U0JBSEGHY: I think it would be relatively easy if there was an `oncut` event like there is in JS. But there doesn't seem to be these events in the Html. Events of Elm U3SJEDR96: well you can always `on "cut" decodeTheEvent`, though I'm not sure what information you'd decode from it U3SJEDR96: other than "it happened" U0JBSEGHY: I had tried that.. But it didn't seem to work. I will try it again U4872964V: are you catching the "input" or "change" events? U4872964V: wouldn't input be triggered if you paste? U3SJEDR96: Important to know - if the decoder fails, it will simply do nothing U3SJEDR96: but yeah, I'd think input and change would be triggered, though if you're basing things on keyup, it might start to get weird U0JBSEGHY: yea input overrides the keyup. I will have a look at change. I wasn't aware of this event U0JBSEGHY: for reference this is where I am at U0JBSEGHY: VIEW ```[input [ --onInput FormatNumber onChange HandleField , value model.numberToCall , placeholder "Enter a Phone Number" , class "login-form" U0JBSEGHY: ```onChange: ((Int, String)-> Msg)-> Attribute MsgonChange handler = let toTuple = JD.map2 (,) keyCode targetValue in on "keyup" (JD.map handler toTuple)``` U0JBSEGHY: UPDATE ``` HandleField (key, digits) -> if (List.member key [8, 46]) then ( { model | inputField = digits }, reformatNumber digits ) else if (List.member key (List.range 48 57)) then ( { model | inputField = digits }, formatNumber (String.right 1 digits) ) else model![]``` U4872964V: why aren't you just using the input event? U4872964V: why keyup? U0JBSEGHY: Each time a number is added it is sent through a port to be formatted U4872964V: yes, but input will trigger each time you write a number U0JBSEGHY: it also triggers each time I do anything else U0JBSEGHY: so a backspace will trigger it to send the last character of the string through the port. This then comes back and instead of backspacing the last number I duplicate it :confused:

U4872964V: well, you'd have to compare the input to what you have in your model i suppose

U4872964V: so you are sending a character at a time to the port? why don't you send the whole input