U051HUZLD: ah, it's not wrapped in macro.

U050SC7SV: yep, I prefer eval personally for that stuff. a macro def will stay here in all its uselessness after you used it to generate your spec

U050SC7SV: depends if you need to do that a lot or not

U051HUZLD: I wanted a macro initially, because I have too many `s/cat`s where I basically reuse spec names as dispatch keys

U051HUZLD: figured I'd try to just re-use spec names instead of coming up with throw-away names time and time again.

U051HUZLD: <@U2PGHFU5U> thanks, I just forgot about ~@ splicing. it's all good now

U051HUZLD: while we are on macro subject: how do grown ups validate macro's input (e.g. with spec)?

U09LZR36F: I use spec lately, asserts are great too though.

U064X3EF3: <@U051HUZLD> s/conform

U064X3EF3: will give you the destructured version. if it's ::s/invalid, then s/explain.

U051HUZLD: is there a way to get fn's arity? like```

(arity filter) ;; => [1 2]

actually I am not even sure why I am asking this :dafuq:

U064X3EF3: no

U06B8J0AJ: <@U051HUZLD> In cljs, you can do `(.-length (.-constructor (.-prototype render)))`

U06B8J0AJ: Where `render` would be the function, for example

U04V4KLKC: If function was defined with defn - `(:arglists (meta #'filter))`

U06B8J0AJ: Or why not `(-&qt; render .-prototype .-constructor .-length)`. We're not barbarians after all.

U3JURM9B6: anyone else find code written via reduce to be "obfuscated"?

U06B8J0AJ: <@U3JURM9B6> Example?

U3JURM9B6: for some reason, when writing code involving reduce, it's always:1. how can I write this imperatively?

2. then I reformulate it as reduce

```
U3JURM9B6 : <@U06B8J0AJ>: no concrete example, just that most of the time, I want to do:``` (let [state (atom ...)] (doseq ...))
```

U3JURM9B6: then I end up "inverting" the doseq / modification to the @state atom in order to get my reduce code U06B8J0AJ: <@U3JURM9B6> There's nothing inherently wrong with that, in my opinion. For me, it's a quite common pattern that I pull out the transducers once I start noticing boilerplate and repeating patterns in the code.

U3JURM9B6 : <@U06B8J0AJ>: have you used Haskell? the haskell solution to this would be the 'state' monad, then an external sequence_

U06B8J0AJ : <@U3JURM9B6> Unfortunately I haven't used it beyond the tutorial on the home page (which is quite nice)

U06B8J0AJ: `map` does seem to be easier to visualize than `reduce` though. I think `map` corresponds more to everyday patterns of life. You can imagine walking along a row of potted plants and watering each for example, getting a row of watered plants.

U06B8J0AJ: But what would be the `reduce` version of that? Repot them in one large pot, one plant at a time? U06B8J0AJ: But also, the order in which they were repotted would somehow matter. I don't know, it's not _as_ straightforward.

U66SFLTPT : <@U3JURM9B6> in Haskell how would you solve the problem?

U66SFLTPT: 'foldr' over a sequence?