Obtaining the Mobile Point to Point Model (Lee Model):

the Mobile point to point model is obtained in three steps

- a) Generating a standard Condition
- h) obtain an area to area predection model
- c) a Hobite point to point model using area to area prediction The philosphy of developing this model is to try to separate two Effects i,e one caused by natural terrain Contour & other is human made stauture, In the successed signal strongth

Generating a standard Conditions: The advantage of USPrg these standard values es to obtain directly a predicted value in decibles above Imw Expressed in dBm

Standard Condition

Correction factor

At Base ? - Transmitted power ft = 10w (40dBm) then & = 10 log to Antenna Height h = 100ft (30m) Antenna guin 9, = 6 dB/polo

At Mobile :-Antenna Height h2 = 10ft (3m). Antenne gain 3m = cdB/dipole

 $x' = 10 \log \frac{h2'}{h2}$

d2 = 20 log hi

∠3 = 9t2 - 6

Obtain area to use prediction Curves to human made structures:

- The area to were prediction Cowes are different in different areas. In this area to area prediction, all areas are Considered to be flat Even through the date may be obtained from nonflat areas. because that the area to area prediction is an average process. The standard deviation of the average value indicates the degree of Terrain roughness
- -) The pathless Curve obtained on virtually flat ground indicates the Effects of the Signal loss due to Solely human made stocuetures. This means that the different path loss Curves obtained in Each City Show the different human made staucture in that City
- To do this, well may to were measure Signal strungths at these high spots & low spots along different paths in Surreundings of Gell site supresents the Signal received as if it is from a flat area affected only by a different local human made structured convironment
- -) Any area to area prediction model Can be used as a first step toward achieving the point to point prediction model.
- -) when the Structures are conformly distributed, depending on the density (Avg separation b/w huildings), the I'm? Entercept Could be high or low, but the Slope may also kept at 4008/dir

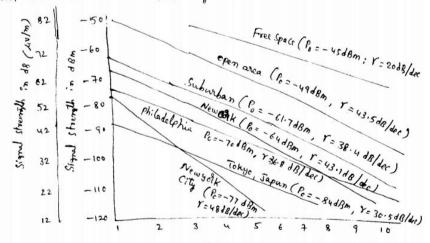
- -) An area to area prediction moded (an be superesented by two farameters a) The 1mº intercept point

 b) The path loss Slope
- -) The im? intercept point is the power received at a distance of imi from the transmitter
- -) Set up a transmitting antenna at the Conter of general area. As long as the building height is Comparable to the others in the area, the antenna location is not Coefficial.
- Take 6 of 7 measured data points around the 1 mi intercept Examound the 10 mi boundary housed on high so low spots. Then Compute the average of the 1 mi data points & of the 10 mi data points. By Commercing the two values, the path loss slope can be chained.
- 9 If the terrain of the helly area is generally sloped, then we have to convert the data points that were measured on the sloped terrain to a fectiously flat terrain in that
- -) The Conversion is based on the Effective antenne height gain as $\Delta G = \text{Effective}$ antenne height gain = so log he

 Here h, is the actual height

 he is the Effective autenne height at Either I mi of I omi

The phase difference between a Direct path of Ground Reflected path.
The Supurban area Curve is a Commonly used Curve.



d (distance on moles from the Transmitting antenna

· propagation path less en different Cities