message to info level // logger.InfoLevel
- 3: dump message to warning level // logger.WarningLevel
- 4: dump message to error level // logger.ErrorLevel
- others: dump message to console

type UrlPattern

```
type UrlPattern struct {  
    UrlMapping map[string] interface{Handle(http.ResponseWriter, *http.Request)  
}
```

URL mapping structure.

func (urlPattern *UrlPattern)AppendUrlPattern

```
func (urlPattern *UrlPattern)AppendUrlPattern(uri string, v interface{Handle(ht
```

Use this method to append a handler to an url.

func (urlPattern *UrlPattern)Init

```
func (urlPattern *UrlPattern)Init()
```


Initialize url mapping.

type Application

```
type Application struct {  
    IPAddress string // IP address  
    Port      int      // port  
    UrlPattern UrlPattern // url mapping  
    ConfigPath string    // global config  
}
```

Application is the launcher of web server developed by Tigo.

- IPAddress: IP address, developers can config IP address in configuration file;
- Port: Port, developers can configure it in configuration file;
- UrlPattern: url mapping.
- ConfigPath: the configuration's path.

func (application *Application)Run

```
func (application *Application)Run()
```

Run the web server use this method, if config `cert` and `key` file, the server will run with https protocol.

type Cookie

```
type Cookie struct {  
    Name      string  
    Value     string  
  
    IsSecurity bool // whether encrypt cookie's value  
    SecurityKey string // the key encrypt cookie's value  
  
    Path      string // options  
    Domain    string // options  
    Expires   time.Time // options  
    RawExpires string // for reading cookies only  
  
    // MaxAge=0 means no 'Max-Age' attribute specified.  
    // MaxAge<0 means delete cookie now, equivalently 'Max-Age: 0'  
    // MaxAge>0 means Max-Age attribute present and given in seconds  
    MaxAge int  
    Secure bool
```

```

    HttpOnly    bool
    Raw         string
    Unparsed    []string    // Raw text of unparsed attribute-value pairs
}

```

The cookie structure, use this structure to operate the cookie.

func (cookie *Cookie)GetCookieEncodeValue

```
func (cookie *Cookie)GetCookieEncodeValue()(result string)
```

Use this method to get cookie's encode value.

func (cookie *Cookie)GetCookieDecodeValue

```
func (cookie *Cookie)GetCookieDecodeValue()(result string)
```

Use this method to get cookie's decode value.

func (cookie *Cookie)ToHttpCookie

```
func (cookie *Cookie)ToHttpCookie()(http.Cookie)
```

Convert cookie to http.Cookie.

func (cookie *Cookie)ConvertFromHttpCookie

```
func (cookie *Cookie)ConvertFromHttpCookie(httpCookie http.Cookie)
```

Convert http.Cookie to cookie.

func (cookie *Cookie)SetSecurityKey

```
func (cookie *Cookie)SetSecurityKey(key string)
```

Set security cookie's key.

type BaseResponse

```
type BaseResponse struct {

}
```

The structure extend this structure can use method

```
func (baseHandler *BaseHandler)ResponseAsJson(response Response) to response
json to client.
```

func (baseResponse *BaseResponse)Print

```
func (baseResponse *BaseResponse)Print()
```

Use this method to print json to console.

func (baseResponse *BaseResponse)ToJson

```
func (baseResponse *BaseResponse)ToJson() (string)
```

Use this method to convert object to json string.

type GlobalConfig

```
type GlobalConfig struct {
    IP          string    `json:"ip"`           // IP address
    Port        int       `json:"port"`         // Port
    Cert         string    `json:"cert"`         // https cert
    CertKey      string    `json:"cert_key"`     // https key
    Cookie       string    `json:"cookie"`       // cookie's security key
    Log          logger.LogLevel `json:"log_path"`    // log config
}
```

func (globalConfig *GlobalConfig)Init

```
func (globalConfig *GlobalConfig)Init(configPath string)
```

Use configuration file to initialize global configuration.

Glance:

- IP: IP address
- Port: the Port server blinded

- Cert: the path of https cert file
- CertKey: the path of https key file
- Cookie: the key to encrypt/decrypt cookie
- Log: the instance of Tigo.logger.LogLevel

configuration.json example :

```
{
  "ip": "0.0.0.0",
  "port": 8888,
  "cert": "/home/work/certfile.ext"
  "cert_key": "/home/work/certkeyfile.ext",
  "log_path": "/home/work/log/server_run.log",
  "cookie": "thisiscookiekey"
}
```

utils

Encrypt method

```
func Encrypt(src[]byte, key []byte) string
```

Use this method to encrypt byte array.

Decrypt method

```
func Decrypt(src[]byte, key []byte) ([]byte)
```

Use this method to decrypt byte array.

Initialize global configuration

```
func InitGlobalConfig(configPath string)
```

Use this method to initialize global configuration.

Tigo.logger

Use this package to print log.

Demo

The demo about using `logger` package in the web application developed by Tigo.

```
package main

import (
    "net/http"
    "github.com/karldoenitz/Tigo/TigoWeb"
    "github.com/karldoenitz/Tigo/logger"
)

type HelloHandler struct {
    TigoWeb.BaseHandler
}

func (helloHandler *HelloHandler)Get() {
    logger.Info.Printf("info data: %s", "test") // print log here
    helloHandler.ResponseAsHtml("<p1 style='color: red'>Hello Tigo!</p1>")
}

var urls = map[string]interface{}{
    "/hello-tigo": &HelloHandler{},
}

func main() {
    application := TigoWeb.Application{
        UrlPattern: urls,
        ConfigPath: "./configuration.json", // use configuration file to confi
    }
    application.Run()
}
```

`configuration.json` content:

```
{
    "cookie": "TencentCode",
    "ip": "0.0.0.0",
    "port": 8080,
    "log": {
        "trace": "stdout", // only print trace message in console
        "info": "/Users/karllee/Desktop/run-info.log", // print info message in run
        "warning": "/Users/karllee/Desktop/run.log", // print warning info and error
        "error": "/Users/karllee/Desktop/run.log",
        "time_roll": "H*2" // slice log file every 2 hours
    }
}
```

If you wanna use logger package in your application not base on Tigo, you can use

`func (globalConfig *GlobalConfig)Init(configPath string)` function to initialize logger package.

Structure

The structure in logger package:

type LogLevel

```
// log level structure
//   - Trace
//   - Info
//   - Warning
//   - Error
//   - TimeRoll
// discard: discard, stdout: print in console; the path of log file
type LogLevel struct {
    Trace    string `json:"trace"`
    Info     string `json:"info"`
    Warning  string `json:"warning"`
    Error    string `json:"error"`
    TimeRoll string `json:"time_roll"`
}
```

Initialize this structure and pass the instance to `InitLoggerWithObject` to init logger package.
TimeRoll:

- D: slice log file by Day, E.g: "D*6" slice log file every six days.
- H: slice log file by Hour, E.g: "H*6" slice log file every six hours.
- M: slice log file by Minute, E.g: "M*6" slice log file every six minutes.
- S: slice log file by Second, E.g: "S*6" slice log file every six seconds.

logger inner functions

func SetLogPath

Set Log file's Path

```
func SetLogPath(logPath string)
```

example:

```
import "github.com/karldoenitz/Tigo/logger"

logger.Info.Printf("It is a test...")
logger.Warning.Printf("warning!")
logger.Error.Printf("ERROR!!!")
```

Attention: this method can override the config you set before.

func InitLoggerWithConfigFile

```
func InitLoggerWithConfigFile(filePath string)
```

Initialize logger with configuration file.

func InitLoggerWithObject

```
func InitLoggerWithObject(logLevel LogLevel)
```

Initialize logger with LogLevel instance.

func InitTrace

```
func InitTrace(level string)
```

Initialize Trace instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

func InitInfo

```
func InitInfo(level string)
```

Initialize Info instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

func InitWarning

```
func InitWarning(level string)
```

Initialize Warning instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

func InitError

```
func InitError(level string)
```

Initialize Error instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

Tigo.request

Tigo.request provides some functions to request an url.

type Response

```
type Response struct {  
    *http.Response  
    Content []byte  
}
```

HTTP Response Instance.

func (response *Response)ToContentStr

```
func (response *Response)ToContentStr() string
```

Convert `Response.Content` to string type.

request module

func Request

```
func Request(method string, requestUrl string, postParams map[string]interface{
```

Make requestion to an url

func Get

```
func Get(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Get method.

func Post

```
func Post(requestUrl string, postParams map[string]interface{}, headers ...map[
```

Http Post method.

func Put

```
func Put(requestUrl string, postParams map[string]interface{}, headers ...map[s
```

Http Put method.

func Patch

```
func Patch(requestUrl string, postParams map[string]interface{}, headers ...map
```

Http Patch method.

func Head

```
func Head(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Head method.

func Options

```
func Options(requestUrl string, headers ...map[string]string) (*Response, error
```

Http Options method.

func Delete

```
func Delete(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Delete method.