

U3YDBDP4Z : Does Elm have default function parameter syntax?

U1ECWM37W : Nope

U0CK8CJ5D : Elm has automatic currying, so you can create functions with preset arguments. Maybe this fits your use case.

U3YDBDP4Z : Creating unit tests that involves the model can become a bit cumbersome when model has a lot of properties after a while

U0CK8CJ5D : You could provide a static default model then and use that to create more specialised ones.

U3YDBDP4Z : You mean creating new ones by updating the default one with the needed properties?

U3YDBDP4Z : That's an option :slightly_smiling_face:

U0CK8CJ5D : yes

U604S603Y : to call some function in my update function I need to create a let ... in ... block, don't I? But then I have to store the result of any function call in a value, even if I don't care for it?

U3SJEDR96 : <@U604S603Y> if you don't need the result of the function, why would you call it? Since it can't have side-effects, it won't really do anything, will it? :slightly_smiling_face:

U604S603Y : for example:``ChangeWindowTitle page ->

let

pageInfo =
getPageInfo page

- =

Ports.changeWindowTitle pageInfo.baseTitle

in

(model, Cmd.none)``

U3SJEDR96 : Oh, alright. So even that `Ports.changeWindowTitle : String -> Cmd msg` function doesn't have a side effect; and doesn't actually change the window title. Rather, it returns a `Cmd` that describe to the runtime that it needs to call a function in JS

U3SJEDR96 : so you probably want `ChangeWindowTitle page -> (model, Parts.changeWindowTitle (getPageInfo page |> .baseTitle))` or something like that

U3SJEDR96 : the important part is that you must return that Cmd from your `update` to have it do anything

U64D26Q95 : Hi. Can anyone help me with decoding the following JSON:``

```
{  
  "hotels": [ ... ],  
  "deals": [ ... ]  
}
```

into: ``List Hotel``

where:

``

type alias Hotel =

{ deals : List Deal }

``

, please?

U3SJEDR96 : so each deal is valid for each hotel? or..?

U3SJEDR96 : making a few assumptions here, but possibly something like this:

<<https://ellie-app.com/3FLMJtntJm8a1/0>>

U0ULRASLC : <@U3SJEDR96> I love those fancy resorts with free toilet paper ;D

U3SJEDR96 : Don't we all?

U604S603Y : with the elm debugger (seems to be builtin?) running in Chrome -> is there a way to look into the Message contents?

U0ULRASLC : if elm debugger is running you can just click on it and it will open a window with all the Messages and states

U0ULRASLC : the thing in the bottom right corner of the page

U3SJEDR96 : also, for quick-n-dirty msg logging, `case Debug.log "msg" msg of` in your `update` :wink:

U604S603Y : yeah but the Messages part of it is so small so I can't see the data, even when hovering over it