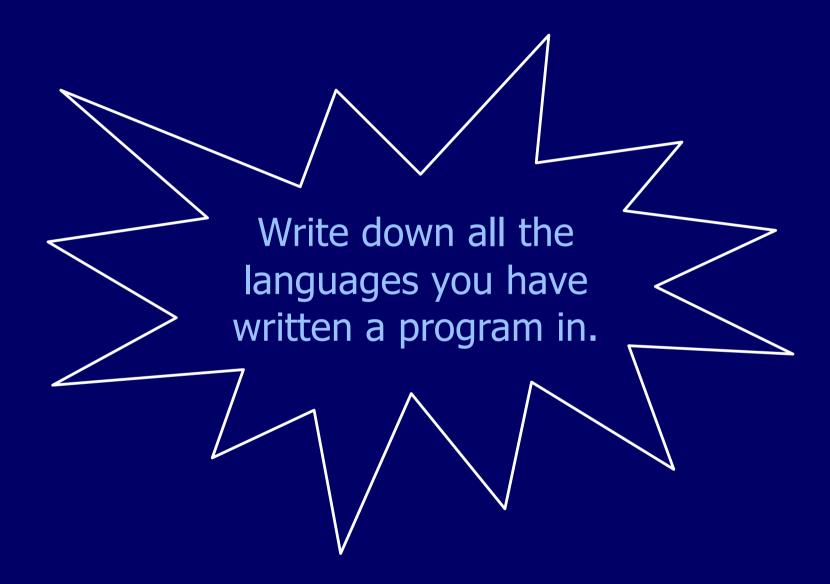
# PROGRAMMING PARADIGMS



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# **Exercise**



# **Background**

In <u>programming and algorithms</u>, you learned the basics of imperative programming in C:

- Variables and assignments;
- Basic control structures;
- Basic data structures;
- Functions and parameters;
- Pointers and memory management.

# Background

In this module, you'll learn the basics of:

Object-oriented programming in Java

and

Functional programming in Haskell





#### Lectures

Four one-hour lectures per week; further details are available on the module web page.

### Labs

• One two-hour lab per week, where you can get help with exercises and coursework.

# **Course Materials**

Everything you need is available on moodle:

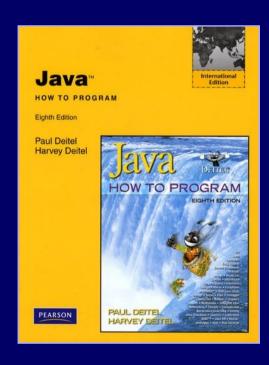


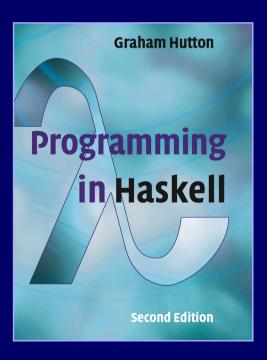
#### **Overview**

In this module you'll learn the basic principles of the object-oriented and functional approaches to programming, using the languages Java and Haskell. You'll also see how they can be used in practice to write different kinds of programs.

## **Textbook**

In addition to our course materials, there is also a recommended textbook for each paradigm:





## **Assessment**

- Java coursework (15%);
- Haskell coursework (15%);
- Written examination (70%).

You can get help with the coursework and exercises in the weekly labs.