

Search for files...

adrenalina > src > main/java/it/polimi/deib/se2018/adrenalina > Model

	Lines of Code	Bugs	Vulnerabilities	Code Smells	Coverage	Duplications
Model	2,777	0	0	321	57.0%	18.2%
graph	125	0	0	6	90.5%	0.0%
power_up_cards	184	0	0	22	10.5%	24.6%
weapon_cards	767	0	0	113	6.4%	17.5%
Adrenalized1.java	50	0	0	3	6.5%	83.2%
Adrenalized2.java	52	0	0	4	6.5%	81.1%
AmmoPoint.java	30	0	0	3	100%	0.0%
AmmoTiles.java	6	0	0	1		0.0%
Color.java	7	0	0	1	100%	0.0%
ColorId.java	9	0	0	1	100%	0.0%
ColorRoom.java	10	0	0	1	100%	0.0%
Death.java	27	0	0	7	28.6%	0.0%
FactoryArena.java	547	0	0	66	98.0%	28.7%
FRENZY.java	67	0	0	7	0.0%	47.5%
GameBoard.java	109	0	0	21	98.1%	0.0%
JustAmmo.java	41	0	0	4	80.0%	0.0%
Model.java	21	0	0	7	0.0%	0.0%
Normal.java	50	0	0	3	6.5%	82.8%
Player.java	422	0	0	31	83.6%	0.0%
PointToken.java	9	0	0	4	0.0%	0.0%
PowerAndAmmo.java	47	0	0	5	82.9%	0.0%
provaMetodi.java	21	0	0	2	0.0%	0.0%
Room.java	46	0	0	3	50.0%	0.0%
SideType.java	8	0	0	1	100%	0.0%
SpawnPoint.java	33	0	0	2	83.3%	0.0%
Square.java	78	0	0	2	50.0%	0.0%
StatePlayer.java	11	0	0	1		0.0%

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