

Project Title -

Budgetary Control Application

App's name and tagline -

Budget Controller.

Bored of writing or trying to keep remembering your expense records? Time to use our very own simple and user-friendly App.

Description of App -

Problem - People who wants to keep a track of how much amount they spent on what thing tries to write somewhere or usually they try to remember but end up messing up with all amounts.

Solution - This App will help users to save theri daily expense record through which they can not only have a list of expense history but will also have a control on your monthly budget.

4 specific functions -

Expense Record Entry allowing user to enter amount and the thing on which they spent respectively.

Expense History which will display users expense record tracks up to date.

Suggestion from App if user spends more money than the monthly budget saved.

Profile Update where user can update their personal details.

4 potential roles -

User of 1st category is where he/she earns less but spends more.

User of 2nd category is where he/she earns more but spends less.

User of 3rd category is where he/she earns less as well as spends less.

User of 4th category is where he/she earns more as well as spends more.

User of 1st category can have an attachment like the app is build for themselves. They can have their expense track and can control their monthly budget and save money when not necessary.

4 client/designer goals -

Expense Record Entry.

Expense History List.

Profile Edit/Update.

Login/Register.

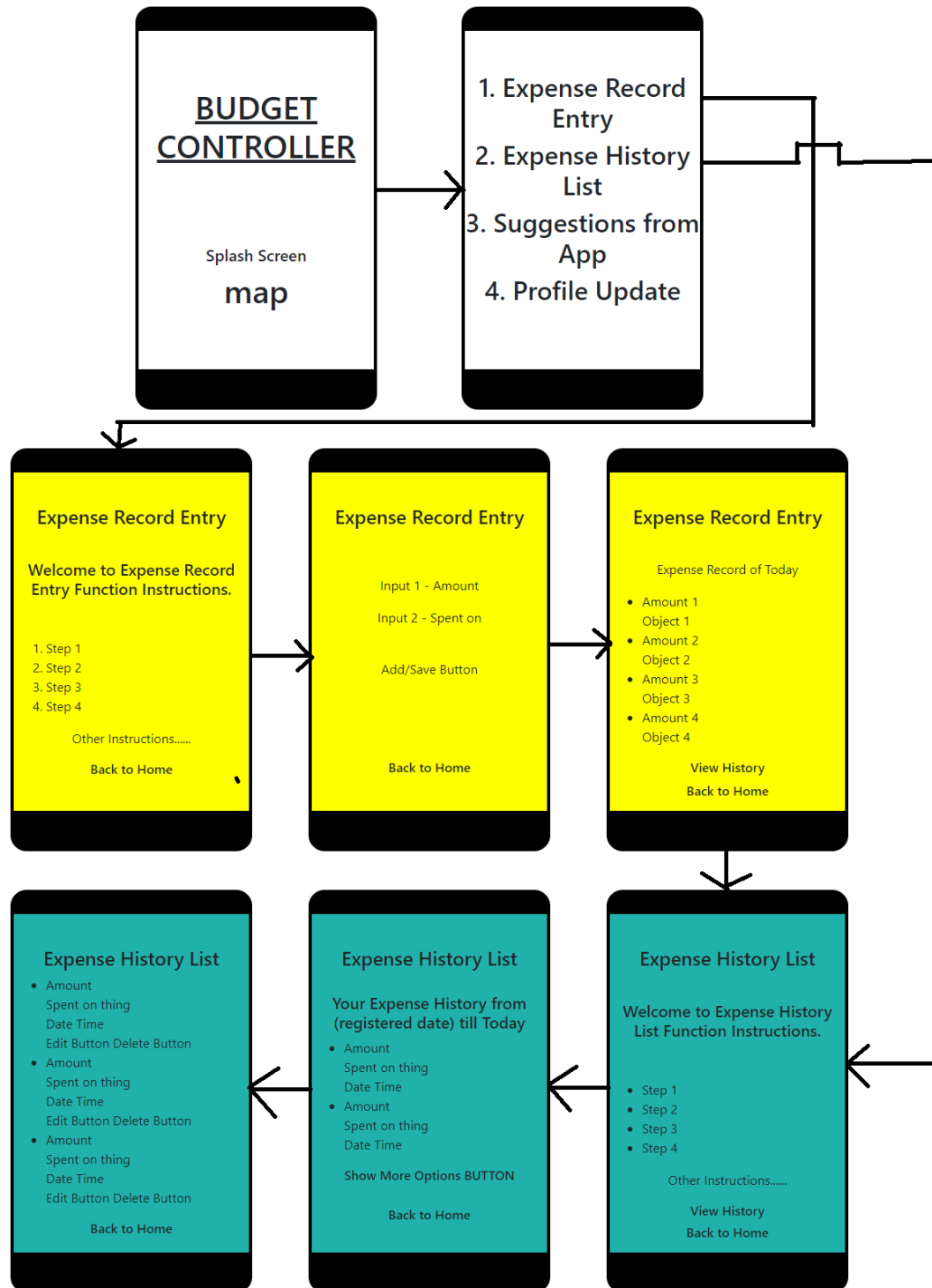
3 existing apps -

Expense Manager - allows user to keep track of all types of expense done and many other options.

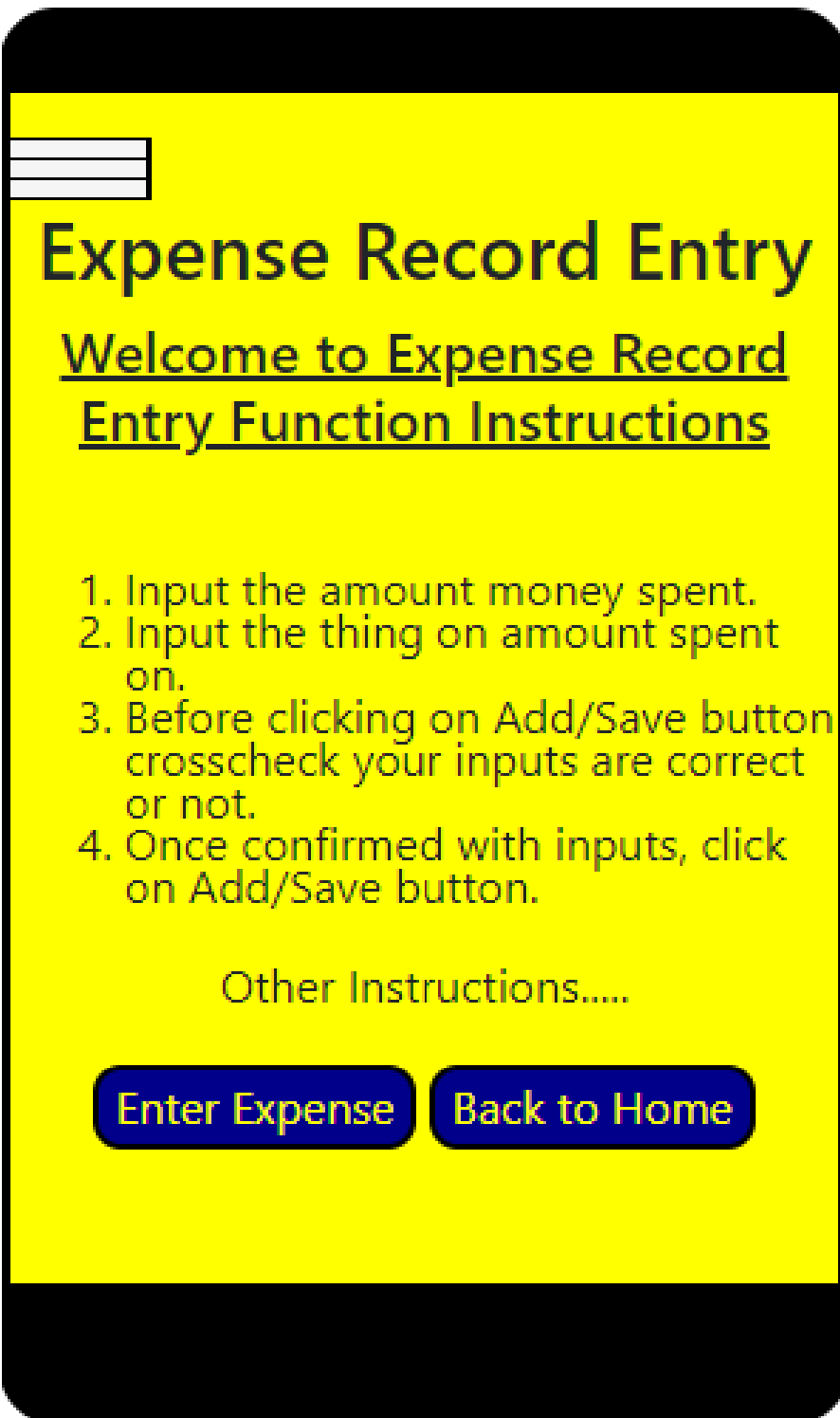
Spending Tracker.

Money Manager Expense & Budget.

Sitemap







The wireframe shows a mobile application interface with a yellow background and a black header and footer. In the top-left corner of the yellow area, there is a hamburger menu icon consisting of three horizontal lines. The main content area contains the following elements:

- Section Header:** "Expense Record Entry" in a large, bold, black font.
- Sub-Header:** "Welcome to Expense Record Entry Function Instructions" in a bold, black font, with the words "Expense Record" and "Entry Function" underlined.
- Instructions List:** A numbered list of four steps:
 1. Input the amount money spent.
 2. Input the thing on amount spent on.
 3. Before clicking on Add/Save button crosscheck your inputs are correct or not.
 4. Once confirmed with inputs, click on Add/Save button.
- Text:** "Other Instructions....." centered below the list.
- Buttons:** Two rounded rectangular buttons at the bottom, one labeled "Enter Expense" and the other "Back to Home", both in white text on a dark blue background.



A mobile application wireframe for 'Expense Record Entry'. The interface has a yellow background with a black header and footer. In the top-left corner of the yellow area is a hamburger menu icon (three horizontal lines). The title 'Expense Record Entry' is centered at the top in a large, bold, black font. Below the title are two white rectangular input fields with black borders. The first field is labeled 'Amount' and the second is labeled 'Spent on'. Below these fields are two blue rounded rectangular buttons with white text. The first button is labeled 'Add / Save' and the second is labeled 'Back to Home'.

Expense Record Entry

Amount

Spent on

Add / Save

Back to Home

