```
U6D1E91QV: or Decoders, so to speak
U0LPMPL2U: so extracting each field already gives you a `Result` right?
U6D1E91QV: at the moment, yes. you got me thinking that a `Maybe` is enough.
U0LPMPL2U: Both 'Result' and 'Maybe' define a 'map2' function
U6D1E91QV: basically, the decoding needs to only work if every field is 'Valid ...'
U6D1E91QV: woa
U6D1E91QV: that may be what i'm looking for...
U0LPMPL2U: I think you could do something like `Maybe.map2 Model (fetchUsername form) (fetchPassword form)`
U6D1E91QV: yes. probably better to use (fetch .username)
U0LPMPL2U::thumbsup:
U6D1E91QV: ```value: FieldValue raw val err -> Maybe val
value formValue =
  case formValue of
    Valid val -&qt;
       Just val
    _ ->
       Nothing
U0LPMPL2U: that works
U6D1E91QV: almost
U0LPMPL2U: I wrote an article comparing 'map2' on 'Maybe', 'List', 'Json.Decode' and 'Random' that you may find
useful: <a href="https://robots.thoughtbot.com/elms-universal-pattern">https://robots.thoughtbot.com/elms-universal-pattern</a>
U6D1E91QV: ```extractModel: MyForm -> Maybe MyModel
extractModel model =
  Maybe.map2 MyModel (value <| .username model) (value &lt;| .password model)
U6D1E91QV: i'll read the article, but the code seems to be one step away from being as smooth at the ison code - i
would prefer to pass model only once
U0LPMPL2U: You mean you'd rather not have to call `value <| .username model`?
U6D1E91QV: yes. i'd rather have a Decode.string
U0LPMPL2U: hmmm
U6D1E91QV: i'm not sure if that chaining tricks works that decoders do, to get more than the predefined number of
U0LPMPL2U: the tricky thing is that we're switching from the `Field` context to the `Maybe` context
U0LPMPL2U: What you're doing is the equivalent of calling 'Json.Decode.fromString' a couple times and combining
```

U3SJEDR96: so `Decoder` is _basically_ `type alias Decoder a = Json.Value -> Result String a`, and the

`Json.Value` is only passed in when you do the actual decoding, by `decodeValue`

U0LPMPL2U: if you were doing that you would have to pass the json string multiple times