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# Football Quiz and Facts

**Project Description** 

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#### 1 Introduction

Our website is basically about The winners of the competitions, champions league, VM and history, we will give some information about football history and the winners of the competitions, Secondly, we will do a quiz about the history and the winners of the competitions with hangman edition. And the last thing is that we, Abdalrahman El-hamaoui & Berdan Kadir, will program all this using HTML, CSS & JavaScript.

#### 2 Starting Situation

- 1. At this point we are proficient in HTML, CSS, C # and C.
- 2. 2. Target skills: We want to learn JavaScript so that we can integrate a system into our website.
- 3. 3. Deficits: Our deficits lie in JavaScript; we can also expand our knowledge in HTML and CSS.

#### 3 Project goals and system concepts

Our goals are to create a fully functional website. Our second goal is to integrate a system into our website that was written with JavaScript. And our last/main goal of the website's content is to get people's attention to the Football activities we mention on the website. The system that we want to integrate should show people the History of the winners of the competition.

#### 4 Content Part, Webpart & Structure

#### **Content Part**

In our website we will give some information about football history and the winners of the competitions, also we will do a quiz about the history and the winners of the competitions with hangman edition. We will do two pages about the content/history and information and one page for hangman and one page for the leader board/results and one page for contacts and FAQ's

#### Webpart

Hangman(animation), images about trophies, information's about football, save the values and make a leader board

## 5 Planning

Project milestones	Our first step is to create a set-up for our website, the next step is going to be to design our website (pictures for explanations and pictures in the background)
Project Manager	Abdalrahman El-hamaoui and Berdan Kadir, the work is divided equally
Precise schedule	Content Till Feb 10 <sup>th</sup> (Berdan kadir)
	Design Till Feb 15 <sup>th</sup> (Abdalrahman EL- hamaoui)
	Hangman together till April 10 <sup>th</sup> Leader board/results till April 20 <sup>th</sup>
	Contacts till April 25 <sup>th</sup> (Berdan kardir) FAQ's till 30 <sup>th</sup> (Abdalrahman El-hamaoui)
Resources	The website is run through the internet browser, so we don't need servers or licenses.
Start of the project	We will start the project on our Semester break => Working out the content (text and images), organizing everything, making more precise sketches.
End of the project	Ending June
First prototype	Beginning of the second semester
Start of implementation	As soon as knowledge of JavaScript is known



