U2SR9DL7Q : i've pretty much drank the elm koolaid at this point... i tried getting into javascript but the language feels... messy. i also toyed with haskell for a bit but never got to the point of being useful. elm possess that mixture of practicality and correctness. and a magical compiler.

U0JL9RPC4 : This page seems to indicate that you can manually load your own material CSS files (and by consequence, some locale css files if you need to)
<http://package.elm-lang.org/packages/debois/elm-mdl/latest/Material-Scheme>

U0JL9RPC4 : `topWithScheme` always loads the styles files externally:
<https://github.com/debois/elm-mdl/blob/v8/src/Material/Scheme.elm#L42>

U2SR9DL7Q : ahhh... i was using topWithScheme

U3HQVHERX : integrating elm into django, csrf_token is a flag, any gotchyas? currently passing it along with POST requests as `csrfmiddlewaretoken` but still getting `{"detail":"CSRF Failed: CSRF token missing or incorrect."}`

U3YDBDP4Z : I'm trying to debug but I'm not getting anything to consoleFor instance, `let _ = Debug.log "OnLocationChange " location`

U3YDBDP4Z : Is that the correct way?

U3HQVHERX : that's correct

U3HQVHERX : <@U3YDBDP4Z> could you post the surrounding code? are you sure `OnLocationChange` is happening?

U3YDBDP4Z : I'm pretty sure since I can change the url and get a different view.But it's not the view I want, so that's what I'm trying to debug

U3YDBDP4Z :
```
userRequired : Model -> Navigation.Location -> Models.Route
userRequired model location =
    case model.user of
        Nothing ->
           let
              _ =
                 Debug.log "Nothing: " toString model.user
           in
              Models.SignInRoute

        Just user ->
           let
              _ =
                 Debug.log "User " model.user
           in
              parseLocation location


update : Msg -> Model -> ( Model, Cmd a )
update msg model =
    case msg of
        ChangeLocation path ->
           ( model, Navigation.newUrl path )

        OnLocationChange location ->
           let
              _ =
                 Debug.log "OnLocationChange " location
           in
              ( { model | route = userRequired model location }, Cmd.none )
```

U3HQVHERX : Can you show me the code that that sends the `OnLocationChange` message?
U3YDBDP4Z :
```
init : Location -> ( Model, Cmd Msg )
init location =
    let
        currentRoute =
           Routing.parseLocation location
```

```
    in
        ( Models.initialModel currentRoute, Cmd.none )


main : Program Never Model Msg
main =
    Navigation.program Msgs.OnLocationChange
        { init = init
        , view = view
        , update = update
        , subscriptions = subscriptions
        }
```
?

U3HQVHERX : so, i've got something like this in my code (I'm using that same navigation package)
U3HQVHERX : ```onLinkClick : msg -> Attribute msg
onLinkClick message =
    let
        options =
            { stopPropagation = False
            , preventDefault = True
            }
    in
        onWithOptions "click" options (Decode.succeed message)
```


U3YDBDP4Z : Right.
U3HQVHERX : ```linkAttrs : String -&gt; List (Attribute Msg)
linkAttrs path =
    [ href &lt;| path, R.onLinkClick &lt;| UpdateLocation path ]
```


U3YDBDP4Z : I'm not clicking any links. This is on page load
U3YDBDP4Z : I get the "correct" views if I change the url, as if it doesn't even care about the `userRequired` function
U3YDBDP4Z : But none of the debug logs are being logged :confused:
U3YDBDP4Z : So I don't know what's going on!? :smile:
U3HQVHERX : oh, none of them are being logged??