

DYNAMIC PROGRAMMING

Handwritten Notes of
Striver(TUF) Playlist

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DP (Dynamic Programming)

1. DP1. Introduction to Dynamic programming | Memoization | Tabulation | Space optimization Techniques
2. DP2. Climbing Stairs | Learn How to write 1D Recurrence relations
3. DP3. Frog Jump | Dynamic programming | Learn to write 1D DP
4. DP4. Frog Jump with K distance Lecture 3 | Follow up question
5. DP5. Maximum sum of Non-adjacent elements | House Robber | 1-D | DP on subsequences
6. DP6. House Robber 2 | 1D DP | DP on Subsequences
7. DP7. Ninja's Training | Nust for 2D concepts | 2D DP
8. DP8. Grid unique path | Learn everything about DP on grids / All techniques
9. DP9. Unique paths 2 | DP on grid with Maze obstacles
10. DP10. Minimum path sum in grid | DP on grids | Asked in Microsoft
11. DP11. Triangle | fixed starting point and variable ending point | DP on grids
12. DP12. Minimum/maximum falling path sum | Variable starting and ending point | DP on grids
13. DP13. Cherry pickup II | 3D DP made easy | DP on grids
14. DP14. Subset sum Equals to Target | Identify DP on subsequences and ways to solve them
15. Partition Equal subset sum | DP on subsequences
16. Partition A set into two subsets with minimum Absolute sum difference | DP on subsequences
17. Count Subsets with sum K | DP on subsequences
18. Count partitions with given difference | DP on subsequences
19. 0/1 Knapsack | Recursion to 1D array space optimisation approach | DP on subsequences
20. Minimum coins | DP on subsequences | infinite supply pattern
21. Target sum | DP on subsequences
22. DP22. Coin Change 2 | Infinite supply problem | DP on subsequences
23. DP23. Unbounded Knapsack | 1-D Array space optimised approach
24. DP24. Rod cutting problem | 1-D Array space optimised approach
25. DP25. Longest Common subsequence | Top-down | Bottom-up | Space optimised | DP on string
26. DP26. Print longest Common subsequence | DP on string

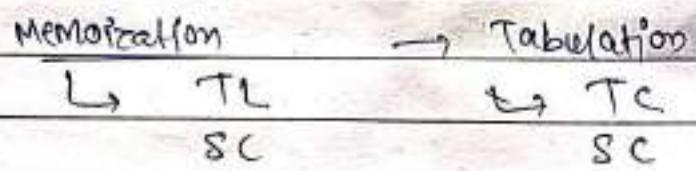
27. DP27. Longest Common Substring | PP on string
28. DP28. Longest Palindromic Subsequence |
29. DP29. Minimum insertions to make string palindrome
30. DP30. Minimum insertions/deletions to cover string A to string B
31. DP31. Shortest common subsequences | DP on strings
32. DP32. Distinct subsequences | 1D Array Optimization Technique
33. DP33. Edit distance | Recursive to 1D Array optimised solution
34. DP34. Wildcard matching | Recursive to 1D Array optimisation
35. DP35. Best time to buy and sell stocks | DP on stocks
36. DP36. Buy and sell stocks - II | Recursion to space optimisation
37. DP37. Buy and sell stocks - III | Recursion to space optimisation
38. DP38. Buy and sell stocks - IV | Recursion to space optimisation
39. DP39. Buy and sell stocks with cooldown | Recursion to space optimisation
40. DP40. Buy and Sell stocks with Transaction fee | Recursion to space optimisation
41. DP41. Longest increasing subsequence | Memoization
42. DP42. Printing Longest Increasing Subsequences | Tabulation | Algorithm
43. DP43. Longest increasing subsequence | Binary search | Intuition
44. DP44. Largest divisible subset | Longest increasing subsequences
45. DP45. Longest String chain | Longest increasing subsequence | LIS
46. DP46. Longest Bitonic subsequence | LIS
47. DP47. Number of Longest increasing subsequences
48. DP48. Matrix chain Multiplication | MCM | partition DP starts
49. DP49. Matrix chain multiplication | MCM | Bottom-up | Tabulation
50. DP50. Minimum cost to cut the stick |
51. DPS1. Burst Balloons | Partition DP
52. DPS2. Evaluate Boolean Expression to True | partition DP
53. DPS3. Palindrome partitioning - II | Front partition
54. DPS4. Partition array for Maximum sum | front partition
55. DPS5. Maximum Rectangle area with all 1's | DP on rectangles
56. DPS6. Count square submatrices with all ones | DP on rectangles

DP (Dynamic Programming)

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Those who cannot remember the past
are condemned to repeat it.

- ii) Tabulation ← Bottom up
 iii) Memoization → Top-down



① fibonachi no.

Pre requisite
Recursion practice

1st 10 fibo, 6th & 7th imp

0	1	1	3	5	8	13	21
0	1	2	3	4	5	6	7

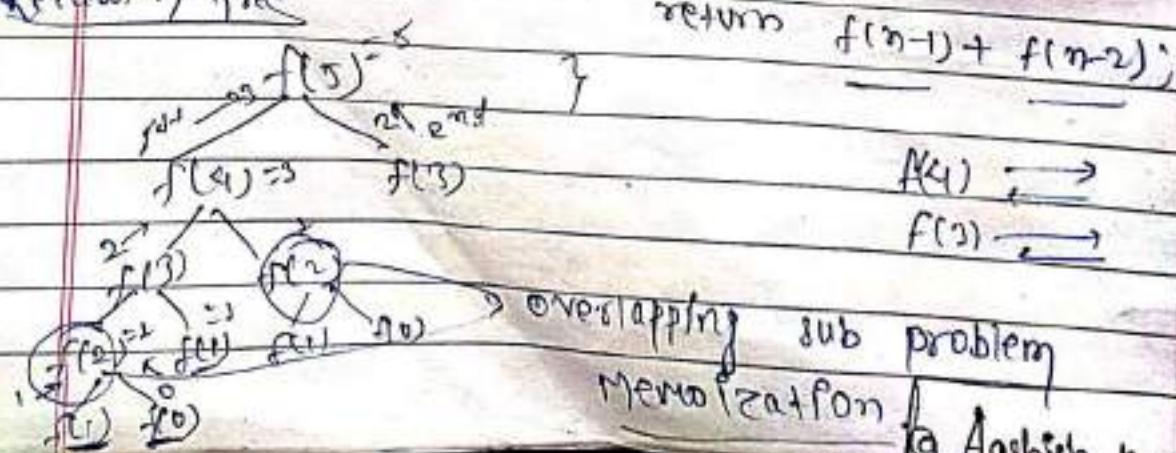
$$f(n) = f(n-1) + f(n-2)$$

$$f(4) =$$

Recursion

if($n \leq 1$)
return n;

Recursion tree



return $f(n-1) + f(n-2)$

$f(4) \rightarrow$
 $f(3) \rightarrow$

overlapping sub problem
Memoization

Aashish Kumar Nayak

Memorization) \rightarrow tend to store the value of sub problems in some map/table.

-1	-1	-1	-1	-1	-1	-1	-1
0	1	2	3	4	5	6	7

Initially = -1

dp[m+1]

f(n)

```

    {
        if (n <= 1)
            return n;
        if (dp[n] != -1)
            return dp[n];
        return f(n-1) + f(n-2);
    }
  
```

① convert Recursion into memorization.
②

dp[n]

Recursion \rightarrow DP

3 steps

declare a dp array

size of sub problem i.e. n

Step 1: storing the answer which is being computed for every subproblem.

Step 2: checking if the subproblem has been previously solved. If it is previously solved then the value will not be -1.

Step 3:

rect

fo

```
int f( int n , vector<int> &dp )
```

{

```
if( n == 1 ) {
```

```
    return n;
```

```
if( dp[n] != -1 )
```

```
    return dp[n];
```

```
return dp[n] = f(n-1, dp) + f(n-2, dp);
```

}

```
int main()
```

}

```
int n;
```

```
cin >> n;
```

```
vector<int> dp(n, -1);
```

```
cout << f(n, dp);
```

```
return 0;
```

}

$T.C = O(N)$

$S.R = O(N) \rightarrow O(N)$

45/62

13P

Time

Space

Recursion → Tabulation (Bottom - Up)
(Top down)]

8. Answers require to
base case

Base case to the
Required

$dp[n+1]$

$$dP[0] = 0$$

$$dP[U] = 1$$

for(i=2; i < n; i++)

$$dp[i] = dp[i-1] + dp[i-2]$$

Final Best solution (space optimization)

ing main()

Int. n:

ט'ז נס

Int Form 2 = 0

resulting $\rho_{\text{eff}} = 1$

Initiative evolution

210

```
for(i=0; i<=n; i++)
```

2 if n cur = prev + prev2
 prev2 = prev;
 prev = cur;

2

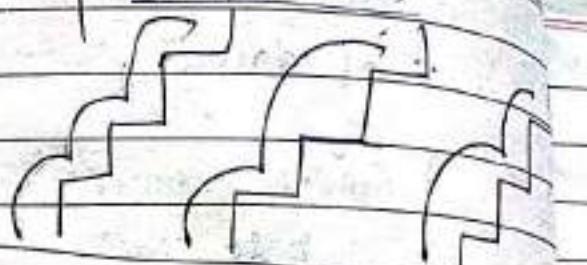
~~cout << prev;~~

~~re:~~
~~fo:~~
Climbing stairs problem

11 Problem

$$n = 3$$

2 understand a DP problem :-



1. Concept of try all possible way

Count

Best Way

2. Count the total no. of ways.

3. Optimal solution (min, max)

Then try to apply recursion

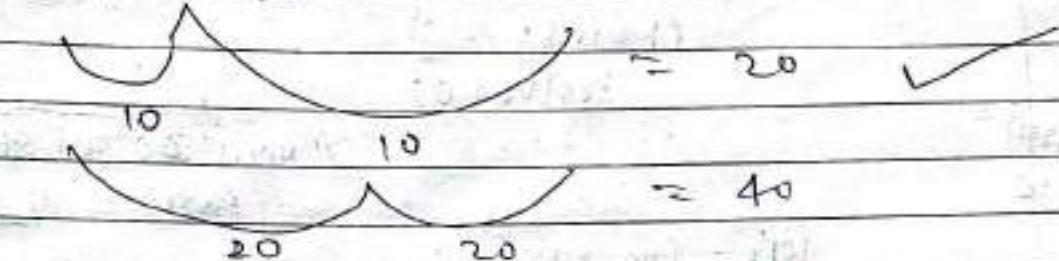
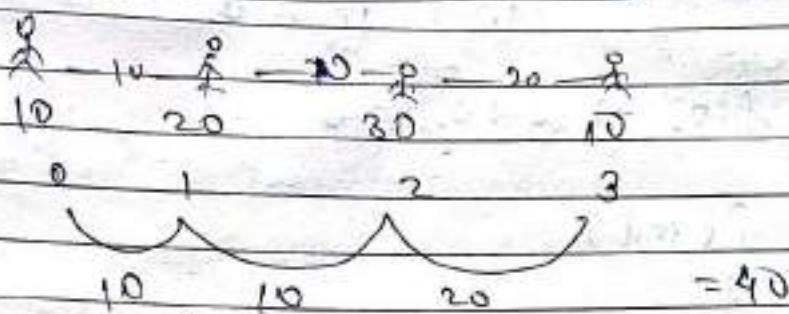
Input

Shortcut

all possible ways

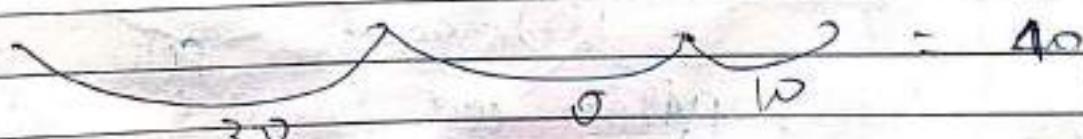
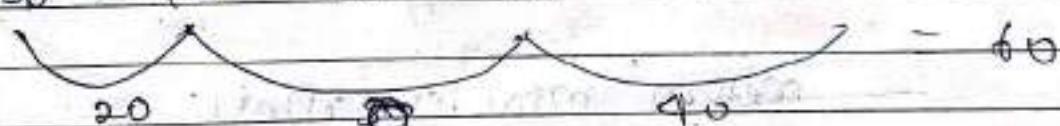
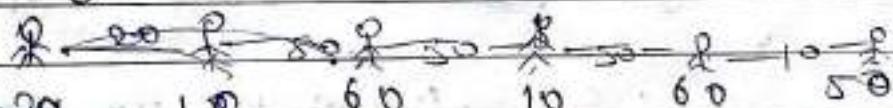
- (1) Try to represent the problem in terms of index.
- (2) Do all possible steps on that index according to the problem statement.
- (3) If question say count all ways then sum of all steps.
- (4) min (of all steps) → find min

Frog Jump Problem :



i) All possible ways, best ways - Means Recursion
5P

Why a greedy soln does not work?



Clearly, frogs move, so we have to try Recursion.

Recursion → Try all possible ways.

(min energy)

Step 1: index

Step 2: Do all steps on that index acc. to question.

Take @ the min (all steps).

Step 3:

~~$f(n-1) \rightarrow \min \text{ energy required to reach } (n-1) \text{ from } 0.$~~

$f(0) \rightarrow (0 \rightarrow 0) = 0$

$f(\text{ind})$

$\left\{ \begin{array}{l} \text{if } (\text{ind} == 0) \\ \text{return } 0; \end{array} \right.$

$\text{return } 0;$

Recurrence
rule

// Now do all stuffs on the
index +1 or -1, jump

$\text{left} = f(n-1)$

$\text{left} = f(\text{ind}-1) + \text{abs}(a[\text{ind}] - a[\text{ind}-1]);$

$\text{if } (\text{ind} > 1)$

$\text{right} = f(\text{ind}-2) + \text{abs}(a[\text{ind}] - a[\text{ind}-2]);$

// Now take the minimal

$\text{return } \min(\text{left}, \text{right});$

notes

$$f(5) = 40 \text{ Ans}$$

$$f(4) = 30 \quad f(3)$$

$$f(3) = 20 \quad f(2)$$

$$f(2) = 10 \quad f(1) = 20$$

$$f(1) = 0 \quad f(0) = 0$$

$$f(5)$$

$$\text{Ans} = f(4) + 10 = 40$$

$$\text{right} = f(3) + 10 = 30$$

$$\min(40, 30)$$

$$\text{and so on} \quad \frac{190}{90}$$

80 10 20 30 40 50

$f(1)$

{ }

$$\text{left} = f(0) + \text{abs}(20)$$

$$\begin{aligned} \text{right} &= \text{INT}_{\text{MAX}} \times \quad \because \text{int } 31 \rightarrow \text{false} \\ \text{return} &(20, \text{INT}_{\text{MAX}}, \\ \} &\quad \therefore f(1) = 20 \end{aligned}$$

$f(2)$

{ }

$$\text{left} = f(1) + (50) : = 70$$

$$\text{right} = f(0) + (30) : = 30$$

$\text{return} (70, 30)$

$$\} \quad \therefore f(2) = 30$$

$f(3)$

$$\begin{aligned} \text{left} &= f(2) + (50) : = 80 \\ \text{right} &= f(1) + (0) : = 20 \end{aligned}$$

$$\text{return} (80, 20) \therefore f(3) = 20$$

{ }

$f(4)$

20

$$\text{left} = f(3) + (50) = 70$$

$$\text{right} = f(2) + (0) = 30$$

$\text{return} (70, 30)$

{ }

$$\therefore f(4) = 30$$

$f(5)$

30

$$\text{left} = f(4) + (10) = 40$$

$$\text{right} = f(3) + (40) = 60$$

$\text{return} (40, 60) \therefore f(5) = 40$ *Ans*

Step 1

(ii) Now convert Recurrence into DP

Recurrence \rightarrow DP

Memoization

\rightarrow Look at the parameters
are changing.

Ind is changing

\therefore Max size of ind is 5

$$\therefore 5+1=6$$

DP[6]

Step 1: declare an array of size $n+1$

[$dp[n+1] :=$] - ①

Step 2: Before returning add it up.

Store it and return.

return $dp[ind] = \min(left, right)$; - ②

check if it is previously computed or not.

If ($dp[ind] != -1$)

return $dp[ind]$; - ③

TC $\rightarrow O(N)$

SC $\rightarrow O(N) + O(N)$

Recursion

array

Let's code

int ff(int ind, vector<int> &heights, vector<int> &dp) {

if(find == 0)

```
return 0; } if(dp[find] == -1) return dp[find];
```

int test = f(ind-1, height, dp) + abs(height[ind] - height[ind-1]);

~~long weight = INT_MAX~~

if(ind > i)

3

$$x^{\text{front}} = f(\text{front} - 23)$$

`height = f(ind-1, height,dft+abs(height[ind])`

-height[find- i])

* return min(left, right);

return dP[nd] = min(left, right);

~~Only some~~

~~test case with
Paul~~

Title

Now optimized - Memoization

```
int frogjump(int n, vector<int> &height)
```

`vector<int> dp(m+1, -1);` — ① step

return f(n-1), help, dp

1

~~Tc → 0(N)~~

$\delta C \rightarrow 0(N) \rightarrow 0_{\text{ini}}$

~~Securifor~~ ~~Aero~~
dp

~~Step 1 ÷ declare df~~

$\text{dp}[m+1]$

Step 2: Store it and return (overlapping sub problem)

$$\text{return } \in dp[\text{ind}] = \min(\text{left, right});$$

Step 3: Check if it is previously computed or not

if (dp[ind] == -1)

return dp[ind];

(@Aashish Kumar Nagarkar)

Memoization

(TOP-down)

Tabulation

(Bottom-up)

~~Tabulation~~
method

int dp[n] →
for zero based index
int frogjump(int n, vector<int> &height)

{
vector<int> dp(n, 0);
dp[0] = 0;

for (int i=1; i<n; i++)

{
int fs = dp[i-1] + abs(height[i] - height[i-1]);

int ss = INT_MAX;

if (i>1)

{
ss = dp[i-2] + abs(height[i] - height[i-2]);

dp[i] = min(fs, ss);

}
return dp[n-1];

}

Tc → O(N)

Sc → O(N)

array

DP

+ O(N)
Recursion
reduced

Space Optimization

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Print frog jump (int n, vector<int> &height)

2
int prev = 0;

int prev2 = 0;

for (int i = 1; i < n; i++)

int fs = prev + abs(height[i] - height[i-1]);

int ss = INT_MAX;

if (i > 1)

ss = prev2 + abs(height[i] - height[i-2]);

int curi = min(fs, ss);

prev2 = prev;

prev = curi;

return prev;

T.C. = O(N)

SC = O(N) + O(N)
~~DP~~ ~~Recursion~~

∴ SC = O(1)

Space are reduced

Recurrence & Codef(ind)

if (ind == 0)
 return 0;

int minSteps = INT_MAX;

for (int i=1; i<=k; i++)

if (ind - i >= 0)

Jump = f(ind - i) + abs(a[i] - a[ind - i])

minSteps = min(minSteps, jump);

Now Memoize the codef(ind)~~Tabulation~~

int dp[n];

dp[0] = 0;

for (int i=1; i<n; i++)

f(i)

int minSteps = INT_MAX;

for (int i=1; i<=k; i++)

if (i - j >= 0)

}

Jump = dp[i-1] + abs(a[i] - a[i-j]),

minSteps = min(minSteps, jump);

$dP[i] = \min_{j \neq i} \{dP[j]\}$

Print $(dP[n-1])$: $T \rightarrow O(N \times K)$
 $SC \rightarrow \underline{O(N)}$

Can't optimize
further

as $SC = \underline{O(N)} + \underline{O(N)}$

MAXIMUM SUM OF Non- ADJACENT ELEMENTS

Let's try out all subsequences with the
given constraints

pick the one
with maximum sum.

Try out all ways
recursion

Recursion

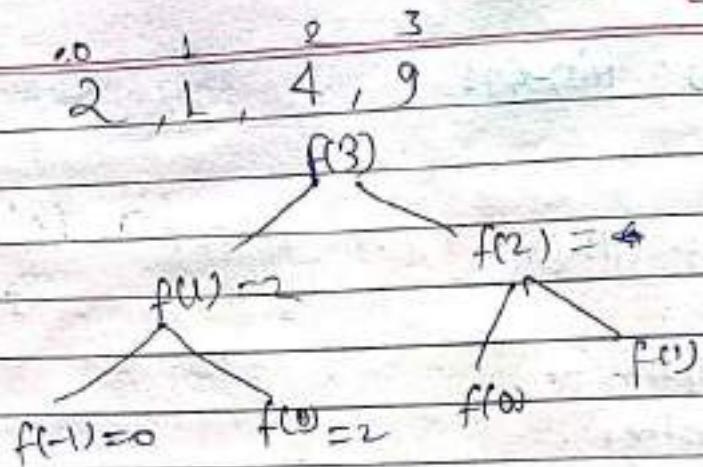
Print all subsequences
→ pick / non-pick

1. Index

2. No stuff

3. return the best you can get

PICK subsequence with no adjacent element.

 $f(1)$ \sim

$$f(1) \Rightarrow \min[0, \dots] \quad \text{pick} = q[1] + f(-1) = 1$$

$$\text{not-pick} = 0 + f(0) = 2$$

$$\max(\text{pick}, \text{not-pick}) \Rightarrow$$

$$\therefore \underline{f(1) = 2}$$

 $f(3)$ $\{$

$$\text{pick} = \alpha[3] + f(1) = 11$$

$$\text{not-pick} = 0 + f(2) = 6$$

$$\max(\text{pick}, \text{not-pick}) \therefore \underline{f(3) = 11}$$

 $f(2)$ $\{$

$$\text{pick} = q[2] + f(0) = 6$$

$$\text{not-pick} = 0 + f(1) = 2$$

$$\max(\text{pick}, \text{not-pick}) \therefore \underline{f(2) = 6}$$

 $Tc = O(N)$ $Sc = O(N) + O(N)$

Apursh Kumar Nayak

Lab Code

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Recurrence code

```
int f(int ind, vector<int> &nums, &dp)
{
    if(ind == 0)
        return nums[ind];
    if(ind < 0)
        return 0;
    int pick = nums[ind] + f(ind-2, nums, dp);
    int not_pick = 0 + f(ind-1, nums, dp);
}
```

```
return dp[ind] = max(pick, not_pick);
```

```
int maximumNonAdjacent(vector<int> &nums)
```

```
int n = nums.size();
```

```
vector<int> dp(n+1); -①
```

```
return (n-1, nums, dp);
```

Non-memoized → TLE
Save from TLE

Tabulation

int $dp[0] = a[0];$

int neg = 0;

for(int i=1; i<n; i++)

}

take = $a[i] + dp[i-1];$

nonTake = ~~0~~;

if ($i > 1$)

take = take + $dp[i-2];$

NonTake = 0 + $dp[i-1];$

$dp[i] = \max(\text{take}, \text{nonTake});$

}

TC = $O(N)$

SC = $O(N)$

Space Optimization

int prev = $a[0]$

int prev2 = 0;

for (int i=1; i<n; i++)

{

take = $a[i] + prev;$

if ($i > 1$)

take = take + prev2;

nonTake = 0 + prev;

$c_{i,j} = \max(\text{take}, \text{non-take})$

$p_{prev2} = p_{prev}$

$p_{prev} = c_{i,j}$

?
print(prev);

* ~~int Max_sum_Non_Neg_1 (vector<int> &num)~~

}

int n = num.size();

int prev = num[0];

int prev2 = 0;

for (int i = 1; i < n; i++)

{

int take = num[i];

if (i > 1)

take = take + prev2;

int notTake = 0 + prev;

int curi = max(take, notTake);

prev2 = prev;

prev = curi;

?
return prev;

HOUSE ROBBERY

int max (vector<int> &num)

{

int n = num.size();

int prev = num[0];

int prev2 = 0;

for (int i = 1; i < n; i++)

{ int take = num[i];
if (i > 1)

take = take + prev2;

int notTake = 0 + prev;

int curi = max(take, notTake);

prev2 = prev;

prev = curi;

return prev;

}

int houseRobber (vector<int> &valueInHouse)

{

vector<int> temp1, temp2;

int n = valueInHouse.size();

if (n == 1) return valueInHouse[0];

for (int i = 0; i < n; i++)

{ if (i == 0) temp1.push_back (valueInHouse[i]);

if (i == 1) temp2.push_back (valueInHouse[i]);

}

return max (maximond(temp1), maximond (temp2));

NINJA TRAINING problem

Whenver

(Greedy fails)

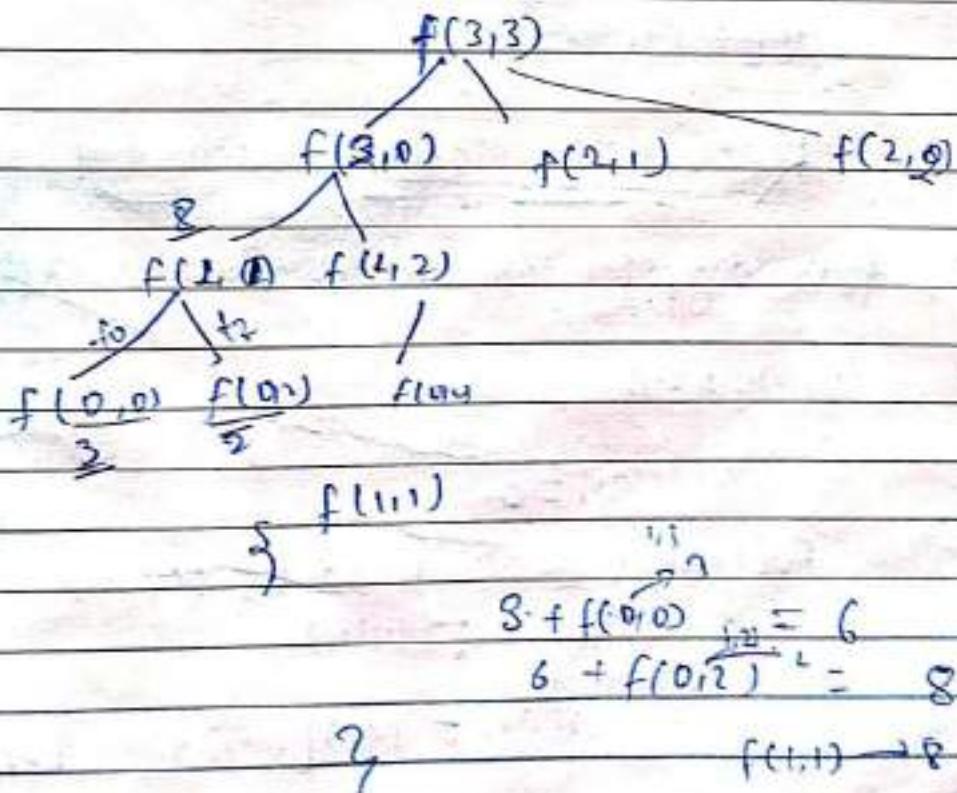
Try all possible ways

Recursion

1. index

- 2. Do stuff on that index
- 3. Find max or min

t_0	t_1	t_2	
2	1	3	d_0
$\textcircled{3}$	4	6	d_1
10	1	6	d_2
8	3	7	d_3

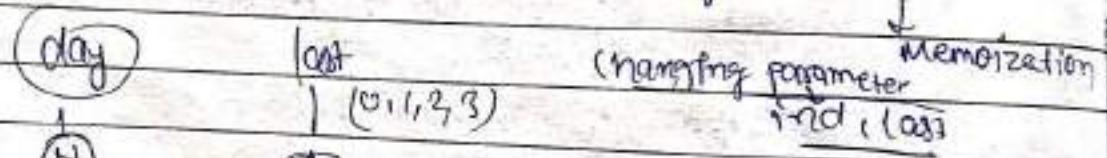


$$f(1,2) = \{ \begin{array}{l} f(0,0) + f(0,1) \\ f(1,1) \end{array} \} = \{ \begin{array}{l} 3+3 = 6 \\ 4+3 = 7 \end{array} \} = 7$$

$$f(2,0) = \{ \begin{array}{l} 1 + f(1,1) \\ 6 + f(1,2) \end{array} \} = \{ \begin{array}{l} 9 \\ 12 \end{array} \} = 12$$

$$f(2,1)$$

Overlapping sub-problem



$N \times 4$ dp size array
dp[lost][but]

Recursion code + memorized

```

int f(int day, int lost, vector<vector<int>> &points, dp)
{
    if(day == 0)
    {
        int maxi = 0;
        for(int task = 0; task < 3; task++)
        {
            if(points[task] != lost)
            {
                maxi = max(maxi, points[0][task]);
            }
        }
        return maxi;
    }
}
```

```

if(dp[day][task] == -1)
    return dp[day][task];
int maxi = 0;
for(int task = 0; task < 3; task++)
{
    if(task != last)
    {
        int point = points[day][task] + f(day-1, task,
                                         pointers);
        maxi = max(maxi, point);
    }
}
return dp[day][last] = maxi;
}

```

int nijaprojns(int n, vector<vector<int>> &points)

{ vector<vector<int>> dff(n, vector<int>(i, -1));
 return f(n-1, 0, points, dff); }

$$T.L = O(N \times 4) \times 3$$

$$S.C = O(N) + O(N \times 4)$$

Tabulation :-

$$dp[0][0] = \max(\text{arr}[0][1], \text{arr}[0][2])$$

$$dp[0][1] = \max(\text{arr}[0][0], \text{arr}[0][2])$$

$$dp[0][2] = \max(\text{arr}[0][0], \text{arr}[0][1])$$

$$dp[0][3] = \max(\text{arr}[0][0], \text{arr}[0][1], \text{arr}[0][2])$$

Tab

Tabulation

PNT initializing (int n, vector<vector<int>> &points)

{ vector<vector<int>> dp(n, vector<int>(4, 0));

$$dp[0][0] = \max\{points[0][0], points[0][2]\};$$

$$dp[0][1] = \max\{points[0][0] + points[0][2]\};$$

$$dp[0][2] = \max\{points[0][0], points[0][1]\};$$

$$dp[0][3] = \max\{points[0][0] + points[0][1], points[0][2]\};$$

for (int day = 1; day < n; day++)

{ for (int last = 0; last < 4; last++)

$$\{ dp[day][last] = 0;$$

for (int task = 0; task < 3; task++)

{

$$\text{if } task == last$$

{

$$\text{int } task_1 = last;$$

{

$$\text{int point} = points[day][task]$$

$$= dp[day - 1][task];$$

$$dp[day][last] = \boxed{}$$

$$= \max(dp[day][last], point);$$

{}

return dp[n - 1][0];

TC - O(NV^2)

SC - O(NV)

Space Optimization

int knapsack(int n, vector<vector<int>> &points)

 vector<int> prev(i, 0);

$$\text{prev}[0] = \max(\text{points}[0][1], \text{points}[0][2]);$$

$$\text{prev}[1] = \max(\text{points}[0][0], \text{points}[0][2]);$$

$$\text{prev}[2] = \max(\text{points}[0][0], \text{points}[0][1]);$$

$$\text{prev}[3] = \max(\text{points}[0][0], \text{points}[0][1], \text{points}[0][2]);$$

for (int day = 1; day < n; day++)

 vector<int> temp(i, 0);

 for (int last = 0; last < 4; last++)

$$\text{temp}[last] = 0;$$

 for (int last = 0; last < 3; last++)

 if (last == last)

$$\text{temp}[last] = \max(\text{temp}[last], \text{points}[day][last] + \text{prev}[last]);$$

 prev = temp;

return prev[3];

$T_C = O(N \times 4 \times 3)$

$S_C = O(4)$

constant

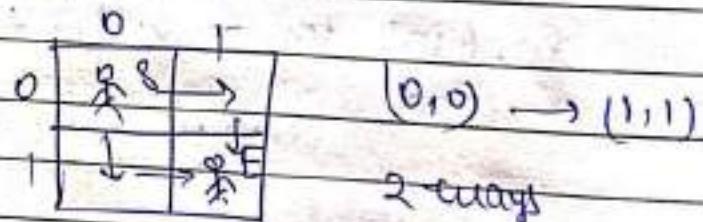
DP on Grids | 2D Matrix

- count paths
- count paths with obstacles
- Min path sum
- Max path sum
- Triangle
- 2 start points

6 problem

Total unique path

Unique path



$(0,0) \rightarrow (m-1, n-1)$

Try all possible ways

Means apply Recursion

How to write recursion

1. Express in terms of index $f(i, j)$ now go
2. Apply no of steps (f, i)
3. Sum up all ways (min/max)

$f(i, j) \rightarrow$ no of unique ways
 $(0,0) \rightarrow (i, j)$

$f(i, j)$

Base case

8	1
*	*

return 1 if reach destination

return 0 if can't reach destination

~~if~~ $f(i, j)$

~~if~~

$\{ \text{if } i == 0 \& j == 0 \}$

return 1;

Base case

~~EXPIRED~~

$\{ \text{if } i < 0 \& j < 0 \}$

return 0;

$\{ \text{if } (\text{dp}[i][j] == -1) \text{ return dp}[i][j]; \}$

~~EXPIRED~~

$up = f(i-1, j);$

$left = f(i, j-1);$

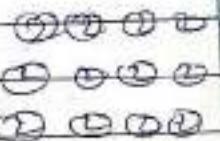
↑ upper
left → 2 path

return $(up + left);$

~~return up~~

$\{ \text{dp}[i][j] = \}$

$TC \approx (2^{mn})$



$SC \rightarrow O(\text{path length})$

$(0,0) (0,1) (0,2) (1,0) (1,1) (1,2) (2,0) (2,1) (2,2)$

$(1,3)$

$(2,3)$

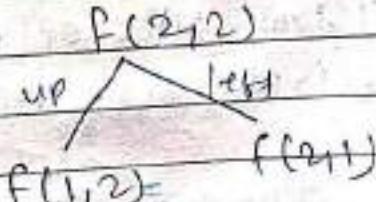
Recursion → DP

~~Memorization~~

overlapping sub problem.

0	*	
1		
2		*

Let $m = 3, n = 3$



$f(1,2)$

$f(2,1)$

$f(1,1)$

$f(0,2)$

$f(1,0)$

$f(0,1)$

$f(1,1)$

$f(0,0)$

$f(0,1)$

$f(1,0)$

$f(0,0)$

$up = f(1,1)$

$left = f(0,0)$

$return 0+1$

1

$TC = O(N \times M)$

$f(1,2)$

$f(0,1)$

$f(1,1)$

$f(0,0)$

$SC = O(N \times M)$

$f(1,1)$

$f(0,0)$

DP

$f(1,1)$

$f(0,0)$

$f(1,1)$

Tabulation :-

$dp[m][m];$
i.e. $dp[0][0] = 1$

```
for( i=0 → m-1 )
    { for( j=0 → n-1 ) }
```

Memoization → Tabulation

1. Declare base case

2. Express various states in for loop

3. copy the recurrence & write.

if($i == 0 \& j == 0$)

$dp[i][j] = 1$

else

}

if($i > 0$) up = $dp[i-1][j]$;

if($j > 0$) left = $dp[i][j-1]$;

~~dp[i][j] = up + left;~~

3

}

printf($dp[i][j]$); $T.C = O(N \times M)$

$S.C = O(N \times M)$

→ If there is a previous row previous column we can space optimized it.

$$dp[i][j] = dp[i-1][j] + dp[i][j-1]$$

best way to optimise

$$dp[m] \rightarrow 0$$

$$\text{for } (i=0 \rightarrow m-1)$$

$$\downarrow \text{for } (i=0 \rightarrow n-1)$$

$$\uparrow \text{if } (i=-0 \text{ & } j=-0)$$

$$dp[i][j] = 1$$

else {

$$dp[i][j] = dp[i-1][j] + dp[i][j-1]$$

}

Code $f(i, j, \&dp)$

{ if ($i == 0 \text{ & } j == 0$)

return;

if ($i < 0 \text{ || } j < 0$) return;

if ($dp[i][j] != -1$)

return $dp[i][j]$;

int up = f(i-1, j, dp);

int left = f(i, j-1, dp);

return $dp[i][j] = up + left$;

}

int uniquepath (int m, int n)

{

int dp[m][n];

for (int i = 0; i < m; i++)

{

for (int j = 0; j < n; j++)

{

if (j == 0 || j == 0)

dp[i][j] = 1;

else

{

int up = 0;

int left = 0;

if (i > 0) up

up = dp[i-1][j];

left = dp[i][j-1];

dp[i][j] = up + left;

{

~~TLE~~

?

return dp[n-1][m-1];

{

PNT UniquePath(int m, int n)

{

 vector<int> prev(n, 0);

 for (int i = 0; i < m; i++)

{

 vector<int> cur(n, 0);

 for (int j = 0; j < m; j++)

}

 if (i == 0 && j == 0)

 cur[j] = 1;

else {

 int up = 0;

 int left = 0;

 if (i > 0) up =

 prev[j];

 if (j > 0)

 left = cur[j - 1];

 dp[i][j] = up + left;

}

}

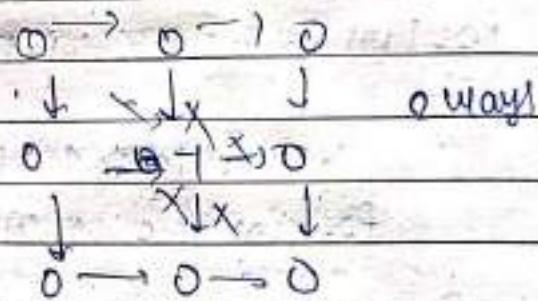
 prev = cur;

}

 return prev[m - 1];

}

Unique paths Q DP on Grid with Maze obstacle



f(i,j)

```
if (i >= 0 & & j >= 0 & arr[i][j] == -1)
    return 0;
```

```
if (i == 0 & & j == 0)
    return 1;
```

```
if (i < 0 || j < 0)
    return 0;
```

```
if (dp[i][j] == -1)    take dp[i][j];
```

up = f(i-1, j);

left = f(i, j-1);

return up + left;

}
 return dp[i][j] = up + left;

Tabulation :-

```

for (i=0 → m-1)
  ↓
    for (j=0 → n-1)
      ↓
        if (i==0 & j==0)
          dp[i][j] = 1;
        else
          if (i>0) up = dp[i-1][j];
          if (j>0) left = dp[i][j-1];
          return up + left;
    }
  }
}

```

Code recursion → Memorization

```

int mod = (long)(1e9+7);
int f(int i, int j, vector<vector<int>> &mat, vector<vector<int>> &dp)
{
  if (i>=0 & j>=0 & mat[i][j]==-1) return 0;
  if (i==0 & j==0) return 1;
  if (i<0 || j<0) return 0;
  if (dp[i][j]==-1) return dp[i][j];
  int up = f(i-1, j, mat, dp);
  int left = f(i, j-1, mat, dp);
  return (up + left)%mod;
}
int mazePathCount(int n, int m, vector<vector<int>> &mat)
{
  vector<vector<int>> dp(n, vector<int>(m, -1));
  return f(n-1, mat, dp);
}

```

Tabulation :

```

int mod = (int)(1e9 + 7);
int dp[n][m];
for(int i = 0; i < n; i++)
{
    for(int j = 0; j < m; j++)
    {
        if(mat[i][j] == -1) dp[i][j] = 0;
        else if(i == 0 && j == 0) dp[i][j] = 1;
        else
            up = 0, left = 0;
            if(i > 0) up = dp[i-1][j];
            if(j > 0) left = dp[i][j-1];
            dp[i][j] = (up + left) % mod;
    }
}
return dp[n-1][m-1];

```

Space optimization

```

int mod = (int)(1e9 + 7);

```

```

pair<int> maxObstacle(pair<int, int> p, vector<vector<int>>& mat);

```

```

vector<int> prev(m, 0);

```

```

for(int i = 0; i < n; i++)

```

```

    vector<int> curr(m, 0);

```

```

    for(int s = 0; s < m; s++)

```

```

        if(mat[i][s] == -1)
            curr[s] = 0;
    
```

```

        else if(s == 0 && i == 0) curr[s] = 1;
    
```

```

        else
    
```

```

        int up = 0, left = 0;
    
```

```

        if(i > 0) up = prev[s];
    
```

```

        if(s > 0) left = prev[s-1];
    
```

$$\text{cur}[j] = (\text{up} + \text{left}) \% \text{mod};$$

}

}

prev = cur;

}

return prev[n-1];

}

MINIMUM PATH SUM IN GRID

	0	1	2	
0	5	9	6	2x3
1	11	5	2	(0,0) → (0,2)

$$5 + 11 + 5 + 2 = 23 \rightarrow \text{MM}$$

$$5 + 9 + 5 + 2 = 21 \rightarrow \text{MM}$$

Why not follow greedy

10	8	2	
10	5	100	
1	1	2	

$$\text{greedy} = 10 + 8 + 2 + 100 \\ \times + 2$$

$$\text{Min} = 10 + 10 + 1 + 1 + 2 \checkmark$$

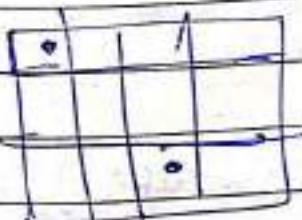
Try out all paths

Recursion

1.) index(i,j)

2.) explore / all paths

3.) take the min/max path



dots, i,j

(0,0) → (i,j)

$f(n-1, m-1) \rightarrow (0,0) \rightarrow (n-1, m-1)$

$f(i, j)$

{

$f(i=0 \& j=0)$

return $a[0][0]$;

$f(i < 0 \& j < 0)$

return INT_MAX;

(2) $f(a[i][j], i=j) \rightarrow \min dp[i][j];$

$up = a[i][j] + f(i-1, j);$

$left = a[i][j] + f(i, j-1);$

(1) $dp[i][j] =$

return $\min(up, left);$

}

(3) Recursion → memorization

overlapping

sub problem

(4) $dp[n][m] \rightarrow -1$

Code

int f(int i, int j, vector<vector<int>> &grid,
vector<vector<int>> &dp)

if ($i == 0 \& j == 0$)

return grid[i][j];

if ($i < 0 \& j < 0$) return -999;

if ($dp[i][j] \neq -1$) return dp[i][j];

int up = grid[i][j] + f(i-1, j, grid, dp);

int left = grid[i][j] + f(i, j-1, grid, dp);

@Apashish Kumar Nayak

return $dp[i][j] = \min(\text{left}, \text{up})$.

{}

int minsumpath(vector<vector<int>> &grid)

{

int n = grid.size();

int m = grid[0].size();

vector<vector<int>> dp(n, vector<int>(m, -1));

return f(m-1, n-1, grid, dp);

{}

$v(m-1, n-1) = \min(v(m-1, n-1), v(m-1, n-2) + grid[m-1][n-1])$

Tabulation =

int minsumpath(vector<vector<int>> &grid)

{

int n = grid.size();

int m = grid[0].size();

vector<vector<int>> dp(m, vector<int>(n, 0));

for (int i=0; i<n; i++)

{ for (int j=0; j<m; j++)

{ if (i == 0 && j == 0)

dp[i][j] = grid[i][j];

else {

int up = grid[i][j];

if (j > 0) up += dp[i-1][j];

else up += seg;

```
int left = grid[i][j];
if(j > 0) left += dp[i][j-1];
else left += 1e9;
```

$$dp[i][j] = \min(\text{left}, \text{up})$$

{

{

{

Space Optimization

PAGE NO.: _____
DATE: / /

vector<int> cu(m, 0);

for (int j=0; j<m; j+1)

{

if (i==0 & j==0)

cui[j] = grid[i][j];

else if

int up = grid[i][j];

if (r>0) up += prev[j];

else up += reg;

int left = grid[i][j];

if (j>0) left += cui[j-1];

else left += reg;

cui[j] = min(left, up);

2

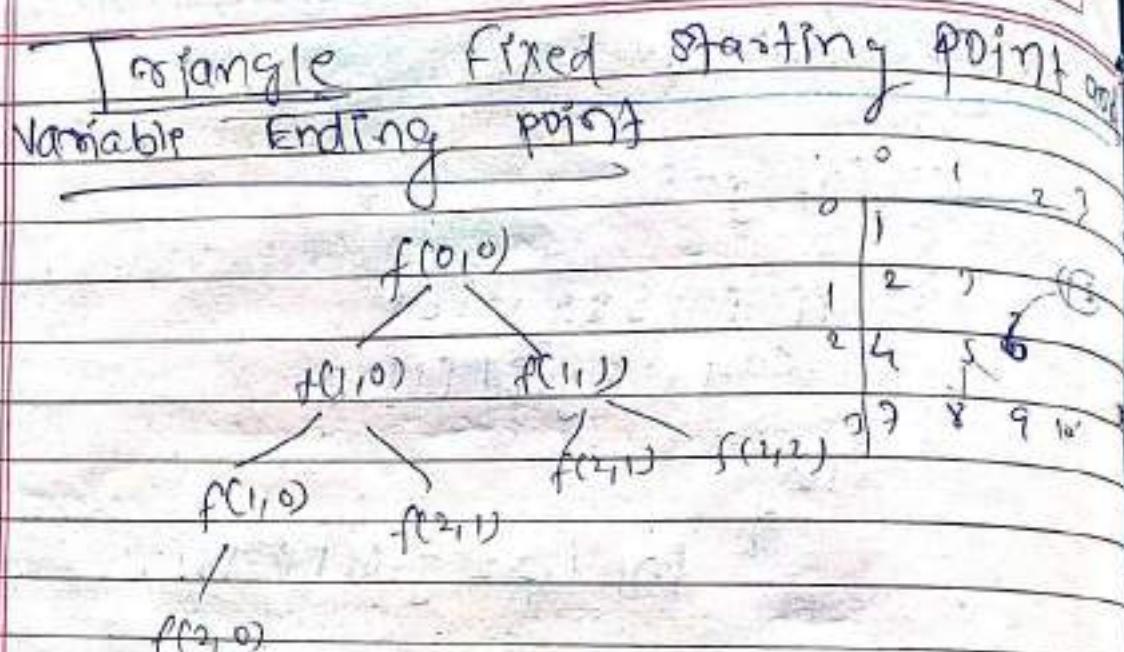
prev = cui

3

return prev[n-1];

4

Q-32



`int f(int i, int j, vector<vector<int>> &triangle, int n, vector<vector<int>> dp)`

TLE

{
if ($i = -n - 1$)

return triangle[n - 1][j];

}

{
if ($dp[i][j] = -1$)

return dp[i][j];

int d = triangle[i][j] + f(i + 1, j, triangle, n, dp);

int dg = triangle[i][j + 1] + f(i + 1, j + 1, triangle, n, dp);

return dp[i][j] = min(d, dg);

{
int minimumTriangle (vector<vector<int>> &triangle, int n)
{
vector<vector<int>> dp(n, vector<int>(n, -1));
return f(0, 0, triangle, n);

}

To avoid TLE \Rightarrow Tabulation

```
int minsumpath(vector<vector<int>> &triangle, int n)
{
    vector<vector<int>> dp(n, vector<int>(n, 0));
}
```

```
for (int i = 0; i < n; i++)
{
    dp[n - 1][i] = triangle[n - 1][i];
}
```

```
for (int i = n - 2; i >= 0; i--)
{
    for (int j = i + 1; j >= 0; j++)
    {
        int d = triangle[i][j] + dp[i + 1][j];
        int dg = triangle[i][j] + dp[i + 1][j + 1];
    }
    dp[i][i] = min(d, dg);
}
```

```
return dp[0][0];
}
```

Space Optimization

```
int Minsumpath(vector<vector<int>> &triangle, int n)
{
    vector<int> front(n, 0), curr(n, 0);
}
```

```
for (int i = 0; i < n; i++)
{
    front[i] = triangle[n - 1][i];
}
```

```
for (int i = n - 2; i >= 0; i--)
{
    for (int j = i + 1; j >= 0; j--)
    {
        int d = triangle[i][j] + front[j];
        int dg = triangle[i][j] + front[j + 1];
    }
    front[i] = min(d, dg);
}
```

```
curr[i] = min(d, dg);
```

```
return front[0];
```

? both loop ends

D-12

MINIMUM/MAXIMUM FALLING PATH SUM

	5	2	10	4
100	3	2	1	
1	2	20	2	
	2	2	1	

Greedy \rightarrow fails (because of uniformity)
 Greedy will pass only when elements are uniform

We can not apply greedy ^{if} uniformity
 not there.

			$f(2,0)$
			$f(1,1)$
			$f(1,0)$
0	1	2	$f(1,0) + f(0,0)$
1	2	3	$f(1,1) + f(0,1)$
2	1	2	$f(1,0) + f(0,1)$

$f(1,0)$

$$\{ \quad d = 2 + f(0,1) \quad - \text{leg}$$

$$u = 2 + f(0,0)$$

$$rd = 2 + f(0,1)$$

Rp

Recursion code

PAGE NO.: _____
DATE: / /

```

int f(int i, int j, vector<vector<int>> &matrix, vector<vector<
    <int>> &dp)
{
    if (i < 0 || j >= matrix[0].size()))
        return -leg;

    if (dp[i][j] == -1)
        return matrix[0][i][j];

    if (dp[i][j] != -1)
        return dp[i][j];

    int u = matrix[i][j] + f(i-1, j, matrix, dp);
    int ld = matrix[i][j-1] + f(i-1, j-1, matrix, dp);
    int rd = matrix[i][j+1] + f(i-1, j+1, matrix, dp);

    return dp[i][j] = max(u, max(ld, rd));
}

```

int getmax (vector<vector<int>> &matrix,

```

{
    int n = matrix.size();
    int m = matrix[0].size();

    vector<vector<int>> dp(n, vector<int>(m, -1));

    int maxi = -leg;
    for (int i = 0; i < n; i++)
    {
        maxi = max(maxi, f(n-1, i, matrix, dp));
    }
    return maxi;
}

```

Tabulation =

`int getmax (vector<vector<int>> &matrix)`

{
 int n = matrix.size();
 int m = matrix[0].size();

`vector<vector<int>> dp(m, vector<int>(m, 0));`

for (int j = 0; j < m; j++)

{
 dp[0][j] = matrix[0][j];

for (int i = 1; i < n; i++)

{
 for (int s = 0; s < m; s++)

 int u = matrix[i][s] + dp[i - 1][s];

 int ld = matrix[i][s] + dp[i - 1][s - 1];

 int rd = matrix[i][s] + dp[i][s + 1];

 int ld = matrix[i][s];

 if (i - 1 > 0)

 ld += dp[i - 1][s - 1];

 else

 ld += -1e8;

 prev[i - 1];

 int rd = matrix[i][s];

 if (s + 1 < m)

 rd += dp[i - 1][s + 1];

 else

 rd += -1e8;

 prev[s + 1];

 dp[i][s] = max(u, max(ld, rd));

} \rightarrow prev = curr; i++;

```

int maxi = -1e8;
for (int i = 0; i < m; i++) {
    maxi = max(maxi, dP[n-i][i]);
}
return maxi;
    
```

Space Optimization code :-

int curr[m], prev[m];

Just replace $dP[i][j] \rightarrow prev[j]$

& \leftarrow ~~maxi~~ \rightarrow prev = curr;

and \rightarrow return prev.prev

in this case

return max(maxi, prev);

return ~~s~~ max(maxi, prev);

Cherry Pickup

Rules

- ① Express everything in terms (i_1, i_1) & (i_2, i_2)
- ② Explore all-type paths ✓ ↗
- ③ Max sum ↗

fixed starting point

variable ending point ↗

$(0, 0)$

$(0, m-1)$

I end (at any index is in the last row)

All paths by Alice + All paths by Bob

Recursion

Recursion

take together

$f(0, 0, 0, m-1)$

use

not

base case

i) out of Boundary ↗ ↘

ii) last row case (destination)

Boundary case always write first ↗ ↘

$f(i_1, i_1, i_2, i_2)$

if ($i_1 < 0 \text{ or } i_1 > m \text{ or } i_2 < 0 \text{ or } i_2 > m$)
return -1e8;

↙ Means they reach at same time.

$f(i = n-1)$

{ $f(j_1 = j_2)$

return $a[i][j_1]$

else

return $a[i][j_1] + f(i)[j_2]$;

② Explore all the paths

$(i_1, j_1) \rightarrow (i_2, j_2)$

In one step move Alice & Bob both

maxi=0:

for(dj1 → -1 → +1)



for dj2 → -1 → +1

5

maxi = max(maxi, f(i+1, j+1))

if(j1 == j2) } , a[i][j1] + f(i+1, j1+dj1, j1+dj2) } ; }

maxi = max(maxi, f(i+1, j+1) + a[i][j+1] + f(i+1, j1+dj1, j1+dj2)); }

T $\rightarrow 3^n \times 3^n$ = exponential
SC = $O(N)$ ASL

Auxiliary stack space

Recursion code

`int f(int i, int j1, int j2, int r, int c,
vector<vector<int>> &grid, vector<vector<int>> &dp)`

}

`if (j1 < 0 || j2 < 0 || j1 > = 5 || j2 > = c)`

{

`return -1e8;`

}

`if (i == r-1)`

{

`if (j1 == j2)`

`return grid[i][j1];`

`else return grid[i][j1] + grid[i][j2];`

}

`if (dp[i][j1][j2] != -1)`

{ `return dp[i][j1][j2];`

}

`int maxi = -1e8;`

`for (int dj1 = -1; dj1 <= +1; dj1++)`

{

`for (int dj2 = -1; dj2 <= +1; dj2++)`

{

`int value = 0;`

`if (j1 == j2) value = grid[i][j1];`

`else`

`value = grid[i][j1] + grid[i][j2];`

`value += f(i+1, j1+dj1, j2+dj2, r, c, grid, dp);`

`maxi = max(maxi, value);`

}

`return dp[i][j1][j2] = maxi;`

}

```
int maximumchocolate( int n, int c, vector<vector<int>> grid,
```

{ };

```
    vector<vector<vector<int>> dp(n, vector<vector<int>>(c, vector<int>(0, -1)) );
```

```
    return f(0, 0, c-1, n, c, grid, dp);
```

{ };

Tabulation

```
f11 MaxChocolate( int n, int m, vector<vector<int>> grid )
```

```
{ };
```

```
vector<vector<vector<int>> dp(n, vector<vector<int>>(m, vector<int>(0, -1)) );
```

fai

out

out

```
for( int j1 = 0; j1 < m; j1++ )
```

{ };

if(j1 == j2)

```
    dp[n-1][j1][j1] = grid[n-1][j1];
```

else

```
    dp[n-1][j1][j2] = grid[n-1][j1] + grid[n-1][j2];
```

{ };

```
for( int i = n-2; i >= 0; i-- )
```

{ };

```
    for( int j1 = 0; j1 < m; j1++ )
```

{ };

int maxi = -1e8;

```
    for( int d11 = -1; d11 <= +1; d11++ )
```

{ };

```
        for( int d2 = -1; d2 <= +1; d2++ )
```

ur

```

    {
        int value = 0;
        if (j1 == j2) value = grid[i][j];
        else
            value = grid[i][j1] + grid[i][j2];
        if (j1 + dj1 >= 0 & j1 + dj1 < m)
            && j2 + dj2 >= 0 & j2 + dj2 < m)
                value += -1e8;
        maxi = max(maxi, value);
    }
}

```

$dP[i][j1][j2] = \max_i;$

```

    return dP[m-1];
}

```

SPACE OPTIMIZATION

int maximumChocolate(int n, int m, vector<vector<int>> &grid)

```

vector<vector<int>> front(m, vector<int>(m, 0));
vector<vector<int>> cur(m, vector<int>(m, 0));

```

```

for (int j1 = 0; j1 < m; j1++)

```

```

    for (int j2 = 0; j2 < m; j2++)

```

```

        if (j1 == j2) front[j1][j2] = grid[n-1][j1];
    }
}
```

else front[j][j1] = grid[m-1][j1] + grid[m-1][j2];

{

{

for (int i = m-2; i >= 0; i--) {

{

for (int j1 = 0; j1 < m; j1++) {

{

for (int j2 = 0; j2 < m; j2++) {

{

int maxi = -1e8;

for (int d1 = -1; d1 <= +1; d1++) {

{

for (int d2 = -1; d2 <= +1; d2++) {

{

int value = 0;

if (j1 == j2) value = grid[i][j1];

else value = grid[i][j1] + grid[i][j2];

if (j1 + d1 >= 0 & j1 + d1 < m & j2 + d2 >= 0 & j2 + d2 < m)

j2 + d2 >= 0 & j2 + d2 < m)

value += front[j1 + d1][j2 + d2];

else

value += -1e8;

maxi = max(maxi, value);

{

curr[i][j] = maxi;

{

front = curr;

} return front[0][m-1];

DP-14

PAGE NO.:

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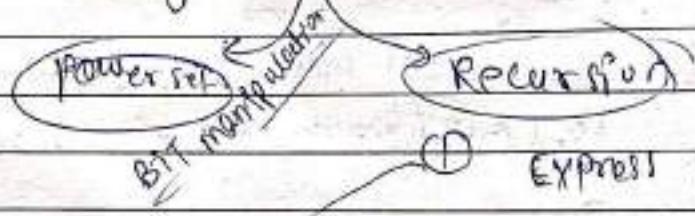
SUBSET SUM EQUAL TO K

DP in subsequency | subsets
↓

(contiguous) Non-contiguous

$$[1, 3, 2] \rightarrow [1, 2], [3, 2]$$

→ Generate all subsequence & select if any
of them gives a sum of K



① Express (ind, target)

② Explore possibilities of the index.

Tabulation

① Base case

② form the Nested loop

$$\text{ind} \rightarrow [1 \rightarrow n-1]$$

$$\text{target} \rightarrow (1 \rightarrow \text{target})$$

$$\text{arr} \rightarrow [0, 1, 2, 3, 4]$$

$$\text{target} = 5$$

$$f(3, 4)$$

index target

$$f(2, 3)$$

$$(2, 4)$$

$$f(1, 2)$$

$$\text{sum}$$

$$f(0)$$

$$f(0, 2)$$

$$f(-1, 0), f(-1, 2)$$

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Recursion

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bool f (int ind, int target, vector<int> &arr,
vector<vector<int>> &dp)

{ IF (target == 0) return true; if (ind == 0) return (arr[0] == target);
if (dp[ind][target] != -1) return dp[ind][target];

bool notTake = f(ind - 1, target, arr, dp);

bool take = false;

if (arr[ind] <= target)

take = f(ind - 1, target - arr[ind], arr, dp);

return dp[ind][target] = take | notTake;

}

bool subsetsumK (int n, int k, vector<int> &arr)

{

vector<vector<int>> dp (n, vector<int> (k + 1, -1));

return f (n - 1, k, arr, dp);

}

$$TC = O(2^n)$$

$$SC = O(N)$$

Tabulation:

bool subsetSumTOK (int n, int k, vector<int> v)

vector<vector<int>> dp (n, vector<int> (k + 1, 0))

for (int i = 0; i < n; i++)
 dp[i][0] = true;

dp[0][0] = true;

for (int ind = 1; ind < n; ind++)

{
 for (int target = 1; target <= k; target++)

bool notTake = dp[ind - 1][target];

bool take = false;

if (arr[ind] <= target)

take = dp[ind - 1][target - arr[ind]]

dp[ind][target] = take | notTake;

}

return dp[n - 1][k];

}

Whenever you see dp[ind - 1]

means we can optimise space.

TC - O(N * K)
 SC - O(K)

Aashish Kumar Nayak

```
bool subsetSumOK( int n, int k, vector<int> arr )
```

{

```
vector<bool> prev(k+1, 0), cur(k+1, 0);
```

```
prev[0] = cur[0] = true;
```

```
prev[arr[0]] = true;
```

```
for( int ind = 1; ind < n; ind++ )
```

{

```
for( int target = 1; target <= k; target++ )
```

{

```
bool notTake = prev[target];
```

```
bool take = false;
```

```
if( arr[ind] <= target)
```

```
take = prev[target - arr[ind]];
```

```
cur[target] = take | notTake;
```

}

```
prev = cur;
```

}

O(n)

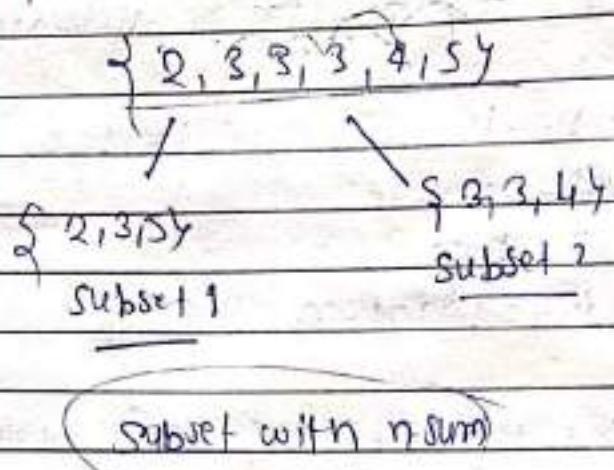
```
- return prev[k];
```

}

DP-15

Partition Equal subset sum

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Exactly 2 subsets

$$S = S_1 + S_2$$

Entire array sum = S

$$\begin{array}{ccc} S & & S_1 = S_2 = \frac{S}{2} \\ \swarrow & \searrow & \\ S_1 & S_2 & S = \text{total sum} \end{array}$$

If S = odd \rightarrow \times
not possible

If S = even

Then look for target sum $\frac{S}{2}$
If one subset you get ($\frac{S}{2}$) then you already
got 2nd subset.

NOW This question converts into

$a \in \{0, 1\}^n \rightarrow []$

$$\text{subset sum} = \left[\frac{S}{2} \right]$$

where

$S = \sum_{i=1}^n a_i$ sum of given array

Space optimization code :-

```
bool subsetsumTOK( int m, int k, vector<int> arr )
```

```
{ vector<bool> prev[ k+1, 0 ], curr[ k+1, 0 ];
  prev[ 0 ] = curr[ 0 ] = true;
  curr[ arr[ 0 ] ] = true;
```

```
for( int ind = 1; ind < m; ind++ )
```

```
{ for( int target = 1; target <= k; target++ )
```

```
  bool notTake = prev[ target ];
```

```
  bool take = false;
```

```
  if( arr[ ind ] <= target )
```

```
    take = prev[ target - arr[ ind ] ];
```

```
    curr[ target ] = take | notTake;
```

```
  prev = curr;
```

or -

```
return prev[ k ];
```

```
bool Partition( vector<int> arr, int n )
```

```
{ int totsum = 0;
```

```
for( int i = 0; i < n; i++ )
```

```
{ totsum += arr[ i ];
```

```
if( totsum % 2 != 0 ) return false;
```

```
int target = totsum / 2;
```

```
return subsetsumTOK( m, target, arr );
```

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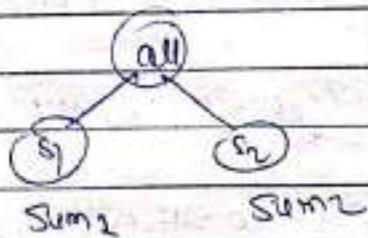
Partition A set into Two Subsets with minimum absolute sum

[1, 2, 3, 4]

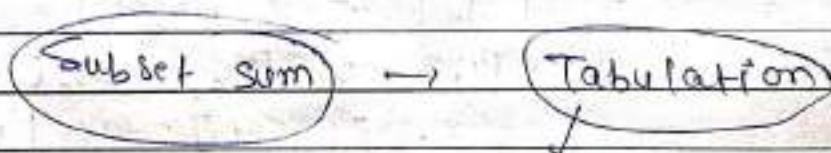
$$\{1, 2\} \quad \{3, 4\} = |7 - 3| = 4$$

$$\{1, 3\} \quad \{2, 4\} = |6 - 4| = 2$$

$$\{1, 4\} \quad \{2, 3\} = |5 - 5| = 0$$



$\text{abs}|\text{sum}_1 - \text{sum}_2|$ is minimum



If we check for a target = k

We can derive if every possible target between (1 & k) is ✓/✗

[3, 2, 7]

$\min_{S_1}^S$
= 0
 \max_{S_1}
= 12

all possible S_1

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12

✓ ✗ ✗ ✓ ✗ ✗ ✗ ✗ ✗ ✗ ✗ ✗

dp[8][12+1]

Ans

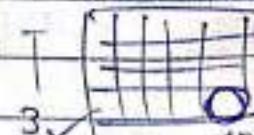
12+1

3
12

diff. ≤ 0
(12)
0

11
10
9
8
7
6

5
4
3
2
1
0



dp[3][12+1]

```
int dp[n][totsum + 1]
```

Subset sum code

```
int minSubsetSumDifference ( vector<int> &arr, int n)
```

{

```
    int totsum = 0;
    for (int i = 0; i < n; i++)
        totsum += arr[i];
```

```
    int k = totsum;
```

```
    vector<vector<bool>> dp (n, vector<bool> (k + 1, 0));
```

```
    for (int i = 0; i < n; i++) dp[i][0] = true;
```

```
    if (arr[0] <= k) dp[0][arr[0]] = true;
```

```
    for (int ind = 1; ind < n; ind++)
```

```
        for (int target = 1; target <= k; target++)
```

```
            bool nottake = dp[ind - 1][target];
```

```
            bool take = false;
```

```
            if (arr[ind] <= target):
```

```
                take = dp[ind - 1][target - arr[ind]];
```

```
            dp[ind][target] = take | nottake.
```

}

}

```
int mini = INT_MAX;
```

```
for (int i = 0; i <= totsum / 2; i++)
```

```
    if (dp[n - 1][i] == true)
```

```
        mini = min (mini, abs (totsum
```

```
        - i) - n));
```

```
} return mini;
```

@Aastish Kumar Negi

Number of subsets.

$\{1, 2, 2, 3\}$

$\{1, 1\}$ target = 3

$\{1, 2\}$

$\{3\}$

no. of subset = 3

if count == count

in base case

return 1 if true

return 0 if false

Always

Recurrence

1.) Express in terms of (index, target)

2.) Explore all the possibilities

3.) Sum up all the possibilities & return.

$f(n-1, \text{target})$

0	1	2	3
---	---	---	---

not pick = $f(n-1, \text{target})$.

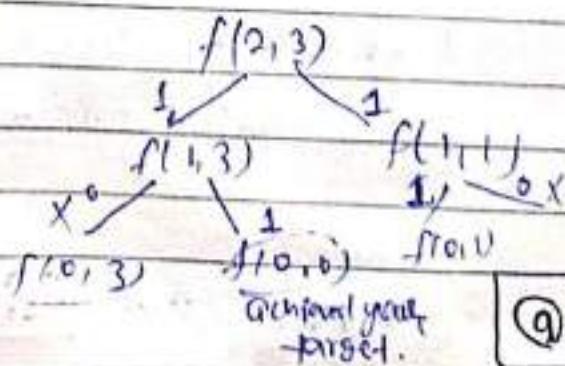
pick = 0;

if ($a[n-1] \leq j$)

pick = $f(n-1, \text{target} - a[n-1])$

return pick + notpick;

}



No. of subset = 2 $\{1, 2\}, \{3\}$

Tabulation

- ① Base Case
- ② look at the changing parameter & write nested loops
- ③ copy the recursion

int DP[N][S+1]
 for ($i=0 \rightarrow n-1$) $DP[i][0] = 1$
 if ($a[i] \leq S$) $DP[i][a[i]] = 1$

for ($i=j \rightarrow n-1$)

for ($s=0 \rightarrow S^m$)

} copy the recursion

TC = $O(N \times S^m)$

SP = $O(N \times S^m)$

Recursion code :-

if

int f(int ind, int sum, ~~vector<vector<int>>~~
vector<int> &num, vector<vector<int>> &dp)

{

 if (num == 0) return 1;

 if (dp[ind][num] != -1) return dp[ind][num];

 int nottake = f(ind-1, sum, num, dp);

 int take = 0;

 if (num[ind] <= sum)

 take = f(ind-1, sum - num[ind], num, dp);

 return dp[ind][num] = nottake + take;

}

int findways(vector<int> &num, int tar)

{

 int n = num.size();

 vector<vector<int>> dp(n, vector<int>(tar+1, -1));

 return f(m-1, tar, num, dp);

}

Tribulation :-

```
int findways (vector<int> &num, int tar)
```

{

```
int n = num.size();
```

```
vector<vector<int>> dp(n, vector<int> (tar+1, 0));
```

```
for (int i = 0; i < n; i++)
```

{

```
if (num[i] <= tar)
```

dp[0][num[i]] = 1;

```
for (int ind = 1; ind < n; ind++)
```

{

```
for (int sum = 0; sum <= tar; sum++)
```

{

int nottake = dp[ind-1][sum];

int take = 0;

if (num[ind] == sum)

take = dp[ind-1][sum - num[ind]];

~~else if (dp[ind-1][sum] != 0)~~

dp[ind][sum] = nottake + take;

?

? return dp[n-1][tar];

Space optimization code

int findways(vector<int> &sum, int tar)

```
{
    int n = sum.size();
    vector<int> prev(tar+1, 0), curr(tar+1);
    prev[0] = curr[0] = 1;
    if (num[0] <= tar)
        prev[num[0]] = 1;
}
```

for (int ind = 1; ind < n; ind++)

```
{
    for (int sum = 0; sum <= tar; sum++)
```

```
{
    int notTake = prev[sum];
    int take = 0;
    if (num[ind] <= sum)
        take = prev[sum - num[ind]];
}
```

curr[sum] = notTake + take;

prev = curr;

```
}
```

return prev[tar];

}

Count positions with given sum differences

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Given arr $\rightarrow \{0, 0, 1\}$ sum = 1

(ans = 1) \uparrow^4

$\{0, 1\}$

$\{0, 1\}$

$\{0, 0, 1\}$

$\{1\}$

No. of zeros $\rightarrow 2$

Power $(2, n)$ \times ans $\rightarrow 1$

Power set

$2^n \times 1$

$4 \times 1 = 4$ subset

$S_1 = S_2$

2

$S_1 - S_2 = D$

$S_1 = \text{totsum} - S_2$

$D = \text{totsum} - S_1 - S_2$

$D = \text{totsum} - 2S_2$

3

$\left\{ \begin{array}{l} S_2 = \frac{\text{totsum} - D}{2} \\ \end{array} \right.$

Count of subset $\Rightarrow \binom{\text{Totsum} - D}{2}$

DP-17 modified target

$\text{Totsum} - D \geq 0$

$\text{totsum} - D$ has to be even

Recursion + Memoization code

```
int mod = (int)(1e9 + 7);
```

```
int f(int ind, int sum, vector<int> &num, vector<vector<int>> &dp)
```

if (ind == 0)

{ if (sum == 0 && num[0])

return 1;

if (sum == 0 || sum == num[0])

return 1;

return 0;

}

if (dp[ind][sum] == -1)

return dp[ind][sum];

```
int notTake = f(ind - 1, sum, num, dp);
```

```
int take = 0;
```

```
if (num[ind] == num)
```

```
take = f(ind - 1, sum - num[ind], num, dp);
```

return dp[ind][sum] = (notTake + take) % mod;

if (num[ind] != num)

return dp[ind][target];

int countPartitions(int n, int d, vector<int> &arr)

{ int totSum = 0;

for (auto &it : arr) totSum += it;

if (totSum - d < 0 || (totSum - d) % 2 != 0) return false;

return findWays(target, (totSum - d) / 2);

`int findways(vector<int> &sum, int tar)`

{

`int m = num.size();`

`vector<vector<int>> dp(m, vector<int>(tar+1, -1));`

`return f(m-1, tar, num, dp);`

}

`int countpartitions(int n, int d, vector<int> &arr)`

{

`int totsum = 0;`

`for (auto &it : arr)`

`totsum += it;`

`If (totsum - d) <= 0 || (totsum - d) % 2`

`return false;`

`return fndways(arr, (totsum - d) / 2);`

}

Tabulation

int findways(vector<int> &num, int far);

{

int n = num.size();

vector<vector<int>> dp(n, vector<int>(far+1, 0));

if (num[0] == 0)

dp[0][0] = 2;

else dp

dp[0][0] = 1;

if

space optimization

Code

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```
int findways (vector<int> &num, int tar)
```

```
{ int n = num.size();
```

```
vector<int> prev(tar+1, 0), curr(tar+1, 0);
```

```
if (num[0] == 0)
```

```
    prev[0] = 2;
```

```
else prev[0] = 1;
```

```
if (num[0] != 0 && num[0] <= tar)
```

```
    prev[num[0]] = 1;
```

```
for (int ind = 1; ind < n; ind++)
```

```
{
```

```
    for (int sum = 0; sum <= tar; sum++)
```

```
{
```

```
        int notake = prev[sum];
```

```
        int take = 0;
```

```
        if (num[ind] <= sum)
```

```
            take = prev[sum - num[ind]];
```

```
            curr[sum] = (notake + take) % mod;
```

```
    prev = curr;
```

```
}
```

return prev[tar];

```
}
```

```
int
```

DP-19

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DATE 30/03/22

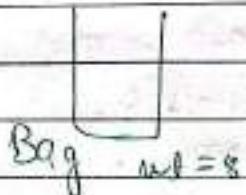
0-1 Knapsack

n = 3

wt. \rightarrow (3)
val. \rightarrow (30)

4
50

(5)
60



$$5 + 3 = 8 \text{ weight}$$

$$\text{val} = 60 + 30 \\ = 90$$

$$4 + 3 = 7$$

$$\text{val} = 50 + 30 = 80$$

① Choose i^{th} costly product.

Greedy Not works here

wt \Rightarrow 3 2 5
val \Rightarrow 30 40 60



$$\text{wt. } 2 + 3 = 5$$

$$\text{val. } 40 + 30 = 70$$

law of uniformity was not true. There
that why greedy fails.

Try out all combination

Recursion

Take the best value combi
nation

- (i.) Express in terms of (index, w)
- Explore all possibilities
 - looking for maxm.

3	4	5
30	50	60

$f(ind, w)$

§ if ($ind == 0$)

§ if ($wt[0] <= w$) return $val[0]$, }

else {return 0; }

Not take = $0 + f(ind-1, w)$

take = INT MIN.

if ($wt[ind] <= w$)

$f_{take} = val[ind] + f(ind-1, w-wt[ind])$

return max (notTake, take);

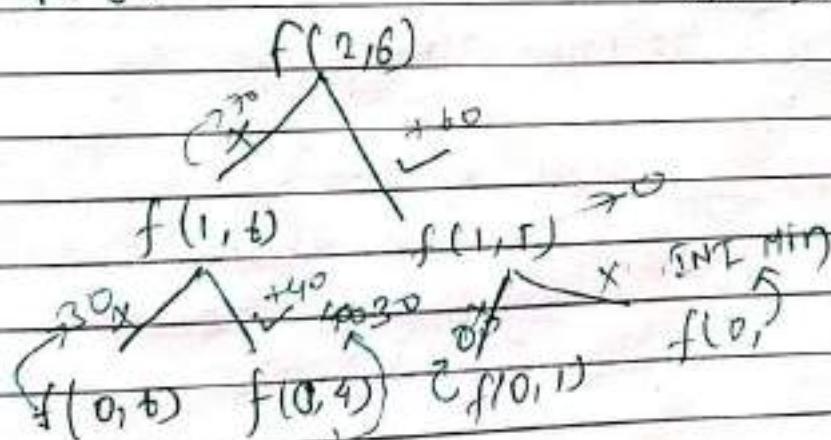
3

		$wt \rightarrow$	6
	$wt \rightarrow$	3 2 5	$val \rightarrow$
val	30 40 60		0

$f(0, w)$

$wt = 6$

$f(2, 6)$



Memoization.

$dp[ind, w]$

$T.C. = O(N \times W)$

SP: $O(N \times W) + O(N)$

Total Time

@Aashish Kumar Nayak

@Aashish kuma

Tabulation :-

① BASE CASE.

② Write the changing Parameters
 p, q, w

③ Loops

No. of loops = No. of changing parameters

int dp[p, q, w];

Base case :

$dp[i][j][w] = 0;$

for ($i = w \rightarrow 0$) $dp[0][i][w] = \text{val}(0)$

Recursion + Memoization

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~~int f(int ind, int w, vector<int>& wt, vector<int>& val, vector<vector<int>>& dp)~~

{ if(ind == 0)

{

if(wt[0] <= w)

{ return val[0];

}

return 0;

}

if(dp[ind][w] != -1)

{

return dp[ind][w];

}

int notTake = 0 + f(ind-1, w, wt, val, dp);

int take = INT_MIN;

if(wt[ind] <= w)

{

take = val[ind] + f(ind-1, w-wt[ind], wt,

val, dp);

}

return dp[ind][w] = max(take, notTake);

int knapsack(vector<int> weight, vector<int> value,

int n, int w)

{

vector<vector<int>> dp(n, vector<int>(w+1, -1));

return f(n-1, w, weight, value, dp);

}

Tabulation:

Print knapsack(vector<int> wt, vector<int> val,
int n, int weight)

{

vector<vector<int>> dp(n, vector<int>(weight+1, 0))

for (int w=wt[0]; w <= weight; w++)

{

dp[0][w] = val[0];

{

for (int ind=1; ind <n; ind++)

{

for (int w=0; w <= weight; w++)

{

int not_tak = 0 + dp[ind-1][w];

int take = INT_MIN;

if (wt[ind] <= w)

{

take = val[ind] +

dp[ind-1][w-wt[ind]];

{

dp[ind][w] = max(take, not_tak);

{

return dp[n-1][weight];

{

Space optimization

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```
int knapsack( vector<int> wt, vector<int> val, int n, int weight)
```

{

```
    vector<int> prev(weight + 1, 0), curr(weight + 1, 0);
```

vector<vector<int>>

```
    dp(n, vector<int> (maxweight + 1, 0))
```

```
    for (int w = 0; w <= maxweight; w++)
```

```
        for (int ind = 0; ind < n; ind++)
```

{

```
    for (int w = 0; w <= maxweight; w++)
```

{

```
        int notTake = 0 + prev[w];
```

```
        int take = INT_MIN;
```

```
        if (wt[ind] <= w)
```

{

```
            take = val[ind] + prev[w - wt[ind]];
```

}

```
        cur[w] = max(take, notTake);
```

}

```
        prev = cur;
```

```
    }
```

```
    return prev[maxweight];
```

}

Single array space optimization

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```
int knapsack(vector<int> wt, vector<int> val,  
int n, int maxWeight)
```

}

```
for (int w = maxWeight; w >= 0; w--)
```

{

```
    prev[w] = val[0];
```

}

```
for (int i = 1; i < n; i++)
```

{

```
    for (int w = maxWeight; w >= 0; w--)
```

{

```
        int notTake = 0 + prev[w];
```

```
        int take = INT_MIN;
```

```
        if (wt[i] <= w)
```

{

```
            take = val[i] + prev[w - wt[i]];
```

}

```
        prev[w] = max(notTake, take);
```

}

```
return prev[maxWeight];
```

}

Minimum coins | DP on subsequence

arr [] $\rightarrow \{1, 2, 3\}$ target = 7

coins may be $\{3, 3, 1\}$ $\rightarrow \text{ans} = 3$ minimum coins
 $\times \{2, 2, 2, 1\} \rightarrow \text{ans} = 4$

Greedy

$\{1, 2, 3\}$ target = 7
 remain 7/3 = 2
 $\{3, 3, 1\}$
 $\{1/2 = 0\}$
 $\{1/1 = 1\}$
 8 coins

Greedy work for this case - but might failed in others
 case let's take an example where greedy fails

$\{9, 6, 5, 1\}$ target = 11
 remain 11/9 = 1
 $2/6 = 0$
 $2/5 = 0$
 $2/1 = 2$
 ans should be $2+1=3$ but
 if we choose 6 & 5 $\text{ans} = 2$
 so greedy fails here.

Approach :- Trying out all combi to form target

Rules :- take the combo that has min coins

(1) Express the recurrence in terms of index.

(2) Express or do all stuff.

(3) Min. of all.

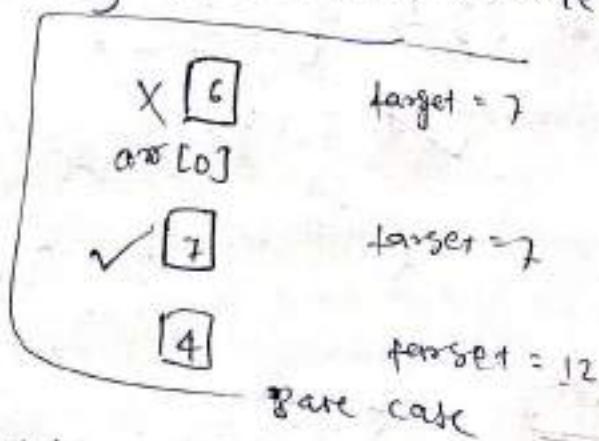
Implementation

Whenever there is statement like

T.C. \rightarrow if infinite supply, multiple case by it will spend at same index
O(2^n) if will not go back.

S.C. \rightarrow O(N) - recursive
 $f(\text{ind}, \text{T})$

if(ind == 0)
 if(T > arr[0] == 0) return T[arr[0]]
 else return res;



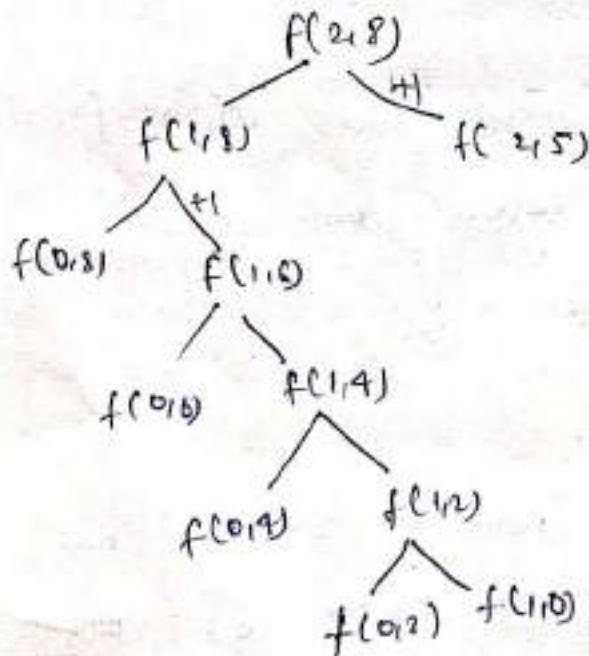
int not_take = 0 + f(ind-1, T);

int take = INT-MAX;

if(coins[ind] <= T)
 take = 1 + f(ind, T-coins[ind]);

return min(not_take, notTake);

}



T.C. \rightarrow $\gg O(2^n)$

S.C. \rightarrow $\gg O(N)$

form Exponential.

Now we will memorize it,

changing parameters \rightarrow ind, target

dp[ind][target] = new

T.C. = $O(N \times T)$
S.C. = $O(N \times T) + O(T)$

Tabulation \rightarrow Any memoization can be converted into tabulation.

1. Base case

2. ind

target and write it in opposite fashion.

3. copy the formulae.

for any target

$dp[0][T] \rightarrow target$

if ($T \cdot a[0] == 0$)

$dp[0][T] = T/a[0]$

else

$dp[0][T] = INT_MAX$

Code :- int f(ind, int T, vector<int> &nums, vector<vector<int>> &dp)

{ if (ind == 0)

{ if ($T \cdot a[0] == 0$)

return $T/a[0]$;

return 1e9;

} if ($dp[ind][T] != -1$) return $dp[ind][T]$;

int notTake = 0 + f(ind-1, T, nums, dp);

int take = 1e9;

; if ($nums[ind] \leq T$)

{ take = 1 + f(ind, T - nums[ind], nums, dp);

}

return min (take, notTake);

$\rightarrow dp[ind][T] = \min (\text{take}, \text{notTake})$.

int minimumElements (vector<int> &num, int target)

{ int n = num.size(); vector<vector<int>> dp(n, vector<int>(target+1, -1));

int ans = f(n-1, target, num, dp);

if (ans >= 1e9) return -1;

return ans;

}

Tabulation code :-

```
int minimumElements (vector<int> &nums, int target)
{
    int n = nums.size();
    vector<vector<int>> dp(n, vector<int>(target+1, 0));
    for (int T=0; T<=target; T++)
    {
        if (T==0 || T<=target, T++)
        {
            if (nums[0] == 0)
                dp[0][T] = T/nums[0];
            else
                dp[0][T] = INT_MAX;
        }
    }

    for (int ind = 1; ind < n; ind++)
    {
        for (int T=0; T<=target; T++)
        {
            int notTake = 0 + dp[ind-1][T];
            int take = INT_MAX;
            if (nums[ind] <= T)
            {
                take = 1 + dp[ind][T-nums[ind]];
            }
            dp[ind][T] = min (take, notTake);
        }
    }

    int ans = dp[n-1][target];
    if (ans >= INT_MAX)
        return -1;
    return ans;
}
```

Space Optimization :- (using prev1 & prev2)

```
int minimumElements(vector<int> &nums, int target)
{
    int n = nums.size();
    vector<int> prev(target + 1, 0), cur(target + 1, 0);
    for (int T = 0; T < target; T++)
    {
        if (T >= nums[0])
            prev[T] = T / nums[0];
        else
            prev[T] = INT_MAX;
    }
    for (int ind = 1; ind < n; ind++)
    {
        for (int T = 0; T < target; T++)
        {
            int notTake = 0 + prev[T];
            int take = INT_MAX;
            if (nums[ind] <= T)
            {
                take = 1 + cur[T - nums[ind]];
            }
            cur[T] = min(take, notTake);
        }
        prev = cur;
    }
    int ans = prev[target];
    if (ans >= INT_MAX)
        return -1;
    return ans;
}
```

Target sum problem | DP on subsequence.

arr E- {1, 2, 3, 1} Assign +, -
target = 3

$\begin{matrix} + & + & - & - \\ \diagdown & \diagup & \diagdown & \diagup \\ 1 & 2 & 3 & 1 \end{matrix} = 1$ count all the ways to
get target.

$\begin{matrix} - & + & + & - \\ \diagup & \diagdown & \diagup & \diagdown \\ 1 & 2 & 3 & 1 \end{matrix} = 3$

$\begin{matrix} + & - & + & + \\ \diagup & \diagdown & \diagup & \diagdown \\ 1 & 2 & 3 & 4 \end{matrix} = 3$

$\begin{matrix} - & + & + & - \\ \diagup & \diagdown & \diagup & \diagdown \\ 1 & 2 & 3 & 1 \end{matrix}$ sum partition

$\begin{matrix} 3+2 & -1-1 \\ \diagup & \diagdown \\ s_1 & s_2 \\ 5 & -2 \\ s_1 & s_2 \end{matrix} = 3$

same problem like in DP-1

```

Code :- int targetsum(int arr[], int target, vector<int> &ans)
{
    return countpartition(m, target, ans);
}

int countpartition(int m, int target, vector<int> &ans)
{
    if totsum = 0;
    for (auto &it : ans)
        totsum += it;
    if (totsum - d < 0) || (totsum - d) % 2
        return false;
    return findwaysans((totsum - d) / 2);
}

```

```
int findways(vector<int> num, int tar)
```

```
{ int n = num.size();
vector<int> prev(tar+1, 0), cur(tar+1, 0);
if (num[0] == 0)
    prev[0] = 2;
else
    prev[0] = 1;
if (num[0] != 0 && num[0] <= tar)
    prev[num[0]] = 1;
for (int sum = 0; sum <= tar; sum++)
{
    int notTake = prev[sum];
    int take = 0;
    if (num[0] <= sum)
        take = prev[sum - num[0]];
    cur[sum] = (notTake + take); not
}
prev = cur;
}
return prev[tar];
```

DP 22

Ways to make coin change

N=3

1	2	3
---	---	---

target=4

any element can be used any no. of times.

$$\left. \begin{array}{l} \{1, 1, 1, 1\} = 4 \\ \{1, 1, 2\} = 4 \\ \{2, 2\} = 4 \\ \{1, 3\} = 4 \end{array} \right\}$$

4 differ

fig out total no. of ways \rightarrow Try out all the ways



f(1)

if destination is met. Recursion

{ base case
or 0 } else .

f(4)

f(3)

return (- + -);

)

Recurrance :

- Express \rightarrow (ind, T)
 - Explore all possibilities $\xrightarrow{\text{not take}} \xrightarrow{\text{take}}$
 - Sum all possibilities and return.
- In all the DP subseqn. problem.*

1	2	3
0	1	2

f(2, 4)
Ind Tp

This index 2, in how many ways
can you form 4

```

f(ind, T)
{
    if(ind == 0)
        if(arr[0] == 0)
            return 1;
        else
            return 0;
    notTake = f(ind - 1, T);
    take = 0;
    if(arr[ind] <= T)
        take = f(ind, T - arr[ind]);
}

```

return notTake + take;

Memoization will solve this issue

T.C. = $O(N \times T)$

S.C. = $O(N \times T) + O(\text{target})$

use Tabulation
to optimise

steps: Tabulation — Bottom-up approach

1. Base case

2. ind $(1 \rightarrow n-1)$
 $T \rightarrow (0, T)$

3. Copy the recurrence.

we are spending at
some index.

$\Rightarrow O(2^n)$

Exponential

S.C. $\gg O(N)$

standing on the
same index.

Code:

```

long countwaysToMakeChange(int denominations[], int n, int value)
{
    vector<vector<int>> dp(n, vector<long>(value + 1, -1));
    return f(n - 1, value, denominations, dp);
}

```

for($T \rightarrow 0 \rightarrow \text{target}$)

$dp[0][T] = (T / \text{arr}[0] = 0)$

long f(int ind, int T, int n, vector<long> &dp) :-

if (ind == 0)

return (T % dp[0] == 0); // 1 or 0
long notTake = f(ind - 1, T, n, dp);

long take = 0

if (a[ind] <= T)

take = f(ind, T - a[ind], n, dp);

return (take + notTake);

}
dp[ind][T] = take + notTake.

Tabulation :-

long CountWaysToMakeChange (int denomination, int n, int value)

{ vector<vector<long>> dp(n, vector<long>(value + 1, 0));

for (int T = 0; T <= value; T++)

{ dp[0][T] = (T % dp[0] == 0);

}

for (int ind = 1; ind < n; ind++)

{ for (int T = 0; T <= value; T++)

{ long notTake = dp[ind - 1][T];

long take = 0;

if (a[ind] <= T)

{ take = dp[ind][T - a[ind]];

dp[ind][T] = take + notTake;

}

return dp[n - 1][value];

}

Space optimization

Whenever you see like $fnd-1$, ind ,
then you can always optimise by using couple of
stuffs.

Code :-

```
long countwaysTakes(int a[], int n, int value)
{
    vector<vector<long>> dp(n, vector<long>(value+1, 0));
    vector<vector<
        vector<long>> prev(value+1, {0}), cur(value+1, {0});
    for (int T = 0; T <= value; T++)
    {
        prev[T] = T * a[0] == 0;
    }
    for (int fnd, ind = 1; fnd < n; fnd++)
    {
        for (int l, T = 0; T <= value; T++)
        {
            long notTake = prev[T];
            long take = 0;
            if (a[fnd] <= T)
            {
                take = cur[T - a[fnd]];
            }
            cur[T] = take + notTake;
        }
        prev = cur;
    }
    return prev[value];
}
```

DP-23

unbounded knapsack

$$wt \rightarrow \{2, 4, 6\}$$

$$val \rightarrow \{5, 11, 13\}$$



But here infinite supply of every item. we can pick any one item many times.

$$\Rightarrow \begin{matrix} wt \rightarrow 6 \\ wt \rightarrow 4 \end{matrix}$$

$$\begin{matrix} wt \rightarrow 6 \\ \hline 12 \end{matrix} \quad wt \rightarrow 2 \times 2 \\ + 5 \times 2 = 23$$

$$wt \rightarrow 4 \times 2 + wt_2$$

$$11 \times 2 + 5 = \boxed{27} \text{ Maximum possible value.}$$

$$(wt \rightarrow 2) \times 5 = \textcircled{10} wt$$

$$5 \times 5 = \textcircled{25} val$$

$f(\text{ind}, w)$

```

    {
        if(ind == 0)
            return  $\left[ \frac{wt}{wt[0]} \times val[0] \right]$ ;
    }
```

base case we write for 0

wt	10
val	5

arcs

$$w=8 \checkmark$$

$$w=2 \times$$

$$int \left(\frac{w}{wt[0]} \right) \times val[0]$$

$$\text{notTake} = 0 + f(\text{ind}-1, w);$$

$$\text{take} = \textcircled{0}] \text{INT_MIN}$$

$$\text{if } \text{wt}[\text{ind}] \leq w$$

$$\text{take} = val[\text{ind}] + f(\text{ind}, w - \text{wt}[\text{ind}]).$$

return $\max(\text{take}, \text{notTake}).$

Memoize

T.C. — exponential

Tabulation

1. Base case

$\gg O(w)$

2. Changing parameter ind.

3. Copy the recurrence.

(Anujish Kumar Nayak)

precondition
DP-19 — 0/1 knapsack

In this there was
only one occurrence.

to clean be anything 0, 1, 2. — — — w_i, b_j

for ($w \rightarrow 0$ to $w \leq w_j$)
 { $dP[i][w] = \left(\frac{w}{w[i]} \right) \times val[i]$
 }

Code :- * memoized

int f(int ind, int w, vector<int> &val, vector<int> &wt, vector<int> &dp)

{
 int if (ind == 0)
 { return ((int)(w / wt[0])) * val[0];
 }
 if (dp[ind][w] != -1) return dp[ind][w];
 int notTake = 0 + f(ind - 1, w, val, wt, dp);
 int take = 0;
 if (wt[ind] <= w)
 { take = val[ind] + f(ind, w - wt[ind], val, wt, dp);
 }
 return dp[ind][w] = max(take, notTake);
}

int unboundedKnapSack (int n, int w, vector<int> &val,
 vector<int> &wt)
{ vector<vector<int>> dp (n, vector<int> (w + 1, -1));
 return f(n - 1, w, val, wt, &dp);
}

Tabulation :-

vec

```
int unboundedknapsack (int n, int w, vector<int>& val,
vector<int>& wt)
```

```
{ vector<vector<int>> dp(n), vector<int>(wt+1, 0);
```

```
for (int i=0; i<=w; i++)
```

```
{ dp[0][i] = ((int)(w/wt[0])) * val[0]; }
```

```
for (int ind=1; ind<n; ind++)
```

```
{ for (int i=0; i<=w; i++)
```

```
{ p[i].nottake = 0 + dp[ind-1][i];
```

```
p[i].take = 0;
```

```
if (wt[ind] <= i)
```

```
{ take = val[ind] + dp[ind][i-wt[ind]]. }
```

```
dp[ind][i] = max(take, nottake);
```

```
}
```

```
return dp[n-1][w];
```

Space Optimization

int₋₁, int₀ \Rightarrow space optimization
is possible.

int unboundedKnapsack(int n, int w, vector<int> &val,
vector<int> &wt)

{

vector<int> prev(w+1, 0); \leftarrow prev[w+1, 0].

for (int w=0; w <= w; w++) remove.

{ prev[w] = ((int)(w/wt[0])) * val[0];

}

for (int ind = 1; ind < n; ind++)

{ for (int w=0; w <= w; w++)

{ int notTake = 0 + prev[w];
int take = 0;

if (wt[ind] <= w)

{ take = val[ind] + prev[w-wt[ind]]; \leftarrow prev[w-wt[ind]].

}

prev[w] = max(take, notTake); \leftarrow prev[w];

}

R

prev = cur; // remove this line

{

return prev[w];

3

prev	3	4	5	6	7	1	2
	•						

notTake = 3, cur

take =

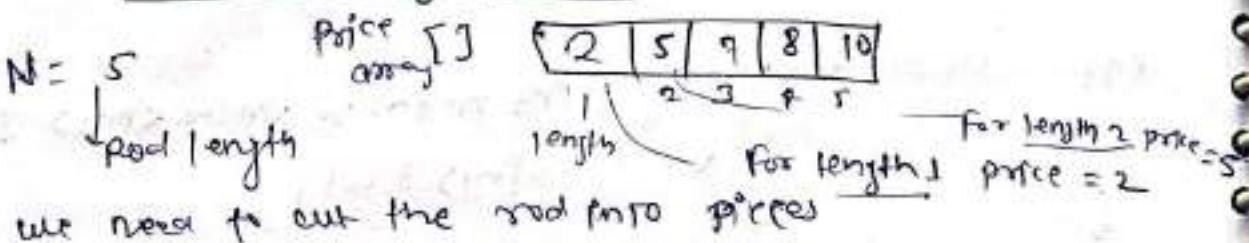
from write.

1D array

optimization

DP-24

Rod cutting problem | DP on subsequences



price	2	2	2	2	2	
length	0	1	0	1	1	= 10

2	5	7	
0	0	0	= 12 <u>↑ maximum</u>

2	0	0	= 12 <u>maximum</u>
---	---	---	---------------------

We need to print maximum cost.



Collect rod length to make N

↓

Maximize the price

Similar to knapsack

2	5	7	8	10
0	1	2	3	4

means max length
4 length

Try to pick lengths and sum them up to make the given N.
In all possible ways.

- 1. Express in terms of index
- 2. Explore all possibilities
- 3. Maximize the price or possibilities.

↳ Recurrence

↙ Take

Take

2	5	7	8	10
0	1	2	3	9

$f(4, N)$

Till index $\uparrow 4$, what is the minimum price you obtain

$f(ind, N)$

{ if ($ind == 0$)
return $N \times \text{price}[0]$;

$n-1 \longrightarrow f(0)$

}
 l_n+ init state = $0 + f(ind-1, N)$;
init state = INT MIN;
if $\text{rod_length} - \text{ind} \geq 1$:

✓ $\boxed{6}$ Price[0] \downarrow $n-1$ looking for next
intimes
Pricing price = $N \times \text{price}[0]$;

if ($\text{rod_length} \leq N$)

take = $\text{price}[ind] + f(ind, N - \frac{\text{rod_length}}{\text{rod_length}})$,

return max(take, notTake);

Recursion \longrightarrow Memoization

always greater than 2^n
i.e. expon

T.C. - $O(\text{Exponentially})$

S.C. $\rightarrow O(\text{Target})$

ind, N

$[N] \times [N+1]$

T.C. - $O(N \times N)$

S.C. $\rightarrow O(N \times N) + O(\text{Target})$
Ans

Memo Tabulation :-

1. Base case

2. changing parameter $\text{ind} \rightarrow N$

3. copy recurrence

Base case.

for ($N \rightarrow 0$ to n)

$dp[0][N] = N \times \text{price}[0]$;

for ($ind \rightarrow 1$ to $n-1$)

$N \rightarrow 0 \rightarrow n$

(Copy the recurrence)

```

int f(int ind, int N, vector<int> &price, vector<vector<int>> &dp)
{
    if(ind == 0)
    {
        return N * price[0];
    }
    if(dp[ind][N] != -1) return dp[ind][N];
    int notTake = 0 + f(ind-1, N, price, dp);
    int take = INT_MIN;
    int rodLength = ind+1;
    if(rodLength <= N)
    {
        take = price[ind] + f(ind, N-rodLength, price, dp);
    }
    return dp[ind][N] = max(take, notTake);
}

```

```

int cutRod(vector<int> &price, int n)
{
    vector<vector<int>> dp(n, vector<int>(n+1, -1));
    return f(0, n, price, dp);
}

```

Tabulation :-

```

int cutRod(vector<int> &price, int n)
{
    vector<vector<int>> dp(0, vector<int>(n+1, 0));
    for(int N=0; N<=n; N++)
    {
        dp[0][N] = N * price[0];
    }
    for(int ind=1; ind<n; ind++)
    {
        for(int N=0; N<=n; N++)
        {
            int take = INT_MIN;
            int rodLength = ind+1;
            if(rodLength <= N)
            {
                take = price[ind] + dp[ind][N-rodLength];
            }
            dp[ind][N] = max(take, dp[ind-1][N]);
        }
    }
}

```

```

int take = 0 + dp[Ind-1][N];
int fake = INT - N;
if (rodlength == Ind + 1)
    take = price[Ind] + dp[N - rodlength];
dp[Ind][N] = max(take, noltake);
}
}

return dp[n-1][n];
}

```

Space Optimization :

```

int cutRod(vector<int> &price, int n)
{
    vector<vector<int>> dp(n, vector<int>(n+1, 0));
    vector<int> prev(n+1, 0), cur(n+1, 0);
    for (int N=0; N<=n; N++)
    {
        prev[N] = N * price[0];
    }
    for (int Ind = 1; Ind < n; Ind++)
    {
        for (int N = 0; N <= n; N++)
        {
            int noltake = 0 + prev[N];
            int take = INT - N;
            int rodlength = Ind + 1;
            if (rodlength <= N)
                take = price[Ind] + cur[N - rodlength];
            cur[N] = max(take, noltake);
        }
    }
    return dp[n-1][n];
}

```

we can do
 1D array
 optimization
 like previous
 one.

DP on Strings

[DP on strings]

Comparison of string

longest common [sub]sequences

$s_1 = "qadabc"$ $s_2 = "qdadb"$

DP.25

Longest Common Subsequence

$abc \rightarrow [a, b, c, ab, bc, ac, abc, " "]$

Power set / Recursion
or
recursion

We can use these two methods to print all the subset.

$s_1 = "q \underline{d} \underline{d} e \underline{b} c"$ — 2^5 subsequences

a, d, e, b, c, ad, ae, ac, de, db, dc, qdc, — qdb

$s_2 = "d \underline{c} \underline{a} \underline{d} b"$ — 2^5 subsequences

d, c, a, d, b, dc, da, dd, db, — qdb

We have to find all the subsequences and trace out the longest one.

Brute force

Generate all subsequences

take one & compare ↓
down

T.C. = O(exponential)

New approach

→ Generate all subsequences & compare on way.

↓
Recursion method

We will use parameter to generate them.

We will write some recurrence which give the answer through the way.

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Rules to write the recurrence

- ① Express everything in terms of index.
 - ② Explore possibilities on that index.
 - ③ Take the best among them.

Let's take an example

$$q^{\pm} = q$$

ac | ce
inde ind

if not match

e c d l c e d
ff match ↑ indl ↑ indl

$$1 + f(\text{ind}_1 - 1, \text{ind}_2 - 1),$$

+1 → f(ind1-1, ind2-1) if goes -ve

$$0 + \max[f(i_{\text{left}}-1, i_{\text{right}}), f(i_{\text{left}}, i_{\text{right}}-1)]$$

$f(\text{ind1}, \text{ind2})$

-ve means end of the strings.

} if($\text{find1} < 0$ || $\text{find2} < 0$)
 return 0;

match if(s1[ind1] == s2[ind2])

return 1 + f(ind1-1, ind2-1);

return $\theta + \max[f(\text{ind}_1-1, \text{ind}_2), f(\text{ind}_1, \text{ind}_2-1)]$;

$$\begin{array}{c|cc} 012 & 012 \\ \text{acd} & \text{ced} & f(212) = 2 \\ \downarrow & \downarrow \\ +1+2 & \leq 2 \end{array}$$

ace fcd, v

$$ac/(1-f(1,0))$$

$$f(\alpha - 1) \rightarrow$$

Recursion $2^n \times 2^m \approx$ Exponential

↓ optimised If there are overlapping some problem then apply
memorization.

Code :-

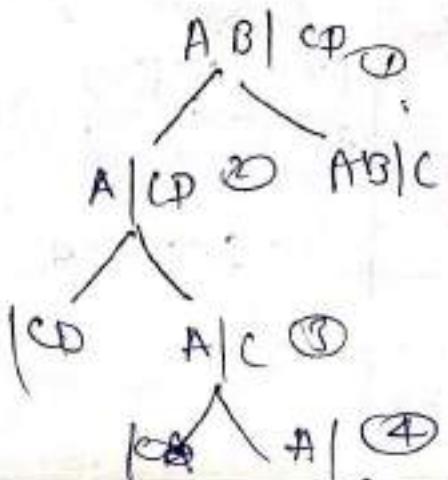
```
int f( int i, int j, string &s, string &t, vector<vector<int>> &dp )  
{  
    if( i == 0 && j == 0 )  
        return 0;  
    if( i < 0 || j < 0 )  
        return -1;  
    if( s[i] == t[j] )  
        return 1 + f( i-1, j-1, s, t );  
    return dp[i][j] = max( f( i-1, j, s, t, dp ),  
                          f( i, j-1, s, t, dp ) );  
}
```

int lcs(string s, string t)

```
{  
    int n = s.size();  
    int m = t.size();  
    vector<vector<int>> dp( n, vector<int>( m, -1 ) );  
    return f( n-1, m-1, s, t, dp );  
}
```

T.C. = $O(N \times M)$

S.C. = $O(N \times M) + O(N + M)$
A.s.s.



$2^2 \times 2^2 = 4$ alternate deletion
If we do alternate deletion then
there can be n deletion from s_1
and m deletion from s_2 .

Tabulation :-

1. Copy the base case
2. changing the parameter
3. Copy the recurrence.

shifting of indexes.

-1 0 1 2 3 ... n-1

```
if (i==0 || j==0) return 0
return dp[0][j]
```

for(j=0 → m-1) dp[0][j] = 0

for(i=0 → n-1) dp[i][0] = 0

Code :- int lcs(string s, string t)

```
{
    int n = s.size(),
        m = t.size();
    vector<vector<int>> dp(n+1, vector<int>(m+1, -1));
    for(int i = 0; i <= n; i++) dp[i][0] = 0;
    for(int i = 0; i <= m; i++) dp[0][i] = 0;
    for(int i = 1; i <= n; i++)
        for(int j = 1; j <= m; j++)
            if(s[i-1] == t[j-1])
                dp[i][j] = 1 + dp[i-1][j-1];
            else
                dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
}
```

return dp[n][m];

}

Space optimization

```
int lcs(string s, string t)
```

```
{ int n = s.size();
```

```
int m = t.size();
```

```
vector<int> prev(m+1, 0), cur(m+1, 0);
```

```
for (int i=0; i<m; i++)
```

```
{ prev[i] = 0;
```

```
for (int i=1; i<n; i++)
```

```
{ for (int j=i; j<=m; j++)
```

```
{ if (s[i-1] == t[j-1])
```

```
    cur[j] = i + prev[i-1];
```

```
else
```

```
    cur[j] = max(prev[j], cur[j-1]);
```

```
prev = cur;
```

~~```
cur = prev;
```~~

```
} return prev[m];
```

```
}
```

## D6-26 print longest common subsequences:

$s_1 = "abede"$      $s_2 = "bdgeek"$

$\text{len}(lcs) \approx 3$  // in previous problem

$sout = \underline{bde}$

| dp |   | 0 | 1 | 2 | 3 | 4 | 5 |
|----|---|---|---|---|---|---|---|
|    |   | b | d | g | e | k |   |
|    |   | 0 | 0 | 0 | 0 | 0 | 0 |
| a  | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| b  | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| c  | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| d  | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| e  | 0 | 1 | 2 | 2 | 3 | 3 | 3 |

$\max(i, j)$

$$dp[s] = 3$$

$\begin{matrix} abede \\ bdgeek \end{matrix}$

come here.  
main

if not match then go to next cell  
diagonal  $[i+1][j+1], [i][j+1]$

$$dp[i][j] \rightarrow 2$$

$\swarrow$

owl

bd

$$dp[i][j] = s + dp[i-1][j-1]$$

only when  $s[i-1] == s_2[j-1]$

$$dp[i][j] = \max(dp[i-1][j], dp[i][j-1])$$

else  $i = i+1, j = j+1$

while ( $i > 0 \& j > 0$ )

? if ( ~~$s[i-1] == s_2[j-1]$~~ )

~~$dp[i][j] = \max(dp[i-1][j], dp[i][j-1])$~~

else

@Aashish Kumar Nayak

~~else~~  $i = n, j = m$ ; len =  $\text{dp}[n][m]$ , string  $s = " "$ ; index = len - 1;

while ( $i > 0 \text{ and } j > 0$ ) for ( $i = 0 \rightarrow \text{len}$ )  $s += \text{dp}^n$ .

18 | 8 | 8

{ if ( $s_1[i-1] == s_2[j-1]$ )

{  $s[\text{index}] = s_1[i-1]$ ;

index--;

$i--$ ;  $j--$

}

else if ( $\text{dp}[i-1][j] > \text{dp}[i][j-1]$ )

{

}

else

}

code :-

void lcs(string s, string t)

{ int n = s.size();

int m = t.size();

vector<vector<int>> dp(n+1, vector<int> (m+1, 0));

for (int i=0; i<=n; i++)

    dp[0][i] = 0;

for (int i=0; i<=n; i++)

    dp[i][0] = 0;

for (int i=1; i<=n; i++)

{ for (int j=1; j<=m; j++)

    { if ( $s[i-1] == t[j-1]$ )

        dp[i][j] = 1 + dp[i-1][j-1];

    else

        dp[i][j] = max(dp[i-1][j], dp[i][j-1]);

}

```
int len = dp[n][m];
```

```
String ans = "";
```

```
for (int i=0; i<len; i++)
 ans += '$';
```

```
int index = len-1;
```

```
int i=n, j=m;
```

```
while (i>0 && j>0)
```

```
{ if (s[i-1] == t[j-1])
```

```
{ ans[index] = s[i-1];
```

```
index--;
```

```
i--; j--;
```

```
}
```

```
else if (dp[i-1][j] > dp[i][j-1])
```

```
{ i--;
```

```
}
```

```
else { j--;
```

```
}
```

```
cout << ans;
```

```
}
```

```
int main()
```

```
{ string s1 = "abcde";
```

```
string s2 = "bdgk";
```

```
lcs(s1, s2);
```

```
}
```

T.C. O(n+m)

DP-27

## longest common substring:

$$S_1 = "ab[jkp]" \quad S_2 = "a[klp]"$$

should be consecutive

lets } matching

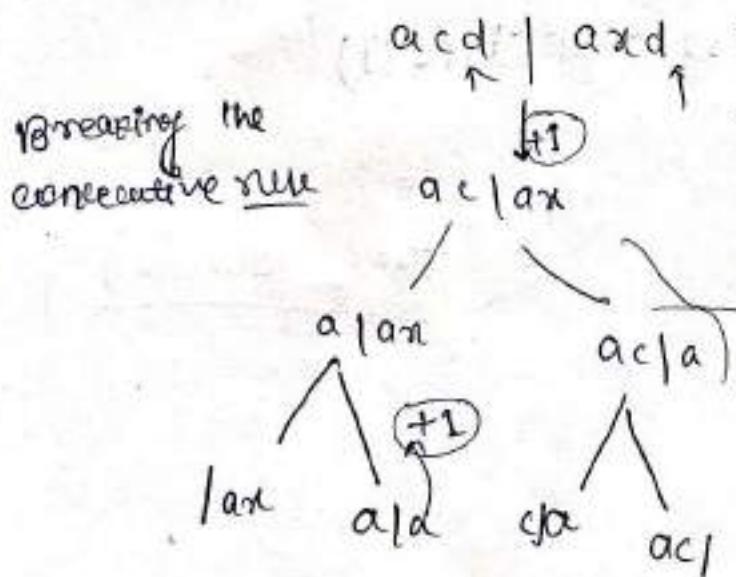
$$dp[i][j] = 1 + dp[i-1][j-1]$$

} non-matching

This will not work on substring

$$dp[i][j] = \max(dp[i-1][j], dp[i][j-1])$$

lets take an example



This is consecutive so we dont depend on the previous guys.

no need to do a loop  
directly put 0  
 $dp[i][j] = 0$

|   |   |   |   |
|---|---|---|---|
| a | b | c | d |
| 0 | 1 | 2 | 3 |

abcd

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| a | 0 | 0 | 0 | 0 | 0 |
| b |   |   |   |   |   |
| c |   |   |   |   |   |
| d |   |   |   |   |   |
|   | 0 | 0 | 0 | 0 | 1 |

The maximum value in the entire matrix

Code

```

int lcs(string &s, string t)
{
 int n = s.size();
 int m = t.size();
 vector<vector<int>> dp(m+1, vector<int>(n+1, 0));
 for (int i = 0; i <= n; i++)
 dp[0][i] = 0;
 for (int j = 0; j <= m; j++)
 dp[j][0] = 0;
 int ans = 0;
 for (int i = 1; i <= n; i++)
 {
 for (int j = 1; j <= m; j++)
 {
 if (s[i-1] == t[j-1])
 {
 dp[i][j] = 1 + dp[i-1][j-1];
 ans = max(ans, dp[i][j]);
 }
 else
 dp[i][j] = 0;
 }
 }
 return ans;
}

```

## Space optimization :-

Code :-

```
int lcs(string &s, string &t)
{
 int n = s.size();
 int m = t.size();
 vector<int> prev(m+1, 0), cur(m+1, 0);
 int ans = 0;

 for(int i = 0; i < n; i++)
 {
 for(int j = 0; j < m; j++)
 {
 if(s[i] == t[j])
 cur[j] = 1 + prev[j];
 else
 cur[j] = 0;
 ans = max(ans, cur[j]);
 }
 prev = cur;
 }
 return ans;
}
```

DP-28

## Longest Palindromic Subsequences

$S = "bbbab"$

→ ab  
→ bb  
→ bbb  
→ **bb bb** → longest one  
→ bab

Brute force

Generate all the subsequences

→ Check for palindrome & pick up the longest.

$S_1 = "b\boxed{bab}c\boxed{b}ab"$

$S_2 = "bac\boxed{bc}ba\boxed{b}b"$  — reverse of  $S_1$

Just find  $\text{lcs}(S_1, \text{rev}(S_1))$

Code = int lcs(string s, string t)

```
{ int n = s.size();
 int m = t.size();
 vector<vector<int>> dp(n+1, vector<int>(m+1, 0));
 for(int i=0; i<=n; i++) dp[0][i] = 0;
 for(int i=0; i<=m; i++) dp[i][0] = 0;
 for(int i=1; i<=n; i++)
 {
 for(int j=1; j<=m; j++)
 {
 if(s[i-1] == t[j-1])
 dp[i][j] = 1 + dp[i-1][j-1];
 else
 dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
 }
 }
 return dp[n][m];
}
```

int longestPalindromeSubsequence(string s)

```
{ string t = s;
 reverse(t.begin(), t.end());
 return lcs(s, t);
}
```

DP-29

## Minimum insertions to make a string palindrome

prerequisite  $\rightarrow$  LCS

$\rightarrow$  LPS

$S = "abcba"$

$\downarrow$   
ab**c**a a c b a

max  
operation = len( $S$ )

$S + \text{reverse } S$  becomes palindrome.

a b c b a  $\rightarrow$  palindrome and min operation  $\approx 2$

How Approach:

keep the palindrome portion intact.

$S = \underline{abcba}$  - a lot of palindrome so I will try  
to keep longest palindrome intact.

a b c a a

a a

we will replace  $b$  & not replace them we

a b c a b a will place copy of that in right part.

Codinjhi [n]o

n  $\rightarrow$  longest palindromic subsequence  
size of string.

Code :-

```
int minInsertion(string str)
{
 return str.size() - longestPalindromeSubsequence(str);
}

int longestPalindromeSubsequence(string s)
{
 string t = s;
 reverse(t.begin(), t.end());
 return LCS(s, t);
}

int LCS(string s, string t)
{
 int n = s.size();
 int m = t.size();
 vector<vector<int>> dp(n+1, vector<int>(m+1, 0));
 for(int i=0; i<n; i++) dp[0][i] = 0;
 for(int i=0; i<m; i++) dp[i][0] = 0;
 for(int i=1; i<n; i++)
 for(int j=1; j<m; j++)
 if(s[i-1] == t[j-1])
 dp[i][j] = 1 + dp[i-1][j-1];
 else
 dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
 return dp[n][m];
}
```

DP-30

## Minimum insertion/deletion to convert string A to string B

$\text{str}_1 \rightarrow \text{"abcd"} \quad \text{str}_2 = \text{"anc"}$

Delete everything from  $\text{str}_1$  and insert all characters from  $\text{str}_2$  to  $\text{str}_1$ .

It takes  $\underline{\text{str}_1.\text{size} + \text{str}_2.\text{size}}$  operations.

Intuition

What can I not touch

$\begin{matrix} a & b & c & d \\ \times & \times & & \end{matrix} \longrightarrow \text{anc}$   
 lets delete b & d

$a \ c \ \longrightarrow$  2 deletion  
now insert n

$\boxed{am-c}$  - 1 insertion  
 longest common substracees. → 3 operations  
 deletion =  $n - \text{len}(\text{lcs})$   
 insertions =  $m - \text{len}(\text{lcs})$   
 $\boxed{n+m - 2 \times \text{len}(\text{lcs})} \rightarrow \text{Ans}$

Code :-

```

int comyoumake (string &str, string &ptr)
{
 return str.size() + ptr.size() - 2 * lcs(str, ptr);
}

```

```

int lcs(string s, string t)
{
 int n = s.size();
 int m = t.size();

```

```

vector<vector<int>> dp(n+1, vector<int>(m+1, 0));
for(int j=0; j<=m; j++)
 dp[0][j] = 0;
for(int i=0; i<=n; i++)
 dp[i][0] = 0;
for(int i=1; i<=n; i++)
{
 for(int j=1; j<=m; j++)
 {
 if(s[i-1] == t[j-1])
 dp[i][j] = 1 + dp[i-1][j-1];
 else
 dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
 }
}
return dp[n][m];
}

```

DP-31

## Shortest Common Supersequence :

$s_1 = \text{"brute"} \quad s_2 = \text{"goat"}$

"brutegosot" —  $\text{len} = 10$   
 If this can be called Common  
 both string should be present in the supersequence.  
 And order has to be same.

"brute" "bgruoote" —  $\text{len} = 8$

$s_1 = \text{"bleed"} \quad s_2 = \text{"blue"}$

"bleed"

fig. out lengths

print  $\neq$

Common guys should be taken. Since  
 common guy in two string means

lcs ( , )

↓  
it tells me longer  
common guy

"bgruoote"  
 $s_1$      $s_2$

ble  $\text{ed}$  go

(from) —  $\text{len(lcs)}$

print string

$s_1[i-1] == s_2[j-1]$

$\text{dp}[i][j] = 1 + \text{dp}$

we will create dp table.

|   | 0 | 1 | 2 | 3 | 4 | 5 | LCS table |
|---|---|---|---|---|---|---|-----------|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |           |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 |           |
| 2 | 0 | 0 | 1 | 1 | 1 | 1 |           |
| 3 | 0 | 0 | 1 | 1 | 1 | 1 |           |
| 4 | 0 | 0 | 1 | 1 | 1 | 2 |           |
| 5 | 0 | 0 | 1 | 1 | 1 | 2 |           |

If not match  $\max(1, 1) = 1$

common guys get added by 1

etou09rbg

reverse that it

gbroudote

len(s)

i=n, j=m

while( i>0 && j>0)

{ if( s1[i-1] == s2[j-1] )

{ ans += s1[i-1];  
i--, j--;

} else if( dp[i-1] > dp[i][j-1] )

{ ans += s1[i-1];  
i--;

else

{ ans += s2[j-1];  
j--;

}

$i > 0$

string s  
has some length

$j > 0$

s<sub>2</sub> has  
some length

@Aastish Kumar Nayak

while ( $i > 0$ ) ans += s<sub>1</sub>[i-1]; i--

while ( $j > 0$ ) ans += s<sub>2</sub>[j-1], j--

Code :-

string longestSupersequence(string s, string t)

{ int n = s.size();

int m = t.size();

vector<vector<int>> dp(m+1, vector<int>(n+1, 0));

for (int j = 0; j <= m; j++)

dp[0][j] = 0;

for (int i = 0; i <= n; i++)

dp[i][0] = 0;

for (int i = 1; i <= n; i++)

{ for (int j = 1; j <= m; j++)

{ if (s[i-1] == t[j-1])

dp[i][j] = 1 + dp[i-1][j-1];

else

dp[i][j] = max(dp[i-1][j], dp[i][j-1]);

}

string ans = "";

int i = n, j = m;

while (i > 0 && j > 0)

{ if (s[i-1] == t[j-1])

{ i--, j--;

}

else if (dp[i-1][j] > dp[i][j-1])

```
{ ans += s[i-1];
 i--;
```

```
}
else
{
```

```
ans += t[j-1];
j--;
```

```
}
>
```

```
while (i > 0)
```

```
{ ans += s[i-1];
 i--;
```

```
}
```

```
while (j > 0)
```

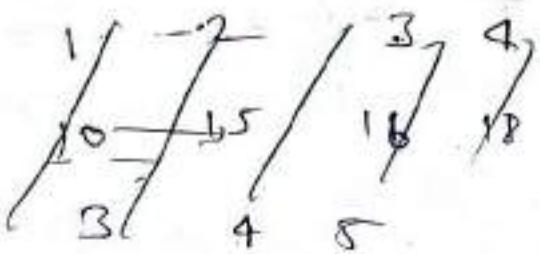
```
{ ans += t[j-1];
 j--;
```

```
}
>
```

```
reverse(ans.begin(), ans.end());
```

```
return ans;
```

```
}
```



$\boxed{1, 2, 1, 7}$

DP on  
Distinct subsequences

$s = \text{"babgbag"} \quad s_2 = \text{"bag"}$

babgbag → occurrence of  $s_2$  in  $s_1$  in  
5 ways distinct ways

Different methods of comparing

Trying all the ways  
→ Recursion

Count the no. of ways

f1)  
↓  
base case f1() go

// Base case will return  
for 0 ∵ count ways.

f2)

f3)

return f1 + f2();

\* How to write recursion

- (i) Express everything in terms of i & j
- (ii) Explore all possibilities
- (iii) Count always return the summation of all possibilities
- (iv) Base case

$f(i, j)$   
 $\left\{ \begin{array}{l} \text{if } i < 0 \text{ return } 1; \\ \text{if } j < 0 \text{ return } 0; \\ f(i-1, j) + f(i-1, j-1); \end{array} \right.$

$s_1 = \underline{\text{ba}}\underline{\text{g}}\underline{\text{ba}}\underline{\text{g}}\underline{\text{ba}}^j \quad n$   
 $s_2 = \underline{\text{ba}}\underline{\text{g}} \quad m$   
 $(m-1)$

no. of distinct sub sequences of  $s_2[0 \dots j]$  in  $s_1[0 \dots n]$   
 if they are matching  
 return  $f(i-1, j-1) + f(i-1, j)$ , to be from bag  
 else  
 return  $f(i-1, j)$  // Reduced and look for someone else.

Space Complexity :-

Optimise

↓  
↓  
overlapping subproblems

T.C.  $O(N \times M)$

S.C.  $O(N \times M) + O(N + M)$

$s_1$   
 $2^n$   
 $s_2$   
 $2^m$

@Aashish Kumar Nayak

Code :-

```

fn F(int i, int j, string s, string t, vector<vector<int>> &dp)
{
 if(j < 0)
 return 1;
 if(i < 0)
 return 0;
 if(dp[i][j] != -1)
 return dp[i][j];
 if(s[i] == t[j])
 return f(i-1, j-1) + f(i-1, j);
 return f(i-1, j-1, s, t, dp) + f(i-1, j, s, t, dp);
}
return dp[i][j] = f(i-1, j, s, t, dp);

```

3

fn numDistinct(string s, string t)

```

{ int n = s.size(); int m = t.size();
 vector<vector<int>> dp(m, vector<int>(n+1));
 return f(i-1, m-1, s, t, dp);
}

```

## Tabulation

- i) declare the dp array of same size.
- ii) changing parameter by opposite fashion.

base case  $\boxed{j=0}$ ,  
 no string  
 $s_2$   
 $i = 0$ .

for ( $i = 0 \rightarrow n$ )  
 $dp[i][0] = 1$

1-based indexing instead of  
 0-based indexing in order  
 to avoid -1, negative

## Code :-

```

int numofstrict(string s, string t)
{
 int n = s.size();
 int m = t.size();

 vector<vector<double>> dp(n+1, vector<double>(m+1, 0));
 for (int i=0; i<n; i++)
 dp[i][0] = 1;
 for (int j=0; j<m; j++)
 dp[0][j] = 0;

 for (int i=1; i<n; i++)
 for (int j=1; j<m; j++)
 {
 if (s[i-1] == t[j-1])
 dp[i][j] = dp[i-1][j-1] + dp[i-1][j];
 else
 dp[i][j] = f(i-1, s, s, t, dp);
 }
 return dp[n][m];
}

```

converted back

## Space Optimization :-

```

int numDistinct(string s, string t)
{
 int n = s.size();
 int m = t.size();
 vector<double> prev(m+1, 0), cur(m+1, 0);
 prev[0] = cur[0] = 1;
 for(int i=1; i<n; i++)
 {
 for(int j=1; j<=m; j++)
 {
 if(s[i-1] == t[j-1])
 cur[j] = prev[j-1] + prev[j];
 else
 cur[j] = prev[j];
 }
 prev = cur;
 }
 return (int) prev[m];
}

```

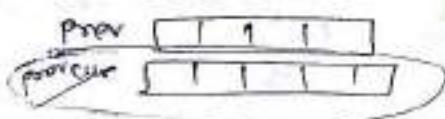
## single array optimization

$$i = 1 \rightarrow n$$

$$j = 1 \rightarrow m$$

$$\text{if } s_i \rightarrow \text{cur}[j] = \text{prev}[j-1] + \text{prev}[j]$$

$$\text{else } \rightarrow \text{cur}[j] = \text{prev}[j]$$



```

int numDistinct(string s, string t)
{
 int n = s.size();
 int m = t.size();
 vector<double> dp(m+1, 0);
 dp[0] = 1;
 for(int i=1; i<n; i++)
 {
 for(int j=m; j>=1; j--)
 {
 if(s[i-1] == t[j-1])
 dp[j] = dp[j-1] + dp[j];
 }
 }
 return (int) dp[m];
}

```

DP-33

## Edit Distance

$s_1 = \text{"horse"} \quad s_2 = \text{"ros"}$

1. Insert
2. Remove
3. Replace

The minimum no. of steps by which we can convert  $s_1$  into  $s_2$ .

(1) <sup>Br</sup> method delete all characters from  $s_1$  and then insert all characters from  $s_2$  to  $s_1$ .

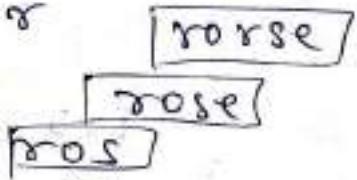
(2) <sup>method</sup> It will take  $\underline{\text{len}(s_1) + \text{len}(s_2)}$  steps

replace  $s_1 = \text{"horse"} \quad s_2 = \text{"ros"}$

remove h with r

remove o

remove e



Example It took 3 steps.

$s_1 = \text{"intention"}$   $s_2 = \text{"execution"}$

remove t intention

remove e intention

remove n execution

insert u execution

5 operations

$s_1$   
String matching  
using recursion

choose  
ros ↑

match - ok  
not match 'insert'  
not match 'delete'  
two case  
not match 'end replace  
or  
insert the same char

- if not match
- insert of the same character
- delete & try finding somewhere else
- replace & match.

Try all ways  $\rightarrow$  Recursion

@Aashish Kumar Nagarkar

How to write recurrence?

1. Express  $f_{ij}$  terms of  $(i,j)$ .
2. Explore all paths of matching.
3. Return  $\min(\text{all paths})$ .
4. Base case.

$f(i,j)$

horse  
ros

$f(n-1, m-1) \rightarrow \min \text{ operation or to convert.}$

$f(i,j)$

if ( $s_1[i] == s_2[j]$ )

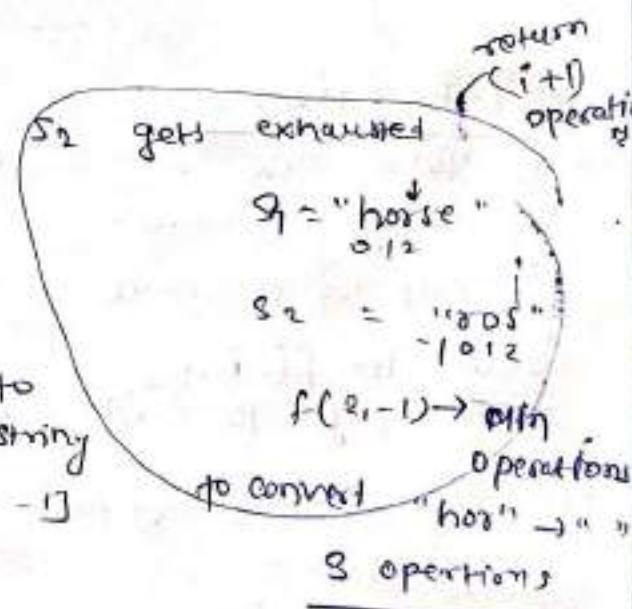
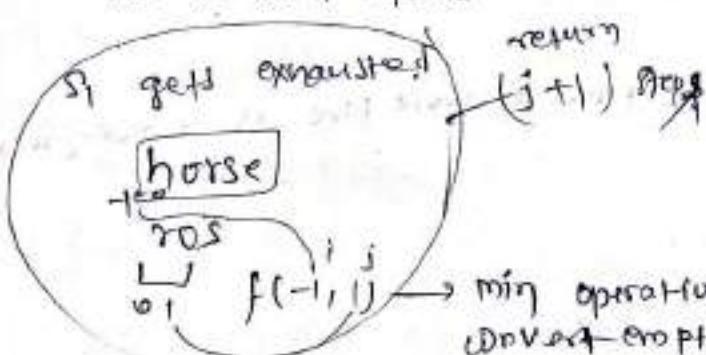
$s_1[0 \dots i] \rightarrow s_2[0 \dots j]$

return  $0 + f(i-1, j-1)$ . // If they are matching shrink both string and take next recursive steps.

$i + f(i, j-1)$ : // insert // if not matching i can insert

$i + f(i-1, j)$ : // delete

$i + f(i-1, j-1)$ : // replace



Recursion

$T_C \rightarrow$  Exponential

$S_C \rightarrow O(N+m)$

overlapping subproblem  $\rightarrow$  memoize

After memorization

T.C.  $\rightarrow O(N \times M)$

S.C.  $\rightarrow O(N \times M) + O(N + M)$

int editdistance(string str1, string str2, vector<vector<int>> dp)

{ if(i < 0) return j+1; // if(i == 0) return j+1;

if(j < 0) return i+1; // if(j == 0) return i;

if(dp[i][j] != -1) return dp[i][j];

if(str1[i] == str2[j]) return f(i-1, j-1, str1, str2,

// str1[i-1] == str2[j-1]  $\downarrow$  dp[i][j] =

return p+1 + min(f(i-1, j, str1, str2, dp), min(f(i, j-1, str1, str2, dp), f(i, j-1, str1, str2, dp)));

}

int editdistance(string str1, string str2)

{ int n = str1.size();

int m = str2.size();

vector<vector<int>> dp(n, vector<int>(m, -1));

return f(n-1, m-1, str1, str2, dp);

}

Tabulation :-

1. Base Case

2. Changing parameters

3. Copy the recurrence

Code :- int f(int i, int j)

try to write Base case.

f(0, j)  $\boxed{i == 0}$  return j — Here j can be anything.

Means

for(j = 0  $\rightarrow$  m) dp[0][j] = j; // Base case I

$\boxed{j == 0}$  return i

for(i = 0  $\rightarrow$  n) dp[i][0] = i;

2.  $i = 1 \rightarrow n$

$j = 1 \rightarrow m$

3. copy the recurrence.

```
int editDistance(string s1, string s2)
{
 int n = s1.size();
 int m = s2.size();
 vector<vector<int>> dp(n+1, vector<int>(m+1, 0));
 for (int i = 0; i <= n; i++) dp[i][0] = i;
 for (int j = 0; j <= m; j++) dp[0][j] = j;
 for (int i = 1; i <= n; i++)
 for (int j = 1; j <= m; j++)
 if (s1[i-1] == s2[j-1])
 return dp[i][j] = dp[i-1][j-1];
 else
 dp[i][j] = 1 + min(dp[i-1][j], min(dp[i][j-1], dp[i-1][j-1]));
}
return dp[n][m];
}
```

Note Space Optimization

We can definitely optimise the space because there  $i-1$ , something like that is involved.

Bottom

Base Cases

$$dp[0][j] = j$$

$$dp[i][0] = i$$

can be written in single array

|   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 | - | - | - |
| - | - | - | - | - | - | - | - |
| - | - | - | - | - | - | - | - |
| - | - | - | - | - | - | - | - |

can be written in single array.

|   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|
| 0 | * | * | * | * | * | * | * |
| 1 | * | * | * | * | * | * | * |
| 2 | * | * | * | * | * | * | * |
| 3 | * | * | * | * | * | * | * |
| 4 | * | * | * | * | * | * | * |

int editDistance(string str1, string str2)

{  
    int n = str1.size();  
    int m = str2.size();

    for (vector<

        vector<int> prev(m+1, 0), cur(m+1, 0);

        for (int j=0; j<=m; j++)  
            prev[j] = j;

        for (int i=1; i<=n; i++)

            cur[0] = i;

            for (int j=1; j<=m; j++)

                if (str1[i-1] == str2[j-1])

                    cur[j] = prev[j-1];

            else

                cur[j] = min(prev[j],

                min(cur[j-1],  
                    prev[j-1]));

}

        prev = cur;

}

    return prev[m].

}

## DP - 34 1a Wildcard Matching | DP on string (last problem)

$s_1 = "pay"$

$s_2 = "flight"$  all three chars  
are matching  
return true

? → matches with single char.

\* → matches with sequence of length 0 or more.

$s_1 = "ab*cd"$

$s_2 = "abdcdeffd"$

return true

$s_1 = "*ab*c"$

$s_2 = "abbc"$

return true

$s_1 = "ab*c"$

$s_2 = "abdc"$

return false

1<sup>st</sup> thing which comes in pattern

string matching

problem faced

we can do using recurrence

$a b * d$   
 $a b c d e f g$

for this star we don't know how much of length of other string it will cover

so we have to try all possible ways

len → 0

1 /

2 /

3 /

4 /

5 /

6 /

7 /

8 /

9 /

10 /

11 /

12 /

13 /

14 /

15 /

16 /

17 /

18 /

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$s_1[0 \dots 1]$   
 $s_2[6 \dots 6]$

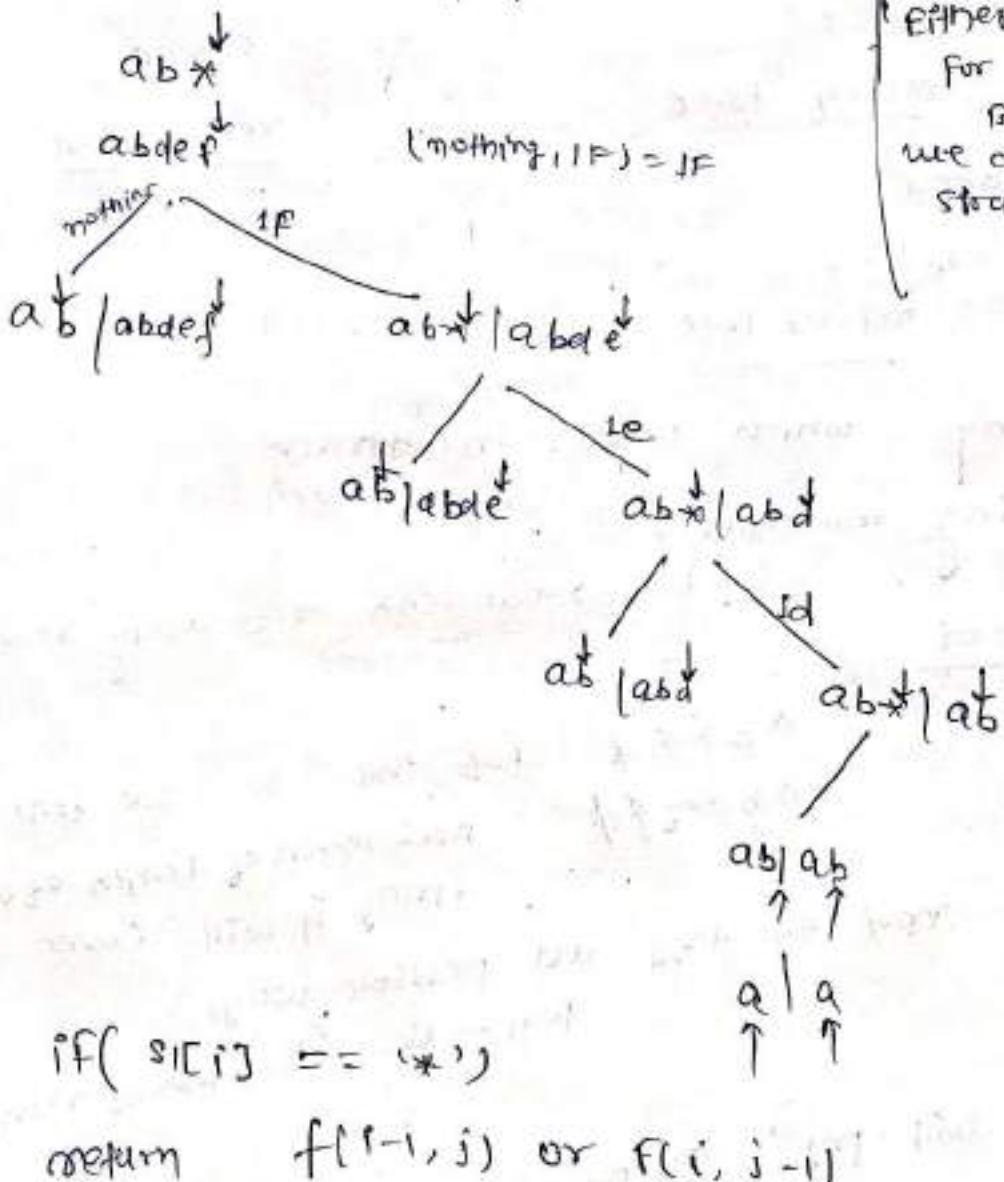
$f(m-1, m-1) \rightarrow$   
 $f(4, 6) \rightarrow (T/F)$

|   |   |   |   |   |
|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 |
| a | b | * | c | d |
| a | b | c | e | f |
| 0 | 1 | 2 | 3 | 4 |
| 5 | 6 |   |   |   |

$\text{IF}(s_1[i] == s_2[j]) \quad \text{or} \quad s_1[i] == ?)$

return  $f(i-1, j-1)$

either we can write  
 for loop  
 but  
 we can do this in  
 straight forward  
 recursion



return False;

Now Analyze the base case

Base case  $\rightarrow$  return true/false

If either  $s_1$  gets exhausted

if ( $i < 0 \text{ or } s_2 = \emptyset$ ) return true

$s_1 \rightarrow$  has no banana  
 $s_2 \rightarrow$  has no exhausted return true.

if ( $i < 0 \& s_2 = \emptyset$ )  
only  $s_1$  is get exhausted  
return false

if ( $s_2 \neq \emptyset \text{ and } i >= 0$ ) — only  $s_2$  is yet exhausted.

if  $s_1$  is left it has to be all "\*".

for ( $i = 0 \rightarrow i$ )

if ( $s_1[i] \neq '*'$ )  
return false

}  $f(i, j)$  return true.

if ( $i < 0 \text{ or } j < 0$ ) return true

if ( $i < 0 \text{ or } j >= m$ ) return false

if ( $s_1 < 0 \& s_2 >= m$ ) for cap ( \_\_\_\_\_ )

Recursion

T.C. —  $O(\text{Exponential})$

S.C. —  $O(N + M)$

Auxiliary Stack Space



After memoization

T.C.  $O(N \times m)$

S.C.  $O(N \times m) + O(N + m)$

Ans

int f(int i, int j, string &pattern, string &text, vector<vector<int>> &dp)

{  
 if (i < 0 || j < 0) return true;  
 if (i >= 0 & j >= 0) return false;  
 if (j < 0 || i >= pattern.size())  
 {  
 for (int ii = 0; ii <= i; ii++)  
 if (pattern[ii] != '\*')  
 return false;  
 return true;  
 }  
 if (dp[i][j] == -1) return dp[i][j];  
 if (pattern[i] == text[j] || pattern[i] == '?')  
 return dp[i][j] = f(i-1, j-1, pattern, text, dp);  
 if (pattern[i] == '\*')  
 {  
 return dp[i][j] = f(i-1, j, pattern, text, dp) ||  
 f(i, j-1, pattern, text, dp);  
 }  
 return dp[i][j] = false;  
}

bool wildMatching(string &pattern, string &text)

{  
 int m = pattern.size();

int n = text.size();

vector<vector<int>> dp(m, vector<int>(n, -1));

return f(m-1, n-1, pattern, text, dp);  
}

## Tabulation :-

- ① Base Case
- ② changing the parameter
- ③ copy the recurrence

[@Aashish Kumar Nayak]

" convert it into 1-based indexing.  
by just increasing +1 everywhere

```
bool wildcardMatching(string pattern, string text)
{
 int n = pattern.size();
 int m = text.size();
 vector<vector<bool>> dp(n+1, vector<bool>(m+1, false));
 dp[0][0] = true;

 for (int i=1; i<=n; i++)
 {
 dp[i][0] = false;
 }

 for (int i=1; i<=n; i++)
 {
 bool flag = true;
 for (int ii=1; ii<=i; ii++)
 {
 if (pattern[ii-1] != '*')
 flag = false;
 else
 break;
 }
 dp[i][0] = flag;
 }

 for (int i=1; i<=n; i++)
 {
 for (int j=1; j<=m; j++)
 {
 if (pattern[i-1] == text[j-1] || pattern[i-1] == '?')
 dp[i][j] = dp[i-1][j-1];
 else if (pattern[i-1] == '*')
 dp[i][j] = dp[i-1][j] | dp[i][j-1];
 }
 }
}
```

```

 else
 dp[i][j] = false;
 }
}

return dp[n][m];

```

### Space optimization :-

```

bool wildcardMatching(string pattern, string text)
{
 int n = pattern.size();
 int m = text.size();

 vector<bool> prev(m+1, false), cur(m+1, false);
 prev[0] = true;

 for (int j = 1; j <= n; j++)
 {
 prev[j] = false;
 }

 for (int i = 1; i <= n; i++)
 {
 bool flag = true;
 for (int ii = 1; ii <= i; ii++)
 {
 if (pattern[ii-1] != '*')
 flag = false;
 break;
 }

 dp[i][0] = flag; cur[0] = flag
 for (int j = 1; j <= m; j++)
 {
 if (pattern[i-1] == text[j-1])
 dp[i][j] = true;
 else
 dp[i][j] = false
 }
 }
}

```

```
 cur[0] = flag;
 for (int j=1; j<=m; j++)
 if (pattern[i-1] == text[j-1] || pattern[i-1] == '?')
 cur[j] = prev[j-1];
 else if (pattern[i-1] == '*')
 cur[j] = prev[j] | cur[j-1];
 else
 cur[j] = false;
 }
 return prev[m];
}
```

DP-35

## Best time to buy and sell stock DP on stocks

6 problems

$$arr[] = \{ \begin{matrix} 1st \text{ day} \\ \text{price} \end{matrix}, \begin{matrix} 2nd \text{ day} \\ \text{price} \end{matrix}, \begin{matrix} 3rd \text{ day} \\ \text{price} \end{matrix}, \dots \} \quad n=6$$

only  $\begin{cases} \text{Buy} \rightarrow 1 \\ \text{Sell} \rightarrow 6 \end{cases}$  buying has to be done before selling.  
done once

if we are selling on  $i^{th}$  day then we buy on the minimum price from  $1^{st} \rightarrow (i-1)$

$$\{ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix} \}$$

keep track of minimum on left

$$\min_i = arr[0], \text{ profit} = 0$$

for ( $i=1$ ;  $i < n$ ;  $i++$ )

$$\{ \quad \text{cost} = arr[i] - \min_i;$$

$$\text{profit} = \max(\text{profit}, \text{cost});$$

$$\min_i = \min(\min_i, arr[i]);$$

for 4 min on left is 1 so profit = 3  
for 6 min on left is 1 so profit = 5  
for 3 \_\_\_\_\_ 1 \_\_\_\_\_ 2  
for 5 \_\_\_\_\_ 1 \_\_\_\_\_ 4  
for 1 \_\_\_\_\_ 7 \_\_\_\_\_ 6  
max = 5  $\cancel{A_{03}}$

Code:

int maximumProfit(vector<int> &prices)

$$\{ \quad \min_i = prices[0];$$

$$\text{int maxprofit} = 0;$$

$$\text{int } n = prices.size();$$

for (int i = 1; i < n; i++)

$$\{ \quad \text{int cost} = prices[i] - \min_i;$$

$$\text{maxprofit} = \max(\text{maxprofit}, \text{cost});$$

$$\min_i = \min(\min_i, prices[i]);$$

} return maxprofit;

T.C. = O(N)

S.C. = O(1)

## DP-3.b Buy and sell stocks - II | Recursion to space optimization

### Q Best time to Buy & sell stocks - II

In this question we can buy and sell many number of times.

$$\text{prices}[] = \{ 7, 1, 5, 3, 6, 4 \}$$

$\downarrow \quad \downarrow \quad \downarrow$   
 $4 + 3 = 7$

Buy and sell has to be done before next buy.  
 i.e. Before buying a stock previous stock should be sold and maximize the profit

7, 1, 5, 3, 6, 4  
 ↑↑

Buy  
not Buy

Sell  
not Sell

B S B S B S

A lot of ways



Try all ways



Recursion



Best answer

#### Rule for recurrence:

① Express everything in terms of index  
 (ind, buy)

② Explore possibilities on that day

③ Take the max all profits made

④ Base case.

$f(\text{ind}, \text{buy})$

$f(0, 1)$

→ Start on 0th day with buy, what max profit?

$\text{find } (\text{ind}, \text{buy})$

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 | 5 |
| 7 | 1 | 5 | 3 | 6 | 4 |

~~(f<sub>buy</sub>)~~: if(buy)  $\max$   
 profit =  $\{ \text{price}[ind] + f(ind+1, 0) \}$  take  
 else  $\{ 0 + f(ind+1, 1) \}$  not take  
 sell → profit =  $\{ \text{price}[ind] + f(ind+1, 1); \}$   
 $\max \{ 0 + f(ind+1, 0); \}$   
 return profit;

}

### Base case

when we exhausted or complete the array

if (ind == n)  
return 0;

T.C. →  $O(\text{exponential } 2^n)$

T.C. -  $O(2^n)$

S.C. -  $O(N)$

There is overlapping subproblem  
so apply memoization.

dp[ind][buy]

T.C. -  $O(1)$

```

int f(int ind, int buy, long values, int n, vector<long>
 &dp)
{
 if(ind == n)
 return 0;
 int profit = 0;
 if(buy)
 {
 profit = max(-values[ind] + f(ind+1, 0),
 0 + f(ind+1, 1, values, n, dp));
 }
 else
 {
 profit = max(values[ind] + f(ind+1, 1, values, n, dp),
 0 + f(ind+1, 0, values, n, dp));
 }
 return profit;
}
long getMaximumProfit (long *values, int n)
{
 vector<vector<long>> dp(n, vector<long>(2, -1));
 return f(0, 1, values, n, dp);
}

```

### Tabulation :

1. Base Case
2.  $i \rightarrow (n-1 \rightarrow 0)$   
Buy 0  $\rightarrow$  1
3. copy the recurrence.

T.C -  $O(N \times 2)$   
 S.C -  $O(N \times 2) + O(N)$

dp[n+1]

```
long getmaximumprofit(long values[], int n)
{
 vector<vector<long>> dp(n+1, vector<long>(2, 0));
 dp[0][0] = dp[0][1] = 0;
 for(int ind = n-1; ind >= 0; ind--)
 {
 for(int buy = 0; buy <= 1; buy++)
 {
 long profit = 0;
 if(buy)
 {
 profit = max(values[ind] + dp[ind+1][0],
 0 + dp[ind+1][1]);
 }
 else
 {
 profit = max(values[ind] + dp[ind+1][1],
 0 + dp[ind+1][0]);
 }
 dp[ind][buy] = profit;
 }
 }
 return dp[0][1];
}
```

## Space optimization :-

```
long getmaximumprofit(long *values, int n)
```

```
{ vector<long> ahead(2,0), cur(2,0);
```

```
ahead[0] = ahead[1] = 0;
```

```
for (int ind = n-1; ind >= 0; ind--)
```

```
{ for (int buy = 0; buy <= 1; buy++)
```

```
{ long profit = 0;
```

```
if (buy)
```

```
{ profit = max(-values[ind] + ahead[0],
0 + ahead[1]);
```

```
}
```

```
else
```

```
{
```

```
profit = max(values[ind] + ahead[1],
0 + ahead[0]);
```

```
cur[buy] = profit;
```

```
}
```

```
ahead = cur; ahead[1] = cur[1];
```

```
}
```

```
return ahead[1];
```

DP 37

## Buy and sell stocks - III

Open stocks

Q Best time to buy & sell stock - II - at max

2 transaction

Prices = [3, 3, 5, 0, 0, 3, 1, 4]

$$\begin{matrix} 3 \\ 3 \\ 5 \\ 0 \\ 0 \\ 3 \\ 1 \\ 4 \end{matrix} \rightarrow \begin{matrix} 3 \\ 3 \\ 3 \\ 3 \end{matrix} = 6$$

at max 2 transaction.

f(ind, buy, cap) → at max transaction

{ if(ind == n)

return 0;

if(cap == 0)

return 0;

if(buy)

return max [-price[ind] + f(ind+1, 0, cap),  
0 + f(ind+1, 1, cap)];

}

else

{

sell → return max [ price[ind] + f(ind+1, 1, cap-1),  
0 + f(ind+1, 0, cap)];

Recursion

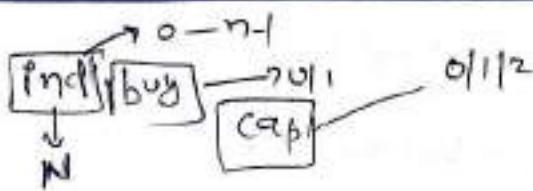
T.C. → exponential

S.C. → O(N)

→ A.S.S (Auxiliary space)

overlapping subproblems

↓  
Memorization



three changing parameter | 3D DP

$$dp[N][2][3] \quad \underline{N \times 2 \times 3}$$

$$T.C. = N \times 2 \times 3$$

$$S.C. = O(N \times 2 \times 3) + O(N)$$

Code

int f(int ind, int buy, int cap, vector<int> &prices, int n, vector<vector<vector<int>>> &dp)

?

if (ind == n || cap == 0)  
return 0;

if (buy)

} return -max[-prices[ind] + f(ind+1, 0, cap, prices, n, dp),  
dp[ind][buy][cap]]

}  
return max(prices[ind] + f(ind+1, 1, cap-1, prices, n, dp),  
0 + f(ind+1, 0, cap, prices, n, dp));

int MaxProfit(vector<vector<int>> &prices, int n)  
{  
vector<vector<vector<int>> dp(n,  
vector<vector<int>>(2, vector<int>(3, -1)));  
return f(0, 1, 2, prices, n, dp);  
}

## Tabulation

- ① Base Case
- ② changing parameter  $\text{ind}$   $\text{Buy}$   $\text{cap}$
- ③ copy the recurrence

① If ( $\text{cap} == 0$  &  $\text{ind} == n$ )  
     return 0;

If ( $\text{cap} == 0$ )                          if ( $\text{ind} == n$ )  
      $\text{ind}$  &  $\text{Buy}$  can be anything       $\text{cap}$  &  $\text{Buy}$  can be anything  
      $0 \rightarrow 2$        $0 \rightarrow 1$        $0 \rightarrow 2$        $0 \rightarrow 1$

for  $\text{ind} = 0 \rightarrow n-1$

for ( $\text{buy} \rightarrow 0 \rightarrow 1$ )

$$\text{dp}[\text{ind}][\text{buy}][0] = 0$$

for ( $\text{buy} = 0 \rightarrow 1$ )

} for ( $\text{cap} = 0 \rightarrow 2$ )

}

$$\text{dp}[0][\text{buy}][\text{cap}] = 0$$

②

; run in reverse order  
      $n-1 \rightarrow 0$

$\text{buy} \rightarrow 0 \rightarrow 1$

$\text{cap} \rightarrow 0 \rightarrow 2$

③

answer will be initial call i.e  $\text{dp}[0][1][2]$

```
int MaxProfit(vector<int> &price, int n)
```

```
} vector<vector<vector<int>> dp(n, vector<vector<int>>(2, vector<int>(3, 0)));
```

so we don't write base case. already dp is full with 0.  
different like 1, 0 then we may write.

```
for (int ind=0; ind < n; ind++)
```

```
{ for (int buy=0; buy <= 1; buy++)
```

```
{ for (int cap=0; cap <= 2; cap++) ignore 0.
```

```
 {
```

```
 dp[ind][buy][cap] = max(-price[ind] + dp[ind+1][0][cap],
 0 + dp[ind+1][1][cap]);
```

```
}
```

```
else
```

```
{
```

```
 dp[ind][buy][cap] = max (price[ind] + dp[ind+1][1][cap-1],
 0 + dp[ind+1][0][cap]);
```

```
{
```

```
 return dp[0][1][2];
```

```
}
```

## Space optimization :-

@Aashish Kumar Nayak

```
int maxProfit(vector<int>& prices, int n)
```

```
{ vector<vector<int>> after(2, vector<int> (3, 0));
```

```
vector<vector<int>> cur (2, vector<int> (3, 0));
```

```
for (int ind = n - 1; ind >= 0; ind--)
```

```
{ for (int buy = 0; buy <= 1; buy++)
```

```
{ for (int cap = 1; cap <= 2; cap++)
```

```
{ if (buy == 1)
```

```
}
```

```
cur[buy][cap] = max[prices[ind] + after[0][cap], 0 + after[1][cap]];
```

```
else
```

```
}
```

```
cur[buy][cap] = max[prices[ind] + after[1][cap - 1],
0 + after[0][cap]];
```

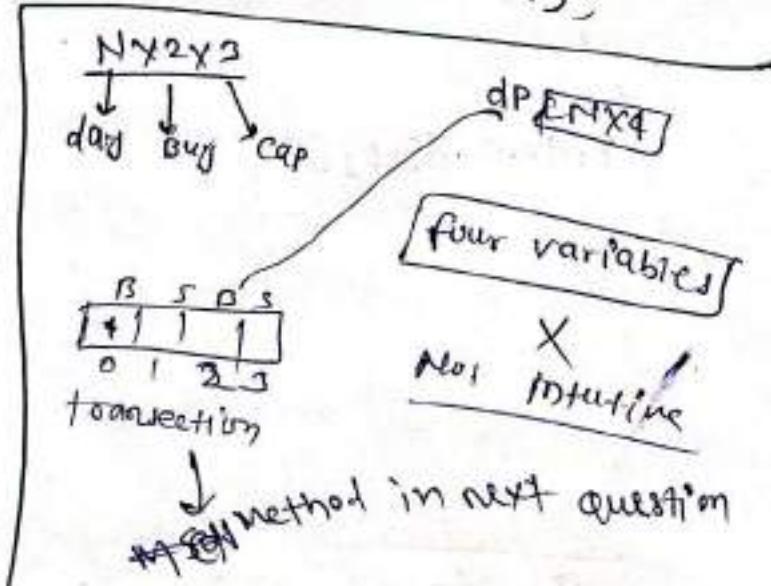
```
}
```

```
after = cur;
```

```
}
```

```
return after[1][2];
```

```
}
```



DP-38 Buy and Sell Stocks - IV | DP on Stocks

At most K transactions

K can be anything

Code is similar only change is in

Replace 2 with K

Code (Space Optimization)

```
int maxProfit(vector<int> &prices, int n, int k)
```

```
{ vector<vector<int>> after(2, vector<int>(K+1, 0));
```

```
vector<vector<int>> cur(2, vector<int>(K+1, 0));
```

```
for(int ind = n-1; ind >= 0; ind--)
```

```
{ for(int buy = 0; buy <= 1; buy++)
```

```
{ for(int cap = 1; cap <= K; cap++)
```

```
{ if(buy == 1)
```

```
 cur[buy][cap] =
```

```
max(-prices[ind] + after[0][cap],
```

```
 0 + after[1][cap]);
```

```
else
```

```
 cur[buy][cap] = max(prices[ind] + after[1][cap],
```

```
 0 + after[0][cap]);
```

```
after = cur;
```

```
}
```

```
return after[1][K];
```

```
}
```

## Code

```
int f(int ind, int transNo, vector<int> &prices, int n, int k,
 vector<vector<int>> &dp)
{
 if(ind == n || transNo == 2 * k)
 return 0;
 if(dp[ind][transNo] != -1)
 return dp[ind][transNo];
 if(transNo % 2 == 0)
 {
 return dp[ind][transNo] = max(-prices[ind] + f(ind+1, transNo+1, prices, n, k, dp),
 0 + f(ind+1, transNo, prices, n, k, dp));
 }
 return dp[ind][transNo] = max(prices[ind] + f(ind+1, transNo+1, prices, n, k, dp),
 off(ind+1, transNo, prices, n, k, dp));
}

int maximumProfit(vector<int> &prices, int n, int k)
{
 vector<vector<int>> dp(n, vector<int>(2 * k, -1));
 return f(0, 0, prices, n, k, dp);
}
```

## Tabulation

```
int maxProfit(vector<int>& prices, int n, int k)
{
 vector<vector<int>> dp(n+1, vector<int>(2*k+1, 0));
 for(int ind = n-1; ind >= 0; ind--)
 {
 for(int transNo = 2*k-1; transNo >= 0; transNo--)
 {
 if(transNo % 2 == 0)
 {
 dp[ind][transNo] = max(-prices[ind] + dp[ind+1][transNo],
 dp[ind+1][transNo]);
 }
 else
 {
 dp[ind][transNo] = max(prices[ind] + dp[ind+1][transNo-1],
 dp[ind+1][transNo]);
 }
 }
 }
 return dp[0][0];
}
```

3) Space

## Space Optimization :-

```
int maxprofit(vector<int> &prices, int n, int k)
```

{

```
vector<int> after(2*k+1, 0);
```

```
vector<int> cur(2*k+1, 0);
```

```
for(int ind = n-1; ind >= 0; ind--)
```

```
{ for(int transNo = 2*k-1; transNo >= 0; transNo--)
```

```
{ if(transNo % 2 == 0)
```

```
cur[transNo] = max(-prices[ind] + after[transNo+1],
0 + after[transNo]);
```

```
} else
```

```
cur[transNo] = max(prices[ind] + after[transNo+1],
0 + after[transNo]);
```

```
after = cur;
```

}

```
return after[0];
```

}

T.C.  $\approx O(2k)$

$\approx O(k)$

52c

DP-39

## Buy and sell stocks with cooldown

cooldown → can't buy right after sell.

price [] →

$$\{ 4, 9, 0, 4, 10 \}$$

5 +      10 = 15

cooldown

$f(\text{ind}, \text{Buy})$

$f(\text{ind} = n) \text{ return } 0$

if(Buy)

return max {  
 $\text{price}[\text{ind}] + f(\text{ind}+1, 0),$   
 $0 + f(\text{ind}+1, 1)$  }

else

return max (  $\text{price}[\text{ind}] + f(\text{ind}+1, 1)$  )  
 $0 + f(\text{ind}+1, 0)$  )

only this minor change on  
D.P. on stocks II problem

we solved the D.P. on stock

5th problem  
DP on stocks

Buy and stock - 17

unlimited time

attach cooldown condn.  
on this problem

```

int f(int ind, int buy, vector<int> &prices, vector<vector<int>>&dp)
{
 if(ind >= prices.size())
 return 0;
 if(buy == 1)
 if(dp[ind][buy] != -1) return dp[ind][buy];
 return dp[ind][buy] = max(-prices[ind] + f(ind+1, 0, prices, dp),
 0 + f(ind+1, 1, prices, dp));
 else
 return dp[ind][buy] = max(prices[ind] + f(ind+1, 1, prices, dp),
 0 + f(ind+1, 0, prices, dp));
}
int maxProfit(vector<int> &prices)
{
 int n = prices.size();
 vector<vector<int>> dp(n, vector<int>(2, -1));
 return f(0, 1, prices, dp);
}

```

### Tabulation :-

```

int maxProfit(vector<int> &prices)
{
 int n = prices.size();
 vector<vector<int>> dp(n, vector<int>(2, 0));
 for(int ind = n-1; ind >= 0; ind--)
 {
 for(int buy = 0; buy <= 1; buy++)
 {
 if(buy == 1)
 dp[ind][buy] = max(-prices[ind] + dp[ind+1][0],
 0 + dp[ind+1][1]);
 else
 dp[ind][buy] = max(prices[ind] + dp[ind+1][1],
 0 + dp[ind+1][0]);
 }
 }
 return dp[0][1];
}

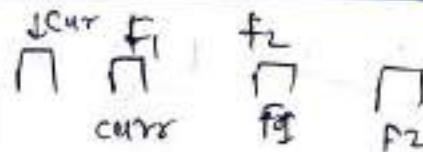
```

## more DP optimisation

```

int maxprofit(vector<int> &prices)
{
 int n = prices.size();
 vector<int> front2(2, 0);
 vector<int> front1(2, 0);
 vector<int> cur(2, 0);
 for(int ind = n-1; ind >= 0; ind--)
 {
 cur[1] = max(-prices[ind] + front1[0],
 0 + front1[1]);
 cur[0] = max(prices[ind] + front2[1],
 0 + front2[0]);
 front2 = front1;
 front1 = cur;
 }
 return cur[1];
}

```



T.C. -  $O(N)$   
 S.C. -  $O(6) \approx O(1)$

DP-40

## Buy and sell stocks with Transaction fee

prices[] = {  
 1, 3, 2, 8, 4, 9 }      fee = 2  
 7-2 + 5-2 = 12 - 4 = 8.  
 Net profit.

DP on stocks

6th problem

f(ind, buy)

{ if (ind == 0) return 0;

if (buy == 1)

max(-prices[ind] - fee, f(ind+1, 0), 0 + f(ind+1, 1)).

else

max((price[ind]) - fee) + f(ind+1, 1), 0 + f(ind+1, 0)).

After the sell  
is done deduct the fee or we can also deduct the fee  
during buying.

Code E

```
int maximumprofit(int n, int fee, vector<int> &values)
```

{ int aheadNotBuy, aheadBuy, curBuy, curNotBuy;

aheadBuy = aheadNotBuy = 0;

```
for (int ind = n-1; ind >= 0; ind--)
```

{ //buy

curNotBuy = max(values[ind] + aheadBuy, 0 + aheadNotBuy);

curBuy = max(values[ind] - fee + aheadBuy, 0 + aheadBuy);

aheadBuy = curBuy;

aheadNotBuy = curNotBuy;

} return aheadBuy;

## DP-41 Longest increasing Subsequence

arr[] = [10, 9, 2, 5, 3, 7, 10, 18]

{2, 3, 7, 10} → len=4

{2, 3, 7, 18} → len=4

arr[] = {8, 8, 8}

Brute Force  
1st try out various subsequences → Power set  
 $(2^n)$  Check for increase  
exponential Store the longest.

Recursion  
in order to generate all subsequences.

Trying all ways

Recurrence

Recursion

[10, X]

prev=10 to check

i) Express everything in terms of prev

ii) Explore all possibilities in subsequence

iii) Take the max length

f(i, lnd, prev-lnd)

f(0, -1) → length of Lis starting from 0.

f(0, 0) → length of Lis starting from 2<sup>nd</sup> index where previous index is p. → prev

f(lnd)

f(0, -1)

+1

X

f(1, 0)

f(1, -1)

/\

A

f(2, 1)

base case :-

if( ind == n)  
return 0;

Recursion -

2 options i.e  $O(2^n)$ . . . T.C.  $O(2^n)$  for every index we have  
take / not-take

↓ overlapping sub-problem  
Memorization

f(ind, prev-ind)

ind → 0 → (n-1)

co-ordinate change:

① ② ③ ④

code :-

```

int f(int ind, int prev-ind, int arr[], int n, vector<int>&dp)
{
 if(ind == n) return 0;
 if(dp[ind][prev-ind+1] != -1) return dp[ind][prev-ind+1];
 int len = 0 + f(ind+1, prev-ind, arr, n, dp);
 if(prev-ind == -1 || arr[ind] > arr[prev-ind])
 len = max(len, 1 + f(ind+1, ind, arr, n, dp));
 return dp[ind][prev-ind+1] = len;
}

```

int longest\_increasing\_subsequence( int arr[], int n)

```

{ vector<vector<int>> dp(n, vector<int>(m+1, -1));
 return f(0, -1, arr, m, dp);
}

```

3

## Tabulation :-

Rules.

1. Base case.

II. Changing parameter

$$\{ \text{Ind} = n-1 \rightarrow 0$$

$$\{ \text{prev\_Ind} = \text{Ind} - 1 \rightarrow -1$$

$$dp[n][n+1] = 0$$

∴ we already assign 0 to all  
so no need to write base case.

III. copy the recurrence

Follows coordinate shift.

Code :-

```

int longestIncreasingSubsequence(Pnt arr[], int n)
{
 vector<vector<int>> dp(n+1, vector<int>(n+1, 0));
 for(int ind = n-1; ind >= 0; ind--)
 {
 for(int prev_ind = ind-1; prev_ind >= -1; prev_ind--)
 {
 if(prev_ind == -1 || arr[prev_ind] < arr[ind])
 {
 len = max(len, 1 + dp[prev_ind][ind+1]);
 }
 else
 {
 dp[ind][prev_ind+1] = len;
 }
 }
 }
 return dp[0][n+1];
}

```

## Space optimization

@Aashish Kumar Nayak

int longestIncreasingSubsequence (int arr[], int n)

{ vector<int> next(n+1, 0), cur(n+1, 0);

for (int ind = n-1; ind >= 0; ind--)

{ for (int prevInd = ind-1; prevInd >= -1; prevInd--)

{ if (arr[ind] < arr[prevInd+1])

{ len = max(len, 1 + next[prevInd+1]);  
if (prevInd == -1 || arr[ind] > arr[prevInd])

{ len = max(len, 1 + next[ind+1]); }

} else [prevInd+1] > len;

}

next = cur;

}

return next[-1+1];

}

T.C. -  $O(N^2)$

S.C. -  $O(N) \times 2$

Example

|   |   |    |   |    |   |
|---|---|----|---|----|---|
| 5 | 4 | 11 | 1 | 16 | 8 |
|---|---|----|---|----|---|

, dp[n]

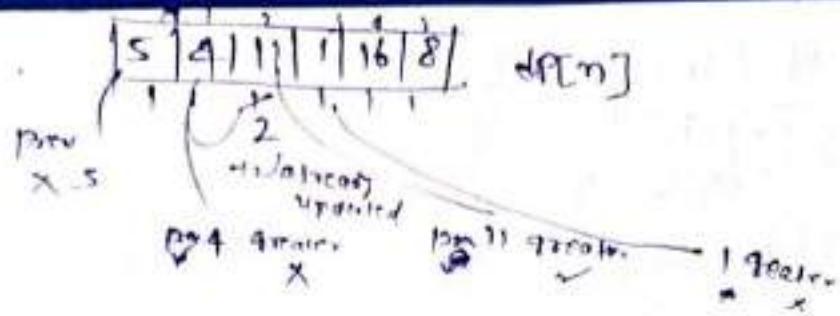
dp[i] → signifies the longest increasing subsequence  
that ends at index i.

{5, 16}

{5, 11, 16}

L[i] → max of all dp values

$L[i] = \max(\text{dp}[i], L[i-1] + \max(\text{dp}[i]))$



for (int i = 0 → n-1)

    for (prev = 0 → i-1,

        if (curr[prev] < arr[i])

            dp[i] = max(1 + dp[prev], dp[i-1]).

Code :-

    int longestIncreasingSubsequences(int arr[], int n)

    {  
        vector<int> dp(n, 1);

        int maxi = 1;

        for (int i = 0; i < n; i++)

            for (int j = 0; j < i; j++)

                if (arr[prev] < arr[i])

                    dp[i] = max(dp[i], 1 + dp[prev]);

        }

        maxi = max(maxi, dp[i]);

    }

    return maxi;

T.C. -  $O(N^2)$

S.C. -  $O(N)$

This solution will be  
require if we want  
to trace the L.I.

DP-42

5 | 11 | 11 | 16 | 18

Point the subsequences

{ 1 | 11 | 11 | 16 | 18 } dp

{ 0 | 1 | 12 | 10 | 8 | 5 | 3 } hash

④ → ② → ①  
16      11      5

reverse it      { 3, 11, 16 }

Code :-

```
int longestIncreasingSubsequence(int arr[], int n)
```

```
{ vector<int> dp(n, 1), hash(n);
```

```
int maxi = 1;
```

```
int lastIndex = 0;
```

```
for (int i = 0; i < n; i++)
```

```
{ hash[i] = i;
```

```
for (int prev = 0; prev < i; prev++)
```

```
{ if (arr[prev] < arr[i]) &
```

```
 l + dp[prev] > dp[i]) .
```

```
 dp[i] = l + dp[prev];
```

```
 hash[i] = prev;
```

```
if (dp[i] > maxi)
```

```
{ maxi = dp[i];
```

```
lastIndex = i;
```

```

vector<int> temp;
temp.push_back(arr[lastIndex]);
while(hash[lastIndex] != lastIndex)
{
 lastIndex = hash[lastIndex];
 temp.push_back(arr[lastIndex]);
}
reverse(temp.begin(), temp.end());
for(auto it : temp)
cout << it << " ";
return maxi;
}

```

P.C. -  $O(M^2)$

DP-43

## Longest Increasing Subsequence

In this lecture we will use  
Binary search

ISN  $\leq 10^5$

LIS using Binary Search

[1, 7, 8, 4, 5, 6, -1, 9]

Increasing subsequences are

1, 4, 5, 6, 9 — longest

Approach : 1, 4, 6, 9

Try to go every element and form subsequence

For,  
 [1, 7, 8, 4, 5, 6, -1, 9]  
 ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑  
 [1, 7, 8, \*9]  $\leftarrow \text{len=4}$   
 [1, 4, 5, 6, 9]  $\leftarrow \text{len=5}$  → longest  
 [-1, 9]  $\leftarrow \text{len=2}$

But a lot of space will be consumed.

Intuition

- To avoid space we will overwrite instead of creating new array.

[1, 7, 8, 4, 5, 6, -1, 9]

↑  
1, 4, 5, 6, 9

[1, 9] Instead of making [1, 9] we will replace  
in 1st array Replace 4 with 7

Ans [] of 1, 4, 5, 4, 2, 8 ?

[1, 4, 5, 8] len = 4

space has been optimized.

in previous lectures  
Recursion  
Memoization  
Space optimization  
Tabulation  
Algorithmic approach

T.C. =  $O(N^2)$   
S.C. =  $O(N)$   
Fill more

Binary Element       $e \rightarrow arr[i]$   
if( find arr[i] ).  
else find 1st greater of ~~arr~~  
arr[i]

lower\_bound( )

→ It gives you 1st pointer of arr[i]  
or  
first index  $> arr[i]$

Code :-

```
int longestIncreasingSubsequence(int arr[], int n)
{
 vector<int> temp;
 temp.push_back(arr[0]); int len = 1;
 for(int i = 1; i < n; i++)
 {
 if(arr[i] > temp.back())
 { temp.push_back(arr[i]);
 len++;}
 else
 {
 int ind = lower_bound(temp.begin(), temp.end(),
 arr[i]);
 temp[ind] = arr[i];
 }
 }
 return temp.size();
}
return len; // len will take less space than temp.size()
```

T.C. -  $O(N \log N)$   
S.C. -  $O(N)$

lower\_bound.

$O(N)$

DP-44

## Largest Divisible Subset | longest increasing subsequence

$a[n] = \{1, 16, 7, 8, 9\}$

@Aashish Kumar Nagpal

{1, 16, 8}  $\leftarrow$  subsequence

{1, 8, 16}

{1, 16, 8}

{1, 7, 16}

Subset

not necessary  
to follow the  
order.

$a[n][i] \times a[n][j] == 0$

$\Rightarrow a[n][j] \times a[n][i] == 0$

Let's take an example

{16, 8, 4}

(16, 8)  
(16, 4)

(8, 4) Every pair is divisible

{1, 16, 8, 4}

(16), (1, 8), (1, 4), (16, 8), (16, 4), (8, 4)

len=4

All the pairs are divisible thus can be  
possible ans

Point any answer you can jumble it and return.

{1, 16, 8, 4} or {4, 16, 1, 8} - - -  
 $\checkmark$

### Intuition

Sort the array

{1, 4, 7, 8, 16}

{1, 4, 8, 16}

: 4 is divisible by 1 so take it

7 is not divisible by 4.

8 is divisible by 4 so

and also it is divisible by 8.

then it will be automatically

divisible by 1 or previous elements.

We will get

length

longest divisible increasing subsequence.

### lis code :

```
for(i=1; i < n; i++)
```

```
 for(j=0; j < i; j++)
```

if( $a[n][i] \times a[n][j] == 0$ )

if( $a[n][j] < a[n][i]$  &  $dP[i] < dP[j] + 1$ )

$dP[i] = dP[j] + 1$

, , hash[4] = j

because it is already

sorted just check  $a[n][i] \times a[n][j]$   
or  $a[n][j] \times a[n][i]$

## Code

```
vector<int> divisibleSet (vector<int> arr)
```

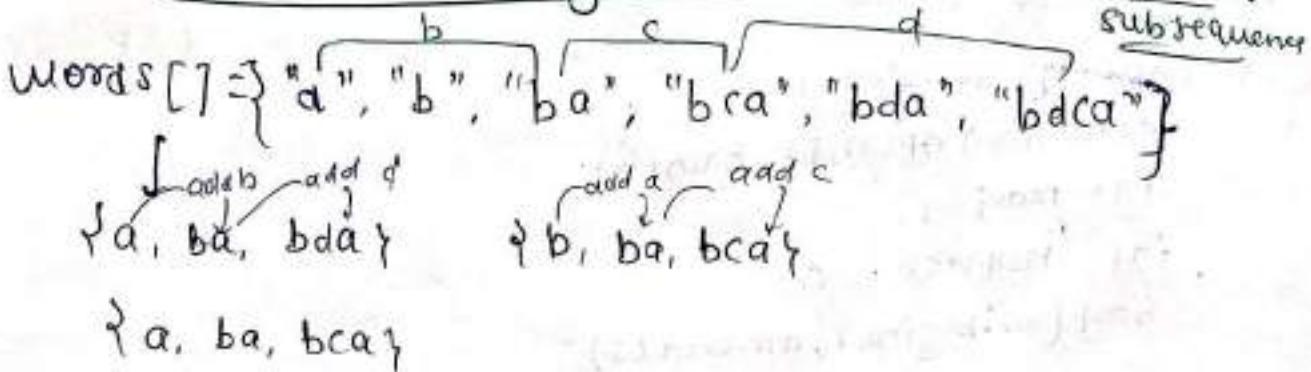
```
 int n = arr.size();
 vector<int> dp(n, 0), hash(n);
 int maxi = 1;
 int lastIndex = 0;
 sort(arr.begin(), arr.end());
 for (int i = 0; i < n; i++)
 {
 hash[i] = i;
 for (int prev = 0; prev < i; prev++)
 {
 if (arr[i] % arr[prev] == 0 && 1 + dp[prev] > dp[i])
 dp[i] = 1 + dp[prev];
 hash[i] = prev;
 }
 if (dp[i] > maxi)
 {
 maxi = dp[i];
 lastIndex = i;
 }
 }
 vector<int> temp;
 temp.push_back(arr[lastIndex]);
 while (hash[lastIndex] != lastIndex)
 {
 lastIndex = hash[lastIndex];
 temp.push_back(arr[lastIndex]);
 }
 reverse(temp.begin(), temp.end());
 return temp;
}
```

T.C.  $O(N^2)$

S.C.  $O(N)$

DP-45

## Longest String Chain | longest increasing subsequence



for(i=1 → n)

one line change.

```

 for (j=0; j < i; j++) {
 if (arr[i] > arr[j]) dp[i] = dp[j] + 1;
 max1 = max(max1, dp[i]);
 }
 return max1;
}

```

↓ ↓ ↓  
bdca  
↑↑↑

arr[i]  
↓↓↓  
bcd  
arr[j] ← ta  
bcd

bed  
↑↑↑↑ if both pointers reaches  
its end memory  
marker.

In this question there is  
sequence NOT subsequence so we can pick  
from anywhere.

(2) (5)  
["abc", "pexbc r", "x<sup>0</sup>", "x<sup>1</sup>bc", "p cxbc"]

We will sort this array according to the length.

bool comp(string &s1, string &s2) write comparator  
return s1.size() < s2.size();

Code :- f11 (longestStochain (vector<string> &arr))

{

{ Sout (arr.begin(), arr.end(), comp);

int n = arr.size();

vector<int> dp(n, 1);

int maxi = 1;

for (int i = 0; i < n; i++)

{ for (int prev = 0; prev < i; prev++)

{ if (checkpossible (arr[i], arr[prev])  
 && i + dp[prev] > dp[i])

{ dp[i] = i + dp[prev];

}

if (dp[i] > maxi)

{ maxi = dp[i];

}

} return maxi;

}

bool comp(string &s1, string &s2)

{ return s1.size() < s2.size();

}

length of  
the string

T.C. - O(N<sup>2</sup>)xL

S.C. - + O(nlogn)  
 / sorting.

bool checkpossible (string &s1, string &s2)

{ if (s1.size() != s2.size() + 1) return false;

int first = 0;

int second = 0;

while (first < s1.size())

{ if (s1[first] == s2[second]) {

first++; second++;

else { first++; }

} if (first == s1.size() && second == s2.size()) return true; else return false;

DP-46

## Longest Bitonic Subsequence | LIS

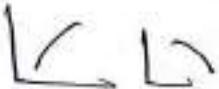
$arr[] = \{1, 11, 2, 10, 4, 5, 2, 1\}$

Bitonic  $\rightarrow$  increasing ~~then~~ decreasing. Or it can

$\{1, 2, 10, 4, 2, 1\}$   
 $\{1, 2, 10, 5, 2, 1\}$   
 $\{1, 11, 10, 4, 2, 1\}$   
 $\{1, 11, 10, 5, 2, 1\}$



be just increase  
or just decrease



$arr[] = \{1, 10, 2, 3, 4, 5, 6\}$

because  
of  
subsequence  $\{1, 2, 3, 4, 5, 6\} | len=6$



$arr[] = \{5, 4, 3, 2, 1\}$

$\{5, 4, 3, 2, 1\} - len=5$



Both of them  
are also  
Bitonic

for( $i=0$ ;  $i < n$ ;  $i+1$ )

{  $dp[i] =$

for( $j=0$ ;  $j < i$ ;  $j+1$ )

{ if( $arr[i] > arr[j]$   $\&$   $dp[i] + 1 > dp[j]$ )

$dp[i] = 1 + dp[j]$ .

, , ↑

longest increasing subsequence till index  $i$ .

$arr[] = \{1, 11, 2, 10, 4, 5, 2, 1\}$

$dpl[] = \{1, 2, 2, 1, 3, 4, 2, 1\}$

(0 is common)

$dpr[] = \{1, 2, 5, 2, 4, 3, 2, 1\}$

$2-1 \quad \cancel{4} \quad \cancel{6} \quad \cancel{3} \quad 6 \quad 5 \quad \cancel{3} \quad 1$

$+1 = 6$  ans

```

Code :- int longestBitonicSequence(vector<int> &arr, int n)
{
 vector<int> dp1(n, 1);
 for (int i = 0; i < n; i++)
 {
 for (int prev = 0; prev < i; prev++)
 {
 if (arr[prev] < arr[i] && 1 + dp1[prev] > dp1[i])
 {
 dp1[i] = 1 + dp1[prev];
 }
 }
 int maxi = 0;
 }

 vector<int> dp2(n, 1);
 for (int i = n - 1; i >= 0; i--)
 {
 for (int prev = n - 1; prev > i; prev--)
 {
 if (arr[prev] < arr[i] && 1 + dp2[prev] > dp2[i])
 {
 dp2[i] = 1 + dp2[prev];
 }
 }
 maxi = max(maxi, dp1[i] + dp2[i] - 1);
 }

 int maxi = 0;
 for (int i = 0; i < n; i++)
 {
 maxi = max(maxi, dp1[i] + dp2[i] - 1);
 }

 return maxi;
}

```

Time -  $O(N^2)$   
Space -  $O(1)$

Some  
 $O(N)$   
T.C.  
90

DP-47

## Number of longest increasing subsequence

arr[] = {1, 3, 5, 4, 7}

possible subsequences of arr[] = {1, 3, 5, 7} } - ② Subsequences of longest length

arr[] → {1, 3, 5, 4, 7, 2, 6, 8, 9} ← attached with 1

dp[] → 1 1 2 1 2 1 2 1 3

cnt[] → 1 1 1 1 2 1 4 5

4 5

4 itself of length 1 and cnt is 1, 1 can be attached with 4  
so increase cnt by 1 and dp remain.

1, 5, 7

1, 6, 7

1, 5, 7

5, 6, 7

1, 3, 7

4, 6, 7

1, 2, 7

3, 6, 7

3, 6, 7

2, 6, 7

dp[] = {1, 3, 5, 4, 7}

cnt[] = {1, 1, 3, 1, 2}

Code :- int findNumberofLIS(vector<int> &arr)

{ vector<int> dp(m, 1), cnt(n, 1);

int maxi = 1; int n = arr.size();

for(int i = 0; i < m; i++)

{ for(int prev = 0; prev < i; prev++)

  { if(arr[prev] < arr[i] && 1 + dp[prev] > dp[i])

    { dp[i] = 1 + dp[prev];

    } cnt[i] = cnt[j];

```

 else if (arr[prev] < arr[i]) {
 if (dp[prev] == dp[i])
 cnt[i] += cnt[prev];
 else
 maxi = max(maxi, dp[i]);
 }
 int cnt = 0, nos = 0;
 for (int i = 0; i < n; i++) {
 if (dp[i] == maxi)
 nos += cnt[i];
 }
 return nos;
}

```

DP - 4.8 Matrix chain multiplication (MCM) Partition DP Starts

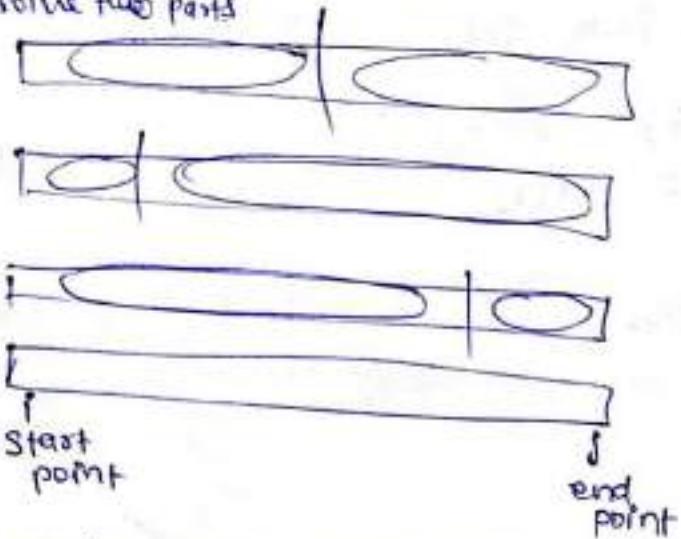
New pattern - [pattern DP] Tough pattern

Solve a problem in a pattern

$$(1+2+3) \times (5)$$

$$(1+2)+(3 \times 5)$$

We have to solve two parts



MCM → matrix chain multiplication

$$B = 30 \times 5$$

$$\begin{bmatrix} A \\ \end{bmatrix}_{10 \times 30} \quad \begin{bmatrix} B \\ \end{bmatrix}_{30 \times 5} \quad L = 5 \times 60$$

$= 10 \times 30 \times 5 = 1500$  operations required to multiply the matrix.

$$\begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix}_{2 \times 2} \times \begin{bmatrix} 2 \\ 3 \end{bmatrix}_{2 \times 1} \leftarrow \begin{bmatrix} 1 \times 2 & 1 \times 2 \\ 3 \times 2 & 1 \times 2 \end{bmatrix}$$

$2 \times 2 \times 1 = 4$  operations

$$(A B C)$$

$$A = 10 \times 30$$

$$(A B) C$$

$$B = 30 \times 5$$

$$10 \times 30 \times 5 = 1500$$

$$C = 5 \times 60$$

$$[ ]_{10 \times 5} E ]_{5 \times 60} \leftarrow ([10 \times 5 \times 60])$$

$$= 1500 + 3000 = 4500$$

@Ashish Kumar Nayak

$$\begin{array}{c}
 A(BC) \\
 \left( \begin{array}{c} 10 \times 20 \\ 30 \times 20 \\ 30 \times 60 \end{array} \right) \quad 6 \times 60 \\
 9000 \\
 = 10 \times 30 \times 60 + 9000 \\
 = 18000 + 9000 \\
 = 27000
 \end{array}$$

The minimum operation required  
given the N matrix dimension

ABCD

$A(B(CD))$      $AB(CD)$

Given

$\text{arr}[] \rightarrow [10, 20, 30, 40, 50]$

↓ dimensions of  $N-1$  matrices  $N=5$

$A \rightarrow 10 \times 20, B \rightarrow 20 \times 30, C \rightarrow 30 \times 40, D \rightarrow 40 \times 50$

1<sup>st</sup>  $\rightarrow A[0] \times A[1]$     2<sup>nd</sup>  $\rightarrow A[1] \times A[2]$     3<sup>rd</sup>  $\rightarrow A[2] \times A[3]$     4<sup>th</sup>  $\rightarrow A[3] \times A[4]$

Tell me the no. of operations required to multiply the  
matrices.

Approach

Partition Partition DP

Take the 4 guys and give one-the ans.

ABCD

$(AB)(CD)$      $(A)(B(CD))$      $(ABC)(CD)$

? take the minimal of them

1. Start with entire block/array  $f(i, j)$      $i$   $\nearrow$  start point     $j$   $\searrow$  end point

2. Try all partition

$i$   $\nearrow$  start point    Run a loop to try all partitions

3. Return the best possible 2 partition

$[10, 20, 30, 40, 50]$

A    B    C    D

↓              ↓

↓              ↓

$f(1, 4) \rightarrow$

return the minimum multiplication to multiply  
matrix 1  $\rightarrow$  4

Base case :-

$f(i, j)$   
 { if ( $i == j$ )  
 return 0;

Try all partitions

{ 10, 20, 30, 40, 50 }  
 (A) (B C D)

( ) ( )

( ) ( ) ( )

$$K = (i \rightarrow j-1)$$

$$k=1 \quad f(i, k), \quad f(k+1, j)$$

$$k=2 \quad f(1, 2), \quad f(3, 4)$$

$$k=3 \quad f(1, 3), \quad f(4, 4)$$

$$K = (i+1 \rightarrow j)$$

$$f(i, k-1), \quad f(k, j)$$

for ( $k \rightarrow i \rightarrow j-1$ )

$$\{ \text{steps} = A[i-1] \times arr[k] \times arr[j] \} + f(i, k) + f(k+1, j)$$

$$f(1, 1) \quad f(2, 4) \quad A = 10 \times 20$$

$$(10 \times 20) \quad (20 \times 50) \quad B = 20 \times 30$$

$$(40 \times 50) \quad (10 \times 20 \times 50) \quad C = 30 \times 40$$

$$B \quad C \quad D \quad (20 \times 30) \quad (30 \times 40) \quad (40 \times 50) \quad D = 40 \times 50$$

$$20 \times 30 \quad 30 \times 40 \quad 40 \times 50$$

$$(20 \times 50) \quad (20 \times 40) \quad (40 \times 50)$$

$$P \quad i \quad j$$

$$\begin{matrix} 10 & 20 & 30 & 40 & 50 \\ P & B & C & D \end{matrix}$$

$$f(A) + f(CD) :$$

$$10 \times 20 \quad 30 \times 30 \quad 40 \times 50$$

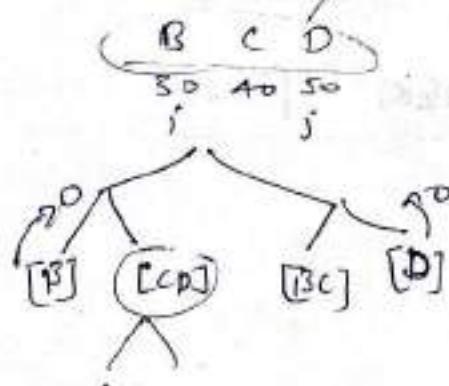
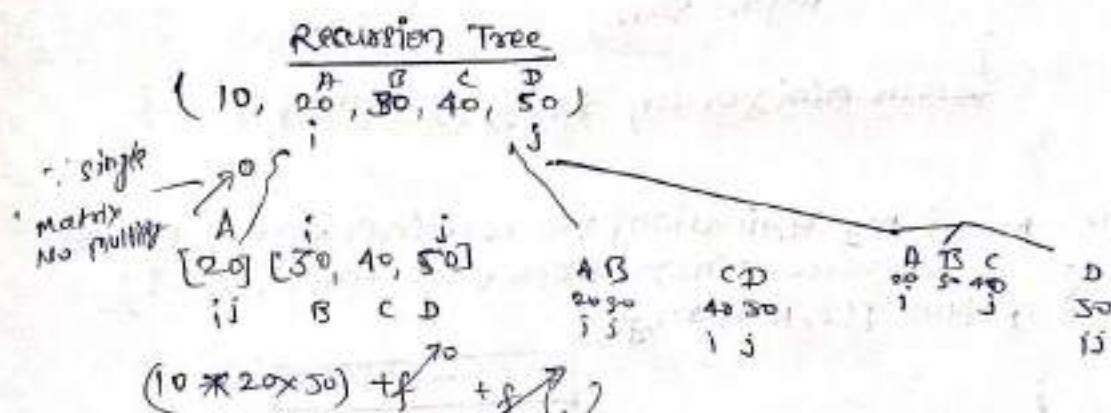
$$20 \times 30 \quad \quad \quad 30 \times 50$$

$$10 \times 30 \quad \quad \quad \quad \quad \quad \quad \quad 10 \times 50$$

No. of steps

$$= 10 \times 50 \times 50$$

$$A[(i-1) \times A[K] \times A[J]]$$



then take min  
of all.

Copy

Code :-

```
int f(int i, int j, vector<int> &arr)
{
 if(i == j) return 0;
 int mini = 1e9;
 for(int k = i; k < j; k++)
 {
 int steps = arr[i-1] * arr[k] * arr[j] + f(i, k, arr);
 if(steps < mini)
 mini = steps;
 }
 return mini;
 return mini; return dp[i][j] = mini;
}

int matrixMultiplication(vector<vector<int>> &arr, int N)
{
 vector<vector<int>> dp(N, vector<int>(N, -1));
 return f(1, N-1, arr, dp);
}
```

To C. - Exponential

Apply memoization

changing variables f(i,j)

DP 49

## Matrix chain multiplication | Bottom-up Tabulation

Rules :-

1. copy the base case
2. write row changing states.

~~for i~~  
dp[N][N]

for i = N-1 → 0  
j = —

Code :-

```

int matrixMultiplication(vector<int> &arr, int N)
{
 int dp[N][N];
 for (int i = N - 1; i >= 0; i--)
 {
 for (int j = i + 1; j < N; j++)
 {
 int mini = INT_MAX;
 for (int k = i; k < j; k++)
 {
 int steps = arr[i] * arr[k] * arr[j]
 + dp[i][k]
 + dp[k + 1][j];
 if (steps < mini)
 mini = steps;
 }
 dp[i][j] = mini;
 }
 }
 return dp[0][N - 1];
}

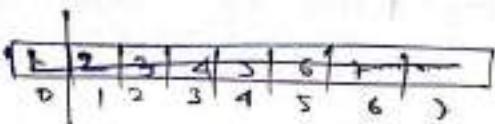
```

DP-50

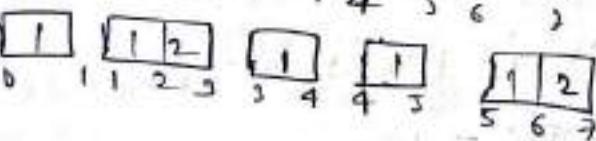
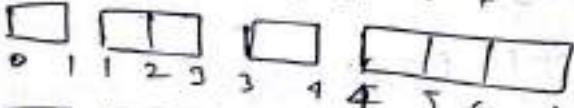
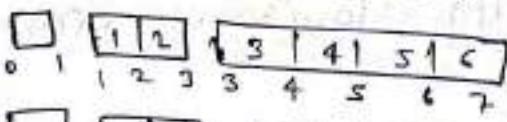
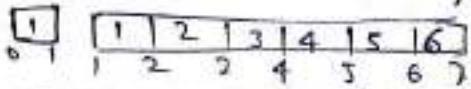
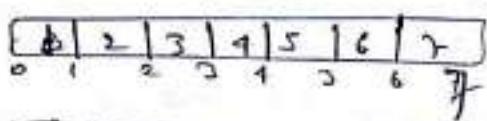
## Minimum cost to cut the stick

$$\text{array} = [1, 3, 4, 5] \quad n=7$$

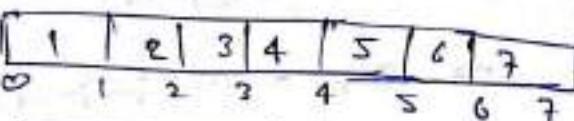
cost = length of the stick  
you are cutting



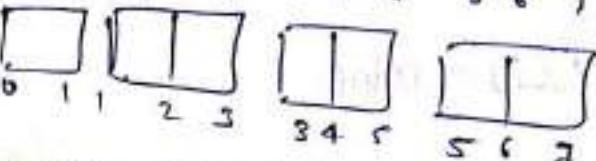
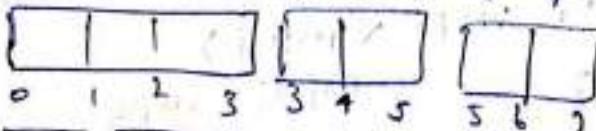
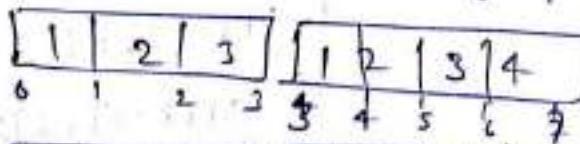
$$7 + 6 + 4 + 3 = 20$$



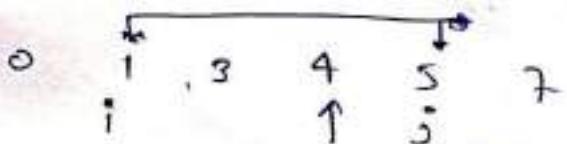
{ 3, 5, 1, 4 }



$$7 + 4 + 3 + 2 = 16$$



array is sorted

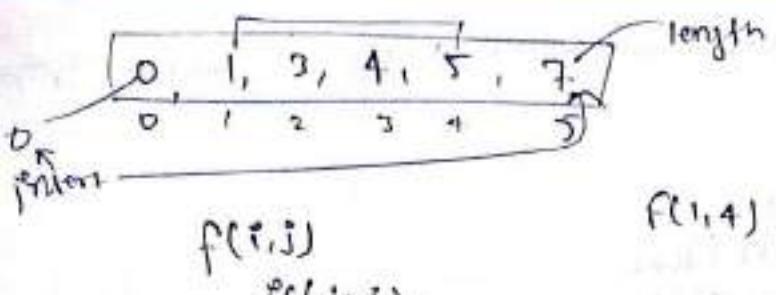


cost = length of the stick in which

$$\text{cuts}[j+1] - \text{cuts}[i-1]$$

4 is ...

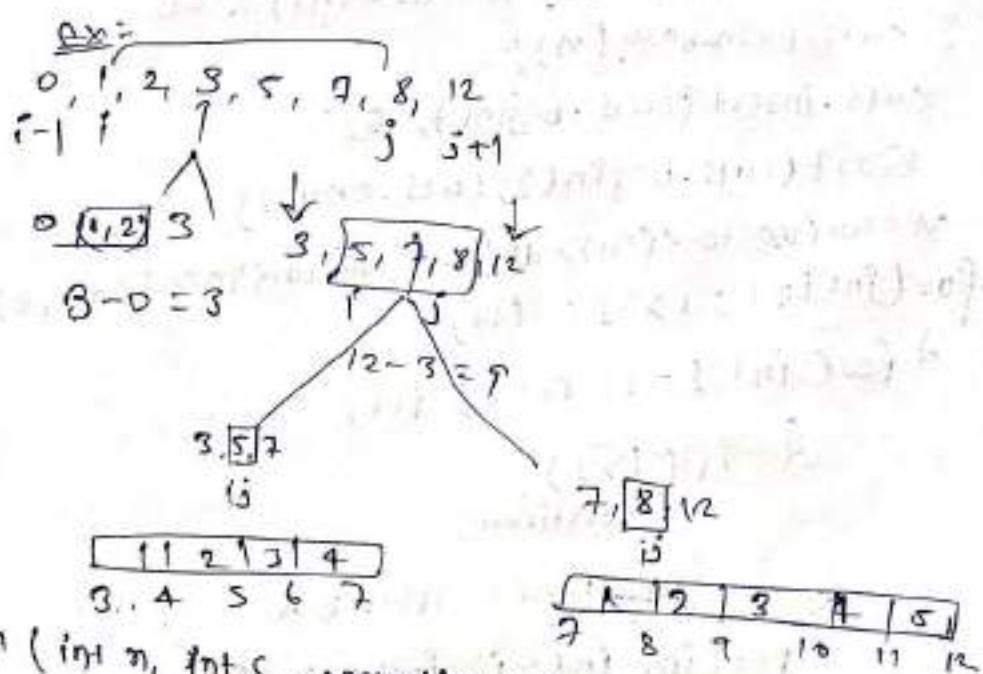
$$7 - 0 = 7$$



```

if(i > j)
 return 0;
min = INT_MAX;
for(ind = i to j)
{
 cost = cuts[j+1] - cuts[i-1];
 f(i, ind-1) + f(ind+1, j);
 mini = min(mini, cost);
}
return mini;
}

```



Code

```

int cut(int n, int c, vector<int> &cuts,
 cuts.push_back(n);
 cuts.insert(cuts.begin(), 0);
 sort(cuts.begin(), cuts.end());
 vector<vector<int>> dp(c+1, vector<int>(c+1, -1));
 return f(1, c, cuts, dp);
}

```

```

int f(int i, int j, vector<int>& cuts, vector<vector<int>>& dp)
{
 if(i > j) return 0;
 if(dp[i][j] != -1) return dp[i][j];
 int mini = INT_MAX;
 for(int ind = i; ind <= j; ind++)
 {
 int cost = cuts[i+1] - cuts[i-1] + f(i, ind-1, cuts, dp);
 cost += f(ind+1, j, cuts, dp);
 mini = min(mini, cost);
 }
 return dp[i][j] = mini;
}

```

T.C. ( $M^2 \times M$ )  $\approx O_f$

S.C.  $\approx O(M^3)$

Space  
Ass

### Tabulation:

```

int costC(int n, int c, vector<int> &cuts)
{
 cuts.push_back(n);
 cuts.insert(cuts.begin(), 0);
 sort(cuts.begin(), cuts.end());
 vector<vector<int>> dp(c+2, vector<int> (c+2, 0));
 for(int i=c; i>=1; i-->)
 {
 for(int j=i; j<=c; j++)
 {
 if(i > j)
 continue;
 int mini = INT_MAX;
 for(int ind = i; ind <= j; ind++)
 {
 int cost = cuts[i+1] - cuts[i-1] + dp[i][ind-1];
 cost += dp[ind+1][j];
 mini = min(mini, cost);
 }
 dp[i][j] = mini;
 }
 }
 return dp[1][c];
}

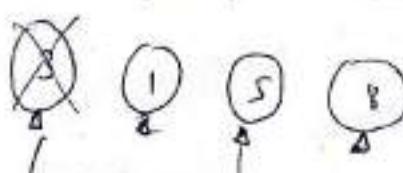
```

DP-51

## Burst Balloons | Partition DP

$$\text{arr} = [3, 1, 5, 8] \quad n=4$$

summation of those coins ↑↑



If we burst 5  
Left right  
 $1 \times 5 \times 8 = 40$

$$1 \times 3 \times 1 = 3$$

for 1, now 3 is already burst

$$1 \times 1 \times 5 = 5$$

for 5

$$1 \times 5 \times 8 = 40$$

[8]

$$1 \times 8 \times 1 = 8$$

1  $[3, 1, 5, 8]$        $3 \times 1 \times 5 = 15$   
↓

5  $[3, 1, 8]$        $3 \times 5 \times 8 = 120$

3  $[1, 8]$        $1 \times 3 \times 8 = 24$

8  $[8]$        $1 \times 8 \times 1 = 8$

Note: Next father ~~min~~ value to burst ~~the~~ balloon.  $\frac{167}{167} \rightarrow \text{minimum}$

$[3, 1, 5, 8]$

$\underbrace{[b_1, b_2, b_3, b_4]}_{(b_2 \times b_3 \times b_5)} \underbrace{[b_5, b_6]}_{\text{can be anyone. So we can think as many}}$

$b_1 + b_2 + b_3 + b_5 + b_6$  Subproblems

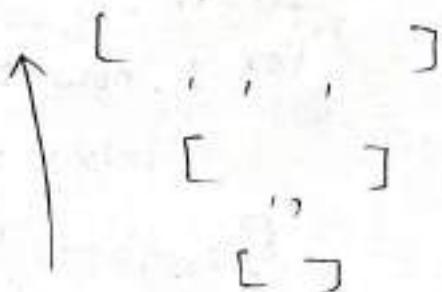
This will not work  
Solving independently

$[b_1, b_2, \{b_3\}, \{b_4\}, b_5, b_6]$

$\{b_1, b_2, b_3, b_4, b_5, b_6\}$   
 if we take subpart as an individual  
 and try to solve for  $b_3$  Subproblem  
 then We can't become it  
 depends on other position by  
 i.e.  $b_4$ .

Start thinking in opposite direction

$$= 1 [ \boxed{3} \boxed{1, 2, 4} \boxed{5, 6} ] 1$$



$[3, x, 8]$

$[x, 8]$

$[8]$

$$3 \times 1 \times 1 = 15$$

$$3 \times 5 \times 8 = 120$$

$$\rightarrow 1 \times 3 \times 8 = 24$$

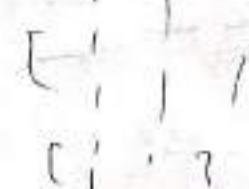
$$\rightarrow 1 \times 8 \times 1 = 8$$

$\therefore \{b_1, b_2, b_3, b_4, b_5, b_6\}$

$\underbrace{\quad}_{i \times \text{ind}}$        $\underbrace{\quad}_{j}$

$$= \left( a[i-1] \times a[\text{ind}] \times a[j+1] \right) + f(j, \text{ind}-1) + f(\text{ind}+1, j)$$

$\{b_1, b_4\}$  OR  $\{b_2, b_4\}$  OR  $\{b_3, b_4\}$  OR  
 2nd burst



$[b_4]$

$$1 \times b_4 \times 1$$

(last  
burst)

$f[i][j] = \max_{i \leq k \leq j} f[i, k] + f[k, j]$   
 if  $i > j$  return 0;  
 for (int i = 0; i < j; i++)  
 {
 cost =  $\alpha[i-1] * \alpha[ind] * \alpha[j+1] + f(i, ind-1) + f(ind+1, j)$   
 mini = min(mini, cost);  
 }
 return mini;

i      j  
 [N+1]      T.C. →  $\frac{\text{Recursion}}{\downarrow \text{Memorization}}$  → Exponentiation  
 Code →  $T.C. \rightarrow N \times N \times N \approx N^3$   
 S.C. →  $O(N^2) + O(N)$   
 ASC

```

 int f(int i, int j, vector<int> &a, vector<vector<int>> &dp)
 {
 if(i > j) return 0;
 if(dp[i][j] != -1)
 return dp[i][j];
 int maxi = INT_MAX;
 for(int ind = i; ind <= j; ind++)
 {
 int cost = a[i-1] * a[ind] * a[j+1] +
 f(i, ind-1, a, dp) + f(ind+1, j, a, dp);
 maxi = max(maxi, cost);
 }
 return dp[i][j] = maxi;
 }

```

3

```

int m = a.size();
a.push_back(s);
a.insert(a.begin(), i);
vector<vector<int>> dp(n+1, vector<int>(n+1, -1));
return f(1, n, a, dp);
}

```

## Tabulation:

④

```

int maxcoins(vector<int>& a)
{
 int n = a.size();
 a.push_back(0);
 a.insert(a.begin(), 0);
 vector<vector<int>> dp(n+2, vector<int>(n+2, 0));
 for(int i = n; i >= 1; i--)
 {
 for(int j = 1; j <= n; j++)
 {
 if(i > j)
 continue;
 int maxi = INT_MIN;
 for(int ind = i; ind <= j; ind++)
 {
 int cost = a[i-1] * a[ind] * a[j+1]
 + dp[i][ind-1] + dp[ind+1][j];
 maxi = max(maxi, cost);
 }
 dp[i][j] = maxi;
 }
 }
 return dp[1][n];
}

```

TC =  $O(N^3)$   
 SC =  $O(N^2)$

DP-52

## Boolean Expression to True | Partition DP

Comprehension = "T | T & F"

"T & F"

"F"

You have to perform in such a way you will get True

"T | T & F"

"T | F"

① → no. of ways

"T"

"T ^ F | F & F ^ T | T | F"  
(T)W(FIT & F^T)I(F)

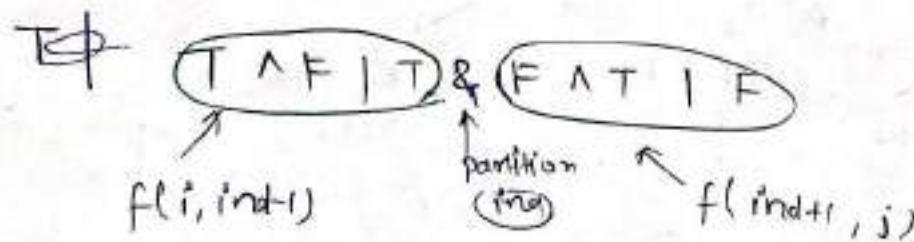
Similar to MCM

( ) I ( )

t      ) & ( , )

(      ? ^ C , )

X      ) | ( , )



left & right

both has to be true.

I'm looking for  
no. of ways left  
comes true OR no.  
of ways in which  
right is true.

$x + y$ .  
left + right

refg (left) | Right

$$T = x_1 \quad \sqrt{T = x_2} = x_1 x_2$$

$$F = x_3 = x_1 x_2 x_3$$

$$T \wedge T = F$$

$$F \wedge F = F$$

$$T \wedge F = T$$

$$F \wedge T = T$$

(left)  $\wedge$  (right)  
 $T = x_1$        $T = x_2$

$F = x_3$        $F = x_4$

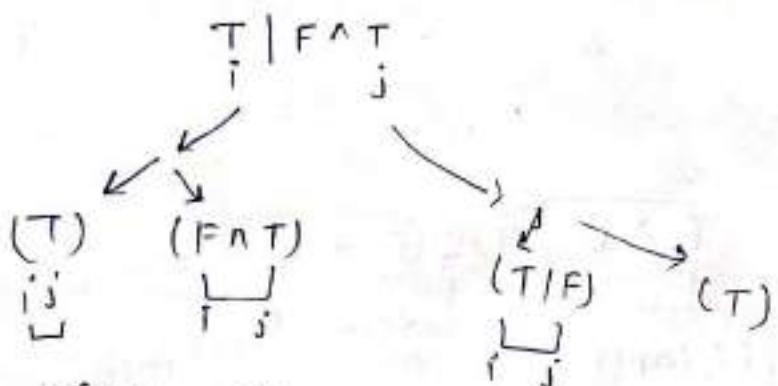
$M_1 \vee M_4$   
 $M_3 \wedge M_2$

$i \quad j$        $T_F$       In How many ways we can make  $P$   $T$  or  $F$ .

$f(i, j)$  is true

$f(i, j, isTrue)$

{ if ( $i > j$ )  
 return 0;



if ( $i == j$ )

{ if (isTrue == 1) return a[i] == '+';  
 else return a[i] == '-' → i is false  
 0 is true.

looking  
for part.

so and try to make partition

for (int ind = i+1, lnd = c-5; ind = mid+2)

{ LT = f(lnd-1, lnd);

LF = f(lnd-1, 0);

RT = f(ind+1, j-1);

RF = f(ind+1, j);

ways = 0

if (A[ind] == '+')

if (isTrue) ways += LXTT; else ways += (LXTL) + (LFTT) + (RFTL);

{

else if ('1')

{

else

{

return ways;

So we are applying  
recursion

T.C. — O(exponent^N)

f(i, j, isTrue)

dp[N][N][2]

Code :-

int mod = 1000000007;

long long f(int i, int j, int isTrue, string &exp, vector<vector<vector<int>>&dp);

{ if (i > j) return 0;

long long &dp);

if (i == j)

{ if (isTrue)

{ return exp[i] == 'T'; }

}

else return exp[i] == 'F';

}

long long ways = 0;

for (int ind = i+1; i <= j-1; ind += 2)

{ long long LT = f(i, ind-1, 1, exp, dp);

long long LF = f(i, ind-1, 0, exp, dp);

long long RT = f(ind+1, j, 1, exp, dp);

long long RF = f(ind+1, j, 0, exp, dp);

```

ff(exp[ind] == "&")
{
 if(isTrue)
 ways = (ways + (rT * lT) % mod +
 else ways = ways + (rt * lf) % mod + (rf * lt) % mod +
 else if(exp[ind] == '|') (rf * lf) % mod);
}

```

if (isTrue)

```

ways = (ways + (lT * rt) % mod + (lt * rf) % mod +
 lf * rt) % mod) % mod;
}
```

else {

```

ways = (ways + (rf * lf) % mod) % mod;
}
}
```

else

if (isTrue)

```

ways = (ways + (lt * rf) % mod + (lf * rt) % mod) % mod;
}
}
```

else {

```

ways = (ways + (lt * rt) % mod + (lf * rf) % mod) % mod;
}
}
}
```

return ways; dp[i][j][isTrue] = ways;

int evaluateExp (String & exp)

{ int n = exp.size();

vector<vector<long>> dp(n, vector<long>(n, 0))

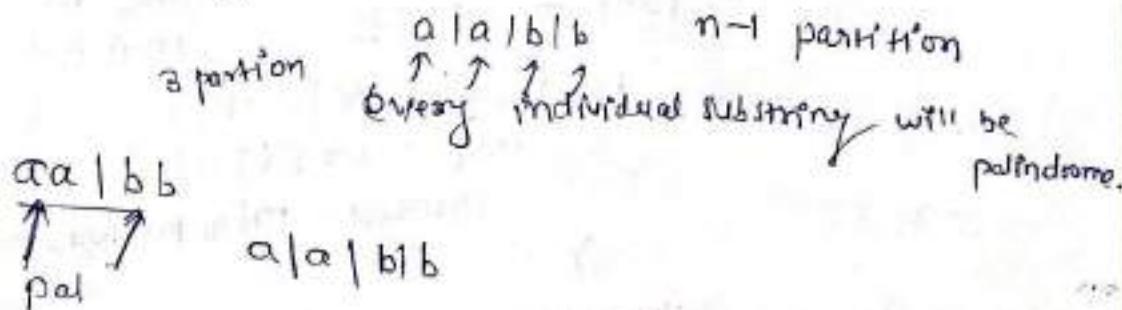
(0, vector<ll> (2, -1)));

return f(0, n-1, 1, exp, dp);

## DP-53 Palindrome Partitioning - a | Front partition

Input string = baba bc badcede

Small string str = aabb m=4



Such problems are generally solved using front partition

Start from front

b | a | b | a | b | c | e | d | c | e | d | e

↑ + ( \_\_\_\_\_ )  
palindrome

1 + (abc... )  
 1 + (ababc... )

1 + (badcede)

3 subproblems take the minimum no. of cuts.  
 take this one

1 + (abcbadcede)



1 + (dc ede)

Writing @ recurrence

1. Express everything in terms of index.
2. Express all the ways possibilities.
3. Take the min of all possibilities
4. Write the base case.

Give me the min. cut to make all substring palindrome.

$f(i)$

```

 {
 if(i == n) return 0;
 temp = "";
 if(dp[i] != -1) return dp[i];
 for(j=i ; j < n ; j++)
 {
 temp += s[j];
 if(isPalindrome(temp))
 cost = 1 + f(j+1);
 minCost = min(minCost, cost);
 }
 return minCost;
 }

```

Recursion →  $\Theta(2^n) - O(\text{Exponential})$

↓ Memoization

Changing parameters

$0 \rightarrow N$

$dp[N]$

Code :-

```

int palindromepartitioning(string str)
{
 int n = str.size();
 vector<int> dp(n, -1);
 return f(0, n, str, dp);
}

int f(int i, int n, string &str, vector<int> &dp)
{
 if(i == n) return 0;
 if(dp[i] != -1) return dp[i];
 int minCost = INT_MAX;
 for(int j=i ; j < n ; j++)
 {
 if(isPalindrome(i, j, str))
 {
 int cost = 1 + f(j+1, n, str, dp);
 minCost = min(minCost, cost);
 }
 }
 dp[i] = minCost;
 return dp[i];
}

```

```
bool ispalindrome(int i, int j, string s)
```

```
{ while(i < j)
```

```
{ if(s[i] != s[j])
 return false;
```

```
i++;
```

```
j--;
```

```
}
```

```
return true;
```

```
}
```

Tabulation :-

T.C.  $O(N^2 \times N) = O(N^3)$

S.C.  $O(N) + O(N)$   
Ans.

```
int ① Base case (p == n) / 0
```

```
② i = n-1 → 0 dp[n] = 0.
```

```
③ Copy the recurrence
```

```
int palindromepartitioning(string str)
```

```
{ int n = str.size();
vector<int> dp(n);
dp[n] = 0;
```

```
for (int i = n-1; i >= 0; p--)
```

```
{ int mincost = INT_MAX;
```

```
for (int j = i; j < n; j++)
```

```
{ if(ispalindrome(i, j, str))
```

```
{ int cost = j + dp[j+1];
mincost = min(mincost, cost);
```

```
}
```

```
dp[i] = mincost;
```

```
}
```

```
return dp[0];
```

```
}
```

T.C. -  $O(N^2)$

S.C. -  $O(N)$

DP-54

## Partition Array for Maximum Sum / front partition

$$arr[] = [1, 15, 7, 9, 2, 5, 10] \quad k=3$$

b 1 2 3 4 5 6

$$[15, 12, 9, 9, 10, 10]$$

Sum = 77

all elements of partition converted into max elements

$$[1 \ 15 \ 7 \ | \ 9 \ | \ 2 \ 5 \ 10]$$

$$[15 \ 15 \ 15 \ | \ 9 \ | \ 10 \ 10 \ 10]$$

sum = 84  $\uparrow\downarrow$

front partition logic

We have various ways  $\rightarrow$  Try recursion

Rules:

- i) Express everything in terms of index.
- ii) Try partition possible from that index.
- iii) Take the best partition.

$$[1, 15, 7, 9, 2, 5, 10]$$

↑  
ind

f(0)

give me the max sum if we have the array from 0.

Base case: Try out all partitions from that index

Base case:

Whenever we are crossing the k we will stop

f(ind)

Base case:

maxAns = INT\_MIN;

$$\begin{matrix} 15 & 15 & 7 \\ j=1 & j=2 & j=3 \end{matrix}$$

for(j = ind; j < min(n, ind+k); j++)

len++;

maxi = max(maxi, arr[j]);

sum = (len \* maxi) + f(j+1);

MaxAns = max(maxAns, sum);

return maxAns;

T.C.  $O(N^k)$  (Exponential)

Memorization

I changing parameter

T.C.  $= O(N^k) \times O(k)$

S.C.  $= O(N^k) + O(k)$

Another Number Solution

```

int f(int ind, vector<int> &num, int k, vector<int> &dp)
{
 if(ind == num.size())
 return 0;
 int len = 0; if(dp[ind] != -1) return dp[ind];
 int maxi = INT_MIN;
 int maxAns = INT_MIN;
 for(int j = ind; j < min(j+k, n); j++)
 {
 len++;
 maxi = max(maxi, num[j]);
 int sum = len * maxi + f(j+1, num, k, dp);
 maxAns = max(maxAns, sum);
 }
 return maxAns = maxAns;
}

```

```

int maximumSubarray(vector<int> &num, int k)
{
 int n = num.size();
 vector<int> dp(n, -1);
 return f(0, num, k, dp);
}

```

### Tabulation

#### ① Base Case

if(ind == n) return 0

if  $\rightarrow dp[n] = 0$

#### ② Changing Variable

Initial state: ind = n-1 to 0

#### ③ Copy the recursion.

```

int maximumSubarray(vector<int> &num, int k)
{
 int n = num.size();
 vector<int> dp(n+1, 0);
 for (int ind = n-1; ind >= 0; ind--)
 {
 int len = 0;
 int maxi = INT_MIN;
 int maxAns = INT_MIN;
 for (int j = ind; j < min(ind+k, n); j++)
 {
 len++;
 maxi = max(maxi, num[j]);
 int sum = len * maxi + dp[j+1];
 maxAns = max(maxAns, sum);
 }
 dp[ind] = maxAns;
 }
 return dp[0];
}

```

DP-55

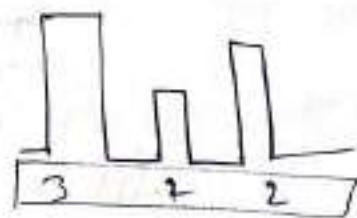
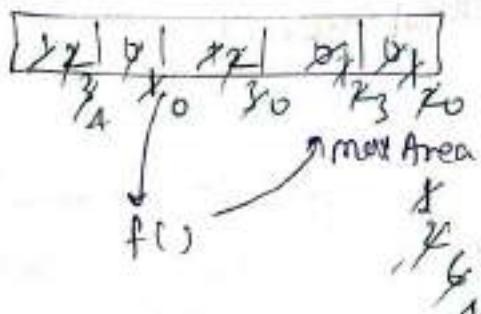
## Maximum Rectangle area with all 1's | upon

Rectangle

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 0 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | 0 | 0 | 1 | 0 |

$$2 \times 3 = 6 \text{ (maximum)}$$

We will solve this question using Histogram



If we find 0 then

$$\text{max} = 6$$

it becomes 0

else previous height will be added.

Code :- int maximalAreaOfSubmatrixOfAll( vector<vector<int>> &mat, int m, int n)

```

 {
 int maxArea = 0;
 vector<int> height(m, 0);
 for(int i=0; i<m; i++)
 {
 for(int j=0; j<n; j++)
 {
 if(mat[i][j] == 1)
 height[j]++;
 else
 height[j] = 0;
 }
 int area = largestRectangleArea(height);
 maxArea = max(area, maxArea);
 }
 return maxArea;
 }

```

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```
int largestRectangleArea (vector<int> &histo)
```

```
{ stack<int> st;
 int maxA = 0;
 int n = histo.size();
 for (int i = 0; i <= n; i++)
 {
 while (!st.empty() && (i == n || histo[st.top()] >=
 histo[i]))
 {
 int height = histo[st.top()];
 st.pop();
 int width;
 if (st.empty())
 width = i;
 else
 width = i - st.top() - 1;
 maxA = max(maxA, width * height);
 }
 st.push(i);
 }
 return maxA;
}
```

We are trying to remember the heights  
that's why this is kept in dp.

T.C.  $\Theta(N \times M)$

T.C.  $\Theta(N \times (m+n))$

S.C.  $\Theta(N)$

DP-56

## Count No. of square Submatrices

|   |   |   |
|---|---|---|
| 1 | 0 | 1 |
| 1 | 1 | 0 |
| 1 | 1 | 0 |

Size 1 - 6  
Size 2 - 1

|   |   |   |   |
|---|---|---|---|
| 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 |
| 0 | 1 | 1 | 1 |
| 0 | 1 | 1 | 1 |

size 1 - 10  
size 2 - 4  
size 3 - 1

Brute force

|   |   |   |   |
|---|---|---|---|
| 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 |

We can do better using dp.

Try to create dp of similar size

dp[i][j]

How many squares end at Right Bottom at  $(i,j)$

Sum all of them we will get our ans.

but How we will fill this array.

|   |   |   |   |
|---|---|---|---|
| 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 |

1 sq. he himself  
+ he is right most bottom  
= 2  
yao

|   |   |   |   |
|---|---|---|---|
| 0 | 1 | 1 | 1 |
| 1 | 2 | 2 | 2 |
| 1 | 2 | 3 | 3 |

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 |

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 1 | 1 | 1 |
| 1 | 2 | 2 | 2 | 2 |
| 1 | 2 | 3 | 3 | 3 |

$$\min = 2 + 1 = 3$$

first row and first column  
tho' themselves  
are of size 1.

If there are 1 and it is this is 1.  
then it will form square of size 2.

Now add of  
of them  
and return the  
ans.

1 . 1 0  
1 1 1 →  
1 1 0

|   |   |   |
|---|---|---|
| 1 | 1 | 0 |
| 1 | 2 | 1 |
| 1 | 2 | 0 |

Now add all of them.

$$\min(i, i) = i + i = 2$$

$$dp[i][j] = \min(\underbrace{dp[i-1][j]}, \underbrace{dp[i-1][j-1]}, \underbrace{dp[i][j-1]} + 1)$$

upper                  diagonal                  left.

Code :-

```
int countSquares(int n, int m, vector<vector<int>> arr)
{
 vector<vector<int>> dp(n, vector<int>(m, 0));
 for(int j = 0; j < m; j++)
 dp[0][j] = arr[0][j];
 for(int i = 0; i < n; i++)
 dp[i][0] = arr[i][0];
 for(int i = 1; i < n; i++)
 for(int j = 1; j < m; j++)
 if(arr[i][j] == 0)
 dp[i][j] = 0;
 else
 dp[i][j] = 1 + min(dp[i-1][j], min(dp[i-1][j-1],
 dp[i][j-1]));
}
```

add all of them in DP matrix and return sum.