

U5LHS71SM : I was doing that, but I'm trying to get rid of that layer. Not for a special reason but I think without that js layer it would be more elegant actually.

U0PBSF05S : True, it would be, but Elm does not support SocketIO directly. I opted for the benefits of SocketIO over straight websockets, but it will depend how you see things in your project. I am not finding that extra layer much of an issue to manage though since I am keeping it thin.

U5P4FLYLE : Hi, I try to manage complexity as my Elm project gets bigger and I split up central Msg. So I have: `Msg.elm`

```
...
import View.Table as Table
type Msg
  = Mdl (Material.Msg Msg)
  | TableMsg Table.Msg
...
```

Also in update function I have something like:

```
...   TableMsg a ->
      lift .tableModel (\m x -> { m | tableModel = x }) TableMsg Table.update a model
...
```

In view function:

```
...
....   div [class "content"]
      [ table model record ]
....   ...
....
```

In `Table.elm`

```
...
table : Model -> Html.Html Msg
table model =
  Table.table [
    Elevation.e8
    , css "width" "386px"
    , Elevation.transition 300
  ]
  [ Table.thead []
    [ Table.thead []
      [ <http://Table.tr|Table.tr> [] ( List.map addTableHead model.dims )
      ]
    , Table.tbody []
      ( List.map (\items -> <http://Table.tr|Table.tr> []
        (List.map addBodyHead items) ) model.data
      )
    ]
  ]
...
```

`Problem`: After this trick I get error:

```The 3rd branch has this type: Html Msg

But the 4th is: Html View.Table.Msg```

Question: How to make Msg out of View.Table.Msg?

```
]
]
```

U3SJEDR96 : `|> Html.map TableMsg`

U3SJEDR96 : in your view, that is

U5P4FLYLE : <@U3SJEDR96> thanks!!!

U5P4FLYLE : Hi, I want to check against specific string value in a function:``` addTableHeadSortable xdim input =  
 case input of  
 xdim ->  
 doSomething  
 \_ ->  
 doSomethingElse ```

So if input equals xdim I want one branch to return, if not otherwise. It is obvious that input as a String can get also different values than `xdim`. But I got compilation error:

```The following pattern is redundant. Remove it.

79|     \_ -&gt;             ^

Any value with this shape will be handled by a previous pattern.```

Am I missing something?

U3SJEDR96 : yeah, when you do `case foo of bar -&gt; ` you're essentially asking "can I describe this variable with this pattern", not "with this value". You can use a literal in a pattern, but not a variable, then it will just go "sure, I can put your `foo` in a variable named `bar`", and inside that branch, `xdim` is now your `input` :slightly\_smiling\_face:

U5P4FLYLE : ok, so how to enforce xdim to be interpreted like pattern? Just use: if else construct?

U3SJEDR96 : <@U5P4FLYLE> exactly :slightly\_smiling\_face:

U5P4FLYLE : ok, so my last question in this problem would be how to `return` what is in { } in something like that:```

```
if (input == xdim) {
  <http://Table.th|Table.th> [
    model.order
  |&gt; Maybe.map Table.sorted
  |&gt; Maybe.withDefault nop
  , Options.onClick Reorder
  ] [ text input ]
} else {
  <http://Table.th|Table.th> [] [ text input ]
} ```
```

U0JL9RPC4 : hmm just remove your braces? I don't really get the issue here

U5P4FLYLE : sure in Elm we have `if \*then\* else`. thanx

U3SJEDR96 : yeah, `if condition then \*expression\* else \*expression`

U3SJEDR96 : remove the braces, add a `then`, and you're all set

U37HUSJ4R : can a port send multiple values back to JS land? `port fooBar : String -&gt; String -&gt; Cmd msg`

U3SJEDR96 : <@U37HUSJ4R> a single value, but you can use a tuple, record or list to get multiple things in a single value. `port fooBar : (String, String) -&gt; Cmd msg` for example, which will translate to an array of 2 strings in JS

U3SJEDR96 : or `port fooBar : { foo : String, bar : String } -&gt; Cmd msg` which will be an object with 2 keys, foo and bar, in JS

U3SJEDR96 : <<https://guide.elm-lang.org/interop/javascript.html#customs-and-border-protection>> for the complete list of "autoconverted" values

U37HUSJ4R : brilliant, thanks

U37HUSJ4R : that example is just what I was after

U0EUHKVGB : You can also use a decoder and encoder to send more complicated objects in and out of Elm

U0EUHKVGB : Requires a bit more legwork, but it is a good option to turn to if you already have them

:slightly\_smiling\_face:

U5P4FLYLE : I have :```data=[[163229,"Mon","a"],[248083,"Wed","b"]]

dims=["dim1", "dim2", "dim3"]```

I want to make array of records:

```[{"dim1":163229,"dim2":"Mon","dim3":"a"},

{"dim1":248083,"dim2":"Wed","dim3":"b"}]```

I bet I have to do something like below (with fix):

```List.map (\el -&gt; List.map2 (\val dim -&gt; dim=val) el dims ) data```

How to enforce in outer lambda to instantiate record?

U0EUHKVGB : In Elm, we don't really have instances of records.

U0EUHKVGB : This is how you create a record:

```

makeDimRecord dim1 dim2 dim3 =

{ dim1 = dim1

, dim2 = dim2

, dim3 = dim3

}

```

U0EUHKVGB : Elm will automatically make this function for you when you make a type alias

U0EUHKVGB : ```type alias Dims =

```
{ dim1 : Int
, dim2 : String
, dim3 : String
}
```

```
-- Dims is the same as the makeDimRecord shown above
...
```

U0EUHKVGB : Next, you probably don't want lists. You probably want a list of tuples.

```
U0EUHKVGB : `data= [(163229,"Mon","a"),(248083,"Wed","b")]
```

U0EUHKVGB : If you don't know the name or the number of fields you'll have at compile time, you are better off using a `Dict`, which is otherwise known as a hash, a table, or a map

```
U0EUHKVGB : ``Dict.fromList [ ("dim1", dim1), ("dim2", dim2), ("dim3", dim3) ]
...
```

U0EUHKVGB : You can't have a record with a changing number of fields. You must know all the fields at compile time. With a dict, you can plop whatever you want in there.