```
U1NME8MS8: How would you store colors in a library? rgb(1, 2, 3) or triples/quadruples etc.?
U4872964V: there is a 'Color' type in Elm if that is sufficient
U4872964V: but if there weren't I'd probably make a triple/quadruple or a corresponding single constructor union type
U4872964V: or a record
U3SJEDR96: It depends on what you need them for and what you plan to do with them, really
U1NME8MS8: <@U3SJEDR96> personally I think the usecase would be css or SVG
U3SJEDR96: There are quite a few libraries that deal with that already, though.
<a href="http://package.elm-lang.org/packages/elm-lang/core/5.1.1/Color">http://package.elm-lang.org/packages/elm-lang/core/5.1.1/Color</a> in core,
<a href="http://package.elm-lang.org/packages/eskimoblood/elm-color-extra/5.0.0/Color-Convert">http://package.elm-lang.org/packages/eskimoblood/elm-color-extra/5.0.0/Color-Convert</a> for blending, transforming,
converting, manipulating, <a href="http://package.elm-lang.org/packages/mdgriffith/elm-color-mixing/latest">http://package.elm-lang.org/packages/mdgriffith/elm-color-mixing/latest</a> for mixing and
whatnot, ...
U67HJ10TX: Hi, i'm tinkering with Elm and I wrote this simple opinion poll, just wondering if the "if..else..." in the
Update function is idiomatic Elm```
module Main exposing (..)
import Html exposing (Html, div, fieldset, input, label, text)
import Html. Attributes exposing (name, style, type_)
import Html. Events exposing (onClick)
-- MODEL
type alias Model =
  { question : String
   , choiceOne : Int
   , choiceTwo: Int
type Party
  = Jubilee
  | NASA
  | Wareva
type Msg
  = NoOp
  | Vote Party
initModel: Model
initModel =
  { question = ""
   , choiceOne = 0
   , choiceTwo = 0
-- UPDATE
update: Msg -> Model -> Model
update msg model =
  case msg of
     NoOp ->
        model
     Vote party ->
```

```
let
         partyName =
            toString party
       in
         if partyName == "Jubilee" then
            { model | choiceOne = model.choiceOne + 1 }
         else if partyName == "NASA" then
            { model | choiceTwo = model.choiceTwo + 1 }
         else
            model
-- VIEW
view: Model -> Html Msg
view model =
  div []
    [ fieldset []
       [ radio "Jubilee" (Vote Jubilee)
       , radio "NASA" (Vote NASA)
       , radio "Wareva!!" (Vote Wareva)
    ]
radio: String -> msg -> Html msg
radio value msg =
  label
    [ style [ ( "padding", "20px" ) ] ]
    [input [type_ "radio", name "font-size", onClick msg ] []
     , text value
    1
main =
  Html.beginnerProgram { model = initModel, view = view, update = update }
U1NME8MS8: <@U3SJEDR96> I try to provide a package which integrates the colorbrewer colors
U153UK3FA: <@U67HJ10TX> you should use a `case..of` block for that
U1NME8MS8: <@U3SJEDR96> I went with examples like ```set23: List (Int, Int, Int)set23 = [(102, 194, 165), (252,
141, 98), (141, 160, 203)]``` now
U4872964V: <@U67HJ10TX> `if then else` or `case` are both fine here.
U4872964V: oh i missed that part, how about just `case` matching on the actual `Party` type?
U4872964V: that's the idiomatic Elm in this case, for sure
U663M2MB7: Is there a way to make elm-format not ruining my comments? It treats every comment as standard ones
from the elm architecture. I want my comments to sit on top of the functions I write, not with two new lines in between
them.
U153UK3FA: <@U663M2MB7> the philosophy to elm-format is that elm-format formats your code how it wants and
you get used to reading code formatted as elm-format formats it.
U663M2MB7: I get that, but having comments three lines above the actual function? Surely I cannot be the only one
who feels that is pretty awkward?
U153UK3FA: ah, that doesn't sound right.
U153UK3FA: can you give an example of the code?
U663M2MB7: Well, it does it pretty much when ever I put in a comment, but sure
U3SJEDR96: try using `{-` and `-}` to delimit your comments for functions
U3SJEDR96 : or `{-|` and `-}` to create doc-comments
```

U3SJEDR96: `-- foo` at the top-level is interpreted as a "section" delimiter, or that's how I think of it anyway

U153UK3FA: https://github.com/avh4/elm-format/blob/master/Style%20Guide/Sections.md

U153UK3FA: https://github.com/avh4/elm-format/blob/master/Style%20Guide/Declarations.md

U663M2MB7 : <@U3SJEDR96> that has the same result though

U3SJEDR96: ah, indeed, it needs to be a doc-comment

U663M2MB7 : <@U153UK3FA> guess you don't need that code example after all

U663M2MB7: But okay, so `--` is strictly for sections then.

U663M2MB7 : Opening a comment with `{-|` is good :slightly_smiling_face:

U3SJEDR96: note, also, that those comments are also used to generate documentation for packages

U663M2MB7: I see. It stills feel kinda awkward though, having two new lines inserted when ever you do simple `--` on a comment though. I guess I will just get used to it.

U4872964V: Just use the doc-comments, i suppose you are documenting your functions, right?

U2D07QZN3: I need to use csv data. I see elm-csv for parsing, but can someone point me to an example of getting the data from a server?

U4872964V : <@U2D07QZN3> is it the basics of getting data from a server you're after, or specifically how to treat it as CSV?

U4872964V: the parser expects a `String`, so `Http.getString` should do the job

U4872964V: http://package.elm-lang.org/packages/elm-lang/http/1.0.0/Http#send

U2D07QZN3: Thanks, that should to it (I'm very new at this_)

U4TG1J2KA: hey, I'm trying to encode a Maybe Int to send to the back end. It's easy to decode a field that may be nullable, using something like Json.Decode.nullable or Json.Decode.oneOf, but I don't see any similar function on the encoding side. What's the best practice way of doing this?

U1UGYHGCA: ```maybeInt

|> Maybe.map |> Maybe.map http://Json.Encode.int|

|> Maybe.withDefault Json.Encode.null

...

U2SR9DL7Q : say you've defined a type `FunType = type FunType Int Int`. How would you extract just the `Ints` later?

Or would you just do `type alias FunType = { firstInt : Int, secondInt: Int }`?

U1UGYHGCA: Pattern matching

U1UGYHGCA: ```extractor: FunType -> (Int, Int)

extractor value =

case value of

FunType i1 i2 -> (i1, i2)

U1UGYHGCA: Or maybe even

U1UGYHGCA: ```extractor FunType -> (Int, Int)

extractor (FunType i1 i2) =

(i1, i2)

U1UGYHGCA: Since your type can only have one value

U2SR9DL7Q : <@U1UGYHGCA> brilliant. Thanks. I'm thinking the type alias with the named fields might be better for this example then. Avoids a whole new function on my end.

U1UGYHGCA: That was just an example, you would do the pattern matching directly when using the type, you wouldn't need such function in real code

U1UGYHGCA: But yeah, depends on your need, the type alias might be more readable if you assign names to both int