# Manual for Package: auxiliar Revision 16:17M

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# $1 \quad @Compute\_Map$

# 1.1 Compute\_Map

container class to store multiple scenarios

## 1.2 key

```
key for storing a scenario
function [key obj] = key(obj,varargin)
```

# 2 auxiliar

## 2.1 Container

# ${\bf 2.2}\quad {\bf Expanding\_Double}$

# 3 adaptor

adators for backward compatibility for renamed files

#### 3.1 Constant

- 3.2 GSD
- 3.3 Keller
- 3.4 MMesh
- 3.5 SMesh
- 3.6 Slg

### 4 auxiliar

## 4.1 addpath\_recursive

recursively add a directory and sub-directories to the Matlab search path call restoredefaultpath to undo this

4.3	autocat
4.4	bplus
4.5	btimes
4.6	$\operatorname{centre\_axis}$
4.7	$circshift\_fractional$
4.8	$\operatorname{cmap\_rolling}$
4.9	colormap3
4.10	colorman byr

4.11 copy\_fields

4.2 arabic2roman

4.12	$\operatorname{copyfields\_deep}$
4.13	$\operatorname{count}$ _occurence
4.14	cummax
4.15	cummean
4.16	$\operatorname{cumstd}$
4.17	cumvar
4.18	cvec
make	vector a column vector
4.19	m diag3
4.20	diffn

4.21 dspace

4.22	field_range
4.23	$field names\_deep$
4.24	finite
4.25	fixnan3
4.26	flat
resha	pe a (hyper)-matrix into a column vector
4.27	$folder\_name\_from\_parameters$
4.28	frac
4.29	$getfield\_deep$
funct	ion value = getfield_deep(s,fieldname)
4.30	getout

4.32 hash_str
hash a string into a single number
4.33 hashcode
$4.34  \mathrm{imagesc}_{-}$
4.35 innerspace
linearly increasing vector sampled at mid-intervals
4.36 int2byte
5 io/@IniFile
5.1 IniFile

 $4.31 \quad hash\_float$ 

6 io

6.1 Stream

6.2	$\operatorname{cat} \mathrm{XML}$
6.3	$\mathbf{csv2cell}$
6.4	filewrite
7	io/netcat
7.1	nc
7.2	nc_read_row
7.3	$nc\_read\_sequential$
7.4	$nc\_read\_sequential\_column$
7.5	nc_readall

7.6 nc\_writeall

8.2	printdef
8.3	printf
pri	nt values to standard output
8.4	$save_{-}$
8.5	xml2struct
9	auxiliar
9.1	$isfield\_deep$
9.2	isfieldorprop
9.3	$isprop\_deep$

8 io

8.1 parseXML

# 9.4 issym return true of variable is symbolic 9.5 iterate\_cell 9.6 jmemory 9.7 labelline 9.8 leftdiff 9.9 leftmean 9.10 limits linspace\_man 9.11 $9.12 \quad linspace\_man2$

9.13 logspace\_trimmed

# $9.14 \quad matlab\_messages$ 9.15 maxid $\verb"index" of maximum"$ if value is not required (e.g. use in other functions such as accummarray) 9.16 memsize 9.17 mlint\_all 9.18 myhot 9.19 none 9.20 objcopy

10 plot

10.1 addx

10.2 addy

10.3	$adjust\_quiver\_arrowhead\_size$
10.4	area_man
10.5	arrow
10.6	axis_equal_man
10.7	${\bf candlestick\_man}$
10.8	circle
10.9	cmap
10.10	colormap_man
10.11	colormap_man2

 $10.12 \quad colormap\_man\_old$ 

10.13	${\bf column legend}$

10.14 copyaxes

10.15 datetick\_man

10.16 daytick

10.17 dcolormap

10.18 dots

10.19 errorarea

10.20 errorarea2

plot area around a curve

10.21 errorbar\_man

10.22 errorlines

- 10.23 fetch subplot
- 10.24 fillmarker
- 10.25 get\_coordinates
- 10.26 hatch
- 10.27 hline

plot a horizontal line

- 10.28 hold\_color
- 10.29 hourspace
- 10.30 hourtick
- 10.31 interpplot
- 10.32 legendtitle

#### 10.33 line\_fewer\_markers

find marker spec in varargin and remove it; extract special params: LockOnMax, Spacing input size check a) once only the line with all points with the style b) last time the markers, using fewer points with style c) once with a visible handle, only the first point, using the complete style you specified 'x' -> marker delta-x constant; 'curve' : spacing constant along the curve length 10.34monthspace 10.35 monthtick 10.36mycolourmap 10.37 namedfigure create a figure and set its window title 10.38 nansurf

#### 10.40 patch\_man

nmcolormap

10.39

#### 10.41 pdfprint

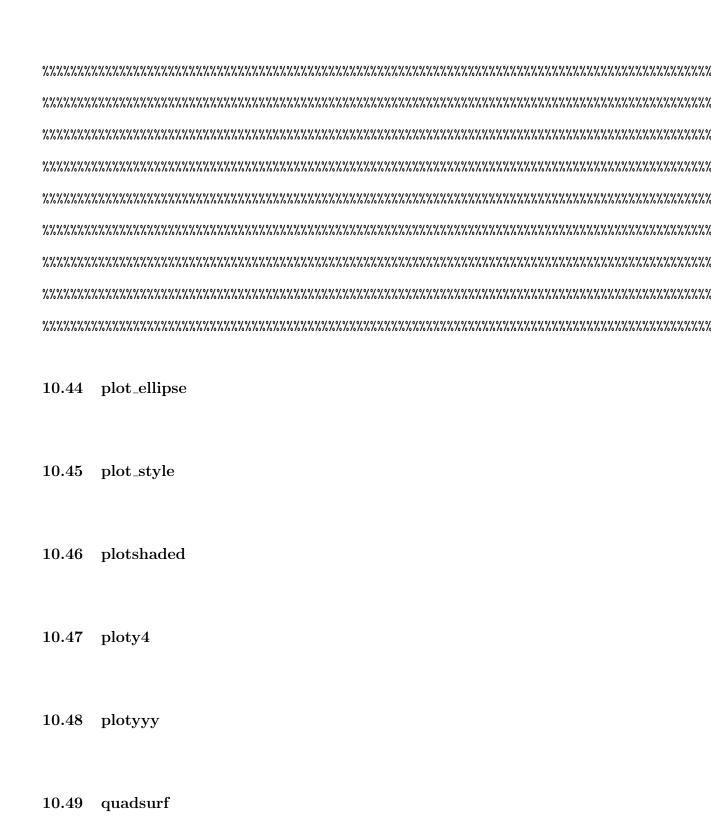
```
print a pdf-file for a figure
```

#### 10.42 percenttick

#### 10.43 plot2svg

```
);
    fprintf(fid,' <filter x="%0.3f%%" y="%0.3f%%" width="%0.3
      f\%" height="%0.3f%%" id="%s">\n', 0, 0, 100, 100,
      filterId);
      fprintf(fid,' <filter x="%0.3f%%" y="%0.3f%%" width
      ="\%0.3f\%" height="\%0.3f\%" id="\%s">\n', -(offset *
      100), -(offset * 100), 100 + (offset * 200), 100 + (
      offset * 200), filterId);
Octave keeps s, d, p and h in the HandleGraphics object, for the
 square, diamond, pentagram, and hexagram markers, respectively
 -- Jakob Malm
Octave keeps s, d, p and h in the HandleGraphics object, for the
 square, diamond, pentagram, and hexagram markers, respectively
  -- Jakob Malm
```

" height="100%%" viewBox="0 0 %0.3f %0.3f" ',paperpos(3),paperpos(4)



- 10.50 quadsurf2
- 10.51 quadsurf3
- 10.52 quiver3\_man
- 10.53 quiver\_man
- $10.54 \quad quiver\_man2$
- $10.55 \quad quiver\_man3$
- 10.56 rectangles
- 10.57 scaleplot
- 10.58 setfontsize
- 10.59 shade\_night

# 10.60 splitfigure

combined figure and subplot

10.61 turtle

10.62 velplot

10.63 vline

plot a vertical line

10.64 vline\_man

10.65 weekspace

10.66 weektick

10.67 xtick

10.68 xticklabel

## 10.69 ytick

wrapper for setting yticks

## 10.70 yticklabel

- 11 auxiliar
- 11.1 relpos
- 11.2 reshape\_conditional
- 11.3 rightdiff
- 11.4 rmfield\_deep
- 11.5 rmfield\_optional
- 11.6 rvec

 ${\tt reshape \ input \ vector \ to \ a \ column \ vector}$ 

11.7 select

select columns of a vector along dimension  $\operatorname{\text{\rm dim}}$ 

# 11.8 setfield\_behind $11.9 \quad setfield\_deep$ set values of a struct or object, fieldnames can have sub-fields indicated by dots 11.10 setfields 11.11 sign2str 11.12 signs 11.13 simplifyignore $11.14 ext{ str\_cell\_reverse\_index}$ **12** strings

25

chomp

12.2 chomp1

12.1

- $12.3 \quad num2str\_log10$
- $12.4 \quad num2str\_power\_10$
- 12.5 strjoin

join a cell array of strings

- 12.6 strsplit\_man
- 12.7 suffix
- 13 auxiliar
- 13.1 struct2obj
- 13.2 struct\_avg
- 13.3 struct\_flat
- 13.4 structcopy\_deep

# $13.5 \quad structfun\_deep$

#### $13.6 \quad sub2ind\_man$

#### 13.7 subsall

#### 13.8 swap

# 14 system

emulate POSIX and BASH functions

#### 14.1 alloc

### 14.2 basename

strip the directory from a filename

#### 14.3 cbrt

#### 14.4 dirname

strip file-name from path

14.6	${ m head\_str}$
14.7	tail
14.8	${ m tail\_str}$
<b>15</b>	auxiliar
15.1	$table2struc\_man$
15.2	table2tex
15.3	${ m toInt}32$
15.4	${\bf unique\_columnwise}$

 $15.5 \quad unpack\_struct$ 

14.5 head

- $15.6 \quad unwrap\_periodic$
- 15.7 zoomaxis