

Courier.cpp

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Chapter 1

Introduction

This program create a file with routes between company centre to all other cities.

1.1 Manual

- 1) Download all files from my repository called Courier_cpp on the GitHub;
 - 2) Launch command prompt;
 - 3) Use command 'cd' and go to files "Courier_cpp", "Courier", "x64", "Debug";
 - 4) Then type in arguments from point at the number 5.;
 - 5) Courier.exe -i input.txt -o output.txt -c centre; (Remember that instead input.txt, output.txt and centre type in proper params)
- For examples: Courier.exe -i data_file.txt -o answer_file.txt -c Poznan

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Date

23.02.2023

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

edge	The scructure includes a information about a given neighbouring city	7
vertex	The structure include a information about the given city	7

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

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Chapter 4

Class Documentation

4.1 edge Struct Reference

The structure includes a information about a given neighbouring city.

```
#include <struct.h>
```

Public Attributes

- double **range**
- std::string **end**

4.1.1 Detailed Description

The structure includes a information about a given neighbouring city.

Parameters

<i>range</i>	The distance between the cities.
<i>end</i>	Neighbouring city.

The documentation for this struct was generated from the following file:

- C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/[struct.h](#)

4.2 vertex Struct Reference

The structure include a information about the given city.

```
#include <struct.h>
```

Public Attributes

- double **distance** = std::numeric_limits<double>::max()
- std::string **previous**
- std::vector< [edge](#) > **neighbors**
- bool **visited** = false

4.2.1 Detailed Description

The structure include a information about the given city.

Parameters

<i>previous</i>	The earlier city that was determined by the algorithm
<i>distance</i>	Dictance from the given city to the center.
<i>neighbors</i>	Vector of nieghbouring cities stcrutres.
<i>visited</i>	Bool value, that include the information about visiting the city.

The documentation for this struct was generated from the following file:

- C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/[struct.h](#)

Chapter 5

File Documentation

5.1 C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/features.cpp File Reference

complete features file

```
#include <iostream>
#include <cmath>
#include <vector>
#include <unordered_map>
#include <fstream>
#include <deque>
#include "features.h"
#include "struct.h"
```

Functions

- void [service_cmd](#) (std::string &input, std::string &output, std::string ¢re, int argc, char *argv[])
Feature assign a proper params to variables input, output and centre.
- void [read_data](#) (std::unordered_map< std::string, [vertex](#) > &graph, std::string input)
Feature reads a information from a data file and save the data to the map.
- void [Dijkstra](#) (std::unordered_map< std::string, [vertex](#) > &graph, std::string ¢re, std::vector< std::string > &unavailable)
The feature searches the shortest routes from the central city to all different cities.
- void [typing_result](#) (std::unordered_map< std::string, [vertex](#) > graph, std::string center, std::vector< std::string > &unavailable, std::string output)
The feature sorts the cities and previous citis, and saves the program result to the new create file.

5.1.1 Detailed Description

complete features file

5.1.2 Function Documentation

5.1.2.1 Dijkstra()

```
void Dijkstra (
    std::unordered_map< std::string, vertex > & graph,
    std::string & centre,
    std::vector< std::string > & unavailable )
```

The feature searches the shortest routes from the central city to all different cities.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>unavailable</i>	The cities, which haven't got any route connecting to the center.

5.1.2.2 read_data()

```
void read_data (
    std::unordered_map< std::string, vertex > & graph,
    std::string input )
```

Feature reads a information from a data file and save the data to the map.

The map includes structures with information about cities.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>input</i>	the variable includes a file name with input data.

5.1.2.3 service_cmd()

```
void service_cmd (
    std::string & input,
    std::string & output,
    std::string & centre,
    int argc,
    char * argv[] )
```

Feature assign a proper params to variables input, output and centre.

Parameters

<i>input</i>	the variable includes a input file name with data
<i>output</i>	the variable includes output file name with a program result
<i>centre</i>	The varaible includes name of central city

5.1.2.4 typing_result()

```
void typing_result (
    std::unordered_map< std::string, vertex > graph,
    std::string center,
    std::vector< std::string > & unavailable,
    std::string output )
```

The feature sorts the cities and previous citis, and saves the program result to the new create file.

When the function finished sort, then all cities visited in one route are typed in the right order with finish distance.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>centre</i>	The variable includes name of central city
<i>unavailable</i>	The cities, which haven't got any route connecting to the center.
<i>output</i>	the variable includes output file name with a program result

5.2 C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/features.h File Reference

Header file.

```
#include <iostream>
#include <cmath>
#include <vector>
#include <unordered_map>
#include <fstream>
#include "struct.h"
```

Functions

- void [service_cmd](#) (std::string &input, std::string &output, std::string ¢re, int argc, char *argv[])
Feature assign a proper params to variables input, output and centre.
- void [read_data](#) (std::unordered_map< std::string, vertex > &graph, std::string input)
Feature reads a information from a data file and save the data to the map.

- void `Dijkstra` (`std::unordered_map< std::string, vertex > &graph`, `std::string ¢re`, `std::vector< std::string > &unavailable`)

The feature searches the shortest routes from the central city to all different cities.

- void `typing_result` (`std::unordered_map< std::string, vertex > graph`, `std::string center`, `std::vector< std::string > &unavailable`, `std::string output`)

The feature sorts the cities and previous citis, and saves the program result to the new create file.

5.2.1 Detailed Description

Header file.

5.2.2 Function Documentation

5.2.2.1 Dijkstra()

```
void Dijkstra (
    std::unordered_map< std::string, vertex > & graph,
    std::string & centre,
    std::vector< std::string > & unavailable )
```

The feature searches the shortest routes from the central city to all different cities.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>unavailable</i>	The cities, which haven't got any route connecting to the center.

5.2.2.2 read_data()

```
void read_data (
    std::unordered_map< std::string, vertex > & graph,
    std::string input )
```

Feature reads a information from a data file and save the data to the map.

The map includes structures with information about cities.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>input</i>	the variable includes a file name with input data.

5.2.2.3 service_cmd()

```
void service_cmd (
    std::string & input,
    std::string & output,
    std::string & centre,
    int argc,
    char * argv[] )
```

Feature assign a proper params to variables input, output and centre.

Parameters

<i>input</i>	the variable includes a input file name with data
<i>output</i>	the variable includes output file name with a program result
<i>centre</i>	The variable includes name of central city

5.2.2.4 typing_result()

```
void typing_result (
    std::unordered_map< std::string, vertex > graph,
    std::string center,
    std::vector< std::string > & unavailable,
    std::string output )
```

The feature sorts the cities and previous citis, and saves the program result to the new create file.

When the function finished sort, then all cities visited in one route are typed in the right order with finish distance.

Parameters

<i>graph</i>	unordered map, which is indexed with city names.
<i>centre</i>	The variable includes name of central city
<i>unavailable</i>	The cities, which haven't got any route connecting to the center.
<i>output</i>	the variable includes output file name with a program result

5.3 features.h

[Go to the documentation of this file.](#)

```
00001 #pragma once
00002
00003 #include <iostream>
00004 #include <cmath>
00005 #include <vector>
00006 #include <unordered_map>
00007 #include <fstream>
00008
00009 #include "struct.h"
00013 void service_cmd(std::string& input, std::string& output, std::string & centre, int argc, char*
    argv[]);
00014
```

```

00015 void read_data(std::unordered_map <std::string, vertex> & graph, std::string input);
00016
00017 void Dijkstra(std::unordered_map <std::string, vertex> & graph, std::string & centre, std::vector
    <std::string> & unavailable);
00018
00019 void typing_result(std::unordered_map <std::string, vertex> graph, std::string center, std::vector
    <std::string>& unavailable,
00020                  std::string output);

```

5.4 C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/main.cpp File Reference

File with main feature.

```

#include <iostream>
#include <cmath>
#include <vector>
#include <unordered_map>
#include <fstream>
#include <deque>
#include "features.h"
#include "struct.h"

```

Functions

- int **main** (int argc, char *argv[])

5.4.1 Detailed Description

File with main feature.

Parameters

<i>argc</i>	number of typed arguments.
<i>argv</i>	params contents.

5.5 C:/Users/Ryzen/Desktop/Projekty/Courier_cpp/Courier/struct.h File Reference

Structures file.

```

#include <iostream>
#include <cmath>
#include <vector>
#include <unordered_map>

```

Classes

- struct [edge](#)

The structure includes a information about a given neighbouring city.

- struct [vertex](#)

The structure include a information about the given city.

5.5.1 Detailed Description

Structures file.

5.6 struct.h

[Go to the documentation of this file.](#)

```
00001 #pragma once
00002
00003 #include <iostream>
00004 #include <cmath>
00005 #include <vector>
00006 #include <unordered_map>
00007
00019 struct edge {
00020     double range;
00021     std::string end;
00022 };
00023
00024
00033 struct vertex {
00034
00035     double distance = std::numeric_limits<double>::max();
00036     std::string previous; ;
00037     std::vector <edge> neighbors;
00038     bool visited = false;
00039 };
```


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