U153UK3FA: <@U26LR8F4H> do you want to re-render before scrolling to the top? U26LR8F4H: that would be a nice touch: slightly_smiling_face: U23SA861Y: mm, also a good question. It might make sense to bounce through an update U23SA861Y; and just have a 'Pageupdate' message U23SA861Y: which then issues a scroll U26LR8F4H: thanks, i think i have some fiddling todo. U153UK3FA: <@U26LR8F4H> if you want to re-render then you need to go through `update` which you can't do by U26LR8F4H: So the first task issues an http request then the andThen will run before the update function is called? U23SA861Y: yes, when you chain with `andThen` the tasks are carried out in sequence behind the scene U23SA861Y: only dispatching a message when the chain is complete and returning early if any issues an error U26LR8F4H: hmm, in my update function the task doesn't seem to run ``` (IndexLoaded (Ok index), _) -> ({ model | pageState = Loaded (Index index) }, Task.perform (_ -> Noop) scrollToTop) U26LR8F4H: it runs when the first update i called though, i shoved a console.log in the native module to check it :stuck_out_tongue: U23SA861Y: it should be issued for every IndexLoaded message U23SA861Y: as you have written it there any who U26LR8F4H: well, if I use a port then all is well. I'm not sure if this is an elm bug or my bug. I'm going to guess it's mine somehow :stuck out tongue: U23SA861Y: I have yet to encounter an elm bug, short of a known compiler error U26LR8F4H: hmmm strange ```scrollToTop: Task x ()scrollToTop = let Debug.log "scrollToTop" "called" in Dom.Scroll.toTop "body" |> Task.onError (_ -> Task.succeed ()) U26LR8F4H: that is getting called even after i removed the task from the update U23SA861Y: yeah it would get called on load U23SA861Y: elm is eager U23SA861Y: so it will be called when the let is evaluated and thats when the program loads U26LR8F4H: oh, interesting

U23SA861Y: scrollToTop is a value not a function U23SA861Y: it gets constructed on program start

U26LR8F4H: well, that is super helpful to know, thank you.

U3SJEDR96: This sounds remarkably close to what I did with elm-demystifyin-decoders: grin: excited to see what you come up with!