

U61HA86AG : you could say that datascript and datomic are data-driven databases, compared to something like MariaDB

U61HA86AG : there's also this interview with Rich -

<<https://gist.github.com/rduplain/c474a80d173e6ae78980b91bc92f43d1>> (ctrl-f for "information")

U1LCB75M2 : lwhorton: 2) map and multimethod dispatch on some key. any code can consume nested maps and mutate it conforming to the spec. I would avoid the 1) OO trap

U0W0JDY4C : what's the issue with using records and protocols in #1?

U1LCB75M2 : unnecessary bundling data + behaviour.

U0CGFT70T : Anything more idomatic?

U050MP39D : aside from "I hope this isn't a real system" the clojure looks good

U1ALMRBLL : <@U0CGFT70T> it is clear and you will find different opinions on this as it's largely a question of style and idioms. personally, I would either pass in the valid users:

...

```
(defn valid-user? [users username password] ...``
```

or, close over them and return a function:

...

```
(defn valid-user-fn [users]
  (fn [username password]
```

...

U1ALMRBLL : this way you avoid the global `def` and it becomes more easily testable

U1ALMRBLL : stylistically, I don't like the threading macro as you're not really transforming a piece of data, threading it, as it's often used. I'd prefer `some`:`

```
(defn valid-user-fn [users]
  (fn [username password]
    (some (fn [{u ::user/name p ::user/password}]
              (and (= u username)
                    (= p password)))
          users)))
```

...

```
U1KE7MFDY : `` (defn valid-users
  [username password]
  (->> users
    (map (juxt :user/name :user/password))
    (some #(= [username password] %))))
```

...

U1ALMRBLL : Now you can make your function:`

```
(let [valid-user? (valid-user-fn master-users-list)]
  ;; now use valid-user? as you wish...
  (if (valid-user? "bob" "abc123")
    ...
    ...
```

and if you want to use a different set of username/passwords, you're not tied to any particular one. just make the new `valid-user?` function by calling `valid-user-fn` with your list

U0CGFT70T : <@U1KE7MFDY> <@U1ALMRBLL> thanks this is what I was looking for... both great suggestions. <@U050MP39D> lol, right not a real system...lol... just creating an om-next tutorial, so just for edification purposes! :slightly_smiling_face:

U0W0JDY4C : hmm. i always seem to have a hard time pinning down when to use a protocol

U1LCB75M2 : generally, it's useful when 1) you're interop-ing w/ java (so you can use `extend-protocol` and do type-based dispatch) 2) you create a protocol + record to manage state lifecycle

U1LCB75M2 : otherwise, if you're just manipulating data (not state), simple data structures + the ad-hoc dispatch available w/ multimethods works nice and is more flexible/open

U1LCB75M2 : in other words... type-based (in Clojure case, actual Java types) dispatch = nominal typing, ad-hoc dispatch = more like structural typing

U0W0JDY4C : much to ponder. thanks for letting me take your time, btw

U1LCB75M2 : :+1:

U4SKJCP3K : How can I get the total bytes of an input stream in Clojure?

U0CAUAKCG : Is this a bug?``

```
(defn callable
```

```
  [fun]
```

```
  (proxy [clojure.lang.IFn] []
```

```
    (invoke [& args] (apply fun args))))
```

```
((callable +) 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18) => 171
```

```
((callable +) 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19)
```

```
1. Unhandled java.lang.UnsupportedOperationException
```

```
  invoke
```

```
...
```