

U46LFMYTD : In short it sets up a deeply nested map, but I want to do this in a lazy way so that the values mapped to by keys are not evaluated until accessed

U0EJ065V2 : You can do tail recursion for the stack overflow but that won't help with the lazy part.

U3L6TFEJF : michaelindon: There's <<https://github.com/Malabarba/lazy-map-closure>>

U3L6TFEJF : I haven't tried it myself but it seems to do what you want

U3L6TFEJF : otherwise, you'll have to implement something like that yourself with `delay` and `force`

U46LFMYTD : Hi <@U3L6TFEJF>

U46LFMYTD : I have come up with this, i think it is inelegant

U46LFMYTD : ```(defn make-lazy-tree [{:in :in out :out left :left right :right :as tree} indices]

```
(cond
  (empty? indices) tree
  :else (assoc
    tree
    :left (fn [] (make-lazy-tree {:in (conj in (first indices)) :out out} (rest indices)))
    :right (fn [] (make-lazy-tree {:in in :out (conj out (first indices))} (rest indices)))))
...`
```

U46LFMYTD : so instead of returning the next subtree it returns a function to the next subtree, which can be called like this

U46LFMYTD : ```(defn my-left [t] ((:left t)))

(defn my-right [t] ((:right t)))

```
(-> foo
  my-right
  my-right
  my-left)
...`
```

U46LFMYTD : giving:```

```
=> {:in #{2},
    :out #{0 1},
    :left #function[bab.core/make-lazy-tree/fn--20560],
    :right #function[bab.core/make-lazy-tree/fn--20562]}
...`
```

U46LFMYTD : I guess delay is kind of doing the same thing?

U46LFMYTD : just tried it, delay works nicely too

U051SS2EU : you can't tail call that code though

U051SS2EU : not without a radical design shift to move stack data into the heap

U46LFMYTD : agreed. As per <@U3L6TFEJF>'s suggestion i wrapped the calls with delay

U46LFMYTD : ```(defn make-delay-tree [{:in :in out :out left :left right :right :as tree} indices]

```
(cond
  (empty? indices) tree
  :else (assoc
    tree
    :left (delay (make-delay-tree {:in (conj in (first indices)) :out out} (rest indices)))
    :right (delay (make-delay-tree {:in in :out (conj out (first indices))} (rest indices)))))
...`
```

U46LFMYTD : writing ```

(defn my-left [t] @(:left t))

(defn my-right [t] @(:right t))

...`

U46LFMYTD : I can traverse the tree to the leaf nodes that I want, without creating the others

U46LFMYTD : I like this, but I'm wondering if anyone else can see any pitfalls

U051SS2EU : delay is under-utilized imho

U051SS2EU : a fun fact - force is an alternative for deref on delays, and is identity on non-delay values

U1ALMRBLL : will still blow the stack, no?

U051SS2EU : only if you eagerly call it recursively

U051SS2EU : but it is easy to make a non-stack-consuming recursion that goes into deeper delays as far as you like

U1ALMRBLL : like with a continuation