U0FP80EKB: Yeah, that's no fun. It makes it confusing (to me) about whether it is loaded, or not, whether there was an error, etc.

U0FP80EKB: I tend to not use `Maybe` hardly at all. It often masks what is going on.

U23SA861Y: you will have to do the same with `RemoteData` but you need to leverage the functions available

U0FP80EKB: I try to build more types that describe the situation, like `RemoteData`

U23SA861Y: such as map and andThen

U26LR8F4H: I'm trying to figure out how to chain a task. I'm basically using this:

https://github.com/rtfeldman/elm-spa-example/blob/master/src/Main.elm#L245> and I can't seem to figure out how to add a Task.andThen (Dom.Scroll.toTop "body")

U1X5ZRJUX: right, cool I'll give that a read then

U23SA861Y: speaking of `andThen`

U153UK3FA: <@U26LR8F4H> `andThen: (a -> Task x b) -> Task x a -> Task x b` so you need to pass

`andThen` a function that produces a Task

U153UK3FA: `(Dom.Scroll.toTop "body")` isn't a function, it's a Task

U26LR8F4H: ```scrollToTop: Task x ()scrollToTop =

Dom.Scroll.toTop "body"

|> Task.onError (_ -> Task.succeed ())

U153UK3FA: you want `Task.andThen _-> Dom.Scroll.toTop "body"`

U23SA861Y: is suspect you want to transistion the page `andThen` scroll to the top?

U26LR8F4H: Yeah, basically make an http request for content and then scroll to the top once it's completed.

U23SA861Y : in which case you probably want something more like``` Task.andThen (x - x; Task.map (-x; Task.map (x - x) (Dom.Scroll.toTop "body"))

U23SA861Y: or something of that ilk

U153UK3FA: <@U26LR8F4H> do you want to re-render before scrolling to the top?

U26LR8F4H: that would be a nice touch:slightly_smiling_face:

U23SA861Y: mm, also a good question. It might make sense to bounce through an update

U23SA861Y: and just have a `Pageupdate` message

U23SA861Y: which then issues a scroll

U26LR8F4H: thanks, i think i have some fiddling todo.

U153UK3FA: <@U26LR8F4H> if you want to re-render then you need to go through `update` which you can't do by

chaining Tasks

U26LR8F4H: So the first task issues an http request then the andThen will run before the update function is called?