# Section: Chapter.2 Linear transformations and Matrices

# 2.1 Linear Transformation, Null spaces and Ranges

Def: Let V and W be vector spaces over  $\mathbb{F}$ . A function  $T:V\to W$  as a linear transformation (線性轉換)

if

1)

2)

for all  $\alpha \in \mathbb{F}$  and  $u, v \in V$ 

*Remark*: We define  $\mathcal{L}(V, W) = \{\text{all linear transformation from } V \text{ into } W\}$ .

Thm:  $\mathcal{L}(V, W)$  is a subspace of V.

Ex. The differentiable operator is a linearly mapping. 【101 政大應數、105 中央統計】

Proof:

Ex. Determine whether the following transformations are linear.

a) 
$$T[x_1, x_2, x_3]^T = [x_1 + 1, x_2 - 1, x_3]^T$$
. 【107 中央資工】

b) 
$$T: \mathbb{R}^2 \to \mathbb{R}^2$$
,  $T(x,y) = (x+y,x)$ . 【107 中央資工類題、107 台大電機】

c) 
$$L: \mathbb{R}^3 \to \mathbb{R}^2$$
,  $L(x) = (x_1 + 2x_2, 3x_2 + x_3)^T$ . 【108 台北資工】

d) 
$$L: \mathbb{R}^2 \to \mathbb{R}^3$$
,  $L(x) = [(x_1 + x_2)^2, x_1 + x_2, x_2]^T$ . 【97.99 成大資工、101 台大電信】

Ex. Determine whether the following transformations are linear.

a) 
$$T: M_{22} \to M_{22}$$
,  $T(A) = A^T$ . 【90 成大電信、95 中興資料、99 中正數學】

b) 
$$T: M_{22} \to \mathbb{R}$$
,  $T(A) = \det(A)$ . 【107 高雄應數、109 成大電信】

c) 
$$L$$
 is defined on  $\mathbb{R}^{n \times n}$ ,  $L(A) = e^A$ . 【97.99 成大資工、107 中央資工】

Ex. Determine whether the following transformations are linear.

a) 
$$T(ax^2 + bx + c) = (a + b)x + (b + c)$$
. 【107 中央資工】

b) 
$$T: P_2(\mathbb{R}) \to P_2(\mathbb{R}), T(f(x)) = xf'(x).$$
【101 中正數學】

c) 
$$T: P_2 \to P_3$$
 by  $T(p(t)) = (t+3)p(t)$ . 【110 成大電機】

d) 
$$T: P_3 \to P_3$$
,  $L(p(t)) = p''(t) + p(0)$ . 【101 台北統計】

e)  $T(f(x)) = f(x) \cos x : V \to V$ , where V be the set of continuous real valued functions on  $[0,2\pi]$ .

## 【108 交大應數】

Thm: Let  $T \in \mathcal{L}(V, V')$ .

- a) If  $W \leq V$ , then  $T(W) \leq V'$ .
- b) If  $W' \leq V'$ , then  $T^{-1}(W') \leq V$ .

(線性映射保子空間)

### ◎ 一些特殊的線性映射

Thm: Let  $T \in \mathcal{L}(\mathbb{R}^2, \mathbb{R}^2)$ . Then  $T {x \choose y} = {\cos \theta \choose \sin \theta} {-\sin \theta \choose y} {x \choose y}$  is a rotation mapping by  $\theta$ .

(表示平面上的點(x,y),經逆時針旋轉 $\theta$ 角後到達的位置)

*Proof*:

Cor: 繞 $\mathbb{R}^3$ 上x,y,z軸的旋轉矩陣.

a) 
$$\begin{pmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
表示繞著 $z$ 軸,由 $x$ 方向往 $y$ 方向旋轉 $\theta$ 角的旋轉矩陣.

b) 
$$\begin{pmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{pmatrix}$$
 表示繞著 $y$ 軸,由 $x$ 方向往 $z$ 方向旋轉 $\theta$ 角的旋轉矩陣.

$$c)\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{pmatrix}$$
表示繞著 $z$ 軸,由 $x$ 方向往 $y$ 方向旋轉 $\theta$ 角的旋轉矩陣.

Thm: Let 
$$T \in \mathcal{L}(\mathbb{R}^2, \mathbb{R}^2)$$
. Then  $T \binom{x}{y} = \begin{pmatrix} \cos 2\theta & \sin 2\theta \\ \sin 2\theta & -\cos 2\theta \end{pmatrix} \binom{x}{y}$  is a reflection mapping about  $L$  with angel  $\theta$ . (表示平面上的點 $(x,y)$ , 對直線 $L$ 做鏡射後到達的位置,其中直線 $L$ 與 $x$ 軸夾角為 $\theta$ )

Proof:

Cor: 對R<sup>3</sup>上平面的鏡射矩陣.

a) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$
為 $\mathbb{R}^3$ 上對 $xy$ 平面做鏡射的鏡射矩陣.

b) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 為 $\mathbb{R}^3$ 上對 $xz$ 平面做鏡射的鏡射矩陣.

c) 
$$\begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
為 $\mathbb{R}^3$ 上對 $yz$ 平面做鏡射的鏡射矩陣.

Thm: Let  $T \in \mathcal{L}(\mathbb{R}^2, \mathbb{R}^2)$ . Then

1) 
$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$
 is a projection matrix about *x*-axis.

(表示平面上的點(x,y), 投影在x軸上的位置)

2) 
$$T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$
 is a projection matrix about y-axis.

(表示平面上的點(x,y),投影在y軸上的位置)

Proof:

Cor: ℝ3上的投影矩陣

a) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 為投影在 $xy$ 平面上的投影矩陣.

b) 
$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 為投影在 $yz$ 平面上的投影矩陣.

c) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 為投影在 $xz$ 平面上的投影矩陣.

d) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 為投影在 $x$ 軸上的投影矩陣.

e) 
$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 為投影在 $y$ 軸上的投影矩陣.

f) 
$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 為投影在 $z$ 軸上的投影矩陣.

Def: If a linear operator T that satisfies  $T^2 = T$ . We called that T is an idempotent operator (幂等算子).

Ex. Show that  $T: \mathbb{R}^{2 \times 2} \to \mathbb{R}^{2 \times 2}$  defined by  $T(A) = \frac{A + A^T}{2}$  is an idempotent.

*Proof*:

*Def*: Let  $T \in \mathcal{L}(V, W)$ . We define

- 1)  $N(T) = \ker(T) = \{v \in V | T(v) = 0_W\}$  is called the null space (核空間) of T.
- 2)  $R(T) = \{T(v) | v \in V\}$  is called the range (值域) of T.

Remark: 1)  $N(id_V) =$ \_\_\_\_\_ and  $R(id_V) =$ \_\_\_\_\_.

2) 
$$N(0_{V \to W}) =$$
\_\_\_\_\_ and  $R(0_{V \to W}) =$ \_\_\_\_\_.

Def: Define  $nullity(T) = \dim(N(T))$  and  $rank(T) = \dim(R(T))$ .

Thm: 1) N(T) is a subspace of V. 【101 成大應數、105 台大資工】

2) R(T) is a subspace of W.

Proof:

Thm: (Theorem 2.3: Dimension Theorem: 維度定理)

Let  $T \in \mathcal{L}(V, W)$ . If  $\dim(V) < \infty$ , then \_\_\_\_\_.

- Ex. For the linear transformation T defined by  $T \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} x_1 2x_2 + x_3 + x_4 \\ 2x_1 5x_2 + x_3 + 3x_4 \\ x_1 3x_2 + 2x_4 \end{pmatrix}$ .
  - a) Find a basis for the range of T.
  - b) Find a basis for the null space of T. 【109 師大資工】

Ex. Let  $T: P_2 \to P_2$  be given by T(p(x)) = p(x-1). Consider the two ordered bases  $\beta = \{x^2, x, 1\}$  and  $\gamma = \{x, x+1, x^2-1\}$ . If the basis is  $\gamma$ , find the dimension of ker (T) and the basis of ker (T). 【110 政大資料】

Ex. Let the mapping  $L: \mathbb{R}^3 \to \mathbb{R}^2$  be defined by  $L(x) = (x_1 + 2x_2, 3x_2 + x_3)^T$ . Determine the kernel of L. 【108 台北資工】

Ex. Define  $T(A) = \frac{A+A^T}{2}$ , where A is a  $n \times n$  matrix. Then

- a)  $\ker(T) = \underline{\hspace{1cm}}$ .
- b) (nullity(T), rank(T)) =\_\_\_\_\_\_.

【101 清大數學、103 政大應數、103 中興應數、106 高雄應數、102 台大資工】

Remark: 1) 任何 linear transformation 均保 linearly dependent.

- 2) T為一對一函數 if and only if T保 linearly independent.
- 3) T為映成函數 if and only if T保 spanning set.

### 2.2 The matrix representation of a linear transformation

Def: Let  $T \in \mathcal{L}(V,W)$ . Let  $\beta = \{v_1, ..., v_n\}$  and  $\gamma = \{w_1, ..., w_n\}$  be ordered basis for V and W, respectively. Then  $[T]_{\beta}^{\gamma} = \left( [T(v_1)]_{\gamma} \big| [T(v_2)]_{\gamma} \big| \cdots \big| [T(v_n)]_{\gamma} \right)_{\underline{\hspace{1cm}}}$  is called the matrix representation (表現矩陣) of T in the ordered basis  $\beta$  and  $\gamma$ .

*Remark*: If V = W and  $\beta = \gamma$ , then  $[T]^{\gamma}_{\beta} = [T]_{\beta}$ .

Ex. Let  $T: P_3 \to P_3$  be the linear transformation is defined by T(p(x)) = 2p(x) - p'(x). Let  $B = \{3 + 2x + x^2, -x + 2x^2, 1 + x^2\}$ . Find the matrix T with respect to the basis B. 【109 台科資工】

- Ex. Let  $V = \{p(t)|p(t) = a_0 + a_1t \text{ defined on } [-1,1] \text{ for some } a_0, a_1 \in \mathbb{R} \}$  and  $W = \{q(t)|q(t) = b_0 + b_1t + b_2t^2 \text{ defined on } [-1,1] \text{ for some } b_0, b_1, b_2 \in \mathbb{R} \}$ . Note V and W are vector spaces and having natural bases  $S = \{p_1(t) = 1, p_2(t) = t\}$  and  $T = \{q_1(t) = 1, q_2(t) = t, q_3(t) = t^2\}$ , respectively. Let the linear mapping  $L: V \to W$  be defined by  $L(p(t))(t) = \int_{-1}^1 p(x) \, dx$ .
  - a) Please find  $[L(p_1(t))]_T$  and  $[L(p_2(t))]_T$ , the coordinate vectors of  $L(p_1(t))$  and  $L(p_2(t))$  with respect of the ordered basis T. Show your work.
  - b) Please find the matrix representing L with respect to the bases S and T. 【107 政大統計】

### 2.3 Composition of the Linear Transformation and Matrix Multiplication

Thm: (Theorem 2.9)

Let  $T \in \mathcal{L}(V, W)$  and  $W \in \mathcal{L}(W, Z)$ . Then  $(U \circ T)(x) = U(T(x)) \in \mathcal{L}(V, Z)$ .

Remark: TU is not defined.

### 2.4 Invertibility and Isomorphism

Def: Let  $T \in \mathcal{L}(V, W)$ . If  $T \circ U = id_W$  and  $U \circ T = id_V$ , then we called  $U \in \mathcal{L}(W, V)$  is inverse (可逆元/反元素). If T has an inverse, then we called T is invertible (可逆的). Finally, if T is invertible, then the inverse of T is \_\_\_\_\_ and we denoted by  $T^{-1}$ .

Thm: T is invertible if and only if T is bijective.

Thm: Let V and W are finite-dimensional vector space and let  $T \in \mathcal{L}(V, W)$ .

- a) T is injective if and only if  $N(T) = \{0_V\}$ . 【97 輔大資工、102.108 台北統計】
- b) T is surjective if and only if R(T) = W.
- c) If  $\dim(V) = \dim(W)$ , then T is injective if and only if T is onto.

【97 政大統計、101 中興應數】

*Proof*:

- Thm: 1) If T is injective, then  $\dim(V) \leq \dim(W)$ .
  - 2) If T is surjective, then  $\dim(W) \leq \dim(V)$ .

Proof:

Def: Let V and W be vector spaces over  $\mathbb{F}$ . Let  $T \in \mathcal{L}(V,W)$ . T is an isomorphism (同構函數) if T is bijection. If  $T \in \mathcal{L}(V,W)$  is an isomorphism, we say that V and W are isomorphic (同構:此指向量空間), denoted by  $V \cong W$ .

Thm: Let V and W are finite-dimensional vector space over  $\mathbb{F}$ .

- 1)  $V \cong W$  if and only if  $\dim(V) = \dim(W)$ . (同維即同構) 【100 交大資工、103 師大數學】
- 2)  $\mathcal{L}(V, W)$  is a vector space over  $\mathbb{F}$ .

*Proof*:

Def: Let  $T \in \mathcal{L}(V)$  and  $W \leq V$ . If  $T(W) \subseteq W$ , then W is called the T-invariant (T的不動子空間).

Thm:  $\{0\}$ , V, N(T), R(T) are T-invariant.

Thm: If  $W_1, ..., W_k$  are T-invariant, then

- 1)  $W_1 + \cdots + W_k$  is T-invariant. 【99 交大應數】
- 2)  $W_1 \cap \cdots \cap W_n$  is T-invariant. 【99 交大應數】

Thm: (Theorem 2.18)

Let  $T \in \mathcal{L}(V, W)$  and let  $\beta$  and  $\gamma$  be the orderd bases for V and W. Then T is isomorphism if and only if  $[T]_{\beta}^{\gamma}$  is invertible and  $[T^{-1}]_{\beta}^{\gamma} = \left([T]_{\beta}^{\gamma}\right)^{-1}$ .

※ 求 inverse 時經常會用到這條定理,請務必熟記.

Thm: If T and U are invertible, then TU is invertible and  $(TU)^{-1} = \underline{\hspace{1cm}}$ .

# 2.5 The Change of Coordinate matrix.

Thm: Let  $\beta$  and  $\beta'$  be ordered bases for V. Let  $Q = [I_V]_{\beta}^{\beta'}$ .

- 1) Q is invertible.
- 2)  $[v]_{\beta'} = [I_v]_{\beta}^{\beta'}[v]_{\beta}$ . (一般化的座標變換公式)

Thm: (Change of variable:座標變換)

Let V be a finite-dimensional vector space and  $T \in \mathcal{L}(V)$ . Let  $\beta$  and  $\gamma$  be ordered bases over V.

Then

where  $Q = [I_V]_{\gamma}^{\beta}$ .

※ 任何向量空間的基底變換都依照這個定理,請務必記下,且要學會追蹤座標~~~

Ex. Let  $u_1={3 \choose 1},\ u_2={5 \choose 2},$  and let L be the linear operator that rotates vectors in  $\mathbb{R}^2$  by 45° in the counterclockwise direction. Find the matrix representation of L with respect to the ordered basis  $\{u_1,u_2\}.$  【96 台科電機類題、102.104 成大資工】

- Ex. Let  $T: P_2 \to P_2$  be given by T(p(x)) = p(x-1). Consider the two ordered bases  $\beta = \{x^2, x, 1\}$  and  $\gamma = \{x, x+1, x^2-1\}$ .
  - a) Find  $[T]_{\beta}$  and  $[T]_{\gamma}$ .
  - b) Find the matrix S such that  $[T]_{\gamma} = S[T]_{\beta}S^{-1}$ . 【110 政大資料】