



Lecture 1 – Introduction & Course Outline

Karl R. Wilcox

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Course Lecturer – Karl R. Wilcox

- **Qualifications**

- **BSc (Hons), Computer Systems Engineering**
 - **(Despite telephone book etc., NOT a doctorate!)**

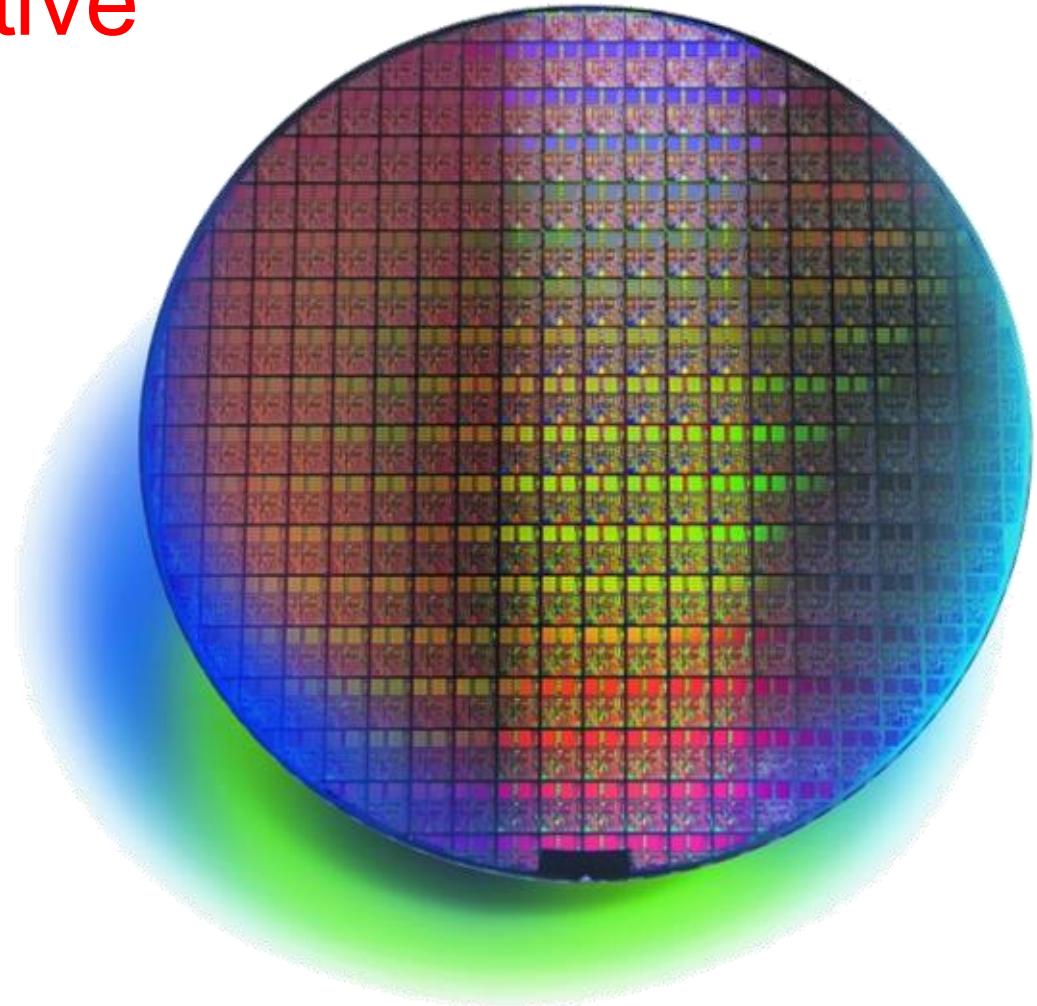
- **Work Experience**

- **1985-87 Embedded system design / development**
 - **1988-90 Development manager**
 - **1990-99 Project Manager / Airline IT Consultant**
 - **1999-01 Systems Architect, ICL**
 - **2001-02 Systems Architect, Honeywell Aerospace**

Course Lecturer – Karl R. Wilcox

- **Teaching Experience**
 - Technical Design Authority, ICL
 - Operating Systems, RHUL
 - Computer Engineering, RHUL
 - Communications & Networks, Soton & Reading
 - Software Engineering, Reading
 - Foundation Year Computing, Reading
 - COTS Software, Reading
 - Dreamweaver, Bracknell Open Learning

Course Objective



Aims of the Course

- **Three main strands:**
 - **Digital electronics**
 - Builds on Computer Engineering I
 - **Processor design**
 - Shows how we can build processors using digital logic
 - **Assembly language compiling**
 - How to get the best out of the processor

Outline of the Course

- **Lectures & Practicals**
 - Mondays, 11-12 C103 Every Week
 - Wednesday 10-11 HLT2 – When notified (on Monday)
 - Wednesday 11-12 Tolansky – When notified (as above)
 - (May be subject to late cancellation – how to contact you?)
- **Assessment**
 - Some coursework, not assessed but must be completed
 - The final examination will count for 100% of the mark

Resources - 1

- **Course Textbook**
 - “Computer Organisation & Design”
 - Patterson & Hennessy, Morgan Kaufman Publishers
 - ISBN 1-55860-491-X
 - £32.99 from Amazon, available in library
- **Printed Notes**
 - Available from school office in next few weeks
 - Watch for announcements

Resources - 2

- **Software – TkGate**
 - Digital logic simulator
 - <http://www.cs.cmu.edu/~hansen/tkgate>
 - X window based
 - Will run on MS Windows using Cygwin
 - Available on student Linux host (Need to check this!)
- **Software – SPIM**
 - MIPS processor simulator
 - www.cs.wisc.edu/~larus/spim.html
 - Windows & Linux versions
 - As used in Computer Engineering I

Resources - 3

- **Web site**
 - **Lecture Slides**
 - In MS Powerpoint Format
 - In Adobe PDF format – what layout do you prefer?
 - **Web links**
 - **Book details**
 - **Assignment details**
 - **Anything that might be useful**
 - **<http://www.cs.rhul.ac.uk/~karl/>**
- **Site is NOT READY YET!**
 - **Watch for announcements**

Questions / Problems / Help

- **E-mail (preferred)**
 - karl@cs.rhul.ac.uk
 - kwilcox@iee.org
- **Text Messaging**
 - In English please, not txt!
- **Office**
 - Sorry, don't have one
 - Arrange meetings via e-mail or text

Course Outline - 1

- **Refresher**
 - Digital Logic
 - Assembly Language Programming
 - But you will need to revise Computer Engineering I !
- **Digital Electronics**
 - State Machines
 - State Reduction
 - PLDs, PLAs & friends

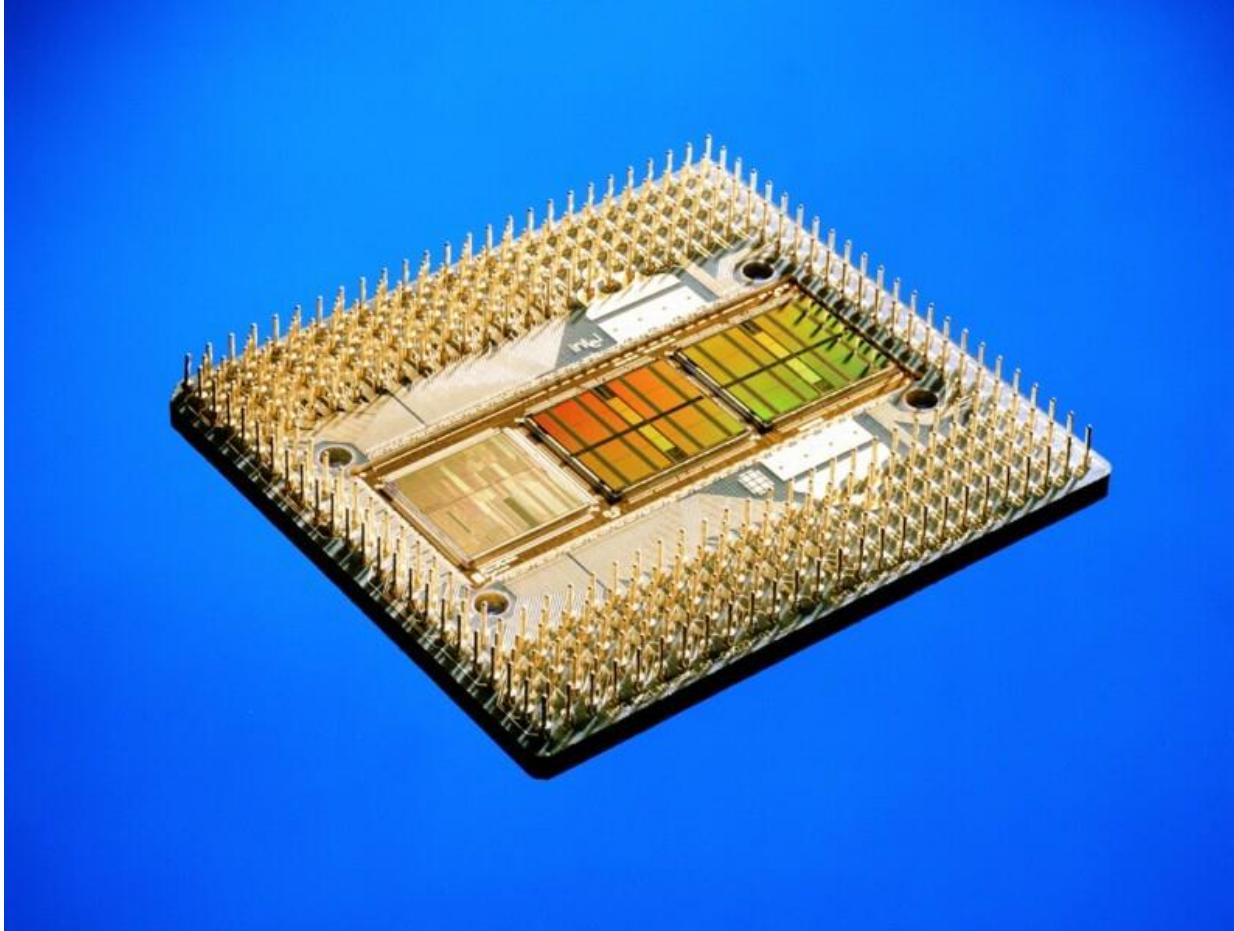
Course Outline - 2

- **Processor Design**
 - Pipelining
 - Caches
 - Memory Architectures
 - Superscalar and Parallel Processors
- **Assembly Language & Compiling**
 - Control Flow Structures
 - Optimisation
 - Code Scheduling

Course Outline - 3

- **Review**
 - Final lectures will review all material
 - We will look at some example questions from past papers
- **There are approximately 14 hours of lectures**
 - and 3 revision lectures (more if required)

Course Objective



Next Week

- There is NO lecture this Wednesday
- Next Lecture, Monday, C103
 - Brief review of digital logic
 - State machines
- Questions etc.
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 - kwilcox@iee.org