#### Ex No:9 Date:

# IMPLEMENT CODE OPTIMIZATION TECHNIQUES CONSTANT FOLDING

## AIM:

To write a C program to implement Constant Folding (Code optimization Technique). **ALGORITHM:** 

- The desired header files are declared.
- The two file pointers are initialized one for reading the C program from the file and one for writing the converted program with constant folding.
- The file is read and checked if there are any digits or operands present.
- If there is, then the evaluations are to be computed in switch case and stored.
- Copy the stored data to another file.
- Print the copied data file.

#### **PROGRAM**:

```
#include <stdio.h>
#include <string.h> #include
<ctype.h> void main() { char
s[20]; char flag[20] =
"//Constant"; char result,
equal, operator; double op1,
op2, interrslt; int a, flag2 = 0;
FILE *fp1, *fp2; fp1 =
fopen("input.txt", "r"); fp2 =
fopen("output.txt", "w");
fscanf(fp1, "%s", s); while
(!feof(fp1)) {
               if (strcmp(s,
flag) == 0) {
                flag2 = 1;
    }
    if (flag2 == 1) {
                          fscanf(fp1,
"%s", s); result = s[0];
equal = s[1];
                   if (isdigit(s[2]) &&
                       if (s[3] == '+' ||
isdigit(s[4])) {
s[3] == '-' || s[3] == '*' || s[3] == '/') {
operator = s[3];
                           op1 = s[2]
- '0';
                op2 = s[4] - '0';
switch (operator) {
                                 case
'+':
                   interrslt = op1 +
```

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```
op2;
                      break;
case '-':
                         interrslt = op1
- op2;
                       break;
case '*':
                         interrslt =
op1 * op2;
                            break;
case '/':
                if (op2 != 0)
                                               interrslt =
op1 / op2;
                            else {
fprintf(fp2, "Division by zero error.\n");
fclose(fp1);
                               fclose(fp2);
return;
                        }
                                          break;
default:
                        interrslt = 0;
break;
           }
           fprintf(fp2, "/*Constant Folding*/\n");
fprintf(fp2, "%c = %.2If\n", result, interrslt);
flag2 = 0;
         }
       } else {
         fprintf(fp2, "Not Optimized\n");
fprintf(fp2, "%s\n", s);
       }
    } else {
       fprintf(fp2, "%s\n", s);
    fscanf(fp1, "%s", s);
  }
  fclose(fp1);
fclose(fp2);
}
```

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# **OUTPUT:**

```
(kali@kali)-[~/Documents/cdlab]
$ vi input.txt

(kali@kali)-[~/Documents/cdlab]
$ vi exp9.c

(kali@kali)-[~/Documents/cdlab]
$ gcc exp9.c

(kali@kali)-[~/Documents/cdlab]
$ ./a.out

(kali@kali)-[~/Documents/cdlab]
$ vi output.txt
```

## Input.txt:

```
//Constant
x=1+4
//Constant
y=a+b
//Constant
z=10+2
```

## Output.txt:

```
/*Constant Folding*/
x = 5.00
Not Optimized
y=a+b
Not Optimized
z=10+2
```

### **RESULT:**

Thus, a C program to implement Constant Folding has been developed.

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