Interview Preparation Strategy

Primary 3 aspects focused

- 1) Functional
- 2) Coding discipline
- 3) Design/Oops/Modularity

Functional

- How complete the candidate is able to functionally complete the requirements.
 - Write a working and bug free production ready code.
 - Execution results attached?
 - Unit test-cases attached?

Coding discipline

- Performance: run-time/space-time complexity
 - Optimize the code and check for edge cases, null cases, happy cases, etc.
 - Check on Syntax, Return statements, Function declaration, Recursive code.
 - Error handling
- Naming conventions, logical naming, code formatting, no hardcoding's, using enums, constants usage, other discipline

Design / Oops / Modularity

- Breaking the code into manageable pieces.
 - Reusability / Avoid redundant coding
 - Readability / ease of understanding
 - Size of code in methods/classes
 - Covering design aspect for senior roles
 - Design principles
- Effective usage of Overloading, Overriding, Encapsulation, inheritance, polymorphism.

UI developer

- HTML, CSS, JavaScript
- Angular
- Independent explore
- Design sense
- Standards

Server

- RDBMS (Oracle / MySql / SqlServer)
- NoSQL (Mongo / Cassandra)
- Messaging (ActiveMQ / Kafka / RabbitMQ)
- Distributed caching (Redis / Memcache)

QA resource

- General overall Quality aspect
- Manual UI
- Manual API
- Automation UI (Selenium)
- Automation API (Rest assured/Postman)

YOUR PERSONALITY & ATTITUDE

- Ownership
- Team player
- Growth mindset

Thank YOU

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