Start this program by clicking on the Start file, just follow the step.

**Please notice：This program not include the try-catch method, wrong input number or string is acceptable, but wrong input type is not acceptable. Please enter the right input type according to the step description, otherwise the program will easily crash.**

**About running the program**

First you need to create a timetable, then you can create numerous students, and an Admin.

Each student can add courses to the schedule, delete courses and set grades for courses that have been added.

Once students have been set up you can operate the Admin to add, and delete courses for the student and set their score.

Admin can also add, delete students, and modify student numbers.

Admin allows you to directly modify a student's course schedule and add and delete courses to the schedule.

**About the code**

Admin is a subclass of Student. I have overridden Student's methods in Admin and added methods to modify students and to modify the course schedule.

Admin can also create, delete, and modify students. (By totally creating a new student or destroying a student or setting a student's number, which is not similar to the function that inheritance from the Student class.)

Student does not inherit from course, I just call the Course methods through Student, student can set his own grades, add and delete courses for himself.

Course is an attribute of Student and Admin, and Course calls the schedule created at the beginning.

I have written the update schedule related methods in Course, which I only call through the Admin.

I have written modified course methods in Course that are called in Student, and Admin overrides these methods for Student.

Machine is a useless class, but I think there are some previous codes related to it, so I don't want to delete it.