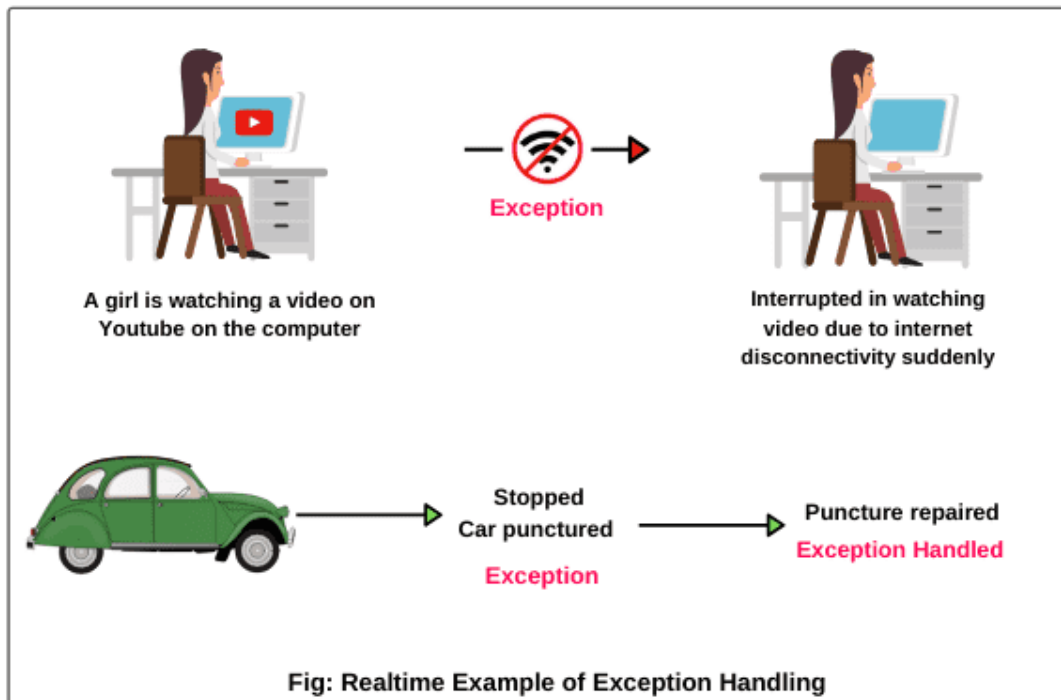


Exception Handling

What is **Exception**?: An unwanted unexpected event that disturbs normal flow of the program is called exception.

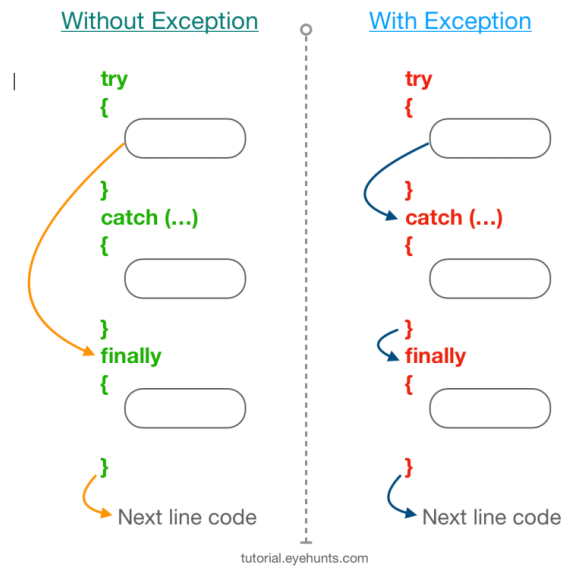
What is the meaning of exception handling?

- Exception handling doesn't mean repairing an exception.
- We have to define alternative ways to continue the rest of the program normally.
- This way of "Defining alternatives is nothing but exception handling".

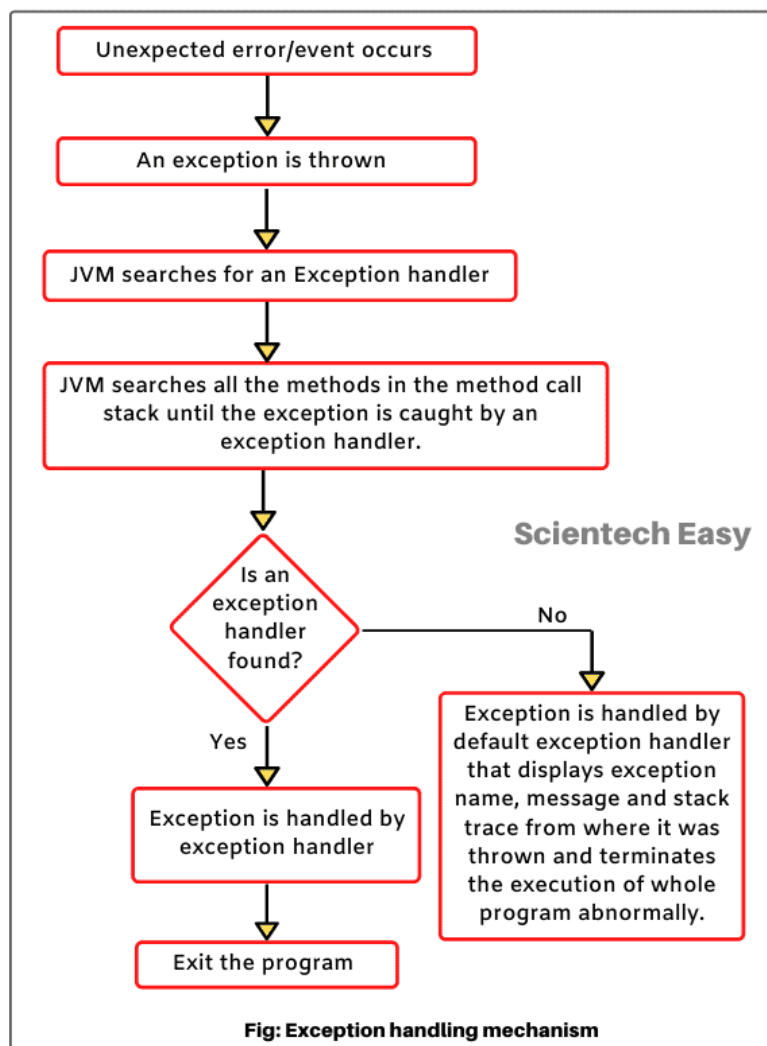


```
public class ExceptionHandlingExample {  
    public static void main(String[] args) {  
        try{  
            // Open abc.txt file from C drive  
        } catch (Exception e) {  
            // Open abc.txt file from D drive  
        }  
    }  
}
```

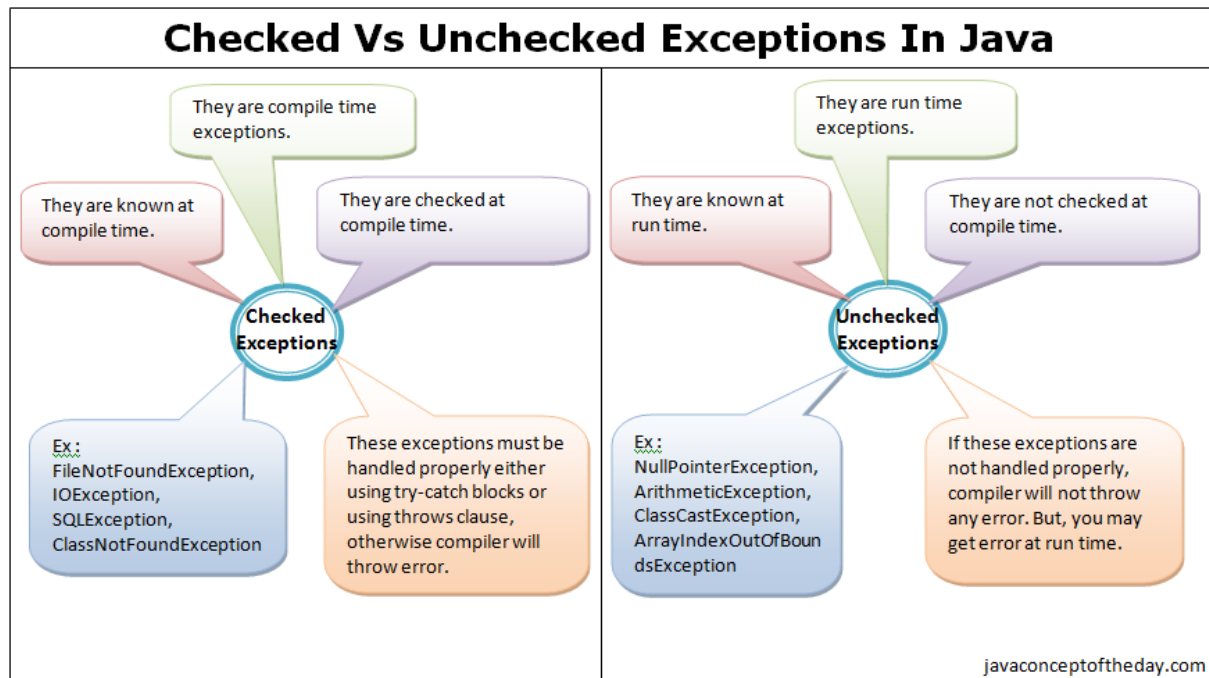
- **try block** – It contains the application code like reading a file, writing to databases, or performing complex business operations.
- **catch block** – It handles the checked exceptions thrown by try block as well as any possible unchecked exceptions.
- **finally block** – It is an optional and typically used for closing files, network connections, etc.



Internal flow when Exception occurred:

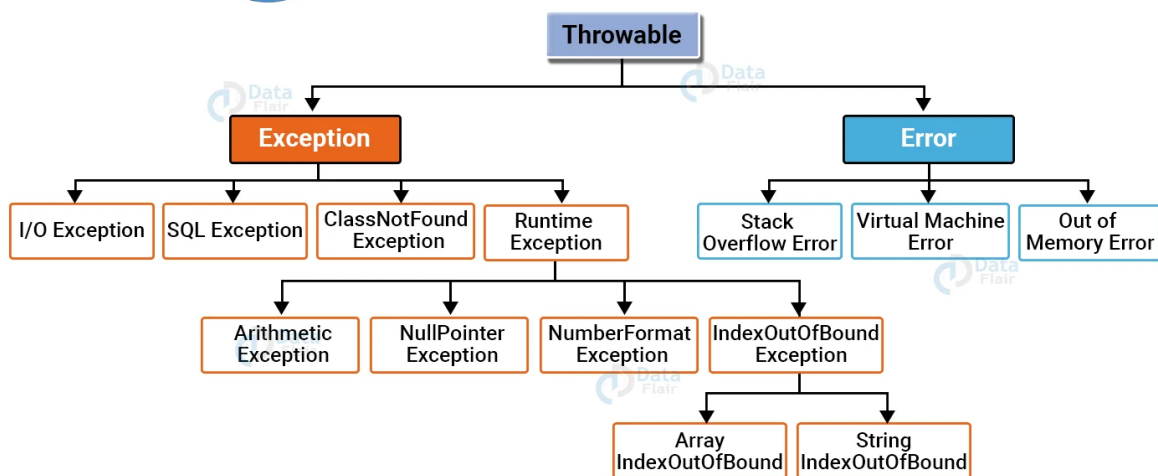


Checked vs Unchecked Exception:



Exception Hierarchy in Java:

Hierarchy of Java Exceptions



try-catch-finally combinations possible in Java:

1	2	3	4
<pre>try { } catch(x e) { }</pre>	<pre>try { } catch(x e) { } catch(x e) { }</pre> <p>CE: exception x has already been caught</p>	<pre>try { } catch(x e) { } catch(y e) { }</pre>	<pre>try { } catch(Exception e) { } catch(AE e) { }</pre> <p>CE: exception java.lang.AE has already been caught</p>

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5.	6.	7.	8.
<pre>try { } catch(AE e) { } catch(Exception e) { }</pre>	<pre>try { }</pre> <p>CE: try without catch or finally</p>	<pre>catch(x e) { }</pre> <p>CE: catch without try</p>	<pre>Finally { }</pre> <p>CE: finally without try.</p>

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9.	10.	11.	12.
<pre>try { } finally { }</pre>	<pre>try { } system.out.println("hello"); catch(x e) { }</pre> <p>CE1: try without catch or finally CE2: catch without try</p>	<pre>try { } catch(x e) { } system.out.println("hello"); catch(y e) { }</pre> <p>CE: catch without try</p>	<pre>try { } catch(x e) { } system.out.println("hello"); finally { }</pre> <p>CE: finally without try</p>

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13.	14.	15.	16.
<pre>try { } catch(x e) { } try { } finally { }</pre>	<pre>try { } finally { } catch(x e) { } CE: catch without try</pre>	<pre>try { } catch(x e) { } finally { } finally { } CE: finally without try</pre>	<pre>try { } try { } catch(x e) { } finally { } finally { } catch(x e)</pre>

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17.	18.	19.	20.
<pre>try { } catch(x e) { } try { } finally { }</pre>	<pre>try { } catch (x e) { } finally { } try { } finally { }</pre>	<pre>try { } try { } catch(x e) { } CE: try without catch or finally</pre>	<pre>try system.out. println("hello"); catch(x e) { }</pre>

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21.	22.	
<pre>try { } catch(x e) system.out. println("catch");</pre>	<pre>try { } catch(x e) { } finally system.out. println("finally");</pre>	

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Final vs Finally vs Finalise in java:

Keyword/Method	Purpose
<code>final</code>	Used to declare a variable, method, or class as unchangeable or not inheritable.
<code>finally</code>	Used in exception handling to define a block of code that will be executed regardless of whether an exception is thrown or not.
<code>finalize</code>	A method defined in the <code>Object</code> class that is called by the garbage collector before reclaiming the memory occupied by an object.

```
public class ExceptionHandlingFileNotFoundException {  
    public static void main(String[] args) {  
        File file = new File("scores.dat");  
        System.out.println(file.exists());  
        try {  
            Scanner scan = new Scanner(file);//Critical section of code.  
        } catch (FileNotFoundException e) {  
            System.out.println("File not found!");  
        }  
    }  
}
```

throws keyword:

Throws statement: in our program if there is any chance of raising a checked exception, we should handle either by try catch or by throws keyword otherwise the code won't compile.

Hence the main objective of the “**throws**” keyword is to delegate the responsibility of exception handling to the caller method.

“**throws**” keyword required only checked exceptions. Usage of throws for unchecked exceptions is of no use.

“throws” keyword required only to convene the compiler. Usage of throws keyword doesn't prevent abnormal termination of the program.

```

public class ExceptionHandlingFileNotFoundThrows {
    public static void main(String[] args) throws FileNotFoundException {
        File file = new File("scores.dat");
        System.out.println(file.exists());
        Scanner scan = new Scanner(file);
    }
}

```

Java throw keyword

- The Java throw keyword is used to throw an exception explicitly.
- We specify the exception object which is to be thrown. The Exception has some message with it that provides the error description. These exceptions may be related to user inputs, server, etc.
- We can throw either checked or unchecked exceptions in Java by throw keyword. It is mainly used to throw a custom exception.

```

public class ExceptionHandlingThrowExample {
    new *
    public static void main(String[] args) {
        checkAge(15); // Set age to 15 (which is below 18...)
    }

    1 usage new *
    static void checkAge(int age) {
        if (age < 18) {
            throw new ArithmeticException("Access denied - You must be at least 18 years old.");
        } else {
            System.out.println("Access granted - You are old enough!");
        }
    }
}

```

Output:

```

C:\java\openjdk\jdk-21\bin\java.exe "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2023.2.2\lib\idea_rt.jar=59644:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 20
Exception in thread "main" java.lang.ArithmeticException Create breakpoint : Access denied - You must be at least 18 years old.
at org.learjava.a22.exception_handling.ExceptionHandlingThrowExample.checkAge(ExceptionHandlingThrowExample.java:10)
at org.learjava.a22.exception_handling.ExceptionHandlingThrowExample.main(ExceptionHandlingThrowExample.java:5)

Process finished with exit code 1

```

.User defined Exception:

```

class InvalidAgeException extends Exception {
    public InvalidAgeException(String str) {
        // calling the constructor of parent Exception
        super(str);
    }
}

```

Test Class:

```
public class TestCustomException {
    static void validate(int age) throws InvalidAgeException {
        if (age < 18) {
            throw new InvalidAgeException("age is not valid to vote");
        } else {
            System.out.println("welcome to vote");
        }
    }

    public static void main(String args[]) {
        try {
            validate(13);
        } catch (InvalidAgeException ex) {
            System.out.println("Caught the exception");
            System.out.println("Exception occurred: " + ex);
        }
        System.out.println("rest of the code...");
    }
}
```

Output:

Caught the exception

Exception occurred: org.learjava.a2z.exception_handling.InvalidAgeException: age is not valid to vote

rest of the code...

Java try-with-resources

The `try-with-resources` statement automatically closes all the resources at the end of the statement. A resource is an object to be closed at the end of the program.

Its syntax is:

```
try (resource declaration) {
    // use of the resource
} catch (ExceptionType e1) {
    // catch block
}
```

As seen from the above syntax, we declare the `try-with-resources` statement by,

1. declaring and instantiating the resource within the `try` clause.
2. specifying and handling all exceptions that might be thrown while closing the resource.

Note: The try-with-resources statement closes all the resources that implement the `AutoCloseable` interface.


```

public class TryWithResources {
    public static void main(String[] args) {
        String line;
        try (BufferedReader br = new BufferedReader(new FileReader("test.txt"))) {
            while ((line = br.readLine()) != null) {
                System.out.println("Line =>" + line);
            }
        } catch (IOException e) {
            System.out.println("IOException in try block =>" + e.getMessage());
        }
    }
}

```

Output:

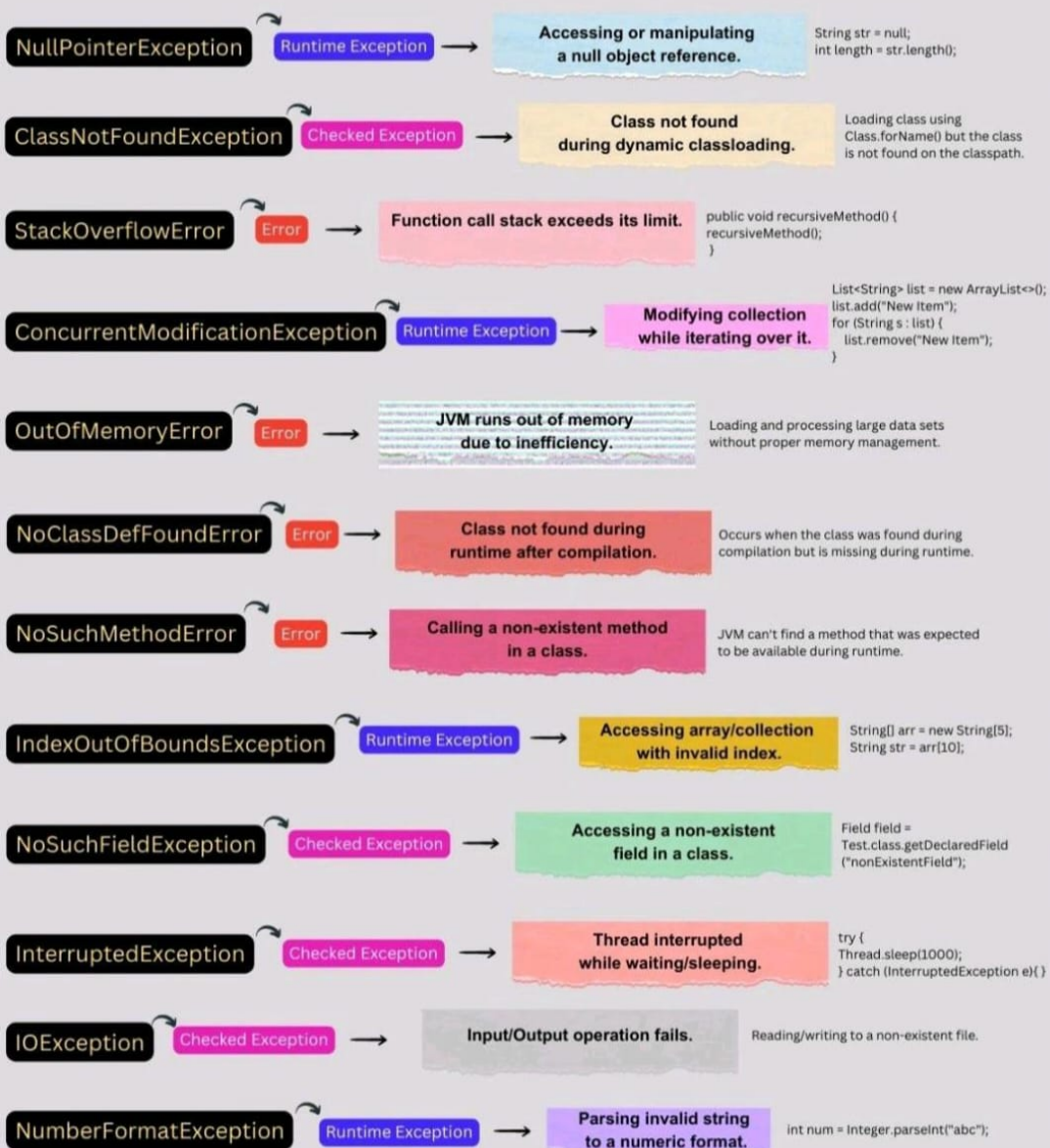
IOException in try block =>test.txt (The system cannot find the file specified)

Exception Handling keyword summary:

Keyword	Description
try	The "try" keyword is used to specify a block where we should place an exception code. It means we can't use try block alone. The try block must be followed by either catch or finally.
catch	The "catch" block is used to handle the exception. It must be preceded by try block which means we can't use catch block alone. It can be followed by finally block later.
finally	The "finally" block is used to execute the necessary code of the program. It is executed whether an exception is handled or not.
throw	The "throw" keyword is used to throw an exception.
throws	The "throws" keyword is used to declare exceptions. It specifies that there may occur an exception in the method. It doesn't throw an exception. It is always used with method signature.

C

Famous Java Exceptions/Errors



** Runtime Exception and its subclasses are considered unchecked exceptions in Java

Helpful tips on handling exceptions -

- Catch with Precision :** Catch specific exceptions rather than generic ones like `Exception`.
- Graceful Error Handling :** Provide meaningful error messages or logs to facilitate troubleshooting.
- Resource Cleanup with Finesse :** Use the 'finally' block only to release system resources.
- Rethrow Strategically :** Consider whether to re-throw an exception or wrap it in a new one.
- Mindful Checked Exceptions :** Choose checked exceptions wisely.
- Utilize the Power of 'try-with-resources' :** Automatic resource management.