

# C Coding Standard

- The following documentation and comment styles are to be used for the code submitted by the teams.
- Replace all the **<Description>** tags from the comments below to add appropriate content for your application.

## 1. File Level Comments

Each user's code file should start with **File Level** comments in the format as follows:

```
▪ /*
▪ * Team Id:          <Team Id>
▪ * Author List:     <Name of the team members who worked on this function
▪ *                      (Comma separated eg. Name1, Name2)>
▪ * Filename:        <Filename>
▪ * Theme:           <Theme name -- Specific to eYRC>
▪ * Functions:       <Comma separated list of Functions defined in this file>
▪ * Global Variables: <List of global variables defined in this file, None if no global
▪ *                      variables>
▪ */
```

## 2. Function Level Comments

Each function should have the following comment section before it:

```
▪ /*
▪ * Function Name: <Function Name>
▪ * Input:         <Inputs (or Parameters) list with description if any>
▪ * Output:        <Return value with description if any>
▪ * Logic:         <Description of the function performed and the logic used
▪ *                  in the function>
▪ * Example Call: <Example of how to call this function>
▪ */
```

## 3. Variable Comments

In general the variable/function names should be descriptive enough to give a good idea of what the variable is used for. For example, variable names like *'black\_line\_threshold\_value'*, *'left\_motor\_turn\_right'* are preferable and makes your code readable. Variable names like *'a'*, *'b'* and *'temp'* are not acceptable variable names.

In some cases, variable names might require some description for which the following format can be used:

```
// Variable Name: Description of the variable and the range of expected values of the variable.
```

#### 4. Implementation Comments

In your implementation/actual code, you should have comments in tricky, non-obvious, interesting, or important parts of the code.

The comments can be of the format as below:

```
// Describe what the code below is doing
```

#### An Illustrative Example:

We provide sample comments in a rudimentary program that outputs the Fibonacci Series (For more information on Fibonacci Series visit: [http://en.wikipedia.org/wiki/Fibonacci\\_number](http://en.wikipedia.org/wiki/Fibonacci_number)). Please note that this is not the complete and perfect example of generating Fibonacci Numbers but acts as a simple way to illustrate the coding style and comments explained above.

```
/*
 * Team Id: 10000
 * Author List: e-Yantra Team
 * Filename: fibonacci.c
 * Theme: eYRC Specific Theme
 * Functions: print_fibonacci_series(int) , main()
 * Global Variables: NONE
 */

#include<stdio.h>

/*
 * Function Name:      print_fibonacci_series
 * Input:             num_elements -> integer which stores the number of elements of
 *                   the fibonacci series to be printed
 * Output:            prints the first num_elements of the fibonacci series
 * Logic:             The next element of the Fibonacci series is given by
 *                   next = current_element + prev_element
 *                   The code loops for num_elements and prints out the next
 *                   element
 * Example Call:      print_fibonacci_series(10);
 */

void print_fibonacci_series(int num_elements) {
    int first = 0, second = 1, next;
    printf("First %d terms of Fibonacci series are :-\n", num_elements);

    //counter: will iterate from 0 to (num_elements - 1)
    for ( int counter = 0 ; counter < num_elements ; counter++ ) {
        if ( counter <= 1 )
            next = counter;
        else {
            //The next element is equal to the sum of the current element (second variable) and the previous element (first variable)
            next = first + second;
        }
    }
}
```

```

//first element becomes the second element and second element becomes the next element for the next loop iteration
    first = second;
    second = next;
}

printf("%d\n", next);
}
}

/*
 * Function Name:      main
 * Input:              None
 * Output:             int to inform the caller that the program exited correctly or
 *                    Incorrectly (C code standard)
 * Logic:              Ask the user to input the number of elements required from the
 *                    Fibonacci Series and call the function print_fibonacci_series
 * Example Call:       Called automatically by the Operating System
 *
 */
int main() {
    int num_elements;

    //Ask the user to input the number of elements required
    printf("Enter the number of terms\n");
    scanf("%d",&num_elements);
    //Call the function to print the first num_elements of the Fibonacci Series
    print_fibonacci_series(num_elements);
    return 0;
}

```

```

/*
 *    Following a coding style might look to be tedious at first but is one of the most important
 *    thing to be done while developing any piece of code. This ensures that it is readable so
 *    that others can understand what your code is doing. Even you yourself may find it useful
 *    after some time!
 */

```

***“Any fool can write code that a computer can understand. Good programmers write code that humans can understand.” - [Martin Fowler](#)***

---

***“Programs must be written for people to read, and only incidentally for machines to execute.” - [Hal Abelson](#) & [Gerald Jay Sussman](#)***

---

***“Always code as if the guy who ends up maintaining your code will be a violent psychopath who knows where you live.” - [Rick Osborne](#)***