



## Lecture 17 – Initial Project Planning

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# Objectives

- To understand the role of “projects” in software engineering
- To understand the importance of project initiation activities
- (Not covered so well in Sommerville but large body of literature on Project Management)



# Our Project Now Has:

- Agreed goals / objectives
- Identified stakeholders
- Defined and agreed scope
- Risks identified & understood
- All documented and signed off in the **Statement Of Work (SOW)**
- Next stage:
  - Break project down into tasks



# Why Tasks?

- May appear self-evident, but:
- Allows work to be put in logical order
- Breaks project into manageable segments
- Allows identification of skills / resources required
- Allows easy communication to team / others
- Ensures all work identified and understood



# What is a Task?

- **May also appear self-evident(!), but:**
  - Tasks sometimes known as activities
- **(Initially) described in one or two sentences**
- **Cohesive (no possible intervening tasks)**
- **Consistent (requires same resources throughout)**
- **Co-located (multi-site tasks often better separate)**



# How Big is a Task?

- **One guideline (8/80 rule)**
  - Not less than 8 hours (1 day)
  - Not more than 80 hours (2 weeks)
- **Another guideline (reporting period rule)**
  - No task longer than the reporting period
  - If status is “in progress” for two reports then there is a problem
- **These are just guidelines**
  - Use common sense!



# First stage in planning

- Make a list of tasks
  - Produce 2 sentence description of each
  - Group related tasks into milestones
  - Get someone else to check it!
  - What have you forgotten?
- 
- Some industries have standard tasks & timescales
    - E.g. construction, some engineering



# The Work Breakdown Structure

- Structured, hierarchical, top-down view of your project
- (Note this is a methodology for identifying tasks, not scheduling)
- Identify high level milestones
- Break these down into lower level tasks
- Repeat as necessary (q.v. task guidelines)
  - Probably not more than 5 levels deep
- Can be represented as a tree or an outline



# Creating the WBS

- **Can be divided in particular ways**
  - By function or technology
  - In line with the structure of the organisation
  - By physical location
  - By system design (if high level design available)
- **Can try “bottom up”, grouping tasks**
  - Easier to miss tasks
- **Don’t forget management tasks**
  - Creating reports
  - Carrying out appraisals
  - Recruitment activity



# The Network Diagram

- **Defines sequence of work**
- **Shows relationships amongst tasks**
  - In particular relationships between tasks in different parts of the WBS
- **Reveals the workflow, not just the work**
- **Is a foundation for project scheduling**
  - But does give the schedule itself
- **Is based on precedence between tasks**
  - The fact that some tasks must be completed before others can be started
  - (Other types of precedence possible – see later)



# Diagram Conventions

- Tasks in square boxes
- Milestones in rounded boxes
- Precedence indicated by arrows
- Concurrent (unrelated) tasks shown by vertical relationship



# Creating the Network Diagram

- 1. Take the existing task list or WBS**
- 2. Determine relationship between tasks**
- 3. Identify any milestones (if not in WBS)**
- 4. Layout network**
- 5. Review network logic**
  - Proper sequence & precedence?
  - Unnecessary tasks or precedence?
  - Missing tasks?
  - Do these tasks accomplish all project goals?



# Other Tasks Relationships

- **Start to Start**
  - Two tasks that should start at same time
- **End + Lag to Start**
  - Must be a gap between tasks
- **Finish to Finish**
  - Task cannot finish until another also finished
- **Finish + lead to Finish**
  - Tasks cannot finish until another finished some time earlier
  - (MS Project defines even more! Most are rarely used)



# PERT / CPM Diagrams

- Project Evaluation & Reporting Technique (PERT)
- Developed in 1950's
- Slightly different diagramming techniques
  - May use arrows & circles
  - Sometimes activities on arrows, milestones on circles
  - Known as activity on arrow (AOA)
  - Or precedence on arrows, activities in circles
  - Known as activity on nodes (AON)
- Includes estimating & scheduling techniques
- Supported by most Project Management SW



# GANNT Charts (Refresher)

- Show activities along a timeline / calendar
- Clearly shows parallel tasks
- Can be used to show progress
  - Bar “internal” to a task bar
- Can be used to show “float”
  - “T bar” lines outside task bar
- Can be used to show precedence
  - Arrows between task bars
- Can be used to show allocated resource
  - In additional columns



# Version Control

- All project plan documentation should be under version control
  - To ensure latest version in use
  - For use in post-project evaluation (“washup”)
- Usually same version control scheme as other project items



## Key points

- Create a task list
- Or a WBS
- Build a network diagram
- Next week:
  - Taking account of resource constraints