Game Design Document
Fill up the following document

1. Write the title of your project.

Asteroids-vs-Fighter-Plane

2. What is the goal of the game?

   Save the earth

3. Write a brief story of your game.

   One day we got a new sso many asteroid coming to the earth side

   so we have gone to stop the asteroids

4. Which are the playing characters of this game?
   - Playing characters are the ones who respond to the user based on the input from the user.
   - Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	fighter plane	fighter plane is fighting with asteroid
2	asteroid	asteroid is destroying the earth
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?
    - Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
    - Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	earth	we are saving the earth
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?
- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

fighter plane asteroid and earth

How do you plan to make your game engaging?

we should save the earth we should respect the earth and we should plant
more and more trees