Karran Pandey

Curriculum Vitae

Dynamic Graphics Project University of Toronto karranpandey.github.io karran@cs.toronto.edu

2021 - 2025

RESEARCH INTERESTS

University of Toronto

My research builds novel creative controls for 3D-aware visual content creation, editing and exploration. Spanning diverse artistic mediums, my projects range from accelerating traditional workflows in sketch-based design and 3D geometric modeling to building new approaches for controllable photorealistic creation with 3D Gaussian splats and generative image / video models. I aim to make it convenient, intuitive and fun to manifest our visual imagination.

EDUCATION

| PhD Computer Science | |
|---|------------------|
| Advisor: Karan Singh | Toronto, Canada |
| Birla Institute of Technology and Science Pilani | 2014 - 2019 |
| MSc Mathematics, BE Computer Science | |
| Advisors: Vijay Natarajan, Tathagata Ray, Sharan Gopal | Hyderabad, India |
| Publications | |
| Painting with 3D Gaussian Splat Brushes Karran Pandey , Anita Hu, Or Perel, Clement Fuji-Tsang, Karan Singh, Masha Shugrina ACM SIGGRAPH North America. | 2025 |
| Motions Modes: What Happens Next? Karran Pandey , Matheus Gadelha, Yannick Hold-Geoffroy, Karan Singh, Niloy Mitra, Paul Guerrero CVPR. | 2025 |
| Diffusion Handles: Enabling 3D Edits for Diffusion Models by Lifting Activations to 3D Karran Pandey , Paul Guerrero, Matheus Gadelha, Yannick Hold-Geoffroy, Karan Singh, Niloy Mitra CVPR Highlight . | 2024 |
| Juxtaform: interactive visual summarization for exploratory shape design Karran Pandey , Fanny Chevalier, Karan Singh ACM SIGGRAPH North America. | 2023 |
| Face Extrusion Quad meshes Karran Pandey, Jakob Andreas Baerentzen, Karan Singh ACM SIGGRAPH North America. | 2022 |
| A GPU Parallel Algorithm for Computing Morse-Smale Complexes Varshini Subhash, Karran Pandey , Vijay Natarajan IEEE Transactions on Visualization and Computer Graphics (TVCG). | 2022 |
| Morse Theory-based Segmentation and Fabric Quantification of Granular Materials Karran Pandey , Talha bin Masood, Saurabh Singh, Ingrid Hotz, Vijay Natarajan, Tejas Murthy Granular Matter 24, 27. | 2022 |

GPU Parallel Computation of Morse-Smale Complexes

Varshini Subhash, Karran Pandey, Vijay Natarajan

IEEE Visualization Conference (VIS) (Short Paper).

An Integrated Geometric and Topological Approach for the Visual Analysis of Rossby Wave Packets

Karran Pandey, Joy Merwin Monteiro, Vijay Natarajan

Monthly Weather Review, 2020, 148 (8): 3139-3155.

CONFERENCE TALKS

ACM SIGGRAPH North America Real-time Live!

August 2025 Vancouver, Canada

Painting with 3D Gaussian Splat Brushes

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Painting with 3D Gaussian Splat Brushes

August 2025 Vancouver, Canada

ACM SIGGRAPH North America

ACM SIGGRAPH North America

August 2023

Juxtaform: interactive visual summarization for exploratory shape design

Los Angeles, USA

ACM SIGGRAPH North America

August 2022

Face Extrusion Quad Meshes

Vancouver, Canada

ACM SIGGRAPH North America (Labs Demo)

August 2022

Face Extrusion Quad Meshes

Vancouver, Canada

Industry Experience

Adobe Research

June 2024 - September 2024

Research Scientist Intern

Advisors: Paul Guerrero, Niloy Mitra, Matheus Gadelha, Yannick Hold-Geoffroy

Image-to-Video Generation with Object-Focused Motion Diversity
 A training-free pipeline for generating diverse object-focused motions with camera control using pretrained image-to-video diffusion models. Paper accepted to CVPR 2025.

NVIDIA Toronto AI Lab

February 2024 - June 2024

Research Scientist Intern Advisor: Masha Shugrina

• Painting with 3D Gaussian Splat Brushes

A real-time 3D painting approach using brushes created from real-world gaussian splat captures. Paper accepted to ACM SIGGRAPH 2025 and live demo accepted to SIGGRAPH 2025 Real-time Live!.

Adobe Research

June 2023 - September 2023

Research Scientist Intern

Advisors: Paul Guerrero, Niloy Mitra, Matheus Gadelha, Yannick Hold-Geoffroy

3D-aware edit handles for text-to-image diffusion models
 A training-free pipeline for 3D-aware object editing using pretrained text-to-image diffusion models. Paper accepted to CVPR 2024 (Highlight).

Professional Activities

Reviewer

Eurographics 2023, CVPR 2025, SIGGRAPH 2025

2021

2020