

# **Experimental Evaluation of Machine Learning based Wireless Communication Algorithms**

**Master Thesis** 

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## Abstract

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### Acronyms

**AFW** Application Framework.

**AWGN** Additive White Gaussian Noise.

**BS** Base Station.

**CRS** Cell Specific Reference Signal.

**FPGA** Field Programmable Gate Array.

**GSM** Global System for Mobile communication.

**IEEE** Institute of Electrical and Electronics Engineers.

MIMO Multiple Input Multiple Output.

**OCXO** Oven Controlled Oscillator.

**OFDM** Orthogonal Frequency Division Multiplexing.

**PCIe** Peripheral Component Interconnect Express.

PDCCH Physical Downlink Control Channel.PDSCH Physical Downlink Shared Channel.

**PPS** Pulse Per Second.

**PSS** Primary Synchronisation Signal.

**SNR** Signal to Noise Ratio.

SSS Secondary Synchronisation Signal.

UE User Equipment.

# Introduction 1

System Model 2

As mentioned in Chapter 1, the goal of this thesis is to collect the measurement data from the MIMO setup. This collected experimental data will be applied to the machine learning model which has been developed in parallel with this thesis. In this chapter the relevant fundamentals of the LTE standard, which will be used as a basis for our channel estimation are described on a high level.

#### 2.1 LTE

LTE stands of Long Term Evolution and is a successor standard to UMTS. LTE is a multicarrier approach for multiple access which uses Orthogonal Frequency-Division Multiple Access (OFDMA) in the physical layer. OFDM uses multiple carriers (known as sub carriers) spaced equally apart and can transmit independent data streams on each sub carrier [1].

Hence an LTE frame is commonly represented as a 2D time frequency grid, where the vertical axis represents the sub-carriers(Frequency) and the horizontal axis represents time. LTE also comes in 2 flavours Frequency Division Duplexing (FDD) and Time Division Duplexing (TDD). In this thesis the focus will be on FDD systems, which use seperate frequency bands, for uplink and for downlink data respectively. The advantage of an FDD system is that the uplink and downlink transmittion can happen simultaneously.

LTE has a certain predefined signal symbol structure according to the standard [2]. In the following sections the frame structure and the different symbols in the LTE Frame shall be introduced.

#### 2.2 LTE Waveform Processing

LTE stands of Long Term Evolution and is a successor standard to UMTS. LTE is a multicarrier approach for multiple access which uses Orthogonal Frequency-Division Multiple Access (OFDMA) in the physical layer. OFDM uses multiple carriers (known as sub carriers) spaced equally apart in frequency and can transmit independent data

streams on each sub carrier [1]. LTE also comes in 2 flavours Frequency Division Duplexing (FDD) and Time Division Duplexing (TDD). In this report the focus will be on FDD systems, which uses seperate frequency bands for uplink and for downlink data so that the uplink and downlink data can be transmitted simultaneously.

LTE was chosen as a standard to use for the communication system given the integrated support of simulation environments like MATLAB and Simulink and that it is currently widespread in the telecommunications industry.

#### 2.2.1 Transmission

A dual antenna transmitter using a USRP software defined radio as mentioned in 4.1 is used for the interface. A modified version of the LTE Application framework with MIMO 2x2 extension is used to log the data and run with different parameters. The transmitter USRP is connected to a Host PC using a 4-lane PCIe connection. This is necessary for the high data throughput exchanged between the host and the devices.

LTE has a standardized frame structure which is commonly represented as a 2D time frequency grid, where the vertical axis represents the sub-carriers and the horizontal axis represents time. LTE also uses a predefined signalling structure according to the standard [2]. In the following sections the frame structure and the symbols relavent to channel estimation shall be introduced.

#### 2.2.1.1 LTE Frame

A single frame is 10ms long and consists of 10 smaller units called subframe, each 1ms long. A symbol is the smallest unit of time for an LTE system and one subframe has 14 such symbols each approximately 66.7us long. Scheduling is normally done on a subframe basis for both uplink and downlink communication.

LTE's time frequency grid contains many different signals each performing specific funtionality like broadcasting, control channel information, data transfer, among other functions.

For the puppose of channel estmation, the most important signals are Primary Synchronisation Signal (PSS), Secondary Synchronisation Signal (SSS) and Cell Specific Reference Signal (CRS) which are described in detail in the subsequent sections.

#### 2.2.1.2 Primary Synchronisation Signal (PSS)

OFDM is extremely time and frequency sensitive, hence it is very important to know the exact start of every frame. The PSS helps to achieve the synchronisation of the frame by using a specific sequence called the Zadoff-Chu sequence [2]. The Zadoff-Chu sequence has the property of constant amplitude zero autocorrelation waveform (CAZAC sequences) that cyclically shifted versions of the waveform are orthogonal to each other. The sequence is described in Equation 2.1 where u can be 25,29 or 34 depending on the cell ID. The PSS is broadcast twice every radio frame and the symbols are identical each time.

$$d_u(n) = \begin{cases} e^{-j\frac{\pi u n(n+1)}{63}} & n = 0, 1, ..., 30\\ e^{-j\frac{\pi u n(n+1)(n+2)}{63}} & n = 31, 32, ..., 61 \end{cases}$$
(2.1)

#### 2.2.1.3 Secondary Synchronisation Signal (SSS)

The SSS is a 62 bit pseudo random sequence [2]. It is broadcast twice in a frame once in subframe 0 and once in subframe 5, one symbol before the PSS. The 2 sequences of transmission in a frame are different so that the UE can identify which position in the frame the synchronisation happens.

#### 2.2.1.4 Cell Specific Reference Signal (CRS)

As mentioned in Chapter 1 the channel needs to be estimated in order to reverse the channel propogation effects. With the help of CRS the channel can be estimated by placing equally spaced reference symbols along every 6 subcarriers starting from subcarrier 2 on symbols 1, 8, 15, etc... and every 6 subcarriers starting from subcarrier 5 on symbols 5, 12, 19, etc...[2]. The signals received by the UE and the channel effects are inferred based on amplitude damping and phase shift. Placing the signals in the above defined spacing gives the best coverage to interpolate over in time and frequency.

The signals to be placed on the grid are decided by the Equation 2.2 as shown below, with the parameters defined in Table 2.1 [2].

$$r_{l,n_s}(m) = \frac{1}{\sqrt{2}}(1 - 2 \cdot c(2m)) + j\frac{1}{\sqrt{2}}(1 - 2 \cdot c(2m+1)), \ m = 0, 1, ..., 2N_{RB}^{max,DL} - 1$$
 (2.2)

Parameter	Description
c(m)	Pseudo Random Sequence defined in [2]
$N_{RB}^{max,DL}$	Maximum number of Downlink resources blocks
$n_s$	Slot number in the frame
l	OFDM Symbol number in the frame

Table 2.1: Parameter definitions for evaluating CRS Symbols

#### 2.2.1.5 PDCCH

#### 2.2.1.6 Final Waveform

All the signals mentioned in Section 2.2.1.1 are generated in Labview using the LTE Application Framework Software and arranged in a 2D grid of frequency and time as shown below in Figure 2.1. The CRS are placed every 6 subcarriers in the frequency domain and every 3 or 4 time symbols apart, according to the position on the grid. Where as the PSS and SSS only repeat every 5 subframes.

Figure 2.1: Resource Block Grid for 2 sub frames

One of the disadvantages of using OFDM in the physical layer is the high peak to average power ratio (PAPR) of the signal. High PAPR translates to high fidelity requirements of power amplifiers on the transmitter side. It also induces non-linear distortions to the signal [1]. To ensure that the PAPR of the signal is as low as it can be, random QPSK symbols are transmitted on the unused slots instead of 0s.

#### 2.2.2 Reception

For the LTE receiver processing a USRP captures in bursts and streams the data to a laptop connected via a USB interface. The signals are processed by a custom MATLAB application which performs the necessary steps to decode the LTE Frames, estimate the channel and display the information as a 3D surface. For the case of the demo the data was processed as soon as they were received from the USRP and the channel estimate was displayed in realtime. The data can alternatively be logged for offline postprocessing to get better granularity as intermittent processing delays dont appear.

Once enough samples have been captured (usually 2 or more Frames) the data can be processed in the following steps.

#### 2.2.2.1 Carrier Offset Estimation and Correction

OFDM is extremely sensitive to frequency shifts in the received signal. In the case that the receiver or transmitter center frequency clock was not accurate enough, the frequency shift needs to be estimated and corrected. This is the very first step before processing the baseband waveform.

#### 2.2.2.2 Frame synchronisation

As mentioned in Section 2.2.1.1 the synchronisation is a very important part of knowing where the LTE frame begins. This is done by correlating the received signal with the known Zadoff Chu Sequence and to look for the peak. Figure 2.2 shows an example correlation of a Zadoff Chu sequence and a received signal containing 307200 samples in total amounting to 2 frames of a 10MHz Bandwidth LTE signal. 4 peaks are to be expected here as there are 2 frames, each containing 2 PSS sequences.

Figure 2.2: PSS Correlation

#### 2.2.2.3 Channel Estimation

Once the frame has been demodulated and the 2D OFDM grid has been obtained, the channel can be estimated based on the original pilot symbols structure known to the receiver, hence the phase and amplitude of the particular sub carrier can be obtained. A 2D wiener filter is applied in both the time and frequency axis to interpolate the channel estimate. More explained in the Chapter 3.

#### 2.2.3 Antenna

The analog time domain signal is transmitted from the USRP (Section 4.1) over the air using a Triband antenna. For the setup an omni directional Antenna from TODO capable of transmitting and receiving around frequencies of 144, 400 or 1200 MHz. This antenna shown in Figure 2.3 was used as the transmit and the receive antenna for the demo setup.

Figure 2.3: Wideband Omnidirectional Antenna used for transmitting and receiving the LTE Signals

## Channel Estimation

LTE was chosen as the standard to use here as it is very mature and has readily available MATLAB/Labview based implementation. In the case of this thesis the aim is not to reinvent standard by redesigning pilot symbol placements. Instead existing standards were used in order to collect experimental data. This reduces design time and focusses more on the issue at hand which is channel estimation data of a MIMO Channel.

#### **3.1 OFDM**

LTE is based on OFDMA in the physical layer which is a multi carrier communication scheme [3]. As the name suggests OFDM uses orthogonal sub carriers from an orthonormal system to form the basis for independent data streams. For band limited transmission systems with finite access time per channel use the dimension of the parallel data stream is given by the equation 3.1 [4].

$$N = BT (3.1)$$

Parameter	Description
N	Dimension of system
В	Signal Bandwidth
T	Channel access time

Table 3.1

The orthonormal basis function can be mathematically modelled as the equation 3.2 [4].

$$\psi_{b,q} = p_{T_b}(t)exp(j2\pi q \frac{t}{T})$$

$$p_{T_b}(t) = \begin{cases} 1; & t \in T_b \\ 0; & otherwise \end{cases}$$
(3.2)

Parameter	Description
$\psi_{b,q}$	normalized orthogonal basis functions
b	channel access slot
$\overline{q}$	sub carrier index
T	channel access time
$T_b$	$bT \le t < (b+1)T \subset \mathbb{R}$

Table 3.2

The transmitted data can hence be modelled as the following

$$x_b(t) = \sum_{q=0}^{N-1} \underbrace{X_{b,q}}_{\text{data}} \psi_{b,q}(t)$$
 (3.3)

For a given ideal AWGN Channel, where there is no delay spread or multipath propagation, the corresponding received data is modelled as

$$y_b(t) = \sum_{q=0}^{N-1} x_b(t)\psi_{b,q}(t) + \eta_b(t)$$
(3.4)

where  $\eta_b(t)$  is the additive noise

The demodulation is based on the same set of orthonormal basis vectors as that of the transmitter, hence we have

$$\hat{x}_{b,q} = \langle y, \psi_{b,q}(t) \rangle + \langle \eta_b, \psi_{b,q}(t) \rangle = x_{b,q}(t) + \eta_{b,q} \quad \forall q = 1, ..., N$$
 (3.5)

In the case of a channel with a delay spread (also referred to as multipath propagations) we model it as the following

$$h(t) = \sum_{l=0}^{L-1} h_l \delta(t - l\frac{T}{N})$$
 (3.6)

this causes the term  $h_l x_{b,q} \psi_q(t-l\frac{T}{N}-bT)$  which leads to interference between adjacent channels  $T_{b-1}, T_b, T_{b+1}$ , etc.

#### 3.1.1 Cyclic Prefix

As a result of Equation 3.6 we have to compensate for the interference of the symbols of the  $b_{th}$  channel with the other channels. A simple solution to this interference

is a Cyclic prefix. As the name suggests it is a cyclic addition of the signal at the transmitter end, which means copying the beginning of the signal and adding it to the end. To this end  $T=T+T_p$ , where  $T_p$  is the duration of the cyclic prefix. In the LTE standard the durations are predefined based the normal or extended mode [2]

$$\psi_{b,q}(t)=p_{T_b}(t)exp\left(j2\pi q\frac{t}{T}\right)$$
 where  $\psi_{b,q}\in T_b=[-T_p+bT_s,bT_s+T[$ 

This is illustrated in the Figure 3.1

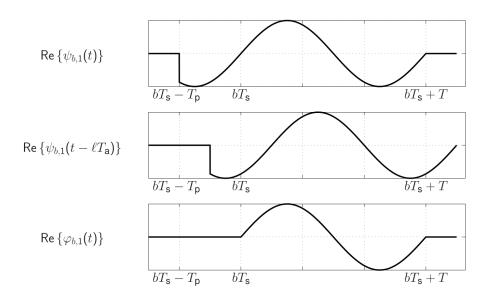


Figure 3.1: Cyclic prefix addition [4]

On the receiver end

$$y_{b,n} = \sum_{l=1}^{L-1} h_l \delta_{n-l} * \sum_{l=-Np}^{N-1} x_{b,k} \delta_{n-k} = \sum_{l=1}^{L-1} \sum_{k=-Np}^{N-1} h_l x_{b,k} \delta_{n-l-k}$$
(3.8)

subject to  $L-1 \leq N_p$  ,where  $N_p$  is the number of samples of the cyclic prefix

$$y_{b,n} = \sum_{l=1}^{L-1} h_l x_{b,n-l} = \sum_{l=1}^{L-1} h_l x_{b,mod_N(n-l)}, \quad n, q \in 0, \dots, N-1$$

$$y_{b,n} = h_n \circ x_{b,n} \Leftrightarrow \frac{1}{N} Y_{b,q} = H_q X_{b,q}, \qquad n, q \in 0, \dots, N-1$$
(3.9)

$$\begin{bmatrix} y_{b,-2} \\ y_{b,-1} \\ y_{b,0} \\ y_{b,1} \\ y_{b,2} \\ y_{b,3} \end{bmatrix} = \begin{bmatrix} h_0 & & & & & \\ h_1 & h_0 & & & & \\ h_2 & h_1 & h_0 & & & \\ & h_2 & h_1 & h_0 & & \\ & & h_2 & h_1 & h_0 & \\ & & & h_2 & h_1 & h_0 \end{bmatrix} \begin{bmatrix} x_{b,-2} \\ x_{b,-1} \\ x_{b,0} \\ x_{b,1} \\ x_{b,2} \\ x_{b,3} \end{bmatrix} + \begin{bmatrix} h_2 & h_1 & & & \\ & h_2 & & & \\ & & & & \end{bmatrix} \begin{bmatrix} x_{b-1,2} \\ x_{b-1,3} \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} \eta_{b,-2} \\ \eta_{b,0} \\ \eta_{b,1} \\ \eta_{b,2} \\ \eta_{b,3} \end{bmatrix}$$

$$(3.10)$$

With a cyclic prefix chosen such that  $x_{b,-n} = x_{b,N-n}, n \leq N_p$ , then  $x_{b,-1}$  and  $x_{b,-2}$  can be deleted and equation 3.10 can be rearranged as the following

$$\begin{bmatrix} y_{b,0} \\ y_{b,1} \\ y_{b,2} \\ y_{b,3} \end{bmatrix} = \begin{bmatrix} h_0 & h_2 & h_1 \\ h_1 & h_0 & h_2 \\ h_2 & h_1 & h_0 \\ & h_2 & h_1 & h_0 \end{bmatrix} \begin{bmatrix} x_{b,0} \\ x_{b,1} \\ x_{b,2} \\ x_{b,3} \end{bmatrix} + \begin{bmatrix} \eta_{b,0} \\ \eta_{b,1} \\ \eta_{b,2} \\ \eta_{b,3} \end{bmatrix}$$
(3.11)

Taking the DFT of equation 3.11 gives

$$y_b = \hat{H}x_b + \eta_b \Leftrightarrow Y_b = \frac{1}{N}F\hat{H}F^HX_b + F\eta_b \tag{3.12}$$

Where F is the fourier matrix. Since  $\hat{H}$  is a circulant matrix (also a convolutional matrix) it can be broken down as equation 3.13 [5]. The eigenvalues of the circulant matrix are the fourier transformed coefficients of the first column while the eigenvectors are the columns of the inverse fourier transform matrix. Equation 3.13 presents a eigenvector decomposition of matrix H where  $F^H$  is the inverse DFT matrix and  $\Lambda$  is the diagonal matrix with entries being the fourier transform terms of the first column of the matrix H.

$$\hat{H} = U\Lambda U^{-1} = \frac{1}{N}F^{H}\Lambda F$$

$$\frac{1}{N}F\hat{H}F^{H} = \Lambda$$
(3.13)

Therefore equation 3.12 simplifies to

$$Y_b = \Lambda X_b + F \eta_b$$
or
$$Y_b = diag(X_b)H + F \eta_b$$
(3.14)

where  $\Lambda$ , is a diagonal matrix and H is the vector of channel coefficients in the frequency domain and decouples the subcarrier distortions with each other. Because of the cyclic prefix converting linear convolution into cyclic convolution, the received signal in the frequency domain is linearly dependent **only** on the corresponding frequency component of the channel propagation effect.

#### 3.1.2 Pilot assisted channel estimation

In order to determine the channel propogation effects known pilot symbols are inserted in the transmit frames as mentioned in section 2.2.1.4 and the channel effects are inferred from the demodulated symbol on the receiver side. Although populating all the subcarriers with pilots is the best approach, this leads to high channel reference signal overheads and less data bandwidth. Hence in practical system implementations the only P out of N subcarriers carry the pilots and the rest are interpolated.

$$Y = XSH + \eta \tag{3.15}$$

 $Y \in \mathbb{C}^P, H \in \mathbb{C}^N, \eta \in \mathbb{C}^P$  are vectors

$$X=diag[X_1,...,X_P]\in\mathbb{C}^{PxP}$$

and  $S: \mathbb{C}^N \to \mathbb{C}^P \Rightarrow H \mapsto H_P = [H_{s1}, ..., Hsp]^T$ . where S is the selector matrix which selects P out of N subcarriers which carry the pilot symbols.

For non fully loaded OFDM systems which is typical in the real world the equation 3.15 reduces to the equation below.

$$Y_P = XH_P + \eta (3.16)$$

where  $H_P = SH$ . A least squares estimate of the  $H_P$  gives

$$\hat{H_{P,LS}} = X^{-1}Y_P \tag{3.17}$$

 $H_P$  is then subsequently interpolated across all the N subcarriers. This can be done in many ways using either

- Linear interpolation
- Sinc interpolation

- Cubic/Spline interpolation
- · Wiener filters

#### 3.2 MIMO Channel Estimation

For the MIMO channel estimate the basics is the same as described in the section 3.1.2, except in a  $N_t \times N_r$  system we have  $N_t N_r$  possible channels per subcarrier. This is explained as follows, from figure 3.2 it can be seen that there are  $N_t N_r$  channels per subcarrier in the frequency domain. Equation 3.15 is used to calculate each channel. This is enabled by non interfering pilots for different antennas. This **must** be followed for faithful channel estimation and is a necissary criteria which has been followed in the LTE standard.

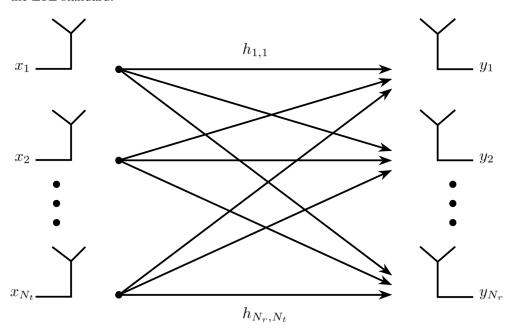


Figure 3.2: MIMO channel model

$$\hat{x} = Wy \tag{3.18}$$

Once the channels propogation effects have been calculated each symbol has to be equalized to compensate the distortion effect caused by the dispersive channel. In the case of a MIMO channel there are 3 main algorithms which are

#### 3.2.1 Maximum Ratio Combiner

$$W_{MRC} = C\hat{H}^H \tag{3.19}$$

where C is a diagonal matrix with  $C_{k,k} = \left(\sum_{m} |H_{m,k}|^2\right)^{-1}$  and can be considered as a normaliser for the columns of the matrix H.

#### 3.2.2 Zero Forcing

$$W_{ZF} = (\hat{H}^H \hat{H})^{-1} \hat{H}^H \tag{3.20}$$

Zero forcing is an algorithm that is avoided although given its simplicity, the reason being that the noise can be amplified in the case of a low SNR situation. Hence in practice this algoritm is avoided. The implimentation is a Least squares estimate of the vector  $\hat{x}$ 

#### 3.2.3 MMSE

$$W_{MMSE} = (\hat{H}^H \hat{H} + \sigma^2 I)^{-1} \hat{H}^H$$
 (3.21)

where  $\sigma$  is the inverse SNR.

MMSE algorithm performs the best under all situations. For high SNR scenarios it converges to an ZF algorithm and for a low SNR situation it converges to the MRC algorithm.

Potential Hardware Setups 4

Measurements of MIMO channel can be achieved in multiple methods. This chapter discusses some of the potential approaches which were tested and elaborates each of their advantages and disadvantages. A detailed final implementation is described in Chapter 5 where the setup configurations are discussed. The following are some possible realisation for a MIMO Setup.

#### 4.1 Software Defined Radios USRP

USRP is a Software Defined Radio (SDR) designed by National Instruments that enables quick prototyping of different wireless applications. It is aimed at hobbists, research labs, universities, etc... or anyone interested in evaluating custom algorithms. The SDR used in this masters thesis is a USRP2940, specifications of which are described in Table 4.1.

Model	USRP2940		
Baseband Bandwidth	40MHz		
RF-Operating Frequency	50MHz-2200MHz		
FPGA	Kintex-7 410T		
No of Transmitters	2		
No of Receivers	2		
Connectivity	MXIe, Ethernet		
Oscillator	Internal Crystal		
ADC/DAC	14 (For Rx)/16 (For Tx) bit		
Frequency Accuracy	2.5 ppm		
Maximum Power Output	20dBm		
Maximum I/Q Sample Rate	200MHz		

Table 4.1: USRP2940 SDR Product details

#### 4.1.1 PCIe-8371

The USRP SDRs are PXIe communication based devices. They connect to a Host/PC using a 1/4/8 way PCIe slot. For this setup a 4 lane PCIe daughter card (*PCIe-8371*) was installed on the motherboard of the host PC to provide a dedicated PCIe communication port for the USRP.

#### 4.1.2 Host

The host chosen to be used here is a Fujitsu Celcius M770 with the following specifications.

OS	Microsoft Windows 10 Education		
Version	10.0.18363 Build 18363		
OS Manufacturer	Microsoft Corporation		
Systemname	TUEIMSV-PRAKT01		
Manufacturer	FUJITSU		
Systemmodel	CELSIUS M770		
Systemtype	x64-based PC		
System-SKU	S26361-Kxxx-Vyyy		
Processor	Intel(R) Xeon(R) W-2123 CPU @ 3600 MHz		
	4 Cores, 8 logical Processors		
BIOS-Version/-Date	FUJITSU // American Megatrends Inc.		
DIOS-VEISION/-Date	V5.0.0.13 R1.8.0 for D3498-A1x, 08.10.2019		
SMBIOS-Version	3.2		
BIOS-Modus	UEFI		
BaseBoard-Manfacturer	FUJITSU		
BaseBoard-Product	D3498-A1		
BaseBoard-Version	S26361-D3498-A1		
Platform Type	Workstation		
<b>Installed Physical Memory</b>	16,0 GB		
<b>Total Physical Memory</b>	15,6 GB		

Table 4.2: Fujitsu Celcius M770 Configuration

#### **4.2** MIMO Application Framework (MIMO AFW)

MIMO Application Framework (MIMO AFW) is a Software developed by National Instruments, that offers a comprehensive plug and play MIMO setup. This setup requires a host of additional hardware which are required for the functioning of the MIMO AFW [6]. When setup with all the required Hardware MIMO AFW can support a Multi-user system with a maximum of 128 Antennas on the Base Station (BS) side and upto 12 Antennas on the User Equipment (UE) side.

A list of different Hardware parts needed to run this MIMO AFW is listed in Table 4.3. There are many different MIMO configurations possible and the hardware requirements of each of these configurations are mentioned in Table 4.4. A high level system overview of the main features of MIMO AFW is as follows

- Multi-User MIMO transmission between one Base Station (BS) with up to 128
   Antennas and up to 12 single antenna Mobile Stations (MS)
- Single-user MIMO transmission between one BS with up to 128 antennas and one MS with up to 12 antennas
- Modulation Schemes from QPSK to 256 QAM
- Automatic gain control (AGC) at the BS and MS
- FPGA based real time signal processing such as modulation, over-the-air synchronization, MIMO equalization and MIMO precoding
- Scalable number of antennas (multi-antenna MS: between 2 and 12; BS: between 2 and 128). Interfaces and configuration adapt automatically
- Fully reconfigurable LTE like radio frame structure
- Bi Directional TDD and FDD functionality transmission of 20MHz bandwidth
- FPGA based real time signal processing such as modulation, over-the-air synchronization, MIMO equalization and MIMO precoding

Part Number	Description
USRP-2940	SDR
PXIe-7976	FPGA Module for FlexRIO
CDA-2990	Clock Distribution Device
CPS-8910	Switch Device for PCI Express
PXIe-6674T	Synchronization Module
PXIe-1085	Chassis
PXIe-8135	Controller

Table 4.3: Additional Hardware for required for MIMO AFW to function

	128-antenna BS 8 subsystems	64-antenna BS 4 subsystems	32-antenna BS 2 subsystems	16-antenna BS 1 subsystems	8-antenna BS 1 subsystems
USRP-29xx SDR	64	32	16	8	6
Reconfigurable Device					
PXIe-1085 Chassis	1	1	1	1	1
(18-Slot, 24 GB/sSystem Bandwidth (BW))					
PXIe-8135 Controller	1	1	1	1	1
PXIe-7976 FPGA Module for FlexRIO	5	3	2	2	2
PXIe-6674T Synchronization	1	1	1	1	1
CDA-2990 Clock Distribution Device	8	5	3	1	1
CPS-8910 Switch Device for PCI Express	8	4	2	1	1

Table 4.4: MIMO Configurations and HW requirements

#### 4.2.1 USRP 2940

As mentioned in Section 4.1, this is the backbone of the architecture. The Software defined radio (USRP2940) is used as an air interface for over the air transmission. There are host of other options that can be used here instead of the USRP2940. Table 4.5 lists the alternatives with an overview of the functionality of each of the parts.

#### 4.2.2 PXIe-7976

MIMO has very demanding operations that are quite compute intensive such as precoding, equalization as well as channel estimation in the frequency domain. In addition to the aforementioned processing tasks this FPGA card also perform the *bit processing*. This PXIe communication based FPGA card contains a Xilinx Kintex-7 FPGA and moves data in and out using an 8 lane PCIe slot.

#### 4.2.3 CDA-2990

This device also known as the Octoclock is a clock distribution accessory. It can either receive an input reference clock and distribute the clock to 8 other devices synchronously along with a PPS (Pulse Per Second). The CDA-2990 also contains an input for a GNSS Antenna which uses the GNSS signal to generate a PPS signal. In the absense of a GNSS Antenna the device generates its own internal clock based on an internal oven controlled oscillator (OCXO).

#### 4.2.4 CPS-8910

The CPS-8910 is a 8 way PCIe data aggregator and has 2 upstream ports. With the 8 downstream ports it can aggregate large amounts of data from a maximum of 8 USRPs and send them out to a PC/Controller via the 2 other upstream ports. This is essential for Massive MIMO applications.

#### 4.2.5 PXIe-1085

National instruments is a company that manufactures devices intended for different industries and end applications. Hence they follow a modular approach to their designs. The PXIe-1085 is an 18 slot chassis, which can be populated by many different daughter cards suitable to the customers needs. Out of the 18 slots 16 are hybrid that can be populated with various add ones, and one slot is reserved for a timing and synchronisation slot as described in section 4.2.6 and the other reserved for a

PXI-controller which is define in section 4.2.7. The chassis is capable of supporting a throughput of upto 24GBps.

#### 4.2.6 PXIe-6674T

The PXIe-6674T generates and routes clocks and trigger signals (PPS Signals) between PXI devices or chassis. This timing and synchronisation card not only generates an accurate clock but can also shift levels of an input signal according to the user's settings. Although the octoclock distributes the clock, it is generated, synchronised and level shifted by the PXIe-6674T.

#### 4.2.7 PXIe-8135

The PXIe-8135 is a PXI Controller needed to handle the different slot daughter cards installed in the *PXIe-1085* (section 4.2.5). Its a Intel Core i7 based embedded controller for PXI express systems. The controller also has a variety of ports to support the 10/100/1000BASE-TX Gigabit Ethernet, 2 SuperSpeed USB ports and four Hi-Speed USB ports, as well as an integrated hard drive, serial port, and other peripheral I/O.

#### 4.2.8 Implementation Advantages and Disadvantages

The advantages of using MIMO AFW is that it reduces time to prototype as the functionality is readily available in the form of Hardware and Software, it is also a scalable model providing a solution with up to 128 BS antennas and 12 MS antennas. But given the amount of hardware required to have a minimum viable product, it is quite an expensive undertaking (over €100.000) and is hence cost preventative. Apart from that there is also the time cost to setup the instrument and check it functionality which is not to be neglected.

Model	RF-Frequency	RF-Frontend	FPGA	Inputs	Outputs	Communication	GPS Osillator
	Range	Bandwidth					
USRP-2940	5 MHz - 2.2 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2940	50 MHz – 2.2 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2942	400 MHz - 4.4 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2942	400 MHz - 4.4 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2943	1.2 GHz - 6 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2943	1.2 GHz – 6 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2944	10 MHz - 6 GHz	160 MHz	Kintex-7 410T	2	2	MXIe Ethernet	No
USRP-2945	10 MHz - 6 GHz	80 MHz	Kintex-7 410T	4	0	MXIe Ethernet	No
USRP-2950	50 MHz - 2.2 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2950	50 MHz - 2.2 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2952	400 MHz - 4.4 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2952	400 MHz - 4.4 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2953	1.2 GHz - 6 GHz	40 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2953	1.2 GHz - 6 GHz	120 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2954	10 MHz - 6 GHz	160 MHz	Kintex-7 410T	2	2	MXIe Ethernet	Yes
USRP-2955	10 MHz - 6 GHz	80 MHz	Kintex-7 410T	4	0	MXIe Ethernet	Yes

Table 4.5: List of alternative Software defined radios offered by National Instruments

#### **4.3 LTE Application Framework**

LTE Application Framework is a Software that National Instruments designed and offers to provides us a *Downlink Only* 2x2 LTE setup. This setup does not require the additional hardware which are required for the functioning of the MIMO AFW.

#### 4.3.1 Hardware Requirements

This setup is quite a simplified version of the MIMO AFW and only requires a pair of USRPs (4.1), a pair of the PCIe daughter cards(4.1.1) and a host PC(4.1.2). One USRP acts as a eNodeB with 2 antennas (Base Station) and the other USRP acts as a UE with 2 antennas.

#### 4.3.2 Software Requirements

The LTE AFW Software template that NI provides in its example libraries only has a LTE SISO implementation. But an internal development version of a 2x2 MIMO Extension was issued to TUM for the sake of expediting the experimental setup since MIMO AFW was not a financial viable option. However the NI internal development version of the code was meant to be run on a version 2.1 of Labview Communication Suite which is not supported on Windows 10. Hence the project had to be ported to the latest version of Labview Communications Suite (now called Labview NXG). Details of the software project are described in Chapter 5

### 4.3.3 Implementation Advantages and Disadvantages

The advantages of using LTE AFW is that it works with minimum hardware, albeit with a limited capability of providing only a 2x2 MIMO system. Unlike MIMO AFW which is capable of bidirectional MIMO communications, LTE AFW can only perform unidirectional communications, namely from the eNodeB(Base station) to the UE. However given all the time and budget constraints, LTE AFW was chosen as the preferred solution. The architecture of the software and the modifications are explained in the following chapter.

### Experimental Setup

Chapter 4 discussed the possible options to implement a MIMO setup. The first option (section 4.1) was not viable due to technical limitations as it is described in B.2.

The second option (section 4.2) was financially unfeasible as the additional hardware for the synchronisation was to cost over &80.000

### **5.1 LTE Application Framework**

The

### 5.2 Application Example

## Results 6

Over the course of the internship many different parameters had to be determined and set up for the final demo. This chapters documents the results of all the experiments performed as well as the final demo of the working setup.

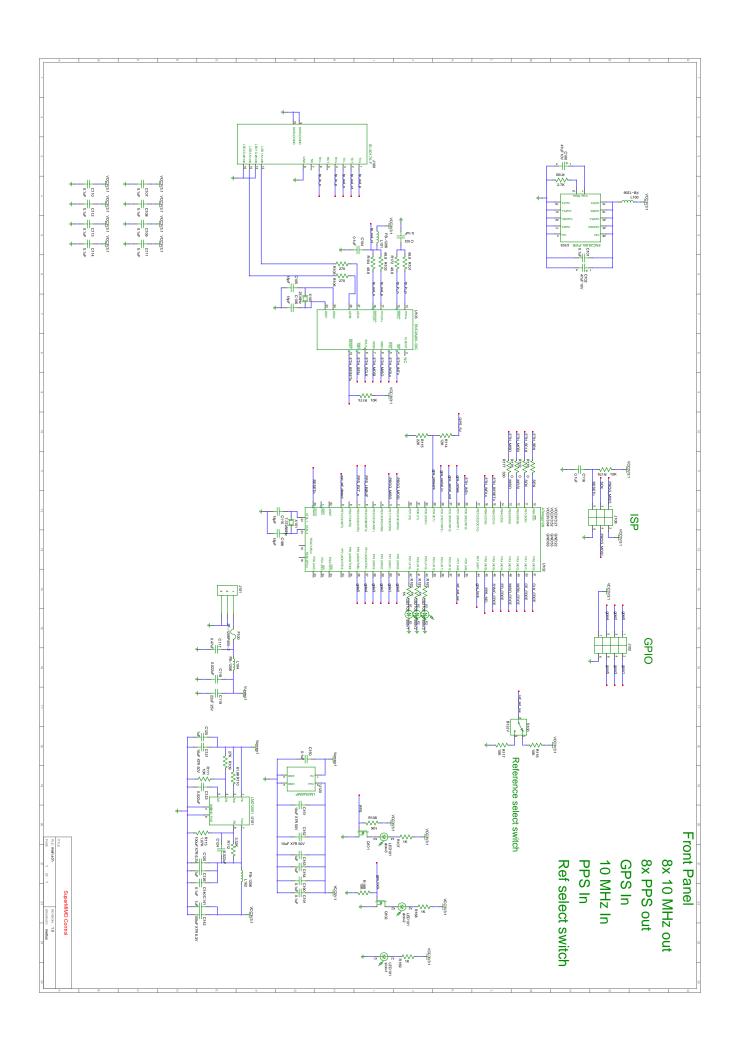
### 6.1 Data Loss

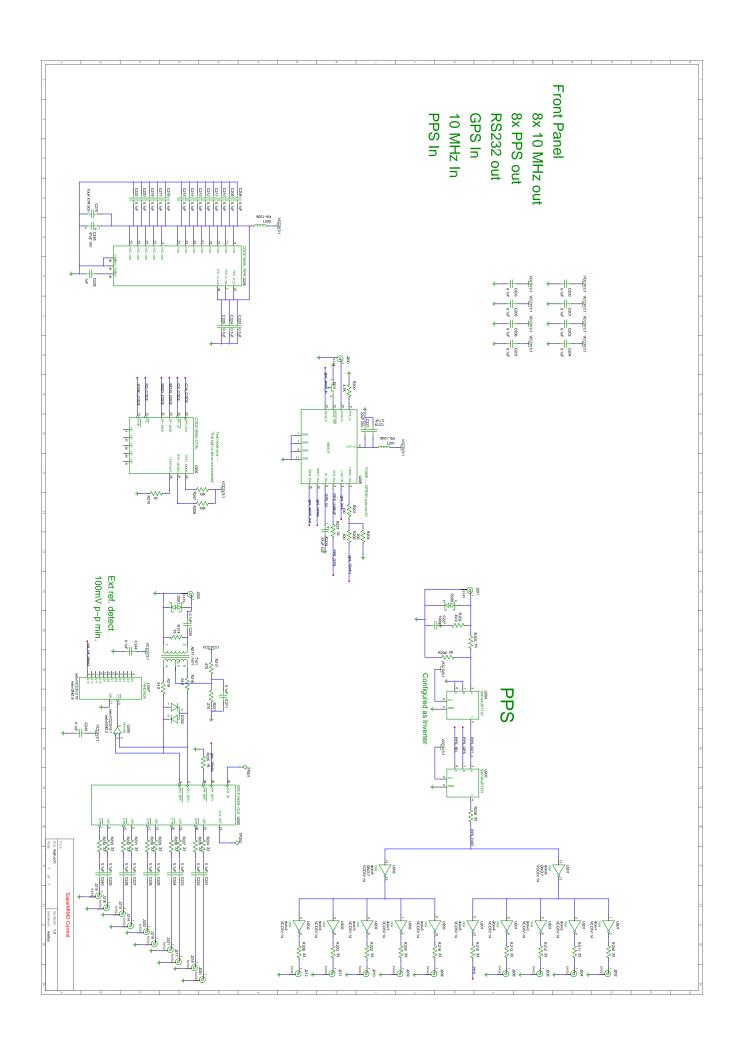
Following the data transmission through over the air using LTE AFW, benchmarks were run to check the loss of data over the wireless medium. Tests were run using *iperf* version 2.0.9.

### Conclusion and Outlook

- 7.1 FPGA File Port
- 7.2 Experiment with structured Channel

## Schematic Octoclock





# Troubleshooting B

- **B.1** Boot Order
- **B.2** Synchronisation of the USRPs

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