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U0LPMPL2U: If you have a 'fold' defined it becomes pretty easy. Just return the current node if it isn't the one you
want to update, otherwise update the node
U4F64AKQV: <@U1G51S63S> What are you using the tree for? This seems like an XY problem to me.
U1G51S63S: I thought to have a fold for reducing a list of values into another list and separated recursive function for
updating values in accumulator
U1G51S63S: <@U4F64AKQV>
U1G51S63S: I want to display thing like this
U0LPMPL2U: `List.foldl` is recursion over a list. You could also implement a `Tree.fold`
U1G51S63S: but from API I got plain list of records with LTREE keys (postgresql thing) like
`Mahnattan.Bedford-St.Ocean hill`
U0LPMPL2U: In your case, what your probably want a tree map function. Something like:"
Tree.map (\node -> if node.key == "some.key" then Tree.addChild child node else node)
U0LPMPL2U: none of these functions exist though: stuck out tongue:
U4F64AKQV: So the issue is parsing the strings to create a tree structure?
U1G51S63S: <@U4F64AKQV> creating a tree structure yeah. this is Elixir code which doing what I need but with dicts
and not lists ```
                  |> Enum.reduce(%{}, fn (area, acc) ->
                                                                 {name, path} =
     area.path
     |> String.split(".")
     |> List.pop_at(-1)
   node = %{children: %{},
         id: area.id.
         name: area.name}
    case path do
     [] ->
      Map.put_new(acc, name, node)
     path ->
      full path =
       Enum.intersperse(path, :children) ++ [:children, name]
      put in(acc, full path, node)
    end
U1G51S63S: <@U0LPMPL2U> I thought reducing is a `n - 1` op, where recursion is here?
U1G51S63S: so basically it's iterating over all items while keeping acc, no?
U1G51S63S: or you mean under hood with head/tail?
U4F64AKQV : So why not use an Elm `Dict` then?
U1G51S63S: btw I can't get you idea with Tree.map: disappointed:
U0LPMPL2U: List is a recursive structure, therefore "iterating" is done recursively (although the compiler may turn
that back into iteration)
U1G51S63S: <@U4F64AKQV> a I am figured out how to do it with Dict already, just want to try with List
:slightly smiling face:
U4F64AKQV: The current impl of 'foldr' happens to use a for loop. It converts the list to a JS array and iterates over it.
U0LPMPL2U: So if you wanted to update a value in a list, you could do something like this right?
updateList: a -> a -> List a -> List a
updateList oldValue newValue list =
List.map (\val -> if val == oldValue then newValue else n) list
U1G51S63S: yep, correct. but problem is with nested update
U1G51S63S: so as I thought it should be recursion like a -> b -> insert c to b.children -> b -> a
U0LPMPL2U: Imagine that 'Tree.map' visits all children recursively, just like 'List.map' can do for a list
U1G51S63S: ok, done:smile:
U0LPMPL2U: This discusses `Tree.map` and an implementation for a binary tree
<a href="https://evancz.gitbooks.io/functional-programming-in-elm/recursion/binary-trees.html">https://evancz.gitbooks.io/functional-programming-in-elm/recursion/binary-trees.html</a>
U1G51S63S: > A binary tree is either empty or it is a node with a value and *two subtrees*
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U23SA861Y: yes, either one of which could be empty

U0LPMPL2U: Notice that node 9 has two children: 7 and "empty"

U1G51S63S: hmm, yeah. just read again Insert section and got idea. will try to implement it now for my case

:thumbsup: