

Interview Questions

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- Vince/AMZN:

- 12 Leadership Principles

- 1. Customer Obsession

- Refusal to cut scope at SYK. Just put in more hours to get the job done on time and with sales' desired features.

- 2. Ownership

- I was quite literally the software owner at SYK. I did everything from software architecture, component selection, driver development, wrote scheduler/dispatcher, in-field upgrade (USB). Cared highly about finding bugs fast at Nvidia. Integrated coverage, gcov, and unit tests into the RISC-V Core RM. This identified numerous bugs and code bloat prior to Ada/Hopper tapeout.

- 3. Invent and Simplify

- 4. Be right often

- 5. Learn and be curious

- Currently exploring some of the more recent C++ features (ranges, modules, in order to improve my ability to write cleaner and more efficient code.)

- 6. Hire and develop the best

- 7. Insist on highest standards

- 8. Think big

- 9. Bias for action

- 10. Frugality

- 11. Earn Trust

- X-Functional team's trust to be fully responsible for the software. They had confidence that any bug we identified I could resolve. Also Amimon's trust. SYK had a very strong-arm relationship with their clients, however I understood that we were making a lot of unrealistic demands of them. They understood that I could help translate what requests were reasonable and which were not.

- 12. Dive deep

- Autofocus

- Make sure to ask questions

- Prioritize working solution. But very much interested in optimal approach. Try to identify best data structures/algorithms.

- Make sure to discuss WHY I'm making specific decisions in my implementation.

- Many recent focus on concurrency/multithreading in low-level

- virtual white-board. Will not actually be running code

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