

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <time.h>
4 #define KEYSIZE 16
5
6
7 void main1()
8 {
9     int i;
10    char key[KEYSIZE];
11    printf("%lld\n", (long long) time(NULL));
12    //srand (time(NULL)); //1
13
14    for (i = 0; i< KEYSIZE; i++){
15        key[i] = rand()%256;
16        printf("%.2x", (unsigned char)key[i]);
17    }
18
19    printf("\n");
20 }
21
22 void main()
23 {
24     int i;
25     char key[KEYSIZE];
26     printf("%lld\n", (long long) time(NULL));
27     //srand (time(NULL)); //1
28
29     for (i = 0; i< KEYSIZE; i++){
30         key[i] = rand()%256;
31         printf("%.2x", (unsigned char)key[i]);
32     }
33
34     printf("\n");
35 }
```