Accessible Design Checklist



This checklist is a summary of recommendations from the <u>Web Content Accessibility Guidelines (WCAG) 2.1</u>.

While all of the guidelines are important, not every item on this list will apply to every project. Also, note that some guidelines, such as alternative text and keyboard navigation, are the responsibility of the development team. This means communication between designers and developers is critical.

While following these guidelines is important, note that using this checklist doesn't guarantee an accessible product. True accessibility comes from involving users of varying capabilities in the research and testing phases of the design process.

Navigation
☐ Keep navigation predictable and consistent.
Avoid unexpected changes in context.
All content should be navigable with a keyboard.
 ✓ Interfaces ☐ Interface elements should be a minimum of 44 square pixels.
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Avoid complex interactions, or provide simpler alternatives.
Layout
Use meaningful headings that convey page structure.
$\hfill \square$ Keep design responsive, and make sure text remains legible when users zoom in.
$\hfill \square$ Mobile content should be legible in portrait and landscape orientation.

→ Motion
☐ Animations should never flash more than 3x/second.
Allow users to disable distracting content.
₹ Text
Use plain language, free from technical jargon.
☐ Minimum 16px body copy size.
☐ Purpose of links should be clear from link text alone.
Color
Don't rely on color alone to communicate information.
Color contrast should be at least 3:1 for large text, and 4.5:1 for body copy
 Image
Provide text alternatives to all images.
☐ Don't use an image where text belongs.
Forms
☐ Errors should be easy to spot and correct.
Allow users to adjust or disable time limits.
Provide labels, and not just placeholder text, for all input fields.
Audio/Video
Provide captions and transcripts for audio and video.
Avoid using autostart, which can interfere with screen reader performance.