#### **Maximilien JOURDAIN**

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### Education

- 2013 2015 | DUT Informatique IUT Paris Descartes
- 2015 2016 | Bachelor of Interactive Design Gobelins
- 2016 2018 | Master of Design and Management of Interactive Innovation Gobelins

## Experience

- 2014 2015 | Assistant support référentiel (apprenticeship) Crédit Agricole CIB
- 2015 2018 | Creative Technologist (apprenticeship) Publicis Sapient (Labs)

# Last Projects

- 2020 | **Stay Home Roulette** iOS Application (Swift)
- 2019 | Audemars-Piguet SAV iOS Application (Unity, C#)
- 2019 | Crédit Agricole VJing Generative art R&D for a PC Application (Unity, C#)
- 2019 | Rolland Garros Visite Virtuelle Android & PC 3D Application (Unity, C#)
- 2018 | Nike Face Tuned iOS AR Application (Unity, C#)
- 2018 | **Fleury Michon VR** Android VR Application (Unity, C#)
- 2017 | Dior Eyes Android VR Application and Back Office (Java, Slim 3, PHP)
- 2016 | Ruinart Invisible Shadow Interactive Installation (openFrameworks, Arduino)

#### Skills

**Programming**: Swift, Objective-C, Java, C#, C, C++, Javascript, PHP **Frameworks**: Unity, openFrameworks, Arduino, Xcode, Android Studio

Languages: French (native), English (fluent)

Interests: Music (production & djing), Video Games, Cooking, Al