



## Documentation

Tigo is a web framework developed in go language, based on net/http. In order to build web server quickly.

## Install

```
go get github.com/karldoenitz/Tigo/...
```

## Demo

### Hello Tigo

```
package main

import "github.com/karldoenitz/Tigo/TigoWeb"

// handler
type HelloHandler struct {
    TigoWeb.BaseHandler
}

func (helloHandler *HelloHandler)Get() {
    helloHandler.ResponseAsHtml("<p style='color: red'>Hello Tigo!</p>")
}

// url路由配置
var urls = map[string]interface{}{
    "/hello-tigo": &HelloHandler{},
}
```

```
// 主函数
func main() {
    application := TigoWeb.Application{
        IPAddress:  "127.0.0.1",
        Port:       8888,
        UrlPattern: urls,
    }
    application.Run()
}
```

## Compile

Open terminal, cd to target directory, input the command:

```
go build main.go
```

## Run

After compiled, there will be a runnable file named `main`, input the command:

```
./main
```

The info will display in terminal:

```
INFO: 2018/07/09 15:02:36 Application.go:22: Server run on: 0.0.0.0:8888
```

Open web browser and visit `http://127.0.0.1:8888/hello-tigo`, you will see **Hello Tigo**.

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## Tigo.TigoWeb

TigoWeb is the core part of Tigo framework, it contains Handler,URLpattern and Application.

# type BaseHandler

```
type BaseHandler struct {  
    ResponseWriter http.ResponseWriter  
    Request        *http.Request  
}
```

**BaseHandler** is the base structure of all handlers, the handlers developed by developers must extend this structure.

## func (\*BaseHandler)InitHandler

```
func (baseHandler *BaseHandler)InitHandler(responseWriter http.ResponseWriter,  
    request *http.Request)
```

**InitHandler** is the method to initialize handler, all the **Handle** method must call this method in handlers.

## func (\*BaseHandler)GetJsonValue

```
func (baseHandler *BaseHandler)GetJsonValue(key string) (interface{})
```

**GetJsonValue** is the method to get json object value in http body, the request's Content-Type must be application/json.

## func (\*BaseHandler)GetParameter

```
func (baseHandler *BaseHandler)GetParameter(key string) (value string)
```

**GetParameter** is the method to get value by key.

- Get the value in url, form or json.

## func (\*BaseHandler)GetHeader

```
func (baseHandler *BaseHandler)GetHeader(name string) (value string)
```

**GetHeader** is the method to get http header.

## func (\*BaseHandler)SetHeader

```
func (baseHandler *BaseHandler)SetHeader(name string, value string)
```

**SetHeader** is the method to set http header.

## func (\*BaseHandler)GetCtxVal

```
func (baseHandler *BaseHandler)GetCtxVal(key string) interface{}
```

**GetCtxVal** get value from http context.

## func (\*BaseHandler)SetCtxVal

```
func (baseHandler *BaseHandler) SetCtxVal(key string, val interface{})
```

**SetCtxVal** set value to http context.

## func (\*BaseHandler)GetCookie

```
func (baseHandler *BaseHandler)GetCookie(name string) (value string)
```

**GetCookie** is the method to get cookie value.

## func (\*BaseHandler)SetCookie

```
func (baseHandler *BaseHandler)SetCookie(name string, value string)
```

**SetCookie** is the method to set cookie value.

## func (\*BaseHandler)GetSecureCookie

```
func (baseHandler *BaseHandler)GetSecureCookie(name string, key ...string) (value string)
```

**GetSecureCookie** is the method to get cookie's security value.

- The key pass to method will instead of the key in configuration;
- This method can decrypt cookie value without key.

## func (\*BaseHandler)SetSecureCookie

```
func (baseHandler *BaseHandler)SetSecureCookie(name string, value string, key ...string)
```

**SetSecureCookie** is the method to set cookie's security value.

- The key pass to method will instead of the key in configuration;
- This method can encrypt cookie value without key.

## func (\*BaseHandler)GetCookieObject

```
func (baseHandler *BaseHandler)GetCookieObject(name ...string) (Cookie, error)
```

**GetCookieObject** is the method to get cookie object by name.

## func (\*BaseHandler)SetCookieObject

```
func (baseHandler *BaseHandler)SetCookieObject(cookie Cookie)
```

**SetCookieObject** is the method to set cookie object by name.

## func (\*BaseHandler)ClearCookie

```
func (baseHandler *BaseHandler)ClearCookie(name string)
```

**ClearCookie** is the method to clear cookie.

## func (\*BaseHandler)ClearAllCookie

```
func (baseHandler *BaseHandler)ClearAllCookie()
```

**ClearAllCookie** is the method to clear all cookie.

## func (\*BaseHandler)Redirect

```
func (baseHandler *BaseHandler)Redirect(url string, expire ...time.Time)
```

**Redirect** is the method to redirect client to another url.

## func (\*BaseHandler)RedirectPermanently

```
func (baseHandler *BaseHandler)RedirectPermanently(url string)
```

**RedirectPermanently** is the method to redirect client to another url permanently.

## func (baseHandler \*BaseHandler)Render

```
func (baseHandler *BaseHandler)Render(data interface{}, templates ...string)
```

**Render** is the method to compile html template and response the result to client.

parameters:

- data: the instance of any type structure;
- templates: the name of html templates.

### Attention:

If not configure base path of templates in configuration, this method will use relative path.

## func (\*BaseHandler)ResponseAsHtml

```
func (baseHandler *BaseHandler)ResponseAsHtml(result string)
```



**ResponseAsHtml** is the method to response with html.

## func (\*BaseHandler)ResponseAsText

```
func (baseHandler *BaseHandler)ResponseAsText(result string)
```

**ResponseAsText** is the method to response with text.

## func (\*BaseHandler)ResponseAsJson

```
func (baseHandler *BaseHandler)ResponseAsJson(response interface{})
```

**ResponseAsJson** is the method to response with json, this method will response empty string if convert response object to json failed.

## func (\*BaseHandler)ToJson

```
func (baseHandler *BaseHandler)ToJson(response interface{}) (result string)
```

**ToJson** is the method to convert response object to json string.

## func (\*BaseHandler)DumpHttpRequestMsg

```
func (baseHandler *BaseHandler)DumpHttpRequestMsg(logLevel int) (result string)
```

**DumpHttpRequestMsg** is the method to dump http request message to console or log file.

The parameter **logLevel** 's value:

- 1: dump message to trace level // logger.TraceLevel
- 2: dump message to info level // logger.InfoLevel
- 3: dump message to warning level // logger.WarningLevel
- 4: dump message to error level // logger.ErrorLevel
- others: dump message to console

## func (\*BaseHandler)CheckJsonBinding

```
func (baseHandler *BaseHandler) CheckJsonBinding(obj interface{}) error
```

**CheckJsonBinding** check the json from http request.

tag:

- required: check this field if tag's value is **true**
- default: set default value on this field only **required** is true
- regex: use regular express to check the value of this field

example:

```
type TestParamCheckHandler struct {
    TigoWeb.BaseHandler
}

func (t *TestParamCheckHandler)Post() {
    params := struct{
        Username string `json:"username" required:"true" regex:"^[0-9a-zA-Z_]{1,}$"`
        Password string `json:"password" required:"true"`
        Age      int    `json:"age" required:"true" default:"18"`
    }{}
    if err := t.CheckJsonBinding(&params); err != nil {
        t.ResponseAsJson(struct{
            Msg string
        }{err.Error()})
        return
    }
    // your program
}
```

Post的json:

```
{
    "username": "wo&ni",
    "password": "tihs si wrodpssa"
} // error "username regex can not match"
```

```
{
    "username": "wo_ni",
} // error "password is required"
// age default value is 18
```

reference `Tigo.binding.ValidateInstance`

## type UrlPattern

```
type UrlPattern struct {
    UrlMapping map[string] interface{Handle(http.ResponseWriter, *http.Reques
t)}}
}
```

URL mapping structure.

## func (urlPattern \*UrlPattern)AppendUrlPattern

```
func (urlPattern *UrlPattern)AppendUrlPattern(uri string, v interface{Handle(ht
tp.ResponseWriter, *http.Request)})
```

Use this method to append a handler to an url.

## func (urlPattern \*UrlPattern)Init

```
func (urlPattern *UrlPattern)Init()
```

Initialize url mapping.

## type Application

```
type Application struct {
    IPAddress string // IP address
    Port      int      // port
    UrlPattern UrlPattern // url mapping
```

```
ConfigPath string    // global config
}
```

Application is the launcher of web server developed by Tigo.

- IPAddress: IP address, developers can config IP address in configuration file;
- Port: Port, developers can configure it in configuration file;
- UrlPattern: url mapping.
- ConfigPath: the configuration's path.

## func (application \*Application)Run

```
func (application *Application)Run()
```

Run the web server use this method, if config `cert` and `key` file, the server will run with https protocol.

## type Cookie

```
type Cookie struct {
    Name      string
    Value     string

    IsSecurity bool    // whether encrypt cookie's value
    SecurityKey string // the key encrypt cookie's value

    Path      string // options
    Domain    string // options
    Expires   time.Time // options
    RawExpires string // for reading cookies only

    // MaxAge=0 means no 'Max-Age' attribute specified.
    // MaxAge<0 means delete cookie now, equivalently 'Max-Age: 0'
    // MaxAge>0 means Max-Age attribute present and given in seconds
    MaxAge      int
    Secure      bool
    HttpOnly    bool
    Raw         string
}
```

```
Unparsed []string // Raw text of unparsed attribute-value pairs
}
```

The cookie structure, use this structure to operate the cookie.

## func (cookie \*Cookie)GetCookieEncodeValue

```
func (cookie *Cookie)GetCookieEncodeValue()(result string)
```

Use this method to get cookie's encode value.

## func (cookie \*Cookie)GetCookieDecodeValue

```
func (cookie *Cookie)GetCookieDecodeValue()(result string)
```

Use this method to get cookie's decode value.

## func (cookie \*Cookie)ToHttpCookie

```
func (cookie *Cookie)ToHttpCookie()(http.Cookie)
```

Convert cookie to http.Cookie.

## func (cookie \*Cookie)ConvertFromHttpCookie

```
func (cookie *Cookie)ConvertFromHttpCookie(httpCookie http.Cookie)
```

Convert http.Cookie to cookie.

## func (cookie \*Cookie)SetSecurityKey

```
func (cookie *Cookie)SetSecurityKey(key string)
```

Set security cookie's key.

## type BaseResponse

```
type BaseResponse struct {  
  
  
}
```

The structure extend this structure can use method `func (baseHandler *BaseHandler)ResponseAsJson(response Response)` to response json to client.

## func (baseResponse \*BaseResponse)Print

```
func (baseResponse *BaseResponse)Print()
```

Use this method to print json to console.

## func (baseResponse \*BaseResponse)ToJson

```
func (baseResponse *BaseResponse)ToJson() (string)
```

Use this method to convert object to json string.

## type GlobalConfig

```
type GlobalConfig struct {  
    IP      string    `json:"ip"`      // IP address  
    Port    int       `json:"port"`    // Port  
    Cert    string    `json:"cert"`    // https cert  
    CertKey string    `json:"cert_key"` // https key  
    Cookie  string    `json:"cookie"`  // cookie's security key  
    Log     logger.LogLevel `json:"log_path"` // log config  
}
```

## func (globalConfig \*GlobalConfig)Init

```
func (globalConfig *GlobalConfig)Init(configPath string)
```

Use configuration file to initialize global configuration.

Glance:

- IP: IP address
- Port: the Port server blinded
- Cert: the path of https cert file
- CertKey: the path of https key file
- Cookie: the key to encrypt/decrypt cookie
- Log: the instance of Tigo.logger.LogLevel

configuration.json example :

```
{
  "ip": "0.0.0.0",
  "port": 8888,
  "cert": "/home/work/certfile.ext"
  "cert_key": "/home/work/certkeyfile.ext",
  "log_path": "/home/work/log/server_run.log",
  "cookie": "thisiscookiekey"
}
```

## utils

Encrypt method

```
func Encrypt(src []byte, key []byte) string
```

Use this method to encrypt byte array.

Decrypt method

```
func Decrypt(src []byte, key []byte) ([]byte)
```

Use this method to decrypt byte array.

Initialize global configuration

```
func InitGlobalConfig(configPath string)
```

---

Use this method to initialize global configuration.

## Tigo.logger

Use this package to print log.

## Demo

The demo about using `logger` package in the web application developed by Tigo.

```
package main

import (
    "net/http"
    "github.com/karldoenitz/Tigo/TigoWeb"
    "github.com/karldoenitz/Tigo/logger"
)

type HelloHandler struct {
    TigoWeb.BaseHandler
}

func (helloHandler *HelloHandler)Get() {
    logger.Info.Printf("info data: %s", "test") // print log here
    helloHandler.ResponseAsHtml("<p1 style='color: red'>Hello Tigo!</p1>")
}

var urls = map[string]interface{}{
    "/hello-tigo": &HelloHandler{},
}

func main() {
    application := TigoWeb.Application{
        UrlPattern: urls,
        ConfigPath: "./configuration.json", // use configuration file to config logger, or you can use LogLevel instance if you wanted.
    }
```



```
}  
  
application.Run()  
  
}
```

`configuration.json` content:

```
{  
  "cookie": "TencentCode",  
  "ip": "0.0.0.0",  
  "port": 8080,  
  "log": {  
    "trace": "stdout", // only print trace message in console  
    "info": "/Users/karllee/Desktop/run-info.log", // print info message in run-info.log file  
    "warning": "/Users/karllee/Desktop/run.log", // print warning info and error info in same file  
    "error": "/Users/karllee/Desktop/run.log",  
    "time_roll": "H*2" // slice log file every 2 hours  
  }  
}
```

If you wanna use logger package in your application not base on Tigo, you can use `func (globalConfig *GlobalConfig)Init(configPath string)` function to initialize logger package.

## Structure

The structure in logger package:

### type LogLevel

```
// log level structure  
//   - Trace  
//   - Info  
//   - Warning  
//   - Error  
//   - TimeRoll
```

```
// discard: discard, stdout: print in console; the path of log file
type LogLevel struct {
    Trace    string `json:"trace"`
    Info     string `json:"info"`
    Warning  string `json:"warning"`
    Error    string `json:"error"`
    TimeRoll string `json:"time_roll"`
}
```

Initialize this structure and pass the instance to `InitLoggerWithObject` to init logger package.

TimeRoll:

- D: slice log file by Day, E.g: “D\*6” slice log file every six days.
- H: slice log file by Hour, E.g: “H\*6” slice log file every six hours.
- M: slice log file by Minute, E.g: “M\*6” slice log file every six minutes.
- S: slice log file by Second, E.g: “S\*6” slice log file every six seconds.

## logger inner functions

### func SetLogPath

Set Log file's Path

```
func SetLogPath(logPath string)
```

example:

```
import "github.com/karldoenitz/Tigo/logger"

logger.Info.Printf("It is a test...")
logger.Warning.Printf("warning!")
logger.Error.Printf("ERROR!!!")
```

Attention: this method can override the config you set before.

### func InitLoggerWithConfigFile

```
func InitLoggerWithConfigFile(filePath string)
```

Initialize logger with configuration file.

## func InitLoggerWithObject

```
func InitLoggerWithObject(logLevel LogLevel)
```

Initialize logger with LogLevel instance.

## func InitTrace

```
func InitTrace(level string)
```

Initialize Trace instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

## func InitInfo

```
func InitInfo(level string)
```

Initialize Info instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

## func InitWarning

```
func InitWarning(level string)
```

Initialize Warning instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

## func InitError

```
func InitError(level string)
```

Initialize Error instance.

Parameter values:

- discard: discard log message;
- stdout: print log message in console;
- real file path: the path of log file.

## Tigo.request

Tigo.request provides some functions to request an url.

## type Response

```
type Response struct {  
    *http.Response  
    Content []byte  
}
```

HTTP Response Instance.

## func (response \*Response)ToContentStr

```
func (response *Response)ToContentStr() string
```

Convert `Response.Content` to string type.

# request module

## func Request

```
func Request(method string, requestUrl string, postParams map[string]interface{}  
{}, headers ...map[string]string) (*Response, error)
```

Make requestion to an url

## func Get

```
func Get(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Get method.

## func Post

```
func Post(requestUrl string, postParams map[string]interface{}  
{}, headers ...map[string]string) (*Response, error)
```

Http Post method.

## func Put

```
func Put(requestUrl string, postParams map[string]interface{}  
{}, headers ...map[string]string) (*Response, error)
```

Http Put method.

## func Patch

```
func Patch(requestUrl string, postParams map[string]interface{}  
{}, headers ...map[string]string) (*Response, error)
```

Http Patch method.

## func Head

```
func Head(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Head method.

## func Options

```
func Options(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Options method.

## func Delete

```
func Delete(requestUrl string, headers ...map[string]string) (*Response, error)
```

Http Delete method.

# Tigo.binding

binding provides some functions to verify structure instance.

## binding functions

### func ParseJsonToInstance

```
func ParseJsonToInstance(jsonBytes []byte, obj interface{}) error
```

Verify the instance unmarshal from the `jsonBytes`.

### func ValidateInstance

```
func ValidateInstance(obj interface{}) error
```

Use this method to verify the `obj` with tag.

```
type Company struct {
    Name string `json:"name" required:"false"`
    Addr string `json:"name" required:"false"`
}

type Boss struct {
    Name    string `json:"name" required:"true"`
    Age     int    `json:"age" required:"true" default:"18"`
    Company Company `json:"company" required:"true"`
}
/*This is OK👉*/

type Stuff struct {
    Name    string `json:"name" required:"true"`
    Age     int    `json:"age" required:"true" default:"18"`
    Company *Company `json:"company" required:"true" // OK
}
/*This is OK👉*/

type Others struct {
    Name    string `json:"name" required:"true"`
    Age     *int    `json:"age" required:"true" default:"18" // Not Support
    Company Company `json:"company" required:"true"`
}
/*This is OK👉*/
```